

# HETA cheat sheet

## Syntax

```
// Component
// Base statement and annotation, semicolon is required
{
  title: <String>, // Human readable name of component
  notes: <String>, // any notes, supports Markdown
  tags: <String[]>, // tags for component
  aux: <Dict> // Any user defined properties
};

''' Notes '''
sp1::cmd @Component 'Title' {
  tags: [a, b, c],
  aux: {}
};

// Record <= Size <= Component
// describes value which can change its value in time
p1 @Record {
  output: <Boolean>, // display on plot
  boundary: <Boolean>, // if true it can't be changed by @Process
  units: <UnitExpr>, // units describing the value
  assignments: {
    [<ID>]: <MathExpr>, // describes value changes
  }
  ...
}
};

// record assignments
p1 := <MathExpr>; // calculated at start_ switcher
p1 := <MathExpr>; // calculated at ode_ switcher
p1 [sw1] = <MathExpr>; // calculated at sw1 switcher

// Process <= Record <= Size <= Component
// change record values using ODEs
pr1 @Process {
  actors: <ProcessExpr>/<Actor[]> // records to change
};

// ProcessExpr format
1*A = 2*B + 3*C
A => 2B + 3C // same as >, mark as irreversible
```

A <=> B + B + 3C // same as <>, mark as reversible

```
// TimeSwitcher <= Switcher <= Component
// run reassignment of records at specific time points
sw1 @TimeSwitcher {
  start: <Number>/<ID>, // required, when switcher is called
  period: <Number>/<ID>, // >0, if set, the switcher period
  stop: <Number>/<ID>, // time when stop the repeat
  active: <Boolean> // if false the switcher is ignored
};
```

```
// CSwitcher <= Switcher <= Component
// run reassignment of records at numeric trigger
sw1 @CSwitcher {
  trigger: <MathExpr>, // required, numeric result
  active: <Boolean> // if false the switcher is ignored
};
```

```
// DSwitcher <= Switcher <= Component
// run reassignment of records at boolean trigger
sw2 @DSwitcher {
  trigger: <MathExpr>, // required, boolean result
  active: <Boolean> // if false the switcher is ignored
};
```

```
// Const <= Size <= Component
// numerical value which does not change in time
k1 @Const {
  units: <UnitExpr>, // units describing the value
  num: <Number> // required, constant value
};
```

```
// example
k1 @Const = 1.1; // = symbol describes num value
```

```
// Compartment <= Record <= Size <= Component
// describes volumes where Species instances are located
comp1 @Compartment {
  // no specific properties
};
```

```
// Species <= Record <= Size <= Component
// describes particles in some location
S1 @Species {
  isAmount: <Boolean>, // if not concentration
  compartment: <ID> // required, ref to Compartment
};
```

```
// Reaction <= Process <= Record <= Size <= Component
// As Process, but all target references should be Species
r1 @Reaction {
  actors: <ProcessExpr>/<Reactant[]>, // ref to Species
  modifiers: <Modifier[]>/<Id[]> // ref to Species
};
```

## Actions

```
// Add new unit definition
unit1 #defineUnit {
  units: <UnitsExpr>/<UnitDefComponent[]>, // unit components
};
```

```
// creates a new component. Default if class presents.
#insert {
  id: <ID>, // identifier inside namespace
  space: <ID>, // identifier of parent namespace
  class: <String> // class name
};
// updates the component. Default if class does not present.
#update {
  id: <ID>, // identifier inside namespace
  space: <ID> // identifier of parent namespace
};
// removes the component. Error if it doesn't exist.
#delete {
  id: <ID>, // identifier inside namespace
  space: <ID> // identifier of parent namespace
};
// Create namespace "one".
#setNS one::*;
// clone all components from namespace "source" to "one".
#importNS one::* {
  fromSpace: source,
  prefix: "",
  suffix: "",
  rename: <Dict> // renaming rules
};
// clone component "k1" from namespace "source" to "one"
#import one::k1 { fromId: k1, fromSpace: source };
// include the content from external file
#include { source: ./model.heta, type: heta };
```

## include statement

// semicolon at the end is not required

**include** <String> **type** <String> **with** <Dictionary>

// include heta file

**include** ./addon.heta

// include table sheet

```
include ./table.xlsx type table with {  
  sheet: 2,      // number of sheet starting from 0  
  omitRows: 3  // empty rows between header and components  
}
```

// include JSON notation of components

**include** ./addon.json **type** json

// include YAML notation of components

**include** ./addon.yml **type** yaml

// include SBML

**include** ./model.xml **type** sbml

## QSP units (loaded from qsp-units.heta)

fmole , pmole, nmole, umole, mmole

fM, pM, nM, uM, mM, M, kM

fL, pL, nL, uL, mL, dL, L

fs, ps, ns, us, ms, s

h, week

fg, pg, ng, ug, mg, g, kg

kat

cell, kcell

cal, kcal

fm, pm, nm, um, mm, cm, m

UL

percent

## Base units

ampere, gram, katal, metre, watt

becquerel, gray, kelvin, mole, siemens, weber

candela, henry, kilogram, newton, sievert

coulomb, hertz, litre, ohm, steradian

dimensionless, item, lumen, pascal, tesla

farad, joule, lux, radian, volt

second, minute, hour, day, year

## #export action in Heta compiler

// General form of export

```
#export {  
  format: <String>,    // one of the supported formats  
  filepath: <String>,  // directory path where to export  
  spaceFilter: <String> // regular expression to filter namespaces  
};
```

// Internal qs3p JSON format

```
#export {  
  format: JSON,  
  filepath: <String>, // directory path where to export  
  omit: <String>[]    // array of component properties to skip  
};
```

// Internal qs3p YAML format

```
#export {  
  format: YAML,  
  filepath: <String>, // directory path where to export  
  omit: <String>[]    // array of component properties to skip  
};
```

// Export to DBSolveOptimum .SLV

```
#export {  
  format: DBSolve,  
  filepath: <String>,    // directory path where to export  
  powTransform: keep/operator/function, // x^y or pow(x,y)  
  groupConstBy: <String>, // sort parameters, default tags[0]  
  version: 25/26         // version of SLV file  
};
```

// Export to SBML format

```
#export {  
  format: SBML,  
  filepath: <String>, // directory path where to export  
  version: <String> // SBML version, default: L2V4  
};
```

// Export to Metrum mrgsolve .CPP model format

```
#export {  
  format: Mrgsolve,  
  filepath: <String> // directory path where to export  
};
```

// Export to Matlab/Simbiology .M file

```
#export {  
  format: Simbio,  
  filepath: <String> // directory path where to export  
};
```

// Export to table

```
#export {  
  format: Table,  
  filepath: <String>, // directory path where to export  
  omitRows: <Number>, // empty rows  
  omit: <String>[]    // array of component properties to skip  
  splitByClass: <Boolean>, // split to several sheets  
  bookType: <String> // xlsx, csv, etc  
};
```

// Export to Matlab.M file

```
#export {  
  format: Matlab,  
  filepath: <String> // directory path where to export  
};
```

// Export to Julia file for usage in HetaSimulator

```
#export {  
  format: Julia,  
  filepath: <String> // directory path where to export  
};
```

// Export to DOT scheme format

```
#export {  
  format: Dot,  
  filepath: <String> // directory path where to export  
};
```

// Export to Heta code format

```
#export {  
  format: HetaCode,  
  filepath: <String> // directory path where to export  
};
```

<https://hetalang.github.io/>