Howard Jess

Web Application Software

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Developer/Engineer

Objective

I really enjoy working in a small collaborative team environment, doing web application development; ideally, the team and company culture place highest emphasis on customers, employees, and providing a social good, as well as keeping an eye on the bottom line. Interests and abilities include front-end design and implementation, especially in the areas of accessibility, and feature tracking.

Capabilities

- · In-depth understanding of Javascript, HTML and CSS.
- At ease working as part of a team or as an individual contributor.
- Experience in traditional commercial software development as well as web applications.

Experience

Rosetta Stone (after April 2013 Livemocha aquisition)
Front-end Web Application Developer
November 2012 → present

Developer for Rosetta Stone's <u>Advanced English for Business</u> language-learning application, and <u>Livemocha</u>, a social community-based language-learning application. Implemented several key features, including password reset/recovery, partner connection actions, user profile management, and analytics. Contributed initial and ongoing work using the <u>Sproutcore</u> javascript framework, and transitioned both to <u>AngularJS</u>. For Livemocha, formed ½ of the development team in a rewrite from Sproutcore to AngularJS.

Optify, Inc.

Front-end Software Engineer September 2011 → October 2012

UI developer for Optify's *Inbound Marketing* software suite, a <u>SAAS</u> tool for B2B marketers. Projects included: building an site "Landing Page" editor/publisher; implementation of Contact Manager and Email Manager tools; and instrumentation of customer application usage using <u>Mixpanel Analytics</u>. Rewrote company UI standards document. Completed a full overhaul of the application's Javascript library namespace.

Cobalt.com, Inc.

Senior UI Developer
September 2009 → September 2011

Lead UI developer on Cobalt's *New Products* team, charged with creating and delivering innovative website products for sale to auto manufacturers and dealers. Products included embedded <u>Google maps</u> for location pages, <u>Facebook</u> and <u>Twitter</u> publishing and <u>feed</u> widgets, an embedded <u>YouTube</u> player/playlist handler, and a survey results dashboard using HTML 5 <canvas> graphs. Rewrote company UI standards document. Began implementing use of <u>istestdriver</u> for JavaScript unit tests.

Wetpaint.com, Inc.

UI Web Developer September 2008 → July 2009

Gathered requirements, broke down projects into stories, stories into tasks, designed and implemented task solutions using <u>JSP</u>/HTML, CSS and JavaScript. Projects included a greatly enhanced messaging forum system; access to PayPal's <u>recurring billing</u> system; and user authentication using <u>Facebook Connect</u>. Installed and began conversion to <u>iQuery</u> as a general purpose replacement for several home-grown library routines.

Cardomain Networks, Inc.

Web Developer

September 2006 → September 2008

Implemented several small-to-medium projects using Perl/TTK/HTML, CSS and JavaScript, including a homepage and common navigation overhaul, complete site relayout (enabling uniform advertisement placements), and a Groups system using Ruby on Rails. Participated in all aspects of Agile development, including elements such as story pointing, pair programming, test-driven development, sprint demos, and a frequent, iterative release cycle.

DHI Technologies, Inc.

Software Engineer

March 2004 → September 2006

Created a detailed catalog of web browser behavioral differences for Internet Explorer, Firefox, Safari and Opera; designed and implemented an unobtrusive JavaScript library for common cross-browser behavior; built transparent library load routines; designed and wrote several small AJAX routines to illustrate DHI's JavaScript compiler technology; prototyped integration of the compiler into the VIM editor; built a lightweight drag-and-drop Windows application for the compiler.

Skills

Tools:

Ant, Atom, AWK, Bourne/Korn shell, GIMP, Git, Grunt, Make, Sublime Text, Subversion

Languages:

Javascript, TCL, C

Systems:

Linux, Unix, Mac OS/X, Windows

Technologies:

AJAX, AngularJS, CSS (Less, SASS/SCSS), DOM, HTML, HTTP, i18n/l10n, iQuery, MVC, REST, TCP/IP

Development:

Agile, Scrum, Kanban

Education

Northwestern University

B.A., Economics

Boston University

Computer Science fundamentals course work