Note: This unit contains many significant multiplication and division concepts. You may wish to spread these sessions across a Semester, or repeat as a base on which to add your own ideas, based on your student's needs.

Topic: Multiplicat	<mark>ion and Division</mark> Year	Level: 3					
KEY CONCEPTS: (p	lease insert your relevant curi	riculum outcomes here)					
*Recall multiplicat	ion facts and related division fa	acts.					
*Represent and so	olve problems involving multipl	ication using efficient mental and wri	itten strategies.				
*Investigate numb	er sequences.						
*Recognise and re	present multiplication as repea	ated addition, groups of and arrays.					
Equipment/Resou	irces: Arrays, games printed (li	nks provided in sessions), printed	Vocabulary: 'rows of', array, double, pr	oduct, multiple, fact	tor, divisible		
pre-assessment ta	pre-assessment task sheets (link provided), Mfacts121 Practise Cards printed (link						
below), 10 sided d	below), 10 sided dice, counters, individual whiteboards and markers, growth						
mindset activities							
SESSION &	TOOLS/ WARM UP	WHOLE GROUP LEARNING	INDEPENDENT LEARNING	REFLECTION/	ASSESSMENT		
LEARNING				SUMMARY	and FEEDBACK		
INTENTION							
(L.I.)							
Session 1	Whole class- each student	Teacher explains: 'We will be	<u>Pre-Assessment Task</u>	Teacher	Collect		
L.I: We are	will be given one minute to	finding out what we already know	&	summarises-	pre-assessment		
finding out	write down the multiples	about multiplication and what we	Assessment Teacher Talk & Marking	'Today we were	task and sort		
what we know	of 3 (skip count by 3s) (or	don't know yet, with this task.	<u>Guide</u>	thinking about	into groups		
about	could be multiples of 4-	Let's do that now.'	Teacher explains- students are to	what we know	according to		
multiplication	teacher chooses based on		answer the questions and explain	about	level of		
and what we	class needs). How far can		their thinking.	multiplication.	understanding.		
don't know yet.	each student get in one			In the next few	Notice trends to		
	minute? Students write in		Teacher to rove and question the	sessions, we will	inform teaching		
	their books/whiteboards.		students on their thinking- record any observations on the student work.	be working on	practice for this		
	After the one minute			strategies for	unit.		
	concludes, the class calls		Try to question the students in order to get more information.	learning our	Assessment		
	out the list of multiples and		Students may be reluctant to record	multiplication	Teacher Talk &		
	students correct their own		their thinking- it's very useful to rove	facts (times	Marking Guide		
	work. Teacher briefly draws		and gain better insights.	tables)'	ivial Killig Gulue		
	attention to patterns/ strategies. Asks students to		מווע במוון שבננבו ווואוצוונא.				
	look at their own work-						
	what was tricky for you?						
	What strategies can help						
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	you when counting by 3s?				
	Then, repeat- can students				
	go further and improve on				
	their personal best ?				
	Provide one more minute				
	for students to count as far				
	as they can by 3s.				
	Becoming proficient at				
	anything takes effort and				
	practise.				
	Teacher Talk Video: 'Skip				
	Counting and Multiples'				
Session 2	Repeat from session 1:	Ask students to brainstorm the	Explain to the class: 'We are going to	When do we see	
L.I: We are	Whole class- each student	meaning of the 'X' sign. What	be making rows in our class.'	rows in real life?	
thinking about	will be given one minute to	does it mean? Accept ideas:	Ask the class to arrange themselves		
what	write down the multiples	Times, groups of, multiply, lots of.	into rows of 6.		
multiplication	of 3 (skip count by 3s) (or				
means.	could be multiples of 4-	Write '3 x 2' on the board as an	Observe how they go about it.		
	teacher chooses based on	example and ask-	Reinforce the concept: 'Yes, I can see 1		
	class needs). How far can	'How would you <i>read</i> this number	row of 6 at the front, now I can see 2		
	each student get in one	sentence?'	rows of 6 (pointing it out)' Etc.		
	minute? Students write in				
	their books/whiteboards.	Record student variations-	'How how many rows of 6 did we		
	After the one minute	'3 times 2', '3 groups of 2', '3	make as a class?'		
	concludes, the class calls	multiplied by 2'	e.g. '4 rows of 6'. Were there any 'left		
	out the list of multiples and		overs' to discuss?		
	students correct their own	Introduce the idea that this sign	'Can anybody write 4 rows of 6 as a		
	work. Teacher briefly draws	'X' also means 'rows of'.	number sentence/equation?'		
	attention to patterns/	Add '3 rows of 2' to the list of	(4 x 6)		
	strategies. Asks students to	variations above.	'That's right, we can read that number		
	look at their own work-		sentence/equation as 4 rows of 6.'		
	what was tricky for you?	Teacher Talk Video: 'Using Arrays			
	What strategies can help	& meaning of the X sign'	Independent: Give each student 20		
	you when counting by 3s?		counters/blocks and ask them to		
	Then, repeat- can students		make equal 'rows', using up all 20		
	go further and improve on		counters. Rows must be equal. How		
	their personal best ?		many different arrays, with equal		
	Provide one more minute		rows, can they make using all 20		
	for students to count as far		counters? Can they record the		

		1	and the second s		
	as they can by 3s.		matching number sentence for each		
	Becoming proficient at		array they make? (10 x 2 = 20, that		
	anything takes effort and		means 10 rows of 2)		
	practise.				
	Teacher Talk Video: 'Skip		*Enabling prompt- students who need		
	Counting and Multiples'		support can write the matching		
			equation using words, rather than		
			numbers and symbols		
			(e.g write words to match their arrays:		
			10 rows of 2 makes 20)		
			*Extending prompt- students who		
			require additional extension can		
			record four facts related to each array		
			they create- two multiplication and		
			two division facts. They can also be		
			given a larger number of counters.		
			given a larger number of counters.		
			*Click here Intro into 'Rows of' &		
			'Arrays' for further practical ideas		
			which may be used, if your class needs		
			further development of arrays and		
			rows concepts. Or you may use these		
			ideas at another time.		
Session 3	Count aloud as a class, by	Each student to have an	Use a pack of commercially bought,	Why could it be	
L.I. : We are	3s or 4s. Note patterns or	individual whiteboard/ workbook	multiplication fact (times tables),	useful to use	
learning about	strategies. Reiterate that	in front of them	playing cards.	arrays instead of	
arrays.	these are the <i>multiples of 3</i>		Share them around on the student's	'groups of' as a	
	or 4.	Teacher writes 3 x 5 on board.	tables. Students choose a card, write	model for	
		'Can you read it to me?' Accept	the multiplication fact and draw the	multiplication?	
		various responses: '3 times 5', '3	matching array. They can also write		
		groups of 5', '3 multiplied by 5'	the matching turn around fact.		
		etc.			
			*Enable: students needing extra		
		'Today we're thinking about 'rows	support can draw the 'groups of'		
		of'. So let's read it as- 3 rows of	model initially, until they start to		
		5.' Ask students to draw 3 rows	understand the link to arrays, then		
		of 5.	draw both. Also direct		
		Teacher note- many children will			
		Teacher note- many children will	<u>l</u>		

		draw 5 rows of 3 . This is not the array they were asked to draw. Discuss with class. Does it matter? If you needed to set out <i>3</i> rows of <i>5</i> chairs for a concert, would it be the same if you set our <i>5</i> rows of <i>3</i> chairs instead? You will get the same answer/product, but <u>3</u> rows of <u>5</u> is the turn around fact for <u>5</u> rows of <u>3</u> . Teacher note: you can literally turn the array around 90°, to show the two arrays.	*Extend: for high attainers- introduce the 'Making Arrays' game ('Paired Game' or 'Individual Game' version)-see if they can read the instructions and begin independently.		
Session 4 L.I. We are learning about arrays.	Play 'Multiples Game' (Teacher chooses which multiple they would like to focus on- perhaps 3 or 4).	Discuss- What is an array? Search 'kids maths dictionary' online and find a definition of array. Teacher summarises: 'It's a neat way to show multiplication. It can be easier to see and clearer than drawing 'groups of'.' Now ask the students to draw the matching array for: 3 x 5 (3 rows of 5), 6 x 4 (6 rows of 4)- have they got the rows and columns correct? Does it matter which way around we draw the array? Teacher note: it does matter, as we want the students to create a clear mental image of each multiplication fact. Having these images in their mind's eye, helps develop flexible strategies.	Play the 'Making Arrays' game in pairs (see 'Paired Game' instructions). *Enable: See Online Practise section Multiplication Beginner Level for those needing further explanation of concepts. There is practise, an explainer video and activities which can be printed.	Why could it be useful to use arrays instead of 'groups of', as a model for multiplication?	

Session 5 L.I: We are investigating efficient strategies for the multiplication facts.	Show a short Growth Mindset video to help students understand effort and persistence are key to success when learning new things, such as multiplication facts. Our minds are malleable. E.g. Growth Mindset- Tortoise and the Hare. There are plenty more growth mindset clips for kids available!	View - '2 x Strategy' video Ask students to do the examples at the end of the video. Draw their attention to the idea that we are moving away from skip counting by 2s to work these out. It is more efficient when you see 2 x or x 2, to use the doubling strategy. There are less steps involved!	*Extend- play an adjusted version of the '2 x _ Game', increasing the number range, so that high attainers are multiplying 2 x 2-digit numbers (refer to instructions on game). *See 'Teacher Talk' for ideas and tips on teaching the Twos Facts. You will also find ideas about student prerequisite skills required for learning this strategy.	How do you double numbers? Strategy chat. E.g. how would you solve double 9? Double 12? Double 35? Look for efficient strategies such as double the tens, then the ones, then add together for the total.
Session 6 L.I: We are investigating strategies for the multiplication facts.	Count aloud as a class, by 3s or 4s. Note patterns or strategies. Reiterate that these are the multiples of 3 or 4.	Teacher writes some basic multiplication facts on the board and asks students to share ideas/strategies for solving (2 x 6, 3 x 4, 2 x 5, 3 x 6) Begin recording on a class chart- E.g. 'Multiplication Facts – Our Strategy List' 2 x anything- means you can double it View '3 x Strategy' video (It's a good idea to start with the class building up their own strategy list, rather than giving them the pre-determined list of strategies. The Mfacts121 Strategy List can be brought in later and linked to	*See_'Teacher Talk' for ideas and tips on teaching the Threes Facts. You will also find ideas about student prerequisite skills required for learning this strategy. *Extend- play an adjusted version of the '3 x _ Game', increasing the number range, so that high attainers are multiplying 3 x 2-digit numbers (refer to instructions on game).	Had you ever thought of using the 3 x _ strategy before?

		what students have developed themselves).			
Session 7 L.I: We are investigating strategies for the multiplication facts.	Mfacts121 Practise Cards- students use a Red practise card. (either Apprentice or Master level) These cards should be photocopied back-to-back so that you have questions on the front and questions with answers on the back. Best to do it on coloured card and keep sets in the classroom for regular use. Students will be given two minutes to see how many they can answer. They must write each question and the answer in their book. When time is up, students turn their Practise Card over and self correct (answers will be on the back of their card). Next, teacher picks out a multiplication question to discuss- E.g. 2 x 4 ask: what is your strategy? or 'How did you know the answer?' Discuss ideas.	Teacher chooses facts from the Red Mfacts121 Practise Cards and asks students to share their strategies. Continue recording on a class chart- 'Multiplication Facts – Our Strategy List' O x anything- always equals 0	1) Multiplication Facts Online Practise: Students login to mfacts121.com and practise recall of facts, starting at 'Red' level or Multiplication Beginner Level for those needing further explanation of concepts OR Self-Directed Tasks, starting at Red (differentiate according to student need) 2) Game- '3 X Game' or '2 X Game' from last sessions 3) Worksheet- 2 x and 3 x facts	What helps you learn your multiplication facts?	

Session 8 L.I: We are investigating strategies for the multiplication facts.	mfacts121.com with their personal logins and have begun working through the coloured levels of facts, you can have a class set of all colours of practise cards ready for your classroom. Students can practise whichever level they are working on or wish to revise. Play 'Multiples Game' (Teacher chooses which multiple they would like to focus on).	View '3 X Strategy Video' (View again. These concepts and strategies need to revisited often). Consider introducing the Mfacts121 Strategy List, identifying which ideas the class has already thought of themselves. *See 'Teacher Talk' for ideas and tips on teaching the Threes Facts. You will also find ideas about student prerequisite skills required for learning this strategy. Once multiplication facts are	Game- 'Double' or 'Double, plus one more group' game. *Enable: Set students who need help with learning their doubles facts to work on a tablet or desktop, preferably with headphones. Complete assigned Self-Directed Task, 'Red' level. *Extend: Set high attainers up on a tablet or desktop, preferably with headphones. Complete assigned Self-Directed Task. 2 options for activities:	Growth Mindset Reflection: How have you grown your maths brain? Growing Your Maths Brain, reflection sheet	Assessment-
	personal logins and have begun working through the coloured levels of facts, you can have a class set of all colours of practise cards ready for your classroom. Students can practise whichever level they are working on or wish to revise. Play 'Multiples Game'				

Ask students to draw the array; 3 rows of 5. Use the array to explore these facts- *3 rows of 5 is 15 (3 x 5 = 15) *5 rows of 3 is 15 (5 x 3 = 15) (turn the array 90 degrees to illustrate this). The array also helps with division. Let's think about: *15 ÷ 3 = ? Encourage students to 'think multiplication' to solve division facts- i.e. think: 3 whats are 15? Or 3 X ? = 15 3 fives are 15. Highlight or ring each row of five. 3 fives are 15 (5 rows of 3 is 15) Now turn the array 90 degrees around on the student's tables. Students choose a card and draw the matching array. They then write the division and multiplication facts matching that array-i.e. the 'fact family' for that array. **Abevashets: (students who don't need the array model) **Extend/Early Finishers: Play online division games. Teacher to search for free games online. **Extend/Early Finishers: Play online division games are search for free games online. **Extend/Early Finishers: Play online division games are search for free games online. **Extend/Early Finishers: Play online division games are search for free games online.
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		Encourage students to 'think multiplication' to solve divisioni.e. think: 5 whats are 15? Or 5 X ? = 15 5 threes are 15. Next, highlight or ring each row of three. 5 threes are 15 (or 5 rows of 3 is 15)			
Session 10 REPEAT SESSION 9 (modify and consolidate based on class's needs) L.I: We are using multiplication to help with division.	Play 'Multiples Game' (Teacher chooses which multiple/strategy they would like to focus on).	'Fact families' - give a X fact on the board e.g. 2 x 6 = 12 Students to draw the array, 2 rows of 6. Use the array to discuss and illustrate these facts- *2 rows of 6 is 12 (2 x 6= 12) *6 rows of 2 is 12 (6 x 2= 12) ('Turn around fact') *12 ÷ 6 = ? Encourage students to 'think multiplication' to solve division facts- i.e. think: 6 whats are 12? Or 6 X ? = 12 6 twos are 12. Highlight or ring each row of two. 6 twos are 12 (or 6 rows of 2 is	Complete or modify the 2 options for activities, as per previous session: Developing the concept with arrays: (modified from Session 3) Use a pack of commercially bought, multiplication fact (times tables), playing cards (or make your own). Share them around on the student's tables. They must choose a card and draw the matching array. They then write the division and multiplication facts matching the array- i.e. the 'fact family' for that array. Worksheets: (students who don't need the array model) Fact Families- Connecting Multiplication and Division	Are you using your multiplication facts, to help with your division facts?	

		12)	*Extend/Early Finishers:		
		12,	Play online division games.		
		Now turn the array 90 degrees	Teacher to search for free games		
		around so it's showing 2 rows of	online.		
		6.	omme.		
		*12 ÷ 2 = ?			
		Encourage students to 'think			
		multiplication' to solve division- i.e. think: 2 whats are 12?			
		Or 2 X ? = 12			
		2 sixes are 12.			
		Next, highlight or ring each row			
		of six. 2 sixes are 12 (or 2 rows of			
		6 is 12)			
		Students then write the 4 facts in			
		the fact family			
		2 x 6 = 12			
		6 x 2 = 12			
		12 ÷ 6 = 2			
		12 ÷ 2 = 6			
Session 11	Game- 'Double' or 'Double,		Pre/ Post Assessment Task	Students look at	Correct the Post
L.I: We are	plus one more group' game.		Students are given back their original	their results and	Assessment as a
reflecting on what we have	(Introduced in session 8)		assessment task and they now add to	reflect on what they have learnt	class.
learnt about			/change their answers based on their	or improved on.	Collect and look
multiplication.			new learnings (using a different colour	or improved on.	for new
,			pen/pencil).		learnings and
					improvement
			Teacher to rove and question the students on their thinking- record any		for each
			observations on the student work.		student.
			Question the students to get more		
			information.		

(to use across the year, in 'Tools/Warm Up time'- add to your bank of strategies etc.)

- 1x = Think 'the product* will be the other factor*'
- 10 x = Think 'make it 10 times bigger with a zero'
- <u>Commutativity:</u> Think 'use your turn around facts'
- <u>Extension/challenge</u>: <u>Fives Facts</u>: 5 x _ = Think '10 x _ then halve it'