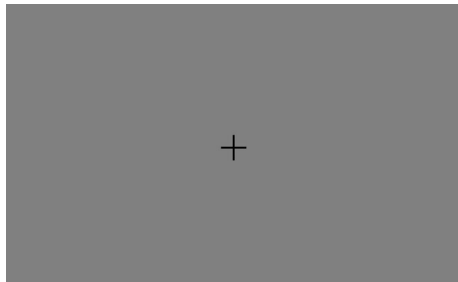


IBC Project: NARPS Mixed Gambles Protocol

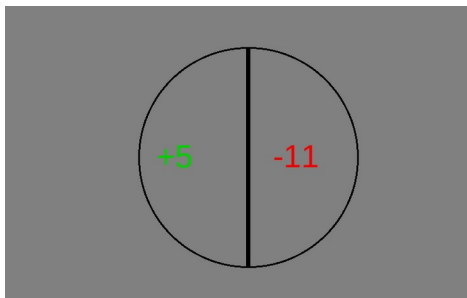
In this experiment, you have to decide whether or not you would be willing to play a hypothetical gamble. If you choose to play the gamble there is an equal chance that you will win or lose the gamble. The potential loss and gain amounts are shown in “euros”.

This is what a trial looks like:

1. A cross appears at the start of each trial.



2. Then, a circle appears consisting of the potential gain and loss amount for the current trial. **The gain would always be shown on the left in green and loss on the right in red.**



3. You can either accept or reject this gamble, by selecting one of the four responses, namely:
 - strongly accept – with the index finger button (key 1 in practice session)
 - weakly accept – middle finger (key 2)
 - weakly reject – ring finger (key 3)
 - strongly reject – pinkie finger (key 4)

For example, if you select “strongly accept” or “weakly accept” then there is an equal chance of winning 5 euros or losing 11 euros. If you select “strongly reject” or “weakly reject” then you neither win nor lose anything.

4. On each trial you have 4 seconds to respond and once a response is selected, the circle would disappear. After sometime, the cross (as in step 1) would appear, signifying the start of the next trial.