Numerical Linear Algebra

- Matrix vector product
- QR factorization.
- Gram-Schmidt.
- Modified Gram-Schmidt.

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■ Let a_j denote the jth column of A, an m-vector. Then rewriting the above equation:

$$b = Ax = \sum_{j=1}^{n} x_j a_j$$

$$\begin{bmatrix} b \\ \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ \end{bmatrix} \dots \begin{bmatrix} a_n \\ a_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = x_1 \begin{bmatrix} a_1 \\ a_1 \end{bmatrix} + x_2 \begin{bmatrix} a_2 \\ a_2 \end{bmatrix} + \dots + x_n \begin{bmatrix} a_n \\ a_n \end{bmatrix}$$

$$\begin{bmatrix} b \\ \end{bmatrix} = \begin{bmatrix} a_1 & a_2 & \dots & a_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = x_1 \begin{bmatrix} a_1 \\ a_1 \end{bmatrix} + x_2 \begin{bmatrix} a_2 \\ \end{bmatrix} + \dots + x_n \begin{bmatrix} a_n \\ a_n \end{bmatrix}$$

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- From $x = A^{-1}b$, x can be thought of just as the result of application of A^{-1} to b.
- Alternatively, $A^{-1}b$ is the vector of coefficients of the expansion of b in the basis of columns of A.

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- In many applications, we are interested in column spaces of a matrix A. These are *successive* spaces spanned by the columns a_1, a_2, \ldots of A:

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■ The idea of QR factorization is to construct a sequence of orthonormal vectors, q_1, q_2, \ldots that span these successive spaces.

■ Assume for the moment that $A \in \mathbb{C}^{m \times n}$ $(m \ge n)$, we want the sequence q_1, q_2, \ldots to have the property:

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■ This amounts to :

$$\begin{bmatrix} a_1 & a_2 & \dots & a_n \end{bmatrix} = \begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ & r_{22} & & & & \\ & & \ddots & \vdots & & \\ & & & r_{nn} \end{bmatrix}$$

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■ Then a_1, \ldots, a_k can be expressed as a linear combination of $q_1, \ldots q_k$, and vice versa!

■ Written out the equations are:

$$a_1 = r_{11}q_1$$

$$a_2 = r_{12}q_1 + r_{22}q_2$$

$$\vdots$$

$$a_n = r_{n1}q_1 + r_{2n}q_2 + \dots + r_{nn}q_n$$

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- Diagonal elements r_{ii} are non-zero.
- If $r_{ii} < 0$, one can switch the signs of r_{ii}, \ldots, r_{in} and the vector q_i .
- Require $r_{ii} > 0$; this makes Q and R unique.

$$A = QR$$

If $A \in \mathbb{R}^{m \times n}$ has linearly independent columns then it can be factored as:

$$A = QR$$

■ Q factor:

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 - R is nonsingular (diagonal elements are nonzero)

Example of QR factorization

$$\begin{bmatrix} -1 & -1 & 1 \\ 1 & 3 & 3 \\ -1 & -1 & 5 \\ 1 & 3 & 7 \end{bmatrix} = \begin{bmatrix} -1/2 & 1/2 & -1/2 \\ 1/2 & 1/2 & -1/2 \\ -1/2 & 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} 2 & 4 & 2 \\ 0 & 2 & 8 \\ 0 & 0 & 4 \end{bmatrix}$$

$$= \begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ r_{22} & & & \vdots \\ & & r_{nn} \end{bmatrix}$$

$$= QR$$

Solution of $\boldsymbol{A}\boldsymbol{x}=\boldsymbol{b}$ using QR factorization

■ Compute the QR factorization of A: A = QR.

Solution of Ax=b using QR factorization

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- $\blacksquare \ \mathsf{Compute} \ y = Q^T b$

Solution of Ax = b using QR factorization

- Compute the QR factorization of A: A = QR.
- Compute $y = Q^T b$
- Solve Rx = y for x: This is just backward substitution as R is upper triangular.

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 - Complexity is $2mn^2 (2/3)n^3$ flops.
 - lacksquare Represent Q as a product of elementary orthogonal algorithms.

■ Given a_1, a_2, \ldots , we can construct the vectors q_1, q_2, \ldots , and r_{ij} by a process of successive orthogonalization.

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$$v_j = a_j - (q_1^* a_j) q_1 \dots - (q_{j-1}^* a_j) q_{j-1}$$

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With this in mind:

$$q_{1} = \frac{a_{1}}{r_{11}}$$

$$q_{2} = \frac{a_{2} - r_{12}q_{1}}{r_{22}}$$

$$\vdots$$

$$q_{n} = \frac{a_{n} - \sum_{i=1}^{n-1} r_{in}q_{i}}{r_{nn}}$$

Algorithm 1 Classical Gram-Schmidt (unstable)

```
1: for j = 1 to n do

2: v_j = a_j

3: for i = 1 to j - 1 do

4: r_{ij} = q_i^* a_j

5: v_j = v_j - r_{ij} q_i

6: end for

7: r_{jj} = |v_j|_2

8: q_j = v_j/r_{jj}

9: end for
```

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- Nevertheless this decomposes A = QR.
- Consider:

$$\begin{bmatrix} a_1 & a_2 & a_3 \end{bmatrix} = \begin{bmatrix} -1 & -1 & 1 \\ 1 & 3 & 3 \\ -1 & -1 & 5 \\ 1 & 3 & 7 \end{bmatrix}$$

$$= \begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ & r_{22} & & & \vdots \\ & & & r_{nn} \end{bmatrix}$$

■ First column of Q and R:

$$q_1 = a_1 = \begin{bmatrix} -1\\1\\-1\\1 \end{bmatrix}, \quad r_{11} = |q_1| = 2 \quad q_1 = \frac{1}{r_{ii}}q_1 = \begin{bmatrix} -1/2\\1/2\\-1/2\\1/2 \end{bmatrix}$$

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■ Second column of Q and R:

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■ Compute:

$$\tilde{q}_2 = a_2 - r_{12}q_1 = \begin{bmatrix} -1\\3\\-1\\3 \end{bmatrix} - 4 \begin{bmatrix} -1/2\\1/2\\-1/2\\1/2 \end{bmatrix} = \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix}$$

 $r_{22} = |\tilde{q}_2| = 2$

$$q_2 = \frac{1}{r_{22}}\tilde{q}_2 = \begin{bmatrix} 1/2\\1/2\\1/2\\1/2 \end{bmatrix}$$

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$$q_2 = \frac{1}{r_{22}}\tilde{q}_2 = \begin{vmatrix} 1/2\\1/2\\1/2\\1/2 \end{vmatrix}$$

■ Compute $r_{13} = q_1^T a_3 = 3$ and $r_{23} = q_2^T a_3 = 8$

 $r_{22} = |\tilde{q}_2| = 2$

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- Compute $r_{13} = q_1^T a_3 = 3$ and $r_{23} = q_2^T a_3 = 8$
- Compute

$$\tilde{q}_3 = a_3 - r_{13}q_1 - r_{23}q_2 = \begin{bmatrix} -2\\ -2\\ 2\\ 2 \end{bmatrix}$$

 $r_{22} = |\tilde{q}_2| = 2$

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$$\tilde{q}_3 = a_3 - r_{13}q_1 - r_{23}q_2 = \begin{bmatrix} -2 \\ -2 \\ 2 \\ 2 \end{bmatrix}$$

Normalize:

$$r_{33} = |\tilde{q}_3| = 4$$
 $q_3 = \frac{1}{r_{33}}\tilde{q}_3 = \begin{bmatrix} -1/2 \\ -1/2 \\ 1/2 \\ 1/2 \end{bmatrix}$

$$\begin{bmatrix} -1 & -1 & 1 \\ 1 & 3 & 3 \\ -1 & -1 & 5 \\ 1 & 3 & 7 \end{bmatrix} = \begin{bmatrix} -1/2 & 1/2 & -1/2 \\ 1/2 & 1/2 & -1/2 \\ -1/2 & 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} 2 & 4 & 2 \\ 0 & 2 & 8 \\ 0 & 0 & 4 \end{bmatrix}$$

$$= \begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ r_{22} & & & \vdots \\ & & r_{nn} \end{bmatrix}$$

$$= QR$$

We define:

$$\operatorname{proj}_{\mathbf{u}}(\mathbf{v}) = \frac{\langle \mathbf{v}, \mathbf{u} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u}$$

■ As mentioned Gram-Schmidt is numerically unstable:

$$\mathbf{u}_{k} = \mathbf{v}_{k} - \operatorname{proj}_{\mathbf{u}_{1}}(\mathbf{v}_{k}) - \operatorname{proj}_{\mathbf{u}_{2}}(\mathbf{v}_{k}) - \cdots - \operatorname{proj}_{\mathbf{u}_{k-1}}(\mathbf{v}_{k}),$$

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■ However, it can be stabilized with a small modification:

$$\mathbf{u}_{k}^{(1)} = \mathbf{v}_{k} - \operatorname{proj}_{\mathbf{u}_{1}}(\mathbf{v}_{k}),$$

$$\mathbf{u}_{k}^{(2)} = \mathbf{u}_{k}^{(1)} - \operatorname{proj}_{\mathbf{u}_{2}}(\mathbf{u}_{k}^{(1)}),$$

$$\vdots$$

$$\mathbf{u}_{k}^{(k-2)} = \mathbf{u}_{k}^{(k-3)} - \operatorname{proj}_{\mathbf{u}_{k-2}}(\mathbf{u}_{k}^{(k-3)}),$$

$$\mathbf{u}_{k}^{(k-1)} = \mathbf{u}_{k}^{(k-2)} - \operatorname{proj}_{\mathbf{u}_{k-1}}(\mathbf{u}_{k}^{(k-2)}).$$

Algorithm 2 Modified Gram-Schmidt

```
1: for i = 1 to n do
    v_i = a_i
 3: end for
 4: for i = 1 to n do
 5: r_{ii} = |v_i|_2
 6: q_i = v_i/r_{ii}
 7: for j = i + 1 to n do
    r_{ij} = q_i^* v_j
 8:
 9:
          v_j = v_j - r_{ij}q_i
       end for
10:
11: end for
```

Even though on paper, the modified Gram-Schmidt should give identical results as Classical Gram-Schmidt, in practice it is wildly different.

- Even though on paper, the modified Gram-Schmidt should give identical results as Classical Gram-Schmidt, in practice it is wildly different.
- Modified Gram-Schmidt is stable and is routinely used in various software.

Numerical Linear Algebra

- Modified Gram-Schmidt as triangular orthogonalization.
- Householder Triangularization.

Gram-Schmidt

Consider classical Gram-Schmidt as a sequence of formulas:

$$q_1 = \frac{P_1 a_1}{||P_1 a_1||}, \quad q_2 = \frac{P_2 a_2}{||P_2 a_2||}, \quad \dots, \quad q_n = \frac{P_n a_n}{||P_n a_n||}$$

where P_j denotes an orthogonal projector

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■ This projector can be represented explicitly. Let Q_{j-1} denote the $m \times (j-1)$ matrix containing the first (j-1) columns of Q:

$$Q_{j-1} = \left[q_1 \middle| q_2 \middle| \dots \middle| q_{j-1} \right]$$

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$$Q_{j-1} = \left[q_1 \middle| q_2 \middle| \dots \middle| q_{j-1} \right]$$

■ Then P_i is given by:

$$P_j = I - Q_{j-1}Q_{j-1}^*$$

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- Each outer step of the algorithm can be interpreted as a right multiplication by a square upper-triangular matrix.
- For example, beginning with A, the first iteration multiplies the first column a_1 with $\frac{1}{r_{11}}$ and then subtracts r_{1j} times the result from each of the remaining columns a_j .

Triangular Orthogonalization

This is equivalent to right-multiplication by a matrix R_1 :

$$\begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} \begin{bmatrix} \frac{1}{r_{11}} & \frac{-r_{12}}{r_{11}} & \dots & \frac{-r_{1n}}{r_{11}} \\ & 1 & & & \\ & & \ddots & \vdots \\ & & & 1 \end{bmatrix} = \begin{bmatrix} q_1 & v_2^{(2)} & \dots & v_n^{(2)} \\ & & & v_n^{(2)} \end{bmatrix}$$

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■ In general, step i subtracts r_{ij}/r_{ii} times column i of the current A from columns, j>i and replaces column i by $1/r_{ii}$ times itself. This corresponds to multiplication by upper triangular matrix R_i :

$$R_2 = \begin{bmatrix} 1 & & & & & \\ & \frac{1}{r_{22}} & \frac{-r_{23}}{r_{22}} & \cdots \\ & & 1 & & \\ & & & \ddots \end{bmatrix} R_3 = \begin{bmatrix} 1 & & & & \\ & 1 & & & \\ & & \frac{1}{r_{33}} & \cdots \end{bmatrix}, \dots$$

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This shows that Gram-Schmidt is a method of triangular orthogonalization: It applies triangular operations on the right of a matrix to reduce it to a matrix of orthonormal columns.

■ Householder method applies a succession of elementary unitary matrices Q_k on the left of A so that the resulting matrix:

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 - Householder : Orthogonal triangularization

Triangularization by introducing zeroes

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- In general, each Q_k is chosen to be a unitary matrix:

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- To introduce zeroes the Householder reflector, *F* should have the following effect:

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- The reflector F will reflect the space \mathbb{C}^{m-k+1} across the hyperplane H orthogonal to $v = ||x||e_1 x$
- The matrix F is:

$$F = I - 2\frac{vv^*}{v^*v}$$

• Given a non-zero p-vector $y = (y_1, y_2, \dots, y_p)$ define:

$$w = \begin{bmatrix} y_1 + \operatorname{sign}(y_1)||y|| \\ y_2 \\ \vdots \\ y_n \end{bmatrix}, \qquad v = \frac{1}{||w||}w$$

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- Vector w satisfies $||w||^2 = 2(w^*y) = 2||y||(||y|| + |y_1|)$
- The reflector $F = I 2vv^*$ maps y to multiple of $e_1 = (1, 0, \dots, 0)$:

$$Fy = y - \frac{2(w^*y)}{||w||^2}w = y - w = -\operatorname{sign}(y_1)||y||e_1$$

Householder QR factorization

The following algorithm computes the factor R of a QR factorization of a $m \times n$ matrix A ($m \ge n$), leaving the result in place of A. n reflection vectors, v_1, v_2, \ldots, v_n are stored for later use:

Algorithm 1 Householder QR Factorization

- 1: for k = 1 to n do
- $2: x = A_{k:m,k}$
- 3: $v_k = \operatorname{sign}(x_1)||x||_2 e_1 + x$
- 4: $v_k = v_k / ||v_k||_2$
- 5: $A_{k:m,k:n} = A_{k:m,k:n} 2v_k(v_k^* A_{k:m,k:n})$
- 6: end for

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- For solving Ax = b, we need to evaluate Q^*b which we do as follows:

Algorithm 6 Implicit calculation of Q^*b

- 1: for k=1 to n do
- 2: $b_{k:m} = b_{k:m} 2v_k(v_k^* b_{k:m})$
- 3: end for

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Algorithm 8 Implicit calculation of Q^*b

- 1: for k = 1 to n do
 - 2: $b_{k:m} = b_{k:m} 2v_k(v_k^* b_{k:m})$ 3: **end for**
 - \blacksquare Similarly Qx can also be evaluated:

Algorithm 9 Implicit calculation of Qx

- 1: for k = n down to 1 do
 - 1: **for** k=n down to 1 **do** 2: $x_{k:m} = x_{k:m} - 2v_k(v_k^* x_{k:m})$
 - 3: end for

■ Work for Householder orthogonalization $\sim 2mn^2 - \frac{2}{3}n^3$

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- Work for (modified) Gram-Schmidt: $\sim 2mn^2$
- $lue{}$ Householder triangularization is numerically more stable than Gram-Schmidt and hence is used for QR factorization.

$$A = \begin{bmatrix} -1 & -1 & 1\\ 1 & 3 & 3\\ -1 & -1 & 5\\ 1 & 3 & 7 \end{bmatrix} = Q_1 Q_2 Q_3 \begin{bmatrix} R\\ 0 \end{bmatrix}$$

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We compute reflectors Q_1, Q_2, Q_3 that trangularize A:

$$Q_3 Q_2 Q_1 A = \begin{bmatrix} R_{11} & R_{12} & R_{13} \\ 0 & R_{22} & R_{23} \\ 0 & 0 & R_{33} \\ 0 & 0 & 0 \end{bmatrix}$$

Compute the reflector that maps first column of A to multiple of e_1

$$y = \begin{bmatrix} -1\\1\\-1\\1 \end{bmatrix}, \ w = y - ||y||e_1 = \begin{bmatrix} -3\\1\\-1\\1 \end{bmatrix}, \ v_1 = \frac{1}{||w||}w = \frac{1}{2\sqrt{3}} \begin{bmatrix} -3\\1\\-1\\1 \end{bmatrix}$$

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Overwrite A with $I - 2v_1v_1^*$

$$A := (I - 2v_1v_1^*)A = \begin{bmatrix} 2 & 4 & 2 \\ 0 & 4/3 & 8/3 \\ 0 & 2/3 & 16/3 \\ 0 & 4/3 & 20/3 \end{bmatrix}$$

Compute the reflector that maps $A_{2:4,2}$ to multiple of e_1

$$y = \begin{bmatrix} 4/3 \\ 2/3 \\ 4/3 \end{bmatrix}, \ w = y + ||y||e_1 = \begin{bmatrix} 10/3 \\ 2/3 \\ 4/3 \end{bmatrix}, \ v_2 = \frac{1}{||w||}w = \frac{1}{\sqrt{30}} \begin{bmatrix} 5 \\ 1 \\ 2 \end{bmatrix}$$

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Overwrite $A_{2:4,2:3}$ with $I - 2v_2v_2^*$

$$A := \begin{bmatrix} 1 & 0 \\ 0 & I - 2v_2v_2^* \end{bmatrix} A = \begin{bmatrix} 2 & 4 & 2 \\ 0 & -2 & -8 \\ 0 & 0 & 16/5 \\ 0 & 0 & 12/5 \end{bmatrix}$$

Compute the reflector that maps $A_{3:4.3}$ to multiple of e_1

$$y = \begin{bmatrix} 16/5 \\ 12/5 \end{bmatrix}, \ w = y + ||y||e_1 = \begin{bmatrix} 36/5 \\ 12/5 \end{bmatrix}, \ v_3 = \frac{1}{||w||}w = \frac{1}{\sqrt{10}} \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

Compute the reflector that maps $A_{3:4,3}$ to multiple of e_1

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Overwrite $A_{3:4.3}$ with $I - 2v_3v_3^*$

$$A := \begin{bmatrix} I & 0 \\ 0 & I - 2v_3v_3^* \end{bmatrix} A = \begin{bmatrix} 2 & 4 & 2 \\ 0 & -2 & -8 \\ 0 & 0 & -4 \\ 0 & 0 & 0 \end{bmatrix}$$