

1 Math

This program is planned to support the most basic LaTeX features, you can use inline math with $a + b = c^2$. And this will be the paragraph math:

$$\oint \mathbf{B} \cdot d\mathbf{A} = 0 \quad (1)$$

1.1 Images

You can also insert images with:



or by:

1.1.1 Listings

And code blocks with:

```
1 #include <stdio.h>
2
3
4 void say() {
5     printf("this is code blocks!");
6 }
7
8
9 int main() {
10     char hello_world[] = "hello world!\n";
11     printf(hello_world);
12
13     say();
14 }
```



```
15     return 0;  
16 }
```

This is paragraph Check [example.tex](#) for the LaTeX rendition of this markdown file.
The output of the command is always placed in `./out/`.