

## Chapter 3

# Working with Arrays

### Fixed-length Arrays

- if you're supplying it with values, `new` keyword is not needed
- use `()` instead of `[]` to access elements

```
1 val nums = new Array[Int](10)
2 // An array of ten integers, all initialized with zero
3 val a = new Array[String](10)
4 // A string array with ten elements, all initialized with null
5 val s = Array("Hello", "World")
6 // An Array[String] of length 2—the type is inferred
7 s(0) = "Goodbye"
8 // Array("Goodbye", "World")
```



### Array Buffer

```
1 val b = ArrayBuffer[Int]()
2 // Or new ArrayBuffer[Int]
3 // An empty array buffer, ready to hold integers
```



### Adding Values

#### `+=` operator

- add one element
- add multiple elements

#### `++=` operator

- add another array
- you can append any collection with the `++=` operator

### Traversing Arrays and Array Buffers

most of the time you can use the same code for both

#### defining range

- `until` is similar to `to` method, but excludes last value

```
1 for (i <- 0 until a.length)
```



- to visit every *i*-th element, use `by i : 0 until a.length by 2`
- to visit elements starting from the end of the array: `0 until a.length by -1`

- finally, if you don't need the index, use `for (elem <- a)`

## Transforming Arrays

The `for/yield` loop creates a new collection of the same type as the original collection

```
1 val a = Array(2, 3, 5, 7, 11)
2 val result = for (elem <- a) yield 2 * elem
3 // result is Array(4, 6, 10, 14, 22)
```

if you only want to process the elements that match a particular condition, use `guard`

```
1 for (elem <- a if elem % 2 == 0) yield 2 * elem
2 //alternatively, you can use
3 a.filter(_ % 2 == 0).map(2 * _)
4 // or even
5 a filter { _ % 2 == 0 } map { 2 * _ }
```

🔗 when using `yield`, the result is a new collection—the original collection is not affected.

📖 some additional examples about removing elements from arrays are in [additional notes](#)

## Common Algorithms

- `sum`  
In order to use the `sum` method, the element type must be a numeric type: either an integral or floating-point type or `BigInteger/BigDecimal`.
- `min` and `max`
- `sorted` method sorts an array or array buffer and returns the sorted array or array buffer, *without modifying the original*
  - you can also supply `comparison function`, but you should use the `sortWith` method

```
1 val bDescending = b.sortWith(_ > _) // ArrayBuffer(9, 7, 2, 1)
```

- You can sort an array, but **not an array buffer**, in place:

```
1 val a = Array(1, 7, 2, 9)
2 scala.util.Sorting.quickSort(a)
3 // a is now Array(1, 2, 7, 9)
```

For the `min`, `max`, and `quickSort` methods, the element type **must have** a `comparison operation`. This is the case for numbers, strings, and other types with the `Ordered trait`.

- Finally, if you want to display the contents of an array or array buffer, the `mkString` method lets you specify the separator between elements. A second variant has parameters for the prefix and suffix. For example

```
1 a.mkString(" and ")
2 // "1 and 2 and 7 and 9"
3 a.mkString("< ", ", ", "> ")
4 // "<1,2,7,9> "
```

## Multidimensional Arrays

Works similar as in java. To construct an array, use `ofDim` method. To access an element, use two pairs of parentheses. You can also make `ragged arrays`, with varying row lengths

```
1 val matrix = Array.ofDim[Double](3, 4) // Three rows, four columns
2 matrix(row)(column) = 42
3
4 val triangle = new Array[Array[Int]](10)
5 for (i <- triangle.indices) triangle(i) = new Array[Int](i + 1)
```



## Interpolating with Java

You can see info about this on page 43 of the book (p 59 in pdf)