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# ANTELOPE

## JUST A FEW THINGS BEFORE WE START...

- ▶ **thanks** for being here
- ▶ my english is **horrible**, so please excuse me
- ▶ no, really: it **sucks**! You have no idea...
- ▶ I'm not a "guru": this is the result of a my **work**
- ▶ I'm here to **share**, not to teach
- ▶ fell free to **ask** and comment

# AGENDA

- ▶ antelope
  - ▶ what it is and how it works
  - ▶ antelope context object
  - ▶ version 2.1.0
  - ▶ code examples

# ANTELOPE



# WHAT IS ANTELOPE?

- ▶ specific tool for assets management in Spryker-based projects (ZED & YVES)
- ▶ it's a wrapper around webpack
  - ▶ writing a configuration file for antelope is writing a configuration file for webpack, with some sugar on top of it

more info on <http://spryker.github.io/user-interface/antelope/>

## HOW IT WORKS

- ▶ `npm install antelope -g`
- ▶ it's a global tool, so it can be used only by CLI
- ▶ configuration file:  
<http://spryker.github.io/user-interface/antelope/configuration/>

## VERSION 2.1.0

- ▶ ZED is finally extendable
  - ▶ if your *zed-yourprojectname.antelope.js* file exports an object `{...}`  
it will replace the actual zed configuration for webpack
  - ▶ if your *zed-yourprojectname.antelope.js* file exports a function `config => {...; return config}`  
you are able to extend/modify the actual settings within that function

**JS**



**ANY QUESTIONS?**

me, hoping you'll be merciful



[webpack.github.io/docs](http://webpack.github.io/docs)

[spryker.github.io](http://spryker.github.io)

[github.com/ilmente/webpack-devtalk](https://github.com/ilmente/webpack-devtalk)

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**THAT'S ALL, FOLKS**  
**THANKS**