Sculpture I ART 109

Spring 2013 Monday 1:15-5:15 p.m.

Lisa Alembik, Instructor

lisa.alembik@emory.edu <u>Office</u>: Humanities 204 Office hours: Monday 12-1 p.m. and by appointment.

Art Supply cost: \$135

Course Description: The purpose of this class is to introduce you to the possibilities held by the three-dimensional form through hands-on work, discussion, readings, and studying artists and their sculpture in context. We will explore a variety of traditional and non-traditional techniques and materials. You will strive to gain a heightened awareness of the physical world through a thorough investigation of the three-dimensional form, posing and answering questions through process and content. You will interpret the role of sculpture and site-specific artwork in your environment.

Goals:

- To acquire hands-on experience with sculptural techniques and to develop three-dimensional problem-solving skills.
- To learn to effectively shape and create meaning; using material, surface, space, light, structure, context, kinetics and systems.
- To participate in & encourage fluid, thoughtful and supportive dialogue during critiques and discuss pertinent topics among one's peers.
- To develop an understanding of the historical and contemporary context of sculpture through readings, lectures, discussions and critiques.
- To gain an enhanced awareness of creative visualization and self-expression in visual art.
- To be self-reflective and set high personal goals.

A sketchbook will be used as a tool for exploring, planning and documenting experience. All class notes should be taken in it. Include quick exercises or random findings that inspire—tape or glue them into it: cut outs from magazines, mementos, Xeroxes of articles, printouts of artists' works—any materials that have a graphic appeal to you.

All projects require preparatory sketches and you will have assignments to do specifically in your sketchbook. Most entries should be self-motivated. This will be a visual and written aesthetic record of your semester—a sensory overload on sculpture and site-specific work, commenting on the everydayness of the third dimension. If you feel a bit shy about certain pages that do not specifically relate to the project at hand or you do not want to include for a grade, feel free to clip them together for privacy during sketchbook viewings.

Course Structure: Class time will be used for critiques, lectures and discussions. Expect to spend at least six hours outside of class on making your

work. Use the studio space as much as possible to help you frame your time and energy and work off of each other.

Open studio hours: Monday-Friday 8am-11pm and Sundays from 1-11pm Be safe--please keep the door to the street locked if you are the only one in the studio and if you are the last to leave.

Course Handouts: For each project you will receive a handout explaining goals, materials and processes along with a timeline. Vocabulary sheets and readings will be handed out or linked on Blackboard.

Requirements:

- A minimum of six hours of outside class work per week is expected.
- You will be given four major projects in addition to two minor assignments that will equal one major.
- You will be assigned two papers.
- Readings will generate discussions, as well as inspire.
- Blackboard will be an active component of the class. We will have ongoing discussions about readings and the projects. I will send out information regarding homework assignments and links to websites. After critiques, students will post thoughtful, respectful reviews of their peers' projects along with their own. A portion of this interaction will take place on Facebook.
- A 1-2 page thoughtful, thorough self-critique is due at the conclusion of each project. These should be uploaded via Blackboard within two weeks of the final critique. For the final project, you will turn in a self-review/artist statement on the last day of class.

Grading: Grades will be based on an assessment of strength in design, craftsmanship, and ability to apply the perceptual and conceptual principles presented for problem solving, and to gain strength and expertise through their use. Growth and dedication to the process are of great importance.

An **A** grade is for *outstanding* work. You must show significant creative development and excellent achievement in all aspects of this course.

A **B** grade is for extra effort, creative achievement, and growth.

A C grade is meet when work adequately meets the requirements.

Grading System:

	A 94-100	C+	77-79
	A- 90-93	\mathbf{C}	73-76
	B+ 87-89	C-	70-72
	B 83-86	D+	67-69
,	B- 80-82	D	60-66
		\mathbf{F}	59-0

Class Policies:

- 1. Attendance is required. Every absence in excess of one (1) will result in lowering your final average by five (5) points. Arriving late or leaving early equals half an absence. Illness, injury, family emergencies, and university-sponsored activities are the only absences accepted and must be verified by a written excuse. Abuse of "excused absences" will not be tolerated. You are responsible for all work missed during that absence. Come fully prepared with supplies. Work will not be accepted for a grade unless the instructor has witnessed the development of the project previous to presentation for a grade. Overall, excessive absences will affect the quality of your work, hence your grade.
- **2.** You must be present at all critiques, in both mind and body. You are expected to actively participate through a thoughtful dialogue.
- 3. No late projects will be accepted without penalty (dropped one letter grade per day late). You can always continue to work on a project for a better grade, at most one letter improvement, IF you turn in your project on time.
- **4.** Academic integrity is essential. Violations of the Oxford College Honor Code will not be tolerated. Any violation may result in the failure of this class and suspension or dismissal from the college.
- **5**. Student work, as submitted as part of this course, may be viewed by Oxford and Emory faculty and administration for the purposes of improving instruction and the enhancing of the colleges' educational goals.

The final grade will be based on:

•	An average grade of Projects I-IV	(70%)
•	Participation, attitude, willingness to experiment, trial & error,	
	self-reflection and respect for one's fellow student. Cleaning up.	(15%)
•	Readings and writing assignments	(10%)
•	Sketchbook	(5%)

Materials and Tools

You will need access to a digital camera

Your class fee provides you with materials and tools such as plaster, wire, adhesives and power tools. In addition you will receive:

- 9" x 12" spiral-bound sketchbook
- Tool box, tape measure, safety goggles
- Drawing pencils (#2B charcoal and mechanical pencil), Magic Rub eraser, black sharpie, watercolor set
- Adhesives: duct tape, UHU glue stick, Sobo glue

- Scissors, Olfa knife, wire, pliers with wire cutters
- Start collecting found objects for Project IV. Plan on spending \$10-50 on this final project.

-- additional supplies announced as needed

Cell phone use is prohibited in the classroom.

Help create and support a safe working environment. You are responsible for keeping the studio clean. A clean environment is a safe environment.

For the health and safety of all, aerosol sprays, including spray paint, must be used outdoors. If you spray in the courtyard, be aware of the where the building intake ducts are. Lay out newspaper/tarp etc.

Do not wear open-toed shoes or sandals in the sculpture area. **This means no flip-flops.**

Do not use perfume, cologne or scented creams.

By signing up for this class, you agree to always work in a safe manner, to participate in ongoing clean up and to respect the space and the staff.

Sculpture I Schedule

Jan. 28	Introduction to course. Begin Project IA	
Feb. 4	Project IA presentation & discussion. Project II Introduction	
Feb. 11	Turn in Project IA. Project II Workday.	
Feb. 18	Project II small group discussions.	
Feb .25	Project II Final Critique. Prepare for Project III.	
March 4	Project III. Turn in High Museum exhibit paper	
March	h 8 last day to drop without academic penalty	
March 11-15 Spring Break		
March 18	Project III workday.	
March 25	Project III Small group in-process critiques.	
April 1	Project III Final Critique. Introduce Project IB.	
April 8	Project IB due. Introduce Project IV.	
April 15	Project IV Casting Workshop. Art21 discussion.	
April 22	Project IV Workday. Small group in-process critiques	
April 29	Project IV Workday	
May 6	Final Critique, 9-12am	
mı ·		

This course syllabus provides a general plan for the course; deviations may be necessary.