

JON HUBER

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TECHNICAL SKILLS

Languages: Java (Spring), Kotlin, TypeScript (React Native + React), JavaScript, GraphQL, Swift (SwiftUI)

Persistence: DynamoDB, SQL (PostgreSQL), Redis

Frameworks + Libraries: Terraform, Docker, Kubernetes, JUnit, Jest

Developer Tools: Git, Gradle, Maven, AWS

EXPERIENCE

Software Development Engineer II

April 2023 - Present

OfferUp, Growth Loop Team

- Led the maintenance and experimentation of item recommendation notifications, delivering **250 million** notifications weekly and driving **20% of DAU**, by implementing keyword and frequency tests that resulted in a **9% increase** in DAU
- Developed direct messaging (DMs), link unfurling, and a new message acceptance flow, enabling users to connect and engage outside of listing chats
- Proposed and led the end-to-end development of message reactions, encouraging users to return to the app and create more chat threads, resulting in a **0.5% increase** in engagements per user
- Contributed to key, time-sensitive initiatives for the shipping service, which accounts for **6% of revenue**, enhancing shipping labels with phone numbers, hazardous material indicators, and QR codes

Software Development Engineer I

March 2022 - April 2023

OfferUp, Communications Team

- Spearheaded the development of sorting and pinning functionalities for the inbox, streamlining listing management for power sellers and resulting in a **2.3% increase** in ad revenue
- Designed and implemented a suite of microservices for handling email campaigns, processing approximately **12 million** emails weekly, and driving a **22% increase** in weekly active users
- Migrated the MeetUps service from a Python monolith to a Java-based microservice using the Spring framework, reducing monthly costs by **94.86%**

Back End Software Developer

August 2021 - March 2022

IBM, Data Policy Service Team

- Implemented a feature that allows users to define custom predicates, enabling the creation of tailored rules to meet specific business needs and enhancing user flexibility
- Developed an API within the IBM Cloud rule engine to convert abstract rules into discrete rules, expanding support for a wider range of customer environments
- Created an algorithm to identify structural similarities between data protection rules and their variants, optimizing storage by reducing rule redundancy
- Built a visualizer tool to showcase the impact of adding or removing rules to an IBM Cloud catalog, empowering users to make informed decisions about permissions management

CURRENT PROJECT

How Many Stacks

June 2024 - Present

- Developed a website for a local pickleball community of about **100 DAU** to monitor wait times and track court reservations, providing real-time visibility into court availability
- Transforming the website into a mobile app, scaling the platform to support multiple communities

EDUCATION

Purdue University

Bachelor of Science, Computer Science

2021

3.77 GPA, Dean's List