

MA226 : Monte-Carlo Simulation
Continuous Random Number Generation
Assignment 4

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1 Problem 1

We have to generate exponential random variable using Inverse Transform Method. Let, $f(x)$ be the density function of exponential random variable and X be the exponential random variable.

$X = f^{-1}(U)$ where U is a uniform random variable.

1.1 Source code of solution in C++

```
int arr[100010];
double uniform[100010];
double exponential[100010];

void genUni(int length, int seed=7)
{
    arr[0]=seed;

    int a=40692;
    int m=2147483399;

    int q=m/a;
    int r=m%a;

    for(int i=1;i<=length;i++)
    {
        int x = a*(arr[i-1])%m - (arr[i-1]/q)*r;
        if(x<0)
        {
            x=x+m;
        }
        arr[i]= x;
        uniform[i]=x*1.0/m;
    }
}

double fInv(double x)
{
    return (-5*log(1-x));
}

void genExpo(int length)
{
    for(int i=1;i<=length;i++)
    {
        exponential[i]=fInv(uniform[i]);
    }
}

double calMean(int length)
{
    double total=0;
    for(int i=1;i<=length;++i)
    {
        total+=exponential[i];
    }
}
```

```

    }
    return total*1.0/length;
}

double getMax(int length)
{
    double maxito=0;
    for(int i=1;i<=length;++i)
    {
        maxito=max(maxito,exponential[i]);
    }
    return maxito;
}

double getMin(int length)
{
    double minito=0;
    for(int i=1;i<=length;++i)
    {
        minito=min(minito,exponential[i]);
    }
    return minito;
}

double calVar(double mean,int length)
{
    double total=0;
    for(int i=0;i<=length;++i)
    {
        total+= (exponential[i]-mean)*(exponential[i]-mean);
    }
    return total/length;
}

int main()
{
    ll n=5000;
    genUni(n);
    genExpo(n);

    double mean=calMean(n);
    double var=calVar(mean,n);

    cout<<"Mean: \n"<<mean<<endl;
    cout<<"Var: \n"<<var<<endl;

    cout<<"Max: \n"<<getMax(n)<<endl;
    cout<<"Minimum: \n"<<getMin(n)<<endl;
}

```

1.2 Source code of solution in R

```

fInv<- function(x)
{
    return(-5*log(1-x))
}

```

```

}

n=5000
sample<-vector (length=n)

cat ("Sample values are:")
for (i in 1:5000)
{
    u<-runif(1)
    sample[i]=fInv(u)
    cat(i,"->",sample[i],"\n")
}

png("que1_in_R.png")
hist(sample,breaks=50,col="red",plot=TRUE)

cat("\n")
cat("\nMean: ",mean(sample),"\n")
cat("Variance: ",var(sample),"\n")
cat("Max: ",max(sample),"\n")
cat("Min: ",min(sample),"\n")

```

1.3 Observation

Here, we observe that the histogram of the generated sample is quite similar to the density function of the exponential distribution.

1.4 Histograms for the Generated Distribution

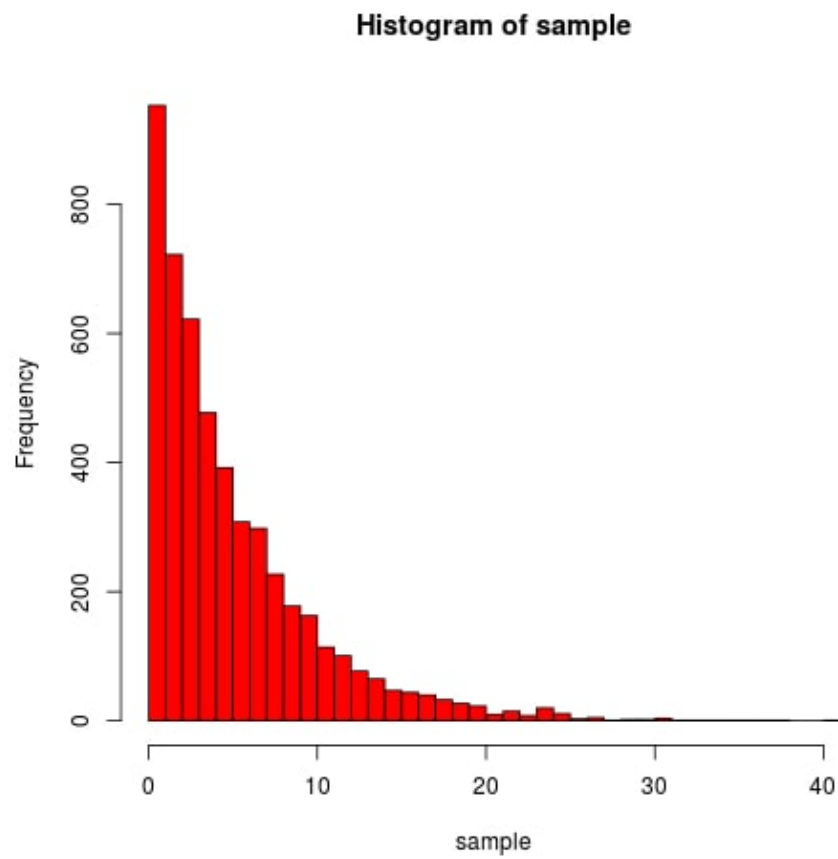


Abbildung 1: Histogram for generated exponential distribution.

2 Problem 2

Now, we have to generate random values from Gamma Random variable. As gamma random variable is sum of α independent exponential random variables of parameter λ , for *Gamma* distribution of parameters (α, λ) .

Let, G be gamma random variable and X_i be the i^{th} exponential random variable.

$$G = X_1 + X_2 + X_3 + X_4 + X_5$$

2.1 Source code for solution in C++

```
int arr[100010];
double uniform[100010];
double gamma_dist[100010];

void genUni(int length, int seed=7)
{
    arr[0]=seed;

    int a=40692;
    int m=2147483399;

    int q=m/a;
    int r=m%a;

    for(int i=1; i<=length; i++)
    {
        int x = a*(arr[i-1])%m - (arr[i-1]/q)*r;
        if(x<0)
        {
            x=x+m;
        }
        arr[i]= x;
        uniform[i]=x*1.0/m;
    }
}

double fInv(double x)
{
    return -(1/5.0)*log(1-x);
}

void genGamma(int length)
{
    for(int i=1; i<=length; i++)
    {
        gamma_dist[i]=(fInv(uniform[i])
            +fInv(uniform[i+5000])+fInv(uniform[i+10000])
            +fInv(uniform[i+15000])+fInv(uniform[i+20000]));
    }
}
```

```

double calMean(int length)
{
    double total=0;
    for(int i=1;i<=length;++i)
    {
        total+=gamma_dist[i];
    }
    return total*1.0/length;
}

double getMax(int length)
{
    double maxito=0;
    for(int i=1;i<=length;++i)
    {
        maxito=max(maxito, gamma_dist[i]);
    }
    return maxito;
}

double getMin(int length)
{
    double minito=0;
    for(int i=1;i<=length;++i)
    {
        minito=min(minito, gamma_dist[i]);
    }
    return minito;
}

double calVar(double mean, int length)
{
    double total=0;
    for(int i=0;i<=length;++i)
    {
        total+= (gamma_dist[i]-mean)*(gamma_dist[i]-mean);
    }
    return total/length;
}

int main()
{
    ll n=5000;
    genUni(n*5);
    genGamma(n);

    double mean=calMean(n);
    double var=calVar(mean,n);

    cout<<"Mean: \n"<<mean<<endl;
    cout<<"Var: \n"<<var<<endl;

    cout<<"Max: \n"<<getMax(n)<<endl;
    cout<<"Minimum: \n"<<getMin(n)<<endl;
}

```

2.2 Source code of solution in R

```
fInv<- function(x)
{
    return(-(1/5.0)*log(1-x))
}

n=5000
sample<-vector(length=n)

cat("Sample values are:")
for (i in 1:5000)
{
    u<-runif(5,0,1)
    sample[i]=sum(fInv(u))
    cat(i,"->",sample[i],"\n")
}

png("que2_in_R.png")
hist(sample,breaks=50,col="red",plot=TRUE)

cat("\n")
cat("\nMean: ",mean(sample),"\n")
cat("Variance: ",var(sample),"\n")
cat("Max: ",max(sample),"\n")
cat("Min: ",min(sample),"\n")
```


2.3 Observation

Here, we observe that the histogram of the generated sample is quite similar to the density function of the Gamma distribution.

2.4 Histograms for the Generated Distribution

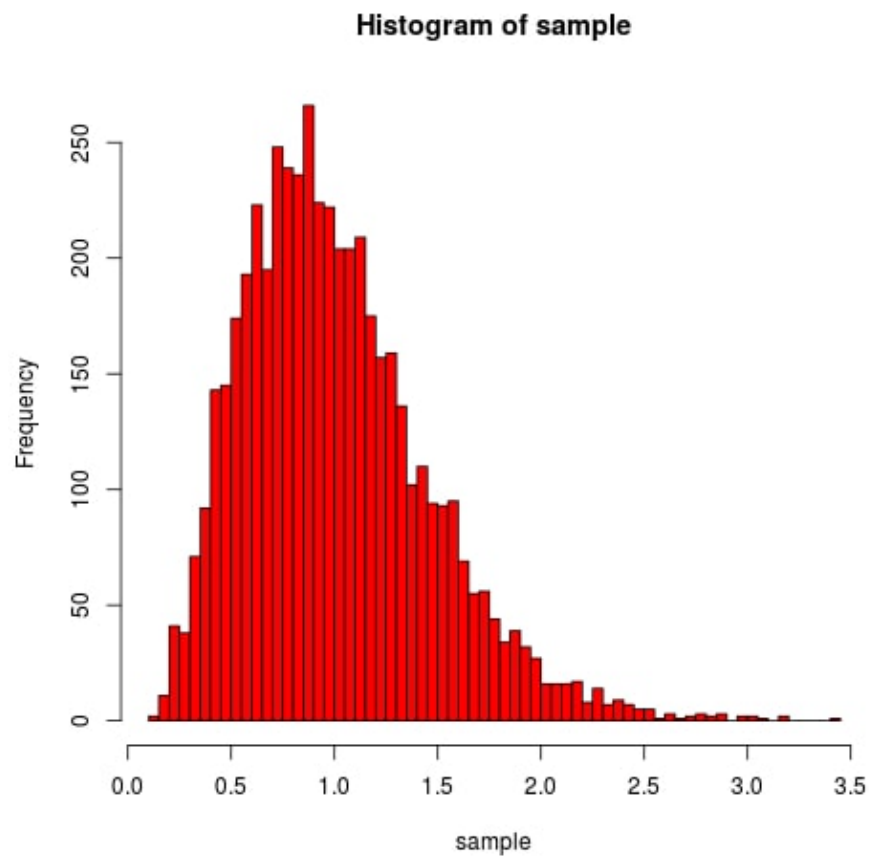


Abbildung 2: Histogram for generated Gamma distribution.

3 Problem 3

In this we have to use Acceptance-Rejection method to generate samples of a probability distribution given by $f(x)$.

$$f(x) = 20x(1-x)^3$$

Here, we take $g(x) = 1$, that is, and $c = 2.5$. This satisfies the following condition.

$$f(x) < c * g(x) \quad \forall x \in [0, 1]$$

3.1 Source code for solution in C++

```
int arr[100010];
double uniform[1000010];
double sample[1000010];

void genUni(int length, int seed=7)
{
    arr[0]=seed;

    int a=40692;
    int m=2147483399;

    int q=m/a;
    int r=m%a;

    for(int i=1; i<=length; i++)
    {
        int x = a*(arr[i-1])%m - (arr[i-1]/q)*r;
        if(x<0)
        {
            x=x+m;
        }
        arr[i]= x;
        uniform[i]=x*1.0/m;
    }
}

double f(double x)
{
    return 20*x*(1-x)*(1-x)*(1-x);
}

void acceptReject(int n)
{
    int i=0, index=1;
    while(index<=n)
    {
        double u1=uniform[i];
        double u2=uniform[i+50000];
```

```

        double c=2.5;

        if(c*u2 < f(u1))
        {
            sample[index++]=u1;
        }
        i++;
    }

double getMax(int length)
{
    double maxito=0;
    for(int i=1;i<=length;++i)
    {
        maxito=max(maxito,sample[i]);
    }
    return maxito;
}

double getMin(int length)
{
    double minito=0;
    for(int i=1;i<=length;++i)
    {
        minito=min(minito,sample[i]);
    }
    return minito;
}

double calVar(double mean,int length)
{
    double total=0;
    for(int i=0;i<=length;++i)
    {
        total+= (sample[i]-mean)*(sample[i]-mean);
    }
    return total/length;
}

double calMean(int length)
{
    double total=0;
    for(int i=1;i<=length;++i)
    {
        total+=sample[i];
    }
    return total*1.0/length;
}

int main()
{
    ll n=5000;
    genUni(n*200);
    acceptReject(n);
}

```

```

        double mean=calMean(n);
        double var=calVar(mean,n);

        cout<<"Mean: \n"<<mean<<endl;
        cout<<"Var: \n"<<var<<endl;

        cout<<"Max: \n"<<getMax(n)<<endl;
        cout<<"Minimum: \n"<<getMin(n)<<endl;
    }

```

3.2 Source code of solution in R

```

f<-function(x)
{
    return(20*x*(1-x)*(1-x)*(1-x))
}

n=10000
sample<- vector(length=n)

index<-1
c<-2.5

while (index<n)
{
    u1<-runif(1)
    u2<-runif(1)

    if(c*u2 < f(u1))
    {
        sample[index]=u1
        index<-index+1
    }
}

png("que3_in_R.png")
hist(sample,breaks=50,col="red",plot=TRUE)

cat("Mean: \n",mean(sample),"\n")
cat("Variance: \n",var(sample),"\n")
cat("Max: \n",max(sample),"\n")
cat("Min: \n",min(sample),"\n")

```

3.3 Histograms for the Generated Distribution

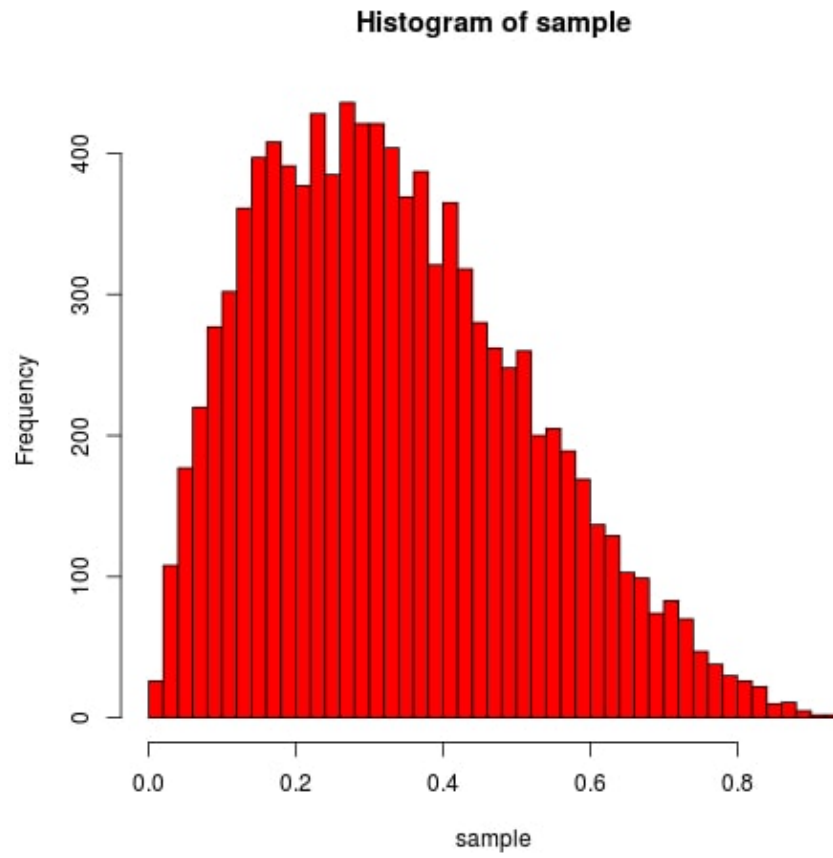


Abbildung 3: Histogram for generated distribution.