'Tens Facts' and 'Fives Facts' Game

Strategies to practise in this game:

- Tens Facts: 10 x _ = Think 'make it 10 times bigger with a zero'
- Fives Facts: 5 x _ = Think '10 x _ then halve it'
- Watch the Mfacts121 videos for these strategies if you would like to revise

A game for 2 players

You need:
One game sheet to share
One paper-clip to make the spinner
One ten-sided die (0-9)
Five counters each (a different colour for each player)

To play:
Player 1:
- Spin the spinner to see if it lands on either '**Tens Facts: Think- make it 10 times bigger** ' or **'Fives Facts: Think 10 x _ then halve it'**
- Roll the die and calculate the product - e.g. if you landed on 'Tens Facts: Think- make it 10 times bigger' and you rolled a '6', then you must make 6, ten times bigger, with a zero (60).
- If there is an 60 on the game board, place a counter on it.
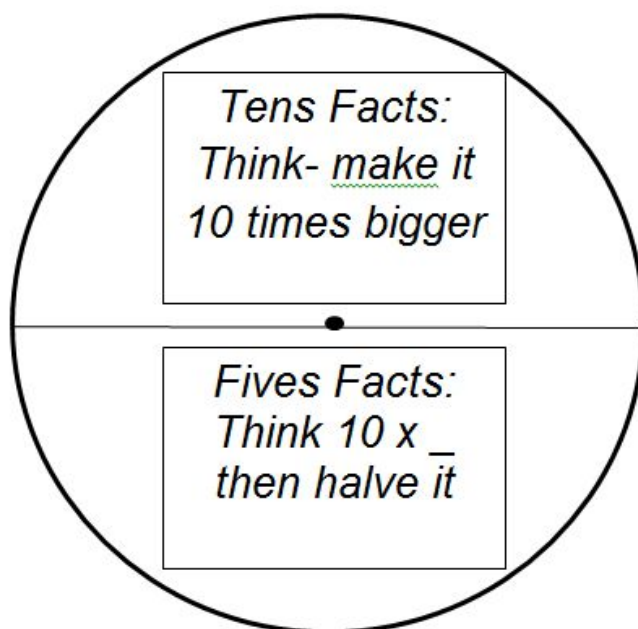- If not, or if it is already covered, miss a turn.

Player 2:
-Repeat as above.

First player to use all five counters, wins!

'Tens Facts' and 'Fives Facts'
Game

SPINNER

Tens Facts:
Think- make it
10 times bigger

Fives Facts:
Think 10 x _
then halve it

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GAME BOARD

30	80	40	60
35	15	50	35
25	40	20	70
80	30	90	45