

# Ian Hildebrand

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## EDUCATION

### The University of Texas at Dallas

*Bachelor of Science, Information Systems and Technology, IT Product Development Track*

Dean's List in Fall 2024 and Spring 2025

May 2027

**GPA 3.7**

## SKILLS

**Tools:** AWS, GCP, Visual Studio Code, Cursor, Git, GitHub, Figma, Jira, Linear, Salesforce, Microsoft Office 2016

**Languages:** JavaScript, TypeScript, Node.js, Java, Python, SQL, MongoDB, React, Next.js, CSS

**Technical:** Infrastructure System Design, Generative AI Prompt Engineering, Problem Solving, Root Cause Analysis, Critical Thinking, Process Automation, User Experience and Interface Design, Data Science, Business Innovation

## PROFESSIONAL EXPERIENCE

### GreekPoints.org, Dallas, TX

March 2024 – November 2025

*Senior Developer & Founder*

- *Software Engineering:* Architected and developed a donation platform for fraternities to raise \$25,000 for charity.
- *Financial Integrations:* Leveraged multiple payment processor and treasurer platforms for seamless experience.
- *Tooling & CI Readiness:* Developed a full continuous integration pipeline for safe production deployments.

### Linear Consulting, Austin, TX

October 2019 – April 2024

*Senior Developer & Founder*

- *Software Engineering:* Full-stack developer of over 300 websites, platforms, and automation tools.
- *Business Consulting:* Partnered with technology startup companies to build their brand, website, GTM strategy, social media, marketing strategy, to more than 700 clients that generated over \$10 Million in revenue.
- *Team Building:* Built a team of 10 contractors, including developers, design teams, marketing, and CPAs.

### H-E-B Digital, Austin, TX

May 2023 – August 2023

*Research & Development Engineer Intern*

- *Prototype Engineering:* Developed a prototype currently being used in 440+ stores across Texas and Mexico.
- *U/X Improvements:* Leveraged Generative AI to automatically select the most similar replacement item to improve the experience of in-store shoppers and curbside and delivery customers.
- *Team Collaborator and Presenter:* Partnered with data science, software engineering, applications, and machine learning teams to develop the prototype. Presented project to H-E-B's CTO and internal innovation conference.

### H-E-B Digital, Austin, TX

May 2022 – July 2022

*Software Engineer Intern*

- *Engineering:* Designed, developed, and integrated solutions in ARC GIS, sourced data from internal and external sources. Analyzed systems and databases for enhancements and solve business needs across departments.
- *Cross Functional Team Member:* Worked with data science, customer analytics, and statistics teams to align goals across the organization. Presented results to H-E-B's customer engagement team.

## PROJECT EXPERIENCE

### Home-Lab Server Infrastructure, Private

April 2025 – Current

- Setup personal cloud computing infrastructure with rack-mount servers. Negotiated static IPs with internet provider.
- Configured Ubuntu Server, Docker, Reverse Proxy, Cloudflare Zero Trust, Nginx, PostgreSQL databases.

### Google Jules (AI Coding Agent) Tools, Public

April 2025 – Oct 2025

- Developed a command-line tool to integrate Google Jules with Linear and GitHub, 900+ users.
- Engineered a web service to queue Google Jules tasks, managing over 500 GitHub repositories.