ANIMS & DCC CLASSES

```
/** Example 1: Thread in java */
import java.lang.Thread;
class A extends Thread
    public void run()
         for(int i = 0;i<=10;i++)
             System.out.println("i = "+i);
class B extends Thread
    public void run()
         for(int j = 0; j <= 20; j++)
             System.out.println("j = "+j);
class C extends Thread
    public void run(){
         for (int k = 0; k < = 30; k++)
```

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```
System.out.println("k = "+k);
class ThreadEg
    public static void main(String[] args) {
        A a = new A();
        Bb = new B();
        C c = new C();
        a.start();
        b.start();
        c.start();
```

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Output:

```
k = 14
k = 15
j = 10
j = 11
j = 12
j = 13
k = 16
k = 17
j = 14
j = 15
k = 18
k = 19
j = 16
j = 16
j = 17
k = 20
k = 21
j = 18
j = 19
k = 22
j = 20
k = 22
j = 20
k = 23
k = 24
k = 25
k = 26
k = 27
k = 28
k = 29
k = 30
PS D:\AnandSir&GopeshSirNotes\3rd_SEM\302_OOPs_with_Java\JavaPrograms\MultiThreading>
```