

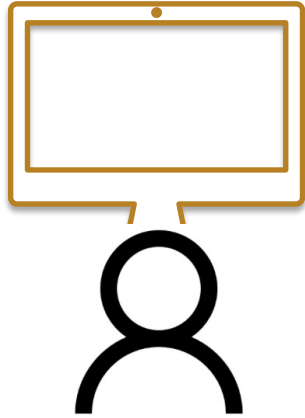
Optimizing O2 Jobs



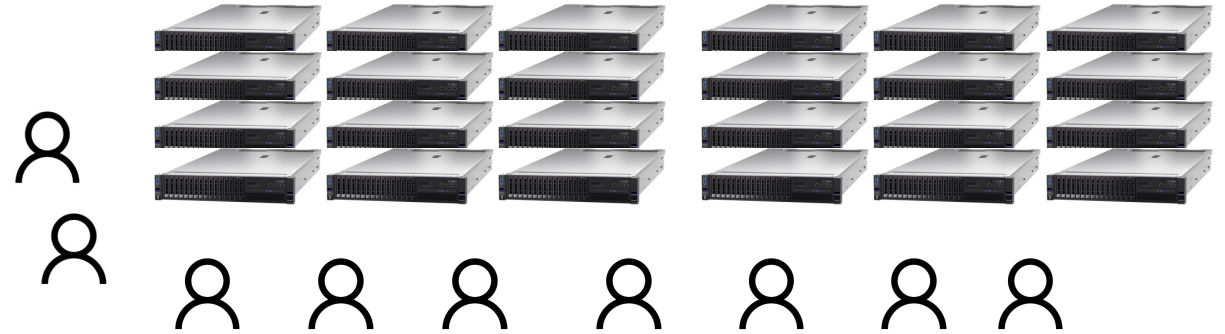
HARVARD
MEDICAL SCHOOL

Information Technology¹

Optimize how YOU run on a shared environment



VS



Desktop Scenario

Limited amount of computational resources available only to a single user.

Use all you can, even if not at peak efficiency.

HPC Cluster scenario

Large amount of computational resources shared between many users.

Using resources efficiently will benefit you and everyone in the system.



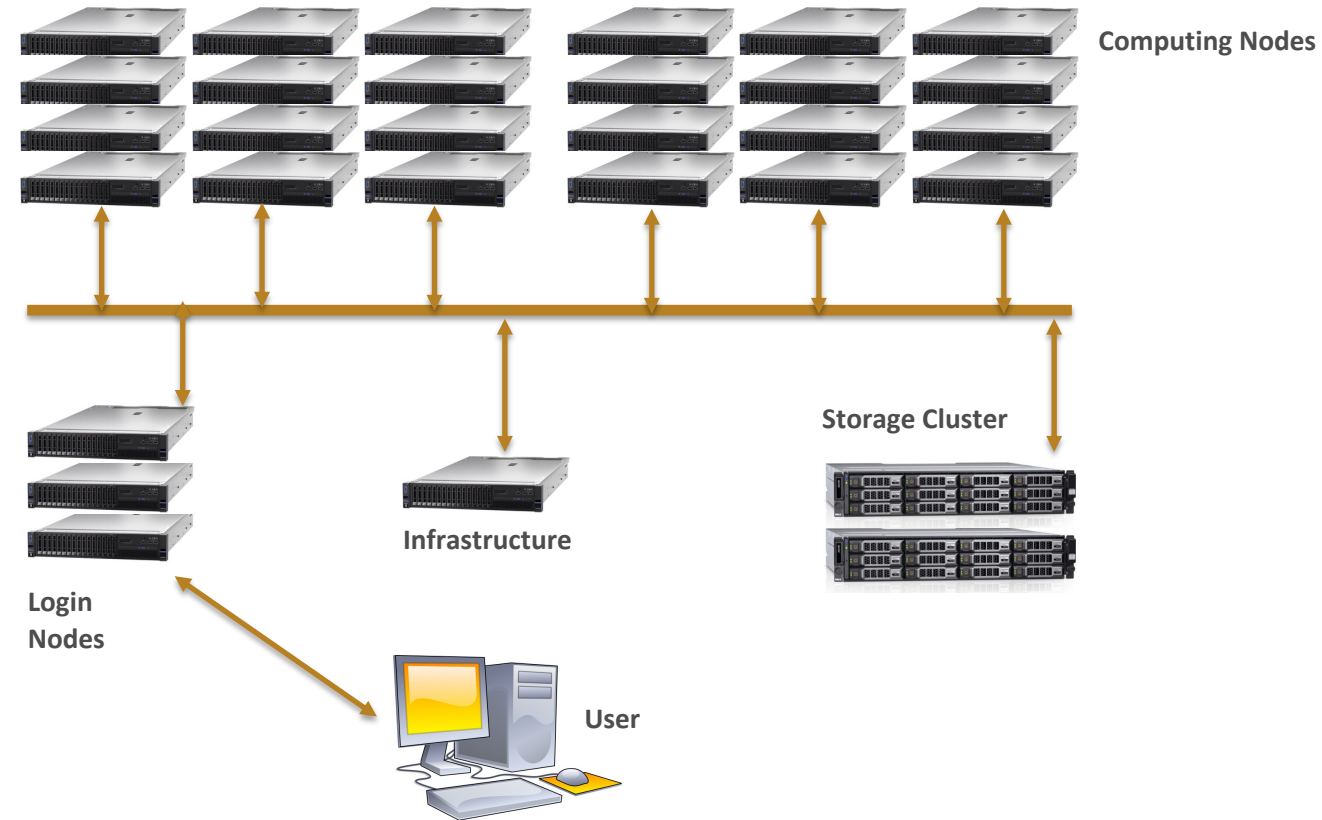
HARVARD
MEDICAL SCHOOL

Information Technology₂

The O2 HPC cluster

The O2 cluster is composed of:

- *Login Nodes*, to connect remotely and submit jobs.
- *Compute nodes*, with high memory and multiple cores, to process many jobs simultaneously
- *Storage nodes*, for hosting the users data in O2
- *Scheduler*, handles O2 resources and dispatches jobs on computing nodes



O2 currently includes:

— **392 Compute Nodes** — **12348 CPU cores** — **108 TiB of RAM** — **159 GPU cards**



The Slurm scheduler



The Slurm scheduler handles resources allocation on the O2 cluster and also provides accounting information about past jobs and cluster utilization. Slurm periodically dispatches O2 jobs in two different ways:

- ***Direct Scheduling***

At every cycle Slurm tries to dispatch pending jobs with the highest priority on available idle resources (memory, cpu cores, gpu). If it cannot find available resources to dispatch a given high priority job, Slurm will determine *when* and *where* the required resources will be available, and will schedule a future start time and node allocation for the high priority job.

- ***Backfill Scheduling***

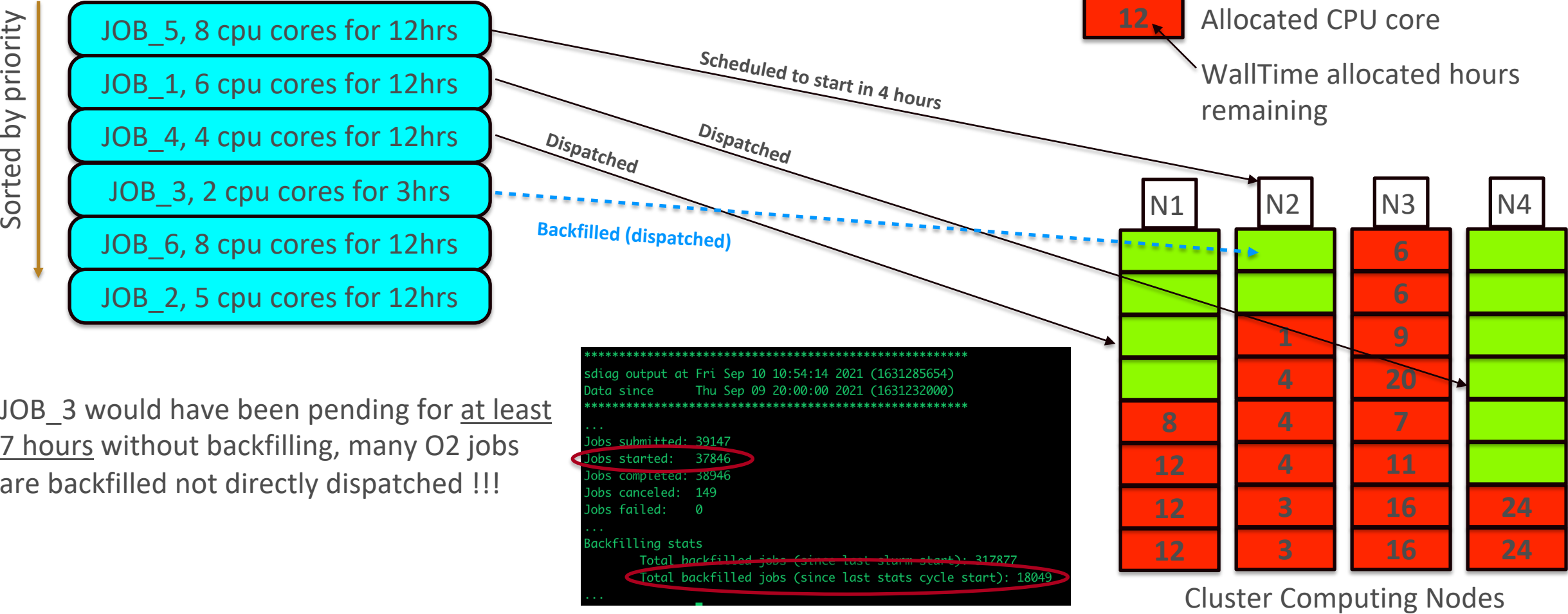
At every cycle Slurm tries to dispatch pending jobs with lower priority on available idle resources, as long as dispatching those lower priority jobs will not impact the expected start time of the higher priority jobs

In either cycle Slurm checks only a limited number of jobs per user, and it uses the “priority value” of each job as sorting criteria.



The Slurm scheduler

A simplified cpu-only scenario to understand jobs scheduling:



JOB_3 would have been pending for at least 7 hours without backfilling, many O2 jobs are backfilled not directly dispatched !!!



Why should you optimize your jobs ?

There are three good reasons why you should invest some time and optimize how your jobs are being executed on a cluster environment.

1. Reduce pending time, increase your throughput and overall processing speed



2. Reduce the cost, if applicable



3. Avoid locking idle resources that could be allocated to other users



How to optimize your jobs

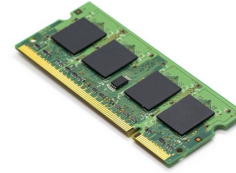
There are four factors that strongly impact jobs' efficiency in O2

- Wasted resources on FAILED jobs



There were 6,44M of CPU hours from FAILED or CANCELLED jobs in 2021

- Allocated but unused RAM



- Allocated but unused CPU cores



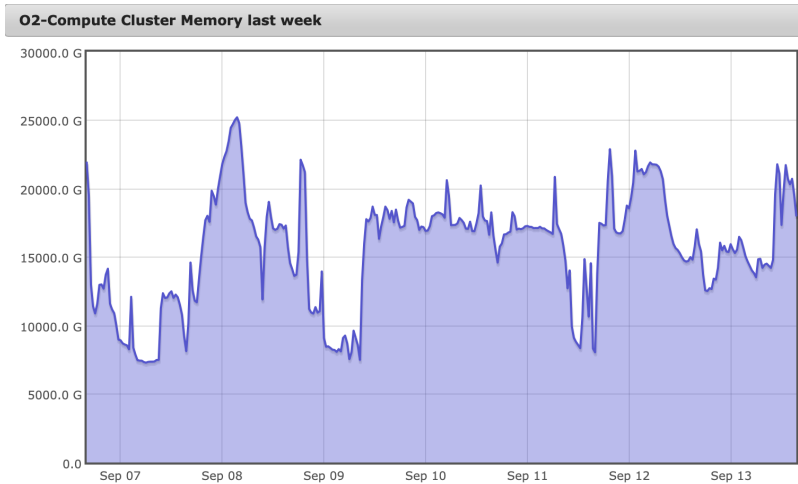
- Overestimated or arbitrary wall-time



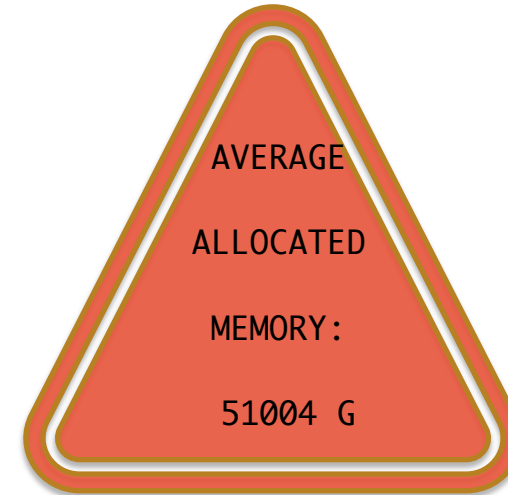
Allocating memory in O2 jobs

The scheduler allocates by default 1000 MiB of RAM for each requested CPU core.

Users can request a custom amount of memory per job using the flag **--mem=** and very often request much more memory than what is really needed.



VS



Allocating more memory than needed will:

- Unnecessarily increase the pending time of each job
- Consume more of your fair share, which will lower your jobs' priority
- Increase the utilization cost (when applicable)
- Stop other people's jobs from starting



Allocating memory in O2 jobs

There are two typical behaviors we see on the cluster:

- (A) users over-allocated memory for all jobs
- (B) users over-allocated memory for 99% of the jobs. In this case it is always better to plan for the 99% and resubmit the failed 1%

In either case the users below would have increased their throughput and reduced the cost by requesting no more than 1/2 of the memory originally requested.

A

User	Njobs	AvgReqMem(GB)	AvgUsedMem(GB)	AbsMaxUsed(GB)	Njob>1/2Req	AvgCoreEff(%)	AvgWallTimeUsed(%)
	13	199.89	24.96	31.41	0	98.86	27.42
	61	48.24	0.17	1.00	0	98.61	3.92
	14	100.50	4.10	6.28	0	97.74	7.02
	430	50.00	1.39	3.99	0	99.61	3.93
	49	174.99	5.20	5.90	0	57.27	2.26
	7576	50.66	0.86	19.82	0	82.23	11.52

B

User	Njobs	AvgReqMem(GB)	AvgUsedMem(GB)	AbsMaxUsed(GB)	Njob>1/2Req	AvgCoreEff(%)	AvgWallTimeUsed(%)
	9307	24.68	3.93	81.19	17	95.78	3.09
	252	62.20	11.02	32.53	1	85.54	6.26
	1110	113.92	27.36	181.75	13	27.30	3.67

week_ending_2021-09-13 (END)



Allocating CPU cores in O2 jobs

Users can request multiple CPU cores for their jobs. Requesting more cores will not automatically increase the job's performance!

The user requests several CPU assuming the job will run faster but...

- 1. The additional cores remain idle and no speedup is achieved. If your executable supports parallelization, make sure to pass any specific flag required.*
- 2. The parallelization does not scale very well and the overall benefit - cost balance is negative.*

User	TotJobs	AverageCPU	Efficiency
	176	2.98	31.88 %
	126	9.49	14.88 %
	57	3.75	17.55 %
	301	7.86	68.09 %
	146	5.50	31.11 %
	31	6.00	53.57 %
	5	20.00	30.06 %

Allocating more CPU than needed will again:

- Unnecessarily increase the pending time
- Consume fair share, and lower jobs' priority
- Increase the utilization cost (when applicable)



Allocating wall-time in O2 jobs

The majority of users tend to overestimate the wall time required, often setting it to the maximum value allowed.

Requesting too much wall-time does not impact fair-share or cost, however it reduces the possibility of jobs being backfilled.

Combine together very small jobs in larger batches, with each job running at least for 15 minutes, very short jobs can spend more time pending than running.



90% of *COMPLETED* jobs used less than ½ of the requested wall-time

(01/2022 – 09/2022)

User	TotJobs	Njobs5X	%_Req_Time_Used	AVGelapsed	I	%_Partion_used				
	6925	0	0.31 %	0.04		short	100.00 %			
	15965	20	1.61 %	0.10		short	99.97 %	medium	0.03 %	
	2302	172	1.80 %	0.76		short	61.21 %	medium	38.66 %	priority 0.13 %
	11064	2	1.96 %	0.02		short	99.99 %	medium	0.01 %	



Allocating resources efficiently in O2 jobs

How can you check memory, cpu and wall-time utilization to optimize your future jobs?

1. Check the summary reports that RC sends weekly and adjust your required resources accordingly

Hello Raffaele,

Below you can find a short report about the memory, CPU and wall-time efficiencies for the **non-interactive** jobs you *successfully completed* (had state CD) over the last 7 days (since 2021-09-06).

We encourage you to check and, if needed, adjust the amount of memory, CPU and wall-time requested in order to maximize your job throughput and limit the amount of resources allocated but not used. Asking for fewer resources will usually make your jobs start running sooner, and will help other users' jobs run sooner as well.

User	Njobs	AvgReqMem(GB)	AvgUsedMem(GB)	AbsMaxUsed(GB)	Njob>1/2Req	AvgCoreEff(%)	AvgWallTimeUsed(%)
rp189	171	0.98	0.52	0.57	152	68.33	13.10

LEGEND

- User = your username (rp189)
- Njobs = Number of jobs you ran over the last 7 days marked as completed. Failed, canceled and timed out jobs are not considered.
- AvgReqMem = weighted average memory requested (in GB) by your jobs
- AvgUsedMem = weighted average memory used (in GB) by your jobs
- AbsMaxUsed = Absolute maximum amount of memory (in GB) used by your jobs
- Njob>1/2Req = Number of jobs that used at least 1/2 or more memory than what was requested by the job. Ideally this number should match Njobs
- AvgCoreEff(%) = Average CPU efficiency. Indicates how much CPU was actually used respect to the reserved CPU. Ideally this number should be at least > 70
- AvgWallTimeUsed(%) = Average percent of Wall-Time used. Indicates how much time your jobs actually ran respect to the requested wall-time. Ideally this number should be at least > 50

To get detailed information about resource usage for each job you can run the command O2sacct (O2sacct --help to get more info), and if you have any questions please let us know at rchelp@hms.harvard.edu (or respond to this email).

More information about job accounting and O2sacct can be found here: <https://wiki.rc.hms.harvard.edu/display/O2/Get+information+about+current+and+past+jobs#Getinformationaboutcurrentandpastjobs-O2sacct>

HMS Research Computing



Allocating resources efficiently in O2 jobs

How can you check memory, cpu and wall-time utilization to optimize your future jobs?

2. Use our ***O2_jobs_report*** wrapper to see detailed information about a custom subset of jobs, see <https://harvardmed.atlassian.net/wiki/spaces/O2/pages/1601699912> for more details.

```
-bash-4.2$ O2_jobs_report --report
```

JOBS STATES COUNT FROM 2023-03-21 TO 2023-03-23

=====	=====
USERNAME	COMPLETED
=====	=====
rc	4
=====	=====

JOBS PARTITIONS COUNT FROM 2023-03-21 TO 2023-03-23

=====	=====
USERNAME	transfer
=====	=====
rc	4
=====	=====

JOBS STATISTICS FROM 2023-03-21 TO 2023-03-23

=====	=====	=====	=====	=====	=====	Jobs Using > 1/2 Alloc RAM	RAM Efficiency(%)
User	Total Jobs	Median Pending Time(hr)	Average Allocated RAM(GB)	Average Used RAM(GB)	Max Used RAM(GB)		
=====	=====	=====	=====	=====	=====	=====	=====
rc	4	0.005	2	0	0	0	0.03
=====	=====	=====	=====	=====	=====	=====	=====

=====	=====	CPU Efficiency(%)	=====	WallTime Efficiency(%)	=====
User	Average Allocated CPU		Average Runtime(hr)		Jobs Using > 1/2 WallTime
=====	=====	=====	=====	=====	=====
rc	1	35.9	0.01	0.1	0
=====	=====	=====	=====	=====	=====



Allocating resources efficiently in O2 jobs

How can you check memory, cpu and wall-time utilization to optimize your future jobs?

3. Build your own custom query using Slurm native **sacct** command.

```
sacct -u $USER --units=G --format=<field1,field2,field3,...>
```

4. Ask for RCC help

rchelp@hms.harvard.edu

<https://it.hms.harvard.edu/our-services/research-computing>

```
login04:~ sacct -e
Account          AdminComment      AllocCPUS         AllocGRES
AllocNodes       AllocTRES         AssocID          AveCPU
AveCPUFreq       AveDiskRead       AveDiskWrite     AvePages
AveRSS           AveVMSize         BlockID          Cluster
Comment          Constraints       ConsumedEnergy    ConsumedEnergyRaw
CPUTime          CPUTimeRAW        DBIndex          DerivedExitCode
Elapsed          ElapsedRaw        Eligible         End
ExitCode         Flags            GID             Group
JobID            JobIDRaw          JobName          Layout
MaxDiskRead      MaxDiskReadNode   MaxDiskReadTask  MaxDiskWrite
MaxDiskWriteNode MaxDiskWriteTask  MaxPages         MaxPagesNode
MaxPagesTask     MaxRSS            MaxRSSNode       MaxRSSTask
MaxVMSize        MaxVMSizeNode     MaxVMSizeTask    McsLabel
MinCPU           MinCPUNode        MinCPUTask       NCPUS
NNodes           NodeList          NTasks           Priority
Partition        QOS              QOSRAW           Reason
ReqCPUFreq       ReqCPUFreqMin     ReqCPUFreqMax    ReqCPUFreqGov
ReqCPUS          ReqGRES           ReqMem           ReqNodes
ReqTRES          Reservation       ReservationId     Reserved
ResvCPU          ResvCPURAW        Start            State
Submit          Suspended         SystemCPU        SystemComment
Timelimit        TimelimitRaw      TotalCPU         TRESUsageInAve
TRESUsageInMax   TRESUsageInMaxNode TRESUsageInMaxTask TRESUsageInMin
TRESUsageInMinNode TRESUsageInMinTask TRESUsageInTot   TRESUsageOutAve
TRESUsageOutMax  TRESUsageOutMaxNode TRESUsageOutMaxTask TRESUsageOutMin
TRESUsageOutMinNode TRESUsageOutMinTask TRESUsageOutTot  UID
User             UserCPU           WCKey            WCKeyID
WorkDir
```



Questions ?

