



<http://iringtools.org>

Users Guide

Version 2.00.07

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The total number of pages in this document, including the cover page, is 588.

List of Abbreviations

Acronym	Description
iRING	ISO 15926 Realtime Interoperability Network Grid
ISO	International Organization for Standardization
RDSWIP	Reference Data Service Work in Progress
SP	Service Pack
GUI	Graphical User Interface
IIS	Internet Information Services
MIME	Multipurpose Internet Mail Extensions
OLTP	Online Transaction Processing
API	Application Programming Interface
CRUD	Create, Read, Update and Delete
LAN	Local Area Network
FIPS	Federal Information Processing Standard

1 Overview

iRING is a set of information interoperability and integration protocols and reference data that are compliant with the ISO 15926, Parts 7, 8, and 9 standards, which builds and depends on ISO 15926 Parts 1 through 6.

iRINGTools is a set of free, public domain, open source (BSD 3 license) software applications and utilities that implement **iRING** protocols. **iRINGTools** provide users with production ready deployable solutions. **iRINGTools** also provides technology solution providers with usage patterns for the implementation of **iRING** protocols in their respective solutions.

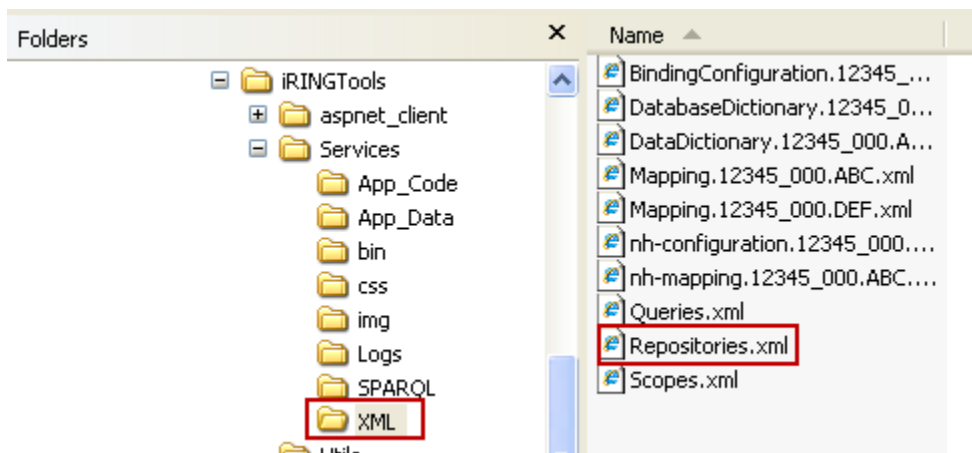
This user guide provides detailed instructions for using **iRINGTools** Reference Data Editor and Mapping Editor.

2 Reference Data Repositories

The default installation of Sandbox has three reference data repositories:

1. My Private Sandbox – Development Sandbox (writable)
2. ReferenceData – RDS/WIP Part 4 Reference Data Library (read-only)
3. Templates – RDS/WIP Part 7 Template Library (read-only)
4. TemporaryInitialsSetandProtoTemplate-Part 7 Template Library (read-only)

The repositories are defined in the Repositories.xml file located in the Services/XML folder.



To add, change or delete repositories, open the Repositories.xml in an XML editor and change as necessary. See example below.

```

- <ArrayOfRepository xmlns="http://schemas.datacontract.org/2004/07/org.iringtools.library"
  xmlns:i="http://www.w3.org/2001/XMLSchema-instance">
  - <Repository>
    <description>iRING Sandbox</description>
    <isReadOnly>true</isReadOnly>
    <name>iRING Sandbox</name>
    <repositoryType>Camelot</repositoryType>
    <uri>http://www.iringsandbox.org/SandboxService/sparql</uri>
  </Repository>
  <!-- -->
  - <Repository>
    <description>RDS/WIP Part 4 Reference Data Library</description>
    <isReadOnly>true</isReadOnly>
    <name>ReferenceData</name>
    <repositoryType>RDSWIP</repositoryType>
    <uri>http://rdl.rdlifacade.org/data</uri>
  </Repository>
  - <Repository>
    <description>RDS/WIP Part 7 Template Library</description>
    <isReadOnly>true</isReadOnly>
    <name>Templates</name>
    <repositoryType>RDSWIP</repositoryType>
    <uri>http://tpl.rdlifacade.org/data</uri>
  </Repository>
  - <Repository>
    <description>RDS/Proto and P7 Initial Set Templates</description>
    <isReadOnly>true</isReadOnly>
    <name>Proto and Initial</name>
    <uri>http://facade.iringsandbox.org/TemporaryInitialSetTemplates/sparql</uri>
  </Repository>
</ArrayOfRepository>

```

3 Reference Data Editor

The following sections will provide detailed instructions for using the Reference Data Editor.

3.1 Purpose

The purpose of the Reference Data Editor is to search and manage reference data in connected repositories.

3.2 Reference Data Editor Layout

The mapping editor is arranged into four sections as shown below.

The screenshot displays the iRING Reference Data Editor interface. The top bar includes the iRING logo and the title 'Reference Data Editor'. Below the title bar, there is a search input field with the text 'possible individual', a 'Reset' button, and a 'Search' button. To the right of the search bar are several action buttons: 'Promote', 'Add Class', 'Edit Class', 'Add Template', and 'Edit Template'.

The main interface is divided into three primary sections:

- Information Model:** Located on the left, it shows a tree view of search results. The tree includes categories like 'Classifications (1)', 'Super Classes (1)', 'Sub Classes (22)', and 'Templates (204)'. A blue callout box labeled 'Information Model' points to this section.
- Edits:** Located in the center-right, it contains form fields for editing a selected item. Fields include 'Name', 'Entity Type', 'Description', 'Specialization', 'Status', 'Authority', 'Recorded', 'Date From', 'Date To', 'Classification', and 'Add/Remove' buttons. A blue callout box labeled 'Edits' points to this section.
- Details:** Located at the bottom right, it displays a table of key-value pairs for the selected item. A blue callout box labeled 'Details' points to this section.

At the bottom of the interface, there is a status bar with the text 'Reference Data Service: http://labs98142/RefDataService/Service.svc'.

Key	Value
QMXF Type	Class Definition
Name	ISO 15926-4 POSSIBLE INDIVIDUAL
Identifier	http://rdl.rdlifacade.org/data#R99781532089
Entity Type	http://dm.rdlifacade.org/data#ClassOfIndividual
Description	A 15926-4 possible individual is a 15926-4 thing that exists in space and ti
Status Class	Recorded

Information Model displays the search results for ISO 15926 classes and templates of connected repositories.

Edits is where you add and edit your classes and templates.

Details displays detail information about what you currently have selected. The content in the Details changes based on the last selected item from the other editor sections.

3.3 Search Reference Data

To search reference data, enter part or all of the class or template to search in the top left text box and then click the Search button.

Note: Only the top 100 search items displayed. If the item you want does not appear in the list, then a more explicit search needs to be done (e.g., entire name using regular expressions such as ^control valve\$; the ^ means the expression starts with what follows and the \$ means the expression ends with what precedes).

The screenshot shows the iRING Reference Data Editor interface. At the top, there is a search bar containing 'control valve\$' and a 'Search' button. Below the search bar, a list of search results is displayed, with 'CONTROL VALVE' selected. To the right of the list, a 'Details' pane shows the following information:

Key	Value
QMXF Type	Class Definition
Name	CONTROL VALVE
Identifier	http://rdl.rdlfacade.org/data#R60302037523
Entity Type	http://dm.rdlfacade.org/data#ClassOfInanimatePhysicalObject
Description	A valve that can be used to modify (regulate) the fluid flow rate in a
Status Class	Qualified
Status Authority	u82237
Status From	2005.12.21
Status To	

Four numbered callouts are present: 1. Enter criteria to search (pointing to the search bar), 2. Click Search (pointing to the Search button), 3. Tab opens. Select item to examine (pointing to the 'CONTROL VALVE' item in the list), and 4. Information about select appears in Details pane (pointing to the Details pane).

For class results, you can also examine the classifications, super classes, sub classes, and templates. The following is a brief description of each.

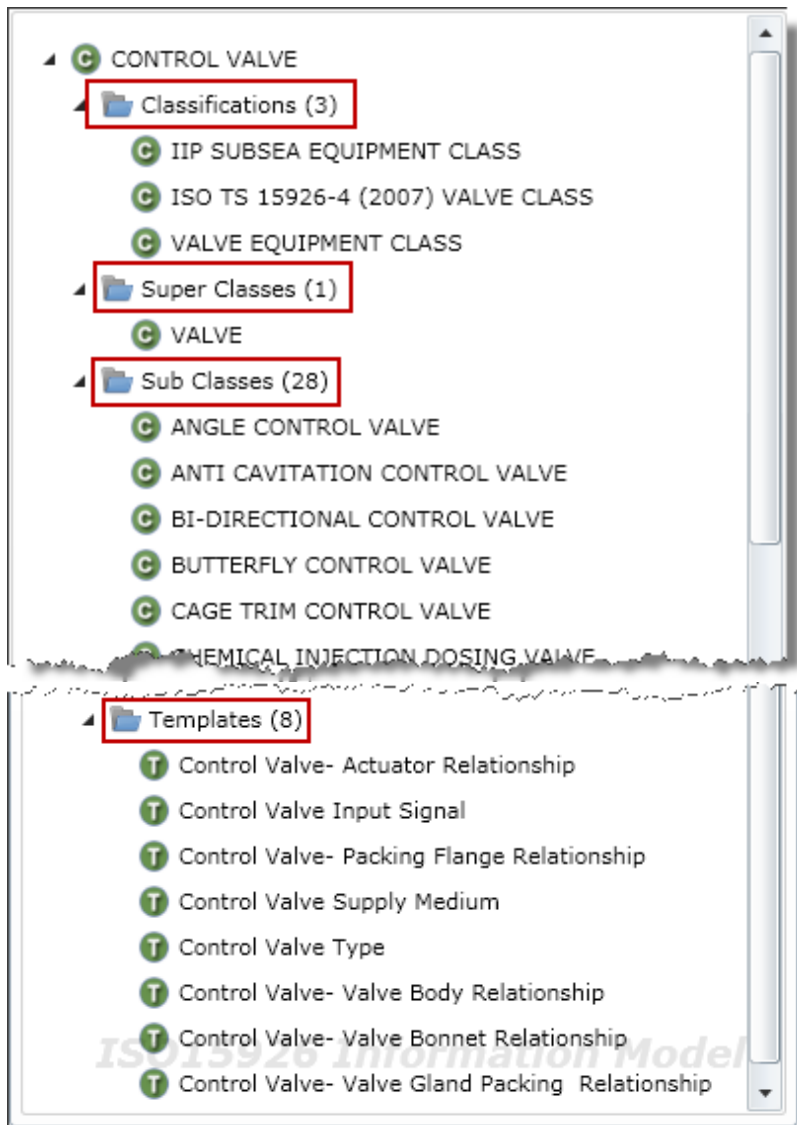
Classifications – The selected class is a member of classes listed in Classifications

Super Classes – The selected class is specialized from the classes listed in Super Classes

Sub Classes – The classes listed in Sub Classes are specialized from the selected class

Template – The templates listed have a role type using the selected class

To view, expand the desired class node and select the item to examine. If it contains any items, a count will appear the right and you can expand the item to view the details. In the following example, a CONTROL VALVE has 3 Classifications, 1 Super Class, 28 Sub Classes and 8 Templates.



3.4 Reset

Reference data search items are cached to improve performance. If you know or suspect changes have been made to the reference data repositories, you can update the cache by checking the Reset box and then searching again.



3.5 Promote

The Promote feature lets you open a new tab with the selected item as the root. This is useful when you navigate through several nested items and want the selected item to be in the root.

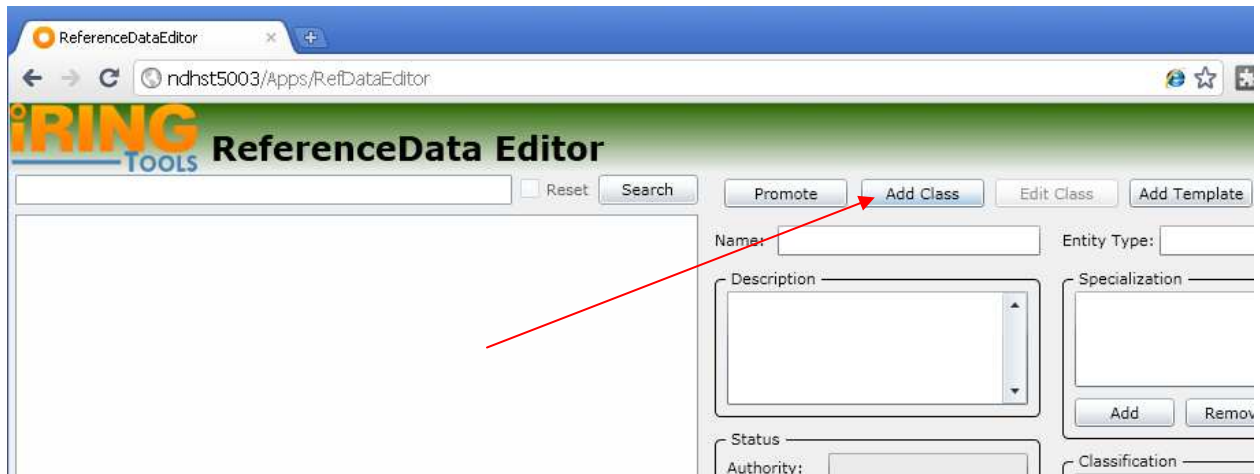
To promote an item, select the item and then click the Promote button. A new tab will open with that item in the root.



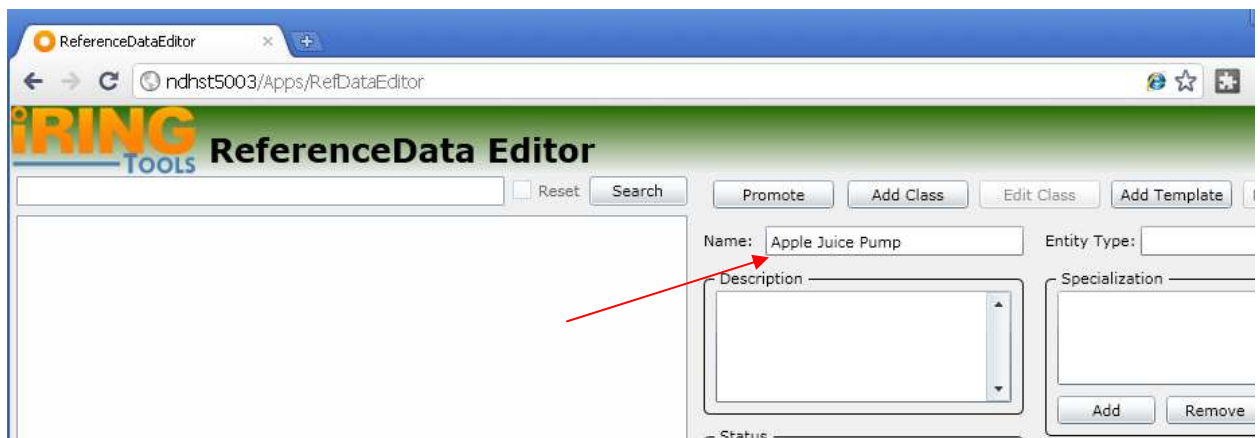
3.6 Add Class

To add a new class, perform the following:

1. In the Reference Data Editor, click the Add Class button.



2. Enter a name for the new class.



3. Enter a description for the class.

The screenshot shows the iRINGTools ReferenceData Editor interface. The browser address bar displays 'ndhst5003/Apps/RefDataEditor'. The page title is 'iRINGTools ReferenceData Editor'. On the right side, the 'Name' field is set to 'Apple Juice Pump'. The 'Description' field contains the text 'A device used to or intended to use to pump Aplle juice.' (note the typo 'Aplle'). A red arrow points to the 'Description' field. Other fields visible include 'Entity Type', 'Specialization', 'Status', 'Authority', 'Recorded', and 'Classification'.

4. Search and Select the Superclass.

The screenshot shows the iRINGTools ReferenceData Editor interface. The browser address bar displays 'ndhst5003/Apps/RefDataEditor'. The page title is 'iRINGTools ReferenceData Editor'. The search bar at the top left contains the text '^Juice Pump\$'. Below the search bar, a list of search results is displayed, including '^Juice Pump\$' and 'JUICE PUMP (ReferenceData)'. A red arrow points to the 'JUICE PUMP (ReferenceData)' result. On the right side, the 'Name' field is set to 'Apple Juice Pump'. The 'Description' field contains the text 'A device used to or intended to use to pump Aplle juice.' (note the typo 'Aplle'). Other fields visible include 'Entity Type', 'Specialization', 'Status', 'Authority', 'Recorded', 'Date From', and 'Classification'.

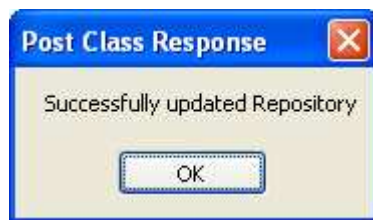
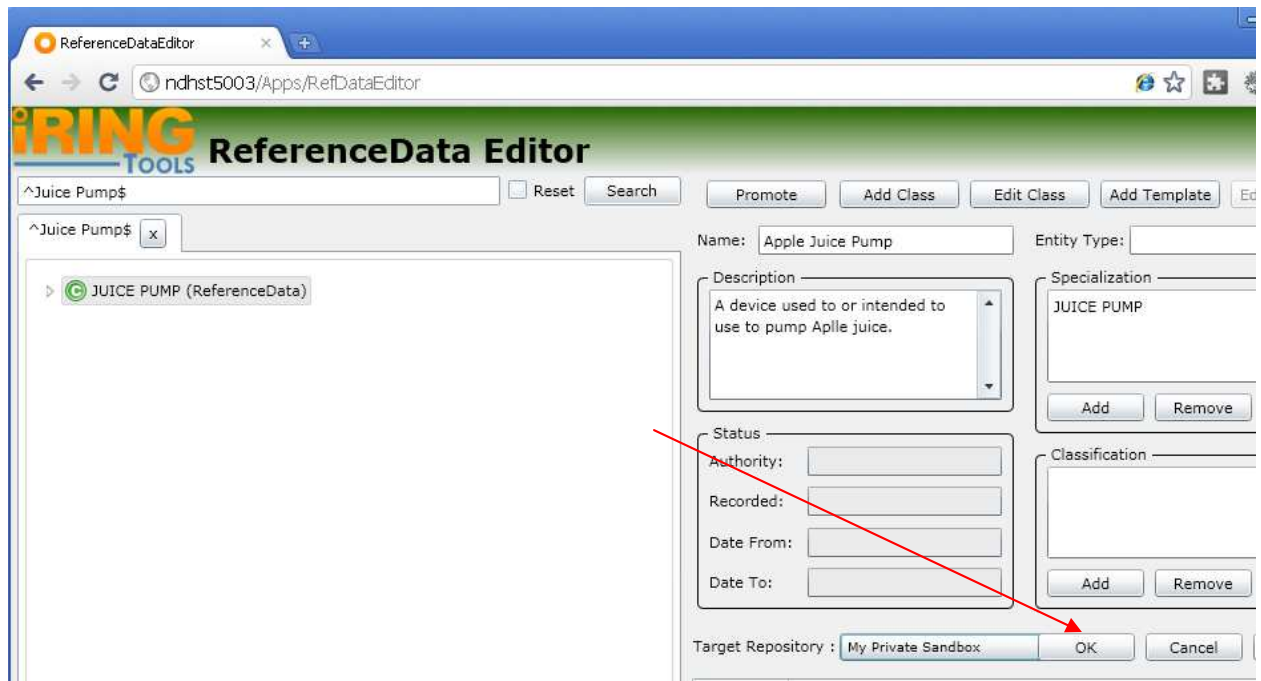
5. Add classes that the new class is specialized/Classified from.

The screenshot shows the iRINGTools ReferenceData Editor interface. The browser address bar displays 'ndhst5003/Apps/RefDataEditor'. The application title is 'iRINGTools ReferenceData Editor'. The search bar contains '^Juice Pump\$'. The left sidebar shows a tree view with 'JUICE PUMP (ReferenceData)'. The main form has the following fields: Name: 'Apple Juice Pump', Entity Type: (empty), Description: 'A device used to or intended to use to pump Apple juice.', Specialization: 'JUICE PUMP', Status: (empty), Authority: (empty), and Classification: (empty). A red arrow points to the 'Specialization' field, which contains 'JUICE PUMP'. Below the 'Specialization' field are 'Add' and 'Remove' buttons.

6. Add the URI for the Entity Type.

The screenshot shows the iRINGTools ReferenceData Editor interface. The browser address bar displays 'ndhst5003/Apps/RefDataEditor'. The application title is 'iRINGTools ReferenceData Editor'. The search bar contains 'Juice Pump\$'. The left sidebar shows a tree view with 'JUICE PUMP (ReferenceData)'. The main form has the following fields: Name: 'Apple Juice Pump', Entity Type: 'http://dm.rdlifacade.org/dat...', Description: 'A device used to or intended to use to pump Apple juice.', Specialization: 'JUICE PUMP', Status: (empty), Authority: (empty), Recorded: (empty), Date From: (empty), and Classification: (empty). A red arrow points to the 'Entity Type' field, which contains the URI 'http://dm.rdlifacade.org/dat...'. Below the 'Specialization' field are 'Add' and 'Remove' buttons.

- Click the OK button and the following message will show up.

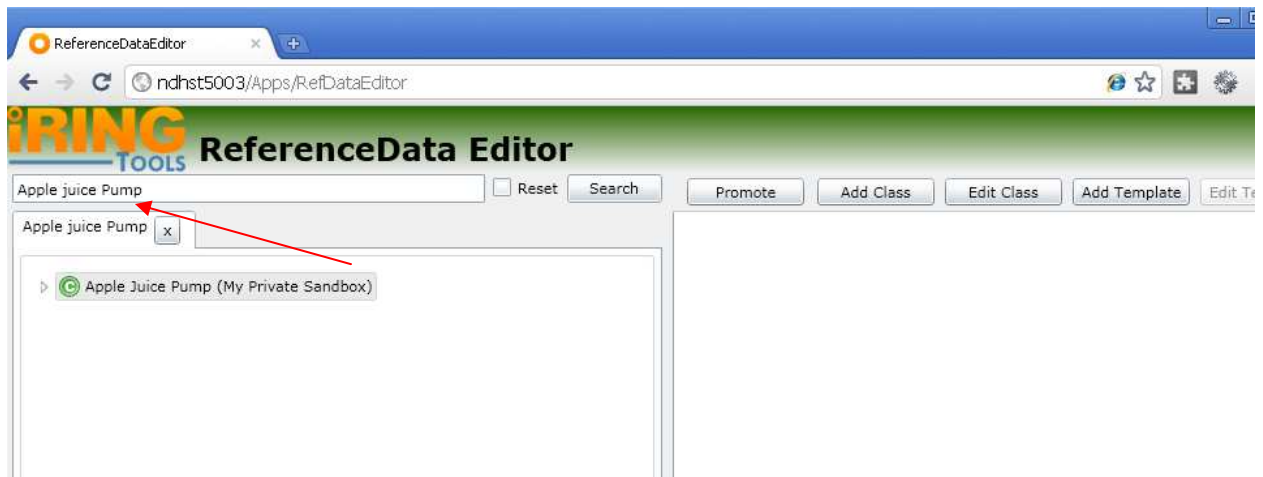


- The class will be added to the selected writable repository in the reference data system.

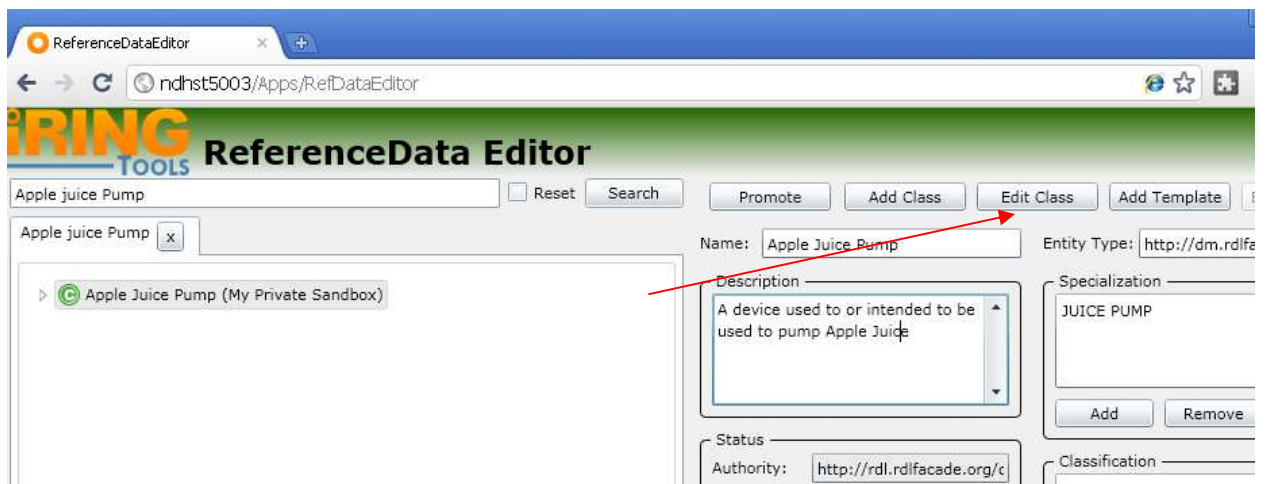
3.7 Edit Class

To edit an existing class, perform the following.

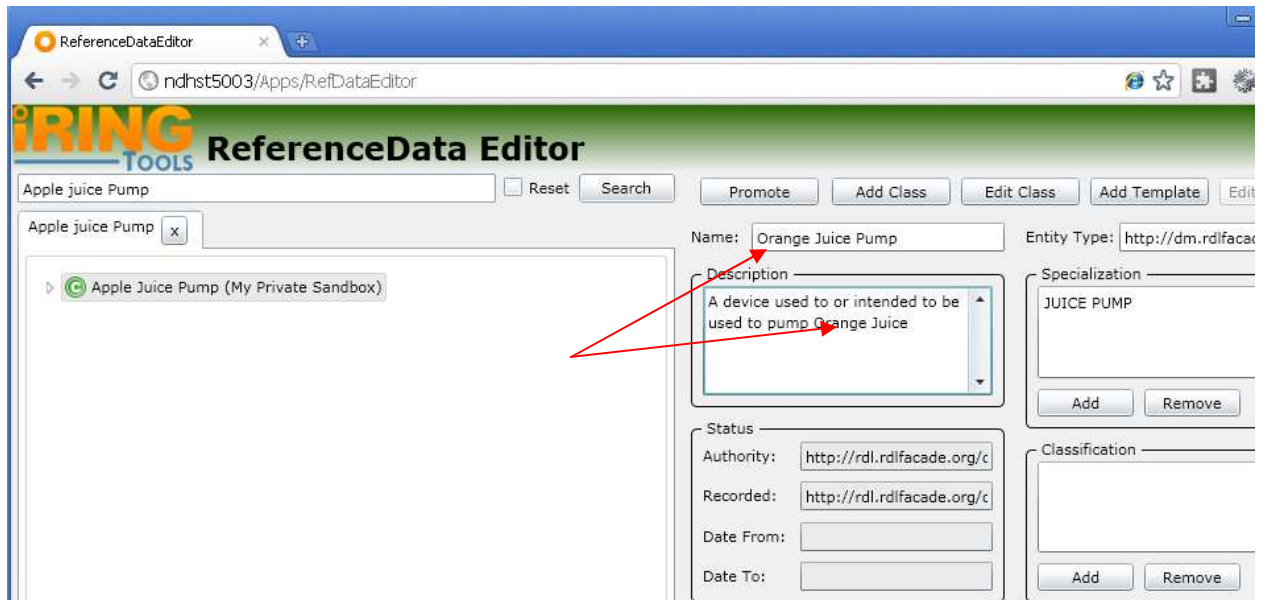
1. In the Reference Data Editor, search for and select the class to be edited.



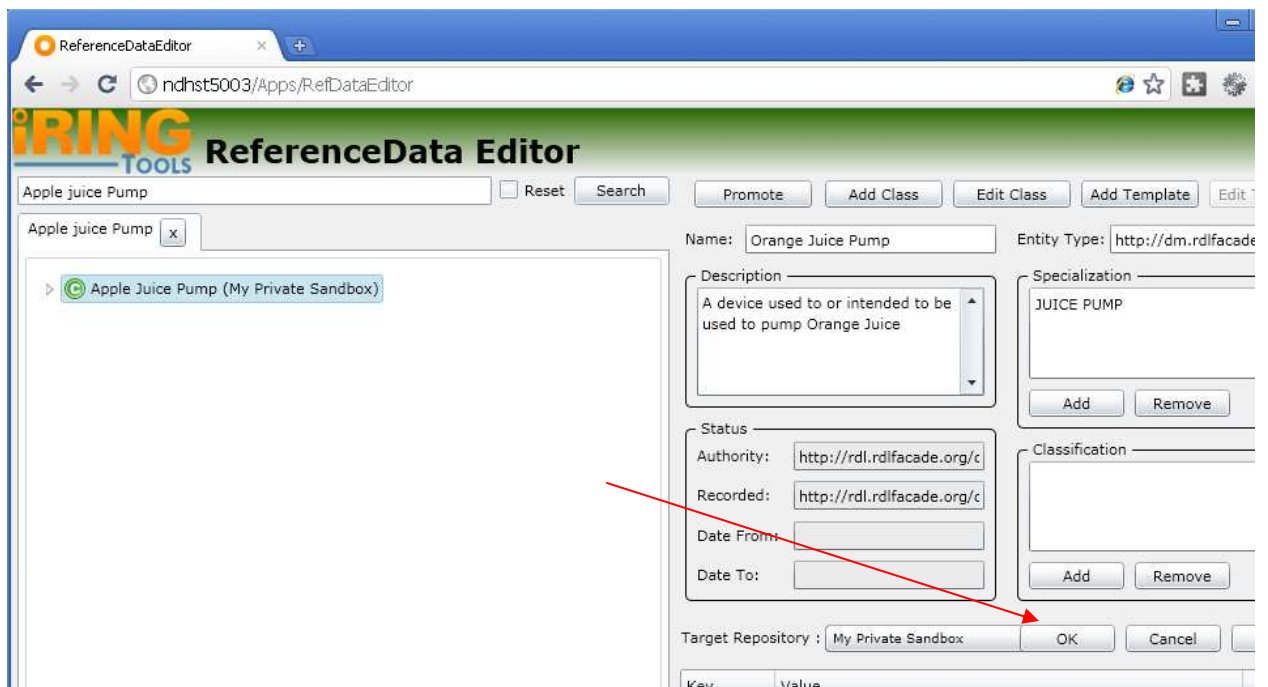
2. Click the Edit Class button.

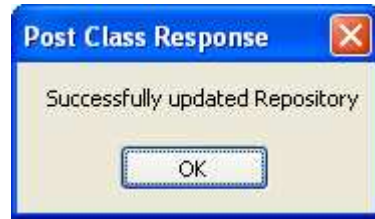


3. Change the Name, Description, Specialization and/or Classification as necessary.



4. Click the OK button and the following message will be shown.



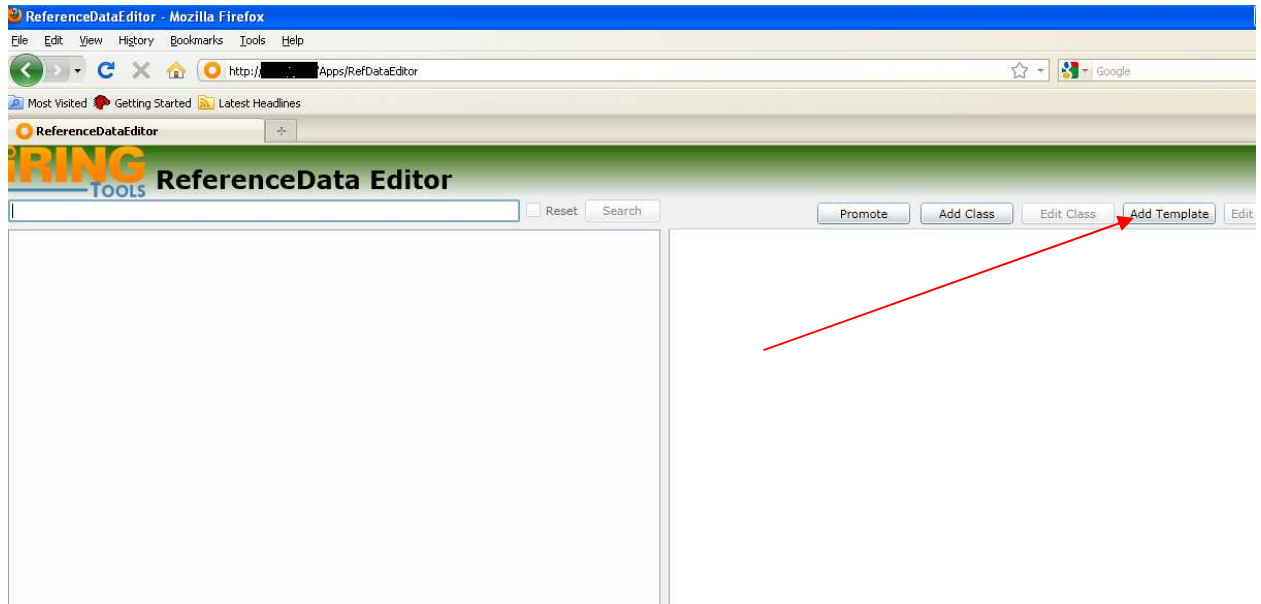


5. The class will be updated in the selected writable repositories in the reference data system.

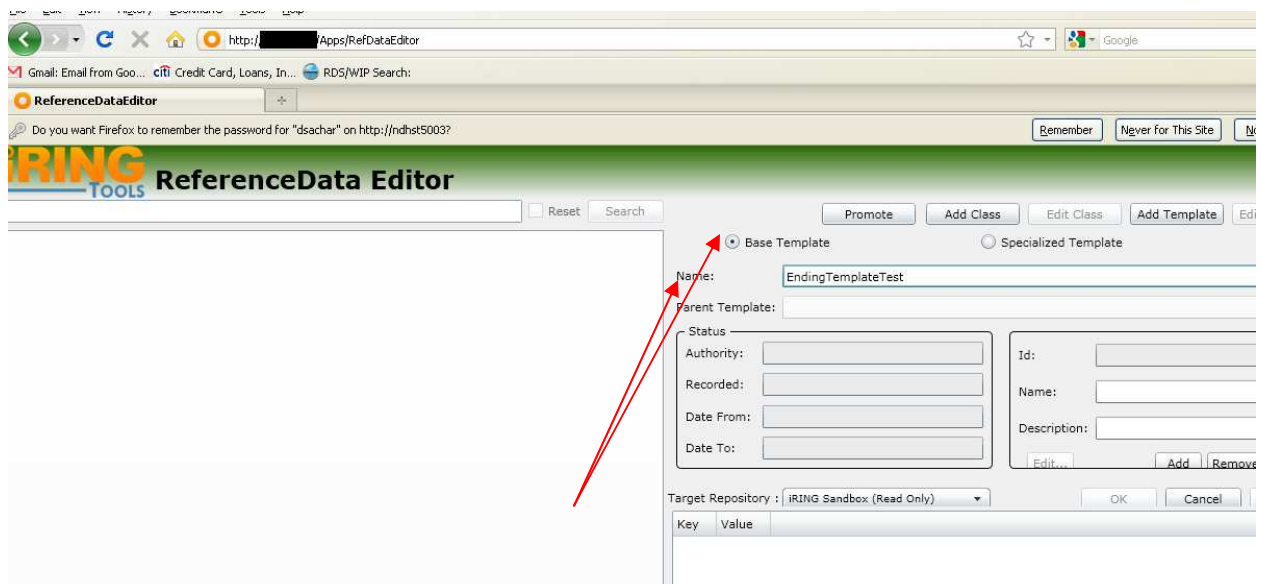
3.8 Add Template

A. Add a New Base template

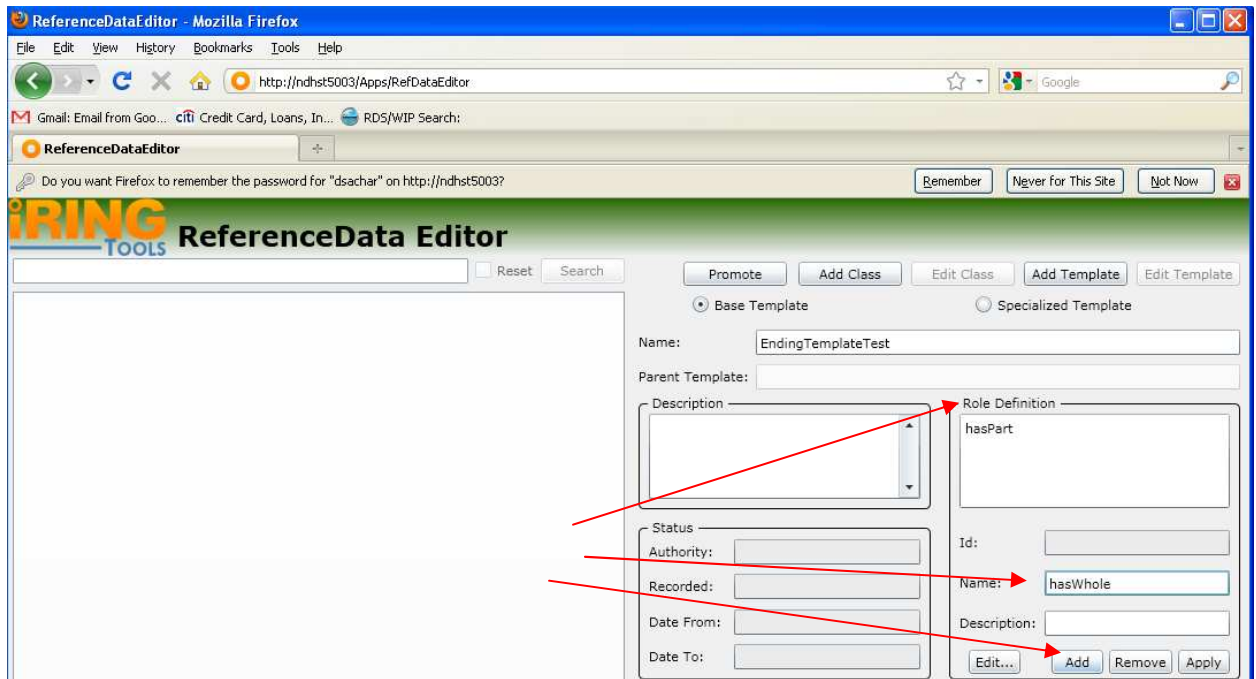
1. Open Reference Data Editor & click Add Template



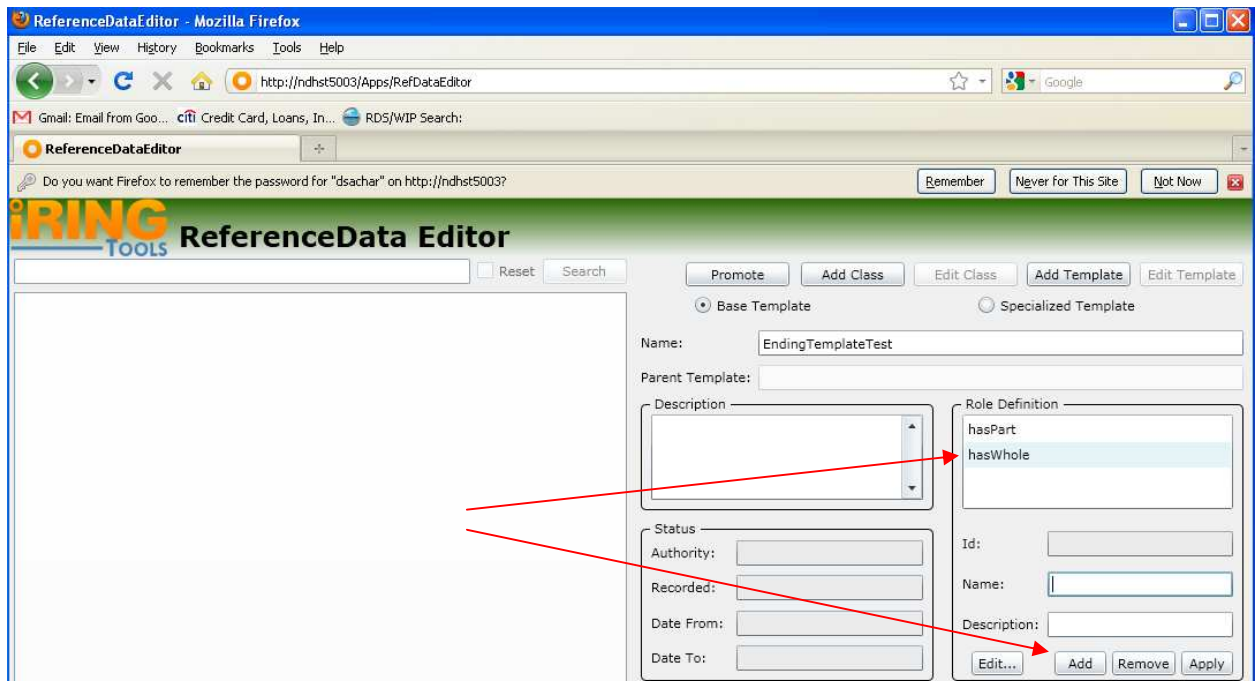
2. Select Base Template and Give a name in the Name field.



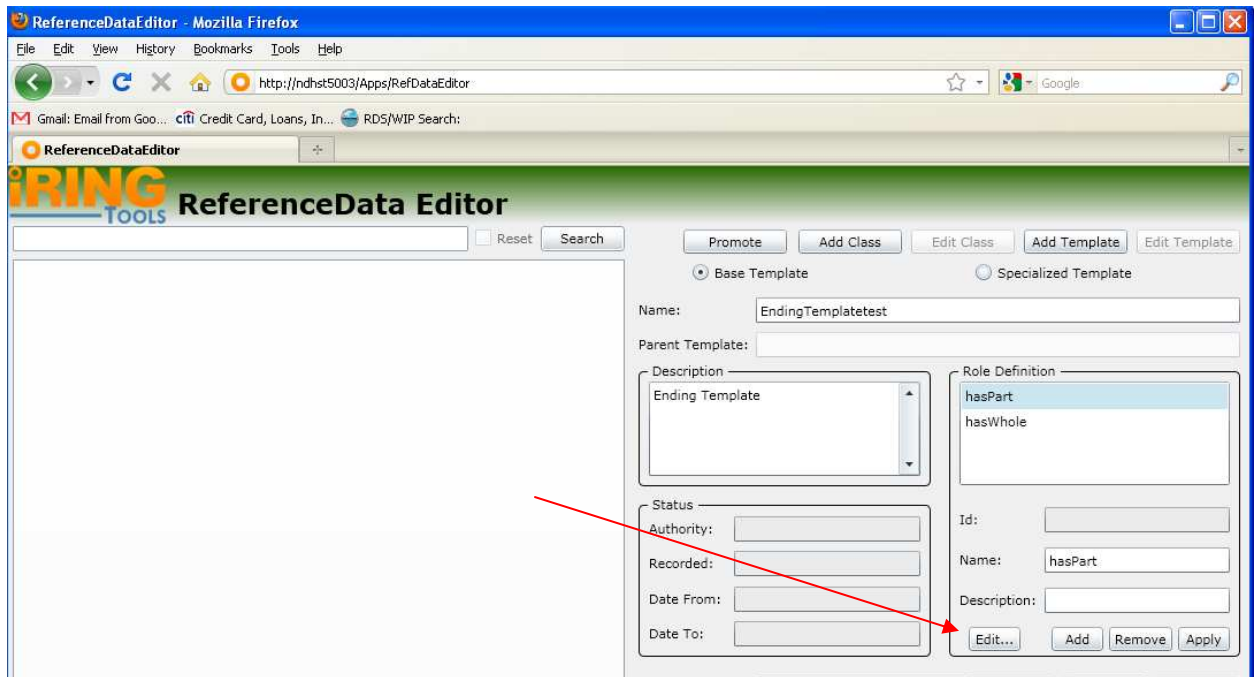
3. Add the Roles of the template in the Name field of the Role Definition dialogue Box and its Description



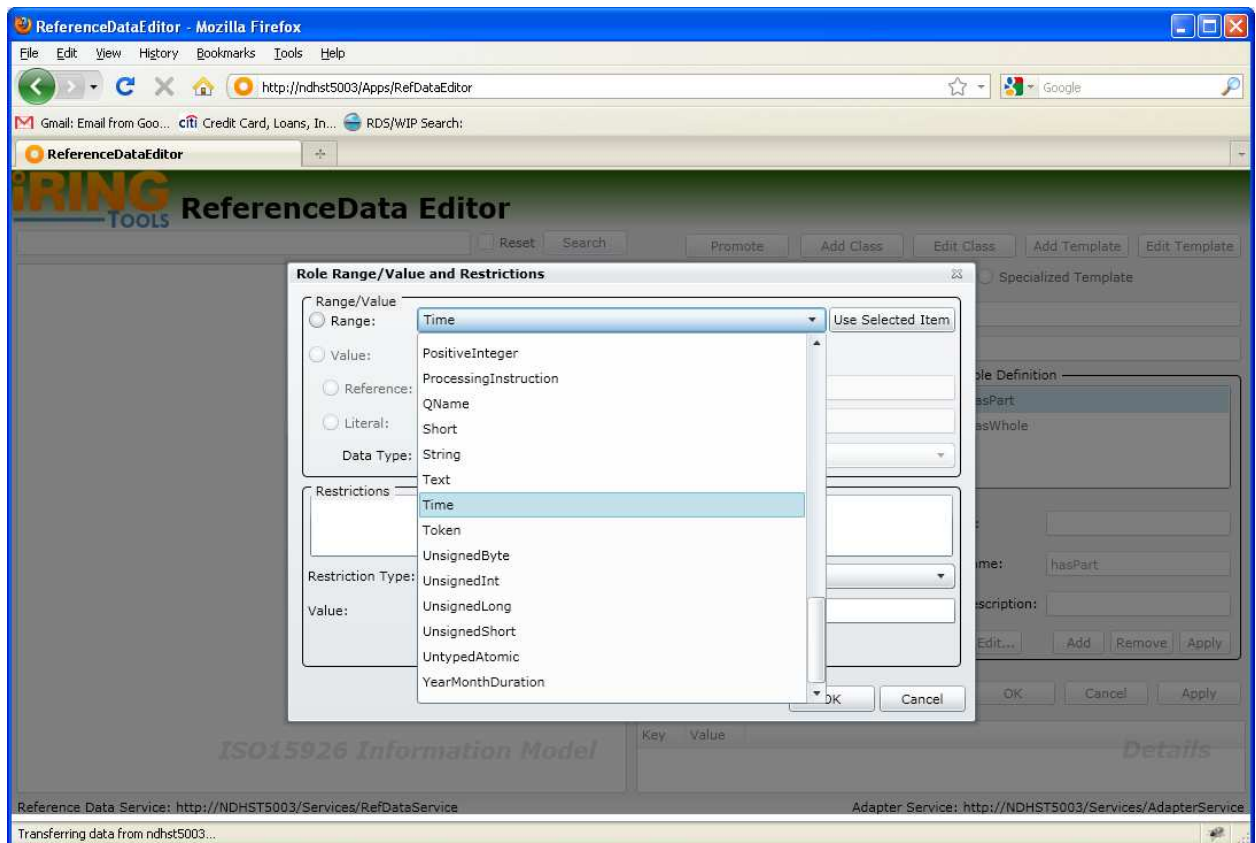
4. Click ADD which will make the role appear in the white box in Role Definition dialogue Box.



5. Select the role and click on Edit in the Role Definition Dialogue Box

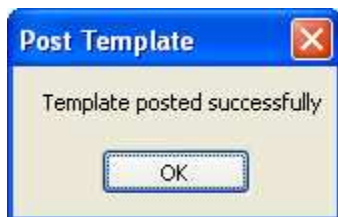


6. It will Pop up the Role Range Value and Restriction Dialogue Box in which select the range from the drop down for the role.



7. Click OK and perform similiary for the different roles of the templates
8. Click Ok and folowing message will show up.

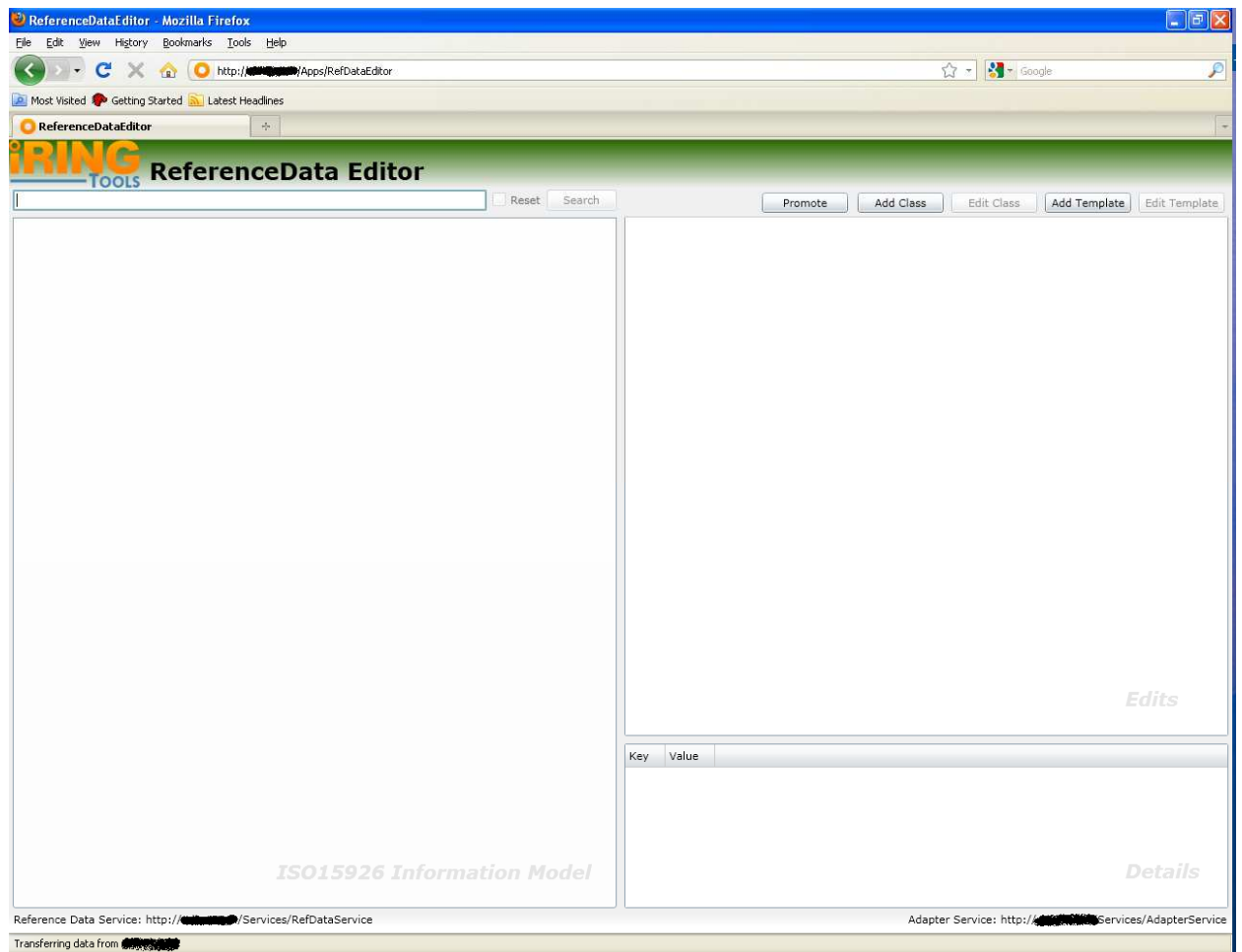
The screenshot shows the ReferenceDataEditor web application running in Mozilla Firefox. The browser's address bar displays the URL <http://indhst5003/Apps/RefDataEditor>. The application's header includes the iRINGTools logo and the title "ReferenceData Editor". Below the header, there is a search bar with a "Reset" button and a "Search" button. To the right of the search bar, there are buttons for "Promote", "Add Class", "Edit Class", "Add Template", and "Edit Template". Below these buttons, there are radio buttons for "Base Template" (selected) and "Specialized Template". The main form area contains several fields: "Name" (EndingTemplatetest), "Parent Template" (empty), "Description" (Ending Template), "Role Definition" (hasPart, hasWhole), "Status" (Authority, Recorded, Date From, Date To), "Id" (empty), "Name" (hasWhole), and "Description" (empty). At the bottom of the form, there are buttons for "Edit...", "Add", "Remove", and "Apply". The "Target Repository" is set to "My Private Sandbox", and there are "OK", "Cancel", and "Apply" buttons at the bottom right.



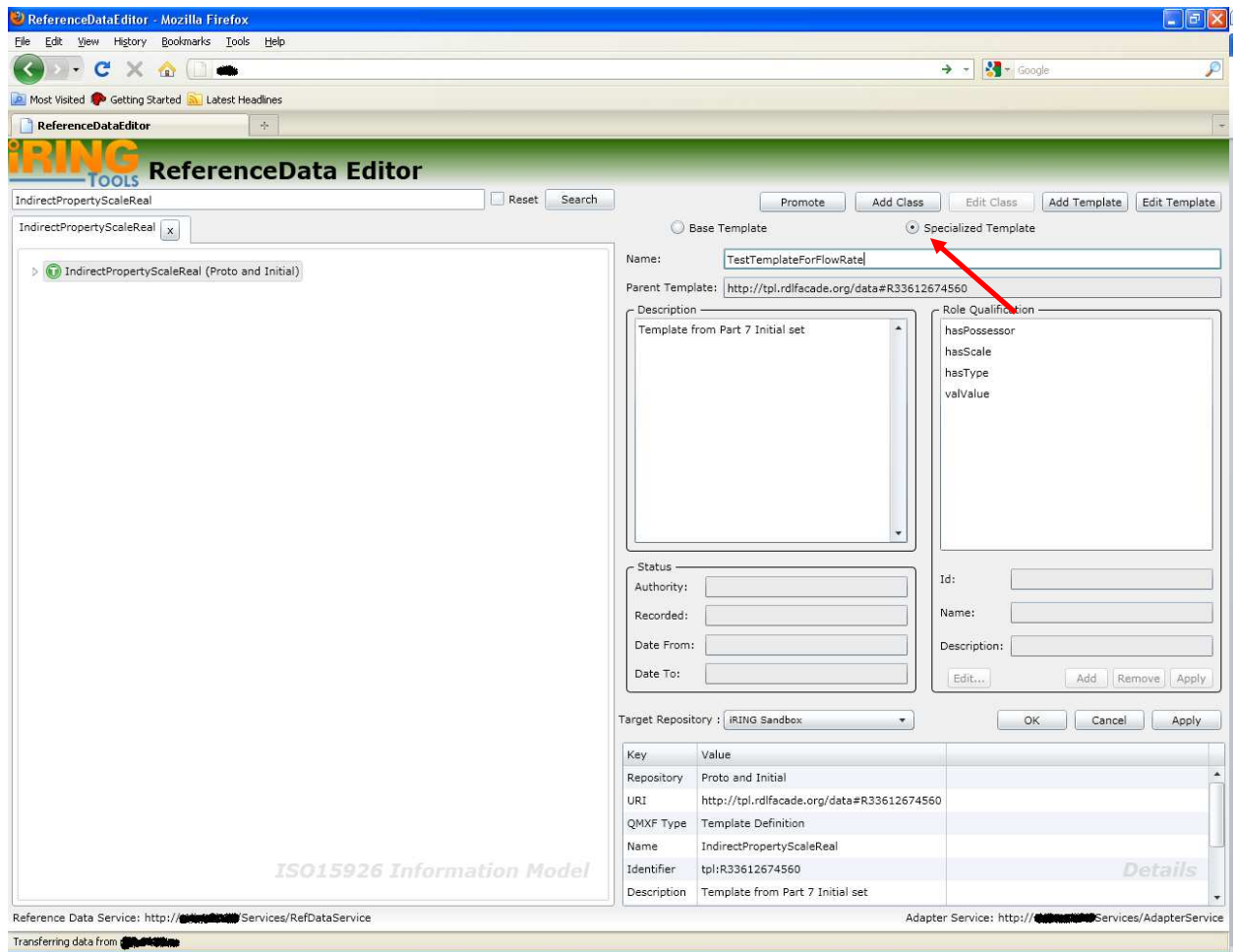
9. This will post the template in the selected writable repositories in reference data system.

B. Specialize an existing Template

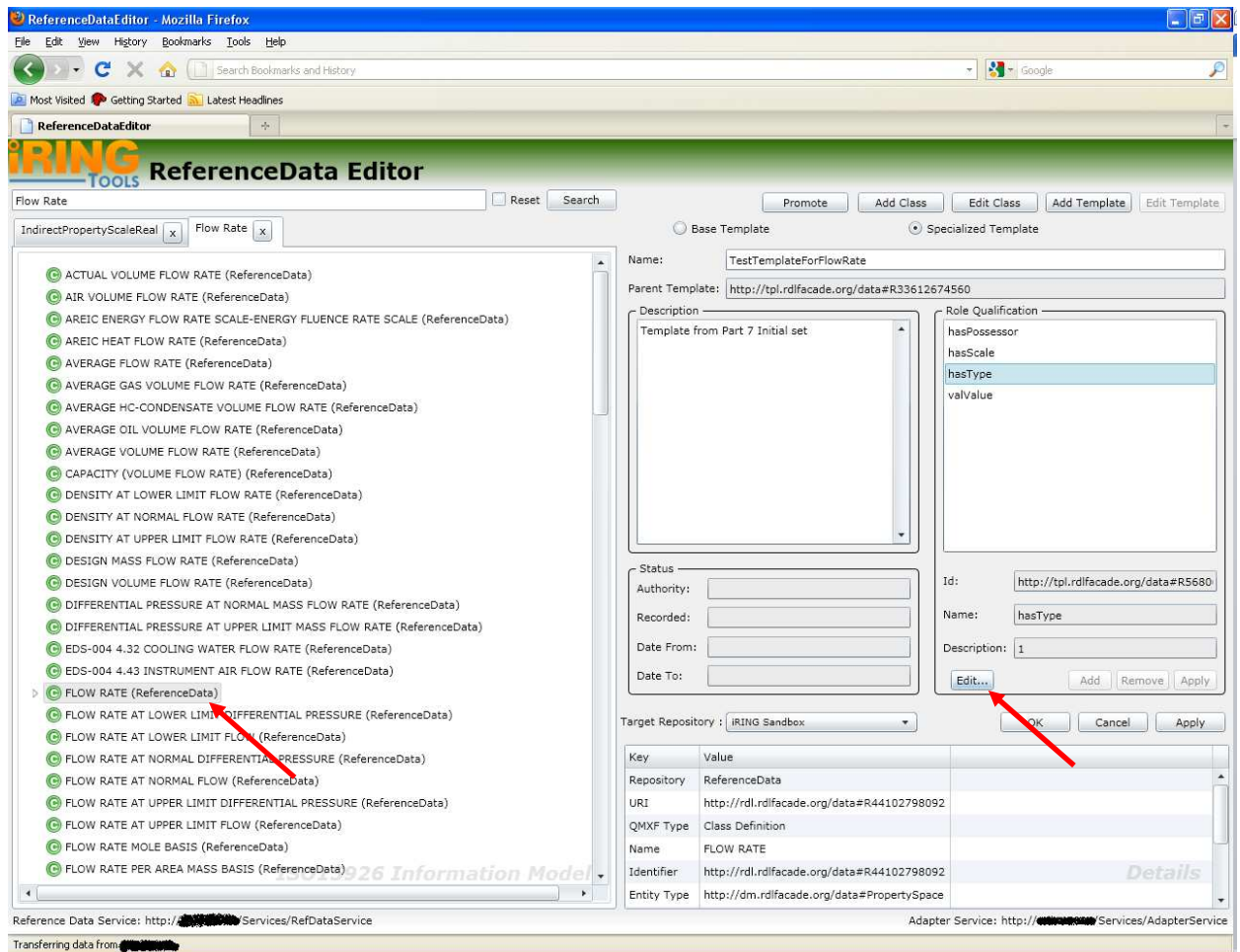
1. Open Reference Data Editor & click Add Template



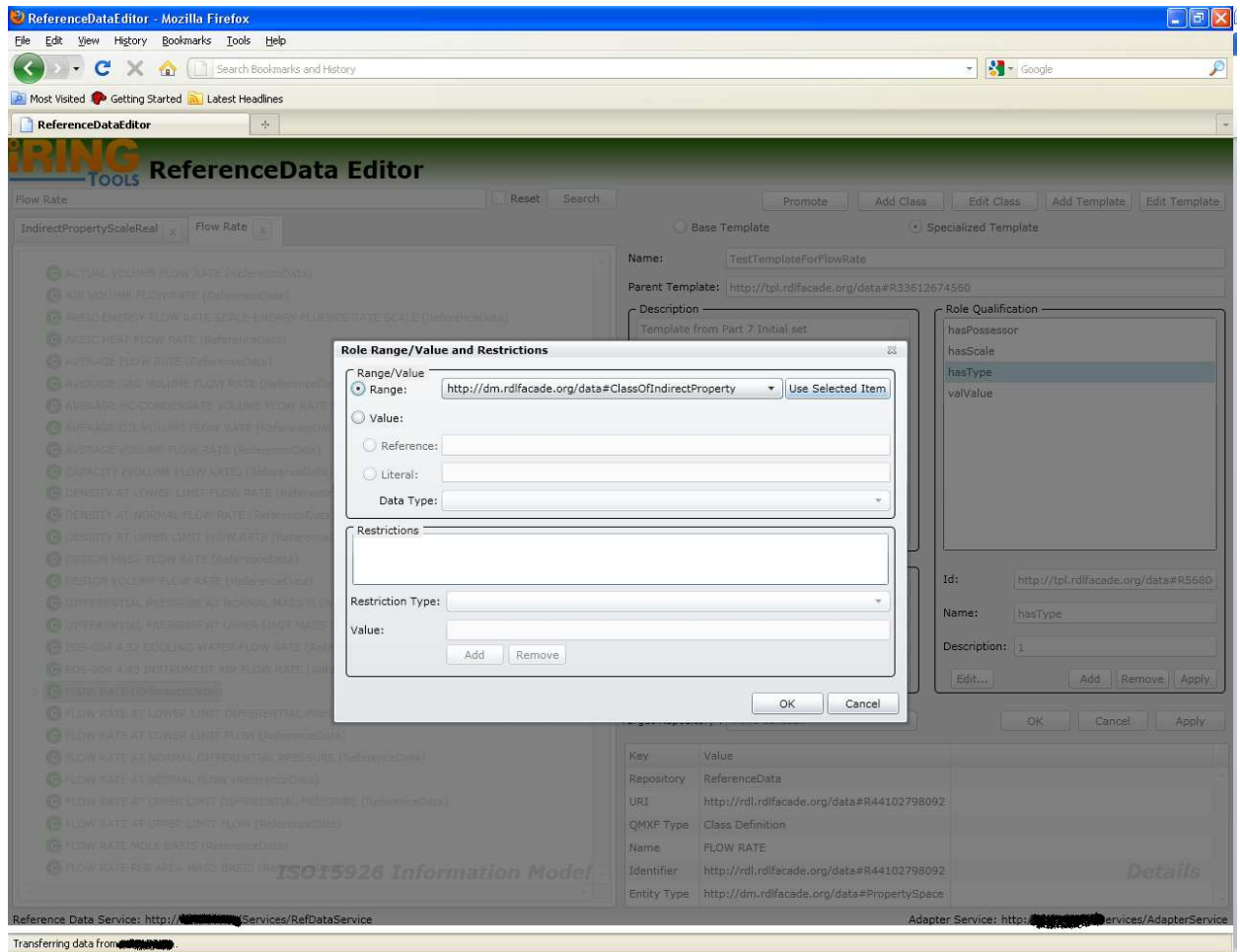
1. Search for the base template you want to specialize (in this example we use IndirectPropertyScaleReal). After highlighting the base template select Specialized Template



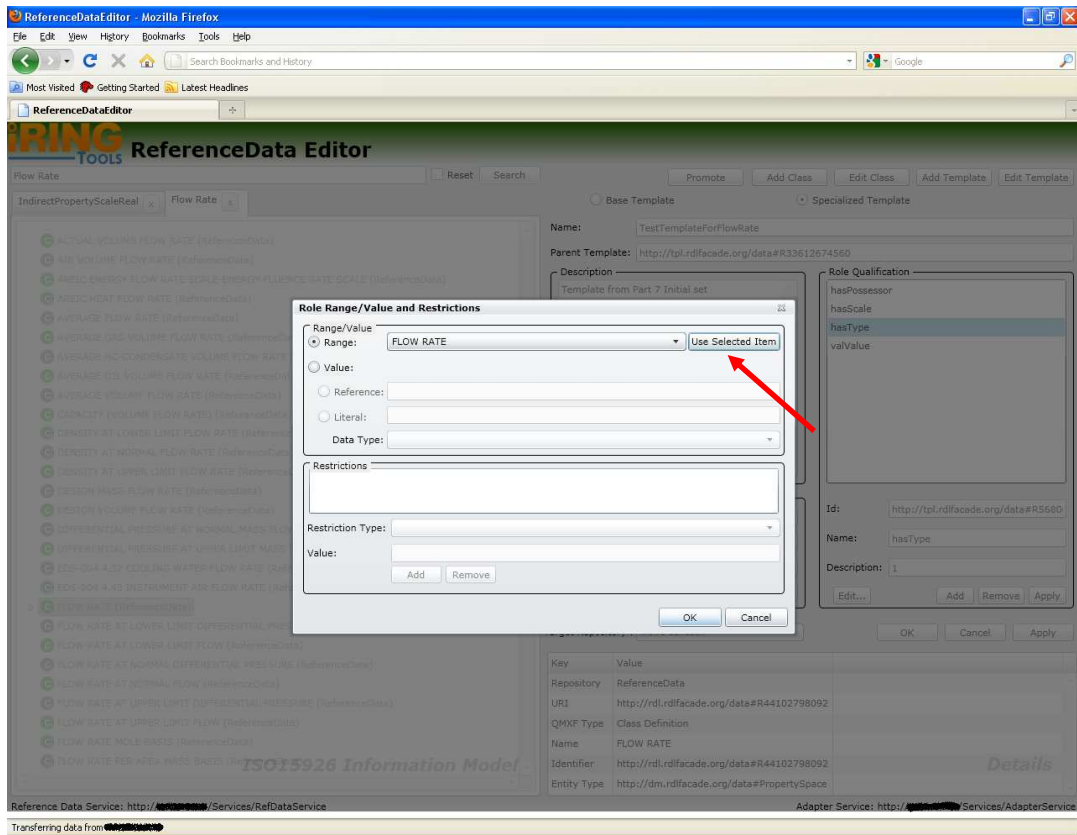
2. Next search for Flow Rate Class & Highlight it.



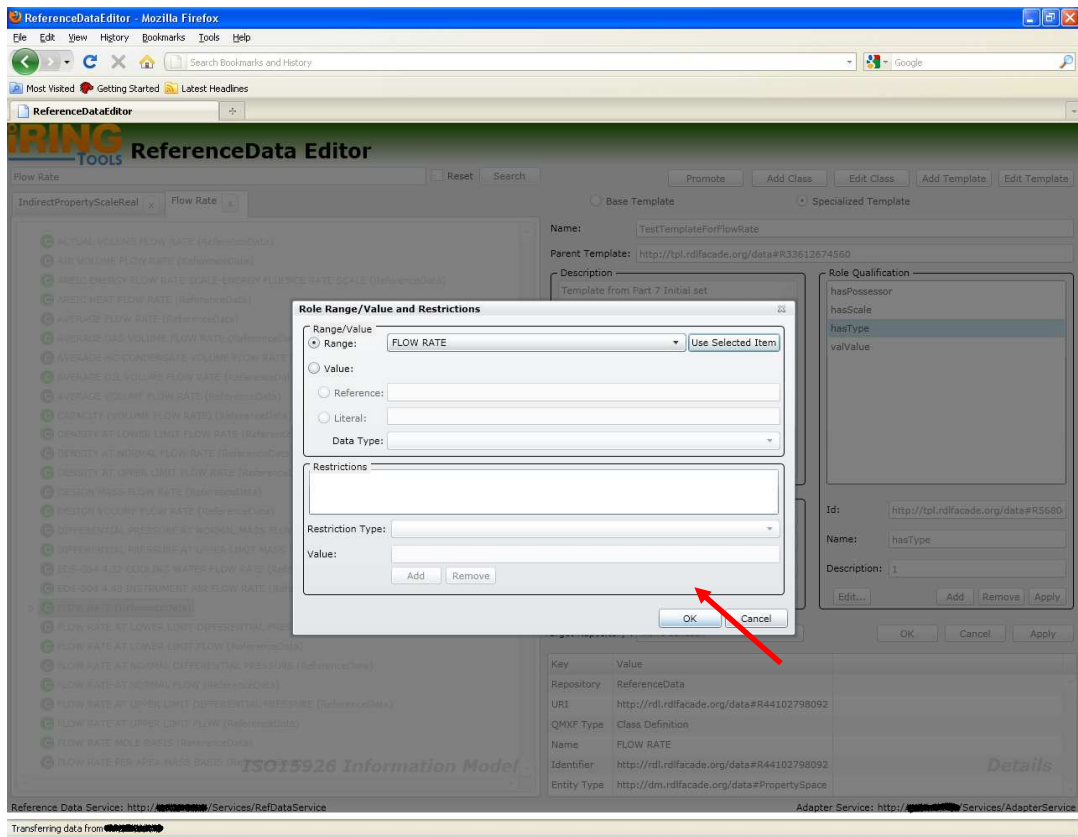
3. Now Highlight Has Type in Role Qualification & Click Edit



4. Click Use Selected Item



5. Click Ok



7. Click OK to Post new template

ReferenceData Editor

Flow Rate

☐ Base Template ☒ Specialized Template

Name:

Parent Template:

Description:

Role Qualification:

- hasPossessor
- hasScale
- hasType**
- valValue

Status:

Authority:

Recorded:

Date From:

Date To:

Id:

Name:

Description:

Target Repository:

Key	Value
Repository	ReferenceData
URI	http://rdl.rdlifacade.org/data#R44102798092
QMXF Type	Class Definition
Name	FLOW RATE
Identifier	http://rdl.rdlifacade.org/data#R44102798092
Entity Type	http://dm.rdlifacade.org/data#PropertySpace

Reference Data Service: [http://\[redacted\]/Services/RefDataService](http://[redacted]/Services/RefDataService)

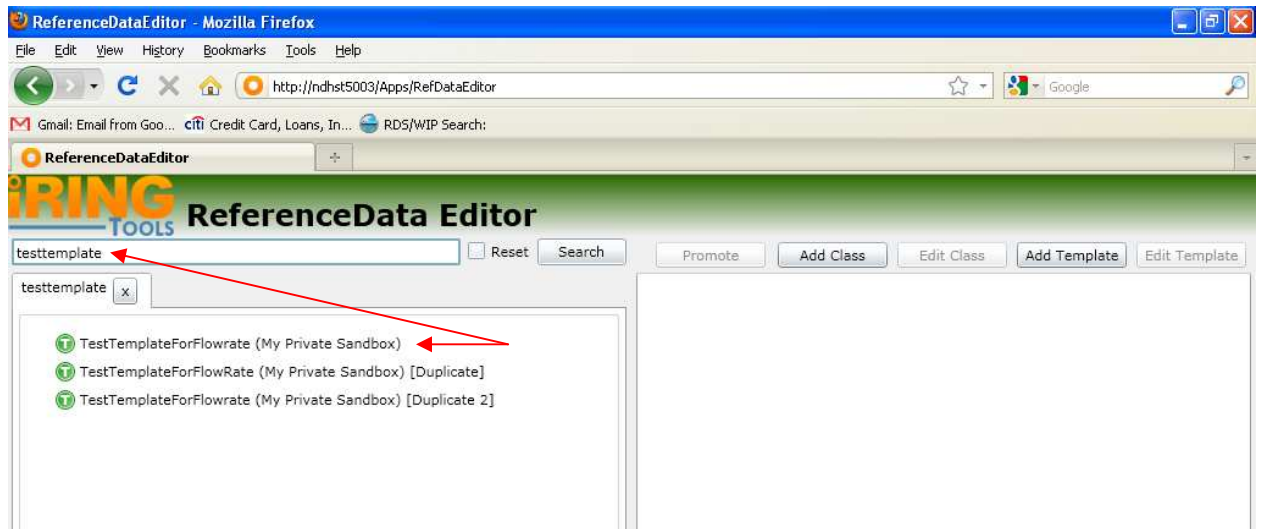
Adapter Service: [http://\[redacted\]/Services/AdapterService](http://[redacted]/Services/AdapterService)

Transferring data from [redacted]

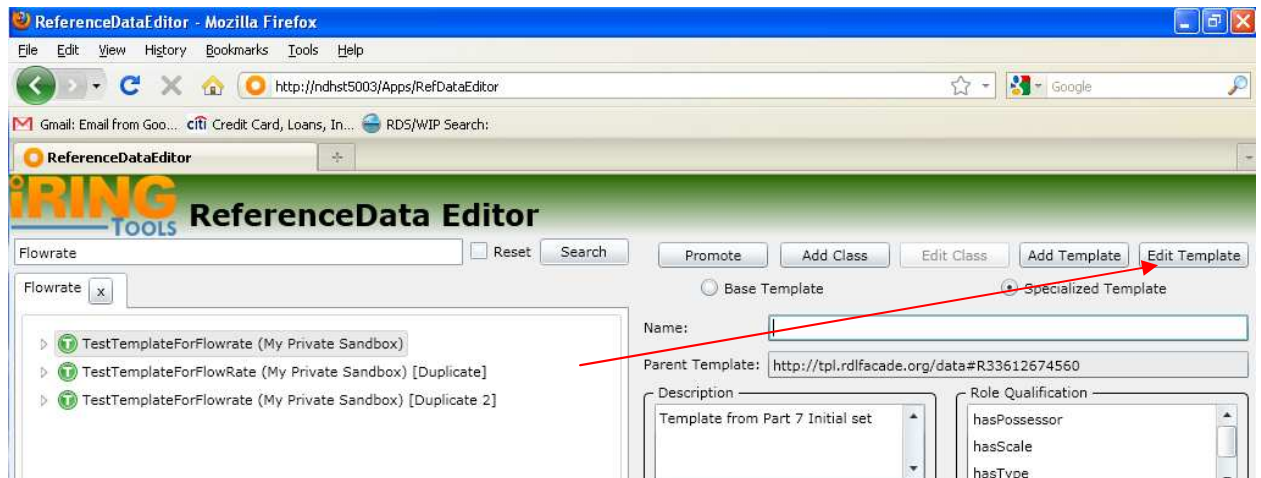
3.9 Edit Template

To edit an existing template, perform the following:

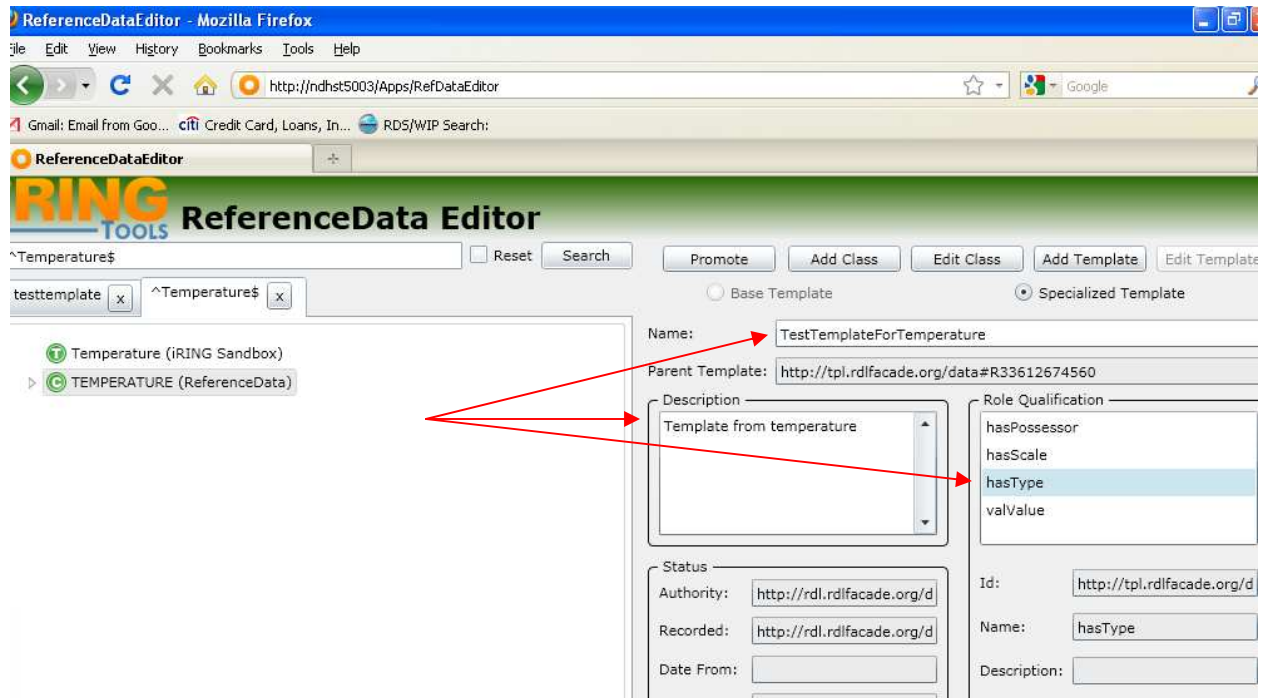
1. In the Reference Data Editor, search for and select the template to be edited.



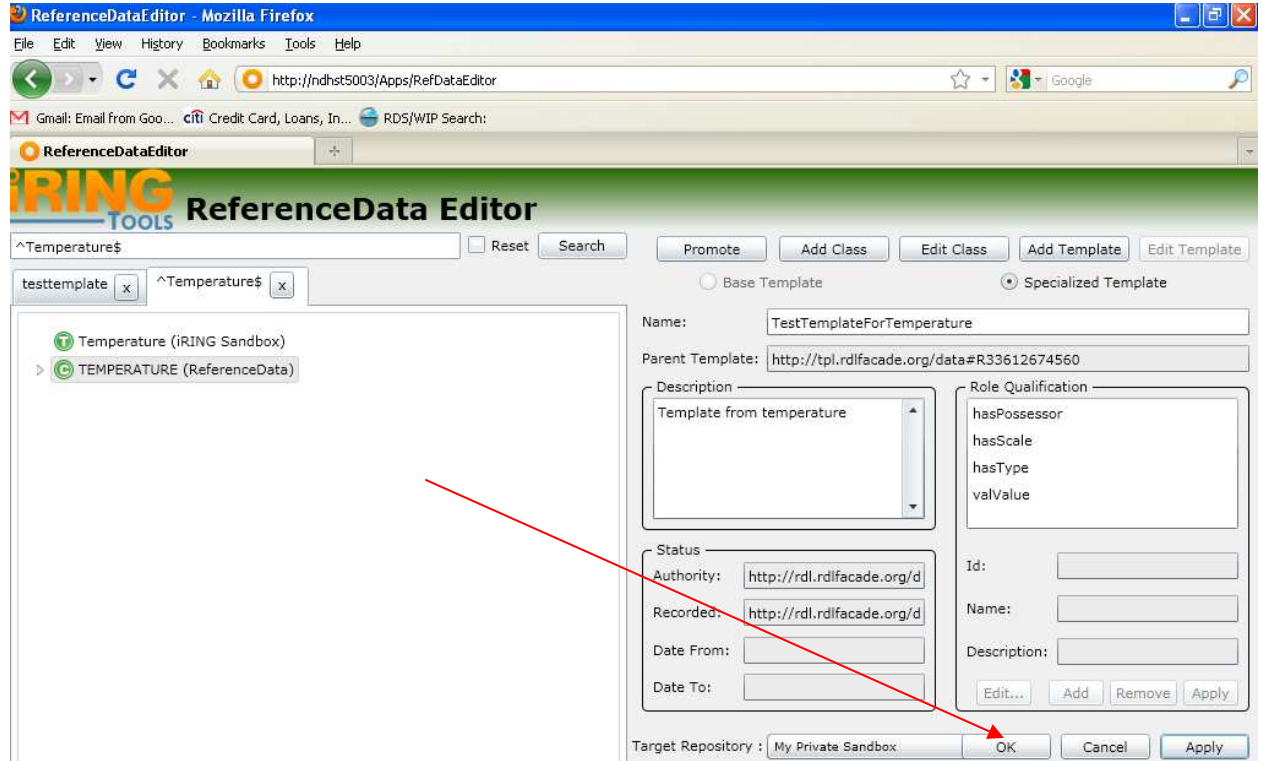
2. Click the Edit Template button.



3. Change the Name, Description, and/or Role Definitions as necessary.



4. Click the OK button and Following message will appear





5. The template will be updated if the repository is writable.

4. Application Editor

I. The following are detailed instructions for creating an **iRINGTools** application data dictionary using the NHibernate data layer. Other data layers are outside the scope of this guide.

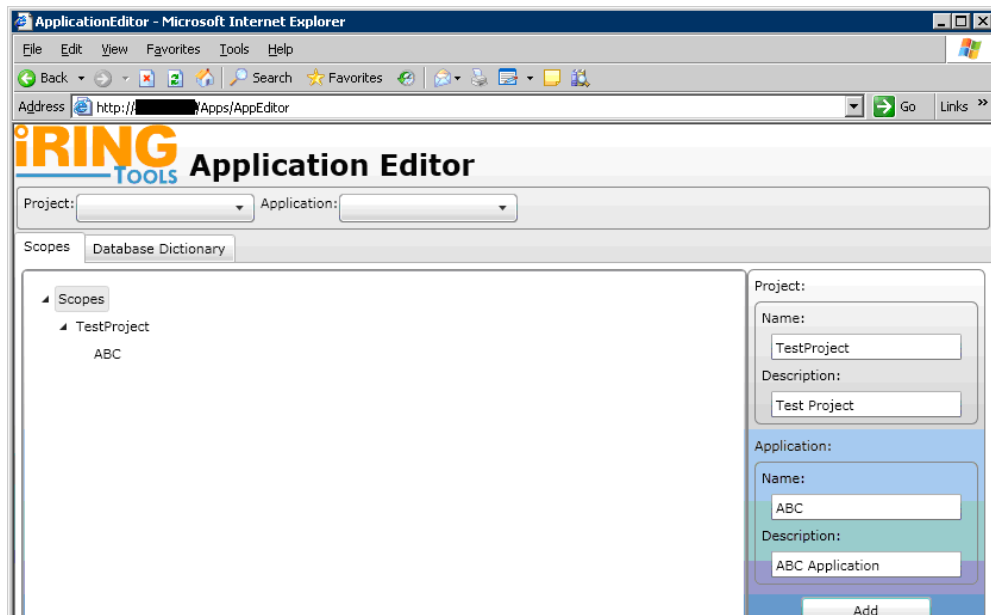
1. From the **iRINGTools** home page, select Application Editor.



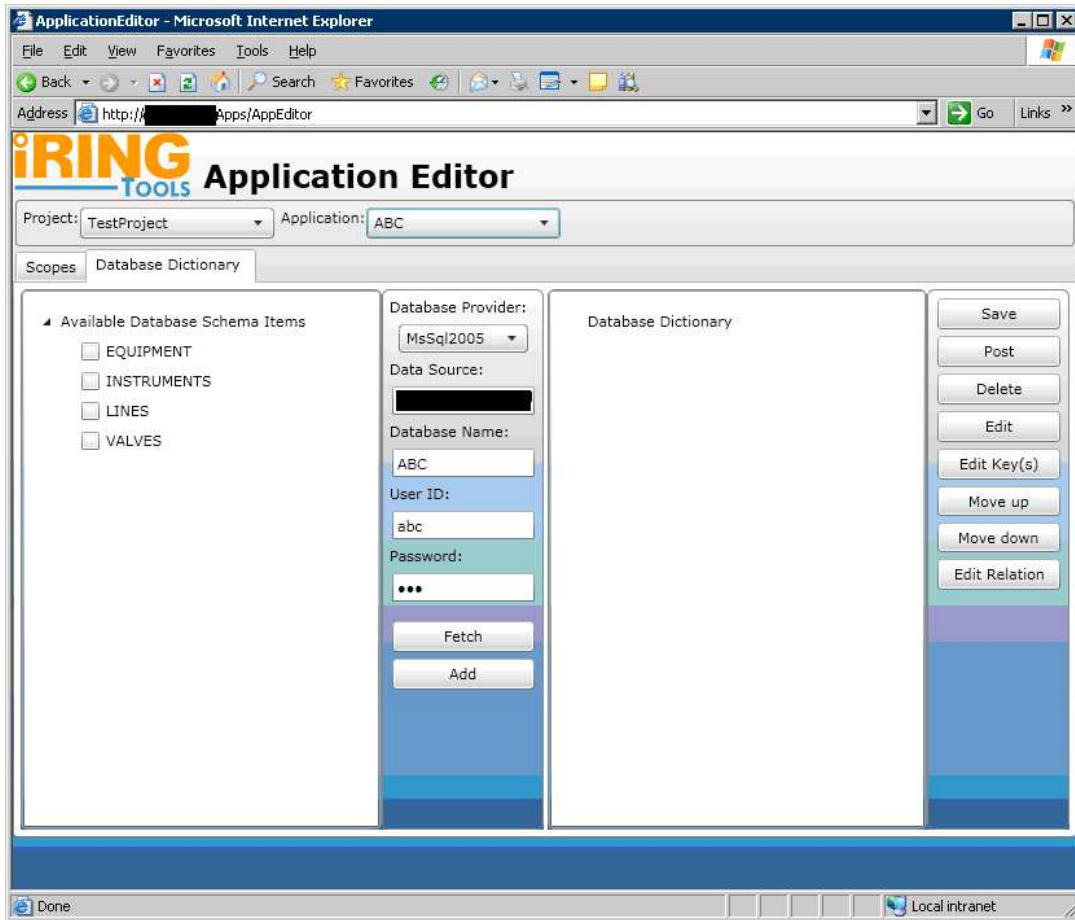
2. In the Application Editor, enter the Project Name, Project Description, Application Name and Application Description, and then click the Add button.

The screenshot shows the iRINGTools Application Editor interface. At the top, there is a header with the iRINGTools logo and the title "Application Editor". Below the header, there are two dropdown menus labeled "Project:" and "Application:". Underneath these, there are two tabs: "Scopes" and "Database Dictionary". The "Scopes" tab is currently selected. The main area of the interface is divided into two sections. On the left, there is a tree view labeled "Scopes" with a small triangle icon next to it. On the right, there is a form for adding or editing a scope. This form has two sections: "Project:" and "Application:". Each section contains a "Name:" label followed by a text input field, and a "Description:" label followed by a text input field. Below the form, there are four buttons: "Add", "Update", "Delete", and "Save".

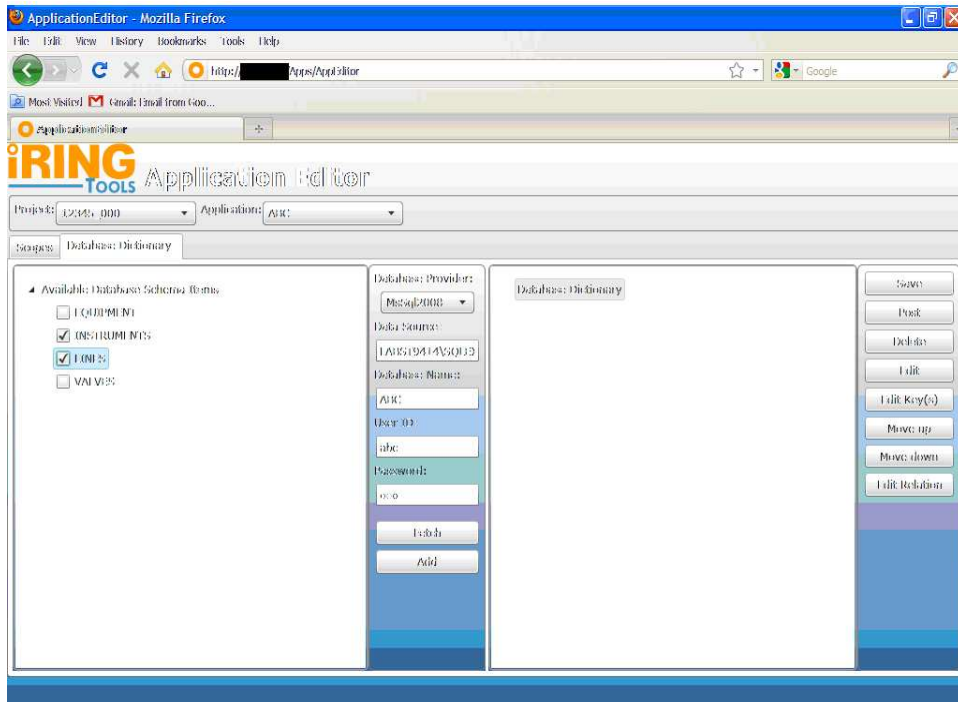
3. The Scope will be created and added to the Scope configuration. The new Scope should appear under Scopes.
4. Click the Save button



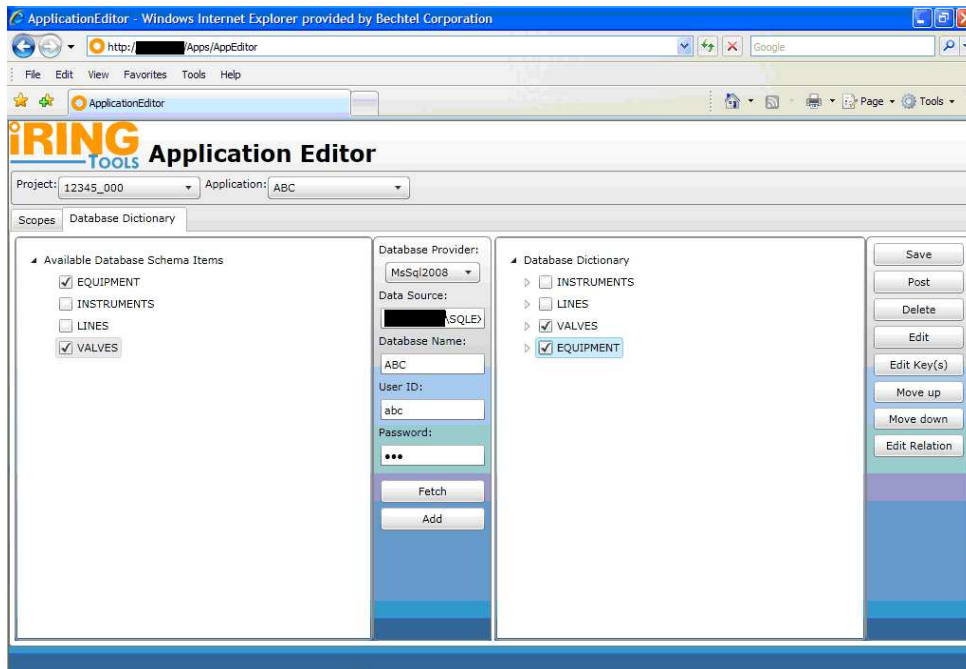
5. Select the Database Dictionary tab.
6. Select the Project and Application from the dropdown lists. Click Fetch button.
7. Then edit the database connection information. Click the ADD button, and a dialog should appear indicating the connection information was saved to the empty Database Dictionary.
8. Then click the Fetch button and the available schema objects should appear under Available Database Schema Items.



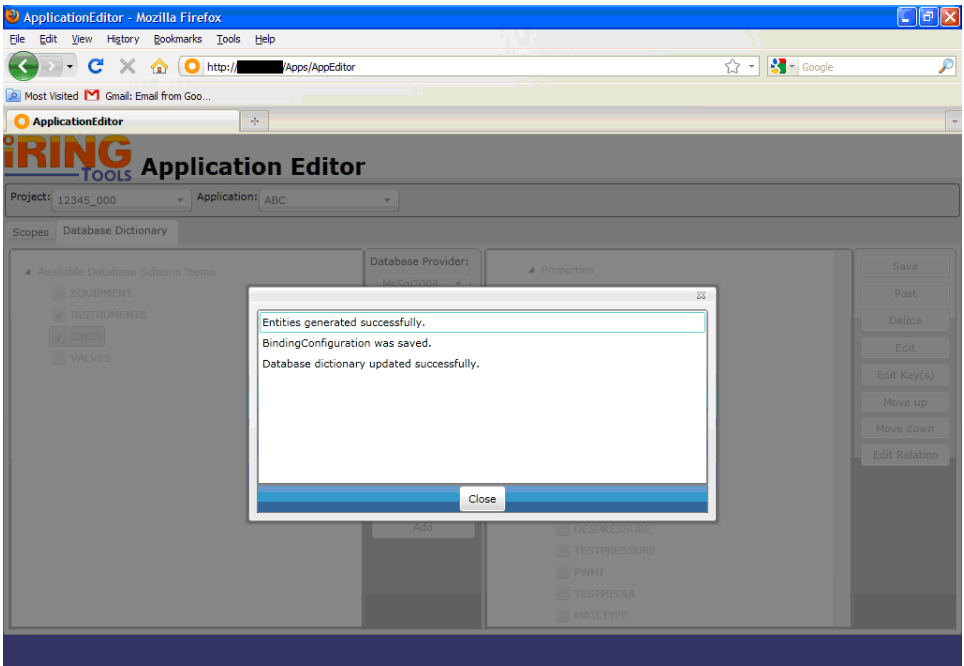
9. Select the schema objects you want to add to the Database Dictionary by clicking the checkbox for each one you want, and then clicking the Add button.



10. Review the properties, keys and relationships that were found for each object. Properties may be removed, and relationships may be added. Once all desired changes have been made, click the Save button.



11. A message will appear indicating the operation is complete. Close and then click the Post button to apply your changes to the Adapter.



II. Edit Relations:-

Create a Relation

1. Select the Data Object in tree view.



2. Click Edit Relation and a window with Label Manage Data Object Relation will pop up.



3. Give a relation name. Select the related Data object, Relation Type and properties of both data object and click Add Property Tab.

Manage Data Object Relations

Relationship Name:

Existing Relationships:

Selected Object: VALVES Related: Type:

Properties: Properties:

4. Click ok and the window will close.

Manage Data Object Relations

Relationship Name:

Existing Relationships:

Selected Object: VALVES Related: Type:

Properties: Properties:

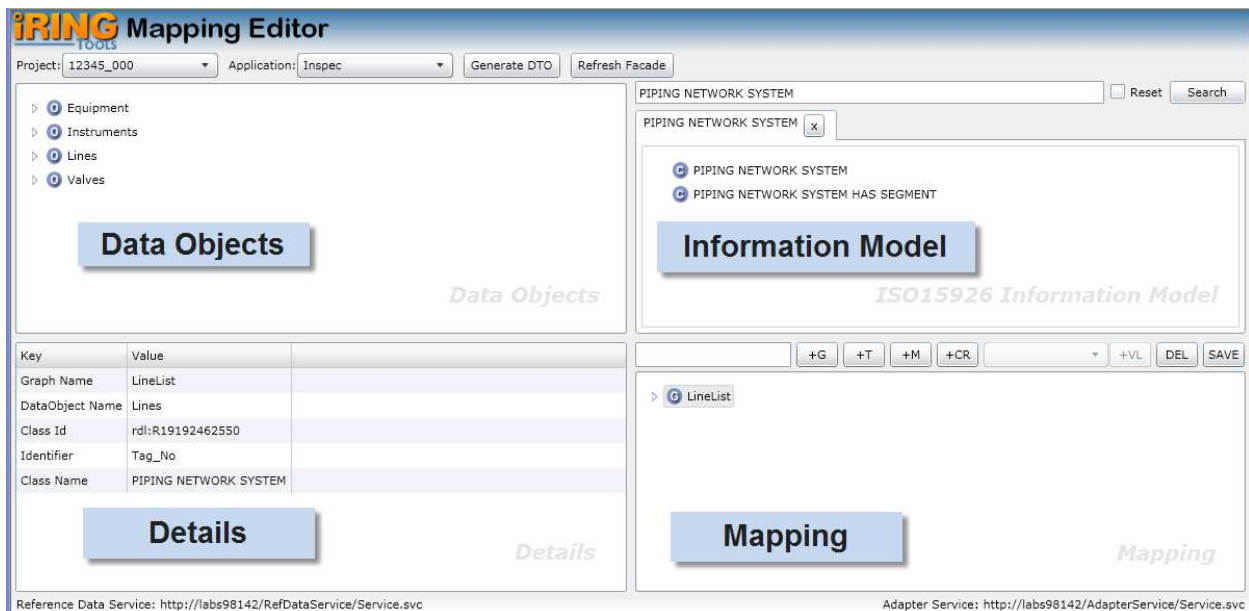
5. Mapping Editor

The following sections will describe how to map application data using the **iRINGTools** Mapping Editor.

Note: The techniques and methodology outlined in this section are not the only way to map ISO 15926 reference data to application data, but does represent one way that is presently being used.

a. Mapping Editor Layout

The mapping editor is arranged into four sections as shown below.



Data Objects represents the data dictionary of your application database.

Information Model is the ISO 15926 classes and templates available for you to map.

Mapping is where you build and edit you data map.

Details displays detail information about what you currently have selected. The content in the Details changes based on the last selected item from the other editor sections.

b. Information Model

The Information Model section lets you search and select ISO 15926 classes and templates to use in mapping. It operates the same as described in the [Search Reference Data](#) portion of this manual. Refer to that section for details on how to search and select ISO 15926 classes and templates.

c. Open Project and Application

Open the project and application to map by performing the following:

1. Ensure the data dictionary for the application has been generated for the application per Application Data Dictionary section in this document.
2. Using your browser, open the mapping editor by entering that address:

`http://<hostname>/MappingEditor/Default.aspx`

Where <hostname> is the name of the server hosting the iRINGTools mapping editor.



3. Select the project from the Project dropdown list.



4. Select the application from the Application dropdown list.

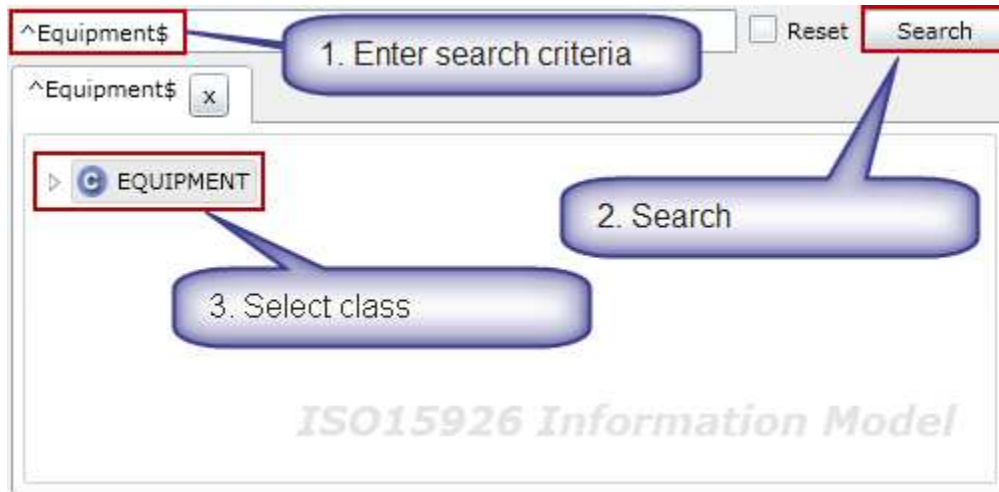


d. Create Graph Map

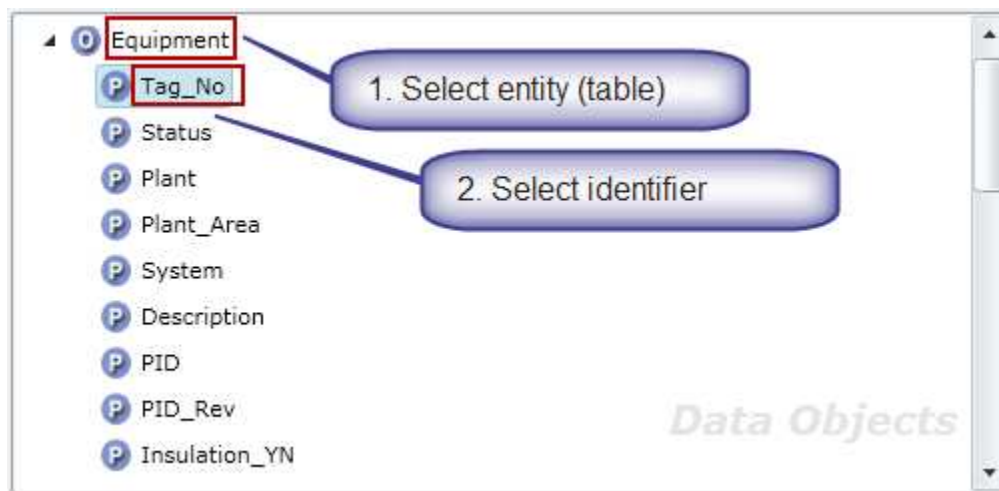
A graph map specifies how ISO 15926 reference data is mapped to your application database and is used in data exchanges. Create a graph map by performing the following:

Note: Prevent possible data loss by frequently saving your graph by clicking the SAVE button on the Mapping toolbar.

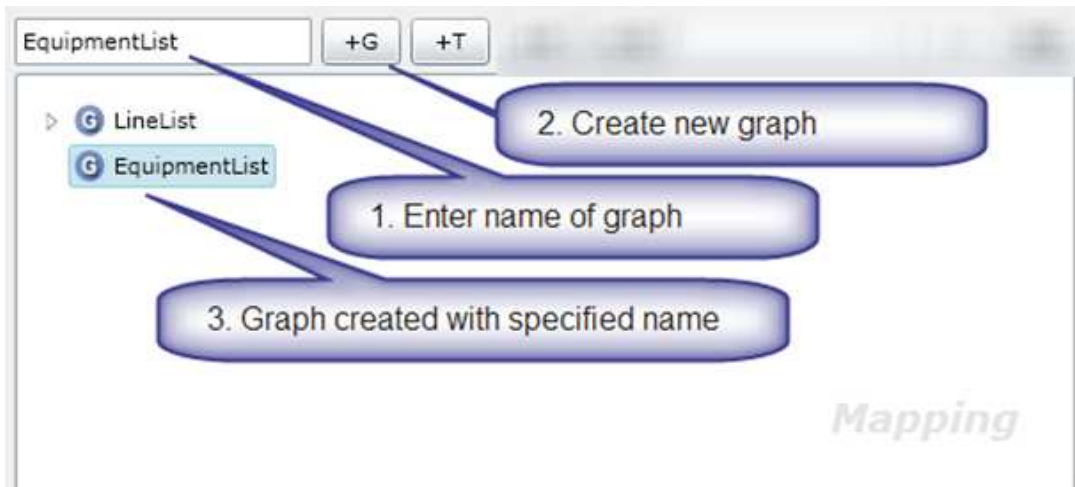
1. Determine the class that aligns with the data map being created, search for it in the Information Model pane, and then select the result.



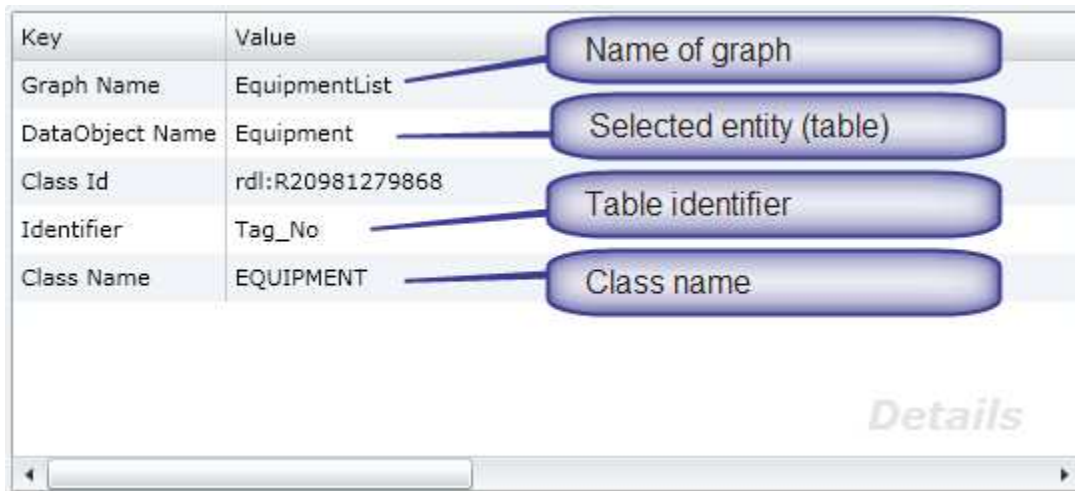
2. In the Data Objects pane, select the entity (table) being mapped and its identifier (i.e., the column that uniquely identifies the table such as tag number).



3. In the Mapping pane, enter the name of the graph and create a new graph map by clicking on the +G button on the Mapping toolbar.



4. In the Mapping pane, click on the graph name. The graph details appear in the Details pane.



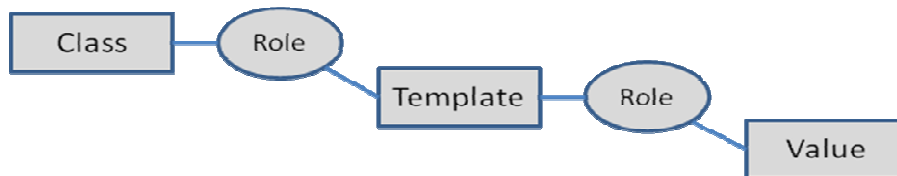
5. Save the graph by clicking on the Save button on the Mapping pane toolbar.

Note: If you do not see the Save button on the toolbar, you may need to resize your browser until it appears.



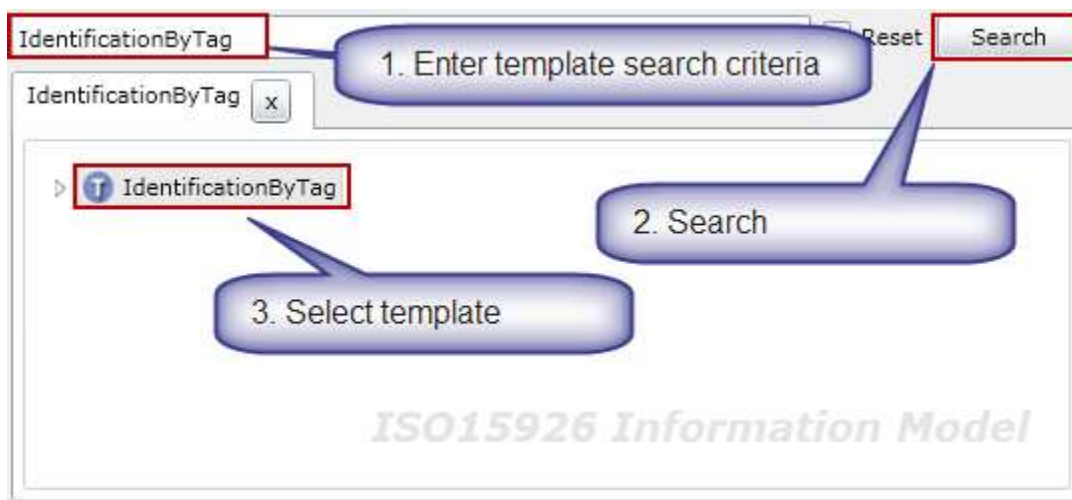
e. Mapping with Property Templates

A property template maps an ISO 15926 reference data class to your application database.

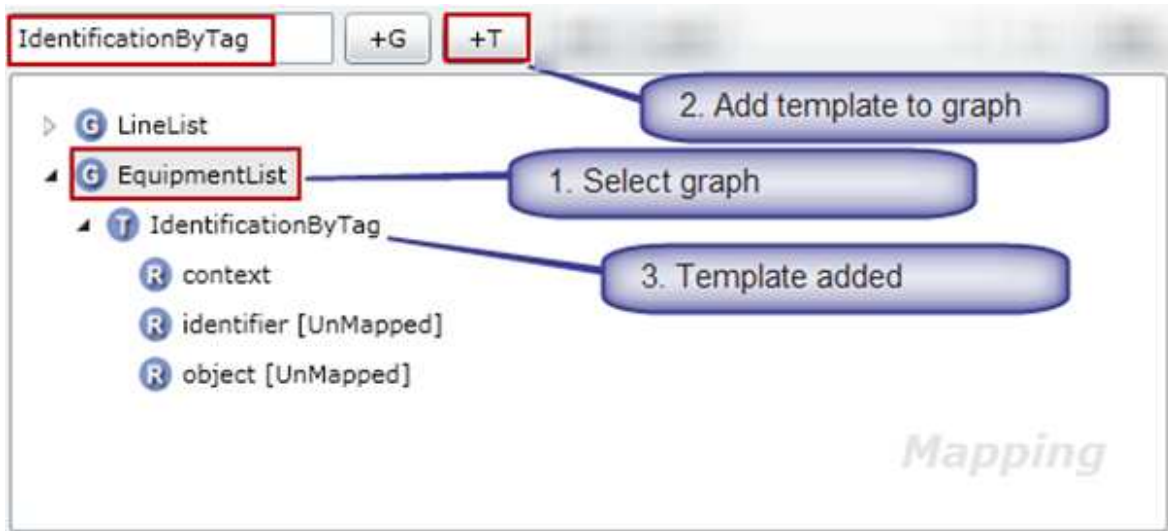


Map a property template by performing the following:

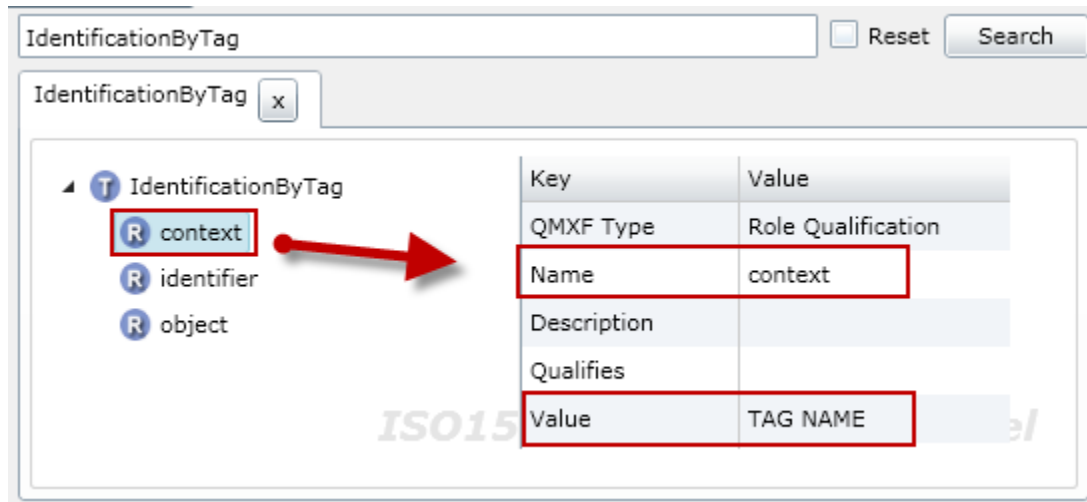
1. Determine the property template that will be used, search for it in the Information Model pane, and then select the result.



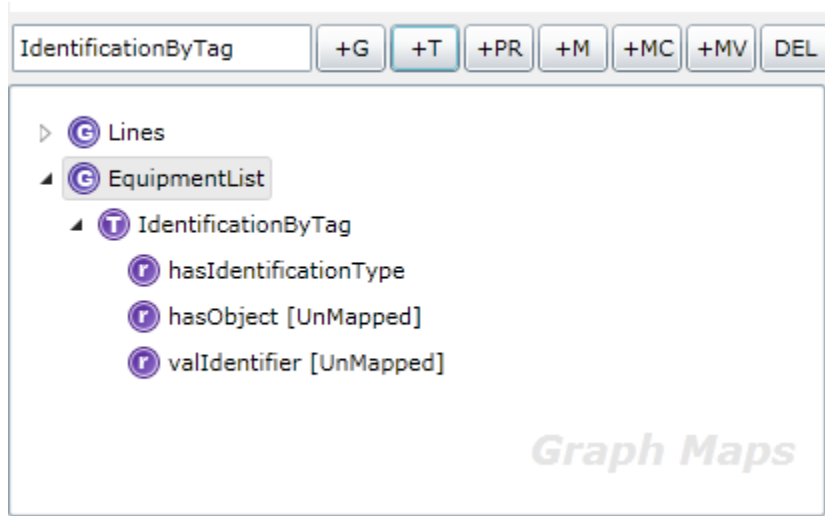
2. The selected template name appears in the Mapping pane. Select the graph to map the identifier and then click the +T button on the toolbar.



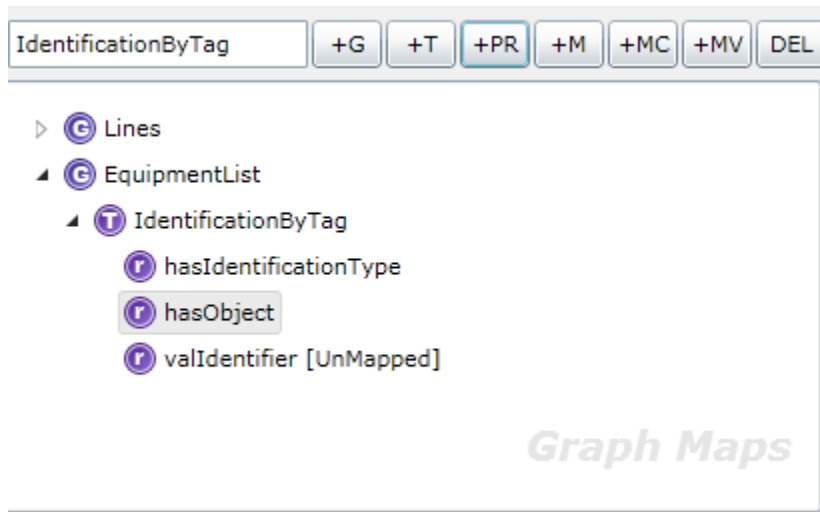
3. Expand the graph to select the added template. Expand the added template to display the roles.
4. Notice the role "context" is already mapped because it is a fixed role. (It is mapped because there is no [UnMapped] status next to it). The role "context", in this case, has been specialized to the role TAG NAME. (Hence, the purpose for the template.)



5. Every template will have a possessor role (which is a role pointing to the class). In this template, the role "object" is point to the class "TAGGED ITEM". Thus, the role "object" is the possessor role for the IdentificationByTag template.
6. In the Mapping pane, assign the role "object" to the possessor role by selecting the role "object" and then clicking the +PR button on the toolbar.

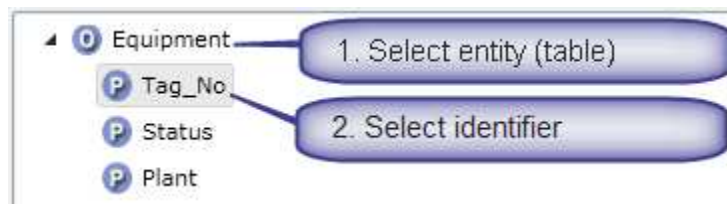


7. Note the role “object” immediately disappears from the graph template role list.

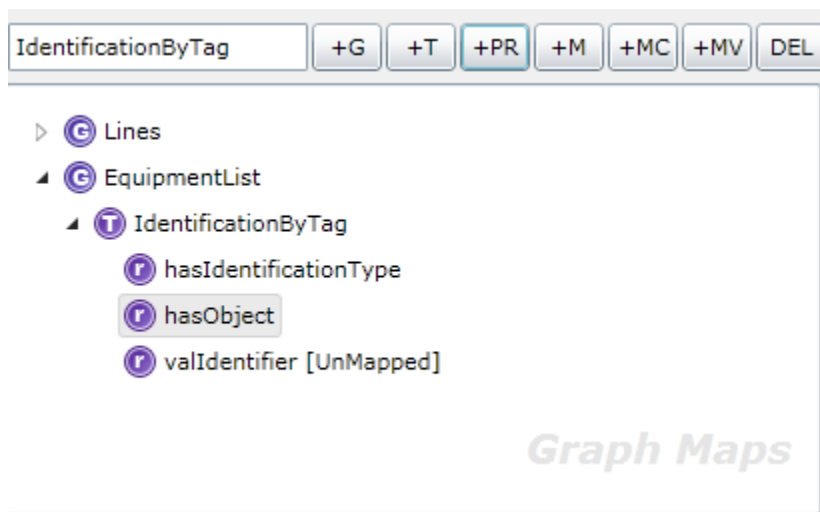


The final role “identifier” now needs to be mapped to the application entity (table) identifier column.

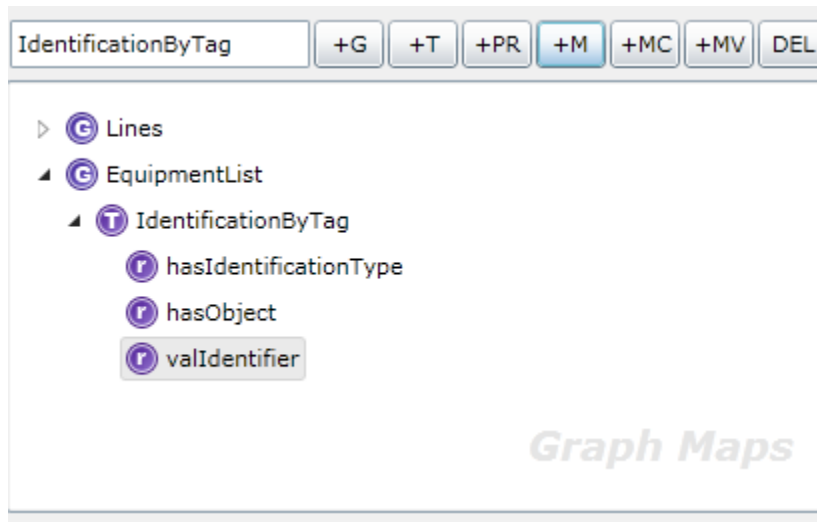
8. In the Data Objects pane, select the entity (table) identifier column.



9. In the Mapping pane, map the role to application by selecting the role “identifier” then clicking the +M button on the toolbar.



10. The role identifier is now mapped because there is no [UnMapped] status next to it.



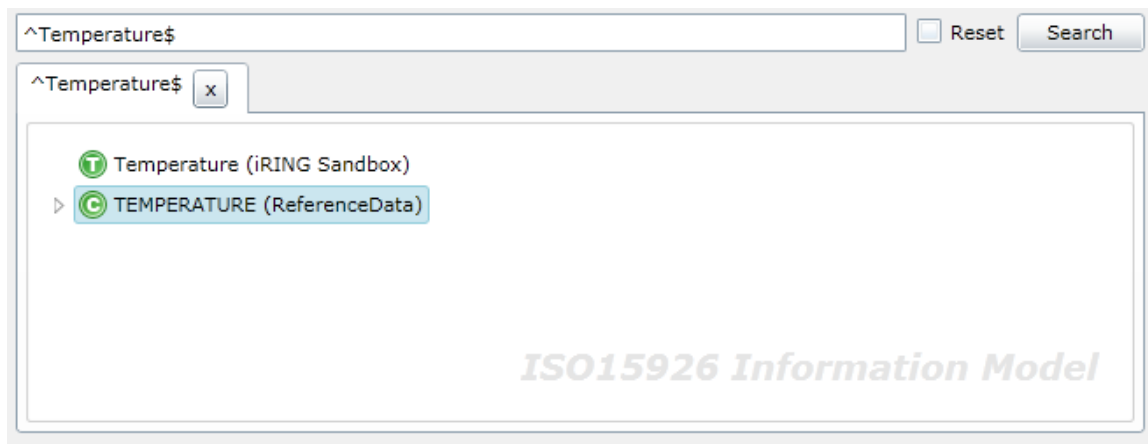
11. This completes the mapping for the IdentificationByTag template. Save the graph by clicking on the Save button on the Mapping panel toolbar.

f. Mapping with Value Lists

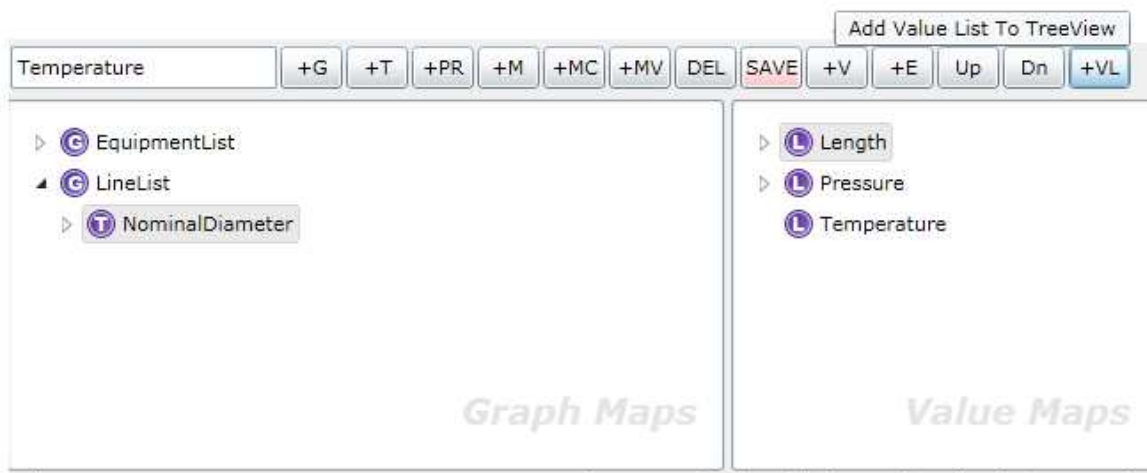
Value Lists provide a way to set values from a predefined list. The classic example is the units of measure for various engineering parameters (e.g., pressure and temperature units). In addition to specifying the list of values, the system can be used to translate values at different endpoints. For example, one endpoint may express pressure as kPa and another may express pressure as kilopascal. Both are valid and data exchanges will properly translate the value at the endpoint. Note that value lists will not convert numerical values from one measurement system to another (e.g., 1 PSI to 6.894 kPa).

To map a value list in a graph map, perform the following:

1. In Information Model pane search for valid class (e.g., Temperature) and select it.

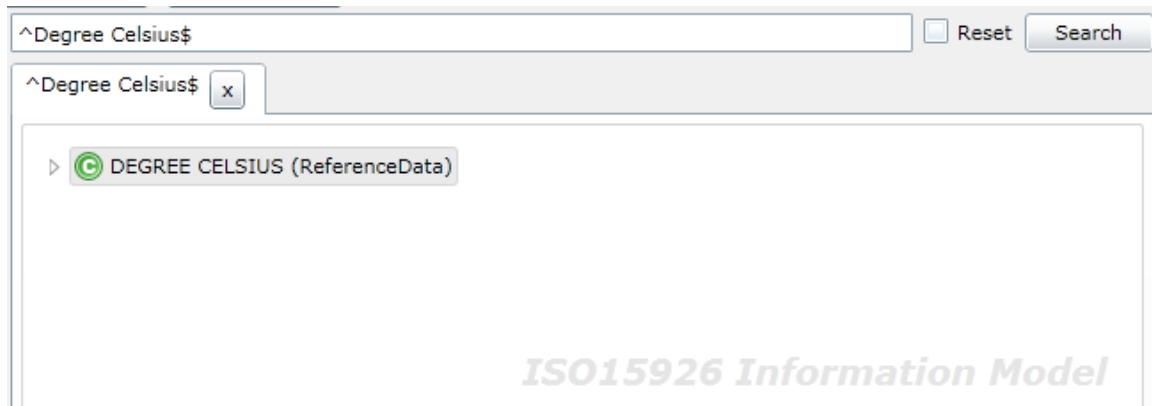


2. Enter the Value List name click on +VL which will add Value list name in Value List Pane.

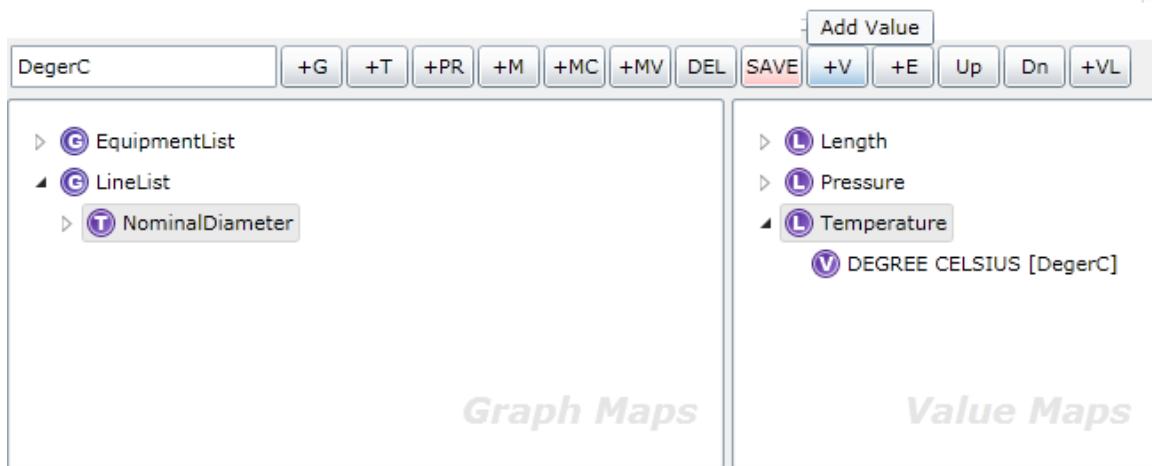


To add values to the value list, perform the following:

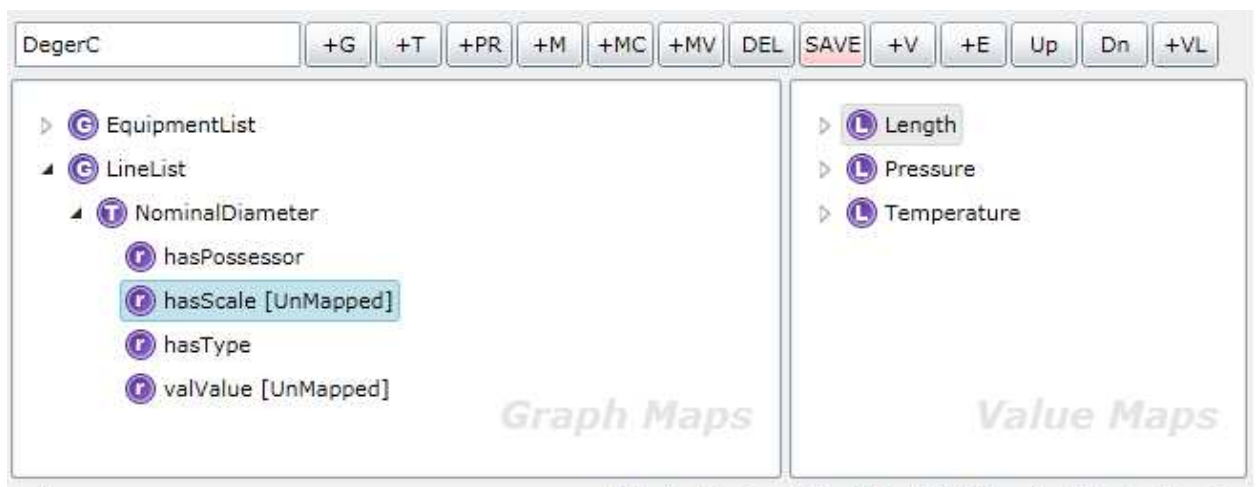
1. In Information Model pane search for valid class (e.g., Degree Celsius) and select it.



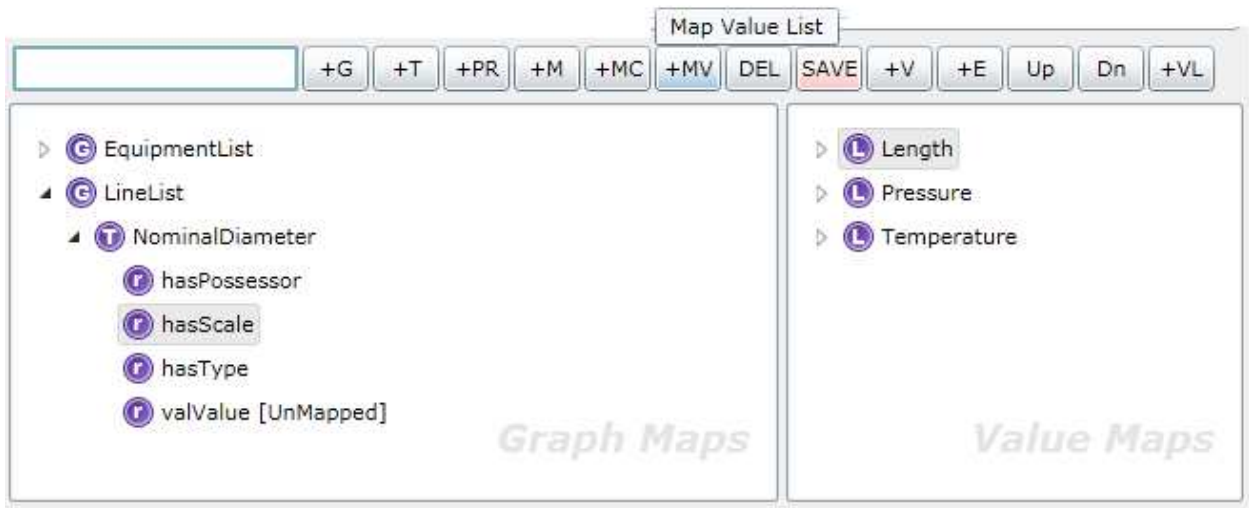
2. Enter the Value name click on +V which will add Value name under Value List.



3. Select the Value List pane select the desired Value List item and then in mapping pane select the role that will be assigned a Value List map.



- Click the +MV button to map the specified Value List item.

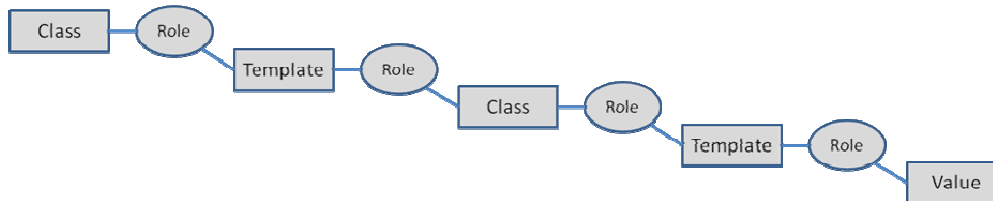


- The role identifier is now mapped because there is no [UnMapped] status next to it.

This completes the mapping for the Value List. Save the graph by clicking on the Save button on the Mapping pane toolbar

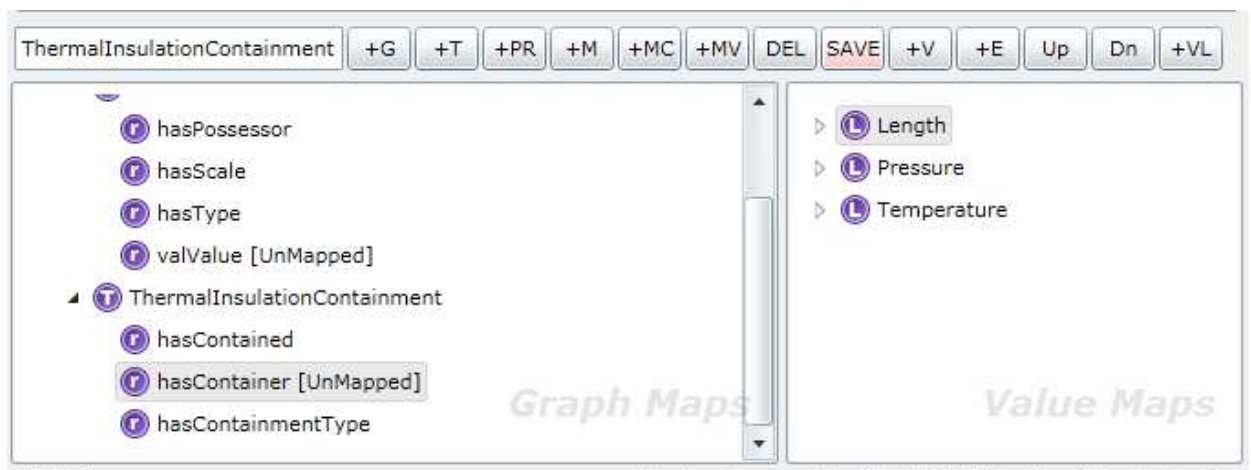
g. Mapping with Relationship Templates

Relationship templates are templates whose purpose is to relate one class to another. An example is a process line and line insulation. Each, as a class, has their own characteristics (or properties), but they are also related (i.e., a line may have insulation).

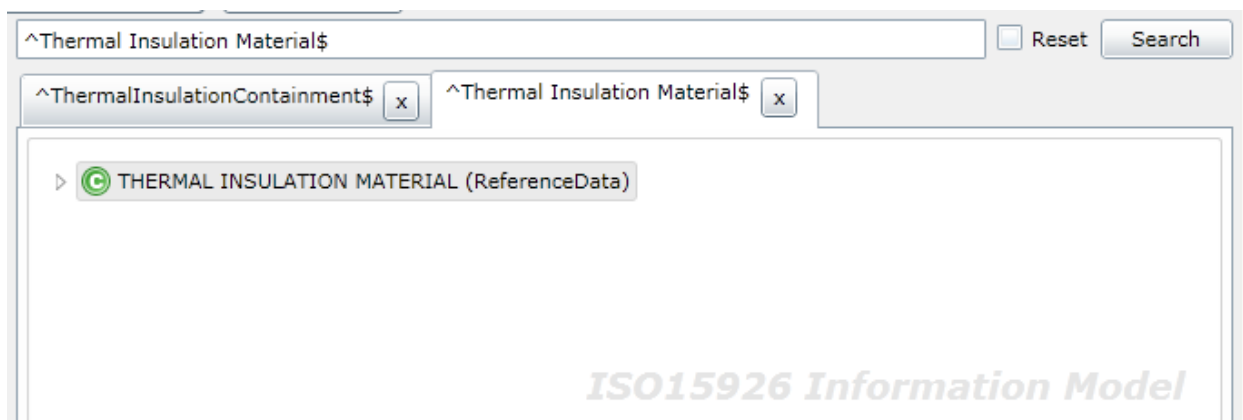


To map a relationship template, perform the following:

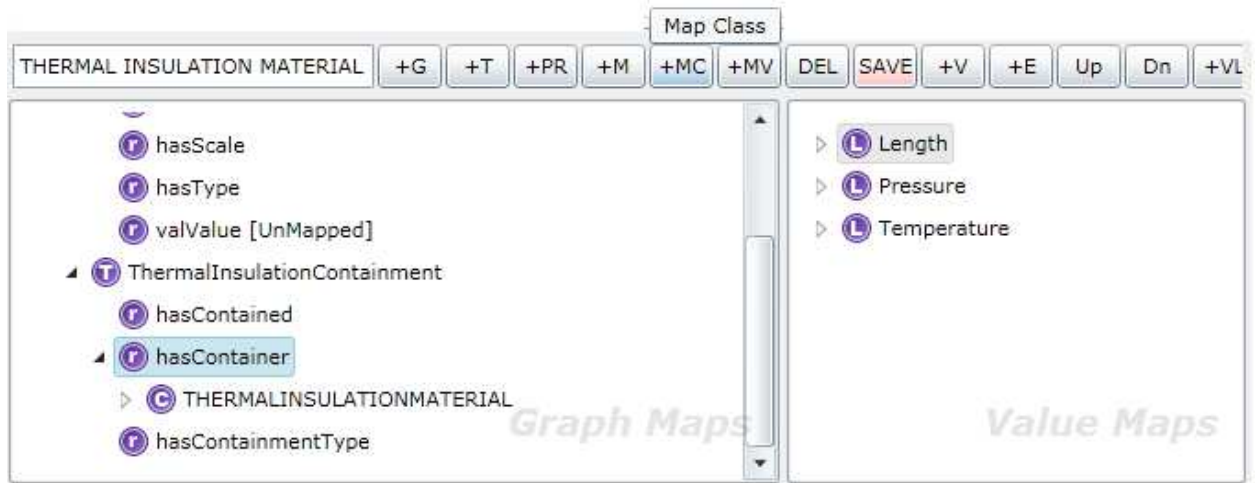
1. In the Mapping pane, select the template role that has a class relationship.



2. Get the class for the role relationship by searching for the template again in the Information Model pane and select it.



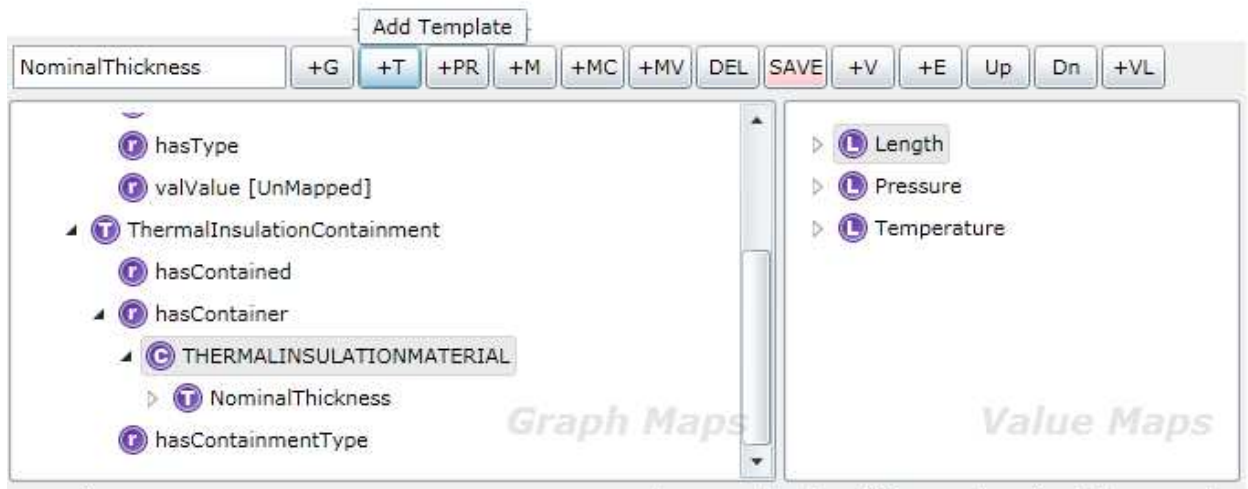
3. Select the role with the relationship and finally click Map Class which will add the class under that role.



4. Map additional templates to the class.
5. Determine the property template that will be used, search for it in the Information Model pane, and then select the result.



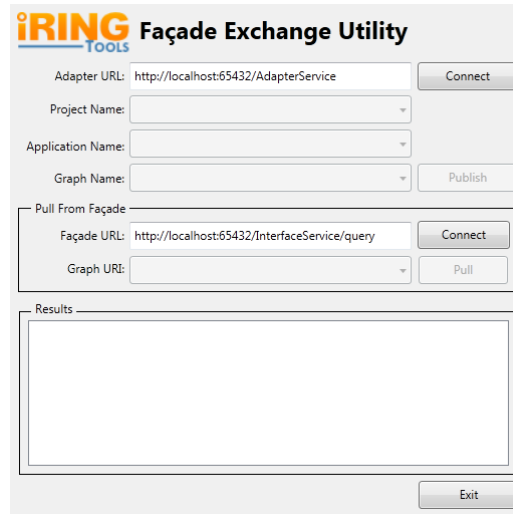
- The selected template name appears in the Mapping pane. With the class selected, click the +T button on the toolbar to map the template to the class.



- Additional templates can now be mapped to the related class.
- Continue mapping the added template as described earlier as well as adding other templates as necessary.

6. Façade Exchange Utility

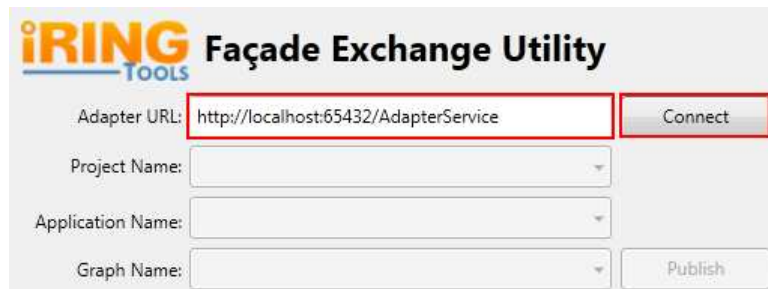
The following sections will describe how to perform a data exchange using **iRINGTools** Façade Exchange Utility shown below. It can be found in the Utils folder.



The screenshot shows the 'iRINGTools Façade Exchange Utility' window. It contains several input fields and buttons. The 'Adapter URL' field is pre-filled with 'http://localhost:65432/AdapterService' and has a 'Connect' button next to it. Below this are dropdown menus for 'Project Name', 'Application Name', and 'Graph Name', with a 'Publish' button to the right. A section titled 'Pull From Façade' contains a 'Façade URL' field pre-filled with 'http://localhost:65432/InterfaceService/query' and a 'Connect' button, and a 'Graph URL' dropdown with a 'Pull' button. At the bottom is a large 'Results' panel, currently empty, and an 'Exit' button.

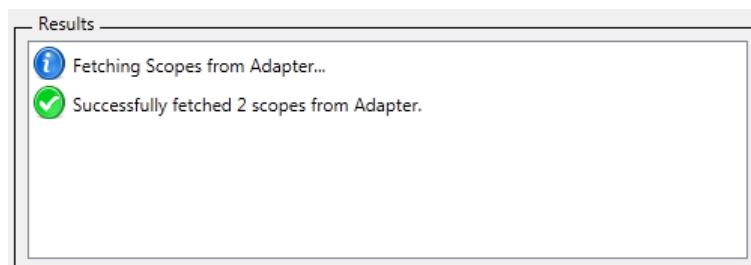
a. Connect to Adapter

Enter the URL for the iRINGTools Adapter, and click the Connect button.



This close-up screenshot highlights the 'Adapter URL' field, which contains 'http://localhost:65432/AdapterService', and the 'Connect' button. Both are enclosed in a red rectangular box. Other fields like 'Project Name', 'Application Name', and 'Graph Name' are visible but not highlighted.

The results panel will be updated and will display the following when completed.



The screenshot shows the 'Results' panel with two entries: an information icon followed by 'Fetching Scopes from Adapter...' and a green checkmark icon followed by 'Successfully fetched 2 scopes from Adapter.'.

b. Publish to own Façade

When once connected it will show the pick list for the Project after selecting Project select the application from the project select the Application .

iRING Tools Façade Exchange Utility

Adapter URL:

Project Name:

Application Name:

Graph Name:

Note:-Publish Button Updates the facade with the selected Graph only. Where as **Refresh Façade in Mapping Editor** updates the façade with all the available graphs.

The results panel will be updated and will display the following when completed.

Results

- Publishing Graph to own Façade...
- Graph [Lines] has been refreshed in triple store successfully.
- Execution time [0:0.631] minutes.

c. Connect to remote Façade

Enter the URL for the remote Façade, and click the Connect button.

Pull From Façade

Façade URL:

Graph URI:

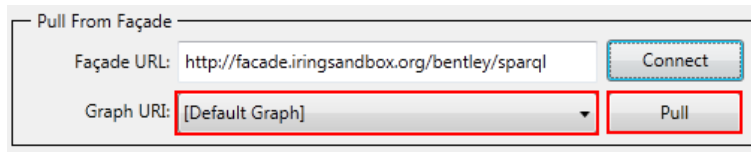
The results panel will be updated and will display the following when completed.

Results

- Fetching graphs from Façade...
- Successfully fetched 1 graphs from Façade.

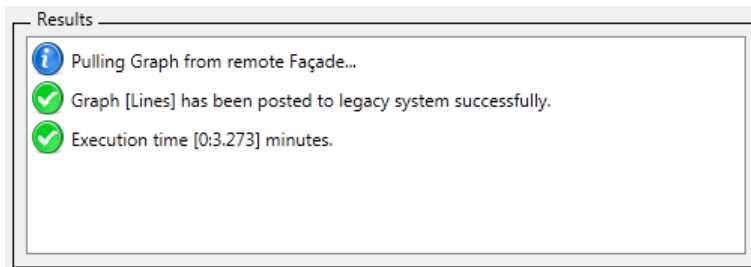
d. Pull from remote Façade

Type in the Graph URI to pull data from, and click the Pull button.



The 'Pull From Façade' dialog box contains two input fields and two buttons. The 'Façade URL' field is pre-filled with 'http://facade.iringsandbox.org/bentley/sparql'. The 'Graph URI' field is a dropdown menu currently showing '[Default Graph]'. A red rectangle highlights the 'Graph URI' field. To the right of the 'Façade URL' field is a 'Connect' button. To the right of the 'Graph URI' field is a 'Pull' button, which is also highlighted with a red rectangle.

The results panel will be updated and will display the following when completed.



The 'Results' panel displays a list of three items, each with a green checkmark icon. The first item is 'Pulling Graph from remote Façade...'. The second item is 'Graph [Lines] has been posted to legacy system successfully.'. The third item is 'Execution time [0:3.273] minutes.'.