

Las Positas College
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Course Outline for ARTS 23

2-D DESIGN

Effective: Fall 2013

I. CATALOG DESCRIPTION:

ARTS 23 — 2-D DESIGN — 3.00 units

Introduction to the concepts, applications, and historical references related to 2-dimensional art and composition, including the study of the basic principles and elements of line, shape, texture, value, color and spatial illusion. Development of a visual vocabulary for creative expression through lecture presentations, studio projects, problem solving, and written assignments. 2 hours lecture, 4 hours studio.

2.00 Units Lecture 1.00 Units Studio Lab

Grading Methods:

Letter or P/NP

Discipline:

	MIN
Lecture Hours:	36.00
Studio Lab Hours:	72.00
Total Hours:	36.00

II. NUMBER OF TIMES COURSE MAY BE TAKEN FOR CREDIT: 1

III. PREREQUISITE AND/OR ADVISORY SKILLS:

IV. MEASURABLE OBJECTIVES:

Upon completion of this course, the student should be able to:

1. independently produce visual compositions and problem-solving projects that successfully incorporate the basic elements and organizing principles of 2-dimensional art;
2. identify, describe and utilize the basic elements of a 2-dimensional art, including line, shape, texture, value, color and spatial illusion;
3. identify, describe, and utilize the elements of design and the importance of craftsmanship and how it is essential to the art-making process;
4. identify, describe, and utilize the organizing principles of 2-dimensional art, including balance, proportion, repetition, contrast, harmony, unity, point of emphasis, and visual movement;
5. examine, compare and analyze historical and contemporary examples of 2-dimensional art, within a global context;
6. discuss and write a critical evaluation of 2-dimensional art using the appropriate vocabulary and terminology pertaining to the basic elements and organizing principles of 2-dimensional art;
7. discuss, critique and evaluate their own 2-dimensional compositions, as well as those of their classmates;
8. skillfully use a variety of artistic materials, techniques and technological tools;
9. make individual aesthetic decisions and judgments related to their own artwork.

V. CONTENT:

- A. Fundamental theoretical concepts and terminology common to all 2-dimensional art activities, including the basic elements of line, shape, value, texture, color, spatial illusion.
- B. Organizing principles of 2-dimensional art, including balance, proportion, repetition, contrast, harmony, unity, point of emphasis, and visual movement.
- C. Problem solving visual exercises that develop 2-dimensional awareness and require exploration and manipulation of the basic 2-dimensional elements.
- D. Dynamic relationships of 2-dimensional elements and organizing principles.
- E. Introduction and development of skills using a variety of media including technology.
- F. Translation of ideas and visual experience into images using both formal and conceptual approaches.
- G. Evaluation and critique of examples of 2-dimensional art from various cultures, historical periods, and aesthetic sensibilities.
- H. Assignments in which students must clearly articulate comprehension of the basic elements and principles of 2-dimensional art.
- I. Examination of contemporary trends, materials, and approaches in 2-dimensional art.

VI. METHODS OF INSTRUCTION:

- A. **Lecture** -
- B. **Demonstration** - Instructor and student demonstration of various techniques.
- C. **Field Trips** - Observe works of art
- D. **Audio-visual Activity** - Slides, videos to illustrate techniques and course concepts
- E. **Critique** - Students will critique their own work and the work of one another

VII. TYPICAL ASSIGNMENTS:

- A. Apply aerial, amplified, and linear perspective techniques to a drawing using a school building as subject matter.
- B. Develop a work that demonstrates artistic use of vertical, horizontal, and diagonal lines.
- C. Create a two dimensional work that emphasizes elements of space and rhythm.
- D. Write an analysis of 1, 2 and 3 point perspective to understand the differences among these.
- E. Write an analysis on how line, shape, color, form and texture function in a 20th century work of art.

VIII. EVALUATION:

A. **Methods**

1. Portfolios
2. Projects
3. Other:
Individual and group critiques

B. **Frequency**

1. Four to six finished works
2. Four to six individual and group critiques
3. One final review of all finished work contained in the portfolio

IX. TYPICAL TEXTS:

1. Lauer, David A. and Stephen Pentak (2011). *Design Basics* (8th ed.). Florence, KY: Wadsworth Publishing.
2. Stewart, Mary (2011). *Launching the Imagination: A Comprehensive Guide to Basic Design* (4th ed.). New York, NY: McGraw-Hill.

X. OTHER MATERIALS REQUIRED OF STUDENTS:

- A. Student may be required to purchase paints, papers and drawing materials.