

## 2 x

## Think 'double'

6	18	14
8	16	12
4	2	10

## **How to play:**

- Use this game to practise using the '2 x \_ strategy'... think 'double'.
- Play in pairs or small groups.
- Each player needs a game board (above) and some counters (any colours will do).
- Each pair or group needs a 6 or 10 sided die for the group to share.
- Take turns to roll the die. Calculate 2 x \_ (the number you rolled), remember to practise the strategy- Just think... 'double'.
- If the product (answer) is on your board, place a counter on it.
- lacktriangle Ensure you practise using the '2 x \_ strategy' to help you learn how it works.
- First person to get three counters in a row (diagonally/horizontally/vertically) wins!

## **Teacher Talk:**

Extend- for high attainers in Maths...

- Rather than using a die, they can use 2-digit number cards or form a 2-digit number by rolling a die twice.
- Then calculate 2x the 2-digit numbers. Do this in pairs/small groups.
- For each round, the student who calculates the highest number gets a point.
- Most points in given the time frame, wins!