

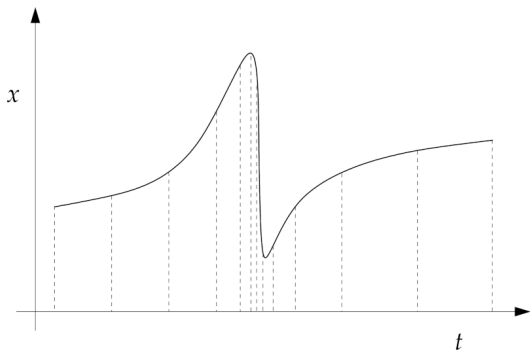
- Varying the step size.
- Verlet method.
- Leapfrog method.

Varying the step size

- In most cases, we can get better results if we allow the step size to vary during the running of the program, with the program choosing the best value at each step.

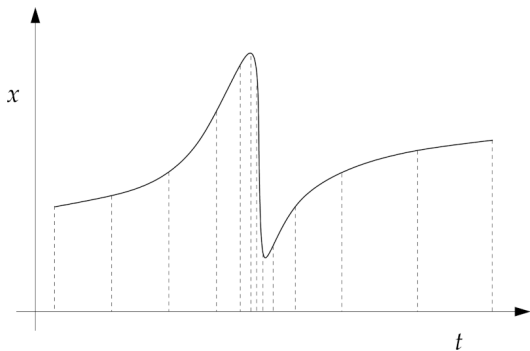
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- In the regions the solution is varying rapidly, one need points that are more closely spaced!



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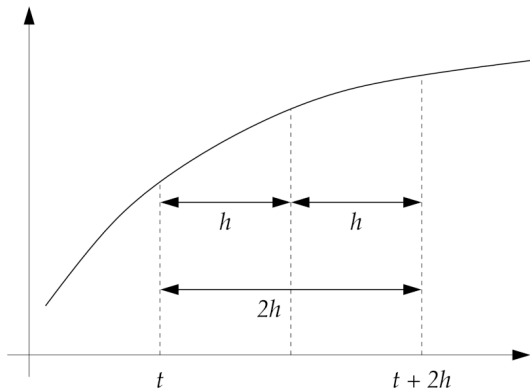
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- Illustrate this approach using 4th order Runge Kutta.

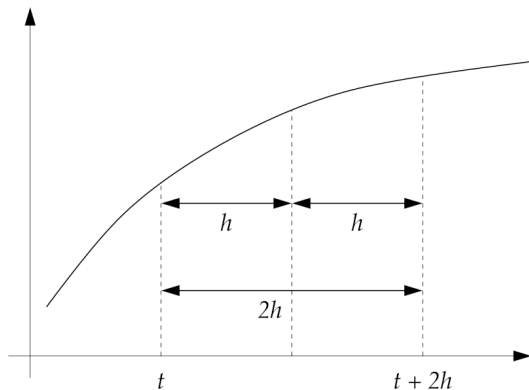
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- Now going back to t again – we reach $x(t + 2h)$ in just one Runge-Kutta step.



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- Equating the two, the error ϵ on steps of size h is:

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- If our target accuracy **per unit time** is δ , the error for each step is $h'\delta$.

$$h' = h \left(\frac{30h\delta}{|x_1 - x_2|} \right)^{1/4}.$$

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- If there are two variables, then one can define a composite error index, such as $\epsilon^2 = \epsilon_1^2 + \epsilon_2^2$ or just one of them depending on the situation. E.g.

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- This method is very widely used! All black-box solvers use something like this.

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- This trick is called local extrapolation.
- This can be easily incorporated in the code and can give a modest improvement in the accuracy of the results.

The Leapfrog method

Consider:

$$\frac{dx}{dt} = f(x, t)$$

- In the second order Runge-Kutta method, one estimates the value of $x(t + h)$ by using the slope at the midpoint $f(x(t + \frac{1}{2}h), t + \frac{1}{2}h)$. But as one does not know the value at the midpoint, it is calculated using Euler's method:

$$x(t + \frac{1}{2}h) = x(t) + \frac{1}{2}hf(x, t)$$

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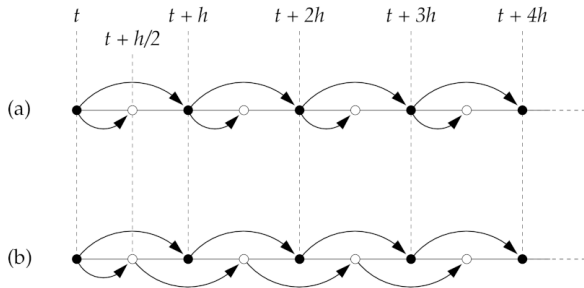
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- The leapfrog method is a variant of this idea – this method starts out the same way as Runge-Kutta with a half-step to the midpoint, followed by a full step to calculate $x(t + h)$ – but then rather than calculating the next midpoint value from $x(t + h)$, it is calculated from the previous midpoint value $x(t + \frac{1}{2}h)$.

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- It is time reversal symmetric, which makes it useful for physics problems where energy conservation is important.
- The error is even in the step size h , which makes it an ideal starting point for Richardson extrapolation!

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- Does not mean that leapfrog gives exact solutions – the error is in third order.
- Energy is conserved does not mean it is constant over some cycle – it may oscillate – but will not drift.

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- Rather than using a Leapfrog method on the vector equation, $\mathbf{r} = (x, v)$, we will start by assuming that we are given x at some time t and the value of v at time $t + \frac{1}{2}h$:

$$\begin{aligned}x(t + h) &= x(t) + hv(t + \tfrac{1}{2}h) \\ v(t + \tfrac{3}{2}h) &= v(t + \tfrac{1}{2}h) + hf(x(t + h), t + h)\end{aligned}$$

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- The values of x are only available at integer multiples of h , while the velocity is at half integer multiples.

Given the initial values of x and v at some time t :

$$v(t + \tfrac{1}{2}h) = v(t) + \tfrac{1}{2}hf(x(t), t)$$

$$x(t + h) = c(t) + hv(t + \tfrac{1}{2}h)$$

$$k = hf(x(t + h), t + h)$$

$$v(t + h) = v(t + \tfrac{1}{2}h) + \tfrac{1}{2}k$$

$$v(t + \tfrac{3}{2}h) = v(t + \tfrac{1}{2}h) + k$$

Notice in the above equations, $v(t + h)$ is calculated even though it is not really needed. This is done to ensure that one can calculate total energy at any time, where both x and v are available.