

/mount

@tolitius



doall

(map thank #{{   }}

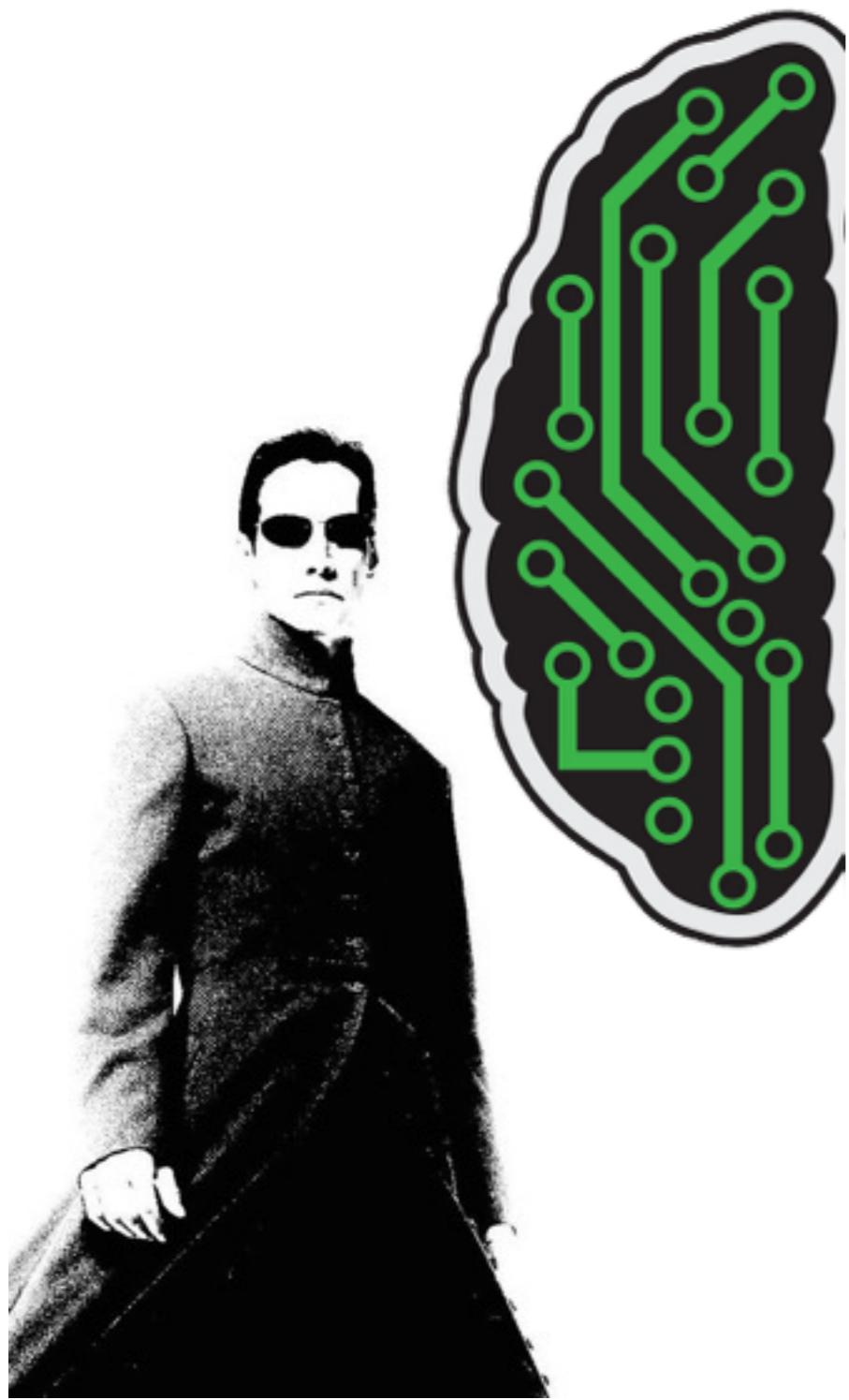


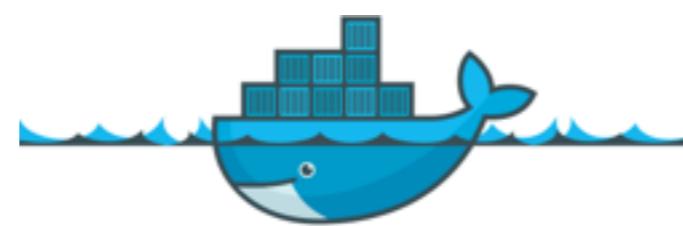
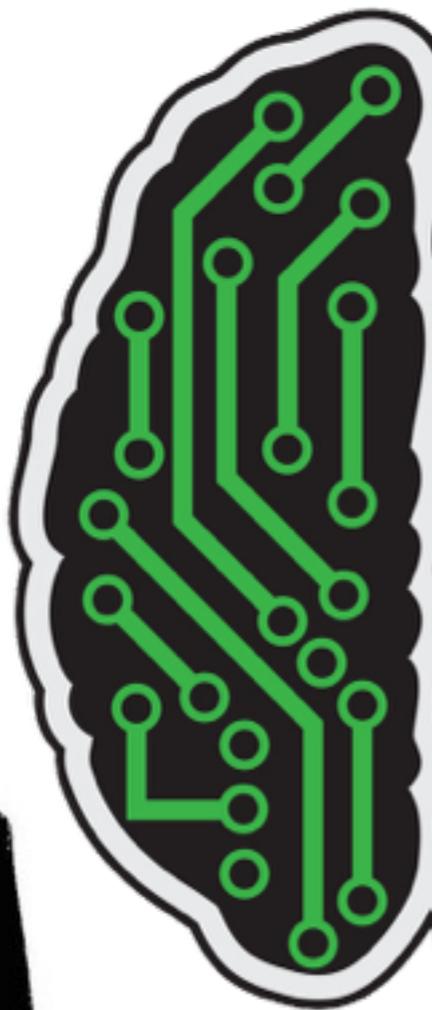
HOMEGROWNLABS

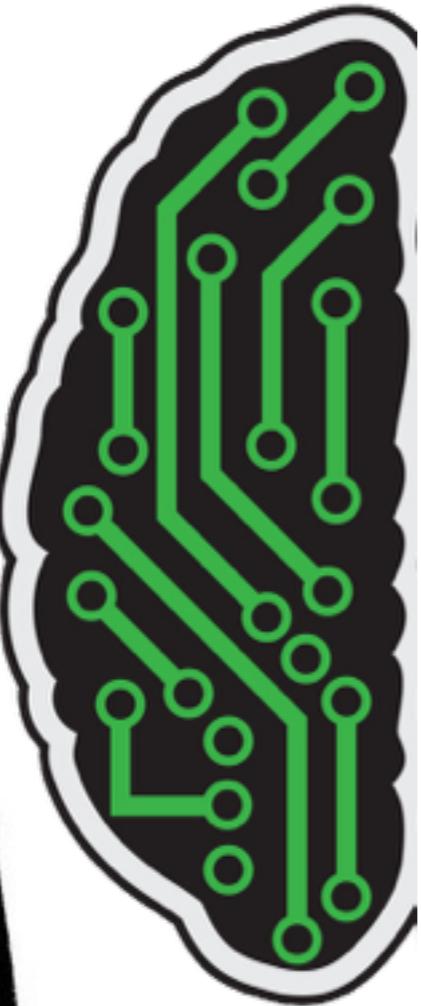
















Level 9
Score 100

react to business needs

as secure as possible

rely on

defence

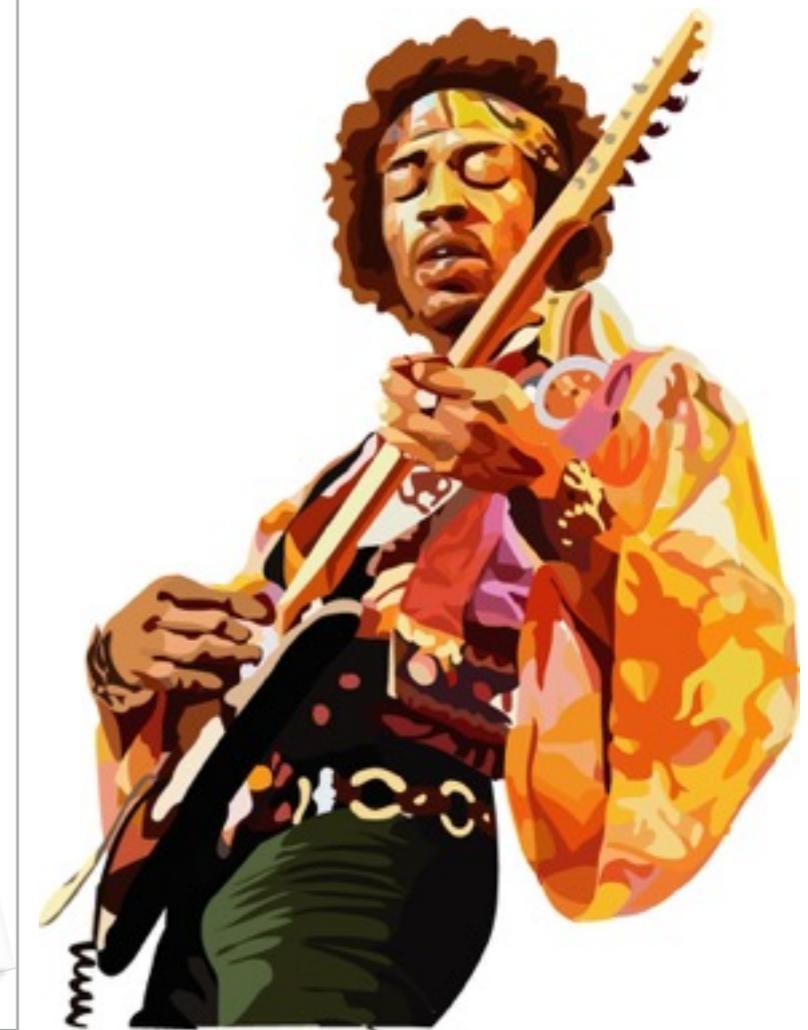
as open as possible

react to my needs

explore / hack on

redef

Level
Score **Overflow**





Level 9

Score 100

react to business needs

as secure as possible

rely on

defonc

as open as possible

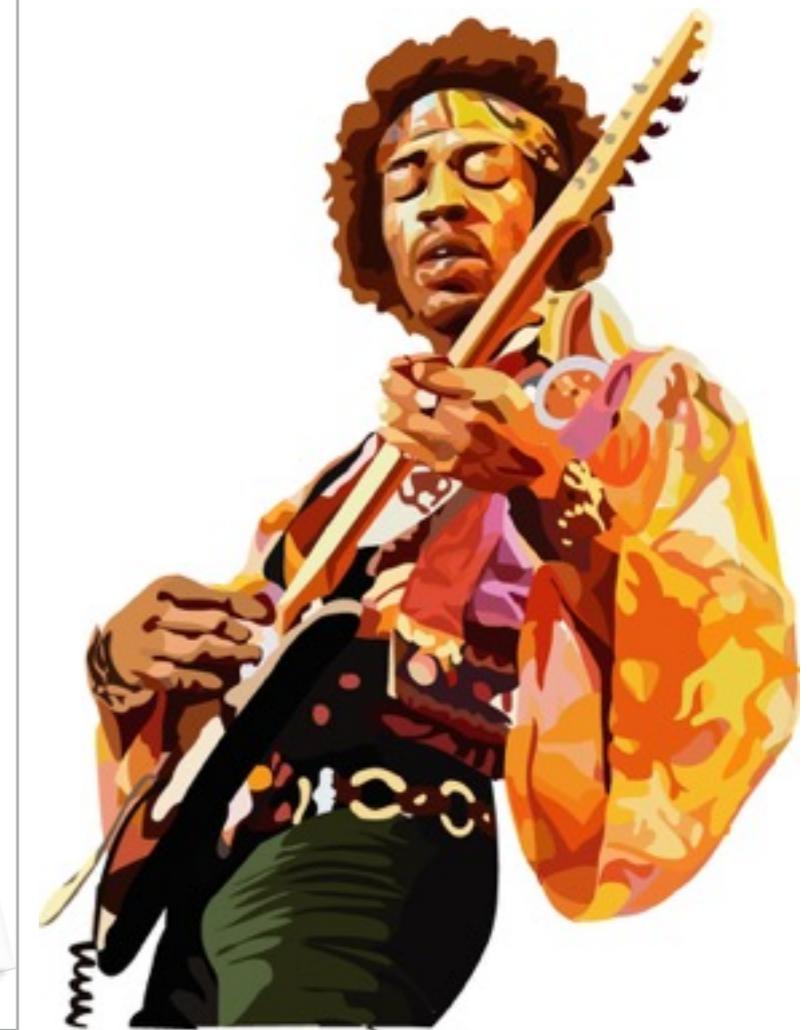
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explore / hack on

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Level

Score **Overflow**





Level 9
Score 100

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rely on

defonc

..

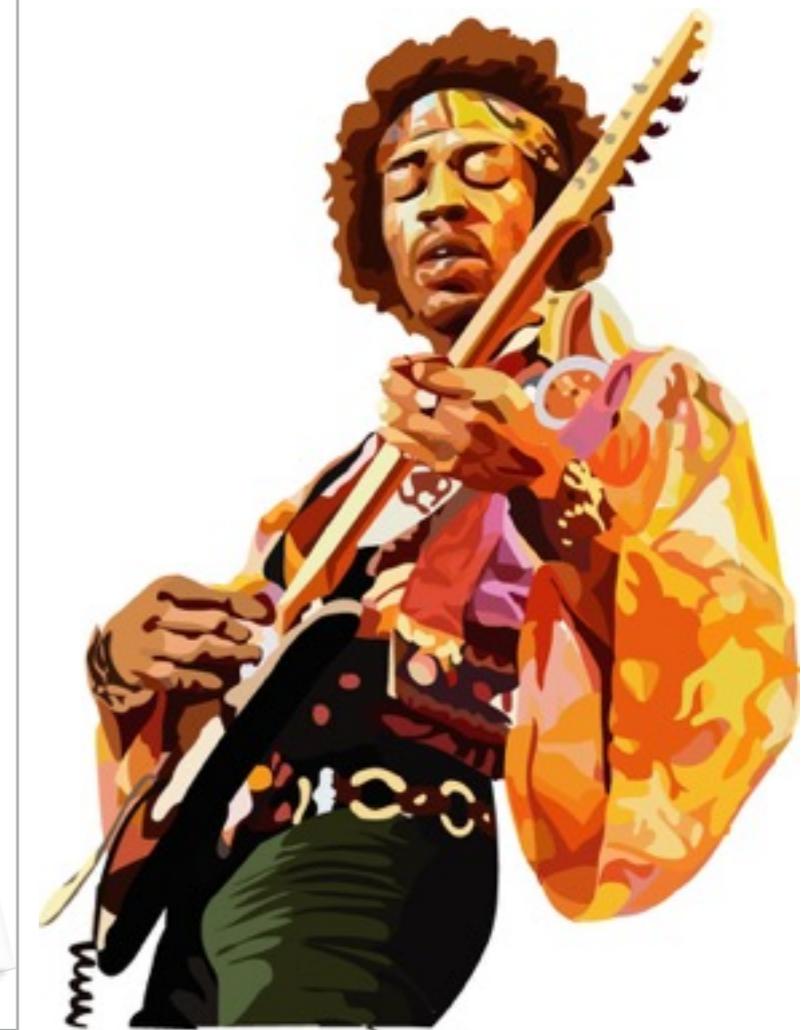
as open as possible

react to my needs

explore / hack on

redef

Level
Score **Overflow**



problems ideas mount cljs visual yurt criticism adoption balance

Problems



problems ideas mount cljs visual yurt criticism adoption balance

Problems



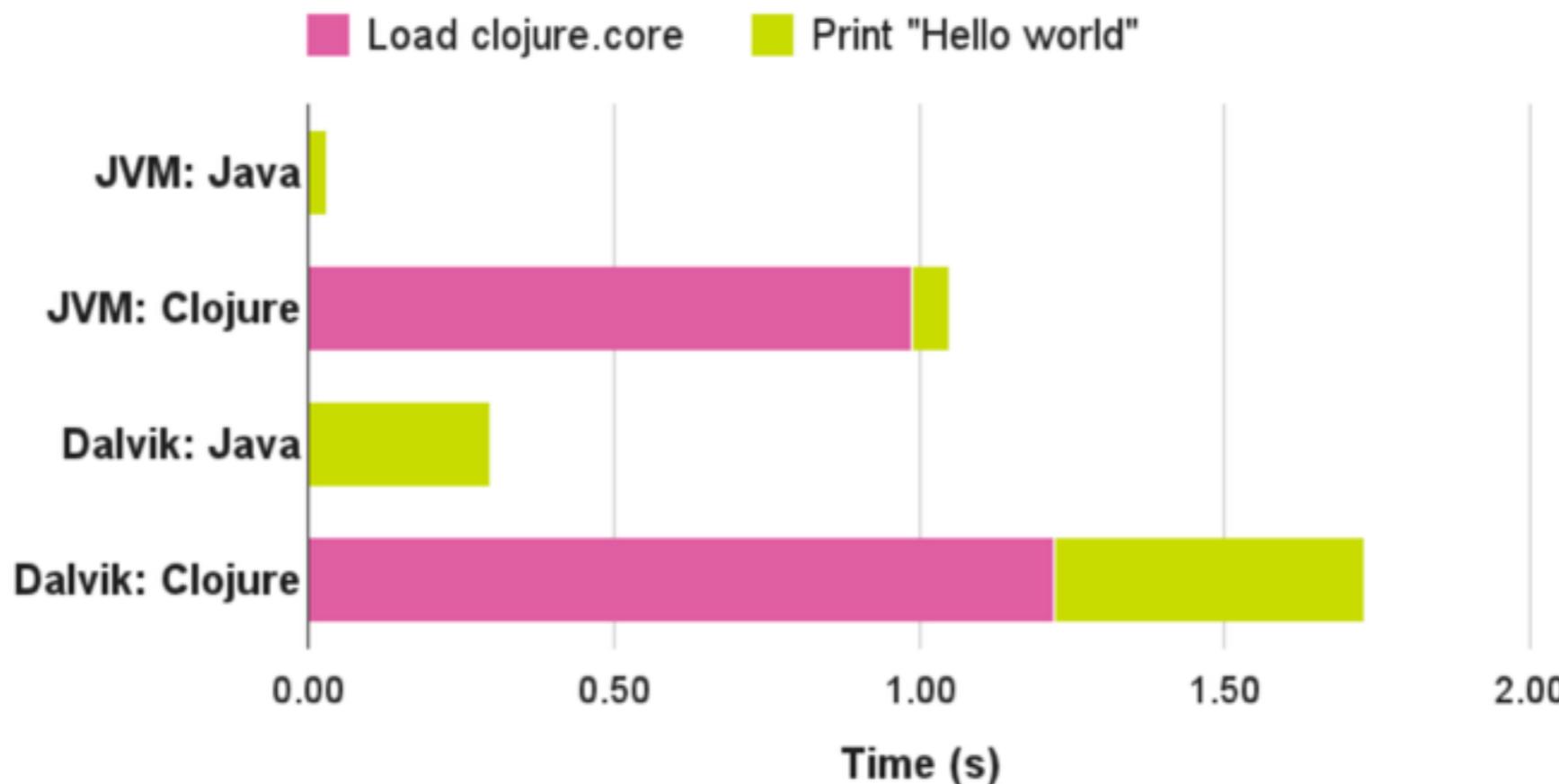
that **impact** development flow

problem

REPL Launch Time



source: "[Why is Clojure bootstrapping so slow?](#)"



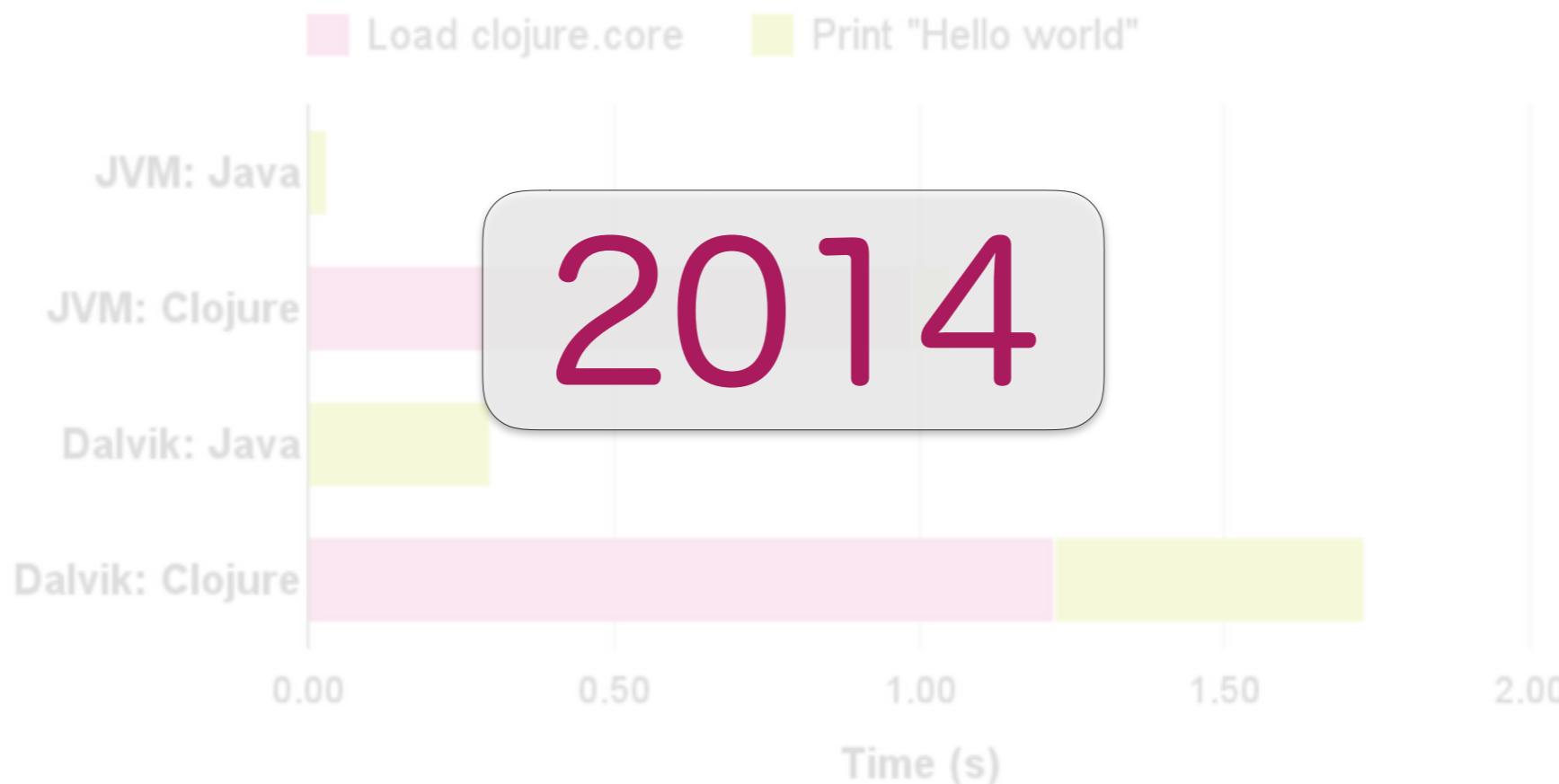
problems ideas mount cljs visual yurt criticism adoption balance

problem

REPL Launch Time



source: "[Why is Clojure bootstrapping so slow?](#)"

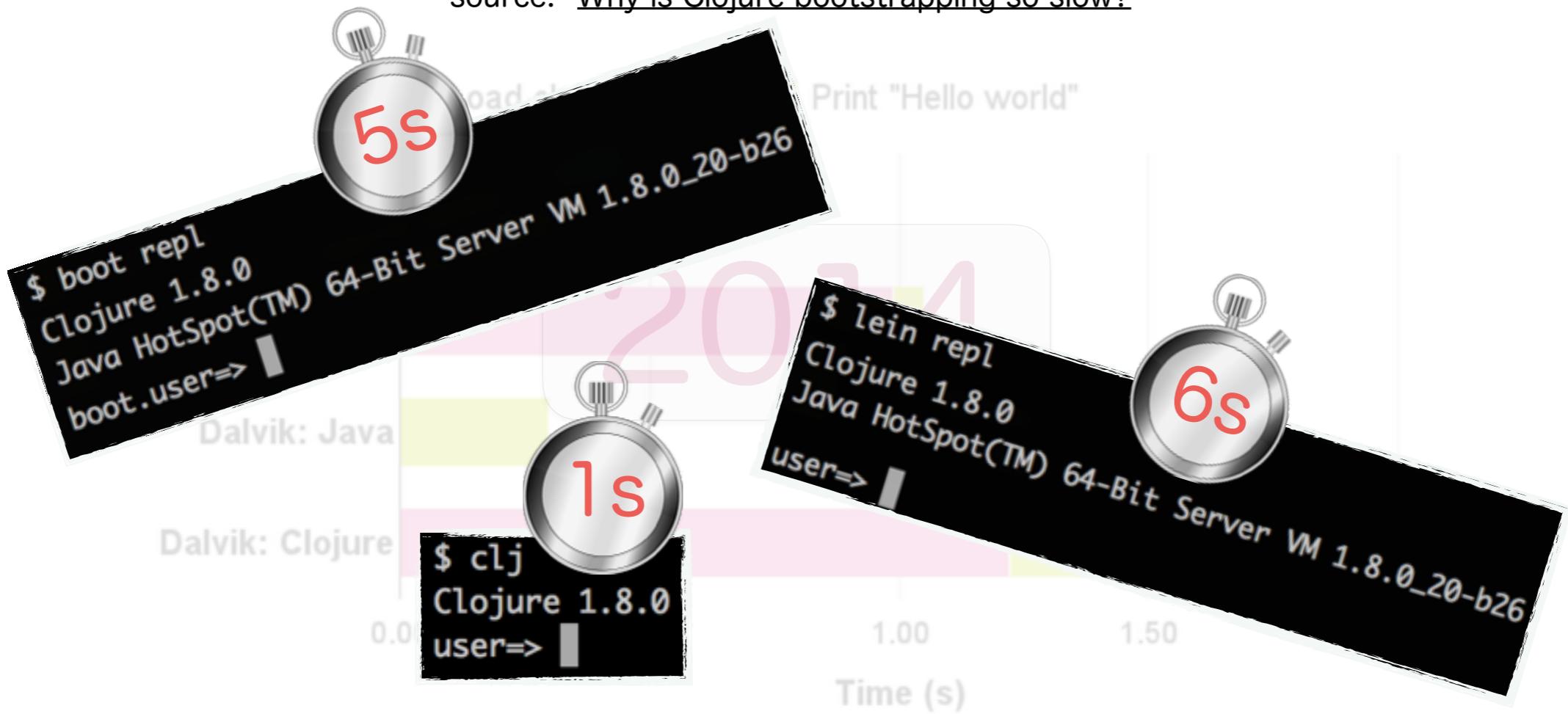


problem

REPL Launch Time



source: "[Why is Clojure bootstrapping so slow?](#)"

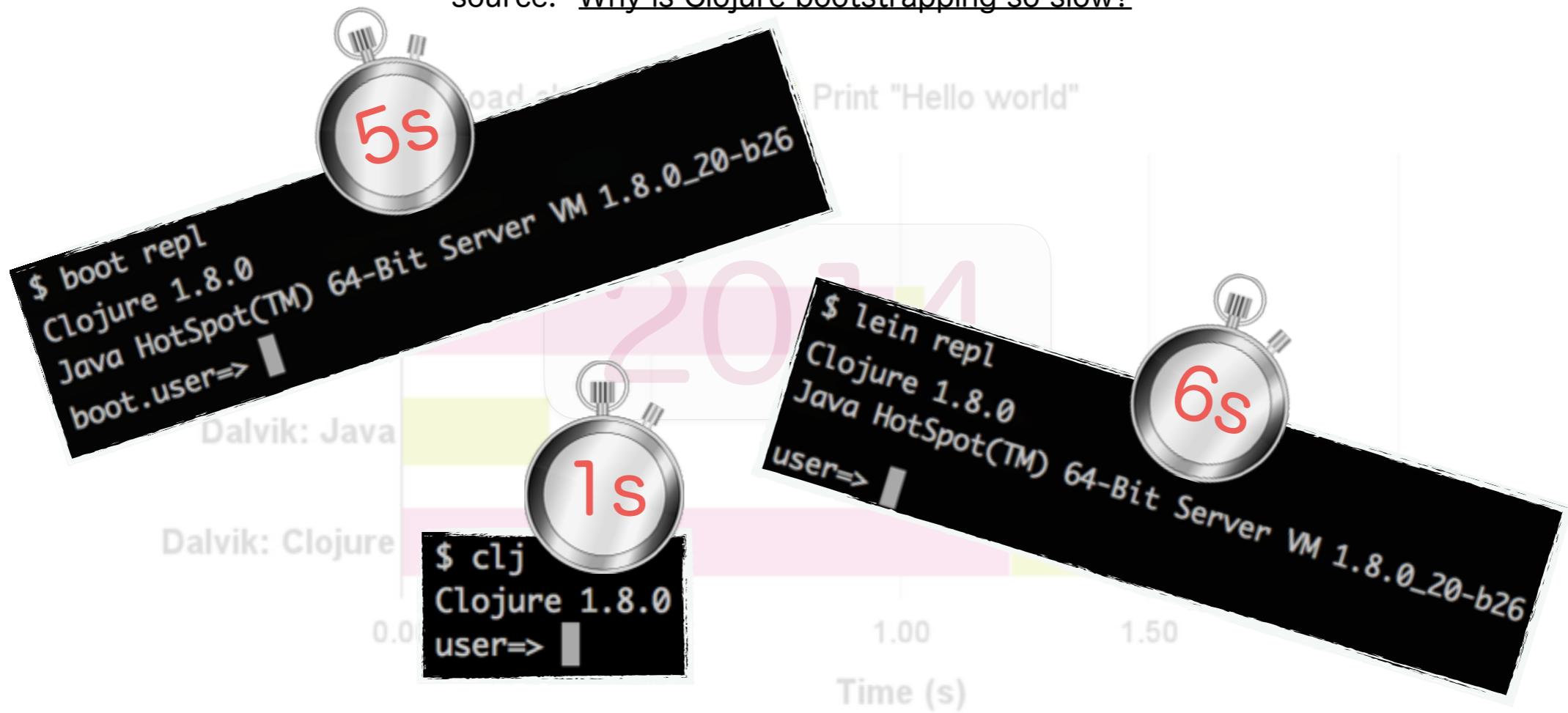


problem

REPL Launch Time



source: "[Why is Clojure bootstrapping so slow?](#)"



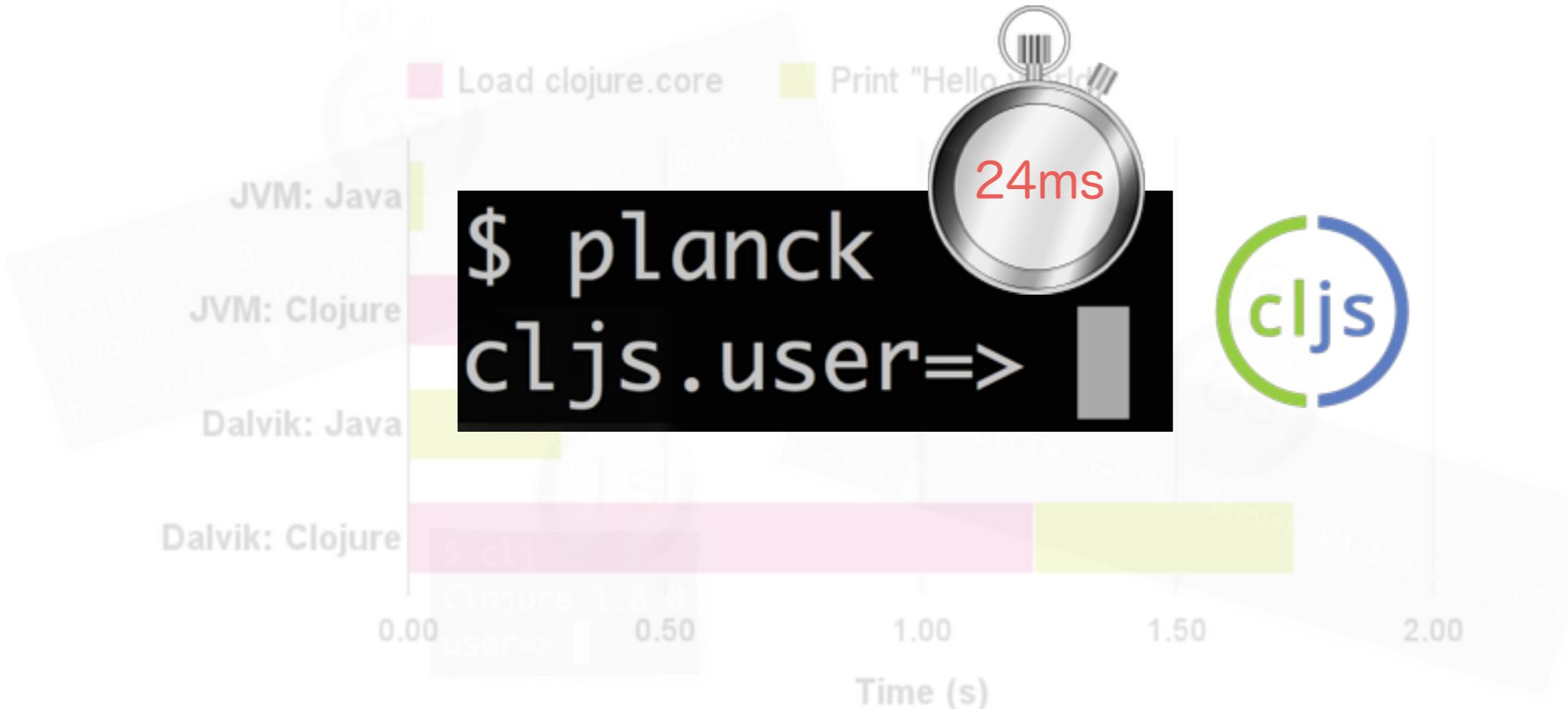
impacts development flow

problem

REPL Launch Time



source: "[Why is Clojure bootstrapping so slow?](#)"



impacts development flow

problems ideas mount cljs visual yurt criticism adoption balance

problem

Namespace Recompilation



problems ideas mount cljs visual yurt criticism adoption balance

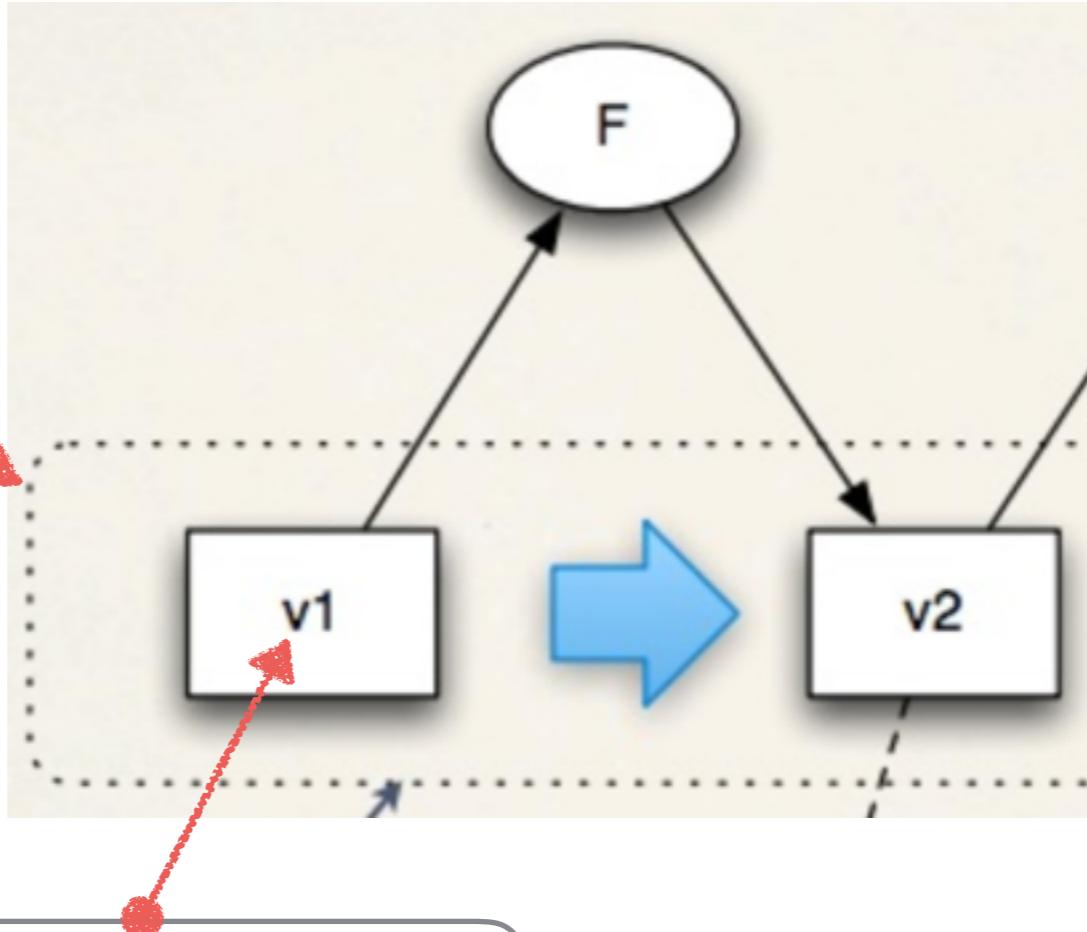
problem

Namespace Recompilation



db connection

{:status :disconnected
:conn connection-object}

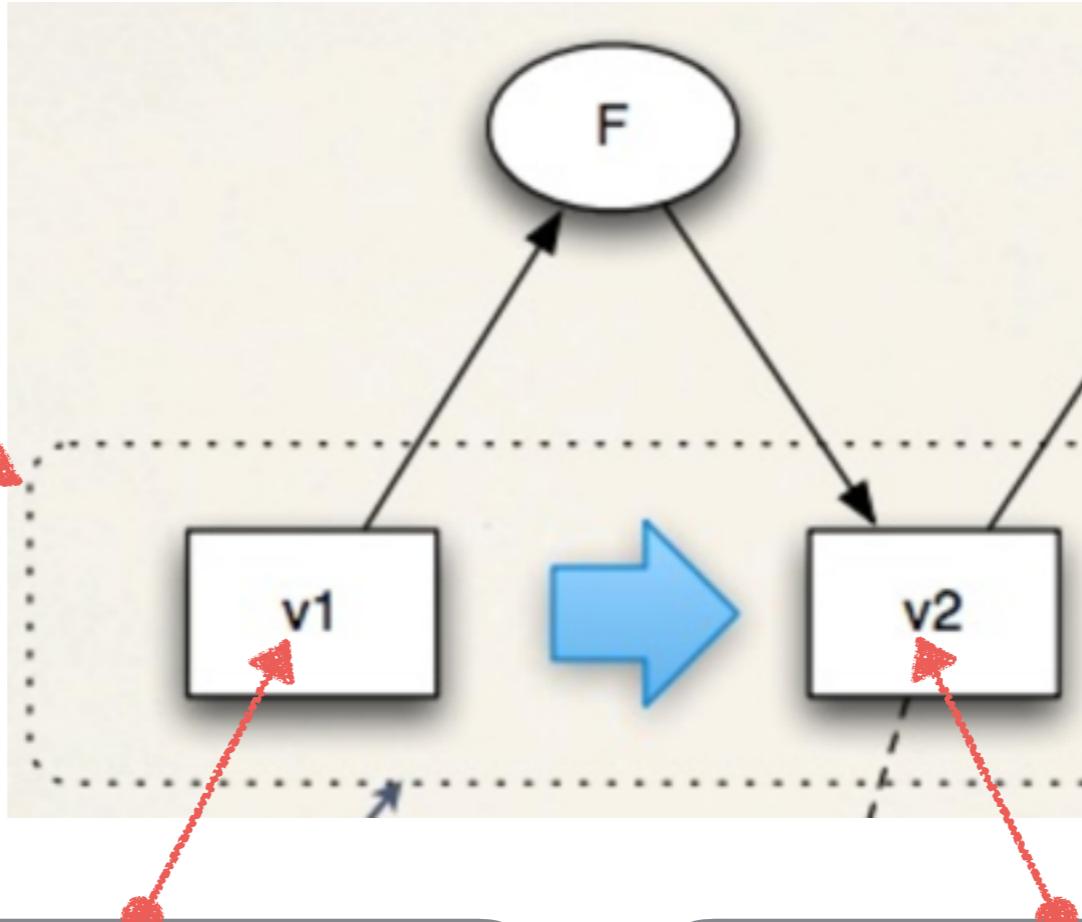


problem

Namespace Recompilation



db connection



{:status :disconnected
:conn connection-object}

{:status :connected
:conn connection-object}

problem

Namespace Recompilation

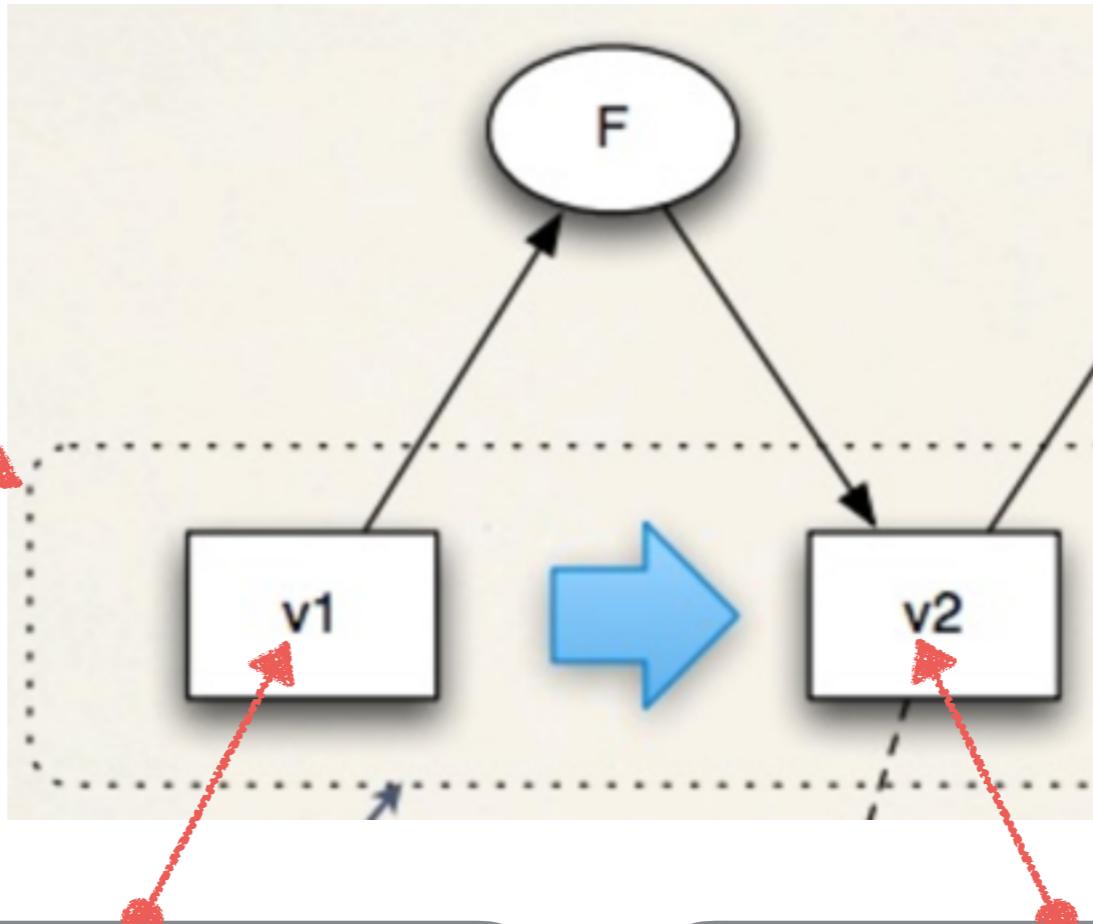


i.e. atom

db connection



ns reload



{:status :disconnected
:conn connection-object}

{:status :connected
:conn connection-object}

problem

impacts development flow Namespace Recompilation

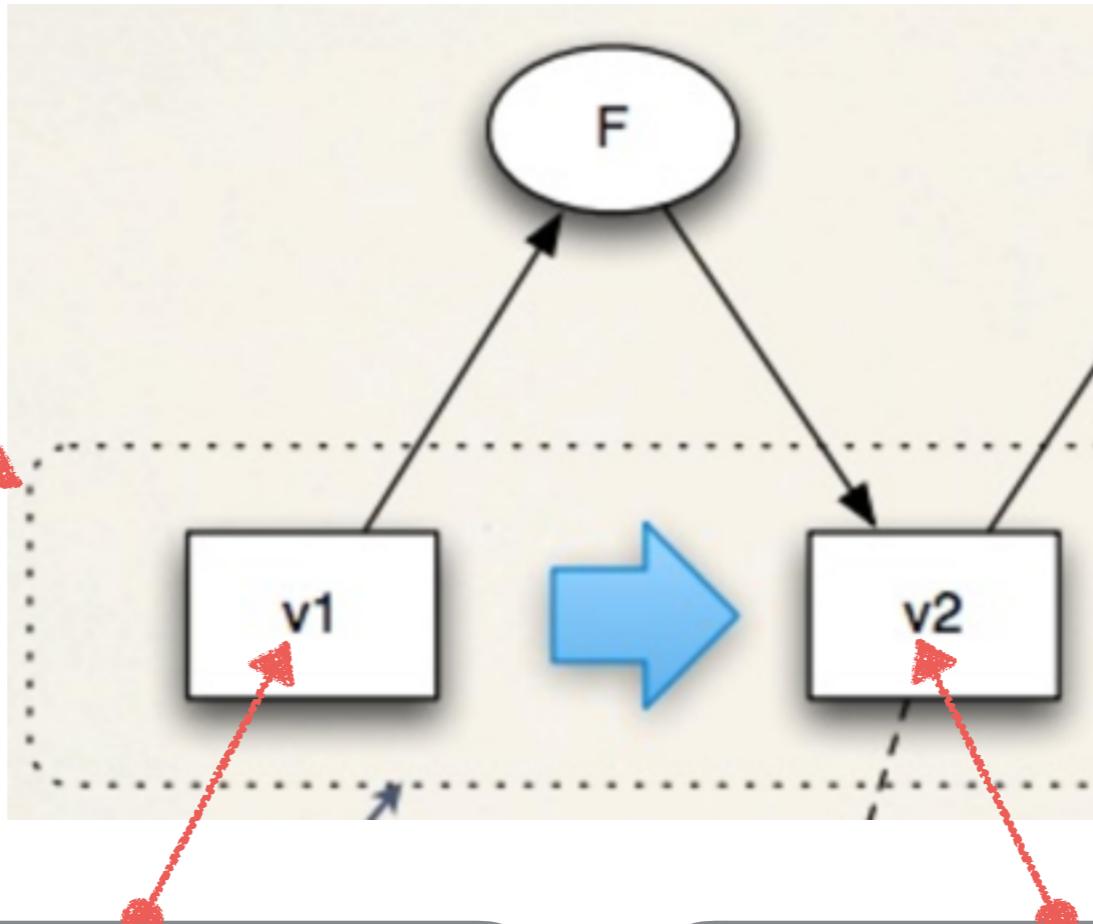


i.e. atom

db connection



ns reload



{:status :disconnected
:conn connection-object}

{:status :connected
:conn connection-object}

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problem

Mutability of External Resources



problem

Mutability of External Resources



- ▶ DB connections close
- ▶ DB is used by other applications (data)
- ▶ Socket connections close / timeout
- ▶ Files get moved
- ▶ Threadpool workers die / livelock / deadlock

problem

Mutability of External Resources



- ▶ DB connections close
- ▶ DB is used by other applications (data)
- ▶ Socket connections close / timeout
- ▶ Files get moved
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gets a little **out of control**

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problem

Mutability of External Resources



Files get

▶ Threadpo

/ timeout

lock / deadlock

gets a little **out of control**

problem

Mutability of External Resources



Files get

▶ Threadpo

/ timeout

lock / deadlock

gets a little **out of control**

impacts development flow

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idea

Decouple Resources from Application Logic



idea

Decouple Resources from Application Logic



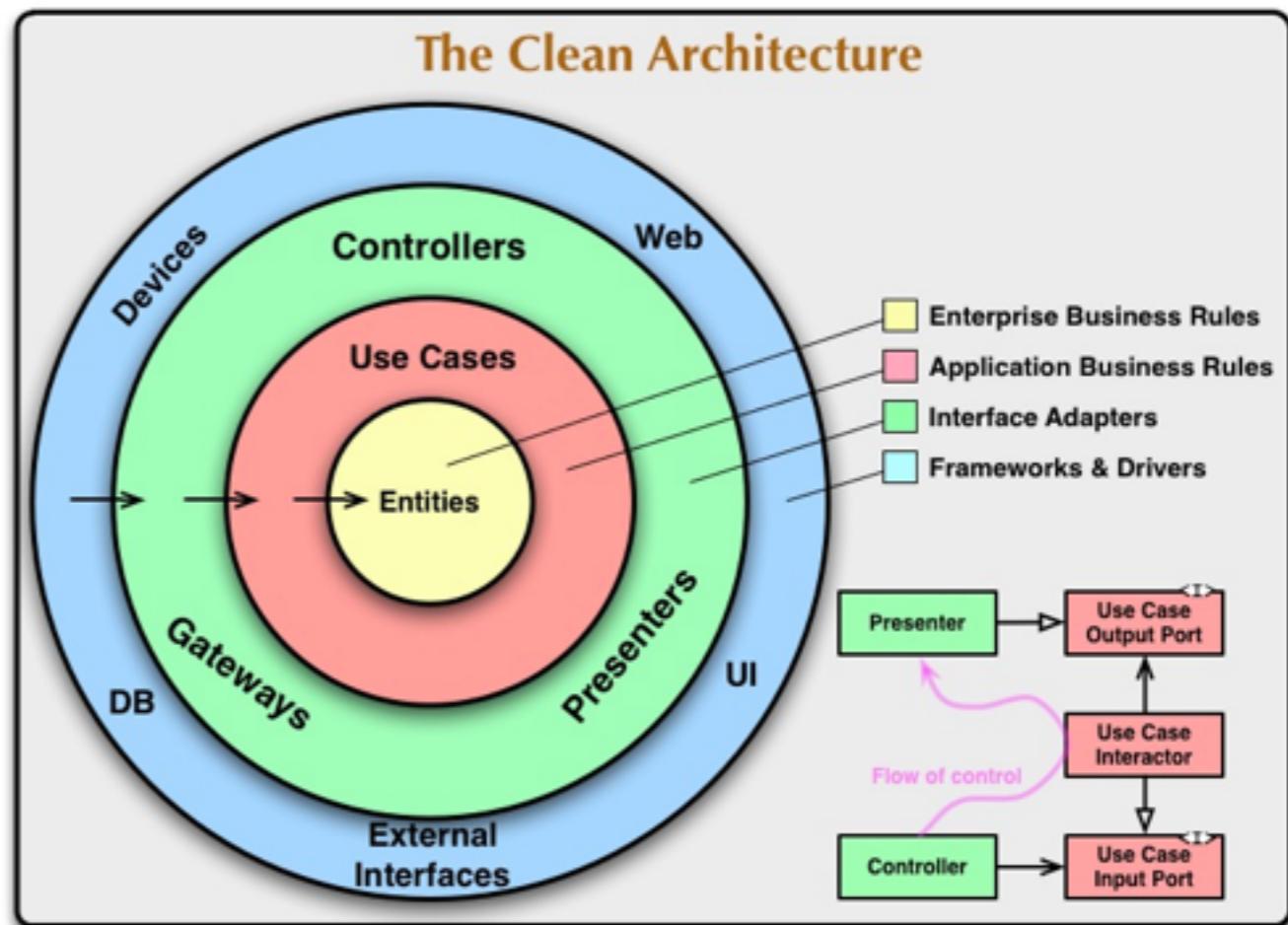
- ▶ Minimizing code that has access to the resource
- ▶ Keeping external resources at the application edges

idea

Decouple Resources from Application Logic



- ▶ Minimizing code that has access to the resource
- ▶ Keeping external resources at the application edges

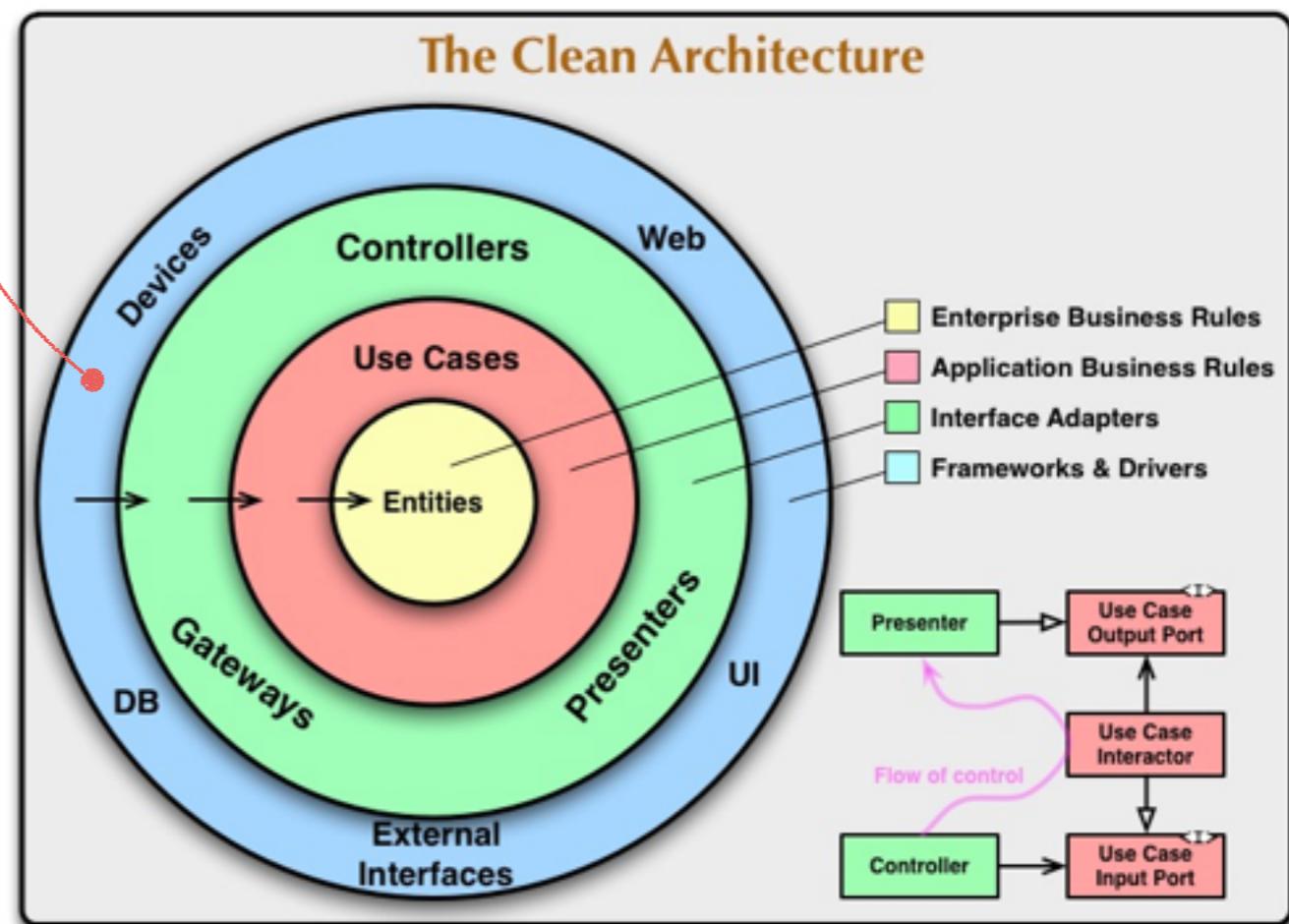


idea

Decouple Resources from Application Logic



- ▶ Minimizing code that has access to the resource
- ▶ Keeping external resources at the application edges

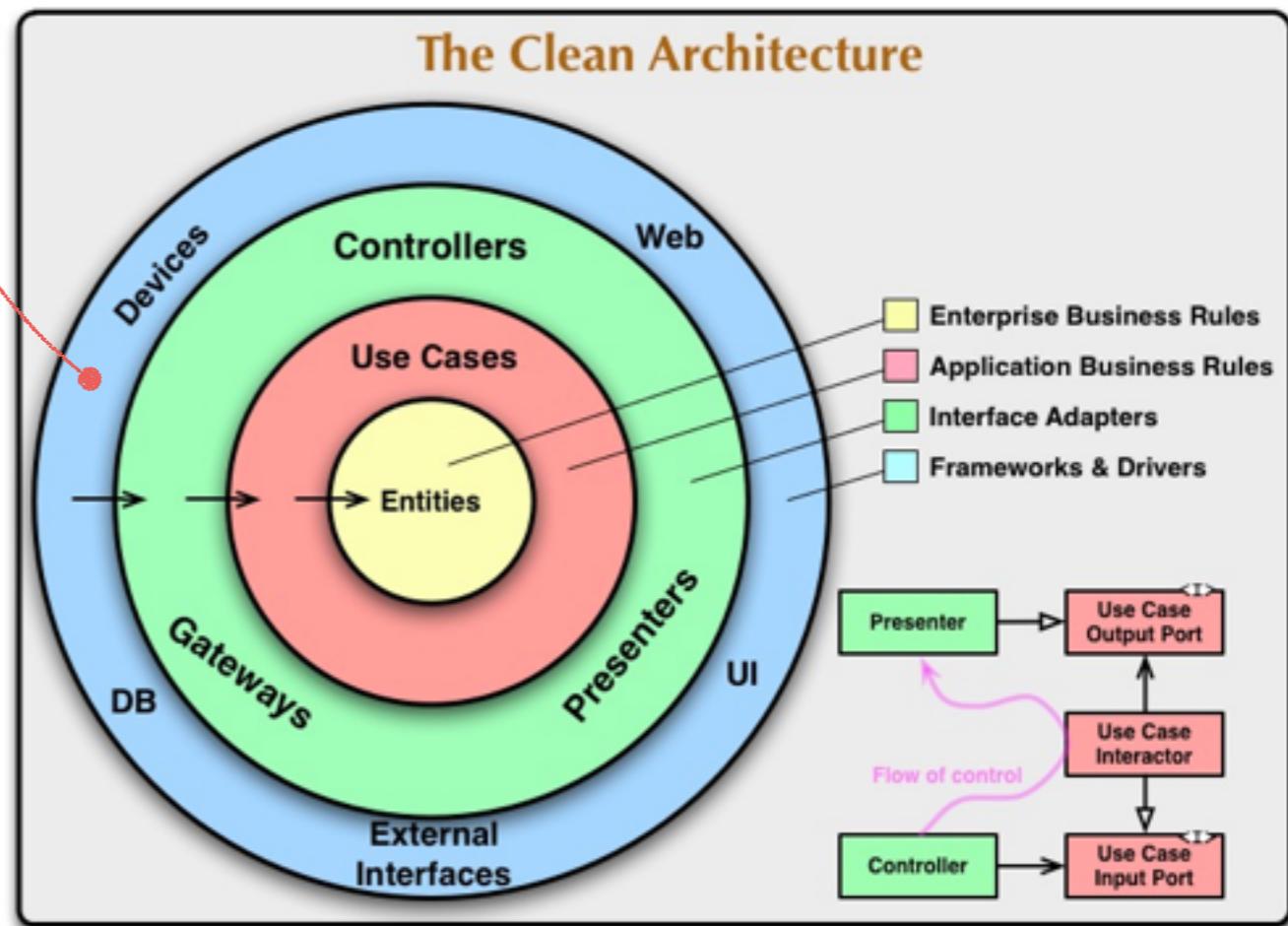


idea

Decouple Resources from Application Logic



- ▶ Minimizing code that has access to the resource
- ▶ Keeping external resources at the application edges



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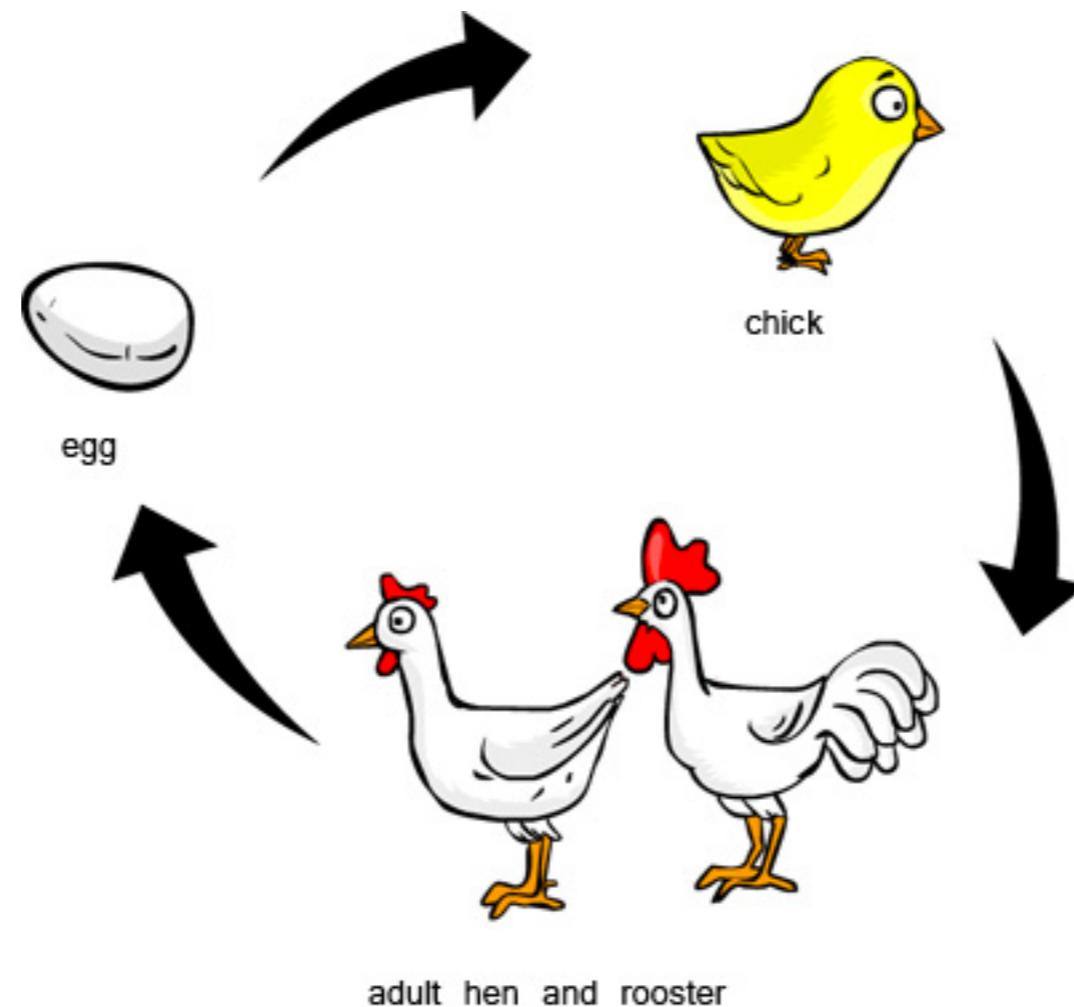


Add Lifecycle to States



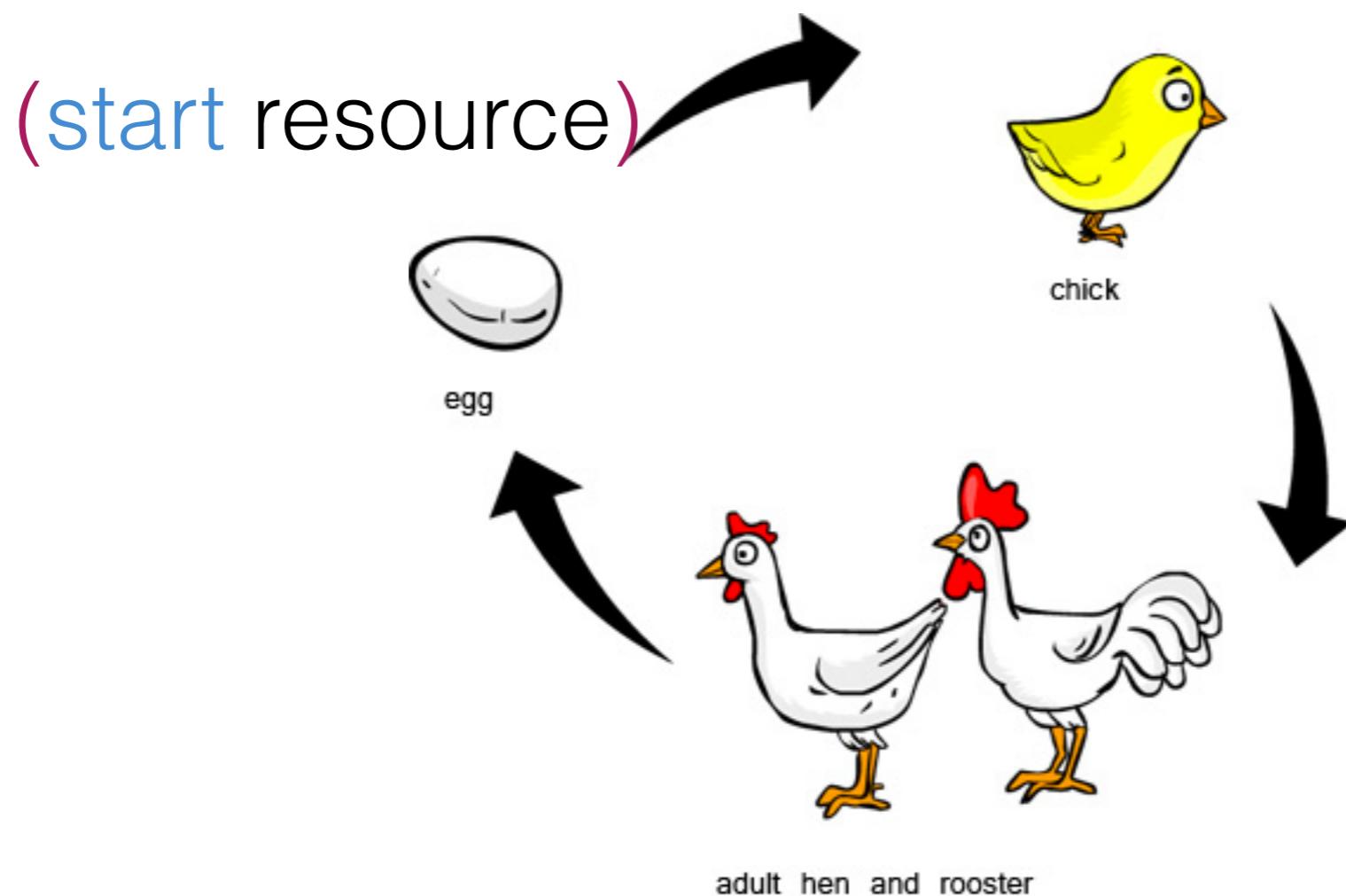
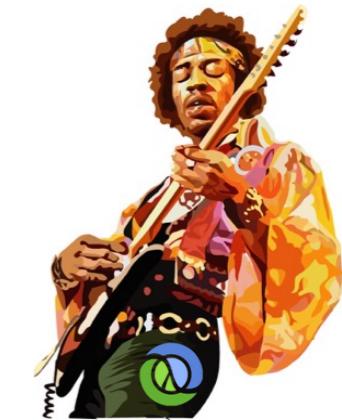
idea

Add Lifecycle to States



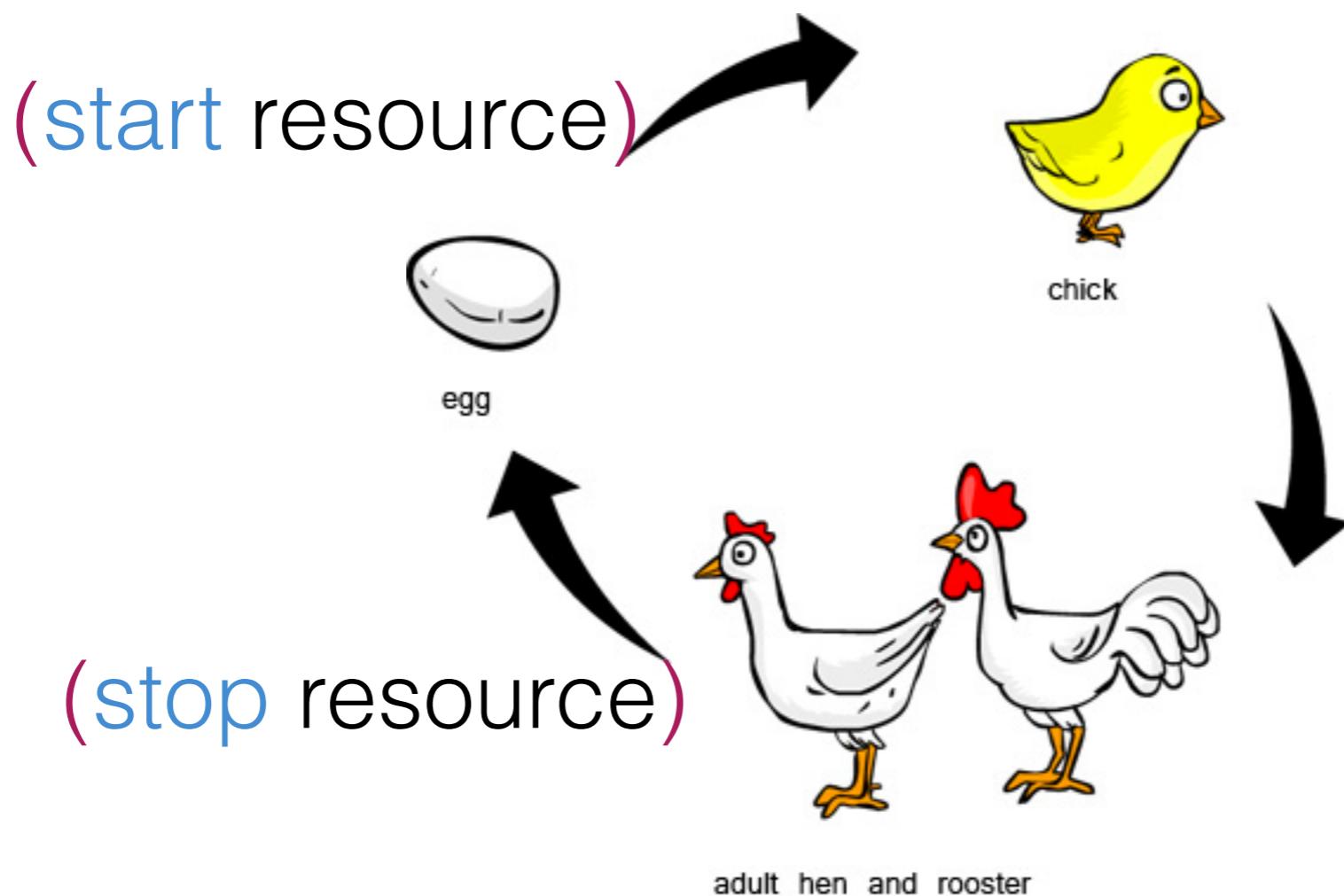
idea

Add Lifecycle to States



idea

Add Lifecycle to States



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Code as Clay



Code as Clay



with mount

Code as Clay



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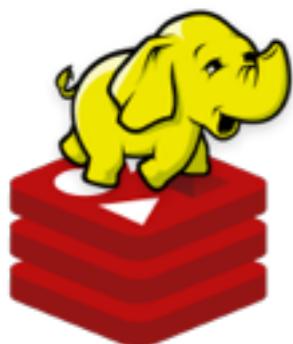
with mount

Taming that State



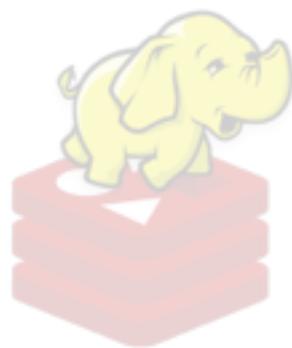
with mount

Taming that State



with mount

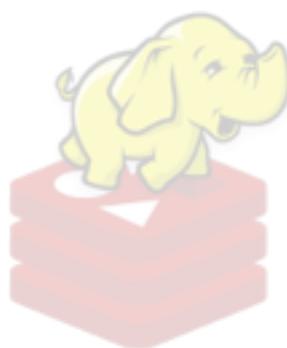
Taming that State



(defstate state)

with mount

Taming that State



(defstate state)



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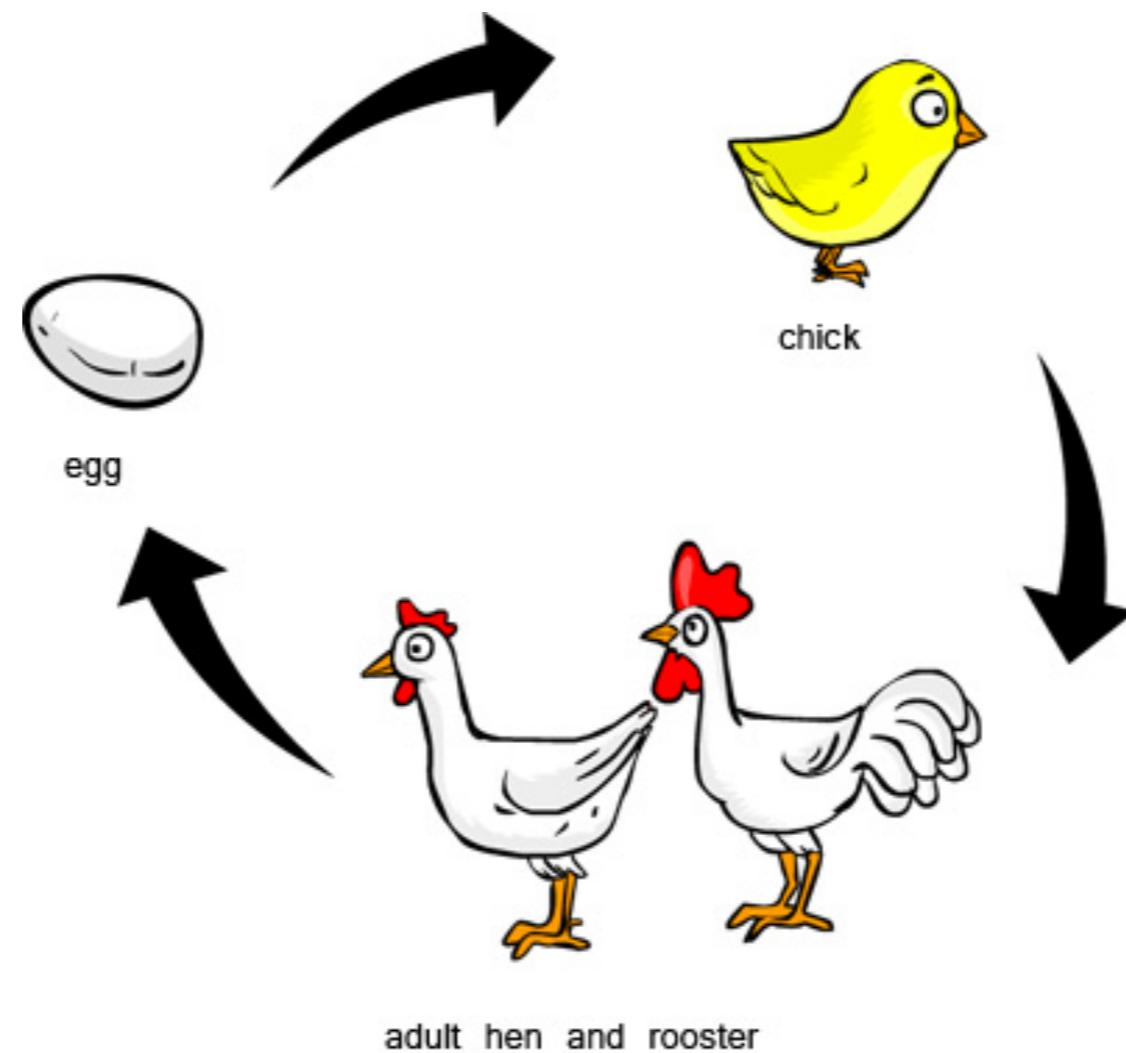
with mount

The Cycle of Life



with mount

The Cycle of Life

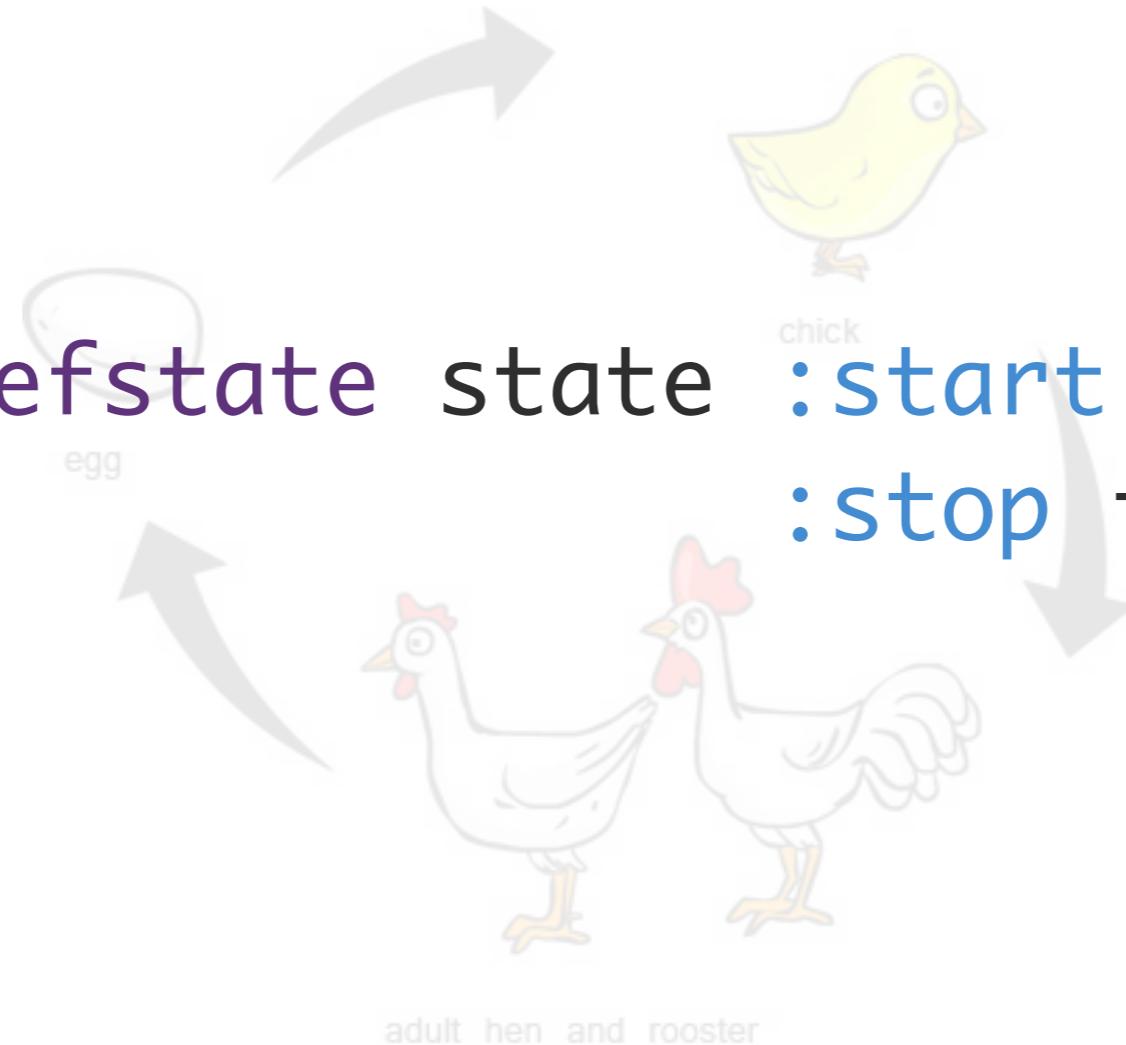


with mount

The Cycle of Life



(defstate state :start fn
:stop fn)

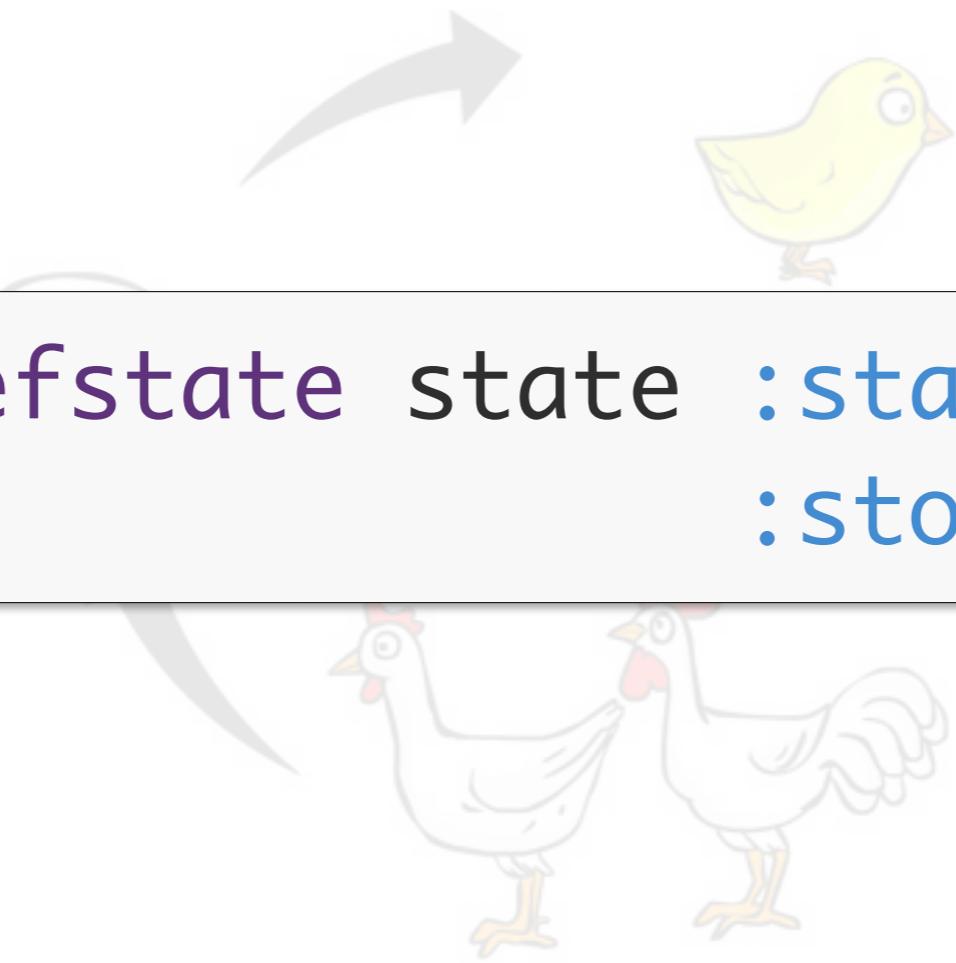


with mount

The Cycle of Life



```
(defstate state :start fn  
        :stop fn)
```



adult hen and rooster

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with mount

I Depend on You



with mount

I Depend on You



```
(defstate config :start (load-config path))
```

with mount

I Depend on You



```
(defstate config :start (load-config path))
```

```
(defstate db :start (connect config)
           :stop (disconnect db))
```

with mount

I Depend on You



```
(defstate config :start (load-config path))
```

```
(:require [app.conf :refer [config]])
```

```
(defstate db :start (connect config)
           :stop (disconnect db))
```

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with mount

Rock 'n' Roll



with mount

Rock 'n' Roll



(mount/start)

```
INFO app.utils.logging - >> starting.. #'app.conf/config  
INFO app.utils.logging - >> starting.. #'app.db/conn  
{:started ["#'app.conf/config" "'app.db/conn"]}
```



with mount

Rock 'n' Roll



(mount/start)

```
INFO app.utils.logging - >> starting.. #'app.conf/config  
INFO app.utils.logging - >> starting.. #'app.db/conn  
{:started ["#'app.conf/config" "'app.db/conn"]}
```



(mount/stop)

```
INFO app.utils.logging - << stopping.. #'app.db/conn  
{:stopped ["#'app.db/conn"]}
```



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with mount

Namespace Recompilation





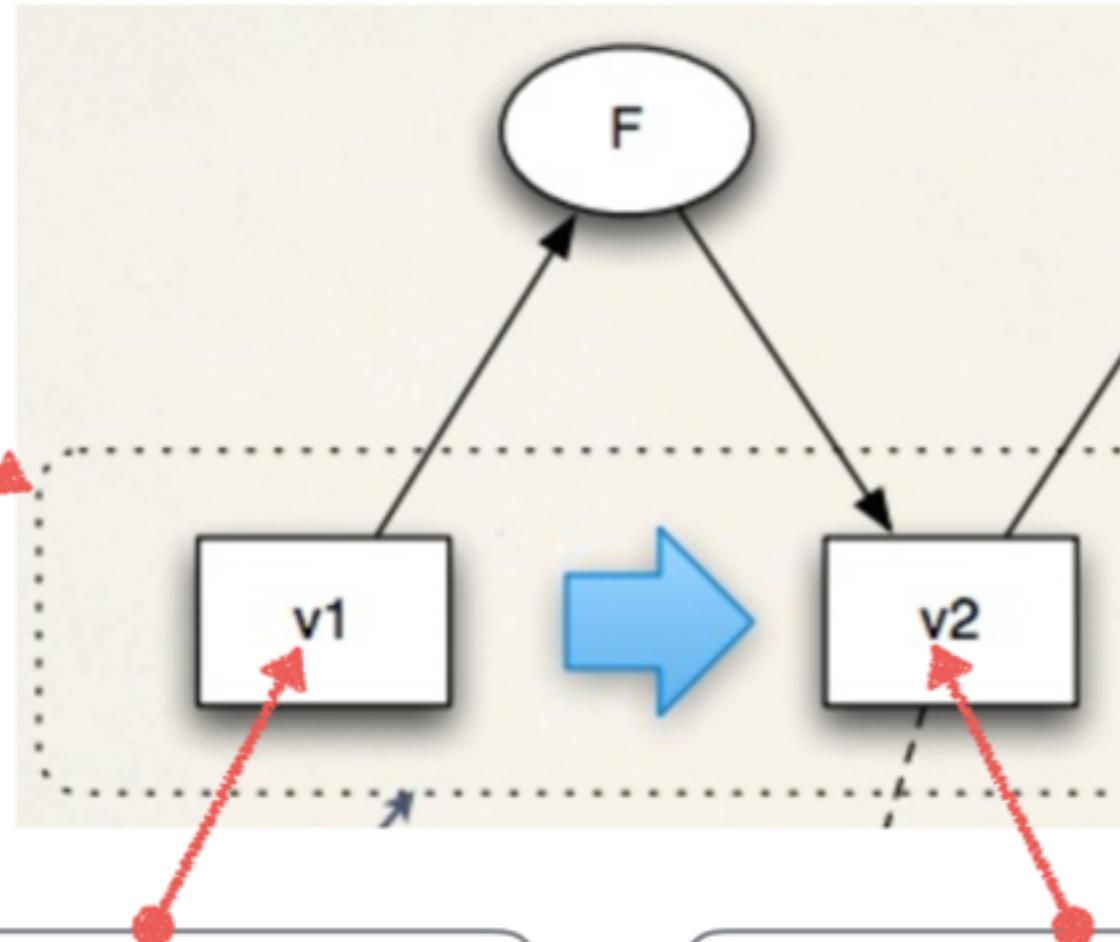
with mount

Namespace Recompilation

i.e. atom

db connection

ns reload



{:status :disconnected
:conn connection-object}

{:status :connected
:conn connection-object}

with mount

Namespace Recompilation



i.e. atom

db conn

ns re

```
23
24 (defstate conn :start (new-connection config)
25           :stop (disconnect config conn))
26
~/1/fun/stater/neo/src/neo/db.clj
"<< stopping.. #'neo.db/conn (namespace was recompiled)"
">> starting.. #'neo.db/conn (namespace was recompiled)"
Press ENTER or type command to continue
```

F

ns reload

{:status :disconnected
:conn connection-object}{:status :connected
:conn connection-object}

problems ideas **mount** cljs visual yurt criticism adoption balance

with mount

Namespace Recompilation



with mount

Namespace Recompilation



(defstate server) 

DEFAULT

with mount

Namespace Recompilation



(defstate server) 

DEFAULT

(defstate ^{:on-reload :stop} server)

with mount

Namespace Recompilation



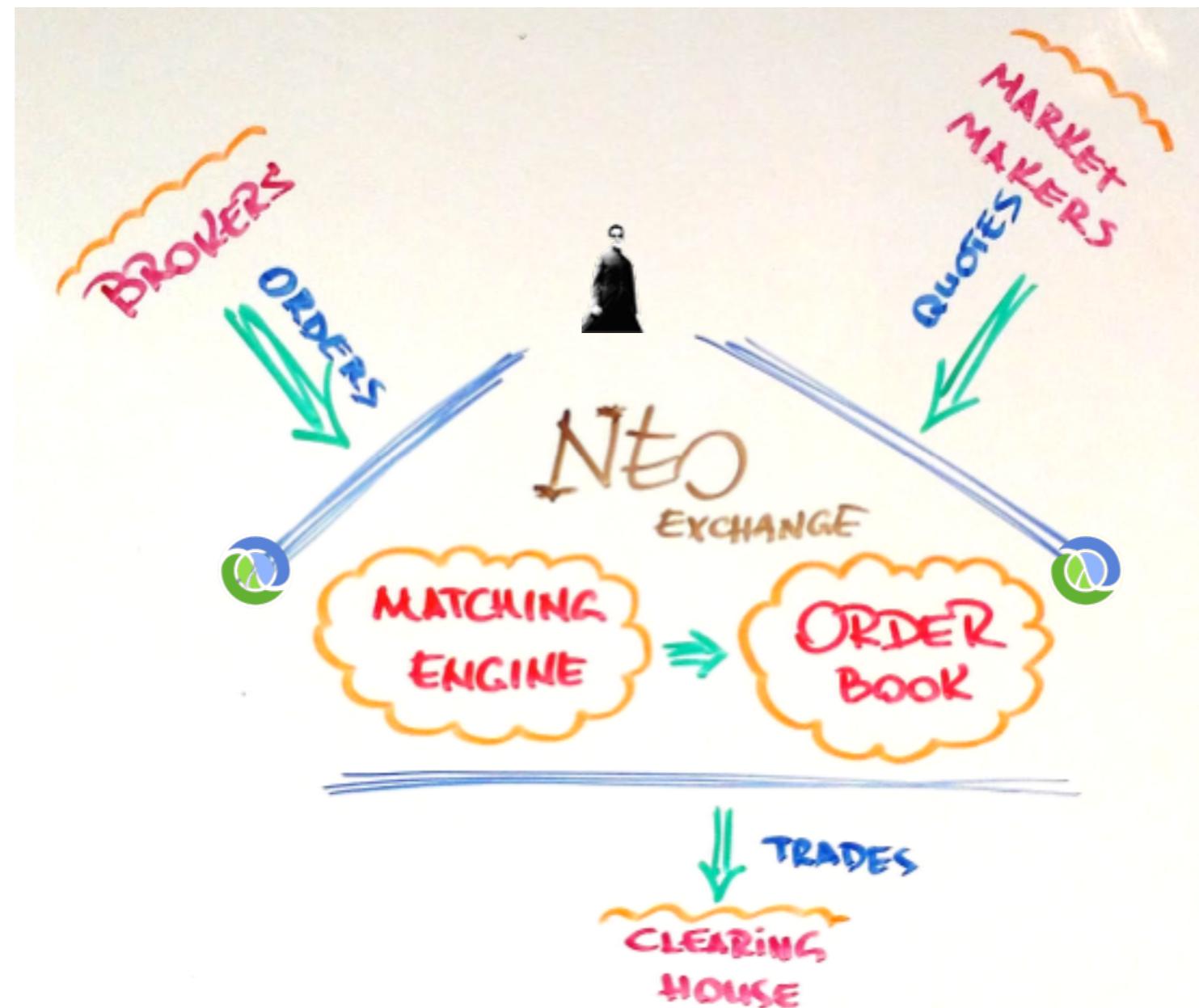
(defstate server)  DEFAULT

(defstate ^{:on-reload :stop} server)

(defstate ^{:on-reload :noop} server)

with mount

Neo Options Exchange



source: "<https://github.com/tolitius/stater/tree/master/neo>"



with mount

Neo Options Exchange

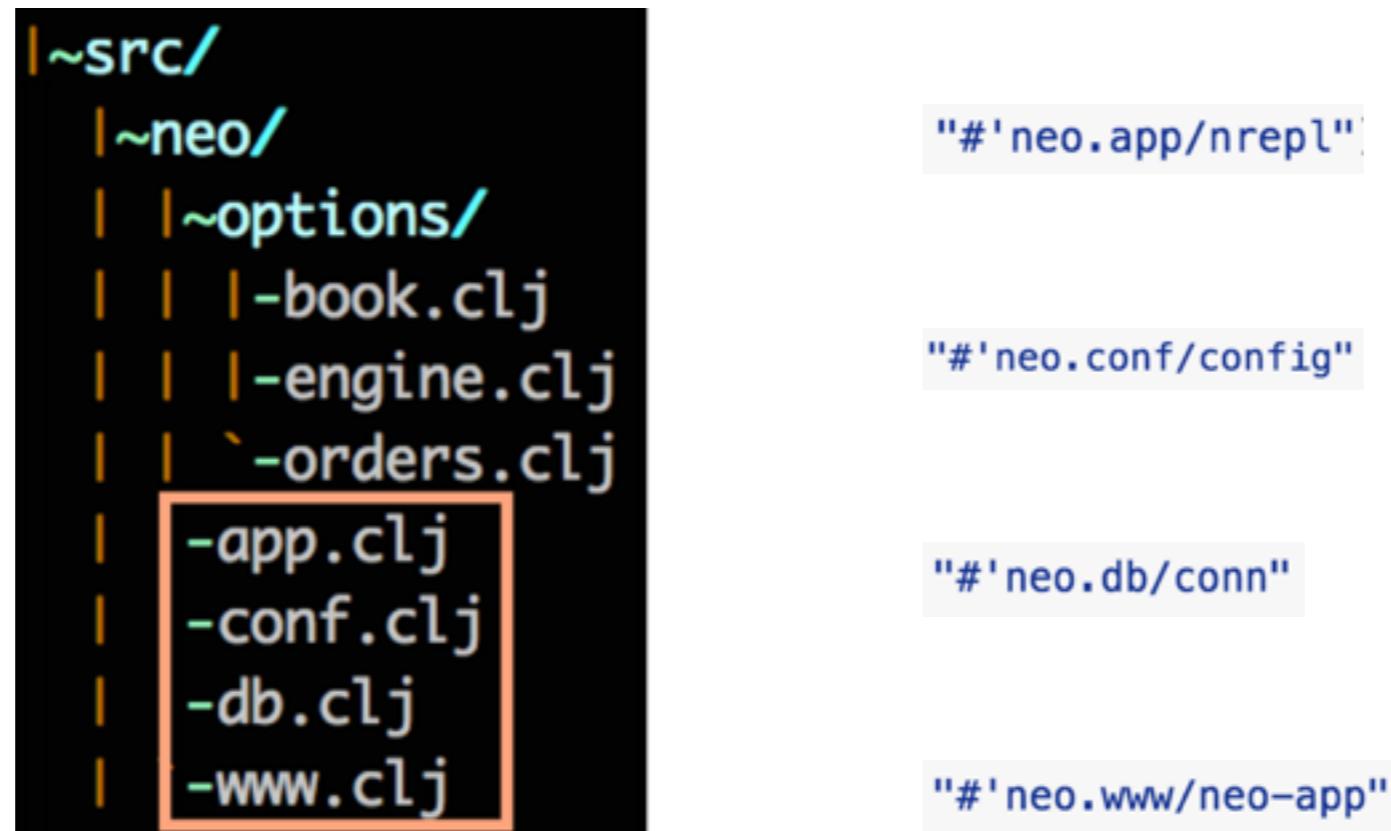
```
dev=> (mount/start)
{:started ["#'neo.conf/config" "'neo.db/conn" "'neo.www/neo-app" "'neo.app/nrepl"]}
dev=>
```

with mount

Neo Options Exchange



```
dev=> (mount/start)
{:started ["#'neo.conf/config" "#'neo.db/conn" "#'neo.www/neo-app" "#'neo.app/nrepl"]}
dev=>
```

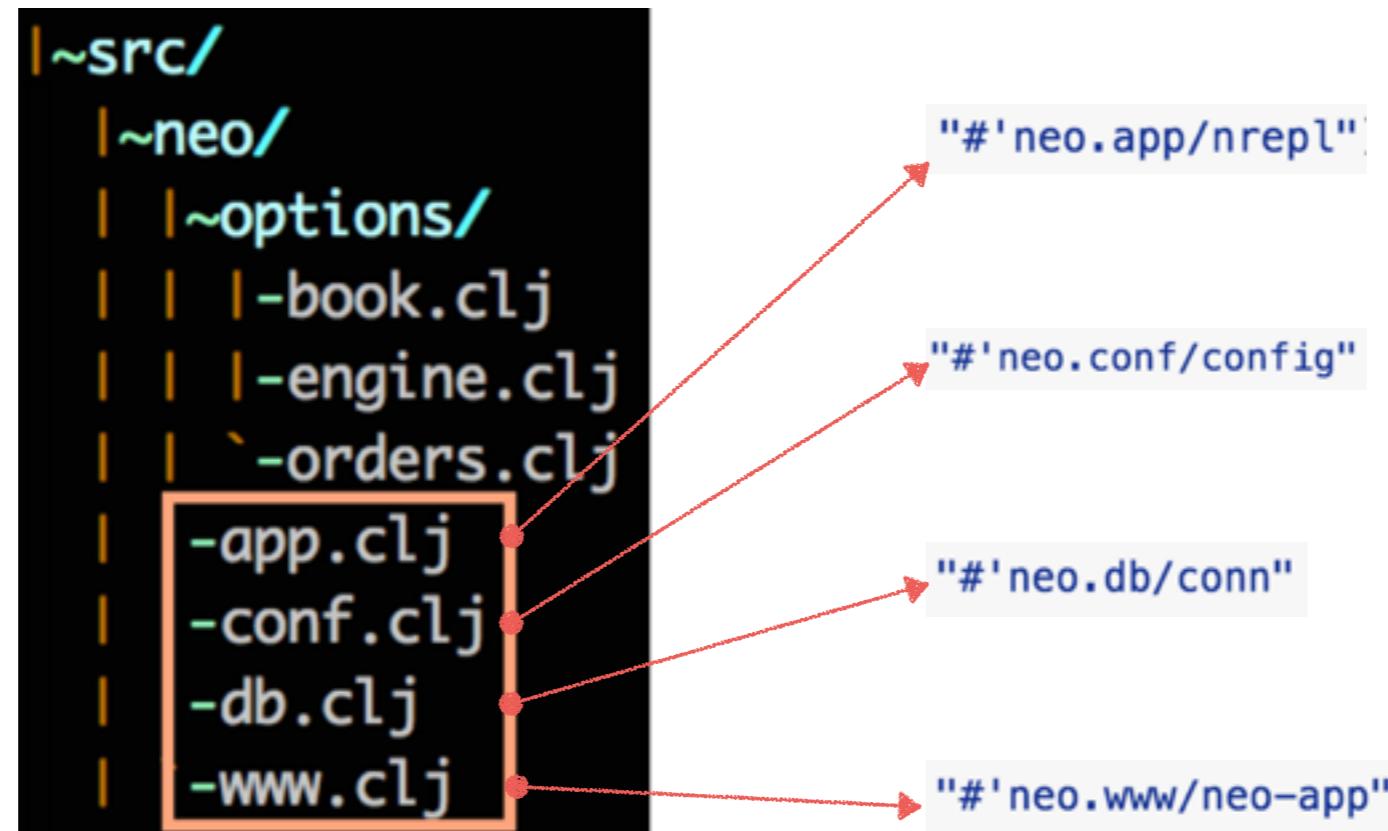


with mount

Neo Options Exchange



```
dev=> (mount/start)
{:started ["#'neo.conf/config" "#'neo.db/conn" "#'neo.www/neo-app" "#'neo.app/nrepl"]}
dev=>
```



with mount

Neo Options Exchange



```
← → C localhost:4242/neo/match-quote?ticker=GOOG&qty=500&bid=665.54&offer=665.58
{
  matched: 300
}

← → C localhost:4242/neo/orders/GOOG
[
  - {
    order/symbol: "GOOG",
    order/bid: 665.51,
    order/qty: 100,
    order/offer: 665.59
  },
  - {
    order/symbol: "GOOG",
    order/bid: 665.5,
    order/qty: 300,
    order/offer: 665.58
  },
  - {
    order/symbol: "GOOG",
    order/bid: 665.48,
    order/qty: 100,
    order/offer: 665.53
  },
  - {
    order/symbol: "GOOG",
    order/bid: 665.49,
    order/qty: 200,
    order/offer: 665.52
  }
]

| ~src/
|   | ~neo/
|     | ~options/
|       | -book.clj
|       | -engine.clj
|       | ` -orders.clj
|     | -app.clj
|     | -conf.clj
|     | -db.clj
|     | ` -www.clj
```

Demo

with mount

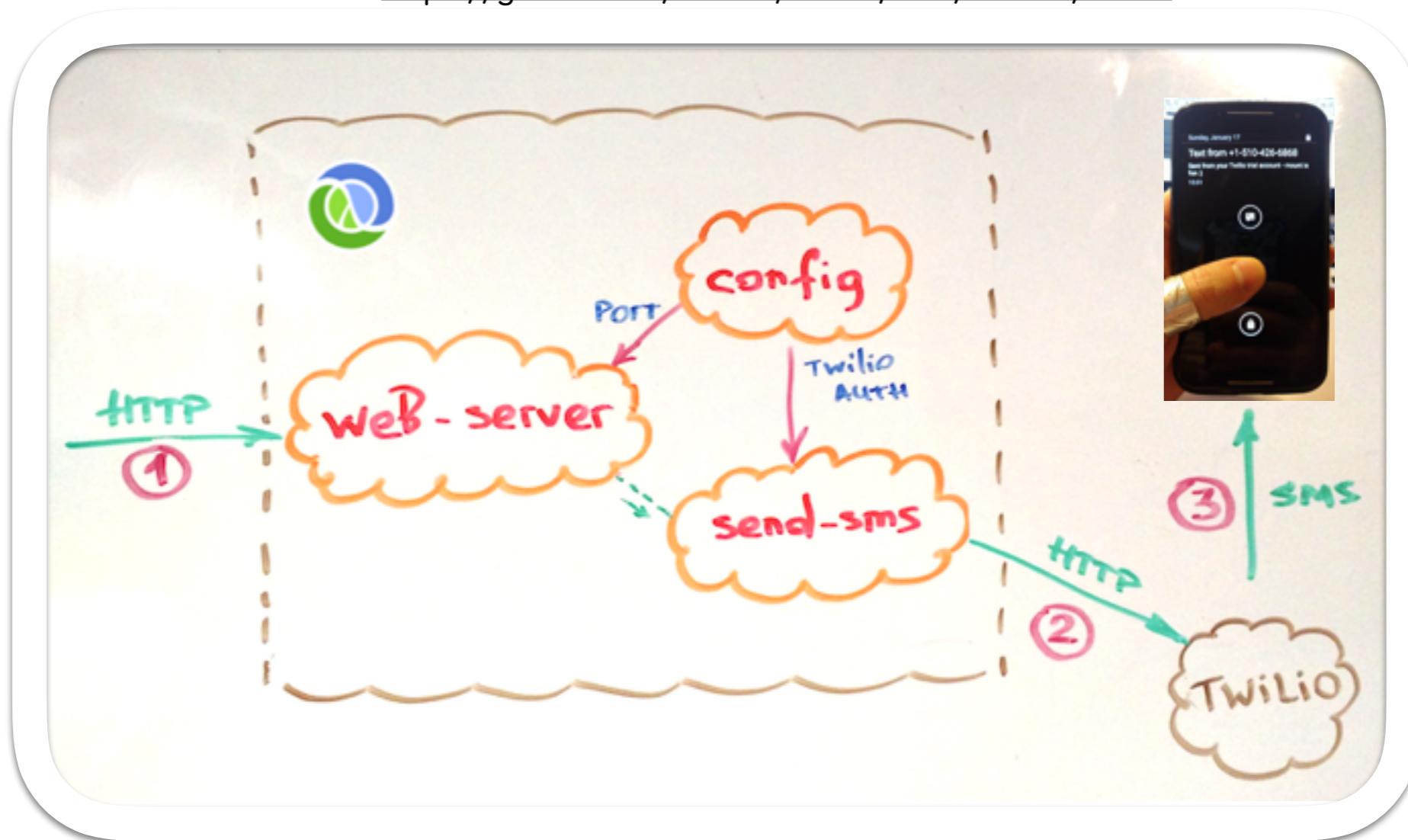


with mount

Swapping Alternate Implementations



source: "<https://github.com/tolitius/stater/tree/master/smsio>"



with mount

Swapping Alternate Implementations



```
(defn create-sms-sender [{:keys [sid auth-token]}]
  (fn [{:keys [from to body]}]
    (twilio/with-auth sid auth-token
      (twilio/send-sms
        (twilio/sms from to body)))))

(defstate send-sms :start (create-sms-sender
                           (:sms config)))
```

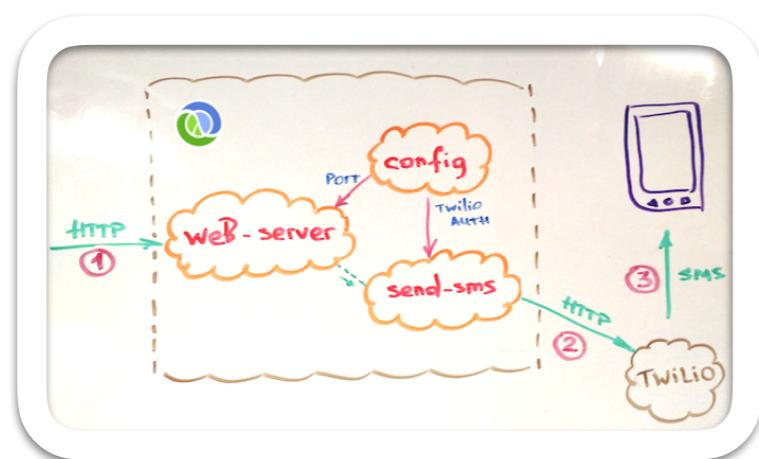
with mount

Swapping Alternate Implementations



```
(defn create-sms-sender [{:keys [sid auth-token]}]
  (fn [{:keys [from to body]}]
    (twilio/with-auth sid auth-token
      (twilio/send-sms
        (twilio/sms from to body)))))
```

```
(defstate send-sms :start (create-sms-sender
                           (:sms config)))
```



with mount

Swapping Alternate Implementations



```
(defn create-sms-sender [{:keys [sid auth-token]}]
  (fn [{:keys [from to body]}]
    (twilio/with-auth sid auth-token
      (twilio/send-sms
        (twilio/sms from to body)))))
```

```
(defstate send-sms :start (create-sms-sender
  (:sms config)))
```



with mount

Swapping Alternate Implementations



```
(let [sms-ch (chan)
      send-sms (fn [sms] (go (>! sms-ch sms)))]
  (mount/start-with #'app.sms/send-sms send-sms))
  ;; testing.. checking "sms-ch" channel..
  (mount/stop))
```

with mount

Swapping Alternate Implementations



```
(let [sms-ch (chan)
      send-sms (fn [sms] (go (>! sms-ch sms)))]
  (mount/start-with #'app.sms/send-sms send-sms))
  ;; testing.. checking "sms-ch" channel..
  (mount/stop))
```

with mount

Swapping Alternate Implementations



```
(let [sms-ch (chan)
      send-sms (fn [sms] (go (>! sms-ch sms)))]
  (mount/start-with #{'app.sms/send-sms send-sms})
  ;; testing.. checking "sms-ch" channel..
  (mount/stop))
```

with mount

Swapping Alternate Implementations



(mount/start-with {})

```
(let [sms-ch (chan)
      send-sms (fn [sms] (go (>! sms-ch sms)))]
  (mount/start-with #{'app.sms/send-sms send-sms})
  ;; testing.. checking "sms-ch" channel..
  (mount/stop))
```

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with mount

Treasure Box



problems ideas **mount** cljs visual yurt criticism adoption balance



Treasure Box





Treasure Box



- ★ Swap Alternate Implementations
- ★ Start and Stop Order
- ★ Start and Stop Parts of Application
- ★ Start an Application Without Certain States
- ★ Stop an Application Except Certain States

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Namespace API in ClojureScript



clojurescript



tolitius 22:40:14

is there a way to get a namespace interns at runtime in **cljs**?



dnolen 22:53:41

@tolitius: not possible, and it won't ever be



dnolen 22:53:59

all the Clojure runtime ns stuff is at odds with advanced optimizations



Namespace API in ClojureScript



clojurescript



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is there a way to get a namespace interns at runtime in **cljs**?



dnolen 22:53:41

@tolitius: not possible, and it won't ever be



dnolen 22:53:59

all the Clojure runtime ns stuff is at odds with advanced optimizations

status: meh

reason: :advanced

note: **Great improvements in ClojureScript Bootstrap**



CLJC Mode



Relying on "DerefableState"
instead of "Clojure Var"

```
(ns app.websockets
  (:require [app.conf :refer [config]]
            [app.audit-log :refer [audit log]])
  (:require-macros [mount.core :refer [defstate]]))
;; ...
(defstate system-a :start (connect (get-in @config
                                             [:system-a :uri]))
         :stop (disconnect system-a))
```



CLJC Mode



Relying on "DerefableState"
instead of "Clojure Var"

```
(ns app.websockets
  (:require [app.conf :refer [config]]
            [app.audit-log :refer [audit log]])
  (:require-macros [mount.core :refer [defstate]]))
;; ...
(defstate system-a :start (connect (get-in @config
                                             [:system-a :uri]))
          :stop (disconnect system-a))
```





CLJC Mode



Relying on "DerefableState"
instead of "Clojure Var"

```
(ns ann.unbuckle
  (:r (deftype DerefableState [name]
        #?(:clj clojure.lang.IDeref
           :cljs IDeref)
        ; ...
        (defn disconnect [&args]
          (when-let [system-a (get-state)]
            (apply system-a [:stop (apply disconnect system-a)])))
        ; ...
        (defn connect [&args]
          (when-let [system-a (get-state)]
            (apply system-a [:start (apply connect system-a)])))
        ; ...
        (defn get-state []
          (when-let [system-a (get-state)]
            (apply system-a [:get-state]))))))
```



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CLJC Mode

(mount/in-cljc-mode)





CLJC Mode

(mount/in-cljc-mode)



this approach has very **nice** properties:



CLJC Mode

(`mount/in-cljc-mode`)



this approach has very **nice** properties:

- ★ deref (@) is **intuitively** associated with a state behind it
- ★ system may start **lazily** without an explicit call (`mount/start`)
- ★ States may have **watchers** (just an idea at this point)
- ★ Plays nicely with **direct linking** (introduced in Clojure 1.8)

more details

[@](https://github.com/tolitius/mount/blob/master/doc/clojurescript.md)

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Visualization





Visualization

```
dev=> (require '[mount.tools.graph :as graph])
```



```
dev=> (graph/states-with-deps)
({:name "#'app.conf/config",
:order 1,
:status #{:started},
:deps #{}}
{:name "#'app.db/conn",
:order 2,
:status #{:started},
:deps #{"#'app.conf/config"}}
{:name "#'app.www/nyse-app",
:order 3,
:status #{:started},
:deps #{"#'app.conf/config"}}
{:name "#'app.example/nrepl",
:order 4,
:status #{:started},
:deps #{"#'app.www/nyse-app" "#'app.conf/config"})
```



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Yurt





Yurt

Standalone Application Yurts

with mount

multiple

```
(def dev-yurt (yurt/build (yurt/blueprint)))
(def test-yurt (yurt/build-with
                  (yurt/blueprint)
                  {"app.conf/config" test-config}))
```

local

```
dev=> (yurt/blueprint)
{:components
 {"neo.conf/config" {:status :not-started},
 "neo.db/db" {:status :not-started},
 "neo.www/neo-app" {:status :not-started},
 "neo.app/nrepl" {:status :not-started}},
 :blueprint
 {"neo.conf/config" {:order 1},
 "neo.db/db" {:order 2},
 "neo.www/neo-app" {:order 3},
 "neo.app/nrepl" {:order 4}}}
```



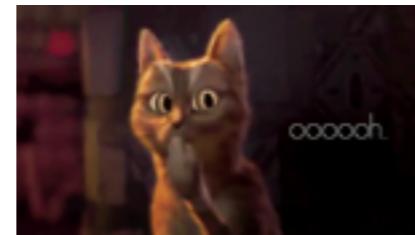
Yurt



Standalone Application Yurts

with mount

used simultaneously
in the same Clojure runtime



multiple

```
(def dev-yurt (yurt/build (yurt/blueprint)))  
  
(def test-yurt (yurt/build-with  
                 (yurt/blueprint)  
                 {"app.conf/config" test-config}))
```

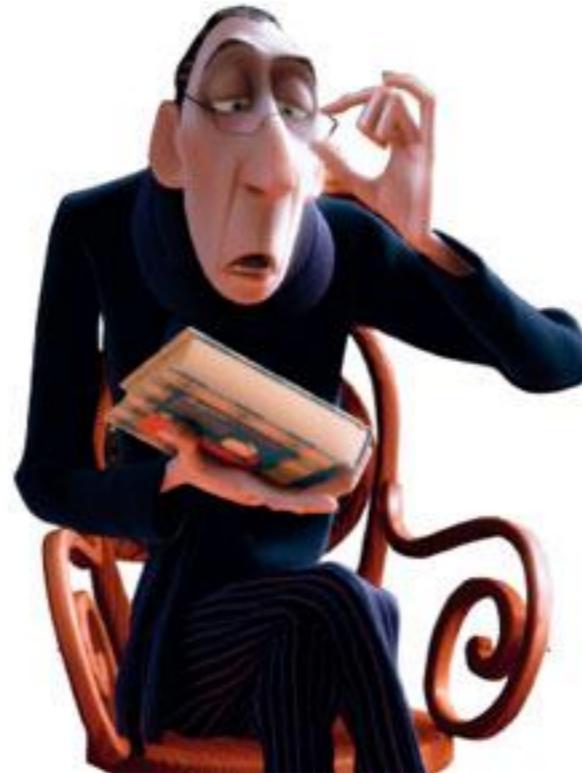
local

```
dev=> (yurt/blueprint)  
{:components  
 {"neo.conf/config" {:status :not-started},  
 "neo.db/db" {:status :not-started},  
 "neo.www/neo-app" {:status :not-started},  
 "neo.app/nrepl" {:status :not-started}},  
 :blueprint  
 {"neo.conf/config" {:order 1},  
 "neo.db/db" {:order 2},  
 "neo.www/neo-app" {:order 3},  
 "neo.app/nrepl" {:order 4}}}
```

<https://github.com/tolitius/yurt>

problems ideas mount cljs visual yurt **criticism** adoption balance

Criticism





Criticism

namespaces and vars
vs.
records and protocols



Criticism

namespaces and vars
vs.
records and protocols

mount

is **orthogonal** to the use of records

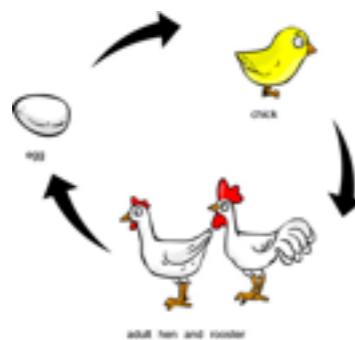


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the **lifecycle** of each instance
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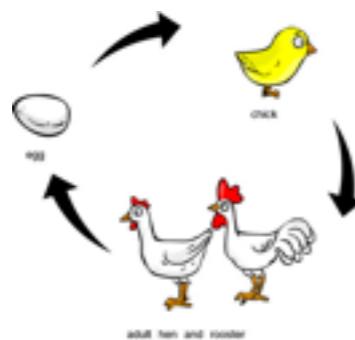


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[reddit thread](#) with an example



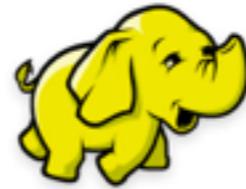
Criticism

state is
singleton



Criticism

state is
singleton

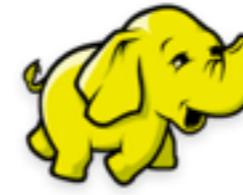


Different Resource? Different State



Criticism

state is
singleton



Different Resource? Different State

42

(mount/start-with #'meaning.of/life 42))

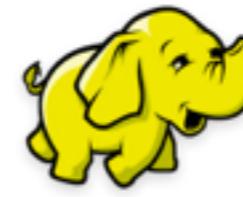
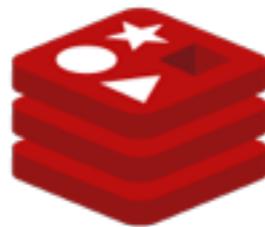
Testing?

swap alternate implementations
with values



Criticism

state is
singleton



Different Resource? Different State

42

(mount/start-with #'meaning.of/life 42))

Testing?

swap alternate implementations
with values

[app](#) with a swap example



Criticism

Multiple "Systems" in the **Same** JVM



Criticism

Multiple "Systems" in the **Same** JVM

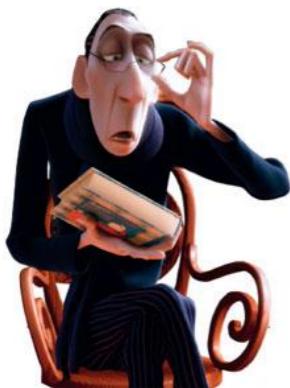
were a "system" is a group of app resources

Why?

"I run tests *in the same* REPL where I do development"

Ok.

use [Yurt](#).



Criticism

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but..

You can also run `boot watch test` in a *different* REPL :)



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You can also run `boot watch test` in a *different* REPL :)

[more details](#) on multiple systems



Mantra Stays





Mantra Stays



- ★ Prefer **values** and **immutability**
- ★ Prefer **functions** and **locally bound state**
- ★ Minimize the code that has **access** to resources
- ★ Prefer **balance**: formal + pragmatic = balance

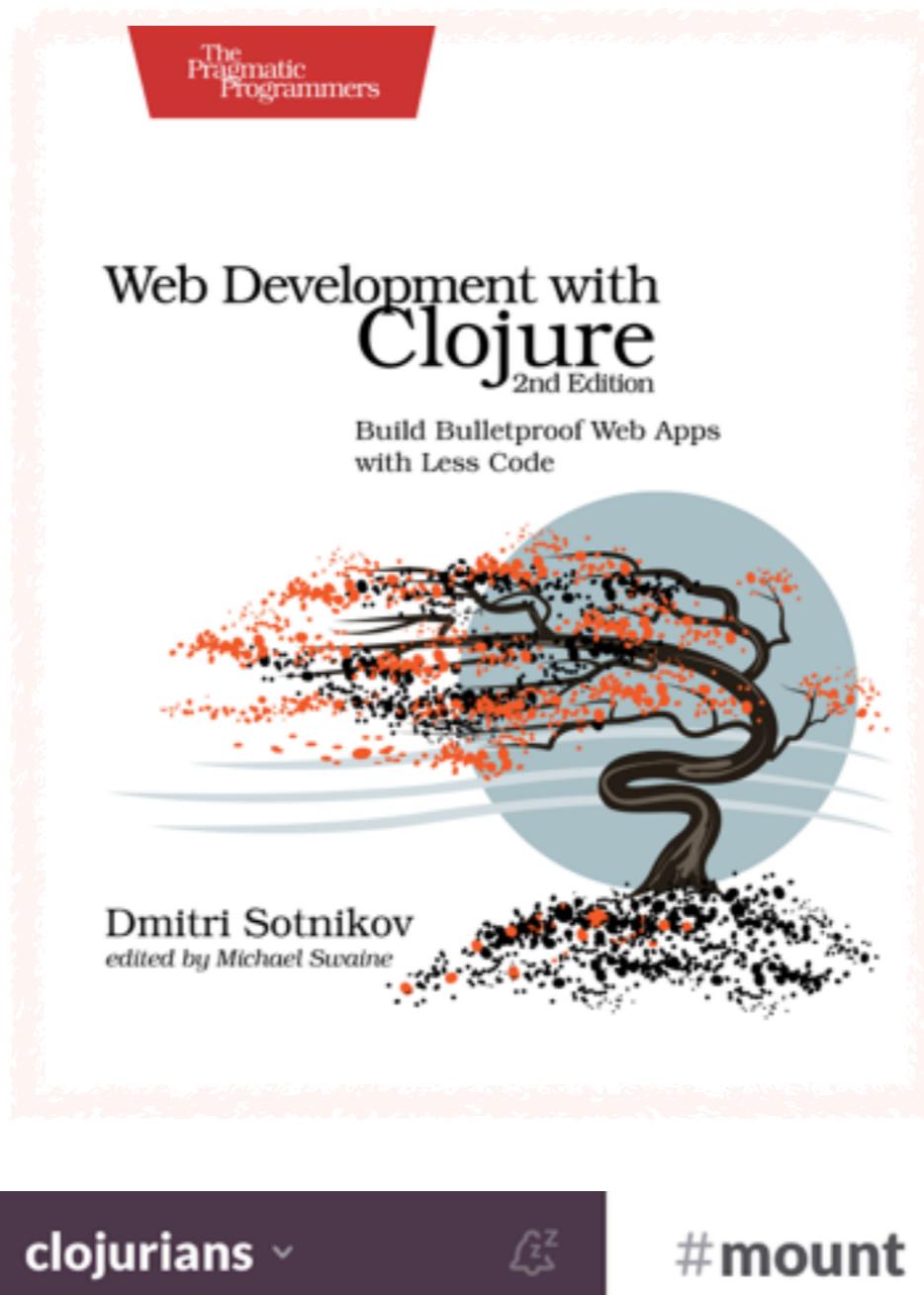
problems ideas mount cljs visual yurt criticism adoption balance

Mount Adoption

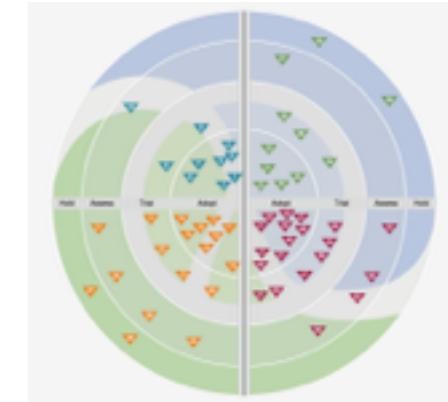
Mount Adoption



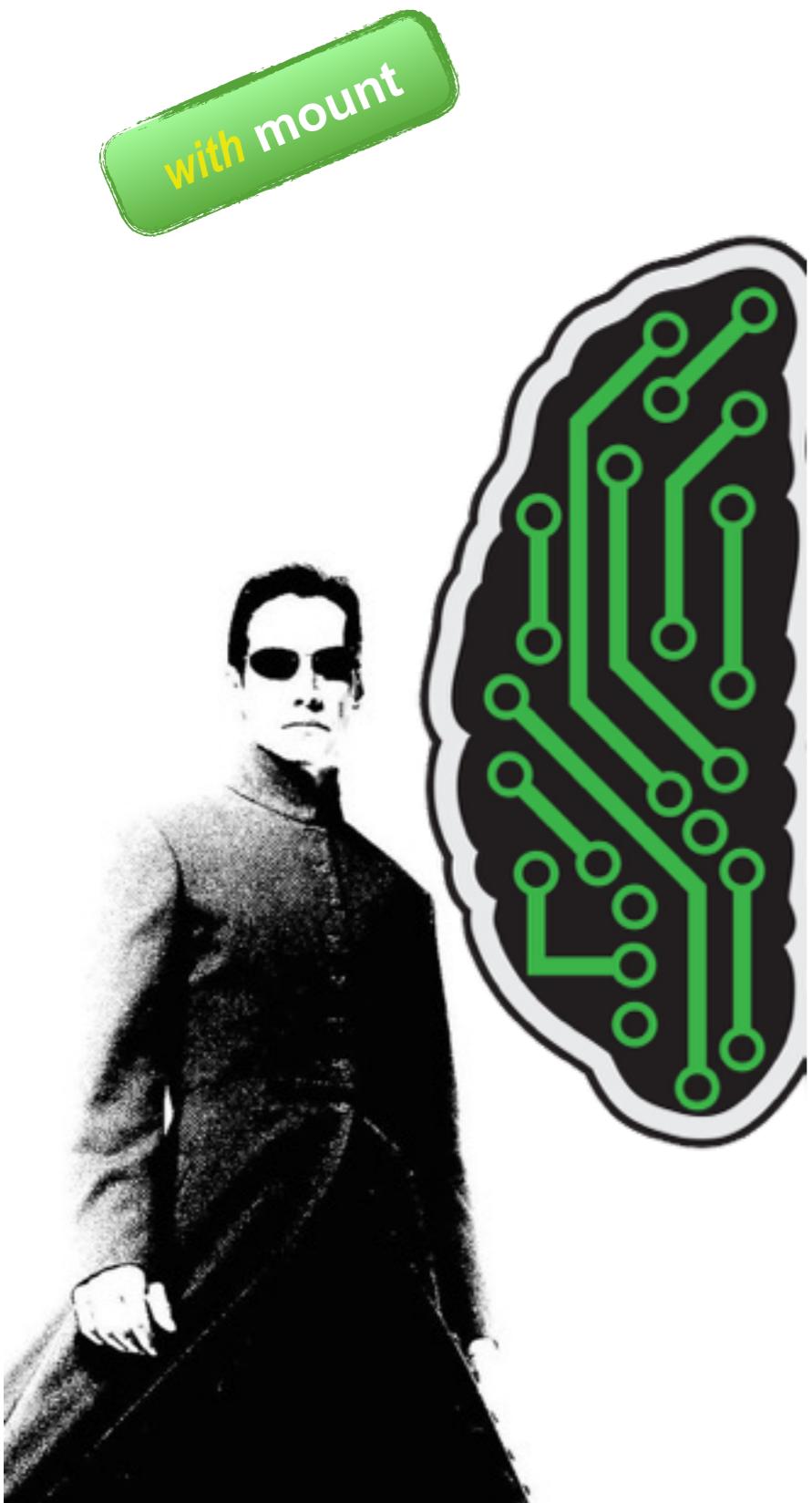
 tolitius / mount
 achengs / mount
 aroemers / mount
 ckampfe / mount
 danboykis / mount
 ff- / mount
 frankhenderson / mount
 gl-manenko / mount
 jstepien / mount
 malchmih / mount
 manenko / mount
 opengrall / mount
 paulrd / mount
 runejuhl / mount
 vibl / mount
 yatesco / mount



redd^{it}



 aroemers / mount-lite

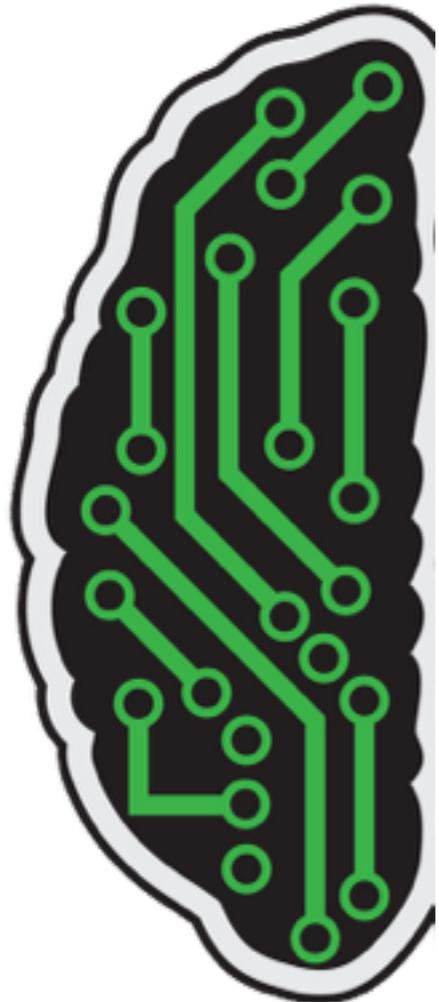


Balance is...



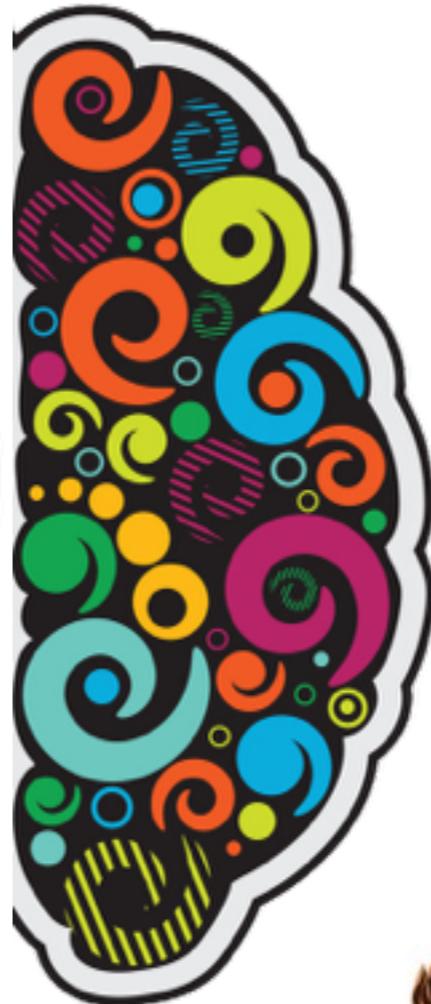
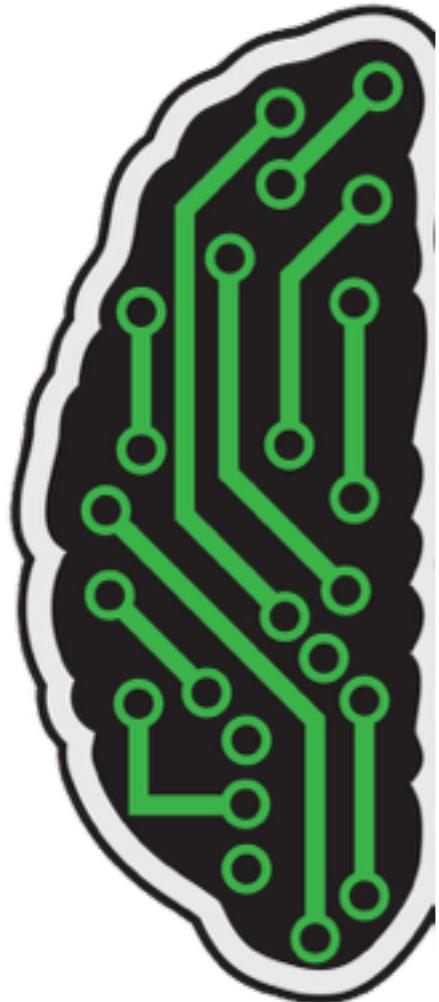
Balance is...

with mount



Balance is...

with mount



Composable



for mount

Thanks to

for mount

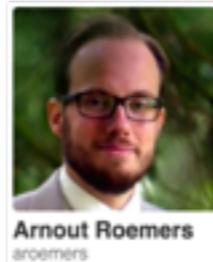
Thanks to



Dom Kiva-Meyer
DomKM



Oleksandr
Manenko
manenko



Arnout Roemers
arnemers



Juho Teperi
Deraen



frankhenderson



Edward Knyshov
edvorg



Xu Hui Hui
xhh



ken restivo
kenrestivo



Fabrizio Ferrai
ff-



Rune Juhl
Jacobsen
runejuhl



Vadim Platonov
dm3



Dan Boykis
danboykis



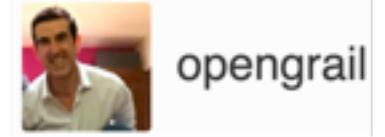
E
bilus



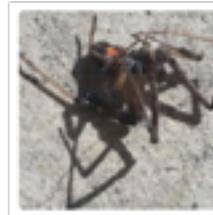
Vianney Stroebel
vibi



Adrian Mowat
mowat27



opengrail



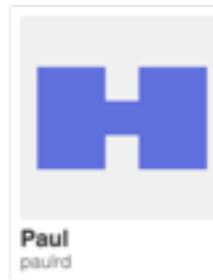
Andrew Cheng
achengs



Jan Stępień
jstepien



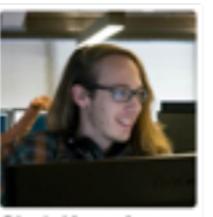
gl-manenko



Paul
paulrd



Colin Yates
yatesco



Clark Kampfe
ckample



sveri



Shayne Studdard
sstuddard



Malchevskiy
Misha
malchmih



Peter Jaros
Preeja



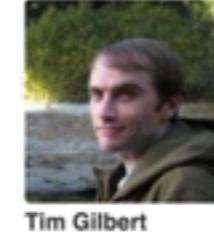
Will
wk!



Dmitri Sotnikov
yoghos



Andrea Richiardi
anrichi



Tim Gilbert
timgilbert



Stephen Caudill
voxdolo



Collin Alexander
Bell
SlightlyCyborg

<https://github.com/tolitius/mount>

let's talk!

