

Enhancing Neural Data-To-Text Generation Models with External Background Knowledge

Shuang Chen^{1*}, Jinpeng Wang², Xiaocheng Feng¹, Feng Jiang^{1,3}, Bing Qin¹, Chin-Yew Lin²

¹ Harbin Institute of Technology, Harbin, China

² Microsoft Research Asia ³ Peng Cheng Laboratory

hitercs@gmail.com, {jinpwa, cyl}@microsoft.com,

{xcfeng, qinb}@ir.hit.edu.cn, fjiang@hit.edu.cn

Abstract

Recent neural models for data-to-text generation rely on massive parallel pairs of data and text to learn the writing knowledge. They often assume that writing knowledge can be acquired from the training data alone. However, when people are writing, they not only rely on the data but also consider related knowledge. In this paper, we enhance neural data-to-text models with external knowledge in a simple but effective way to improve the fidelity of generated text. Besides relying on parallel data and text as in previous work, our model attends to relevant external knowledge, encoded as a temporary memory, and combines this knowledge with the context representation of data before generating words. This allows the model to infer relevant facts which are not explicitly stated in the data table from an external knowledge source. Experimental results on twenty-one Wikipedia infobox-to-text datasets show our model, KBAtt, consistently improves a state-of-the-art model on most of the datasets. In addition, to quantify when and why external knowledge is effective, we design a metric, KBGain, which shows a strong correlation with the observed performance boost. This result demonstrates the relevance of external knowledge and sparseness of original data are the main factors affecting system performance.

1 Introduction

Automatic text generation from structured data (data-to-text) is a classic task in natural language generation which aims to automatically generate fluent, truthful and informative texts based on structured data (Kukich, 1983; Holmes-Higgin, 1994; Reiter and Dale, 1997). Data-to-text is often formulated into two subproblems: *content selection* which decides what contents should be included in the text and *surface realization* which

*Contribution during internship at Microsoft Research.

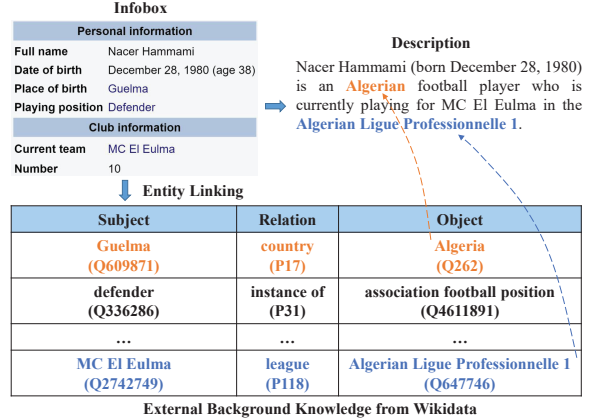


Figure 1: An example of generating description from a Wikipedia infobox. External background knowledge expanded from the infobox is helpful for generation.

determines how to generate the text based on selected contents. Traditionally, these two subproblems have been tackled separately. In recent years, neural generation models, especially the encoder-decoder model, solve these two subproblems jointly and have achieved remarkable successes in several benchmarks (Mei et al., 2016; Lebrete et al., 2016; Wiseman et al., 2017; Dušek et al., 2018; Nie et al., 2018).

Such end-to-end data-to-text models rely on massive parallel pairs of data and text to learn the writing knowledge. They often assume that all writing knowledge can be learned from the training data. However, when people are writing, they will not only rely on the data contents themselves but also consider related knowledge, which is neglected by previous methods. For example, as shown in Fig. 1, an infobox about a person called *Nacer Hammami* is paired with its corresponding biography description from the Wikipedia. However, the information in the infobox is not enough to cover all the facts mentioned in the description. To generate this description from the in-

fobox, we need to expand information based on external background knowledge from its related entities. For example, in the description: 1) “is an *Algerian* football player” indicates the nationality of *Nacer Hammami* which is not explicitly stated in the infobox. However, the place of birth, *Guelma*, of *Nacer Hammami* is given, therefore the nationality can be inferred from the knowledge that *Guelma* is a place in *Algeria*. 2) “playing for *MC El Eulma* in the *Algerian Ligue Professionnelle 1*” describes the fact that *MC El Eulma* is a club in the *Algerian Ligue Professionnelle 1* which is also not explicitly stated in the infobox which can be expanded from external knowledge base.

One may argue that neural models can learn such knowledge when enough parallel co-occurrence pairs such as (*Guelma*, *Algerian*) and (*MC El Eulma*, *Algerian Ligue Professionnelle 1*) are available. However even in such case, neural models still tend to make mistakes for sparse co-occurrence pairs as we will show in the experiments section.

In this paper we enhance neural-network-based data-to-text generation models with external knowledge in a simple but effective way. Besides learning the association between data and text from parallel data-text pairs as in previous work, our model attends to relevant external knowledge, encoded as a temporary memory, and combines this knowledge with the context representation of data before generating words. Specifically, both infobox and background knowledge facts are encoded and a dual-attention mechanism is proposed to guide the decoder to generate text.

To verify the effectiveness of our proposed model, **Knowledge Base enhanced Attention-based sequence-to-sequence network** (KBAtt), we conduct experiments on multiple Wikipedia infobox-to-text datasets including WikiBio (Lebret et al., 2016) and 20 new datasets¹. Our experiment results show that KBAtt consistently improves a state-of-the-art neural data-to-text model to achieve higher performances on most of the datasets. To quantify when and why external knowledge is effective, we design a metric which shows a strong correlation with the observed performance boost. This result demonstrates the relevance of external knowledge and sparseness of original data are the main factors affecting system

performance.

The contributions of our work can be summarized as follows:

- We demonstrate that external knowledge base could be used to enhance the performance of neural data-to-text models.
- We propose a simple yet effective model, KBAtt, to integrate external knowledge using a dual-attention mechanism.
- We design a metric, KBGain, to quantify when and why external knowledge is effective.
- We contribute twenty infobox-to-text datasets from a variety of domains.

2 The Proposed Model

Our model takes a data table D (e.g., a Wikipedia infobox) and a relevant external knowledge base (KB) containing a set of facts F as input and generates a natural language text $y = y_1, \dots, y_T$ consisting of T words. To augment the infobox with external knowledge, we preserve the Wikipedia internal hyperlink information in the field values of infobox, and track these hyperlinks to get their corresponding entities from Wikidata² where we retrieve only one-hop facts. The backbone of our model is an attention based sequence-to-sequence model (Bahdanau et al., 2014) equipped with copy mechanism (See et al., 2017). As shown in Fig. 2, the model consists of four main components: a table encoder, a KB encoder, the dual attention mechanism and a decoder. We describe each component in the following sections.

2.1 Table Encoder

In Fig. 2, the input data table D consists of several *field name* and *field value* pairs. We follow (Sha et al., 2017; Liu et al., 2017) to tokenize the field values and transform the input table into a flattened sequence $\{(n_i, v_i)\}_{i=1}^N$, where each element is a token v_i from a field value paired with its corresponding field name n_i . To encode the flattened table, we map each (n_i, v_i) to vector $x_i = [e^{n_i}; e^{v_i}]$, where e^{n_i} and e^{v_i} are trainable

¹Available at <https://github.com/hitercs/WikiInfo2Text>

²We adopt Wikidata (dumps version: 20150831) as the external knowledge base. Although we extend the infobox with external knowledge by using the Wikipedia hyperlink, we can also apply entity linking to link input data to the knowledge base in practice.

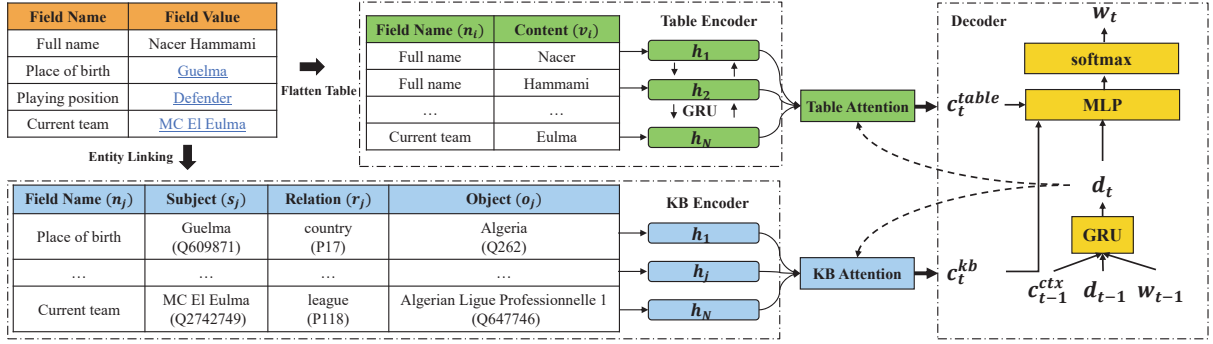


Figure 2: A diagram of the knowledge base enhanced neural data-to-text generation model. First, we transform the table into a flattened sequence, extract entities mentioned in the field value of the infobox and link them to Wikidata where we can retrieve relevant facts. Then, the table contents and external knowledge base facts are carefully encoded. Finally, a single layer GRU decoder with a dual attention mechanism decides which part of information should be used for generation.

word embeddings of n_i and v_i , and $[\cdot; \cdot]$ is the concatenation of vectors. Then each x_i is encoded into a hidden vector h_i using a bi-directional GRU (Cho et al., 2014).

2.2 Knowledge Base Encoder

As shown in Fig. 2, we extract entities mentioned in the field value of infobox and link them to Wikidata. Then we can retrieve relevant facts whose subject is the linked entity from Wikidata. These facts contain important background knowledge related to the infobox which is helpful for generation. The KB fact set is denoted by $F = \{(n_j, s_j, r_j, o_j)\}_{j=1}^{|F|}$, where s_j, r_j, o_j is the subject, relation and object of the fact respectively, and field name n_j indicates the current fact is linked by the field value of n_j . In order to integrate such KB facts into the neural model, we apply Multi-Layer Perceptron (MLP) to encode each fact into its representation:

$$f_j = \tanh(\mathbf{W}_f[e^{n_j}; e^{s_j}; e^{r_j}; e^{o_j}] + b_f) \quad (1)$$

where \mathbf{W}_f and b_f are trainable weights and bias, while $e^{n_j}, e^{s_j}, e^{r_j}$ and e^{o_j} is the embedding of field name n_j , subject s_j , relation r_j and object o_j respectively. To accommodate generation steps where no information from the external knowledge is needed, such as generating *name* field which is already stated in the table, we apply a simple strategy by padding a *none* fact in the knowledge base.

2.3 Dual Attention Mechanism

After encoding the table and background knowledge base facts, we apply a RNN-based decoder

to generate words conditioned on both table information and background knowledge fact information. In general, given a decoder hidden state d_t at timestep t , we apply dual attention mechanism including table attention and KB attention to determine which parts that it should pay attention to. Next we will introduce table attention and KB attention briefly.

2.3.1 Table Attention

The table attention is based on similarity between decoder hidden state d_t and table contents representation $\{h_i\}_{i=1}^N$. Specially we apply attention mechanism from (Bahdanau et al., 2014) to calculate the table context representation c_t^{table} .

$$e_{t,i} = \mathbf{v}_a^\top \tanh(\mathbf{W}_a d_t + \mathbf{U}_a h_i) \quad (2)$$

$$\alpha_{t,i} = \frac{\exp(e_{t,i})}{\sum_{i=1}^N \exp(e_{t,i})} \quad (3)$$

$$c_t^{table} = \sum_{i=1}^N \alpha_{t,i} h_i \quad (4)$$

where $\mathbf{W}_a, \mathbf{U}_a$ and \mathbf{v}_a are trainable parameters. $\alpha_{t,i}$ is the table attention weight.

2.3.2 KB Attention

Besides utilizing table information, the words generated may contain facts which are not directly mentioned in the table but could be inferred from the background knowledge F . In order to integrate such knowledge into the decoder, we apply KB attention over $\{f_j\}_{j=1}^{|F|}$. Similar to the table attention, we can get KB context representation c_t^{kb} .

2.4 Decoder

The decoder is a single layer GRU equipped with copy mechanism. As for the generation mode, given a decoder hidden state \mathbf{d}_t , the decoder attends both table and knowledge base using mechanism described above, and get table context representation \mathbf{c}_t^{table} and KB context representation \mathbf{c}_t^{kb} . So the context representation at time step t is given by:

$$\mathbf{c}_t = [\mathbf{c}_t^{table}; \mathbf{c}_t^{kb}] \quad (5)$$

Then given table D and knowledge base facts set F , the probability of word y_t generated from a fixed vocabulary at time step t is defined as follows:

$$P_{\text{vocab}} = \text{softmax}(f(\mathbf{d}_t, \mathbf{y}_{t-1}, \mathbf{c}_t)) \quad (6)$$

where $f(\cdot)$ is a non-linear function applying on the decoder hidden state \mathbf{d}_t , previous word embedding \mathbf{y}_{t-1} and the current context vector \mathbf{c}_t .

To tackle the rare and unknown words problem, we adopt the copy mechanism (See et al., 2017). Specifically, a gate $p_{\text{gen}} \in [0, 1]$ is introduced to switch between copy mode and generation mode. The generation probability p_{gen} is defined as:

$$p_{\text{gen}} = \sigma(\mathbf{w}_c^\top \mathbf{c}_t^{table} + \mathbf{w}_d^\top \mathbf{d}_t + \mathbf{w}_y^\top \mathbf{y}_{t-1} + b) \quad (7)$$

where σ stands for the sigmoid function while vectors \mathbf{w}_c , \mathbf{w}_d , \mathbf{w}_y and scalar b are trainable parameters. The joint probability for generating y_t at time step t is formulated as follows:

$$P(y_t | y_{<t}, D, F) = p_{\text{gen}} P_{\text{vocab}}(y_t) + (1 - p_{\text{gen}}) \sum_{i: v_i = y_t} \alpha_{t,i} \quad (8)$$

where $\alpha_{t,i}$ is the table attention weight defined in Equation 3.

2.5 Training

Given training dataset $\{(D^k, F^k, y^k)\}_{k=1}^S$ consisting of S samples, our goal is to maximize the probability of target description $y = y_1, \dots, y_T$ given the input table D and the background knowledge facts F . So the objective function is to minimize the negative log-likelihood:

$$J(\theta) = -\frac{1}{S} \sum_{k=1}^S \sum_{t=1}^{T_k} \log P(y_t^k | y_{<t}^k, D^k, F^k) \quad (9)$$

The objective function is fully differentiable, so the entire model can be trained end-to-end through backpropagation. Adam (Kingma and Ba, 2014) is used to optimize our model.

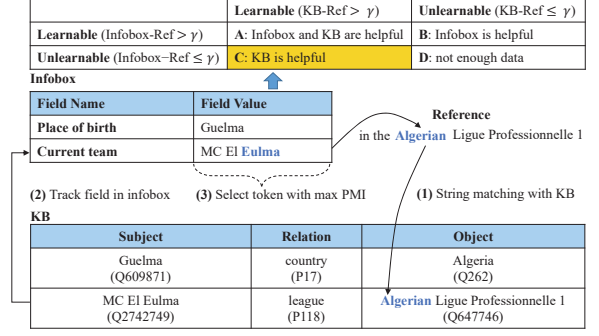


Figure 3: An illustration of KBGain metric.

3 When and Why External Knowledge is Beneficial

In this section, we introduce KBGain to quantify when and why external knowledge (KB) is effective, and then show how KBGain correlates with the performance boost of KBAtt over Seq2Seq+Copy in 21 datasets in Section 4.4. Intuitively, incorporating an external KB should improve data-to-text generation performance. However, to pinpoint the effect of the additional knowledge is not trivial since we know that (a) not all external knowledge is relevant and (b) neural models may memorize certain inference patterns when parallel data is big enough. We assume (1) matching tokens between the external KB and the references indicate relevance of the tokens in the external KB; (2) high frequency of co-occurrence of matching tokens between the infobox and the references indicate good potential for neural models to learn generation patterns which leads to less effectiveness of an external KB, i.e. no data sparsity in the original data. To characterize these factors, we introduce KBGain.

KBGain measures the portion of *learnable* tokens in the references co-occurred with their corresponding external KB entries but filter out those tokens which could also co-occurred with the infobox. We say a token is learnable from one source (infobox or KB) when the co-occurrence frequency between them is higher than a threshold γ which is the minimum size of co-occurrence above which learning will be effective³. The top table in Fig. 3 summarizes learnable tokens in 4 possible cases. Among them, case C where the frequency of infobox and reference (Infobox-Ref) token co-occurrence does not exceed this threshold but its KB and reference (KB-Ref) token co-

³Here, γ is set 25 by tuning on the development datasets, please see Appendix A.3 for more details.

Dataset	WikiBio	Album
Avg. # tokens per sentence	26.1	21.0
Avg. # tokens per table	53.0	57.1
Avg. # fields per table	19.7	15.9
Avg. # table tokens per sent.	11.6	9.7
Avg. # entities per table	5.9	5.5
Avg. # fact tuples per entity	19.0	7.2
Dataset size	728, 321	76, 105

Table 1: Dataset statistics for two sample datasets.

occurrence does, then this is where the KB will be effective. KBGain is defined as the average ratio between count of the tokens falling into category **C** and the length of their corresponding reference on the test set.

Specifically, for all tokens in the reference except stop words and punctuation, we select those matched⁴ on string with the object tokens of KB but not with the infobox. For example, the token *Algerian* in the reference is matched with the object of the last KB tuple. The KB-Ref token pair is simply acquired by string matching while Infobox-Ref token pair can be tracked by firstly finding the corresponding field based on the matched tuple, and then selecting the token in its field value with the highest pointwise mutual information (PMI).

4 Experiments

4.1 Datasets

In the experiments, we adopt the WikiBio (Lebret et al., 2016) along with twenty new infobox-to-text datasets collected from Wikipedia⁵. The full statistics of these datasets could be found in the Appendix A.2. Table 1 shows the statistics of two sample datasets. Each dataset consists of infoboxes as input data and the first sentences of their corresponding Wikipedia articles as references. For example, on datasets WikiBio and Album, we extract 5.9 and 5.5 entities from each table, and each entity has 19.0 and 7.2 extended

⁴To make it simple, we adopt strict string matching. This is acceptable for rough quantification of the intended measurement since precise and semantic-aware matching is still an active research area. We also try several popular stemmers to expand tokens e.g., *Algeria* to *Algerian*, but no stemmers have such capability.

⁵These twenty datasets are similar to WikiBio but from different domains, e.g. Album, Book etc., which are characterized by infobox template category name. They are created with the similar procedure and the same Wikipedia dumps as outlined in Lebret et al. (2016). For more details about data collection, please refer to the Appendix A.1.

Dataset	Seq2Seq+Copy	KBAtt	Δ
Single	43.60	47.70	4.10
Station	54.30	56.77	2.47
Australian_place	43.73	45.73	2.00
Album	41.04	42.77	1.73
NRHP	48.97	50.43	1.46
Airport	45.17	46.61	1.44
Book	36.07	37.49	1.42
Automobile	18.64	19.95	1.31
Building	24.13	25.21	1.08
UK_school	33.64	34.72	1.08
School	37.30	38.33	1.03
Football_club_season	46.05	47.02	0.97
UK_place	41.46	42.38	0.92
Military_unit	37.74	38.58	0.84
Military_conflict	18.58	19.21	0.63
WikiBio	44.28	44.59	0.31
Television_episode	73.59	73.87	0.28
NCAA_team_season	87.37	87.58	0.21
French_commune	90.14	90.33	0.19
Settlement	77.59	77.68	0.09
Video_game	29.54	29.48	-0.06

Table 2: BLEU-4 score with two generation models on 21 datasets.

facts tuples, on average. WikiBio and the other 20 datasets consist of 728,321 and 668,796 instances respectively, and they together cover 84.34% infoboxes of the English Wikipedia⁶.

4.2 Experiment Setup

We conduct experiments on the datasets as introduced in Section 4.1. Seq2Seq+Copy is the main baseline: a sequence-to-sequence (Seq2Seq) model equipped with copy mechanism from See et al. (2017) which is one of the state of art methods. We also compare our results with other published results using the WikiBio dataset. The model structure of our baseline model is most similar to Sha et al. (2017) by removing their specialized design on order planning which is not the focus of this paper. Since our aim is to verify the effectiveness of external knowledge for data-to-text task, we keep our baseline model as general as possible without other specialized design. Our primary model is KBAtt: a model which integrates the background knowledge into baseline model through a KB encoder and KB attention mechanism. We employ BLEU (Papineni et al., 2002) as the automatic evaluation metric. In addition to BLEU, we conduct human evaluation to assess the factual accuracy of generated sentences.

⁶Although the English Wikipedia has about 5 million entities, we totally parsed 1,656,458 infoboxes and drop some of them due to data noise which indicates nearly 2/3 entities have no infobox.

4.3 Training Details

The dimensions of all trainable word embeddings are set to 512, and the GRU hidden states sizes are set to 512. To limit the memory of our model, we set the maximum number of facts per table to 500. We initialize all the model parameters randomly using a uniform distribution between -0.08 and 0.08. For the model training, we use Adam (Kingma and Ba, 2014) with initial learning rate of 0.001 as the optimization algorithm. The training batch size is set to 64. We also apply gradient clipping (Pascanu et al., 2013) with range [-1,1] during training. We conduct experiments using single card NVIDIA Tesla V100. The largest 15 datasets with more than 9500 training instances are trained for 20 epochs, while the remaining 6 datasets are trained for 40 epochs. All the models were selected based on BLEU-4 score on the development set. All the experiments use greedy search as the decoding algorithm during testing.

4.4 Main Results

4.4.1 Overall Results

To verify the effectiveness of KBAtt, we conduct experiments on 21 Wikipedia infobox-to-text datasets. Table 2 shows the performances of KBAtt and Seq2Seq+Copy in terms of BLEU-4 score. As we can see, KBAtt consistently outperforms Seq2Seq+Copy on most of the datasets, i.e., more than 0.5 BLEU-4 improvements on 15 out of 21 datasets, and comparable on the remaining 6 categories. To get a better understanding of when and why external knowledge will be effective or not, we correlate the performance gains in terms of BLEU-4 with **KBGain** metric described in Section 3 across 21 datasets, and plot their values on the scatter plot in Fig. 4. The *Pearson correlation coefficient* (ρ) between BLEU-4 improvements and KBGain is 0.716 which indicates a strong positive correlation between them. This confirms our analysis in Section 3 that KBAtt is effective when the external knowledge is relevant and the original data is sparse.

4.4.2 Results on WikiBio

To compare with state-of-the-art models, Table 3 shows the results on the WikiBio dataset. Among them, our baseline Seq2Seq+Copy gains a performance of 44.28 which is comparable to Sha et al. (2017) and Liu et al. (2017) and significantly better than Lebrete et al. (2016) and Bao et al. (2018),

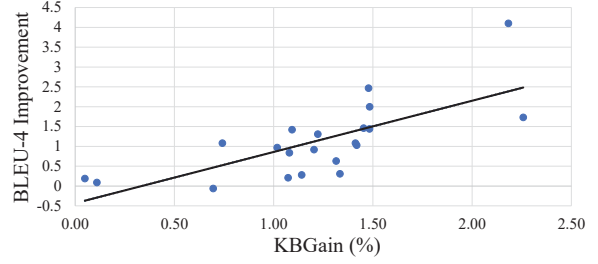


Figure 4: Strong correlation ($\rho = 0.716$) between KBGain (x) and absolute BLEU-4 improvement (y).

and this baseline model is general without specific design, e.g., order planning from Sha et al. (2017) or field-gating encoder from Liu et al. (2017). Our proposed model, namely KBAtt, obtains a BLEU-4 score of 44.59. Although the absolute improvement (+0.31 BLEU-4 points) of KBAtt over Seq2Seq+Copy is relative small, the difference between them is statistically significant under the one-tailed paired t-test at the 99% significance level. The reason why the absolute improvement is relative small is that the full WikiBio dataset consists of 728,321 parallel data-to-text pairs which are enough for neural models to memorize certain inference patterns for high frequency pairs. However, as will be shown in the Section 4.5, the baseline fails on low co-occurrence frequency pairs, but the KBAtt avoids this problem with the contributions from the external knowledge.

4.4.3 Human Evaluation

We conduct human evaluation to assess the factual accuracy of the generated sentences. Manually evaluating the generated results of all datasets is labour intensive, so we choose to evaluate two sample datasets for case study purposes. Specifically, we sample 50 instances each from the WikiBio and the Album datasets, and ask two annotators to extract facts tuples (subject, relation, object) from the references and the generated sentences⁷. In table 4, precision P_1 , recall R_1 and their overall score F_1 measure the extent that the facts extracted from the generated sentences conform to those from references. As we can see, KBAtt achieves 1.21%, 7.42% improvements in terms of F_1 on WikiBio and Album respectively, which shows that KBAtt can generate more relevant facts with respect to the reference than the

⁷The generated sentences are shuffled to avoid model preferences. The Cohen’s kappa between two annotators is 0.776.

Model	BLEU-4
Table NLM (Lebret et al., 2016)	34.70
Table2Seq (Bao et al., 2018)	40.26
Order Planning, full model (Sha et al., 2017)	43.91
Field-gating Seq2Seq, full model (Liu et al., 2017)	44.71
Seq2Seq+Copy	44.28
KBAtt	44.59

Table 3: BLEU-4 scores (%) on WikiBio dataset.

Dataset	Model	P_1	R_1	F_1	P_2
WikiBio	Seq2Seq+Copy	69.07%	62.45%	65.59%	88.35%
WikiBio	KBAtt	71.81%	62.45%	66.80%	91.85%
Album	Seq2Seq+Copy	73.33%	71.84%	72.58%	84.38%
Album	KBAtt	81.70%	78.37%	80.00%	90.64%

Table 4: Human based evaluation results.

Seq2Seq+Copy baseline. We further ask the annotators to judge whether the facts extracted from the generated texts are correct against information from the infobox, the external knowledge (eg. Wikidata), or even search engines. In table 4, P_2 measures the ratio of correct facts in the generated results. We observe that KBAtt improves 3.50% and 6.26% over Seq2Seq+Copy in WikiBio and Album respectively. This shows that KBAtt is more likely to generate accurate facts than Seq2Seq+Copy.

4.5 Analysis of Few-Shot Learning Ability

To examine the ability of learning writing knowledge from few examples, we design an experiment to compare the performance under different number of training samples for the baseline and our model. In the training set of WikiBio, about 78.5% tables contain *place of birth* field but only 19.0% tables include the *nationality* field. However, in the references, *nationality* of a person is frequently mentioned. This means that the ability of inferring *nationality* based on *place of birth* is important. We collect the cases from the test data with the following conditions: (a) only city level information is given in the field of place of birth; (b) nationality is not specified in the table; (c) the reference mentions country name or nationality. From these cases, we get over 400 unique places of birth to nationality inference pairs and split them into two intervals $[1, 25)$ and $[25, \infty)$ according to their co-occurrence frequency in the training set⁸. For each interval, we randomly sample 50 test cases and

⁸The interval threshold 25 is set by following that for KB-Gain.

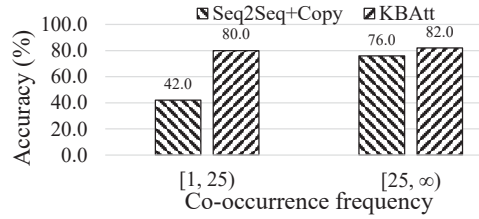


Figure 5: Accuracy (%) of nationality information in the generated sentences w.r.t different co-occurrence frequency intervals.

manually assess the accuracy of nationality information mentioned in the generated sentences⁹.

Fig. 5 shows the accuracy of nationality information in the generated text with respect to different co-occurrence frequency intervals: Firstly, we found that the baseline model struggles to learn the inference from *place of birth* to *nationality* when their co-occurrence frequency in training set is less than 25, which shows the difficulty of this task; Secondly, in interval $[1, 25)$, the baseline model only gets 42.0% accuracy, but our model achieves 80.0% accuracy, a 38.0% absolute gain. This confirms our motivation that incorporating external knowledge into neural models can improve model performances especially when the original data is sparse; Finally, the accuracy of both models increases as the frequency goes from $[1, 25)$ to $[25, \infty)$, and the improvement of our model over the baseline model gradually narrows, from 38.0% to 6.0%. This shows that the baseline model could learn part of inference patterns when enough parallel data is available.

4.6 Case Study

Fig. 6 shows three examples from the development set of WikiBio dataset which can demonstrate how KBAtt succeeds or fails. Fig. 6 (a) and (b) illustrate KBAtt is helpful when original data is sparse. However when original data is dense, the baseline model still can learn it. As shown in Fig. 6 (a), the baseline model struggles to learn direct association between “german” and “gummersbach” (birth place in the table), since they only co-occur 12 times in the training data. But it is easy for KBAtt to learn since “german” co-occurs with “germany” in KB 12,437 times in the training data. As shown in Fig. 6 (b), although the national-

⁹In this experiment, a generated result is judged correct only if it generates the same nationality information as the reference.

Article title	dan van husen	Reference	dan van husen (born april 30 , 1945) is a german actor who has also performed in hollywood films .			
Birth date	30 april 1945	Seq2Seq+Copy	dan van husen (born 30 april 1945) is a british actor , screenwriter and producer .			
Name	dan van husen	KBAtt	dan van husen (born 30 april 1945 in gummersbach) is a former german actor .			
Birth place	gummersbach		Field Name	Subject	Relation	Object
Caption	dan van husen		Birth place	gummersbach	country	germany
Years active	1968 -- present		Birth place	gummersbach	instance of	district capital
(a)						
Article title	stephanie moorhouse	Reference	stephanie moorhouse (born january 20 , 1987) is an australian former artistic gymnast .			
Birth date	20 january 1987	Seq2Seq+Copy	stephanie moorhouse (born 20 january 1987) is an australian artistic gymnast .			
Birth place	melbourne	KBAtt	stephanie moorhouse (born 20 january 1987) is an australian artistic gymnast .			
Weight	47 kg lb		Field Name	Subject	Relation	Object
Discipline	wag		Birth place	melbourne	country	australia
Level	senior international		Birth place	melbourne	instance of	city
(b)						
Article title	henry roberts (architect)	Reference	henry roberts (16 april 1803 -- 9 march 1876) was a british architect best known for fishmongers ' hall in london and for his work on model dwellings for workers .			
Birth date	1803	Seq2Seq+Copy	henry roberts (1803 -- 1876) was an english architect who designed many buildings in florence , florence , and florence .			
Birth place	philadelphia	KBAtt	henry roberts (1803 -- 1876) was an american architect and architect .			
Death date	1876		Field Name	Subject	Relation	Object
Death place	florence		Birth place	philadelphia	country	united states of america
Occupation	architect		Birth place	philadelphia	instance of	city
(c)						

Figure 6: Case study. Three generation examples from development set of WikiBio. Each example consists of the input infobox, parts of external knowledge base, the reference and two generated sentences by Seq2Seq+Copy and KBAtt. We mark correct fact information as blue and incorrect ones as red.

ity information is not explicitly stated in the table, both Seq2Seq+Copy and KBAtt generate correct nationality information (“australian”). The reason is that “australian” co-occurs with “melbourne” in the table 3,391 times in the training data. So, it is easy for the neural model to learn such inference patterns. Fig. 6 (c) illustrates the pattern of inferring nationality from birth place is not always correct. In this case, KBAtt makes a plausible inference on nationality from birth place, so it generates “american”. However, this inference pattern doesn’t hold for this case, because he is British. Hopefully, such cases are rare since the birth place conforms to the nationality in most of cases, so our methods can bring improvement as indicated by the overall better performance across almost all Wikipedia categories.

5 Related Work

Data-to-text generation is an important task in natural language generation which has been studied for decades (Kukich, 1983; Holmes-Higgin, 1994; Reiter and Dale, 1997). This task is broadly divided into two subproblems: *content selection* (Kukich, 1983; Reiter and Dale, 1997; Duboue and McKeown, 2003; Barzilay and Lapata, 2005) and *surface realization* (Goldberg et al., 1994; Re-

iter et al., 2005).

With the advent of neural text generation, the distinction between *content selection* and *surface realization* becomes blurred. For example, Mei et al. (2016) proposed an end-to-end encoder-aligner-decoder model to learn both content selection and surface realization jointly which shows good results on WeatherGov and RoboCub datasets. Wiseman et al. (2017) generate long descriptive game summaries from a database of basketball games where they show the current state-of-the-art neural models are quite good at generating fluent outputs, but perform poorly in content selection and capturing long-term structure. Our work falls into the task of single sentence generation from Wikipedia infoboxes. The model structure ranges from feed-forward networks work (Lebret et al., 2016) to encoder-decoder models (Sha et al., 2017; Liu et al., 2017; Bao et al., 2018; Nema et al., 2018). Recently, Perez-Beltrachini and Lapata (2018) generalize this task to multi-sentence text generation, where they focus on bootstrapping generators from loosely aligned data. However, most of the work mentioned above assume all the writing knowledge can be learned from massive parallel pairs of training data. Different from the previous work, we exploit incorporating external

knowledge into this task to improve the fidelity of generated text.

Our work is also relevant to recent works on integrating external knowledge into neural models for other NLP tasks. The motivations of incorporating external knowledge range from enriching the context information (Mihaylov and Frank, 2018) in reading comprehension, improving the inference ability of models (Chen et al., 2018) in natural language inference, to providing the model a knowledge source to copy from in language modelling (Ahn et al., 2016). Our model, KBAtt, is most relevant to Mihaylov and Frank (2018), where they focus on similarity calculation but we focus on generation in this paper. Moreover, in addition to demonstrating the positive effect of incorporating external knowledge as previous work, we also design a new metric to quantify the potential gains of external knowledge for a specific dataset which can explain when and why our model is effective.

6 Conclusion

In this paper, we propose a neural data-to-text generation model, KBAtt, that incorporates external background knowledge in a simple but effective way to improve fidelity of the generated text. Experiments on 21 Wikipedia infobox-to-text datasets show KBAtt consistently achieves better performance in BLEU than a state-of-the-art baseline on most of datasets. Meanwhile, to quantify when and why external knowledge is effective, we design a metric, KBGain, which shows a strong correlation with observed performance boost. This result indicates the relevance of external knowledge and sparseness of original data are the main factors affecting the effectiveness of KBAtt.

In the future, we plan to investigate integrating multi-hops knowledge graph behind the data which has potential to further improve the inference ability of neural models. It will be worthwhile especially when we extend the task to multiple sentence generation. The main challenge in integrating multi-hops knowledge graph is the large search space. We plan to employ reinforcement learning based techniques to allow the model to search the optimal inference paths by trial and error. Besides, we are also interested in integrating external knowledge into other types of datasets beyond Wikipedia infobox-to-text datasets.

7 Acknowledgement

We would like to thank the anonymous reviewers for their helpful comments. The work of this paper is funded by the project of National Key Research and Development Program of China (No. 2018YFC0832105).

References

- Sungjin Ahn, Heeyoul Choi, Tanel Pärnamaa, and Yoshua Bengio. 2016. A neural knowledge language model. *arXiv preprint arXiv:1608.00318*.
- Dzmitry Bahdanau, Kyunghyun Cho, and Yoshua Bengio. 2014. Neural machine translation by jointly learning to align and translate. *International Conference on Learning Representations*.
- Junwei Bao, Duyu Tang, Nan Duan, Zhao Yan, Yuanhua Lv, Ming Zhou, and Tiejun Zhao. 2018. Table-to-text: Describing table region with natural language. *AAAI*.
- Regina Barzilay and Mirella Lapata. 2005. Collective content selection for concept-to-text generation. In *Proceedings of the conference on Human Language Technology and Empirical Methods in Natural Language Processing*, pages 331–338. ACL.
- Qian Chen, Xiaodan Zhu, Zhen-Hua Ling, and Diana Inkpen. 2018. Natural language inference with external knowledge. *Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics*.
- Kyunghyun Cho, Bart Van Merriënboer, Caglar Gulcehre, Dzmitry Bahdanau, Fethi Bougares, Holger Schwenk, and Yoshua Bengio. 2014. Learning phrase representations using rnn encoder-decoder for statistical machine translation. *Proceedings of the 2014 Conference on Empirical Methods in Natural Language Processing*.
- Pablo A Duboue and Kathleen R McKeown. 2003. Statistical acquisition of content selection rules for natural language generation. In *Proceedings of the 2003 Conference on Empirical Methods in Natural Language Processing*, pages 121–128. ACL.
- Ondřej Dušek, Jekaterina Novikova, and Verena Rieser. 2018. *Findings of the E2E NLG Challenge*. In *Proceedings of the 11th International Conference on Natural Language Generation*, Tilburg, The Netherlands. ArXiv:1810.01170.
- Eli Goldberg, Norbert Driedger, and Richard I Kit-tredge. 1994. Using natural-language processing to produce weather forecasts. *IEEE Intelligent Systems*, (2):45–53.
- Paul Holmes-Higgin. 1994. Text generation: using discourse strategies and focus constraints to generate natural language text. *The Knowledge Engineering Review*, 9(4):421–422.

- Diederik P Kingma and Jimmy Ba. 2014. Adam: A method for stochastic optimization. *International Conference on Learning Representations*.
- Karen Kukich. 1983. Design of a knowledge-based report generator. In *Proceedings of the 21st annual meeting on Association for Computational Linguistics*, pages 145–150. ACL.
- Rémi Lebre, David Grangier, and Michael Auli. 2016. Neural text generation from structured data with application to the biography domain. *Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing*.
- Tianyu Liu, Kexiang Wang, Lei Sha, Baobao Chang, and Zhifang Sui. 2017. Table-to-text generation by structure-aware seq2seq learning. *AAAI*.
- Christopher Manning, Mihai Surdeanu, John Bauer, Jenny Finkel, Steven Bethard, and David McClosky. 2014. [The Stanford CoreNLP natural language processing toolkit](#). In *Proceedings of 52nd Annual Meeting of the Association for Computational Linguistics: System Demonstrations*, pages 55–60, Baltimore, Maryland. Association for Computational Linguistics.
- Hongyuan Mei, Mohit Bansal, and Matthew R Walter. 2016. What to talk about and how? selective generation using lstms with coarse-to-fine alignment. *NAACL*.
- Todor Mihaylov and Anette Frank. 2018. Knowledgeable reader: Enhancing cloze-style reading comprehension with external commonsense knowledge. *Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics*.
- Preksha Nema, Shreyas Shetty, Parag Jain, Anirban Laha, Karthik Sankaranarayanan, and Mitesh M Khapra. 2018. Generating descriptions from structured data using a bifocal attention mechanism and gated orthogonalization. *NAACL*.
- Feng Nie, Jinpeng Wang, Jin-Ge Yao, Rong Pan, and Chin-Yew Lin. 2018. Operations guided neural networks for high fidelity data-to-text generation. *Proceedings of the 2018 Conference on Empirical Methods in Natural Language Processing*.
- Kishore Papineni, Salim Roukos, Todd Ward, and Wei-Jing Zhu. 2002. Bleu: a method for automatic evaluation of machine translation. In *Proceedings of the 40th Annual Meeting of the Association for Computational Linguistics*, pages 311–318. ACL.
- Razvan Pascanu, Tomas Mikolov, and Yoshua Bengio. 2013. On the difficulty of training recurrent neural networks. In *The 30th International Conference on Machine Learning*, pages 1310–1318.
- Laura Perez-Beltrachini and Mirella Lapata. 2018. Bootstrapping generators from noisy data. *NAACL*.
- Ehud Reiter and Robert Dale. 1997. Building applied natural language generation systems. *Natural Language Engineering*, 3(1):57–87.
- Ehud Reiter, Somayajulu Sripada, Jim Hunter, Jin Yu, and Ian Davy. 2005. Choosing words in computer-generated weather forecasts. *Artificial Intelligence*, 167(1-2):137–169.
- Abigail See, Peter J Liu, and Christopher D Manning. 2017. Get to the point: Summarization with pointer-generator networks. *Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics*.
- Lei Sha, Lili Mou, Tianyu Liu, Pascal Poupart, Sujian Li, Baobao Chang, and Zhifang Sui. 2017. Order-planning neural text generation from structured data. *AAAI*.
- Sam Wiseman, Stuart M Shieber, and Alexander M Rush. 2017. Challenges in data-to-document generation. *Proceedings of the 2017 Conference on Empirical Methods in Natural Language Processing*.

A Supplemental Material

A.1 Dataset Collection

Our dataset is an extension of WikiBio dataset (Lebre et al., 2016) where we extend previous single Biography domain to other twenty domains (e.g. Album, Book etc.) and augment the infoboxes with external knowledge from Wikidata¹⁰. Our dataset consists of infoboxes as input data and the first sentence of their corresponding Wikipedia article as reference. The infoboxes are parsed from English Wikipedia dump (Sep 2015) while the reference sentences are tokenized with Stanford CoreNLP (Manning et al., 2014). Different from (Lebre et al., 2016), we keep the capitalization information which we believe is important for real-world application. To augment the infoboxes with external knowledge, we preserve the Wikipedia internal hyperlink information in the field values of infoboxes, and track these hyperlinks to get their corresponding entities from Wikidata (dumps version: 20150831). Finally we retrieve one-hop facts from Wikidata. The dataset is available at <https://github.com/hitercs/WikiInfo2Text>.

A.2 Full Dataset Statistics

Table 5 summarizes the full dataset statistics about the twenty-one datasets used in this paper. As you can see, WikiBio consists of 728,321 instances which is the largest infobox-to-text dataset

¹⁰<https://wikidata.org>

Dataset	Avg. # tokens per sentence	Avg. # tokens per table	Avg. # fields per table	Avg. # table tokens per sent.	Avg. # entities per table	Avg. # fact tuples per entity	Dataset size
WikiBio	26.1	53.0	19.7	11.6	5.9	19.0	728321
Settlement	22.1	57.3	50.6	10.3	6.6	14.4	327863
Album	21.0	57.1	15.9	9.7	5.5	7.2	76105
Single	24.3	70.5	19.2	12.6	7.3	7.5	36937
NRHP	23.0	54.4	22.7	10.8	1.4	10.9	35945
French_commune	14.7	31.1	20.3	3.7	0.8	126.1	29218
Book	24.3	41.7	20.1	11.1	4.2	16.7	23859
School	24.2	62.6	44.3	11.2	3.7	29.8	18751
Station	19.9	51.8	32.6	9.0	3.2	18.0	16625
Video_game	25.0	42.8	13.2	9.4	6.3	6.4	16381
UK_place	20.5	30.9	19.4	7.0	3.0	5.2	12279
Military_unit	25.4	62.5	27.9	11.9	5.2	18.9	11273
Airport	22.9	74.4	32.9	10.7	3.0	15.0	10934
Building	24.1	47.6	35.8	10.4	2.9	33.6	10052
Military_conflict	34.7	96.6	18.0	18.6	8.1	17.3	9592
NCAA_team_season	24.2	45.1	23.4	12.7	2.7	5.5	7766
Television_episode	26.4	78.8	15.9	12.4	10.1	8.0	5930
UK_school	23.8	51.6	48.0	10.1	4.1	10.0	4974
Australian_place	21.3	43.8	29.1	8.2	5.6	6.5	4972
Automobile	23.3	70.9	17.2	7.8	5.7	18.5	4781
Football_club_season	24.6	82.8	30.0	9.3	8.8	6.9	4559

Table 5: Dataset statistics for all datasets used in this paper.

in Wikipedia. However, the size of remaining datasets ranges from 4,559 to 327,863 and more than 60% of them have less than 20,000 instances. So, the abundance of data such as WikiBio is not common among the Wikipedia infobox-to-text datasets. Meanwhile, these datasets vary in sentence length and length of tokens in table. In addition, the number of entities extracted from each table ranges from 0.8 to 10.1 and the average number of fact tuples per entity ranges from 5.2 to 126.1.

learning will be effective. We tune this threshold by finding the maximum *pearson correlation coefficient* (ρ) between BLEU-4 improvements and the values of KBGain on the 21 development datasets. Fig. 7 shows the curve of *pearson correlation coefficient* w.r.t co-occurrence frequency threshold ranging from 5 to 100. As we can see, ρ reaches peak value as 0.753 when the threshold is 25. So γ is set 25 throughout this paper.

A.3 Threshold Tuning for KBGain metric

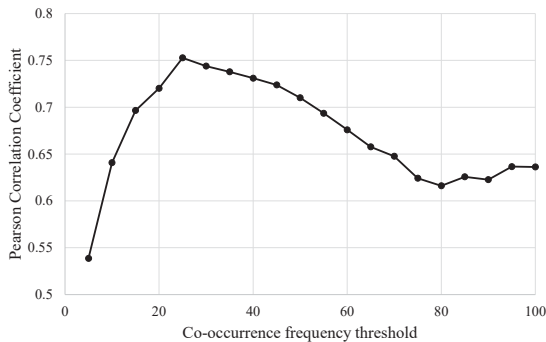


Figure 7: Pearson correlation coefficient w.r.t Co-occurrence frequency threshold.

The threshold γ in KBGain metric denotes the minimum size of co-occurrence above which