

# Modern CMake

Open source tools to build, test and  
package software: CMake, CTest,  
CPack, CDash



# Bill Hoffman

- CTO and a founder of Kitware Inc
- Originator of CMake build tool
- Barefoot/Sandals Ultra distance runner



Google Tech Talk 2009

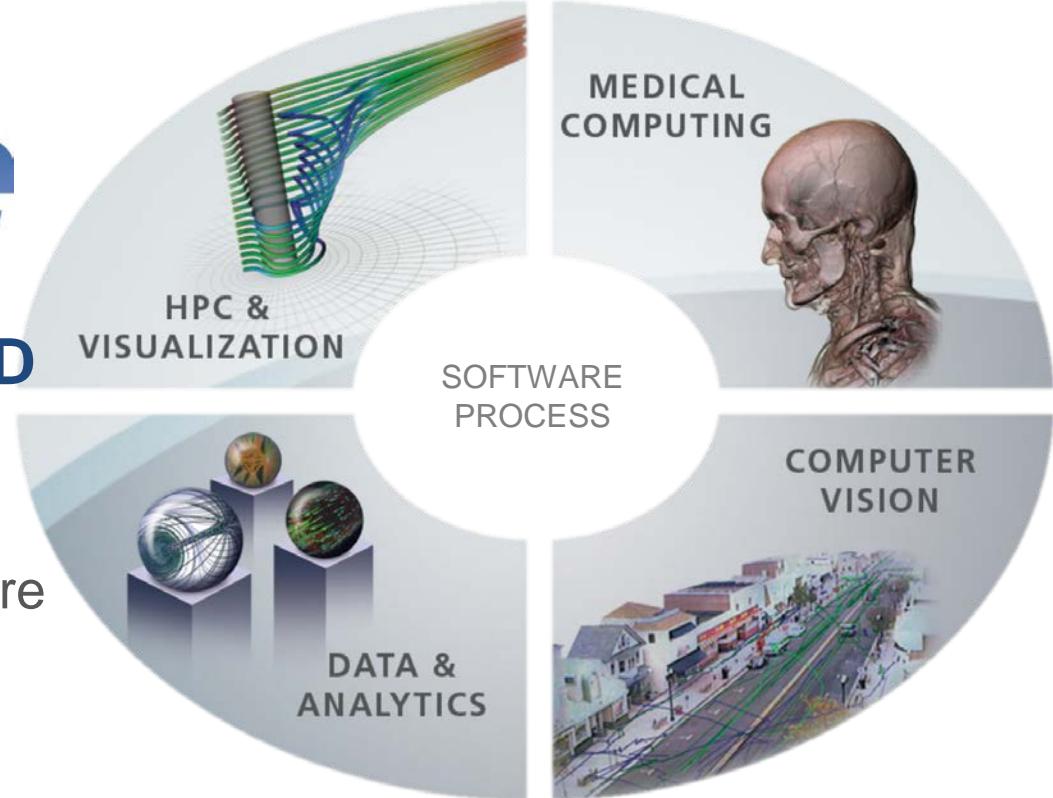
Leadville CO 2018





## Collaborative software R&D

- Technical computing
- Algorithms & applications
- Software process & infrastructure
- Support & training
- Open source leadership



## Supporting all sectors

Industry, government & academia



# Kitware's customers & collaborators

Over 75 **academic**  
institutions...

Harvard  
Massachusetts Institute of Technology  
University of California, Berkeley  
Stanford University  
California Institute of Technology  
Imperial College London  
Johns Hopkins University  
Cornell University  
Columbia University  
Robarts Research Institute  
University of Pennsylvania  
Rensselaer Polytechnic Institute  
University of Utah  
University of North Carolina

Over 50 **government**  
agencies and labs...

National Institutes of Health (NIH)  
National Science Foundation (NSF)  
National Library of Medicine (NLM)  
Department of Defense (DOD)  
Department of Energy (DOE)  
Defense Advanced Research Projects Agency (DARPA)  
Army Research Lab (ARL)  
Air Force Research Lab (AFRL)  
Sandia (SNL)  
Los Alamos National Labs (LANL)  
Argonne (ANL)  
Oak Ridge (ORNL)  
Lawrence Livermore (LLNL)

Over 100 **commercial**  
companies...

Automotive  
Aircraft  
Defense  
Energy technology  
Environmental sciences  
Finance  
Industrial inspection  
Oil & gas  
Pharmaceuticals  
Publishing  
3D Mapping  
Medical devices  
Security  
Simulation



# Open source platforms

**VTK & ParaView** interactive visualization and analysis for scientific data

**ITK & 3D Slicer** medical image analysis and personalized medicine research

**CMake** cross-platform build system

- CDash, CTest, CPack, software process tools

**Resonant informatics and infovis**

**KWIVER** computer vision image and video analysis

- Other areas include: Simulation, ultrasound, physiology, information security, materials science, ...



# What is CMake?



- CMake is the **cross-platform, open-source build system** that lets you use the **native development tools** you love the most.
- It's a build system **generator**
- It takes **plain text files** as input that describe your project and **produces** project files or make files for use with a wide variety of **native development tools**.
- Family of Software Development Tools
  - Build = CMake
  - Test = CTest/CDash
  - Package = CPack

Ninja

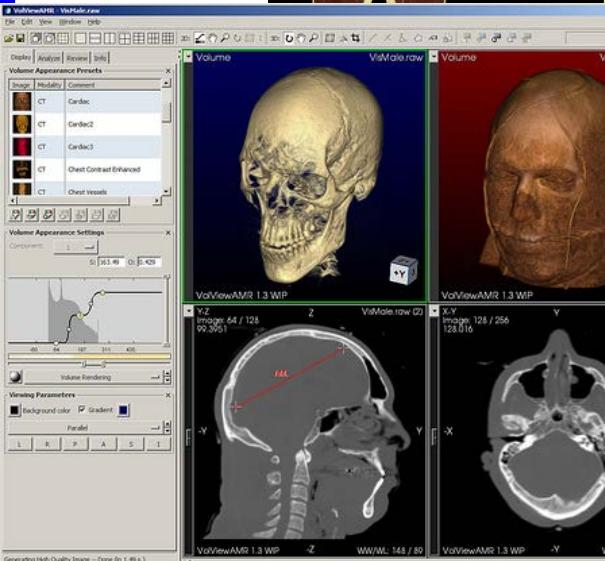
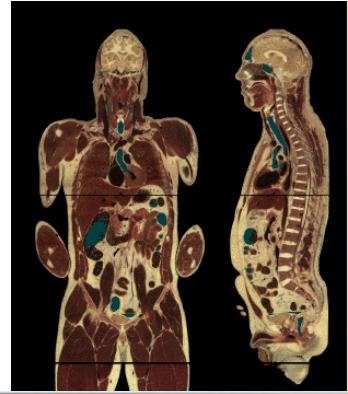


# Modern CMake

- CMake is code, treat CMakeLists.txt like the rest of the code, comments
- CMake Targets are objects with public and private properties
- Import third party libraries as imported targets
- Export your libraries so they can be used by other CMake projects

# CMake: History

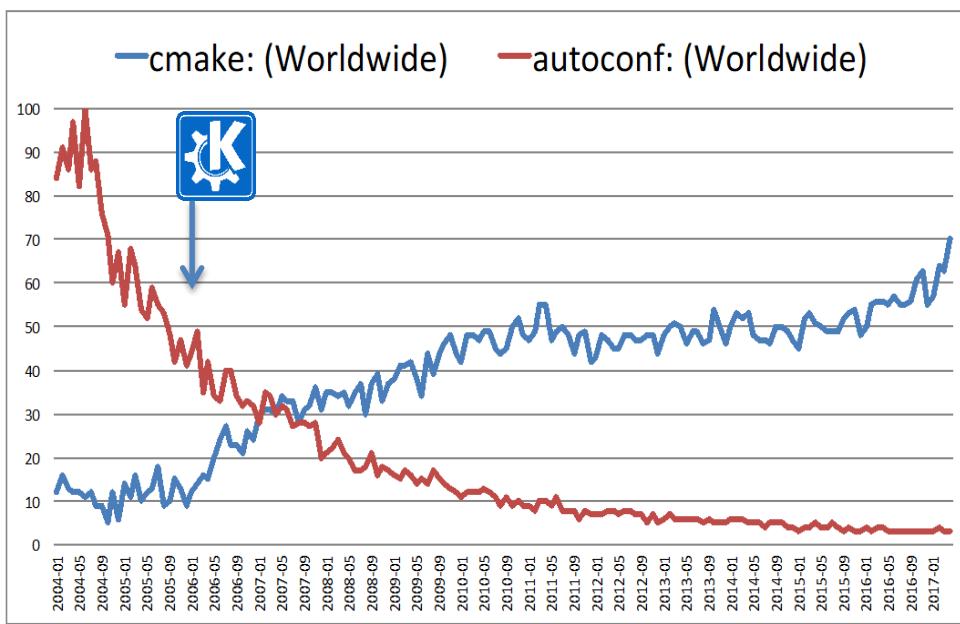
- Built for the Insight Segmentation and Registration Toolkit (ITK) <http://www.itk.org>
- Funded by National Library of Medicine (NLM): part of the Visible Human Project
  - Data CT/MR/Slice 1994/1995
  - Code (ITK) 1999
    - Cmake Release-1-0 branch created in 2001



 **Kitware**

# CMake has broad usage in the C++ world

## KDE 2006 - Tipping Point!



- 7000+ downloads per day from [www.cmake.org](http://www.cmake.org)



[Indeed.com](https://www.Indeed.com) CMake jobs Full-time (263)

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# Adopted by Microsoft

The screenshot shows the Microsoft Visual Studio interface with several callouts highlighting CMake support features:

- C++ IntelliSense**: Stays up-to-date with CMake project info.
- CMakeLists.txt editing**: Any changes to CMake files will reconfigure the environment.
- CMakeLists.txt context menu**: To invoke CMake specific commands like Build, Install, etc.
- CMake output window pane**: Lists all CMake commands and their output.
- Error List**: Review errors issued by CMake and quickly navigate to their source.
- Team Explorer context menu**: Options include Compare with Unmodified..., Blame (Annotate), Go To Git Changes, Configure Tasks, Change CMake Settings, Cache (x64-Debug Only), Build, Clean All, Rebuild All, Run Tests, Debug, and Debug and Launch Settings.

Visual Studio navigation bar:

- Executive Bloggers
- Visual Studio Products
- DevOps
- Languages
- Features

Notifications

Visual C++ Team Blog

C++ tutorials, C and C++ news, and information about the C++ IDE Visual Studio from the Microsoft C++ team.

## CMake support in Visual Studio

October 5, 2016 by Marian Luparu [MSFT] // 56 Comments

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# CMake: Features

- Automatic **dependency** generation (C, C++, CUDA, Fortran)
  - build a target in some directory, and everything this target depends on will be up to date
  - If a header file changes the correct files will be built.

# Fortran Module Order

Yes, it can get confusing. I am not aware of any references, others might be. The Intel Fortran Users guide discusses using modules and states the requirement rather succinctly as:

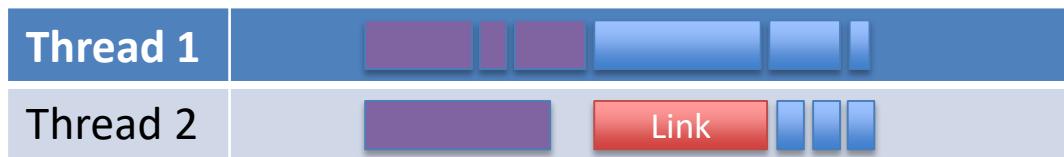
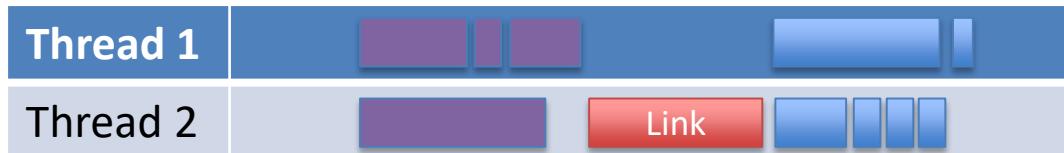
*You need to make sure that the module files are created before they are referenced by another program or subprogram.*

- Old way: make;make;make until it works
- CMake way: cmake; make or cmake; ninja
  - CMake will automatically order Fortran files based on use statements in the code for a library



# Ninja

- Improved parallelism for ninja builds in CMake 3.9



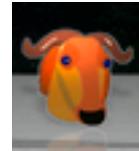
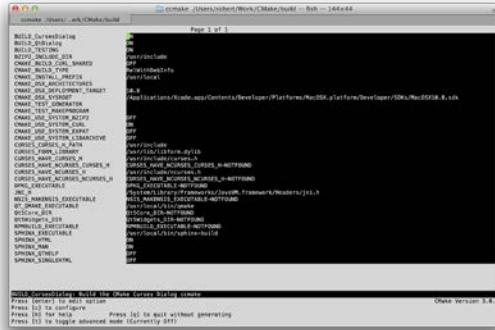
- Can control pools to limit concurrent links

# Random list of things CMake does well

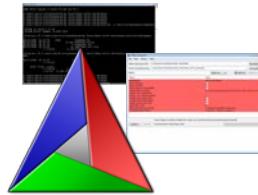
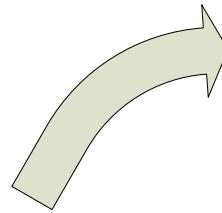
- Excellent install commands
- Excellent packaging tools
- Ability to find/link system libraries
- Handles shared libraries and versioning across platforms (linux, mac, windows)
- Keeps up to date with current and obscure compilers
- Cross platform development support (Linux/Mac/Windows/android/HPC)
- Integration of static/dynamic analysis tools
- Integration of code coverage tools
- Excellent backwards compatibility with itself (policy system)
- Open and dynamic community accepting of changes small and large
- Supports many workflows and IDEs

# CMake Workflow

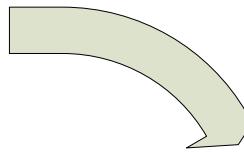
`cmake -GNinja`



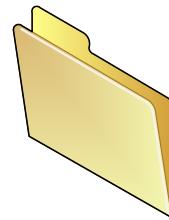
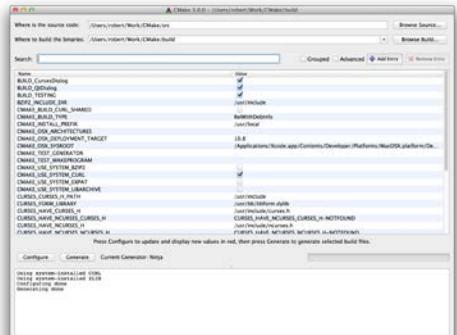
## 1. Edit files in the source tree



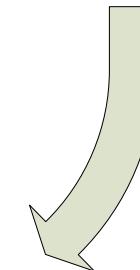
2. Run `cmake-gui` (or `cmake` or `ccmake`) to configure and generate native build system files



## build tree



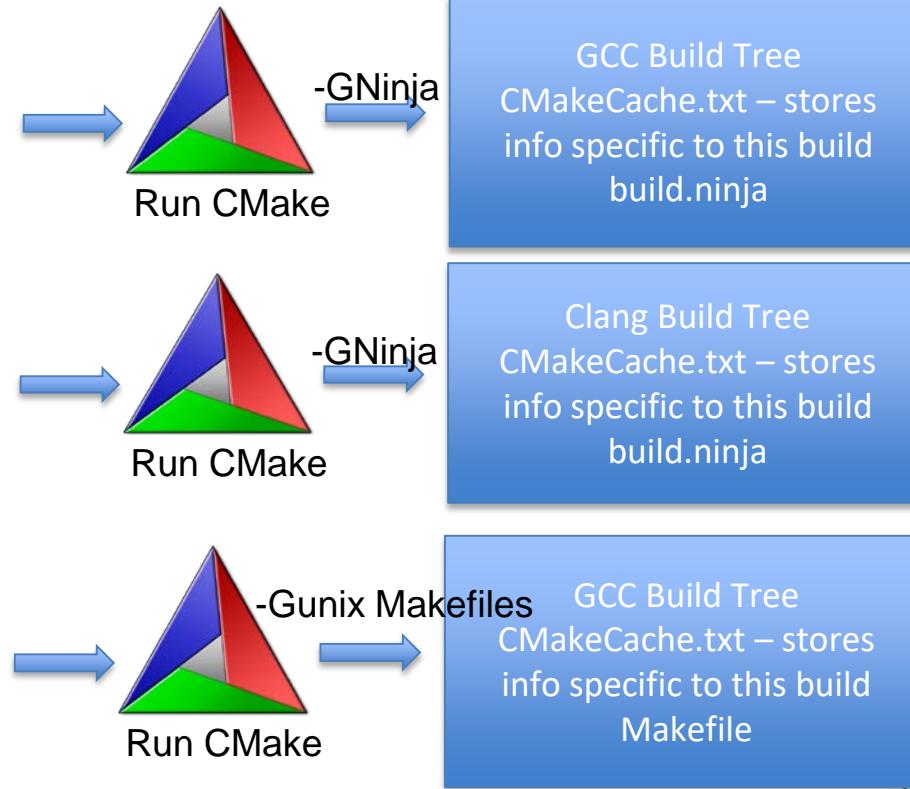
3. Open project files from the build tree and use the native build tools



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# Out of source builds

Project Source Tree  
Library1 (CMakeLists.txt foo.cxx bar.cxx)  
Library2 (CMakeLists.txt car.hxx car.h  
          fun.F90)  
Library3 (CMakeLists.txt gpu.cu ml.hxx)  
App1 (CMakeLists.txt exe.hxx )  
App2 (CMakeLists.txt exegui.hxx)



# Modern CMake

# CMake Then and Now

CMake 2001	CMake 2008	CMake 2018
<b>CMakeLists.txt</b>	<b>CMakeLists.txt</b>	<b>CMakeLists.txt</b>
SUBDIRS = \ Code/Common \ \\	cmake_minimum_required(VERSION 2.8) project(ITK) add_subdirectory(Code/Common)	cmake_minimum_required(VERSION 2.8) project(ITK) add_subdirectory(Code/Common)
ME = ITK		
<b>Code/Common/CMakeLists.txt</b>	<b>Code/Common/CMakeLists.txt</b>	<b>Code/Common/CMakeLists.txt</b>
ME = ITKCommon	set(ITKCommonSources itkDataObject.cxx itkDirectory.cxx) if(WIN32) set(ITKCommonSources \${ITKCommonSources} itkWin32OutputWindow.cxx) endif() add_library(ITKCommon \${ITKCommonSources})	add_library(ITKCommon) target_sources(ITKCommon PRIVATE itkDataObject.cxx itkDirectory.cxx ...) if(WIN32) target_sources(ITKCommon PRIVATE itkWin32OutputWindow.cxx) endif()
COMPILE_CLASSES = \ itkDataObject \ itkDirectory \ \\		
WIN32_CLASSES = \ itkWin32OutputWindow		



# Targets are Objects

## Library

```
add_library()  
target_compile_definitions  
target_compile_features  
target_include_directories  
target_link_libraries  
target_sources  
get_target_property  
set_target_property
```

## Executable

```
add_executable()  
target_compile_definitions  
target_compile_features  
target_include_directories  
target_link_libraries  
target_sources  
get_target_property  
set_target_property
```

# Targets are Objects

- Developer can focus on a single target and not the whole system
  - What include directories will users need?
  - What -D flags will users need?
  - What compile flags will users need?
  - What version of C++ will users need?
  - What flags and options will the users not need?
    - controlled with public and private declarations

# “Usage Requirements” aka Modern CMake

Modern style: target-centric

```
target_include_directories(mylib PUBLIC "mydir")
```

mylib and anything that links to gets -Imydir

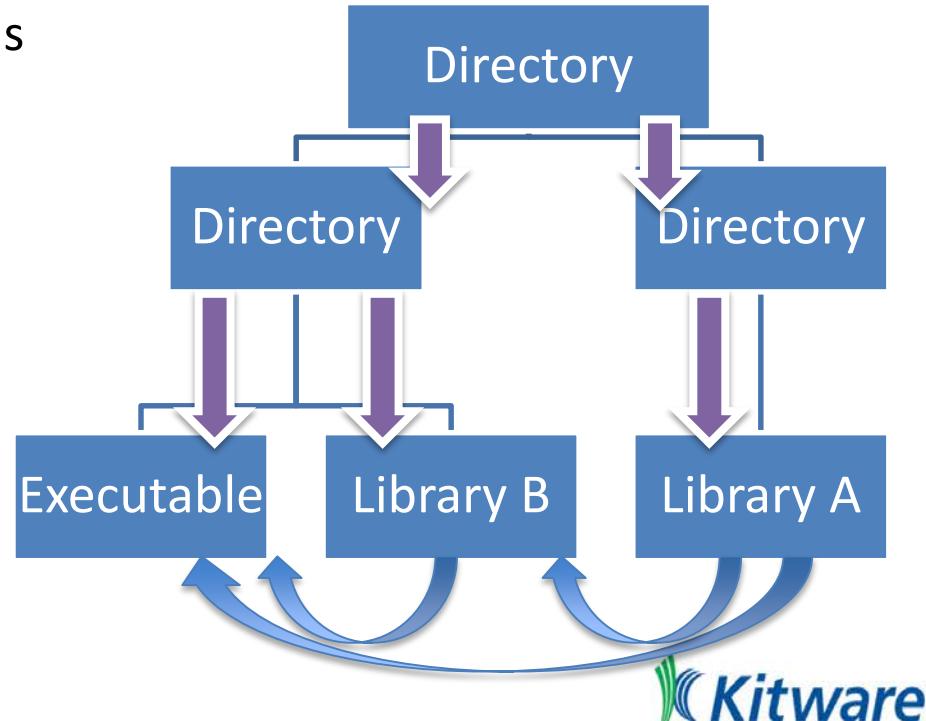
Classic style: directory-centric

```
include_directories("mydir")
```

Targets in this directory and subdirs get -Imydir

# Before Usage Requirements

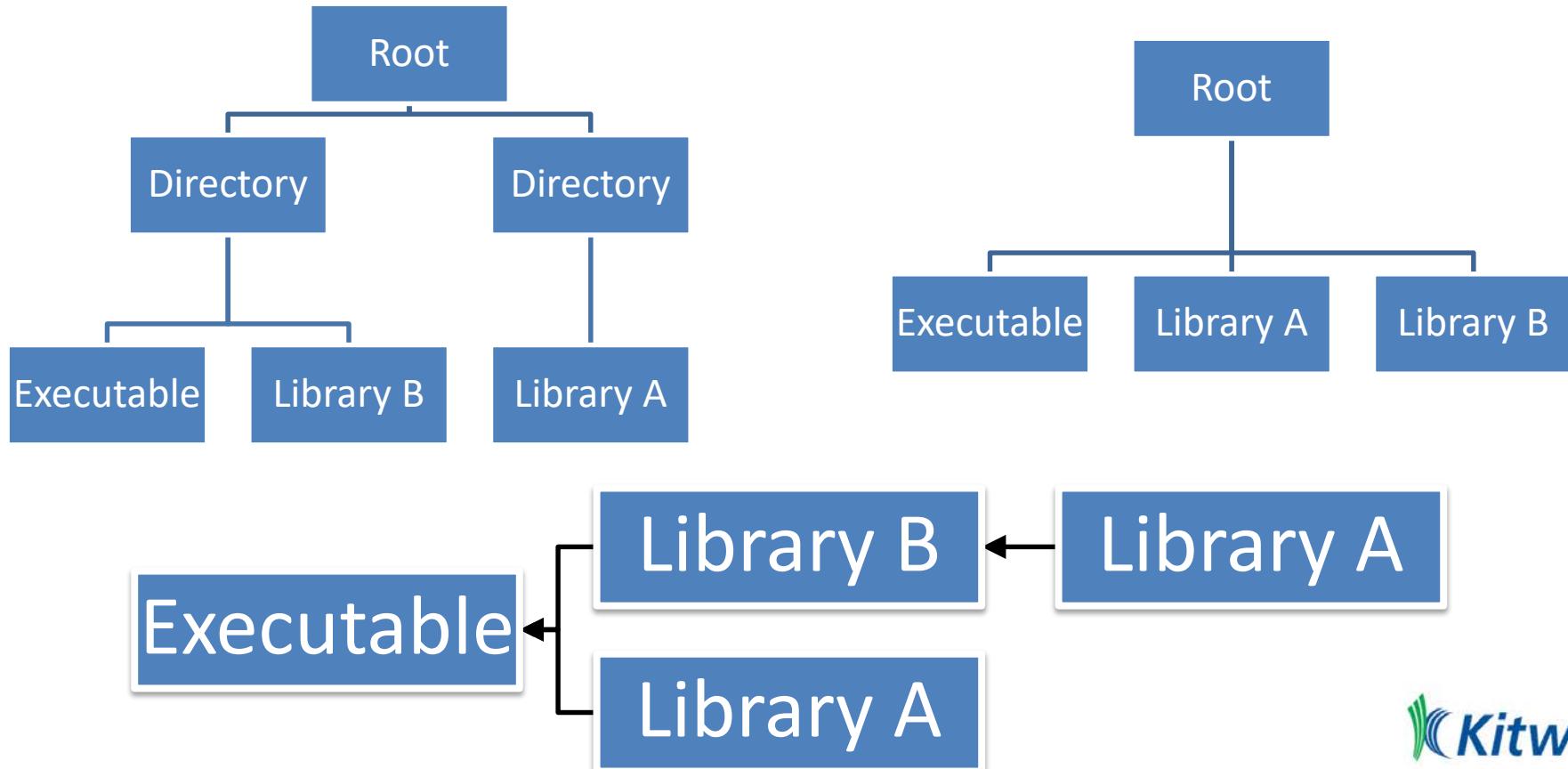
- Before Usage Requirements existed we used directory scoped commands such as:
  - `include_directories`
  - `compile_definitions`
  - `compile_options`
- Consumers have to know:
  - Does the dependency generate build tree files
  - Does the dependency use any new external package



# Modern CMake / Usage Requirements

- Modern CMake goal is to have each target fully describe how to properly use it.
- No difference between using internal and external generated targets

# Modern CMake layout independent



# Modern CMake Mostly about not using these commands

- `add_compile_options()`
- `add_definitions()`
- `include_directories()`
- `link_directories()`
- `link_libraries()`

And treating targets like objects

# Usage Requirements

- `target_link_libraries` is the foundation for usage requirements
- This foundation is formed by
  - PUBLIC
  - PRIVATE
  - INTERFACE

```
target_link_libraries(trunk PRIVATE root)
target_link_libraries(leaf PUBLIC trunk)
```

# target\_include\_directories

- Propagates include directories

```
target_include_directories(leaf INTERFACE ${zlib_dir})
```

- Anything that links to leaf will automatically have the zlib\_dir on the include line

# target\_compile\_options

- Propagates compiler options

```
target_compile_options(trunk PRIVATE -march=native)
```

- Only trunk will be built optimized for the current hardware. Anything that links to trunk will not get this flag

# target\_compile\_definitions

- Propagates pre-processor definitions

```
target_compile_definitions(root PUBLIC "ROOT_VERSION=42")
```

- Root will have ROOT\_VERSION defined and anything that links to it will also

# INTERFACE Libraries

- An INTERFACE library target does not directly create build output, though it may have properties set on it and it may be installed, exported, and imported.

```
add_library(root INTERFACE)
target_compile_features(root INTERFACE cxx_std_11)
```

# **IMPORTING / EXPORTING**

# Imported Targets

- Logical name for an outside library
- Reference like any other target

```
add_library(math STATIC IMPORTED)
set_property(TARGET math
            PROPERTY
            IMPORTED_LOCATION /usr/lib/libm.a
            )
target_link_libraries(trunk PUBLIC math)
```

# Imported Targets

- Per-configuration import rules
- Better than optimized/debug keywords

```
find_library(math_REL NAMES m)
find_library(math_DBG NAMES md)
add_library(math STATIC IMPORTED)
set_target_properties(math
    PROPERTIES
        IMPORTED_LOCATION "${math_REL}"
        IMPORTED_LOCATION_DEBUG "${math_DBG}"
    )
target_link_libraries(trunk PUBLIC math)
```

# Exporting Targets

- Install rules can generate imported targets

```
add_library(parasite STATIC eat_leaf.cxx)
install(TARGETS parasite root trunk leaf
        DESTINATION lib
        EXPORT tree-targets)
install(EXPORT tree-targets
        DESTINATION lib/tree)
```

- Installs library and target import rules
  - <prefix>/lib/tree/libparasite.a
  - <prefix>/lib/tree-targets.cmake

# Conditional Includes

- Able to specify include directories based on if we are building a library or using the installed version

```
target_include_directories(trunk PUBLIC
    $<BUILD_INTERFACE:
        ${CMAKE_CURRENT_SOURCE_DIR}/path/in/src/tree>
    $<INSTALL_INTERFACE:
        $<INSTALL_PREFIX>/include/package/>
)
```

# Generating Export Package

- This is constructing components needed for the CMake-aware config package
- CMakePackageConfigHelpers can help with the generation of the <Name>Config.cmake file
- Exporting of find package calls has to replicated inside <Name>Config.cmake, but CMakeFindDependencyMacro helps simplify this

# Generating Export Package

```
include(CMakePackageConfigHelpers)
# generate the config file that is includes the exports
configure_package_config_file(Config.cmake.in
    "${CMAKE_CURRENT_BINARY_DIR}/TreeConfig.cmake"
    INSTALL_DESTINATION "lib/cmake/example"
)
```

```
include(CMakeFindDependencyMacro)
find_dependency(PNG REQUIRED)

include ( "${CMAKE_CURRENT_LIST_DIR}/TreeTargets.cmake" )
```



# Exporting Targets

```
# Create imported target root
add_library(root INTERFACE IMPORTED)

set_target_properties(root PROPERTIES
    INTERFACE_COMPILE_DEFINITIONS "ROOT_VERSION=42"
    INTERFACE_COMPILE_FEATURES "cxx_std_11"
    INTERFACE_COMPILE_OPTIONS "\$<\$<NOT:\$<CONFIG:DEBUG>>:>;\$>"
)
# Create imported target trunk
add_library(trunk SHARED IMPORTED)

set_target_properties(trunk PROPERTIES
    INTERFACE_INCLUDE_DIRECTORIES "${_IMPORT_PREFIX}/include/pa
)
# Create imported target leaf
add_library(leaf SHARED IMPORTED)

set_target_properties(leaf PROPERTIES
    INTERFACE_LINK_LIBRARIES "trunk"
)
```

# CMake 3.8: CUDA

```
add_library(support STATIC support_functions.cu)
set_target_properties(support PROPERTIES
    CUDA_SEPARABLE_COMPILATION ON
    POSITION_INDEPENDENT_CODE ON)
target_link_libraries(support PRIVATE compiler_info)

add_library(black_scholes
    black_scholes/Serial.cpp
    black_scholes/Parallel.cu
)
target_link_libraries(black_scholes PUBLIC compiler_info support)

[ 20%] Building CUDA object CMakeFiles/support.dir/support_functions.cu.o
/usr/local/cuda/bin/nvcc -I/Users/robert/Work/cmake_tutorial/cuda_src/producer/compiler_info -arch=sm_30 -g -Xcompiler=-fPIC -Xcompiler=-Wall -Xcompiler=-Wshadow,-Wunused-parameter -std=c++11 -x cu -dc /Users/robert/Work/cmake_tutorial/cuda_src/producer/support_functions.cu -o CMakeFiles/support.dir/support_functions.cu.o
[ 40%] Linking CUDA static library libsupport.a
```



# INSTALL RULES

# Install Rules

- Specify rules to run at install time
- Can install targets, files, or directories

```
add_library(leaf SHARED leaf.cxx)
install(TARGETS root trunk leaf parasite
        RUNTIME DESTINATION bin
        LIBRARY DESTINATION lib
        ARCHIVE DESTINATION lib
)
```

# Install Rules

- To install files:

```
install(FILES
        trunk.h
        leaf.h
        DESTINATION include
    )
```

# Using Config Modules

- `find_package` also supports config modules
- Config modules are generated by CMake `export` command
- Automatically generate import targets with all information, removing the need for consuming projects to write a `find` module

# CMake Scripts

- cmake –E command
  - Cross platform command line utility for:
  - Copy file, Remove file, Compare and conditionally copy, time, others
- cmake –P script.cmake
  - Cross platform scripting utility
  - Does not generate CMakeCache.txt
  - Ignores commands specific to generating build environment

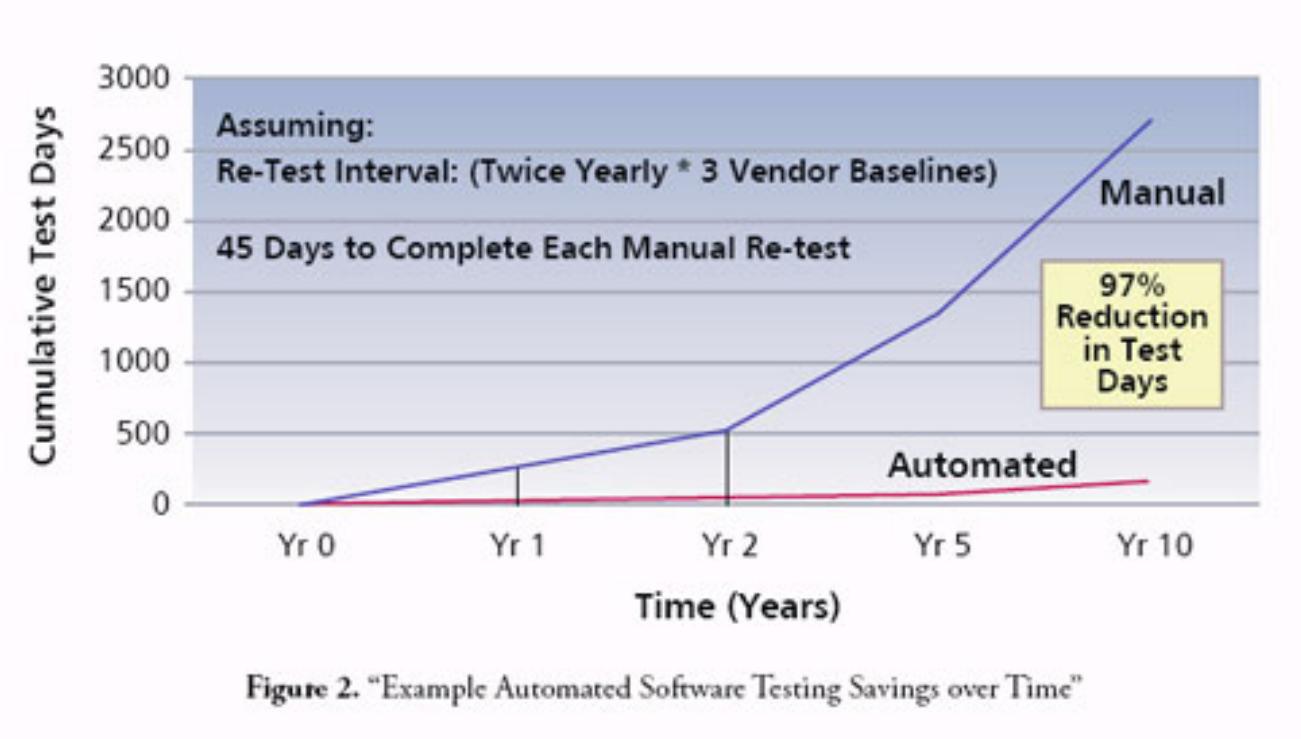
# OBJECT Libraries

```
add_library(root OBJECT root.cxx)
add_library(trunk OBJECT trunk.cxx)
add_library(leaf SHARED leaf.cxx)
target_link_libraries(leaf root trunk)
```

```
[100%] Linking CXX shared library libleaf.so
/usr/bin/c++ -fPIC -shared -Wl,-soname,libleaf.so
-o libleaf.so leaf.cxx.o root.cxx.o trunk.cxx.o
```

# CTEST

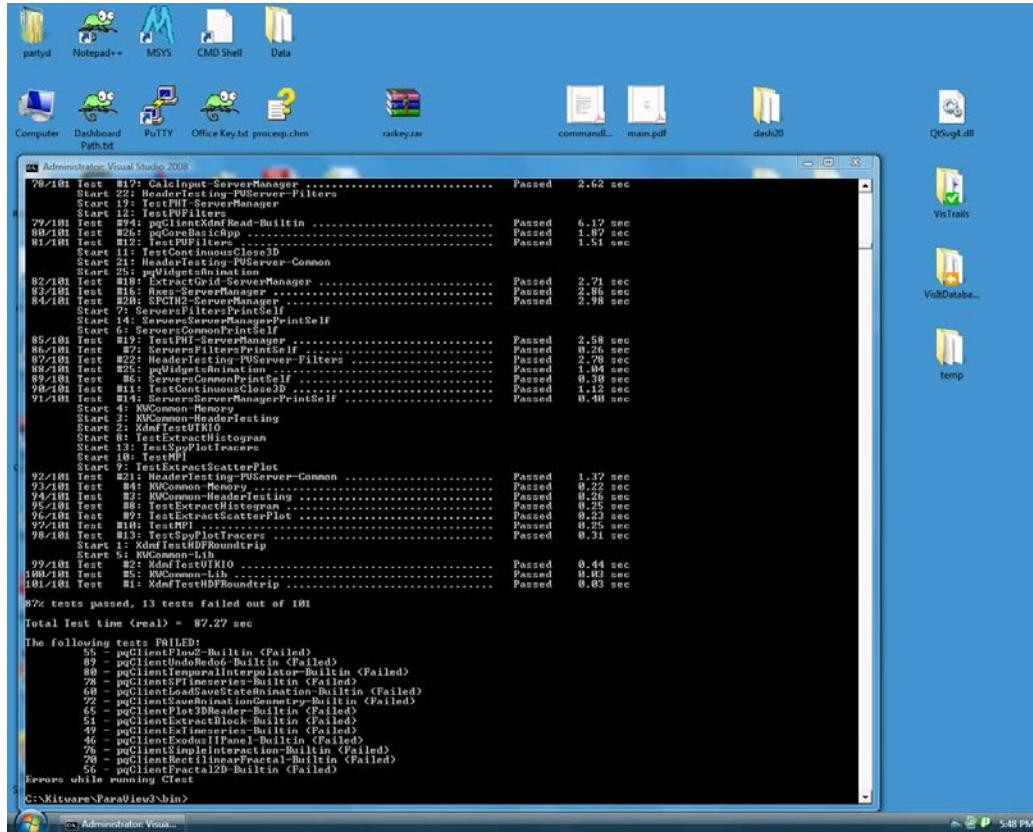
# Automatic Testing Benefits



"Automated Software Testing,"  
1999, Dustin, et al, Addison Wesley



# Video of ParaView Nightly Testing



# Testing with CMake

- Testing needs to be enabled by calling `include(CTest)` or `enable_testing()`

```
add_test(NAME testname  
        COMMAND exename arg1 arg2 ...)
```

- Executable should return 0 for a test that passes
- `ctest` – an executable that is distributed with `cmake` that can run tests in a project.
- CDash – Web based dashboard to show testing results.

# CTest

- Run ctest at the top of a binary directory to run all tests

```
$ ctest
Test project /tmp/example/bin
  Start 1: case1
1/1 Test #1: case1 ..... Passed    0.00 sec
  Start 2: case2
2/2 Test #2: case2 ..... Passed    0.00 sec

100% tests passed, 0 tests failed out of 2

Total Test time (real) = 0.01 sec
```

# CTest

- -j option allows you to run tests in parallel
- -R option allows you to choose a test
- Running tests from Makefiles or projects
  - make test
  - Build RUN\_TESTS project
- ctest --help for more information

# GoogleTest integration

```
include(GoogleTest)
add_executable(tests tests.cpp)
target_link_libraries(tests GTest::GTest)
```

- gtest discover tests: new in CMake 3.10.
  - CMake asks the test executable to list its tests.  
Finds new tests without rerunning CMake.

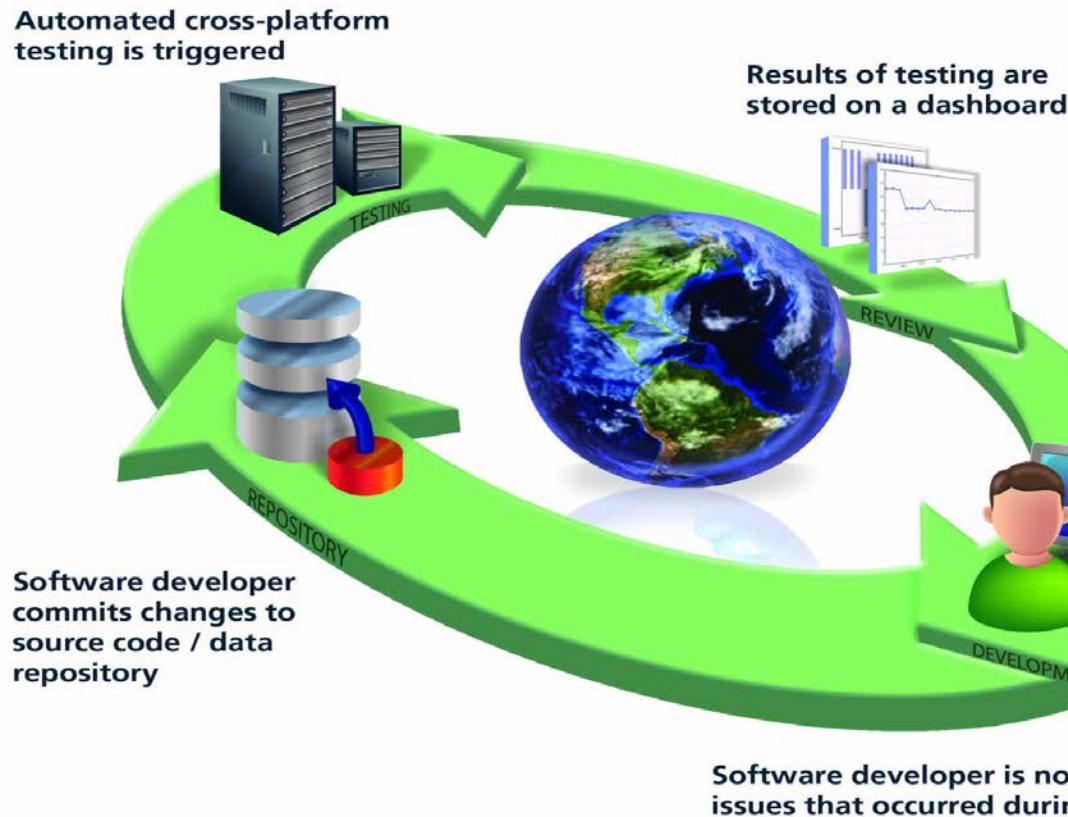
```
gtest_discover_tests(tests TEST_PREFIX new:)
```

# Static Analysis

- Supported tools include:
  - include-what-you-use
  - link-what-you-use
  - clang-tidy
  - cpplint
  - cppcheck
- Setup instructions available here:
  - <https://blog.kitware.com/static-checks-with-cmake-cdash-iwyu-clang-tidy-lwyu-cpplint-and-cppcheck/>

# CDash

# Software Process Dashboards



# CDash Dashboard [www.cdash.org](http://www.cdash.org)

CDash - CMake

open.cdash.org/index.php?project=CMake

Kitware Mantis CDash - Public CDash - Private status:open project: KWIK | Time Card CommaFeed Other Bookmarks

My CDash All Dashboards Log Out Friday, September 13 2013 17:13:15 EDT

## CMake

Dashboard Calendar Previous Current Project

10 files changed by 3 authors as of Thursday, September 12 2013 - 21:00 EDT Show Filters Advanced View Auto-refresh Help

### Style

Site	Build Name	Update	Configure		Build		Test			Build Time
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass	
dashmacmini5.kitware	KWStyle	7	0	0	0	0			20 hours ago	

### Nightly Expected

Site	Build Name	Update	Configure		Build		Test			Build Time
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass	
dash2win64-windows.kitware	Windows-VS9-ninja	7	0	0	0	0	0	309	7 hours ago	
dash2win64.kitware	Windows-icl-11.1-64	7	0	0	0	0	0	314	10 hours ago	
dash2win64.kitware	Windows-icl-11.1-32	7	0	0	0	0	0	314	12 hours ago	
vs8.elemtech	Win64-VS80	73	0	0	0	0	0	325 <sup>+2</sup>	8 hours ago	
amber12.kitware	Win64-vs10-WINSDK-7.1	7	0	0	0	0	0	314	19 hours ago	
dash2win64.kitware	Win64-vs10-Tv90	7	0	0	0	0	0	320	15 hours ago	
dash2win64.kitware	Win64-vs10	7	0	0	0	0	0	317	17 hours ago	
vs8.elemtech	Win64-nmake80	73	0	0	0	0	0	318 <sup>+2</sup>	8 hours ago	
dash2win64.kitware	Win64-nmake10	7	0	0	0	0	0	312	8 hours ago	

# CDash works with other CI tools

- Jenkins
- Buildbot
- Gitlab/CI
- ctest scripts and cronjobs
- CircleCI
- Travis

# Search for relevant results

**Filters** Help

Match **all** of the following rules:

Site	contains	microsoft	-	+
Group	is	Nightly Expected	-	+
Tests Failed	is greater than	0	-	+

**Apply** **Clear** **Create Hyperlink**

**Nightly Expected** 6 builds

Site	Build Name	Update	Configure		Build		Test		Start Time ▾
		Revision	Error	Warn	Error	Warn	Not Run	Fail ▾	
gillesk.microsoft	VS2017 x86.rel	602d4c	0	0	0	0	4 <sup>+4</sup> <sub>-4</sub>	471 <sub>-4</sub>	10 hours ago
gillesk.microsoft	VS2015 x64.rel	602d4c	0	0	0	0	4 <sup>+3</sup>	476 <sub>-3</sub>	10 hours ago
gillesk.microsoft	VS2012 x86.rel	602d4c	0	0	0	0	3 <sup>+3</sup>	412 <sub>-3</sub>	5 hours ago
gillesk.microsoft	VS2012 x64.rel	602d4c	0	0	0	0	3 <sup>+3</sup>	412 <sub>-3</sub>	5 hours ago
gillesk.microsoft	VS2017 x64.rel	602d4c	0	0	0	0	3 <sup>+3</sup> <sub>-4</sub>	472 <sub>-3</sub>	10 hours ago
gillesk.microsoft	VS2015 x86.rel	602d4c	0	0	0	0	3 <sup>+3</sup>	477 <sub>-3</sub>	10 hours ago

# Compare results across systems

Testing summary for kwsys.testConsoleBuf performed between 2018-09-13T01:00:00 and 2018-09-14T01:00:00

98% passed, 2 failed out of 104.

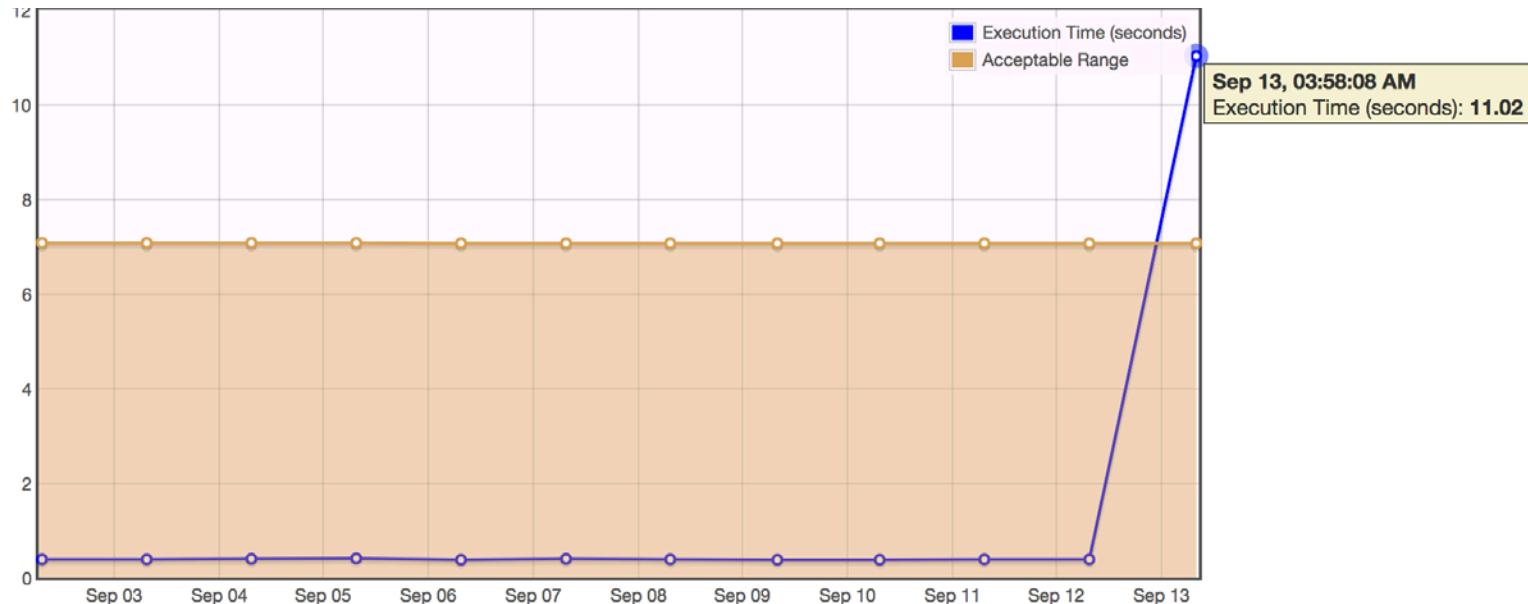
[Show Test Failure Trend](#)

[Download Table as CSV File](#)

Site 	Build Name	Build Stamp	Status 	Time (s)	Build Revision
gillesk.microsoft	VS2017 x86.rel	20180913-0100-Nightly	Failed	11.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
trnsic.kitware	vs14-64-ninja	20180913-0100-Nightly	Failed	13.66	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.0	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.1	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.2	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a



# Track test timing



## Test output

```
WaitForSingleObject returned unexpected status 0x102
In function testConsole, line 718: WaitForSingleObject#2 failed!
Failed with error: 0x2!
Error message: The system cannot find the file specified.
```

# CDash Subproject Support

Main Project

Project	Configure	Build	Test	Last submission						
Project	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass	Last submission
Trilinos	0	0	208	1	117	91	0	8	5227	2009-04-30 12:54:32

SubProjects

Project	Configure	Build	Test	Last submission						
Project	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass	Last submission
Teuchos	0	0	6	0	0	6	0	0	386	2009-04-30 16:59:38
RTOp	0	0	5	0	0	5	0	0	95	2009-04-30 17:00:49
Kokkos	0	5	0	0	0	5	0	0	10	2009-04-30 17:01:00
Epetra	0	5	0	0	3	2	0	0	128	2009-04-30 17:01:14
Zoltan	0	0	6	0	6	0	0	0	9	2009-04-30 18:08:12
Shards	0	0	5	0	5	0	0	0	20	2009-04-30 17:02:09
Intrepid	0	0	5	0	2	3	0	0	8	2009-04-30 17:10:38

Done

Kitware

# CDash Queries

Show the HEAVY builds for the last two weeks:

Filters      Help

Match all of the following rules:

Build Name contains HEAVY  
Build Time is after 2 weeks ago

Apply Clear Create Hyperlink

Nightly											
Site	Build Name	Update	Configure		Build		Test		Start Time ▾	Labels	
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass		
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1796	21 hours ago	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 07, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1795	Jun 06, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 05, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 04, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1794	Jun 03, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-	1	0	56	0	251	0	0	1795	Jun 02, 2016 - 01:10 EDT	(19 labels)



# CDash Queries

Show most expensive tests yesterday:

Query Tests: 12291 matches

[Hide Filters](#)

Filters							Help
Match all of the following rules:							
Site	Build Name	Test Name	Status	Time	Details	Build Time	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testProgression_Problems_9-mini	Passed	13111.8	Completed	2016-06-07T03:10:34 EDT	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testProgression_Problems_8-mini	Passed	12943.4	Completed	2016-06-07T03:10:34 EDT	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	VeraAPImpact_p6a_mpact_dep	Passed	5739.74	Completed	2016-06-07T12:48:23 EDT	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_IFBAOnly	Passed	4886.6	Completed	2016-06-07T03:10:34 EDT	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_Region4	Passed	4106.07	Completed	2016-06-07T03:10:34 EDT	
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_Region5	Passed	4012.66	Completed	2016-06-07T03:10:34 EDT	

# CTest Command Wrappers Output

Build Time: 2009-05-04T01:53:37 MDT

Found 1 Warnings

[Errors](#) are here.

Warning while building C++ object file "CMakeFiles/Kokkos_BaseSparseSolve.dir/cxx_main.cpp.o" in target Kokkos_BaseSparseSolve.	
Source File	packages/kokkos/test/BaseSparseSolve/cxx_main.cpp
Label	Kokkos
Command	<pre>/Users/bmpersc/bin/gcc-4.3.3/bin/g++" -mmacosx-version-min=10.5" "-ansi" "-pedantic" "-Wall" "-Wno-long-long" "-Wwrite-strings" "-g" "-O0" "-D_GLIBCXX_DEBUG" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/BUILD/packages/kokkos/src" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/..../BaseSparseMultiply" "-o" "CMakeFiles/Kokkos_BaseSparseSolve.dir/cxx_main.cpp.o" "-c" "/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp"</pre>
Directory	/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/BUILD/packages/kokkos/test/BaseSparseSolve
Exit Condition	0
Standard Output	<pre>/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member function /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:262:   instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:646: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:693: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member functio /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:287:   instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:541: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:583: warning: sugg</pre>
Standard Error	<pre>/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member functio /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:262:   instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:646: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:693: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member functio /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:287:   instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:541: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:583: warning: sugg</pre>



CDash 1.5.0 © 2009 Kitware Inc.  
[\[report problems\]](#)



# Coverage Display GCov/Bullseye

<a href="#">/Source/CTest/cmCTestUpdateHandler.cxx</a>	68.21%	45	1
<a href="#">/Source/cmMakefileLibraryTargetGenerator.cxx</a>	68.48%	60	2
<a href="#">/Source/cmTargetLinkLibrariesCommand.cxx</a>	69.17%	17	1
<a href="#">/Source/cmGetPropertyCommand.cxx</a>	69.31%	36	2
<a href="#">/Source/cmExportInstallFileGenerator.cxx</a>	69.32%	16	2
<a href="#">/Source/kwsys/ProcessUNIX.c</a>	69.33%	371	11
<a href="#">/Source/cmVariableWatch.cxx</a>	69.44%	8	1
<a href="#">/Source/cmSystemTools.h</a>	69.64%	1	5
<a href="#">/Source/cmComputeLinkDepends.cxx</a>	69.89%	78	5
<a href="#">/Source/CTest/cmCTestStartCommand.cxx</a>	70.00%	12	0
<a href="#">/Source/cmMakefileExecutableTargetGenerator.cxx</a>	70.83%	16	1
<a href="#">/Source/cmLinkLibrariesCommand.cxx</a>	70.83%	7	0
<a href="#">/Source/cmMakeDepend.cxx</a>	71.01%	44	1
<a href="#">/Source/CTest/cmCTestBuildCommand.cxx</a>	71.74%	26	0
<a href="#">/Source/cmsys/auto_ptr.hxx</a>	71.88%	1	1
<a href="#">/Source/kwsys/testCommandLineArguments.cxx</a>	71.88%	7	1
<a href="#">/Source/CTest/cmCTestSVN.cxx</a>	72.07%	57	2
<a href="#">/Source/cmScriptGenerator.cxx</a>	72.34%	20	1

```

Version: $Revision: 1.4 $

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This software is distributed WITHOUT ANY WARRANTY; without even
the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR
PURPOSE. See the above copyright notices for more information.

=====
#include "cmDefinePropertyCommand.h"
#include "cmake.h"

// cmDefinePropertiesCommand
bool cmDefinePropertyCommand
::InitializePass(std::vector<std::string> const& args, cmExecutionStatus &)
00000013 {
00000013   if(args.size() < 1)
00000014     this->SetError("called with incorrect number of arguments");
00000015   return false;
00000016 }

00000017 // Get the scope in which to define the property.
00000018 cmProperty::ScopeType scope;
00000019 if(args[0] == "GLOBAL")
00000020   {
00000021     scope = cmProperty::GLOBAL;
00000022   }
00000023 else if(args[0] == "DIRECTORY")
00000024   {
00000025     scope = cmProperty::DIRECTORY;
00000026   }
00000027 else if(args[0] == "TARGET")
00000028   {
00000029     scope = cmProperty::TARGET;
00000030   }
00000031 else if(args[0] == "SOURCE");

```

```

Coverage produced by bullseye covr tool:
www.bullseye.com/help/ref_covr.html
* An asterisk (*) indicates incomplete coverage.
* An X indicates a function that was invoked, a switch label that
  was exercised, a try-block that finished, or an exception handler
  that was invoked.
* A T or F indicates a boolean decision that evaluated true or false,
  respectively.
* t or f indicates a boolean condition within a decision if the
  condition evaluated true or false, respectively.
* A k indicates a constant decision or condition.
* The slash (/) means this probe is excluded from summary results.
***  

20 #include "cmLocalGenerator.h"  

21 #include "cmGlobalGenerator.h"  

22  

X 23 bool cmCTestStartCommand  

24 {  

25     if (!initialised) {  

26         if (args.size() < 1)  

27         {  

28             this->SetError("called with incorrect number of arguments");  

29             return false;  

...  

30         cnt++;  

31     }  

32     this->CTest->SetSpecificTrack(0);  

33     if (cnt < args.size() - 1)  

34     {  

--> 35         if (args[cnt] == "-TRACK")  

36         {  

37             CNT ++;  

38             this->CTest->SetSpecificTrack(args[cnt].c_str());  

...  

47     }

```



# Valgrind / Purify

**Dynamic analysis started on 2009-05-03 03:36:06**

Site Name: dash17.kitware  
Build Name: Linux-g++4.0

Name	Status	Memory Leak	Uninitialized Memory Read	Potential Memory Leak	Uninitialized Memory Conditional	Mismatched Deallocate	Freeing Invalid Memory	Invalid Pointer Read	Invalid Pointer Write	Labels
QtChart-TestBarSeriesColors	Passed		1	25						
QtChart-TestChartWidget	Passed		1	26						
Mace	Passed			2						
TestHyperOctreeContourFilter	Passed			2		1				
TestUncertaintyTubeFilter	Passed			2						
TestMultiBlock	Passed			2						
TemporalStatistics	Passed			3						
TestGenericCutter	Passed			2						
TestActorLightingFlag	Passed			2						
TestLabelPlacer	Passed			2						
TestOpacity	Passed			2						
TestTextActor3DAlphaBlending	Passed			2						
TestAreaSelections	Passed			2						
TestTranslucentImageActorDepthPeeling	Passed		2	2						
TestGenericVertexAttributesGLSLDepthPeelingPass	Passed			2						
TestMultiBlock	Passed			2						

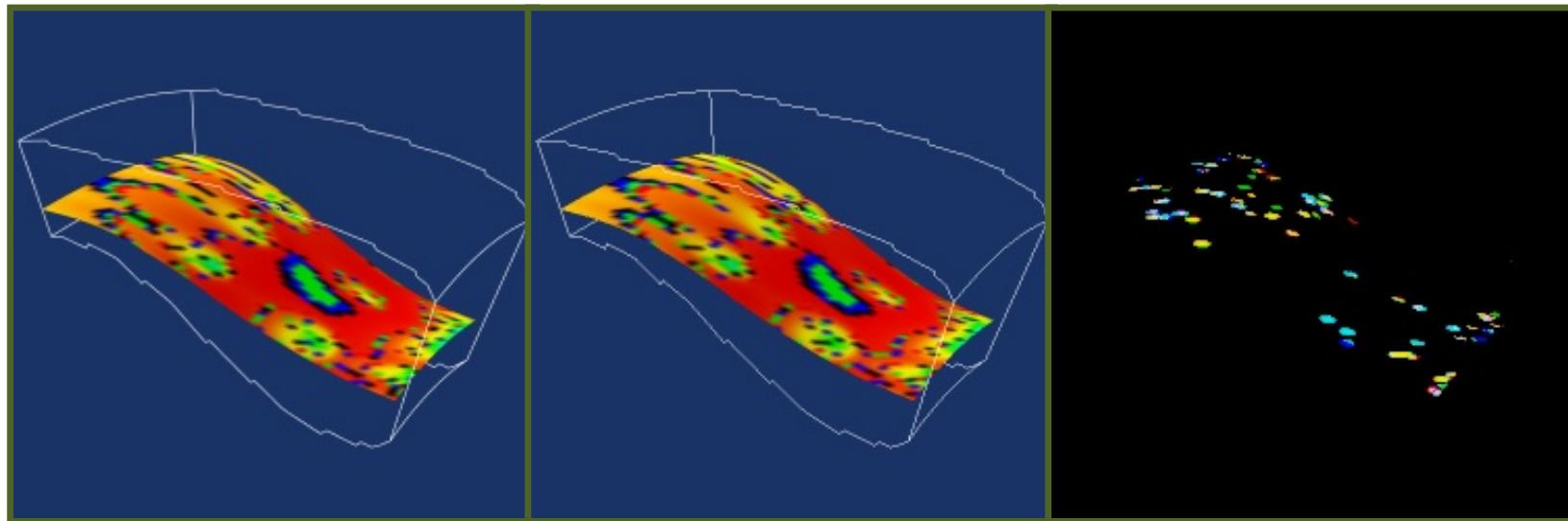
x Find: asio    Next Previous Highlight all  Match case

**Dynamic analysis started on 2009-05-04 03:37:17**

Site Name: dash17.kitware  
Build Name: Linux-g++4.0  
TestMultiBlock: Passed

```
==3002== Memcheck, memory error detector.
==3002== Copyright (C) 2002-2007, and GNU GPL'd, by Julian Seward et al.
==3002== Using LibVEX rev 1732, a library for dynamic binary translation.
==3002== Copyright (C) 2004-2007, and GNU GPL'd, by OpenWorks LLP.
==3002== Using valgrind-3.2.3, a dynamic binary instrumentation framework.
==3002== Copyright (C) 2000-2007, and GNU GPL'd, by Julian Seward et al.
==3002== For more details, rerun with: -v
==3002== 
==3002== 
==3002== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 119 from 2)
==3002== malloc/free: in use at exit: 30,294 bytes in 327 blocks.
==3002== malloc/free: 37,724 allocs, 37,397 frees, 8,207,986 bytes allocated.
==3002== For counts of detected errors, rerun with: -v
==3002== searching for pointers to 327 not-freed blocks.
==3002== checked 2,298,764 bytes.
==3002== 
==3002== 64 bytes in 1 blocks are still reachable in loss record 15 of 34
==3002==   at 0x401DC97: realloc (vg_replace_malloc.c:306)
==3002==   by 0x62F83E5: (within /usr/lib/libX11.so.6.2.0)
==3002==   by 0x62F900E: (within /usr/lib/libX11.so.6.2.0)
==3002==   by 0x62F95F0: XrmGetStringDatabase (in /usr/lib/libX11.so.6.2.0)
==3002==   by 0x659FB22: (within /usr/lib/libXt.so.6.0.0)
==3002==   by 0x65A0D94: _XtDisplayInitialize (in /usr/lib/libXt.so.6.0.0)
==3002==   by 0x6596DC7: XcOpenDisplay (in /usr/lib/libXt.so.6.0.0)
==3002==   by 0x437DD13: vtkXRendererRenderWindowInteractor::Initialize() (vtkXRendererRenderWindowInteractor.cxx:317)
==3002==   by 0x42EFD00: vtkRenderWindow::Render() (vtkRenderWindow.cxx:126)
==3002==   by 0x441E401: vtkOpenGLRenderWindow::Render() (vtkOpenGLRenderWindow.cxx:1846)
==3002==   by 0x8081A86: TestMultiBlock(int, char**) (TestMultiBlock.cxx:142)
==3002==   by 0x805B2E8: main (GraphicsCxxTests.cxx:306)
==3002== 
```

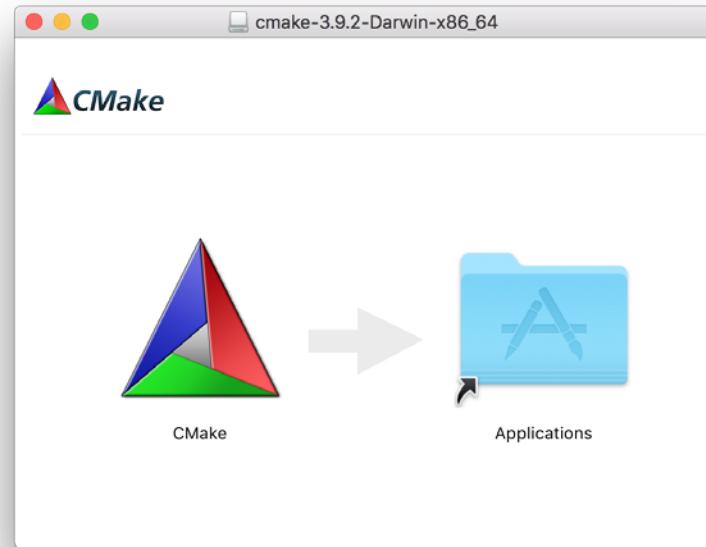
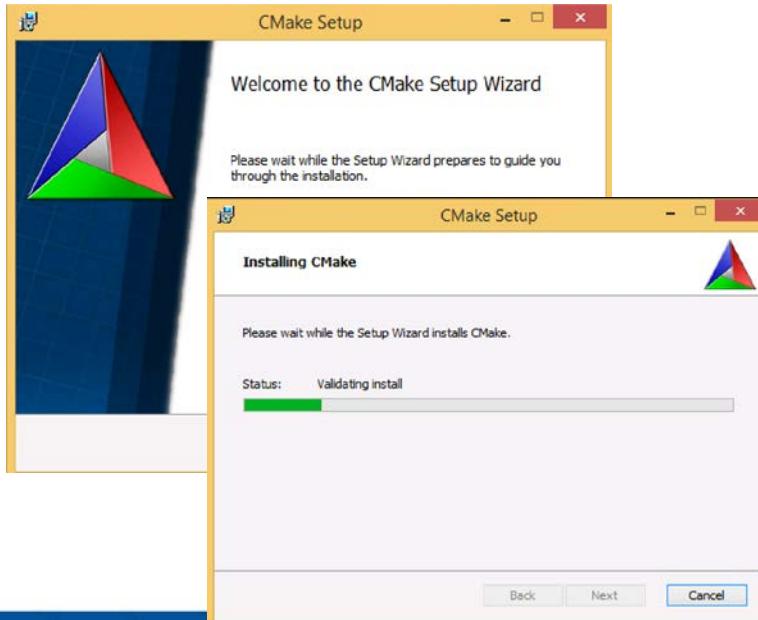
# CDash Image Difference



# CPack

# What is CPack

- CPack is bundled with CMake
- Creates professional platform specific installers



# CPack Features

- Supports CMake-based and non-CMake-based projects
- Unix
  - TGZ and self-extracting TGZ (STGZ)
- Windows
  - WiX – MSI installers
  - NullSoft Scriptable Install System (NSIS / NSIS64)
- Mac OSX
  - DragNDrop
  - PackageMaker
- Deb
  - Debian packages
- RPM
  - RPM package manager

# Using CPack

- On Windows install command line ZIP program, NSIS and WiX
- Setup your project to work with cpack
  - Get make install to work
    - `install(...)`
    - make sure your executables work with relative paths and can work from any directory
  - Set cpack option variables if needed
  - `include(CPack)`

# Now that you are inspired

- Read “how to write a CMake buildsystem”
  - <https://cmake.org/cmake/help/v3.8/manual/cmake-buildsystem.7.html> Explore the CMake documentation
- Explore the CMake documentation
  - <https://www.cmake.org/cmake/help/v3.8/>

The screenshot shows a web browser window with the URL [cmake.org](https://cmake.org) in the address bar. The page title is "CMake > 3.8.0 Documentation". The left sidebar contains links for "Table Of Contents", "Command-Line Tools", "Interactive Dialogs", "Reference Manuals", "Release Notes", and "Index and Search". Below these are links for "Next topic" (cmake(1)), "This Page" (Show Source), and "Quick search" with a "Go" button. The main content area has three sections: "Command-Line Tools" listing cmake(1), ctest(1), and cpack(1); "Interactive Dialogs" listing cmake-gui(1) and ccmake(1); and "Reference Manuals" listing a long list of manual pages including cmake-buildsystem(7), cmake-commands(7), cmake-compile-features(7), cmake-developer(7), cmake-generator-expressions(7), cmake-generators(7), cmake-language(7), cmake-server(7), cmake-modules(7), cmake-packages(7), and cmake-parsing(7). A watermark for "ware" is visible in the bottom right corner.

# Thanks

