1976年4月11日 星期四 下午1:05

先连接到目标服务器。

查看文件

```
fd@ubuntu:~$ ls -la
total 40
drwxr-x--- 5 root
                         4096 Oct 26 2016 .
                    fd
                    root 4096 Oct 10 22:56 ...
drwxr-xr-x 93 root
                    root 4096 Jun 12
                                     2014 .bash history
d---- 2 root
-rw----
                    root 128 Oct 26
           1 root
                                     2016 .gdb_history
                    root 4096 Dec 19
                                     2016 .irssi
dr-xr-xr-x 2 root
drwxr-xr-x 2 root
                    root 4096 Oct 23
                                     2016 .pwntools-cache
-r-sr-x--- 1 fd pwn fd
                         7322 Jun 11
                                     2014 fd
                    root 418 Jun 11
                                     2014 fd.c
-rw-r--r--
          1 root
                          50 Jun 11
-r--r---- 1 fd_pwn root
                                     2014 flag
fd@ubuntu:~$
```

发现有一个可执行文件,源码,以及flag。

查看源码

```
fd@ubuntu:~$ cat fd.c
#include <stdio.h>
#include <stdlib.h>
```

```
#include <string.h>
char buf[32];
int main(int argc, char* argv[], char* envp[]){
        if(argc<2){
                printf("pass argv[1] a number\n");
                return 0:
        int fd = atoi(argv[1]) - 0x1234;
        int len = 0;
        len = read(fd, buf, 32);
        if(!strcmp("LETMEWIN\n", buf)){
                printf("good job :)\n");
                system("/bin/cat flag");
                exit(0);
        printf("learn about Linux file I0\n");
        return 0;
fd@ubuntu:~$
```

我们通过阅读源码可知,我们只需使buf中为"LETMEWIN\n",这样就可以执行/bin/flag,也就可以获得flag。

此时我们应该

查看read函数的使用方法。

```
READ(2)
                                                                                                                                                                                                                           READ(2)
                                                                                               Linux Programmer's Manual
NAME
            read - read from a file descriptor
SYNOPSIS
            #include <unistd.h>
            ssize_t read(int fd, void *buf, size_t count);
DESCRIPTION
            read() attempts to read up to count bytes from file descriptor fd into the buffer starting at buf.
            On files that support seeking, the read operation commences at the current file offset, and the file offset is incremented by the number of bytes read. If the current file offset is at or past the end of file, no bytes are read, and read() returns
            If \underline{\text{count}} is zero, \underline{\text{read}}() \underline{\text{may}} detect the errors described below. In the absence of any errors, or if \underline{\text{read}}() does not check for errors, a \underline{\text{read}}() with a \underline{\text{count}} of 0 returns zero and has no other effects.
            If count is greater than SSIZE_MAX, the result is unspecified.
RETURN VALUE
           On success, the number of bytes read is returned (zero indicates end of file), and the file position is advanced by this number. It is not an error if this number is smaller than the number of bytes requested; this may happen for example because fewer bytes are actually available right now (maybe because we were close to end-of-file, or because we are reading from a pipe, or from a terminal), or because read() was interrupted by a signal. See also NOTES.
            On error, -1 is returned, and errno is set appropriately. In this case, it is left unspecified whether the file position (if
            anv) changes.
```

通过man命令我们可以获得read函数的使用方法,参数,以及返回值类型。如果fd为0的话,程序将从stdin读入数据放入到buf,这正是我们想要的。程序中有对fd赋值,只需使fd为零。0x1234转换为十进制为4660。通过man命令查询到atoi函数的作用是把string装换为int。

下面我们就来pwn:

至此我们获取了flag。

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