

Networks

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Lectures

- 1 System administration introduction
- 2 Operating System installation
- 3 User management
- 4 Application management
- 5 System monitoring
- 6 Filesystem Maintenance
- 7 **Network services**
- 8 Security and Protection
- 9 Introduction to Public Cloud

Outline

1 Introduction

- Goals
- Previous Considerations
- Network Address Translation
- Firewall

2 Servers

3 Service Brokers

4 Pure services

5 Network file Sharing

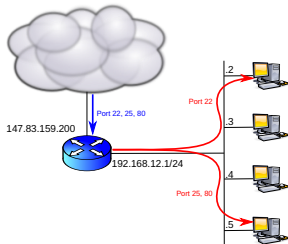
6 Monitoring

Security measures

- Never execute services with superuser privileges
- Expose only necessary services – firewalls
- Configure carefully all the offered services
 - Never leave default configurations
 - Disable/Remove unused services
- Monitor the service's logs
- Check for security issues – **be up to date**

Destination Address Translation (DNAT)

- Indicate to the NAT router it must forward some input connections to a particular machine
- Map router ports to some internal machine



Eines: iptables (DNAT)

Firewall == Security?

- A firewall is another piece of the overall security of a system
- Its use can potentially offer a false sense of security
- Other aspects cannot be neglected
 - Correct application configuration
 - Perform regular security updates on installed software
 - Limit concurrent connections
- Other security tools in the private network and servers are still necessary

Outline

- 1 Introduction
- 2 Servers
 - Server types
- 3 Service Brokers
- 4 Pure services
- 5 Network file Sharing
- 6 Monitoring
- 7 Networking Example

Server types

- Connection oriented
 - The server keeps status about the different sessions
 - Better performance
 - Less error resilience
- Connectionless
 - There is no status about the client connections
 - There are no sessions
 - Requests must be self contained
 - Client request must contain all the required information
 - Better failure resilience and recovery

Server types – Depending authority

- Primary
 - They keep a copy of all the information
 - If there is mismatch in the stored information the primary takes precedence
 - There is one per service
- Secondary
 - Keep copies of the information
 - Performing periodic updates with the primary
 - There can be more than one per service
 - Load balancing
 - Are an implicit backup of the primary
- Cache (and/or proxies)
 - Keep –partial– copies of the most used information
 - More than one per service
 - Better performance
 - They can add security checks, filtering, log, ...

Outline

- 1 Introduction
- 2 Servers
- 3 Service Brokers**
 - Superserver
 - Remote Procedure Calls (RPC)
 - Portmapper
- 4 Pure services
- 5 Network file Sharing
- 6 Monitoring

Superserver

- A service even when idle uses resources
 - Many services are requested only from time to time:
telnet, ftp, ssh, ...
- Superserver listens to all the ports and activates the service only when needed
 - It detects the request
 - Initiates the service
 - Passes the message
- Limitations
 - Between connections it is not possible to keep information in memory
 - Overhead caused by process creation

Implementations: `inetd`, `xinetd`

/etc/xinetd.conf, /etc/xinetd.d

Indicates the services offered by the superserver

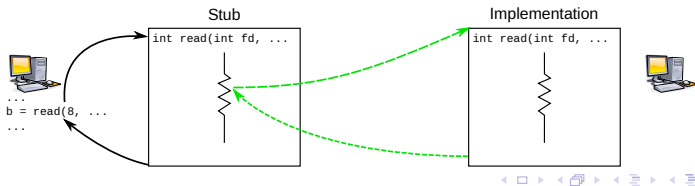
Service, Protocol, User/group, Server, Parameters

```
$ cat /etc/xined.conf
includedir /etc/xinetd.d
```

```
$ cat /etc/xined.d/ftp
service ftp
{
    socket_type          = stream
    wait                 = no
    user                  = root
    server                = /usr/sbin/vsftpd
    log_on_success        += HOST DURATION
    log_on_failure        += HOST
    disable               = no
}
```

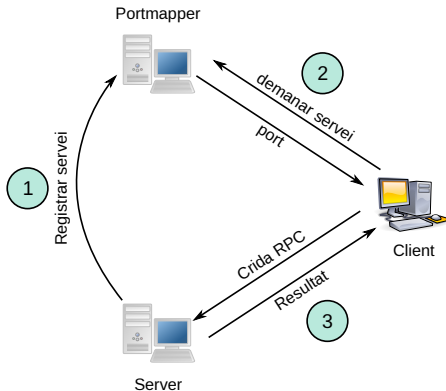
Remote Procedure Calls (RPC)

- Remote subroutine invocation
 - Identified by a service number ID
- RPC Servers
 - They implement a set of remote connections
 - Listen in a dynamic port
- Portmapper
- Registers the RPC servers
 - Maps the port with the subroutines
- Needed by other services
 - NFS, ...



Portmapper

- All the status is kept on memory
 - If the process fails, is not enough restarting it
 - All RPC servers must be restarted
- All services must be registered upon portmapper start



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1 Introduction

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4 Pure services

- Domain Name System (DNS)
- Dynamic Host Configuration Protocol (DHCP)
- Hypertext Transfer Protocol (HTTP)
- File Transfer Protocol (FTP)
- The E-Mail system
- Secure Shell
- Lightweight Directory Access Protocol (LDAP)
- Virtual Private Networks (VPN)

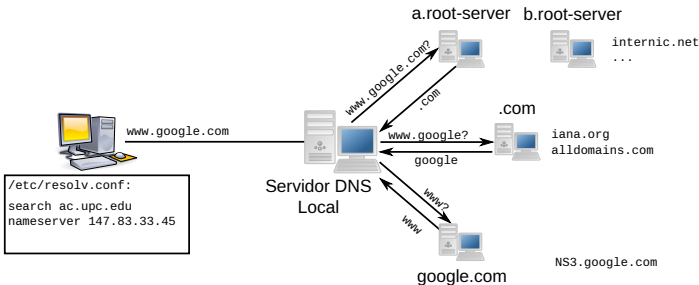
Domain Name System (DNS)

- Name resolution service
 - Hostname → IP address
 - IP Address → hostname
- Issues
 - Large amount of machines
 - Large number of changes
- Solution
 - Hierarchical distribution of the information (domains)
 - Authority delegation

DNS Internals

Authority delegation

- Each domain administers its own server
- Everybody knows the higher servers in the hierarchy (root)
- Everybody knows the server for their domain
- Name resolution is iterative



DNS: RFCs 1034/1035

Service performance

Using "caches" is convenient

- High temporal locality
 - Avoids repeating the same query
- High spacial locality
 - Avoids going up to the root servers too often
 - Avoids some steps of the iterative search

DNS can be used for load balancing

- We can have several IPs for the same name
 - Each query returns different values: Round Robin or "geographical" criteria

```
$ nslookup www.google.com
Name:   www.google.com
Address: 212.106.221.23
Name:   www.google.com
Address: 212.106.221.27
Name:   www.google.com
Address: 212.106.221.25
...
```


DNS client configuration

- `/etc/host.conf`
 - Where a name is searched and its order
- `/etc/hosts`
 - Locally translated machines
- `/etc/resolv.conf`
 - Automatic domains to be searched
 - IP addresses of the DNS servers

DNS Server configuration

- `/etc/bind/named.conf`
 - What are we administering?
 - DNS Domains
 - IP addresses ranges
 - Indicates primary, secondary, or cache
- Direct translation files
 - Name.domain → IP address
 - 1 file for each administered domain
- Inverse translation file
 - IP Address → name.domain
 - 1 file for each administered IP range

DNS type of registers

- PTR - inverse translation
 - IP Address → DNS name

```
4 IN PTR romeu.ac.upc.edu.
```

- NS - Domain delegation
 - DNS Domain → server

```
ac IN NS 147.83.32.3
```

- MX - mail exchanger
 - DNS Domain → server

```
ac IN MX 147.83.33.10
```

- I altres...
 - HINFO, WKS, ...


```
$ cat /etc/bind/cluster.rev
$TTL      604800
@         IN      SOA      cluster. cluster.craax.upc.edu. (
                        20101220          ; Serial
                        604800            ; Refresh
                        86400             ; Retry
                        2419200           ; Expire
                        604800 )          ; Negative Cache TTL
;
@         IN      NS       gandalf
$ORIGIN   cluster.craax.upc.edu.
1         IN      PTR      gandalf.cluster.craax.upc.edu.
2         IN      PTR      boromir-1.cluster.craax.upc.edu.
```

Exercise

- We have 3 services at (server1, server2 i server3) with these registers

```
server1 IN A 123.123.123.1
server2 IN A 123.123.123.2
server3 IN A 123.123.123.3
```

- We want to add the following services
 - www at server1 (server2 is the backup server)
 - ftp at server1 and server2
 - incoming/outgoing mail at server3

Which registries would you add?

DNS Related tools

- `whois domain`
 - Provides contact information for a domain
- `dig [@server] query`
 - Performs a DNS query
 - It allows controlling different resources
 - Server, type of register, iterative/recursive resolution, . . .
 - Returns the registers corresponding to the query
 - It supports debugging

Dynamic Host Configuration Protocol (DHCP)

- It delivers automatically the network configuration to a host
 - IP assignment, Gateway and DNS
- Machine trustfulness is not verified
 - By default it is assumed that if the host can reach connectivity then it is legitimate
 - It can provide MAC address verification
- IP addresses are assigned from a predefined range

Dynamic Host Configuration Protocol (DHCP)

Remote boot support through BOOTP and PXE

- Preboot Execution Environment (PXE)
- Network card uses BIOS to get network information
- It allows to decide the kernel image to boot
 - Downloaded through TFTP
 - A remote root system can be mounted

Dynamic Host Configuration Protocol (DHCP)

For /etc/resolv.conf →

For PXE →

For ifconfig →

For route →

```
ddns-update-style none;
option domain-name-servers 192.168.1.1;

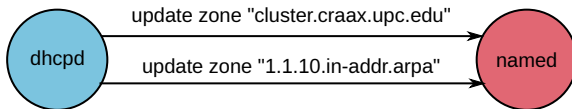
allow booting;
allow bootp;
default-lease-time 600;
max-lease-time 7200;
authoritative;

subnet 192.168.1.0 netmask 255.255.255.0 {
    range dynamic-bootp 192.168.1.172 192.168.1.254;
    range 192.168.1.2 192.168.1.171;
    filename "pxelinux.0";

    option subnet-mask 255.255.255.0;
    option broadcast-address 192.168.1.255;
    option routers 192.168.1.1;
}
```

Dynamic Host Configuration (DHCP)

DHCP and DNS can work together



/etc/dhcpd/dhcpd.conf

```
ddns-update-style interim;
key DHCP_UPDATER {
    algorithm HMAC-MD5.SIG-ALG.REG.INT;
    secret pRP5FapFoJ95JEL06sv4PQ==;
};
zone ac.upc.edu. {
    primary 192.168.1.1;
    key DHCP_UPDATER;
}
```

/etc/bind/named.conf

```
key DHCP_UPDATER {
    algorithm HMAC-MD5.SIG-ALG.REG.INT;
    secret pRP5FapFoJ95JEL06sv4PQ==;
};
zone ac.upc.edu. {
    type master;
    file "ac.zone";
    allow-update { key DHCP_UPDATER; };
};
...
```

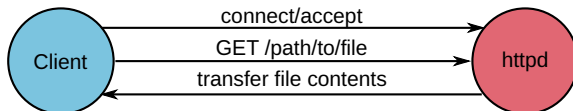
Exercise

In group

- Which potential problem can be caused by a DHCP server crash?
- Propose an implementation to solve it

Hypertext Transfer Protocol (HTTP)

- Data transfer service
- Connectionless
 - There is no state between connections
 - Each petition is self-contained
- Nevertheless it uses TCP



Apache Web Server

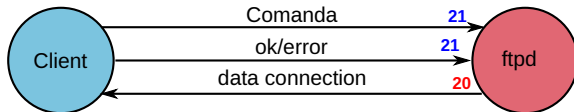
- Implements support for HTTP
- `/etc/apache/httpd.conf`

Main features

- Unprivileged user execution
- Queries are served using memory separated processes/threads
 - Memory sharing configurable by the administrator
 - Maximum concurrent processes limit
- Configuration options in a per directory basis
- Virtual Host configuration
 - By IP address
 - By DNS name

File Transfer Protocol (FTP)

- Data transfer service
- Connection oriented
- Control connection
 - There is state between connections: `cwd`
- Data connection
 - active: does not support NAT
 - passive: NAT is supported
 - There is a new data connection per transfer



FTP Configuration

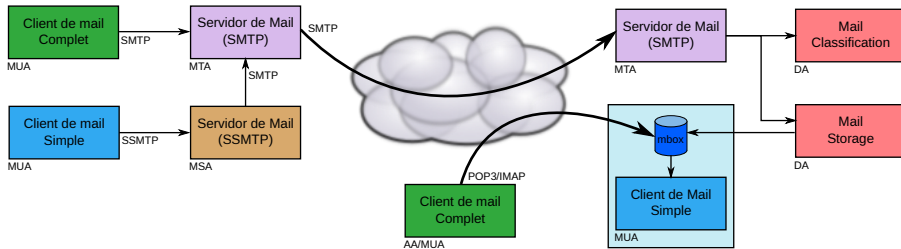
- There are many server implementations
 - `wu-ftp`, `proftpd`, `vsftpd`, ...
- User level based authorization: `/etc/ftpusers`
 - List of the users that **CAN'T** access FTP
- Use `chroot` for security in Anonymous FTP
 - Changes the root of the process
 - Extra configuration
 - Requires install basic commands and configuration files
 - `/etc/passwd`, `/etc/shadow`
 - `/bin/ls`, `/lib/libc.so`, ...
 - Use it even for regular users

Simple Mail Transfer Protocol (SMTP)

Parts composing the mail system

- MUA - Mail User Agent
 - User application to read/write e-mails
- MSA - Mail Submission Agent
 - Application to transmit the mail from the client to the MTA
 - It make all previous error checking
- MTA - Mail Transport Agent
 - It sends the e-mail between servers
- Delivery Agent
 - Application to store mails into the user's mailbox
 - Sometimes the mails are stored into a database
- Access Agent
 - Application allowing the user to access its e-mail

Mail system components



Internals of an e-mail

- Envelope
 - Message destination
 - Source
 - Not received by the clients – only for servers
- Headers
 - Set of message properties
 - Sending date
 - Source and destination (shown by the e-mail clients)
 - List of servers the message has crossed
- Message body
 - Uses 7 bits ASCII
 - Attachments use Base-64

Mail client configuration

Mail reception

- Access to local mailbox
 - Mailbox/maildir format interpreter
- Remote mailbox access
 - POP3
 - IMAP

Mail sending

- Using an SMTP server

E-Mail server configuration

Mail sending – sendmail/postfix

- Sending direct to the destination
 - Search for MX record in DNS – local destination
- Sending through a Relay
 - No direct access to the destination

Mail reception

- Store the mails locally
 - POP3, DIMAP
- Store the mails in the remote server
 - IMAP

Security considerations

User authentication

- By default the server does not ask for credentials
 - SASL can be used
- Envelope can be forged — SPAM ...
- Trust mail relays
 - The server always tries to send the message
 - Even if the headers do not belong to the domain (Open Relays)

Security considerations

Mail privacy

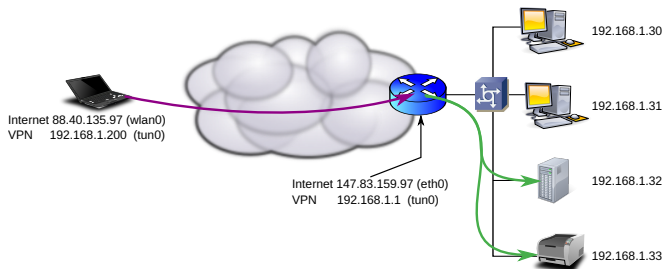
- Mail is sent in plain text
 - Use of TLS (SSL) only between MUA and MTA
- PGP - Pretty Good Privacy
 - Message cyphering and signing
 - Based in public key cryptography
- S/MIME

Filter installation

- Anti-spam
 - Spamassassin, gray lists, black lists, ...
- Anti-virus
 - Clam AV, Amavis, f-prot,...

Virtual Private Networks (VPN)

- Server and client negotiate a secure connection
- An internal IP is offered through a secure tunnel
 - It grants access to all the internal services

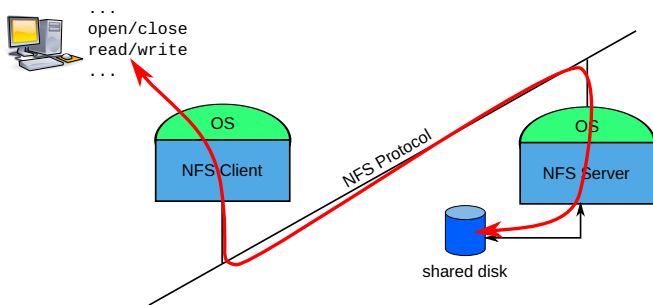


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- 1 Introduction
- 2 Servers
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- 4 Pure services
- 5 **Network file Sharing**
 - Network File System (NFS)
 - Samba (SMB)
- 6 Monitoring

Network File System (NFS)

- File access in a remote server
 - Keeping the semantics (privilege wise) of the local filesystem
- It is transparent to the user
 - Implemented using RPC's



Access privileges

- **UIDs in the remote machines must be the same as used in local**
 - Filesystems store UID rather than usernames
 - This can be adapted by using `idmapd`
- **UID automatic translation (`idmapd`)**
 - `root`, `nobody`
- **Options**
 - `no_root_squash`, `root` can `su` to any user!
 - `all_squash`, all users become `nobody`
 - We can decide who `nobody` is

```
anonuid=UID,anongid=GID
```

NFS Configuration

- Determine which resources to export
- Hosts to export to
- Configuration flags

```
/etc/exports
```

```
/ master(rw) trusty(rw,no_root_squash)
/projects proj*.local.domain(rw)
/usr *.local.domain(ro) @trustedgroup(rw)
/home/joe pc001(rw,all_squash,anonuid=150,anongid=100)
/pub (ro,insecure,all_squash)
```

SMB — Samba

- It allows sharing files and printers
- User level access control
 - Authentication using login and password
 - Based on username not UID
 - Encrypted and plaintext password transmission
 - Machine based access restriction
 - It does not allow to change permissions depending on the source
 - One must use different share names

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Packet Sniffing — tcpdump

```
00:40:53.818471 IP (tos 0x0, ttl 64, id 0, offset 0, flags [DF], proto ICMP (1), length 84)
192.168.55.17 > 192.168.55.1: ICMP echo request, id 15864, seq 1, length 64
0x0000: 4500 0054 0000 4000 4001 4b46 c0a8 3711
0x0010: c0a8 3701 0800 0dce 3df8 0001 055e ab53
0x0020: 0000 0000 31b4 0b00 0000 0000 1011 1213
0x0030: 1415 1617 1819 1a1b 1c1d 1e1f 2021 2223
0x0040: 2425 2627 2829 2a2b 2c2d 2e2f 3031 3233
0x0050: 3435 3637
00:40:53.818507 IP (tos 0x0, ttl 64, id 3655, offset 0, flags [none], proto ICMP (1), length 84)
192.168.55.1 > 192.168.55.17: ICMP echo reply, id 15864, seq 1, length 64
0x0000: 4500 0054 0e47 0000 4001 7cff c0a8 3701
0x0010: c0a8 3711 0000 15ce 3df8 0001 055e ab53
0x0020: 0000 0000 31b4 0b00 0000 0000 1011 1213
0x0030: 1415 1617 1819 1a1b 1c1d 1e1f 2021 2223
0x0040: 2425 2627 2829 2a2b 2c2d 2e2f 3031 3233
0x0050: 3435 3637
00:40:53.821141 IP (tos 0x0, ttl 64, id 0, offset 0, flags [DF], proto ICMP (1), length 84)
192.168.55.17 > 192.168.77.1: ICMP echo request, id 15866, seq 1, length 64
0x0000: 4500 0054 0000 4000 4001 3546 c0a8 3711
0x0010: c0a8 4d01 0800 becl 3dfa 0001 055e ab53
0x0020: 0000 0000 80be 0b00 0000 0000 1011 1213
0x0030: 1415 1617 1819 1a1b 1c1d 1e1f 2021 2223
0x0040: 2425 2627 2829 2a2b 2c2d 2e2f 3031 3233
0x0050: 3435 3637
00:40:53.821851 IP (tos 0x0, ttl 62, id 4565, offset 0, flags [none], proto ICMP (1), length 84)
:
```

Service Detection—ss

Syntax

- `ss [options]`
- `-a` – Display both listening and non-listening (for TCP this means established connections) sockets.

```
aso@localhost:~$ ss -a
Netid State      Recv-Q Send-Q           Local Address:Port      Peer Address:Port    Process
u_str  ESTAB          0      0   /run/systemd/journal/stdout 40159                * 38282
tcp    LISTEN         0      50           0.0.0.0:bacula-fd       0.0.0.0:*
```

Service Detection—nmap

Syntax

• `nmap [options] IP_list`

```
aso@localhost:~$ nmap 192.168.1.2
```

```
Starting Nmap 6.47 ( http://nmap.org ) at 2014-11-19 00:18 CET
```

```
Nmap scan report for 192.168.1.2
```

```
Host is up (0.057s latency).
```

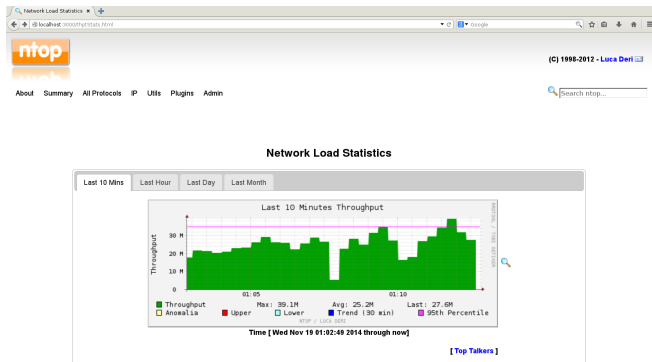
```
Not shown: 988 closed ports
```

PORT	STATE	SERVICE
22/tcp	open	ssh
53/tcp	open	domain
80/tcp	open	http
111/tcp	open	rpcbind
143/tcp	open	imap
443/tcp	open	https
514/tcp	open	shell
993/tcp	open	imaps
2049/tcp	open	nfs
6566/tcp	open	sane-port
9101/tcp	open	jetdirect
9103/tcp	open	jetdirect

```
Nmap done: 1 IP address (1 host up) scanned in 3.36 seconds
```

Other Applications

- snort - Intrusion detection system
- logwatch - Log Watcher
- ntop - Network Top



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Task

A company has the following characteristics

- Company Executive Management has 5 PC.
- Administration department has 10 PC.
- Available IP addresses: 180.45.23.0/28
- The company needs the following services:
 - Web – General to the whole company
 - E-Mail – General to the whole company
 - File Sharing using NFS – Per department
 - VPN - General to the whole company
 - SSH - Present in all servers
 - DHCP
 - DNS - Server for the employees
 - Printing Service
 - HTTPS Intranet

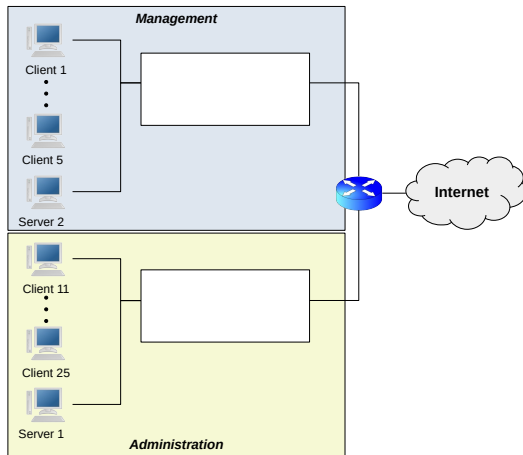
Task

Service Load

- Web **Very High**
- E-Mail **High**
- File Sharing using NFS **Very High**
- VPN **Very Low**
- SSH **Very Low**
- DHCP **Low**
- DNS **Normal**
- Printing Service **Very Low**
- HTTPS Intranet **Normal**

Task

Add all the necessary servers and network equipment



Task

Questions

- Would you buy more hardware
- Distribute all the services among the different servers
- Specify where would you install the firewall and its basic configuration (This will be done in lesson 9)