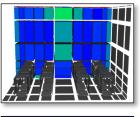
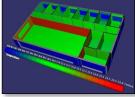
# BuildingSystems library from UdK Berlin

Prof. Dr.-Ing. Christoph Nytsch-Geusen

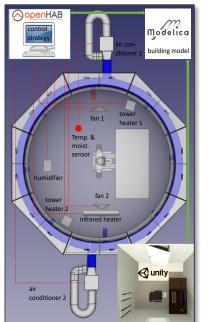


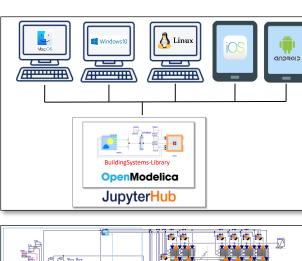


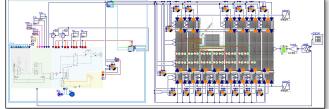
















## Outline

## BuildingSystems library

### Library Features

- Integration with the Modelica IBPSA library
- Building energy simulation (BES) on different levels of detail (room, building, district)
- Adaptable building models

### - Library Applications

- Digital twins of energy building systems
- Integration of BES into Virtual Reality environments
- Web-based simulation environment

# BuildingSystems Library

### Modelica library for energetic simulation of

- single constructions, rooms,
- multi-zone buildings and
- whole districts.

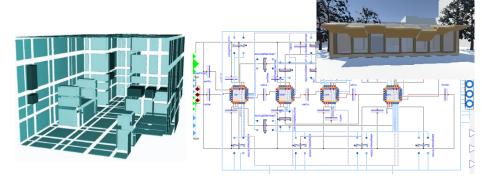
### Developed at UdK Berlin

Webpage: <a href="http://modelica-buildingsystems.de">http://modelica-buildingsystems.de</a>

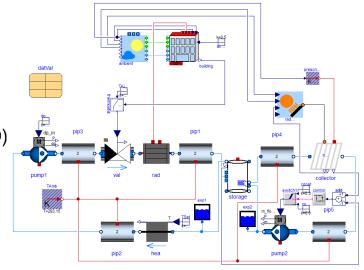
 free available under the BSD 3-Clause license: (<a href="https://github.com/UdK-VPT/BuildingSystems">https://github.com/UdK-VPT/BuildingSystems</a>)

## Library models

- Building energy simulation
  - simplified and detailed building models (0D, 1D, 3D)
  - thermal and hygro-thermal models
- Energy plant simulation
  - HVAC systems
  - solar thermal & photovoltaic systems



3D spatial resolved room model (left) and multi-zone thermal building model (right)

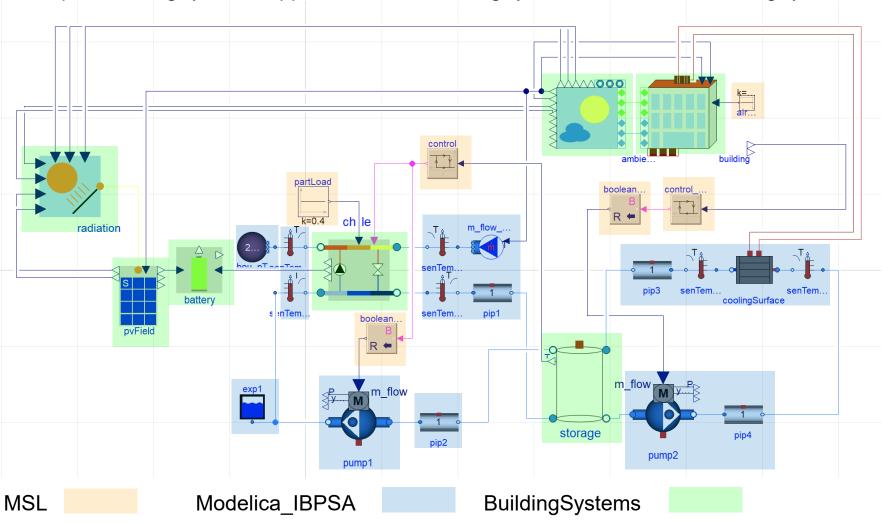


System model of a solar thermal heating system



# Library features - Integration with the Modelica IBPSA library

Example: BuildingSystems.Applications.AirConditingSystems.PhotovoltaicCoolingSystem





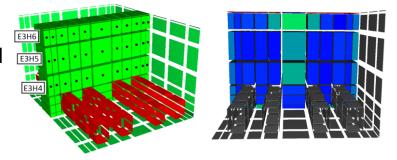
Fachgebiet Versorgungsplanung und Versorgungstechnik Institut für Architektur und Städtebau



# Library features – BES on different levels of detail

#### - Room Scale

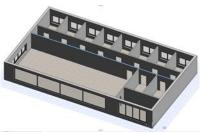
- Finite volume (FV)-based 3D-discritized room model
  → spatial resolved air temperature and velocity field
- Detailed 3D geometries from BIM (e.g. IFC)

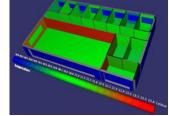


FV-based room simulation

## Building Scale

- Multi-zone building model
  - → mean air/operative temperature for different zones
- Sligthly simplified 1D/3D geometries from BIM





BIM-based building simulation

#### - District Scale

- · Grey and black box building models
- Strong simplified 0D/1D geometries from GIS (ALKIS, CityGML)





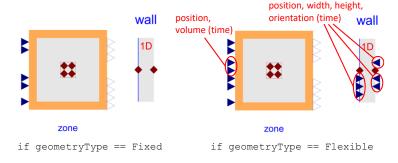
GIS-based district simulation





# Library features – Adaptable building models

## Option: Flexible room geometry during simulation runtime

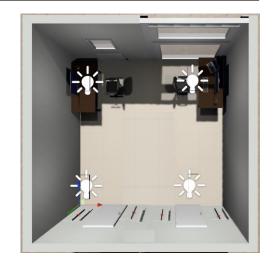


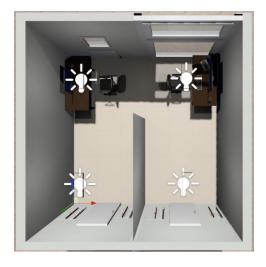


 Geometry: time-dependent position, height, width, azimuth angle and tilt angle

## Adaptable zone models

- · Geometry: time-dependent position and volume
- Radiation exchange: time-dependent view factor calculation
- Example: movable divider wall between two zones (right)
  - · wall geometry can change by user interaction
  - Long-wave radiation exchange between all zone surfaces dependent on the divider wall size and position





Room model with a movable divider wall





## Library Applications – Digital twins of building energy systems

## Real building system

(Rooftop building: www.solar-rooftop.de)

#### **Building construction**



#### **Building energy technology (HVAC)**



#### **Sensors & actuators**

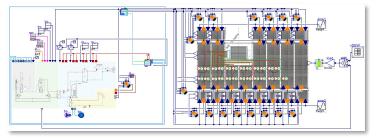


## **Digital twin**

#### Multi-zone thermal building model



### **Energy plant model**



#### "Virtual" sensors & actuators









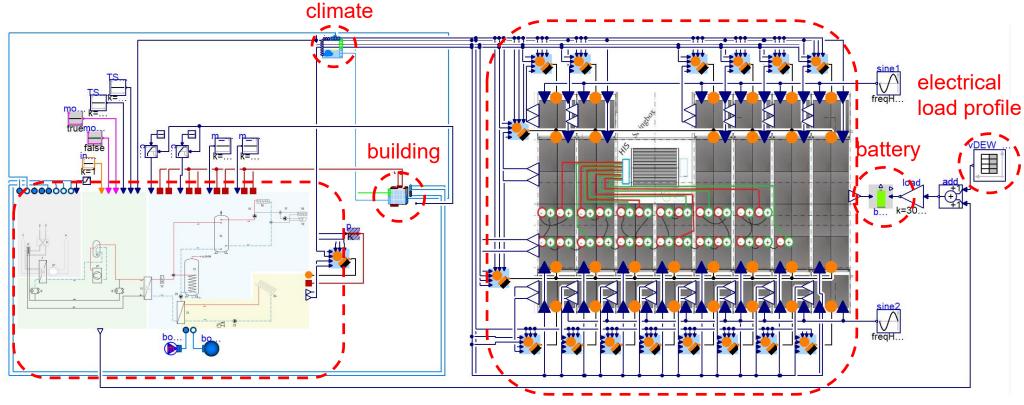






## Library Applications – Digital twins of building energy systems

### Modelica model of the energy building system of the Rooftop building from UdK Berlin



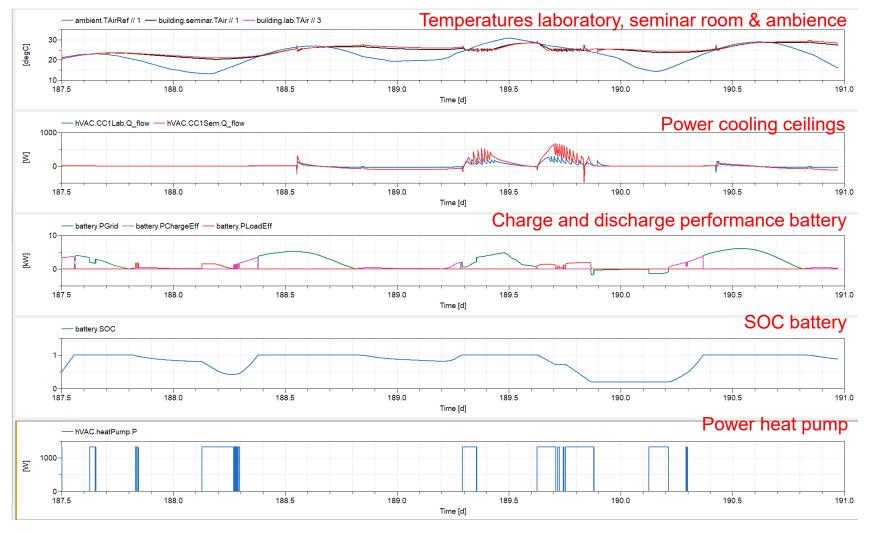
**HVAC** system

photovoltaic system



## Library Applications – Digital twins of building energy systems

## Rooftop building - Simulation analysis of a summer period

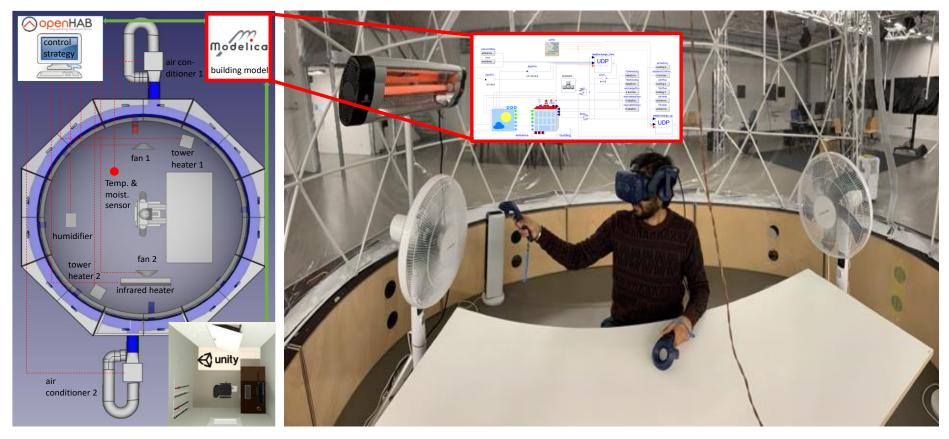






## Library Applications - Integration of BES into Virtual Reality environments

#### Interactive immersive VR simulation environment with a thermal feedback for the user



Hard and software integration

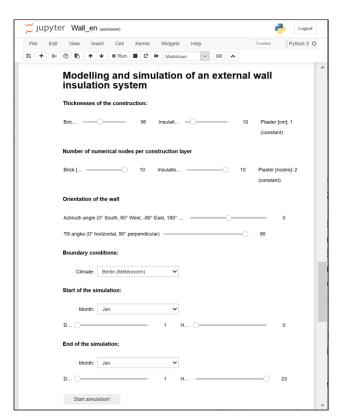
VR user in the climate chamber surrounded by devices for indoor climate reproduction

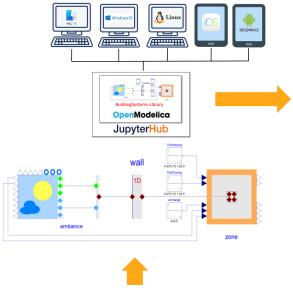
- a) Research approach <a href="https://youtu.be/gyU\_0lxzx9A">https://youtu.be/gyU\_0lxzx9A</a>
- b) Demonstration of the VR simulation environment <a href="https://youtu.be/a0GnX5KZit4">https://youtu.be/a0GnX5KZit4</a>



# Library Applications - Web-based simulation environment

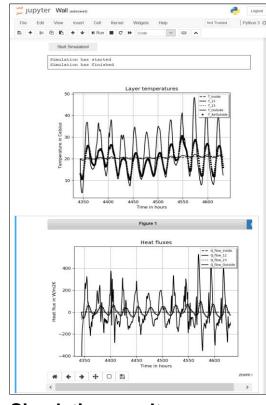
#### Simulation core and user network





- Thickness of brick and insulation layer
- Number of numerical nodes per layer
- Orientierung of the wall
- Steady state or dynamic boundary conditions
- · Simulation time period

•



Simulation results

### **Model parameterization**





## Contact

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