Lab - 2

Week of Jan. 14, 2018

Questions 1-3 should be tried in the OCaml toplevel.

- 1. Set the variables x, y and z to any *positive* integers of your choice and compute the following expressions:
 - (a) $x^3 + 2xyz^2yz + 1$
 - (b) Cube root of xyz
 - (c) $ln(x + \sqrt{(x^2 + 1)})$
 - (d) The sine function in OCaml takes in the angle in radians. However, we would like to supply the angle in degrees. Therefore, there is a need to convert the angle in degrees to the angle in radians. Write the expression to do so. Use the following value of π discussed in class: 4atan(1) and the formula for converting degrees into radians as: $radians = degrees * \frac{\pi}{180}$.

Use the following web page (the section on floating point arithmetic) for help: https://caml.inria.fr/pub/docs/manual-ocaml/libref/Pervasives.html

- 2. Write the following functions for each of the above:
 - (a) poly (takes in 3 parameters, returns one value)
 - (b) mcuberoot (takes in 3 parameters, returns one value)
 - (c) nlog (takes in 1 parameter, returns 1 value)
 - (d) degrees_to_radians (takes in 1 parameter, returns 1 value)
- 3. We would like to ensure that the inputs to the functions above are correctly bound. Write input validation (or correction) functions for each of the above:
 - (a) **check_poly**: takes in 3 parameters provided as input, returns true only if each parameter is a positive integer. If any of the parameters is negative, then it returns false.
 - (b) check_mcuberoot: takes in 3 parameters, returns true only if xyz is positive, otherwise, returns false

- (c) check_nlog: takes in 1 parameter, determine for yourself when this function should return true.
- (d) check_degrees_to_radians: takes in 1 parameter, returns a value (in degrees) that is in between 0 and 360. NOTE: If the parameter is 361 degrees, then this function returns 1 degree, if the value is -1 degree, then it returns 359 degrees, etc.

4. Source files

- (a) Write function poly and the corresponding input validation function in the file poly.ml.
- (b) Write a main function that calls function poly with the following values: x = 2, y = 3, z = 4 and prints out the value returned by the function.
- (c) Compile poly.ml into the executable poly
- (d) Run poly. Ensure that the behaviour of the program is as expected.
- 5. Remove the main function from the poly.ml
 - (a) Load the functions in poly.ml into the toplevel.
 - (b) Test the functionality with the following sets of values:

$$x = -5, y = 3, z = 8$$

$$x = 2, y = 1.2, z = 0$$

$$x = 5, y = -3, z = 2$$

- (c) Think of more test cases. What errors can occur?
- 6. Repeat steps 4 and 5 for the other functions in 2). You can choose whatever file name you like.
- 7. Prepare and submit the following files for submission:
 - (a) poly.ml (which implements 1a and 2a)
 - (b) mcuberoot.ml (which implements 1b and 2b)
 - (c) nlog.ml (which implements 1c and 2c)
 - (d) degrees_to_radians.ml (which implements 1d and 2d)