

From Function1#compose to Kleisli

Different Ways of Function Composition

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<https://github.com/hermannhueck/composing-functions>

Abstract

Fine-grained composability of functions is one of the core advantages of FP.

In this talk I demonstrate different ways of composing functions.

I only deal with *scala.Function1*, because due to currying we can regard any function (except *Function0*) as a *Function1*.

I start with the methods on *Function1*: *compose* and *andThen*. Then I show how to fold a List of functions.

Then I turn to and demonstrate function composition with Monoids.

I implement *map* and *flatMap* for *Function1* what allows me to compose functions in for-comprehensions. I also make it a Monad in order to treat functions as Monads, i.e. to use them in any monadic context.

Next I implement my own *mycats.Kleisli* similar to *cats.data.Kleisli* and show its usage with *flatMap*, *flatMapF*, *andThen* and *compose*. I then show the *Reader* Monad, a *Kleisli* simplified with *Id*.

Agenda

1. Preliminaries
 - Kind Projector
 - Partial Unification
 - Curried Functions
2. *Function1#compose* and *Function1#andThen*
3. Composing Functions with Monoid
4. *Function1* as Functor and Monad
5. Kleisli Composition done manually
6. *case class Kleisli*
7. Reader Monad
8. Resources

1. Preliminaries

1.1 Kind Projector

1.2 Partial Unification

1.3 Currying

1.1 Kind Projector - Compiler Plugin

Enable *kind-projector* in *build.sbt*:

```
addCompilerPlugin("org.spire-math" %% "kind-projector" % "0.9.7")
```

See: *demo.Demo1aKindProjector*

The Problem:

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  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
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It is parameterized with a generic type constructor `F[_]` which "has one hole", i.e. `F[_]` needs another type parameter when reified.

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Hence it is easy to define a Functor instance for *List*, *Option* or *Future*, ADTs which expect exactly one type parameter that "fills that hole".

```
implicit val listFunctor: Functor[List] = new Functor[List] {  
  override def map[A, B](fa: List[A])(f: A => B): List[B] = fa map f  
}  
  
implicit val optionFunctor: Functor[Option] = new Functor[Option] {  
  override def map[A, B](fa: Option[A])(f: A => B): Option[B] = fa map f  
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}  
  
implicit val optionFunctor: Functor[Option] = new Functor[Option] {  
  override def map[A, B](fa: Option[A])(f: A => B): Option[B] = fa map f  
}
```

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But we can fix one of the type parameters and leave the other one open.

```
// Code compiles without kind-projector.  
// It uses a type alias within a structural type.  
implicit def eitherFunctor[L]: Functor[({type f[x] = Either[L, x]})#f] =  
  new Functor[({type f[x] = Either[L, x]})#f] {  
    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] = fa map f  
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    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] = fa map f  
  }
```

This is a type lambda (analogous to a partially applied function on the value level).

The type alias must be defined inside *def eitherFunctor[L]* because the type parameter *L* is used in the type alias. This is done inside a structural type where *f* is returned through a type projection.

```
Functor[({type f[x] = Either[L, x]})#f]
```

This code is ugly but can be improved if *kind-projector* is enabled.

Without *kind-projector*:

```
implicit def eitherFunctor[L]: Functor[({type f[x] = Either[L, x]})#f] =  
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  }
```

With *kind-projector*:

```
implicit def eitherFunctor[L]: Functor[Lambda[x => Either[L, x]]] =  
  new Functor[Lambda[x => Either[L, x]]] {  
    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] = fa map f  
  }
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  }
```

```
implicit def eitherFunctor[L]: Functor[Either[L, ?]] =  
  new Functor[Either[L, ?]] {  
    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] = fa map f  
  }
```

1.2 Compiler Flag *-Ypartial-unification

Enable partial unification in *build.sbt*:

```
scalacOptions += "-Ypartial-unification"
```

See: *demo.Demo1bPartialUnification*

The Problem:

```
def foo[F[_], A](fa: F[A]): String = fa.toString

foo { x: Int => x * 2 }

-----
[error] no type parameters for method foo: (fa: F[A])String exist
[error] so that it can be applied to arguments (Int => Int)
[error] --- because ---
[error] argument expression's type is not compatible with formal parameter type;
[error] found    : Int => Int
[error] required: ?F[?A]
[error]   foo { x: Int => x * 2 }
[error]     ^
[error] type mismatch;
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This code doesn't compile without *-Ypartial-unification*. **Why?**

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```

This code doesn't compile without *-Ypartial-unification*. **Why?**

def foo requires a type constructor *F[_]* with "one hole". Its kind is: $* \multimap *$.

foo is invoked with a function *Int => Int*. *Int => Int* is syntactic sugar for *Function1[Int, Int]*. *Function1* like *Either* has two holes. Its kind is: $* \multimap * \multimap *$.

The Solution:

-*Ypartial-unification* solves the problem by partially fixing (unifying) the type parameters from left to right until it fits to the number of holes required by the definition of *foo*.

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Imagine this flag turns *Function1*[*A*, *B*] into *Function1Int*[*B*]. With this fix on the fly *Function1Int* has kind ** --> ** which is the kind required by *F[_]*. What the compiler transforms the invocation to would look something like this:

```
def foo[F[_], A](fa: F[A]): String = fa.toString  
foo[Function1Int, Int] { x: Int => x * 2 }
```


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-*Ypartial-unification* solves the problem by partially fixing (unifying) the type parameters from left to right until it fits to the number of holes required by the definition of *foo*.

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```
def foo[F[_], A](fa: F[A]): String = fa.toString  
foo[Function1Int, Int] { x: Int => x * 2 }
```

Note that the partial unification fixes the types always in a left-to-right order which is a good fit for most cases where we have right-biased types like *Either*, *Tuple2* or *Function1*. (It is not a good fit for the very rare cases when you use a left-biased type like Scalactic's *Or* data type (a left-biased *Either*).)

When to use *kind-projector* and *-Ypartial-unification*?

Enable plugin and the flag when using a Functor, Applicative or a Monad instance for higher-kinded types which take more than one type parameter. *Either*, *Tuple2* and *Function1* are the best known representatives of this kind of types.

When programming on the type level regard both as your friends and keep them enabled.

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Very good explanations of partial unification by Miles Sabin and Daniel Spiewak can be found at these links:

<https://github.com/scala/scala/pull/5102>

<https://gist.github.com/djspiewak/7a81a395c461fd3a09a6941d4cd040f2>

1.3 Curried functions

See: *demo.Demo1cCurriedFunctions*

Every function is a *Function1* ...

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```
val sum3Ints : (Int, Int, Int) => Int      = _ + _ + _  
val sum3Ints2: Function3[Int, Int, Int] = _ + _ + _
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val sumCurried: Int => Int => Int => Int = sum3Ints.curried  
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```


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The type arrow (`=>`) is syntactic sugar for *Function1*.

$A \Rightarrow B$ is equivalent to *Function1*[*A*, *B*].

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$A \Rightarrow B$ is equivalent to *Function1*[*A*, *B*].

```
val sumCurried2: Function1[Int, Function1[Int, Function1[Int, Int]]] = sumCurried  
// sumCurried2: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/991430
```

If uncurried again, we get the original function back.

```
val sumUncurried: (Int, Int, Int) => Int = Function.uncurried(sumCurried)  
// sumUncurried: (Int, Int, Int) => Int = scala.Function$$$Lambda$6605/301079867@1
```

Partial application of curried functions

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```

```
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```


Partial application of curried functions

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```

```
val applied2nd: Int => Int = applied1st(2)
```

```
val applied3rd: Int = applied2nd(3)
```

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val sum3Ints: (Int, Int, Int) => Int = _ + _ + _  
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```
val applied1st: Int => Int => Int = sumCurried(1)
```

```
val applied2nd: Int => Int = applied1st(2)
```

```
val applied3rd: Int = applied2nd(3)
```

```
val appliedAllAtOnce: Int = sumCurried(1)(2)(3)
```

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```
def filter1[A](la: List[A], p: A => Boolean) = ??? // uncurried

scala> filter1(List(0,1,2), _ < 2)
<console>:50: error: missing parameter type for expanded function ((x$1: <error>)
    filter1(List(0,1,2), _ < 2)
                      ^
```

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    filter1(List(0,1,2), _ < 2)
                      ^
```

```
def filter2[A](la: List[A])(p: A => Boolean) = ??? // curried
```

```
scala> filter2(List(0,1,2))(_ < 2)
res5: List[Int] = List(0,1)
```

2. Function1#compose and Function1#apply

See: *demo.Demo2ComposingFunctions*

Trait *Function1*

```
trait Function1[-T1, +R] {  
  def apply(a: T1): R  
  def compose[A](g: A => T1): A => R = { x => apply(g(x)) }  
  def andThen[A](g: R => A): T1 => A = { x => g(apply(x)) }  
  override def toString = "<function1>"  
}
```

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  def compose[A](g: A => T1): A => R = { x => apply(g(x)) }  
  def andThen[A](g: R => A): T1 => A = { x => g(apply(x)) }  
  override def toString = "<function1>"  
}
```

```
scala> val f: Int => Int = _ + 10  
f: Int => Int = $$Lambda$4204/320646851@733dc5b7  
  
scala> val g: Int => Int = _ * 2  
g: Int => Int = $$Lambda$4205/1093482910@3a179009  
  
scala> (f compose g apply 1) == f(g(1))  
res6: Boolean = true  
  
scala> (f andThen g apply 1) == g(f(1))  
res7: Boolean = true
```

A pipeline of functions

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```
val s2i: String => Int = _.toInt  
val plus2: Int => Int = _ + 2  
val div10By: Int => Double = 10.0 / _  
val d2s: Double => String = _.toString
```

A pipeline of functions

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString
```

```
// Function1#compose
val fComposed0: String => String = d2s compose div10By compose plus2 compose s2i
val res0 = fComposed0("3") // 2.0 !!!
```

A pipeline of functions

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString
```

```
// Function1#compose
val fComposed0: String => String = d2s compose div10By compose plus2 compose s2i
val res0 = fComposed0("3") // 2.0 !!!
```

```
// Function1#andThen
val fComposed1: String => String = s2i andThen plus2 andThen div10By andThen d2s
val res1 = fComposed1("3") // 2.0 !!!
```

Function composition in Haskell

```
s2i :: String -> Int
s2i = read

plus2 :: Int -> Int
plus2 = (+2)

div10By :: Int -> Double
div10By x = (10.0 / fromIntegral x)

d2s :: Double -> String
d2s d = (show d) ++ " !!!"
```

Function composition in Haskell

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s2i :: String -> Int
s2i = read

plus2 :: Int -> Int
plus2 = (+2)

div10By :: Int -> Double
div10By x = (10.0 / fromIntegral x)

d2s :: Double -> String
d2s d = (show d) ++ " !!!"
```

```
-- (.) is the function composition operator
fComposed :: String -> String
fComposed = d2s . div10By . plus2 . s2i

result = fComposed "3"
-- "2.0 !!!"
```


Folding a List of Functions

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```
val lf: List[Int => Int] = List(_*2, _+10, _+100)
```

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val lf: List[Int => Int] = List(_*2, _+10, _+100)
```

```
val lfFoldedRight = lf.foldRight(identity[Int] _) {(f, acc) => acc andThen f}  
val resLfFoldedRight = lfFoldedRight(1)  
// 222
```

Folding a List of Functions

```
val lf: List[Int => Int] = List(_*2, _+10, _+100)
```

```
val lfFoldedRight = lf.foldRight(identity[Int] _) {(f, acc) => acc andThen f}  
val resLfFoldedRight = lfFoldedRight(1)  
// 222
```

```
val lfFoldedLeft = lf.foldLeft(identity[Int] _) {(acc, f) => acc andThen f}  
val resLfFoldedLeft = lfFoldedLeft(1)  
// 112
```

Folding a List of Functions

```
val lf: List[Int => Int] = List(_*2, _+10, _+100)
```

```
val lfFoldedRight = lf.foldRight(identity[Int] _) {(f, acc) => acc andThen f}  
val resLfFoldedRight = lfFoldedRight(1)  
// 222
```

```
val lfFoldedLeft = lf.foldLeft(identity[Int] _) {(acc, f) => acc andThen f}  
val resLfFoldedLeft = lfFoldedLeft(1)  
// 112
```

The *identity* function is the no-op of function composition.

Folding a List of Functions

```
val lf: List[Int => Int] = List(_*2, _+10, _+100)
```

```
val lfFoldedRight = lf.foldRight(identity[Int] _) {(f, acc) => acc andThen f}  
val resLfFoldedRight = lfFoldedRight(1)  
// 222
```

```
val lfFoldedLeft = lf.foldLeft(identity[Int] _) {(acc, f) => acc andThen f}  
val resLfFoldedLeft = lfFoldedLeft(1)  
// 112
```

The *identity* function is the no-op of function composition.

Folding functions is not a commutative operation!
Hence *foldRight* and *foldLeft* return different results.

3. Composing Functions with Monoid

See: *demo.Demo3ComposingWithMonoid*

Trait Monoid

```
trait Monoid[A] {  
  def empty: A  
  def combine(x: A, y: A): A  
  
  def combineAll(as: List[A]): A = // combines all functions in a List of funct  
    as.foldLeft(empty)(combine)  
}
```


Trait Monoid

```
trait Monoid[A] {  
  def empty: A  
  def combine(x: A, y: A): A  
  
  def combineAll(as: List[A]): A = // combines all functions in a List of funct  
    as.foldLeft(empty)(combine)  
}
```

When composing functions with Monoid the functions must have the same input and output type. You cannot compose functions of type $A \Rightarrow B$, only functions of type $A \Rightarrow A$.

Default Monoid Instance for *Function1*

```
// This one is the default Function1-Monoid in Cats
implicit def function1Monoid[A: Monoid]: Monoid[A => A] = new Monoid[A => A] {

  override def empty: A => A =
    _ => Monoid[A].empty
  override def combine(f: A => A, g: A => A): A => A =
    a => Monoid[A].combine(f(a), g(a))
}
```

Default Monoid Instance for *Function1*

```
// This one is the default Function1-Monoid in Cats
implicit def function1Monoid[A: Monoid]: Monoid[A => A] = new Monoid[A => A] {

  override def empty: A => A =
    _ => Monoid[A].empty
  override def combine(f: A => A, g: A => A): A => A =
    a => Monoid[A].combine(f(a), g(a))
}
```

- This instance defines a Monoid for Functions of type $A \Rightarrow A$.
- It requires A to be a Monoid too.
- *empty* defines a function which ignores its input and returns *Monoid[A].empty*.
- *combine* takes two functions f and g , invokes $f(a)$ and $g(a)$ on its input and returns the combined result.

Composition with Monoid

```
val f: Int => Int = _ + 1  
val g: Int => Int = _ * 2  
val h: Int => Int = _ + 100
```

Composition with Monoid

```
val f: Int => Int = _ + 1
val g: Int => Int = _ * 2
val h: Int => Int = _ + 100
```

```
import Monoid.function1Monoid

println( (f combine g)(4) )           // 13
println( (f |+| g)(4) )               // 13

println( (f |+| g |+| h)(4) )         // 117
println( Monoid[Int => Int].combineAll(List(f, g, h))(4) ) // 117
```

Composition with Monoid

```
val f: Int => Int = _ + 1
val g: Int => Int = _ * 2
val h: Int => Int = _ + 100
```

```
import Monoid.function1Monoid

println( (f combine g)(4) )           // 13
println( (f |+| g)(4) )              // 13

println( (f |+| g |+| h)(4) )        // 117
println( Monoid[Int => Int].combineAll(List(f, g, h))(4) ) // 117
```

Another Monoid instance yields a different result.

Instance for *function1ComposeMonoid*

```
implicit def function1ComposeMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f compose g  
}
```

Instance for *function1ComposeMonoid*

```
implicit def function1ComposeMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f compose g  
}
```

- This instance composes the Functions *Function1#compose*.

Instance for *function1ComposeMonoid*

```
implicit def function1ComposeMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f compose g  
}
```

- This instance composes the Functions *Function1#compose*.

```
import Monoid.function1ComposeMonoid  
  
println( (f combine g)(4) )           // 9  
println( (f |+| g)(4) )              // 9  
  
println( (f |+| g |+| h)(4) )         // 209  
println( Monoid[Int => Int].combineAll(List(f, g, h))(4) ) // 209
```

Instance for *function1AndThenMonoid*

```
implicit def function1AndThenMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f andThen g  
}
```

Instance for *function1AndThenMonoid*

```
implicit def function1AndThenMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f andThen g  
}
```

- This instance composes the Functions *Function1#andThen*.

Instance for *function1AndThenMonoid*

```
implicit def function1AndThenMonoid[A]: Monoid[A => A] = new Monoid[A => A] {  
  override def empty: A => A = identity  
  override def combine(f: A => A, g: A => A): A => A = f andThen g  
}
```

- This instance composes the Functions *Function1#andThen*.

```
import Monoid.function1AndThenMonoid  
  
println( (f combine g)(4) )           // 10  
println( (f |+| g)(4) )              // 10  
  
println( (f |+| g |+| h)(4) )         // 110  
println( Monoid[Int => Int].combineAll(List(f, g, h))(4) ) // 110
```

4. *Function1* as Functor and Monad

See: *demo.Demo4FunctorAndMonad*

Functor

A Functor is any Context $F[_]$ that provides a function *map* ... and abides by the Functor laws (which I don't present here).

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

Functor instance

A Functor instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Functor* companion object):

```
implicit def function1Functor[P]: Functor[Function1[P, ?]] =  
  new Functor[Function1[P, ?]] {  
    override def map[A, B](f: Function1[P, A])(g: A => B): Function1[P, B] =  
      f andThen g  
  }
```

Functor instance

A Functor instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Functor* companion object):

```
implicit def function1Functor[P]: Functor[Function1[P, ?]] =  
  new Functor[Function1[P, ?]] {  
    override def map[A, B](f: Function1[P, A])(g: A => B): Function1[P, B] =  
      f andThen g  
  }
```

A Functor instance for *Either* (just for comparison):

```
implicit def eitherFunctor[L]: Functor[Either[L, ?]] =  
  new Functor[Either[L, ?]] {  
    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] =  
      fa map f  
  }
```


Functor instance

A Functor instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Functor* companion object):

```
implicit def function1Functor[P]: Functor[Function1[P, ?]] =  
  new Functor[Function1[P, ?]] {  
    override def map[A, B](f: Function1[P, A])(g: A => B): Function1[P, B] =  
      f andThen g  
  }
```

A Functor instance for *Either* (just for comparison):

```
implicit def eitherFunctor[L]: Functor[Either[L, ?]] =  
  new Functor[Either[L, ?]] {  
    override def map[A, B](fa: Either[L, A])(f: A => B): Either[L, B] =  
      fa map f  
  }
```

Using the *Function1* Functor:

```
val h = Functor[Function1].map(f)(g)
```

Functor syntax

defined as implicit conversion ...

Functor syntax

defined as implicit conversion ...

in a specific way for *Functor[Function1]*:

```
implicit class FunctorSyntaxFunction1[P, A](fa: Function1[P, A]) {  
  def map[B](f: A => B): Function1[P, B] = Functor[Function1[P, ?]].map(fa)(f)  
}
```

Functor syntax

defined as implicit conversion ...

in a specific way for *Functor[Function1]*:

```
implicit class FunctorSyntaxFunction1[P, A](fa: Function1[P, A]) {  
  def map[B](f: A => B): Function1[P, B] = Functor[Function1[P, ?]].map(fa)(f)  
}
```

or in a generic way for any *Functor[F[_]]*:

```
implicit class FunctorSyntax[F[_]: Functor, A](fa: F[A]) {  
  def map[B](f: A => B): F[B] = Functor[F].map(fa)(f)  
}
```

Functor syntax

defined as implicit conversion ...

in a specific way for *Functor[Function1]*:

```
implicit class FunctorSyntaxFunction1[P, A](fa: Function1[P, A]) {  
  def map[B](f: A => B): Function1[P, B] = Functor[Function1[P, ?]].map(fa)(f)  
}
```

or in a generic way for any *Functor[F[_]]*:

```
implicit class FunctorSyntax[F[_]: Functor, A](fa: F[A]) {  
  def map[B](f: A => B): F[B] = Functor[F].map(fa)(f)  
}
```

This allows for convenient invocation of *map*
as if *map* were a method of *Function1*:

```
val h = f map g
```

A pipeline of functions

A pipeline of functions

```
val s2i: String => Int = _.toInt  
val plus2: Int => Int = _ + 2  
val div10By: Int => Double = 10.0 / _  
val d2s: Double => String = _.toString
```

A pipeline of functions

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString
```

composed with *map*:

```
val fMapped = s2i map plus2 map div10By map d2s // requires -Ypartial-unification
val res1 = fMapped("3") // 2.0 !!!
```


A pipeline of functions

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString
```

composed with *map*:

```
val fMapped = s2i map plus2 map div10By map d2s // requires -Ypartial-unification
val res1 = fMapped("3") // 2.0 !!!
```

Function1 can also be seen as a Monad ...

Monad

A Monad is any Context `F[_]` that provides the functions *pure* and *flatMap* ... and abides by the Monad laws (which I don't present here).

```
trait Monad[F[_]] extends Functor[F] {  
  def pure[A](a: A): F[A]  
  def flatMap[A, B](fa: F[A])(f: A => F[B]): F[B]  
}
```

Monad instance

A Monad instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Monad* companion object):

```
implicit def function1Monad[P]: Monad[P => ?] = new Monad[P => ?] {  
  override def pure[A](r: A): P => A = _ => r  
  override def flatMap[A, B](f: P => A)(g: A => P => B)  
    : P => B = p => g(f(p))(p)  
}
```

Monad instance

A Monad instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Monad* companion object):

```
implicit def function1Monad[P]: Monad[P => ?] = new Monad[P => ?] {  
  override def pure[A](r: A): P => A = _ => r  
  override def flatMap[A, B](f: P => A)(g: A => P => B)  
    : P => B = p => g(f(p))(p)  
}
```

Alternative instance definition:

```
implicit def function1Monad[P]: Monad[Function1[P, ?]] = new Monad[Function1[P, ?]]  
  override def pure[A](r: A): Function1[P, A] = _ => r  
  override def flatMap[A, B](f: Function1[P, A])(g: A => Function1[P, B])  
    : Function1[P, B] = p => g(f(p))(p)  
}
```

Monad instance

A Monad instance for *Functions* (found automatically by the compiler if defined in implicit scope, i.e inside the *Monad* companion object):

```
implicit def function1Monad[P]: Monad[P => ?] = new Monad[P => ?] {  
  override def pure[A](r: A): P => A = _ => r  
  override def flatMap[A, B](f: P => A)(g: A => P => B)  
    : P => B = p => g(f(p))(p)  
}
```

Alternative instance definition:

```
implicit def function1Monad[P]: Monad[Function1[P, ?]] = new Monad[Function1[P, ?]] {  
  override def pure[A](r: A): Function1[P, A] = _ => r  
  override def flatMap[A, B](f: Function1[P, A])(g: A => Function1[P, B])  
    : Function1[P, B] = p => g(f(p))(p)  
}
```

A Monad instance for *Either* (just for comparison):

```
implicit def eitherMonad[L]: Monad[Either[L, ?]] = new Monad[Either[L, ?]] {  
  override def pure[A](r: A): Either[L, A] = Right(r)  
  override def flatMap[A, B](fa: Either[L, A])(f: A => Either[L, B])  
    : Either[L, B] = fa flatMap f  
}
```

Monad syntax

defined as implicit conversion ...

Monad syntax

defined as implicit conversion ...

in a specific way for *Monad[Function1]*:

```
implicit class MonadSyntaxFunction1[P, A](f: Function1[P, A]) {  
  def flatMap[B](g: A => P => B): P => B = Monad[Function1[P, ?]].flatMap(f)(g)  
}
```

Monad syntax

defined as implicit conversion ...

in a specific way for *Monad[Function1]*:

```
implicit class MonadSyntaxFunction1[P, A](f: Function1[P, A]) {  
  def flatMap[B](g: A => P => B): P => B = Monad[Function1[P, ?]].flatMap(f)(g)  
}
```

or in a generic way for any *Monad[F[_]]*:

```
implicit class MonadSyntax[F[_]: Monad, A](fa: F[A]) {  
  def flatMap[B](f: A => F[B]): F[B] = Monad[F].flatMap(fa)(f)  
}
```


Monad syntax

defined as implicit conversion ...

in a specific way for *Monad[Function1]*:

```
implicit class MonadSyntaxFunction1[P, A](f: Function1[P, A]) {  
  def flatMap[B](g: A => P => B): P => B = Monad[Function1[P, ?]].flatMap(f)(g)  
}
```

or in a generic way for any *Monad[F[_]]*:

```
implicit class MonadSyntax[F[_]: Monad, A](fa: F[A]) {  
  def flatMap[B](f: A => F[B]): F[B] = Monad[F].flatMap(fa)(f)  
}
```

This allows for convenient invocation of *flatMap*
as if *flatMap* were a method of *Function1*:

```
val h = f flatMap g
```

instead of:

```
val h = Monad[Function1].flatMap(f)(g)
```

A pipeline of functions

A pipeline of functions

```
val countLines: String => Int = text => text.split("\n").length  
val countWords: String => Int = text => text.split("\\W+").length  
val countChars: String => Int = text => text.length
```

A pipeline of functions

```
val countLines: String => Int = text => text.split("\n").length
val countWords: String => Int = text => text.split("\\W+").length
val countChars: String => Int = text => text.length
```

FlatMapping over *Function1*:

```
val computeStatistics1: String => (Int, Int, Int) =
  countLines flatMap { nLines =>           // define a pure program; this does nothing
    countWords flatMap { nWords =>
      countChars map { nChars =>
        (nLines, nWords, nChars)
      } } }
    // execute the program (impure)
val stat1: (Int, Int, Int) = computeStatistics1(getInput)
```

A pipeline of functions

```
val countLines: String => Int = text => text.split("\n").length
val countWords: String => Int = text => text.split("\\W+").length
val countChars: String => Int = text => text.length
```

FlatMapping over *Function1*:

```
val computeStatistics1: String => (Int, Int, Int) =
  countLines flatMap { nLines =>           // define a pure program; this does nothing
    countWords flatMap { nWords =>
      countChars map { nChars =>
        (nLines, nWords, nChars)
      } } } // execute the program (impure)
val stat1: (Int, Int, Int) = computeStatistics1(getInput)
```

with a for-comprehension:

```
val computeStatistics2: String => (Int, Int, Int) =
  for {
    nLines <- countLines // uses Function1#flatMap
    nWords <- countWords
    nChars <- countChars
  } yield (nLines, nWords, nChars) // execute the program (impure)
val stat2: (Int, Int, Int) = computeStatistics2(getInput)
```

Another Reader Monad example - a bit more realistic ...

```
val users: Map[Int, String] = Map(
  1 -> "dade", 2 -> "kate", 3 -> "margo")
val passwords: Map[String, String] = Map(
  "dade" -> "zerocool", "kate" -> "acidburn", "margo" -> "secret")

case class Db(usernames: Map[Int, String], passwords: Map[String, String])
val db = Db(users, passwords)

type DbReader[A] = Db => A    // ^= Function1[Db, A]

def findUsername(userId: Int): DbReader[Option[String]] =
  db => db.usernames.get(userId)

def checkPassword(username: String, password: String): DbReader[Boolean] =
  db => db.passwords.get(username).contains(password)

def checkLogin(userId: Int, password: String): DbReader[Boolean] = // ^= Function1
  for {
    optUsername <- findUsername(userId)
    passwordOk <- optUsername
      .map(name => checkPassword(name, password))
      .getOrElse(_:Db) => false
  } yield passwordOk

val login10k = checkLogin(1, "zerocool")(db) // true
val login40k = checkLogin(4, "davinci")(db) // false
```

Example taken from "Scala with Cats" (see chapter Resource for link)

5. Kleisli composition done manually

See: *demo.Demo5KleisliDoneManually*

The Problem:

The Problem:

```
// Functions: A => F[B], where F is Option in this case
val s2iOpt: String => Option[Int] = s => Option(s.toInt)
val plus2Opt: Int => Option[Int] = i => Option(i + 2)
val div10ByOpt: Int => Option[Double] = i => Option(10.0 / i)
val d2sOpt: Double => Option[String] = d => Option(d.toString)
```

These functions take an A and return a B inside of a context F[_]: A => F[B]
In our case F[_] is *Option*, but could be *List*, *Future* etc.

The Problem:

```
// Functions: A => F[B], where F is Option in this case
val s2iOpt: String => Option[Int] = s => Option(s.toInt)
val plus2Opt: Int => Option[Int] = i => Option(i + 2)
val div10ByOpt: Int => Option[Double] = i => Option(10.0 / i)
val d2sOpt: Double => Option[String] = d => Option(d.toString)
```

These functions take an A and return a B inside of a context F[_]: A => F[B]
In our case F[_] is *Option*, but could be *List*, *Future* etc.

We want to compose these functions to a single function which is fed with some input string.

The Problem:

```
// Functions: A => F[B], where F is Option in this case
val s2iOpt: String => Option[Int] = s => Option(s.toInt)
val plus20pt: Int => Option[Int] = i => Option(i + 2)
val div10ByOpt: Int => Option[Double] = i => Option(10.0 / i)
val d2sOpt: Double => Option[String] = d => Option(d.toString)
```

These functions take an A and return a B inside of a context F[_]: A => F[B]
In our case F[_] is *Option*, but could be *List*, *Future* etc.

We want to compose these functions to a single function which is the fed with some input string.

Let's try *map*.

```
val fMapped: String => Option[Option[Option[Option[String]]]] = str =>
  s2iOpt(str) map { i1 =>
    plus20pt(i1) map { i2 =>
      div10ByOpt(i2) map {
        d => d2sOpt(d)
      }}
    }
```

We get nested *Options*. So lets try *flatMap* on the *Option* context.

FlatMapping on the *Option* context

FlatMapping on the *Option* context

with *flatMap* (this works):

```
val flatMappedOnOpt1: String => Option[String] = input =>
  s2iOpt(input) flatMap { i1 =>
    plus2Opt(i1) flatMap { i2 =>
      div10ByOpt(i2) flatMap { d =>
        d2sOpt(d)
      }}
    }
val res1: Option[String] = flatMappedOnOpt1("3") // Some(2.0)
```

FlatMapping on the *Option* context

with *flatMap* (this works):

```
val flatMappedOnOpt1: String => Option[String] = input =>
  s2iOpt(input) flatMap { i1 =>
    plus20pt(i1) flatMap { i2 =>
      div10ByOpt(i2) flatMap { d =>
        d2sOpt(d)
      }
    }
  }
val res1: Option[String] = flatMappedOnOpt1("3") // Some(2.0)
```

with a for-comprehension (this looks nicer):

```
val flatMappedOnOpt2: String => Option[String] = input => for {
  i1 <- s2iOpt(input)
  i2 <- plus20pt(i1)
  d <- div10ByOpt(i2)
  s <- d2sOpt(d)
} yield s
val res2: Option[String] = flatMappedOnOpt2("3") // Some(2.0)
```

FlatMapping on the *Option* context

with *flatMap* (this works):

```
val flatMappedOnOpt1: String => Option[String] = input =>
  s2iOpt(input) flatMap { i1 =>
    plus2Opt(i1) flatMap { i2 =>
      div10ByOpt(i2) flatMap { d =>
        d2sOpt(d)
      }
    }
  }
val res1: Option[String] = flatMappedOnOpt1("3") // Some(2.0)
```

with a for-comprehension (this looks nicer):

```
val flatMappedOnOpt2: String => Option[String] = input => for {
  i1 <- s2iOpt(input)
  i2 <- plus2Opt(i1)
  d <- div10ByOpt(i2)
  s <- d2sOpt(d)
} yield s
val res2: Option[String] = flatMappedOnOpt2("3") // Some(2.0)
```

But: We still have to bind the variables *i1*, *i2*, *d* and *s* to names.

We would like to build a function pipeline with some kind of *andThenF*.

s2iOpt andThenF plus2Opt andThenF div10ByOpt andThenF d2sOpt

Kleisli Composition

Kleisli composition takes two functions $A \Rightarrow F[B]$ and $B \Rightarrow F[C]$ and yields a new function $A \Rightarrow F[C]$ where the context $F[_]$ is required to be a Monad.

Kleisli Composition

Kleisli composition takes two functions $A \Rightarrow F[B]$ and $B \Rightarrow F[C]$ and yields a new function $A \Rightarrow F[C]$ where the context $F[_]$ is required to be a Monad.

Let's define *kleisli*:

```
def kleisli[F[_]: Monad, A, B, C](f: A => F[B], g: B => F[C]): A => F[C] =  
  a => Monad[F].flatMap(f(a))(g)
```

Kleisli Composition

Kleisli composition takes two functions $A \Rightarrow F[B]$ and $B \Rightarrow F[C]$ and yields a new function $A \Rightarrow F[C]$ where the context $F[_]$ is required to be a Monad.

Let's define *kleisli*:

```
def kleisli[F[_]: Monad, A, B, C](f: A => F[B], g: B => F[C]): A => F[C] =  
  a => Monad[F].flatMap(f(a))(g)
```

Using *kleisli*:

```
val kleisliComposed1: String => Option[String] =  
  kleisli(kleisli(kleisli(s2i0pt, plus20pt), div10By0pt), d2s0pt)  
  
val resKleisli = kleisliComposed1("3")
```

Kleisli Composition

Kleisli composition takes two functions $A \Rightarrow F[B]$ and $B \Rightarrow F[C]$ and yields a new function $A \Rightarrow F[C]$ where the context $F[_]$ is required to be a Monad.

Let's define *kleisli*:

```
def kleisli[F[_]: Monad, A, B, C](f: A => F[B], g: B => F[C]): A => F[C] =  
  a => Monad[F].flatMap(f(a))(g)
```

Using *kleisli*:

```
val kleisliComposed1: String => Option[String] =  
  kleisli(kleisli(kleisli(s2i0pt, plus20pt), div10By0pt), d2s0pt)  
  
val resKleisli = kleisliComposed1("3")
```

This works, but is still not exactly what we want.
kleisli should be a method of *Function1*.

kleisli defined on *Function1*

kleisli defined on *Function1*

with an implicit conversion:

```
implicit class RichFunction1[F[_]: Monad, A, B](f: A => F[B]) {  
  def kleisli[C](g: B => F[C]): A => F[C] = a => Monad[F].flatMap(f(a))(g)  
  def andThenF[C](g: B => F[C]): A => F[C] = f kleisli g  
  def >=>[C](g: B => F[C]): A => F[C] = f kleisli g    // Haskell's fish operator  
}
```

kleisli defined on *Function1*

with an implicit conversion:

```
implicit class RichFunction1[F[_]: Monad, A, B](f: A => F[B]) {  
  def kleisli[C](g: B => F[C]): A => F[C] = a => Monad[F].flatMap(f(a))(g)  
  def andThenF[C](g: B => F[C]): A => F[C] = f kleisli g  
  def >=>[C](g: B => F[C]): A => F[C] = f kleisli g    // Haskell's fish operator  
}
```

Using it:

```
val kleisliComposed2: String => Option[String] =  
  s2iOpt kleisli plus20Opt kleisli div10By0Opt kleisli d2sOpt  
kleisliComposed2("3") foreach println
```

kleisli defined on *Function1*

with an implicit conversion:

```
implicit class RichFunction1[F[_]: Monad, A, B](f: A => F[B]) {  
  def kleisli[C](g: B => F[C]): A => F[C] = a => Monad[F].flatMap(f(a))(g)  
  def andThenF[C](g: B => F[C]): A => F[C] = f kleisli g  
  def >=>[C](g: B => F[C]): A => F[C] = f kleisli g    // Haskell's fish operator  
}
```

Using it:

```
val kleisliComposed2: String => Option[String] =  
  s2iOpt kleisli plus20pt kleisli div10By0pt kleisli d2sOpt  
kleisliComposed2("3") foreach println
```

```
(s2iOpt andThenF plus20pt andThenF div10By0pt andThenF d2sOpt) foreach println
```

kleisli defined on *Function1*

with an implicit conversion:

```
implicit class RichFunction1[F[_]: Monad, A, B](f: A => F[B]) {  
  def kleisli[C](g: B => F[C]): A => F[C] = a => Monad[F].flatMap(f(a))(g)  
  def andThenF[C](g: B => F[C]): A => F[C] = f kleisli g  
  def >=>[C](g: B => F[C]): A => F[C] = f kleisli g    // Haskell's fish operator  
}
```

Using it:

```
val kleisliComposed2: String => Option[String] =  
  s2iOpt kleisli plus20pt kleisli div10By0pt kleisli d2sOpt  
kleisliComposed2("3") foreach println
```

```
(s2iOpt andThenF plus20pt andThenF div10By0pt andThenF d2sOpt) foreach println
```

```
(s2iOpt >=> plus20pt >=> div10By0pt >=> d2sOpt) foreach println
```


6. case class Kleisli

See: *demo.Demo6KleisliCaseClass*

case class Kleisli

Cats does not provide a *kleisli* method on *Function1*. Cats provides a *case class Kleisli* with the functionality shown above and more.

case class Kleisli

Cats does not provide a *kleisli* method on *Function1*. Cats provides a *case class Kleisli* with the functionality shown above and more.

I tinkered my own impl in *mycats.Kleisli* which works much like the Cats impl: see next slide.

case class Kleisli

```
case class Kleisli[F[_], A, B](run: A => F[B]) {  
  def apply(a: A): F[B] = run(a)  
  
  def map[C](f: B => C)(implicit F: Functor[F]): Kleisli[F, A, C] =  
    Kleisli { a => F.map(run(a))(f) }  
  
  def flatMap[C](f: B => Kleisli[F, A, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
    Kleisli { a => M.flatMap(run(a))(b => f(b).run(a)) }  
  
  def flatMapF[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
    Kleisli { a => M.flatMap(run(a))(f) }  
  
  def andThen[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
    flatMapF(f)  
  
  def andThen[C](that: Kleisli[F, B, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
    this andThen that.run  
  
  def compose[Z](f: Z => F[A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
    Kleisli(f) andThen this.run  
  
  def compose[Z](that: Kleisli[F, Z, A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
    that andThen this  
}
```

The case class methods delegate to the wrapped *run* function and return the resulting *run* function rewrapped in a *Kleisli* instance.

Kleisli companion object with Monad instance

```
object Kleisli { self =>

  def pure[F[_], A, B](b: B)(implicit F: Monad[F]): Kleisli[F, A, B] =
    Kleisli { _ => F.pure(b) }

  object ops {

    implicit def kleisliMonad[F[_] : Monad, A]: Monad[Kleisli[F, A, ?]] =
      new Monad[Kleisli[F, A, ?]] {

        override def pure[B](b: B): Kleisli[F, A, B] = self.pure(b)

        override def flatMap[B, C](kl: Kleisli[F, A, B])(f: B => Kleisli[F, A, C])
          : Kleisli[F, A, C] = kl flatMap f
      }
  }
}
```

Kleisli#flatMap

```
def flatMap[C](f: B => Kleisli[F, A, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  M.flatMap(run(a))(b => f(b).run(a))  
}
```

flatMap composes *this.run: A => F[B]* with the function *f: B => Kleisli[F, A, C]* yielding a new *Kleisli[F, A, C]* wrapping a new function *run: A => F[C]*.

Kleisli#flatMap

```
def flatMap[C](f: B => Kleisli[F, A, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  M.flatMap(run(a))(b => f(b).run(a))  
}
```

flatMap composes *this.run: A => F[B]* with the function *f: B => Kleisli[F, A, C]* yielding a new *Kleisli[F, A, C]* wrapping a new function *run: A => F[C]*.

```
val kleisli1: String => Option[String] = input =>  
  Kleisli(s2iOpt).run(input) flatMap { i1 =>  
    Kleisli(plus20pt).run(i1) flatMap { i2 =>  
      Kleisli(div10By0pt).run(i2) flatMap { d =>  
        Kleisli(d2sOpt).run(d)  
      } } }  
kleisli1("3") foreach println
```

Kleisli#flatMap

```
def flatMap[C](f: B => Kleisli[F, A, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  M.flatMap(run(a))(b => f(b).run(a))  
}
```

flatMap composes *this.run: A => F[B]* with the function *f: B => Kleisli[F, A, C]* yielding a new *Kleisli[F, A, C]* wrapping a new function *run: A => F[C]*.

```
val kleisli1: String => Option[String] = input =>  
  Kleisli(s2iOpt).run(input) flatMap { i1 =>  
    Kleisli(plus20pt).run(i1) flatMap { i2 =>  
      Kleisli(div10By0pt).run(i2) flatMap { d =>  
        Kleisli(d2s0pt).run(d)  
      } } }  
kleisli1("3") foreach println
```

```
val kleisli2: String => Option[String] = input => for {  
  i1 <- Kleisli(s2iOpt).run(input)  
  i2 <- Kleisli(plus20pt).run(i1)  
  d <- Kleisli(div10By0pt).run(i2)  
  s <- Kleisli(d2s0pt).run(d)  
} yield s  
kleisli2("3") foreach println
```


Kleisli#flatMapF

As we saw *Kleisli#flatMap* is not very convenient. We have to bind values to variables and thread them through the for-comprehension. *flatMapF* is simpler.

Kleisli#flatMap

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```
def flatMapF[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  Kleisli { a => M.flatMap(run(a))(f) }
```

flatMapF composes *this.run: A => F[B]* with the function *f: B => F[C]* yielding a new *Kleisli[F, A, C]* wrapping a new function *run: A => F[C]*.

Kleisli#flatMapF

As we saw *Kleisli#flatMap* is not very convenient. We have to bind values to variables and thread them through the for-comprehension. *flatMapF* is simpler.

```
def flatMapF[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  Kleisli { a => M.flatMap(run(a))(f) }
```

flatMapF composes *this.run: A => F[B]* with the function *f: B => F[C]* yielding a new *Kleisli[F, A, C]* wrapping a new function *run: A => F[C]*.

```
val kleisli4: Kleisli[Option, String, String] =  
  Kleisli(s2i0pt) flatMapF plus20pt flatMapF div10By0pt flatMapF d2s0pt  
  
kleisli4.run("3") foreach println
```

Kleisli#andThen

The behaviour of *flatMap* is exactly what we expect from *andThen*.

Kleisli#andThen

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```
def andThen[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  flatMapF(f)
```

Kleisli#andThen

The behaviour of *flatMap* is exactly what we expect from *andThen*.

```
def andThen[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  flatMapF(f)
```

The first version of *andThen* is an alias for *flatMapF*.

Kleisli#andThen

The behaviour of *flatMap* is exactly what we expect from *andThen*.

```
def andThen[C](f: B => F[C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  flatMapF(f)
```

The first version of *andThen* is an alias for *flatMapF*.

```
(Kleisli(s2i0pt) andThen plus20pt andThen  
  div10By0pt andThen d2s0pt) foreach println
```

Kleisli#andThen

Kleisli#andThen

```
def andThen[C](that: Kleisli[F, B, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  this andThen that.run
```

This overloaded version of *andThen* doesn't take a function $f: B \Rightarrow F[C]$. Instead it takes a *Kleisli*[F, B, C] wrapping such a function. This version allows us to concatenate several Kleislis to a pipeline.

Kleisli#andThen

```
def andThen[C](that: Kleisli[F, B, C])(implicit M: Monad[F]): Kleisli[F, A, C] =  
  this andThen that.run
```

This overloaded version of *andThen* doesn't take a function $f: B \Rightarrow F[C]$. Instead it takes a *Kleisli*[F, B, C] wrapping such a function. This version allows us to concatenate several Kleislis to a pipeline.

```
(Kleisli(s2i0pt) andThen Kleisli(plus20pt) andThen  
  Kleisli(div10By0pt) andThen Kleisli(d2s0pt)) foreach println
```

Kleisli#compose

As with *andThen* there are two versions of *compose*. They work like *andThen* with the arguments flipped.

Kleisli#compose

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```
def compose[Z](f: Z => F[A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
  Kleisli(f) andThen this.run  
  
def compose[Z](that: Kleisli[F, Z, A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
  that andThen this
```

Kleisli#compose

As with *andThen* there are two versions of *compose*. They work like *andThen* with the arguments flipped.

```
def compose[Z](f: Z => F[A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
  Kleisli(f) andThen this.run  
  
def compose[Z](that: Kleisli[F, Z, A])(implicit M: Monad[F]): Kleisli[F, Z, B] =  
  that andThen this
```

```
(Kleisli(d2s0pt) compose div10By0pt compose  
  plus20pt compose s2i0pt) foreach println  
  
(Kleisli(d2s0pt) compose Kleisli(div10By0pt) compose  
  Kleisli(plus20pt) compose Kleisli(s2i0pt)) foreach println
```

7. Reader Monad

See: *demo.Demo7Reader*

Reader again

We already saw, that the `Function1` Monad is the Reader Monad.

But *Kleisli* can also be used as *Reader*, if $F[_]$ is fixed to the *Id* context.

Reader again

We already saw, that the Function1 Monad is the Reader Monad.

But *Kleisli* can also be used as *Reader*, if $F[_]$ is fixed to the *Id* context.

```
type Id[A] = A

type ReaderT[F[_], A, B] = Kleisli[F, A, B]
val ReaderT = Kleisli

type Reader[A, B] = Kleisli[Id, A, B]

object Reader {
  def apply[A, B](f: A => B): Reader[A, B] = ReaderT[Id, A, B](f)
}
```


Reader#flatMap

Reader#flatMap

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString + " !!!"
```

Reader#flatMap

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString + " !!!"
```

```
val reader1: String => String = input => for {
  i1 <- Reader(s2i).run(input)
  i2 <- Reader(plus2).run(i1)
  d <- Reader(div10By).run(i2)
  s <- Reader(d2s).run(d)
} yield s

println(reader1("3"))
```

Reader#flatMap

```
val s2i: String => Int = _.toInt
val plus2: Int => Int = _ + 2
val div10By: Int => Double = 10.0 / _
val d2s: Double => String = _.toString + " !!!"
```

```
val reader1: String => String = input => for {
  i1 <- Reader(s2i).run(input)
  i2 <- Reader(plus2).run(i1)
  d <- Reader(div10By).run(i2)
  s <- Reader(d2s).run(d)
} yield s

println(reader1("3"))
```

Again *flatMap* is not the best choice as we have to declare all these intermediate identifiers in the for-comprehension.

Reader#andThen (two versions)

Reader#andThen (two versions)

```
val reader2 =  
    Reader(s2i) andThen Reader(plus2) andThen Reader(div10By) andThen Reader(d2s)  
println(reader2("3"))
```

Reader#andThen (two versions)

```
val reader2 =  
    Reader(s2i) andThen Reader(plus2) andThen Reader(div10By) andThen Reader(d2s)  
println(reader2("3"))
```

```
val reader3 =  
    Reader(s2i) andThen plus2 andThen div10By andThen d2s  
println(reader3("3"))
```

Reader#andThen (two versions)

```
val reader2 =  
    Reader(s2i) andThen Reader(plus2) andThen Reader(div10By) andThen Reader(d2s)  
println(reader2("3"))
```

```
val reader3 =  
    Reader(s2i) andThen plus2 andThen div10By andThen d2s  
println(reader3("3"))
```

All methods of *Kleisli* are available for *Reader*, because *Kleisli* is *Reader*.

The Reader example from before runs with minor changes.

```
val users: Map[Int, String] = Map(
  1 -> "dade", 2 -> "kate", 3 -> "margo" )
val passwords: Map[String, String] = Map(
  "dade" -> "zerocool", "kate" -> "acidburn", "margo" -> "secret" )

case class Db(usernames: Map[Int, String], passwords: Map[String, String])
val db = Db(users, passwords)

type DbReader[A] = Reader[Db, A]      // ^= Kleisli[Id, Db, Boolean]

def findUsername(userId: Int): DbReader[Option[String]] =
  Reader { db => db.usernames.get(userId) }

def checkPassword(username: String, password: String): DbReader[Boolean] =
  Reader { db => db.passwords.get(username).contains(password) }

def checkLogin(userId: Int, password: String): DbReader[Boolean] =
  for {
    optUsername <- findUsername(userId)
    passwordOk <- optUsername
      .map(name => checkPassword(name, password))
      .getOrElse(Kleisli.pure[Id, Db, Boolean](false))
  } yield passwordOk

val loginOk1 = checkLogin(1, "zerocool").run(db) // true
val loginOk2 = checkLogin(4, "davinci").run(db) // false
```

Example taken from "Scala with Cats" (see chapter Resource for link)

8. Resources

Scala Resources (1/2)

- Code and Slides of this Talk:
<https://github.com/hermannhueck/use-applicative-where-applicable>
- Cats documentation:
<https://typelevel.org/cats/typeclasses/applicative.html>
<https://typelevel.org/cats/typeclasses/traverse.html>
<https://typelevel.org/cats/datatypes/validated.html>
- Herding Cats, Day 2 and 3:
<http://eed3si9n.com/herding-cats/Functor.html>
<http://eed3si9n.com/herding-cats/Semigroupal.html>
<http://eed3si9n.com/herding-cats/Apply.html>
<http://eed3si9n.com/herding-cats/Applicative.html>
- "Scala with Cats", Chapters 6 and 7
Book by Noel Welsh and Dave Gurnell
<https://underscore.io/books/scala-with-cats/>

Scala Resources (2/2)

- Live Coding Tutorial on Functor and Applicative by Michael Pilquist
FSiS Part 1 - Type Constructors, Functors, and Kind Projector
<https://www.youtube.com/watch?v=Dsd4pc99FSY>
FSiS Part 2 - Applicative type class
https://www.youtube.com/watch?v=tD_EyIKqqCk

Haskell Resources

- Learn You a Haskell for Great Good!, Chapter 11
Online book by Miran Lipovaca
<http://learnyouahaskell.com/functors-applicative-functors-and-monoids>
- Applicative Programming with Effects
Conor McBride and Ross Paterson in Journal of Functional Programming
18:1 (2008), pages 1-13
<http://www.staff.city.ac.uk/~ross/papers/Applicative.pdf>
- The Essence of the Iterator Pattern
Jeremy Gibbons and Bruno C. d. S. Oliveira, Oxford University Computing
Laboratory
<https://www.cs.ox.ac.uk/jeremy.gibbons/publications/iterator.pdf>

Thanks for Listening

Q & A

<https://github.com/hermannhueck/use-applicative-where-applicable>

