

1 Math

This program is planned to support the most basic LaTeX features, you can use inline math with $a + b = c^2$. And this will be the paragraph math:

$$\oint \mathbf{B} \cdot d\mathbf{A} = 0 \quad (1)$$

1.1 Images

You can also insert images with:



or by:

1.1.1 Listings

And code blocks with:

```
#include <stdio.h>
```

```
void say() {  
    printf("this is code blocks!");  
}
```

```
int main() {
```



```
char hello_world[] = "hello_world!\n";  
printf(helloworld);  
  
say();  
  
return 0;  
}
```

This is paragraph Check [example.tex](#) for the LaTeX rendition of this markdown file.
The output of the command is always placed in `./out/`.