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9/29 - 10/2: R4.1 - R4.5

R4.1

$$s = s_0 + v_0 t + \frac{1}{2}gt^2$$

$$G = 4\pi^2 \frac{a^3}{p^2(m_1 + m_2)}$$

$$FV = PV \cdot \left(1 + \frac{INT}{100}\right)^{YRS}$$

$$c = \sqrt{a^2 + b^2 - 2ab \cos \gamma}$$

- 1. s = s + (v*t) + (0.5*g*(Math.pow(t, 2)));
- 2. G = (4*Math.pow(Math.PI, 2)) * ((Math.pow(a, 3))/((Math.pow(p, 2))*(m1+m2)));
- 3. FV = PV * Math.pow((1 + (INT/100)), YRS);
- $4. \quad c = sqrt((Math.pow(a,2)) + (Math.pow(b,2)) (2*a*b)*Math.cos(x)); \\$

R4.2

- **b.** volume = Math.PI * r * r * h;
- c. volume = 4 * Math.PI * Math.pow(r, 3) / 3;
- **d.** p = Math.atan2(z, Math.sqrt(x * x + y * y));

a.
$$dm = m \times \frac{\sqrt{1 + (v/c)}}{\sqrt{(1 - (v/c))} - 1}$$

- b. $volume = \pi \times r \times r \times h$
- c. volume = $4 \times \pi \times r^{-3}/3$

d.
$$p = z \times \sqrt{x^2 + y^2}$$

R4.3

$$x1 = (-b - Math.sqrt(b * b - 4 * a * c)) / 2 * a;$$

 $x2 = (-b + Math.sqrt(b * b - 4 * a * c)) / 2 * a;$

There needs to be a parentheses around the "2 * a". Otherwise, the equation will work from left to right and divide by 2 instead of dividing by 2a.

R4.4

Give an example of integer overflow. Would the same example work correctly if you used floating-point?

```
int i = 1728172;
int j = i * i;
```

The example would work correctly if I used a floating-point because floating points have a much larger range of values that they can handle.

R4.5

Give an example of a floating-point roundoff error. Would the same example work correctly if you used integers and switched to a sufficiently small unit, such as cents instead of dollars, so that the values don't have a fractional part?

```
double i = 6.25;
System.out.println(100*i);
```

Yes, the example would work correctly if you used integers and used a smaller unit. If you did this, you may have to be careful with how large the values may get due to using a smaller unit; an overflow error may occur.