

MA226 : Monte-Carlo Simulation  
Linear Congruential Generator  
Assignment 3

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# 1 Problem 1

Our Linear congruential generator has following form:

$$x_{i+1} = (a * x_i + b) \bmod m$$

$$u_{i+1} = \frac{x_{i+1}}{m}$$

We are given three different linear congruentials here:

$$a = 16807, b = 0, m = 2147483647$$

$$a = 40692, b = 0, m = 2147483399$$

$$a = 40014, b = 0, m = 2147483563$$

## 1.1 Source code of the solution

```
ll arr[100010];
int counter[4][100010]={0};

ll big = 2147483647;

ll a_arr[4]={0,16807,40692,40014};
ll m_arr[4]={0,big , 2147483399, 2147483563 };

void genRan(ll seed ,ll length ,ll k)
{
    int index=1;
    arr[0]=seed;
    double div=1.0/k;

    for(int j=1;j<=3;++j)
    {
        ll a=a_arr[j];
        ll m=m_arr[j];

        ll q=m/a;
        ll r=m%a;

        for(int i=1;i<=length;i++)
        {
            ll x = a*(arr[i-1])%m - (arr[i-1]/q)*r;
            if(x<0)
            {
                x=x+m;
            }
            arr[i]= x;
        }
        for(int i=0;i<=length;++i)
```

```

        {
            ll a=floor((arr[i]*1.0/m)/div);
            counter[j][a+1]++;
        }
    }

int main()
{
    cout<<"Enter the length";

    long long int length; cin>>length;

    int seed=7;
    int k=20;

    genRan(seed, length, 20);

    //Prints Frequency
    for(int j=1;j<=20;++j)
    {
        cout<<std::setprecision(2)<<fixed;
        cout<<1.0*(j-1)/k<<"-"<<1.0*j/k<<" ";
        for(int i=1;i<=3;i++)
        {
            cout<<counter[i][j]<<" ";
        }
        cout<<endl;
    }
}

```

## 1.2 Analysis

### 1.2.1 For 1000 generated Points

The data frequencies for various intervals for all the three generators for 1000 elements are as follows:

### 1.2.2 For 10000 generated Points

The data frequencies for various intervals for all the three generators for 1000 elements are as follows:

### 1.2.3 For 100000 generated Points

The data frequencies for various intervals for all the three generators for 1000 elements are as follows:

### 1.2.4 Histograms for the above data

- Here, blue denotes the first generator ,green denotes the second and red denotes the third generator.

Tabelle 1: Frequencies for 1000 generated points

| Interval  | Gen1 | Gen2 | Gen3 |
|-----------|------|------|------|
| 0.00-0.05 | 53   | 59   | 51   |
| 0.05-0.10 | 55   | 54   | 58   |
| 0.10-0.15 | 56   | 45   | 65   |
| 0.15-0.20 | 58   | 54   | 48   |
| 0.20-0.25 | 48   | 48   | 50   |
| 0.25-0.30 | 53   | 51   | 43   |
| 0.30-0.35 | 50   | 64   | 67   |
| 0.35-0.40 | 44   | 52   | 43   |
| 0.40-0.45 | 53   | 47   | 51   |
| 0.45-0.50 | 49   | 51   | 48   |
| 0.50-0.55 | 43   | 39   | 36   |
| 0.55-0.60 | 52   | 48   | 60   |
| 0.60-0.65 | 47   | 46   | 46   |
| 0.65-0.70 | 53   | 41   | 56   |
| 0.70-0.75 | 49   | 47   | 41   |
| 0.75-0.80 | 48   | 50   | 39   |
| 0.80-0.85 | 44   | 46   | 52   |
| 0.85-0.90 | 51   | 62   | 50   |
| 0.90-0.95 | 49   | 48   | 59   |
| 0.95-1.00 | 46   | 49   | 38   |

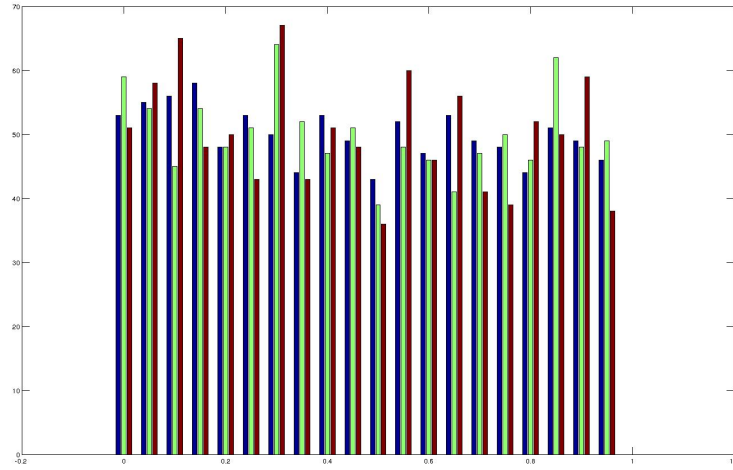


Abbildung 1: Histogram for 1000 generated points

Tabelle 2: Frequencies for 10000 generated points

| Interval  | Gen1 | Gen2 | Gen3 |
|-----------|------|------|------|
| 0.00-0.05 | 491  | 520  | 515  |
| 0.05-0.10 | 509  | 487  | 490  |
| 0.10-0.15 | 523  | 490  | 529  |
| 0.15-0.20 | 512  | 486  | 493  |
| 0.20-0.25 | 511  | 485  | 492  |
| 0.25-0.30 | 479  | 489  | 476  |
| 0.30-0.35 | 543  | 523  | 557  |
| 0.35-0.40 | 486  | 522  | 497  |
| 0.40-0.45 | 526  | 524  | 535  |
| 0.45-0.50 | 492  | 465  | 472  |
| 0.50-0.55 | 500  | 504  | 486  |
| 0.55-0.60 | 492  | 506  | 528  |
| 0.60-0.65 | 495  | 479  | 492  |
| 0.65-0.70 | 523  | 489  | 520  |
| 0.70-0.75 | 492  | 494  | 489  |
| 0.75-0.80 | 504  | 464  | 497  |
| 0.80-0.85 | 501  | 505  | 508  |
| 0.85-0.90 | 494  | 546  | 486  |
| 0.90-0.95 | 466  | 517  | 461  |
| 0.95-1.00 | 462  | 506  | 478  |

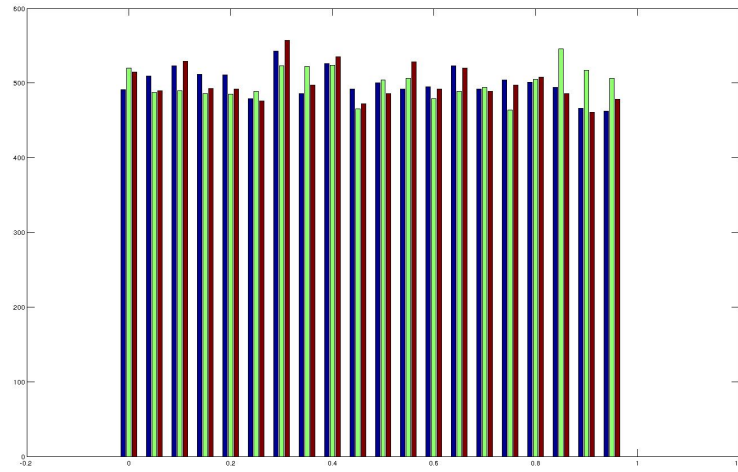


Abbildung 2: Histogram for 10000 generated points

Tabelle 3: Frequencies for 100000 generated points

| Interval  | Gen1 | Gen2 | Gen3 |
|-----------|------|------|------|
| 0.00-0.05 | 4984 | 5065 | 4878 |
| 0.05-0.10 | 4928 | 4918 | 5064 |
| 0.10-0.15 | 5010 | 5020 | 5127 |
| 0.15-0.20 | 4997 | 4947 | 4987 |
| 0.20-0.25 | 4943 | 4978 | 5021 |
| 0.25-0.30 | 4906 | 4971 | 4993 |
| 0.30-0.35 | 4979 | 4955 | 5066 |
| 0.35-0.40 | 5086 | 4998 | 4995 |
| 0.40-0.45 | 4930 | 5111 | 4991 |
| 0.45-0.50 | 5053 | 4960 | 4991 |
| 0.50-0.55 | 4882 | 4970 | 4857 |
| 0.55-0.60 | 5019 | 5019 | 5069 |
| 0.60-0.65 | 5012 | 5025 | 4955 |
| 0.65-0.70 | 5001 | 4990 | 5056 |
| 0.70-0.75 | 5048 | 4973 | 5093 |
| 0.75-0.80 | 5221 | 5066 | 4896 |
| 0.80-0.85 | 4937 | 5008 | 5069 |
| 0.85-0.90 | 4901 | 4974 | 5010 |
| 0.90-0.95 | 5008 | 5035 | 4932 |
| 0.95-1.00 | 5156 | 5018 | 4951 |

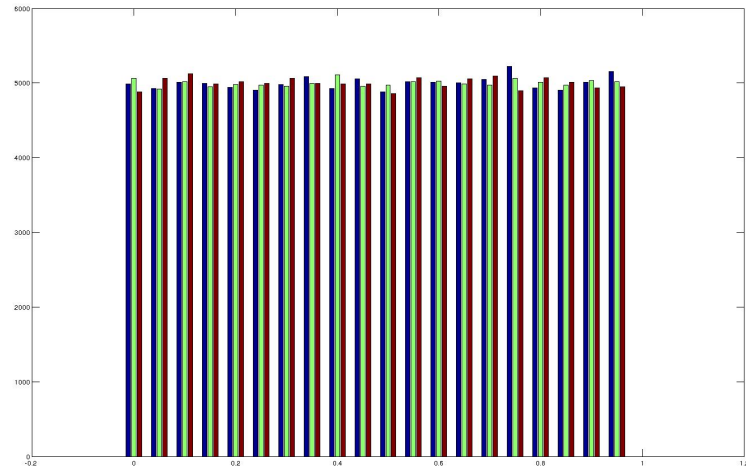


Abbildung 3: Histogram for 100000 generated points

### 1.3 Plot for $u_i \in [0, 0.0001]$ for 1<sup>st</sup> Generator

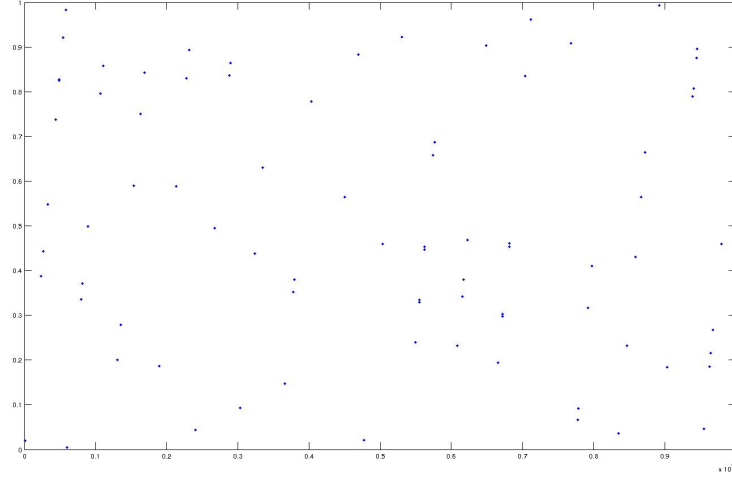


Abbildung 4: Zoomed plot

### 1.4 Observations

It can be observed that all the three generators are uniform as the amount of numbers generated in each of the interval is close to  $\frac{totalpoints}{20}$ .

## 2 Problem 2

Here, we consider an extended fibonacci generator.

$$U_i = (U_{i-17} + U_{i-5}) \text{ modulo } 2^{31}.$$

Initially, 17 values are given as a seed using a linear congruential generator. Following generator is used to generate the seeds.

$$x_{i+1} = (4062 * x_i) \text{ modulo } 2147483399 \text{ with } 7 \text{ is given as seed to this generator}$$

### 2.1 Source code for the solution

```

ll arr[100010];
double normalised[100010];
int counter[100010]={0};

ll mod=2147483648;

void genRan(ll seed ,ll length ,ll k)
{
    int index=1;
    arr[0]=seed;
    double div=1.0/k;

    ll a=4062;
    ll m=2147483399;

    ll q=m/a;
    ll r=m%a;

    for(int i=1;i<=length;i++)
    {
        ll x = a*(arr[i-1])%m - (arr[i-1]/q)*r;
        if(x<0)
        {
            x=x+m;
        }
        arr[i]= x;
    }
    for(int i=0;i<=length;++i)
    {
        ll a=floor((arr[i]*1.0/m)/div);
        counter[a+1]++;
    }
}

void genFib(int length ,int k)
{
    genRan(7,17,20);
    double div=1.0/k;

    for(int i=18;i<=length;i++)
    {
        arr[i]=(arr[i-17]+arr[i-5])%mod;
    }
    for(int i=0;i<=length;++i)
    {
        ll a=floor((arr[i]*1.0/mod)/div);
        counter[a+1]++;
    }
}

double calMean(int length)
{
    double total=0;
    for(int i=1;i<=length;++i)
    {
        total+=normalised[i];
    }
}

```



```

        return total*1.0/length;
    }

    double calVar(double mean,int length)
    {
        double total=0;
        for(int i=0;i<=length;++i)
        {
            total+= (normalised[i]-mean)*(normalised[i]-mean);
        }
        return total/length;
    }

    void normalise(int length)
    {
        for(int i=1;i<=length;++i)
        {
            normalised[i]=arr[i]*1.0/mod;
        }
    }

    double calACLag(double mean,double var,int l,int length)
    {
        double denom = var*length;
        double num=0;
        for(int i=1;i<=length;++i)
        {
            num+=(normalised[i]-mean)*(normalised[i-1]-mean);
        }
        return num/denom;
    }

    int main()
    {
        int length=1000;
        genFib(length,20);
        normalise(length);

        double mean = calMean(length);
        double var = calVar(mean,length);

        cout<<"Mean: \n"<<mean<<endl;
        cout<<"Variance: \n"<<var<<endl;

        cout<<"lag_1: \n"<<calACLag(mean,var,1,length)<<endl;
        cout<<"lag_2: \n"<<calACLag(mean,var,2,length)<<endl;
        cout<<"lag_3: \n"<<calACLag(mean,var,3,length)<<endl;
        cout<<"lag_4: \n"<<calACLag(mean,var,4,length)<<endl;
        cout<<"lag_5: \n"<<calACLag(mean,var,5,length)<<endl;

        cout<<endl;
    }

```

## 2.2 Plots for $(U_i, U_{i+1})$

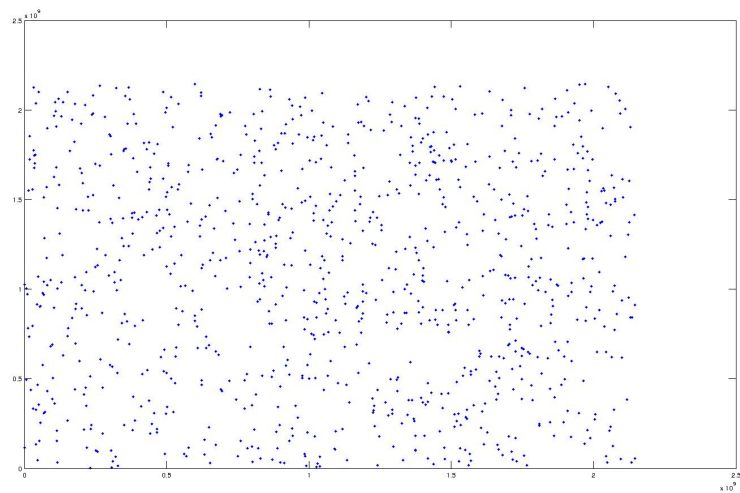


Abbildung 5: Plot of the generator for 1000 points.

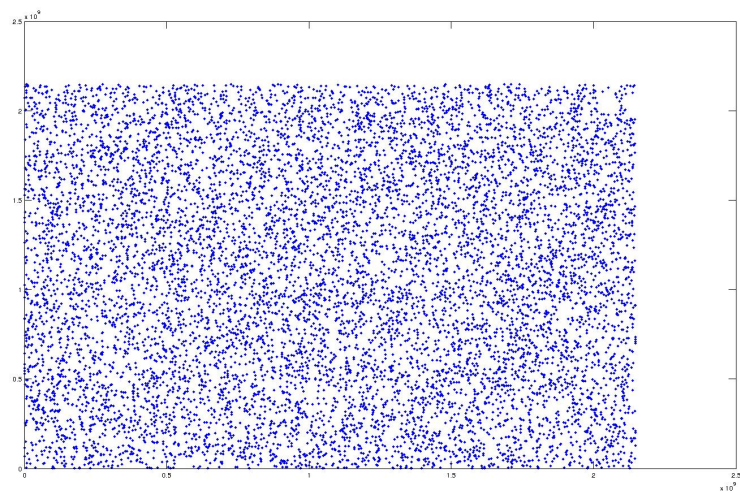


Abbildung 6: Plot of the generator for 1000 points.

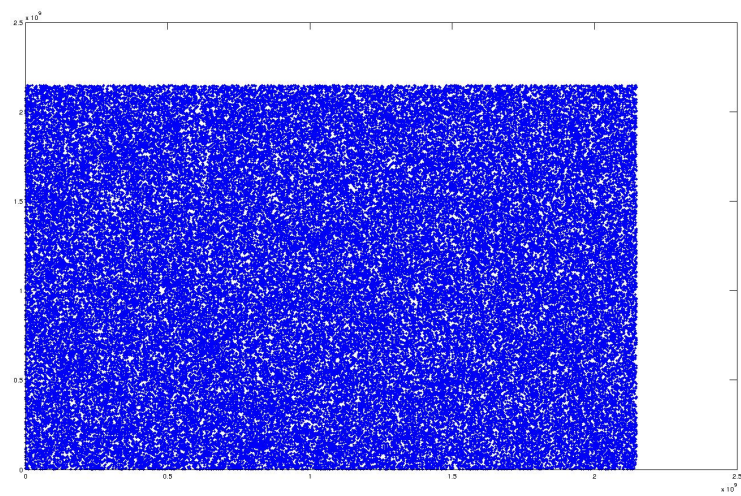


Abbildung 7: Plot of the generator for 1000 points.

## 2.3 Observations

For a uniform generator following are the expected values of mean and variance.

$$E[\mu] = 0.5$$

$$E[\sigma^2] = 1/12 = 0.083$$

Calculated Values:

$$\mu = 0.507072$$

$$\sigma^2 = 0.0806204$$

Lags:

$$lag - 1 = -0.0156321$$

$$lag - 2 = 0.025592$$

$$lag - 3 = 0.0058757$$

$$lag - 4 = 0.00532893$$

$$lag - 5 = -0.0312331$$