



IntelliChirp

Machine Learning Classification of Acoustic Data Components

Steven Enriquez | Michael Ewers | Joshua Kruse | Zhenyu Lei

Team Lead

Recorder

Architect

Testing Lead

Clients: Colin Quinn | Patrick Burns

Mentor: Fabio Santos



"Recent work incorporating long-term surveys and radar remote sensing suggests a **drastic decline of 2.9 billion birds in North America since 1970** (Rosenberg et al. 2019)"



"A report by the Intergovernmental Science-Policy Platform on Biodiversity and Ecosystem Services (IPBES) found that about **1 million animal and plant species** are now threatened with extinction"

Our Clients

Colin Quinn

PhD Student NAU



Patrick Burns

Research Associate



Soundscapes2Landscapes

Current Value \$1.1 million



**GLOBAL EARTH OBSERVATION &
DYNAMICS OF ECOSYSTEMS LAB (GEODE)**

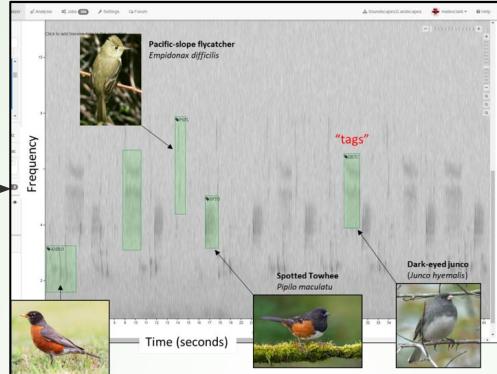
Ecosystem Science – Environmental Change – Remote Sensing

The Process

Soundscape Recording Data



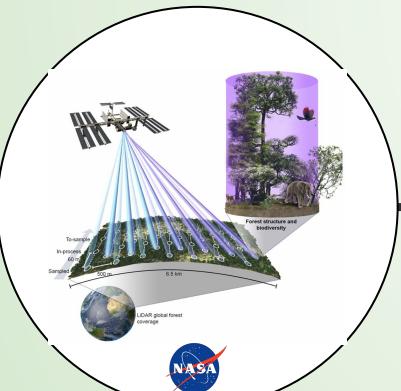
Sound Identification/Analysis



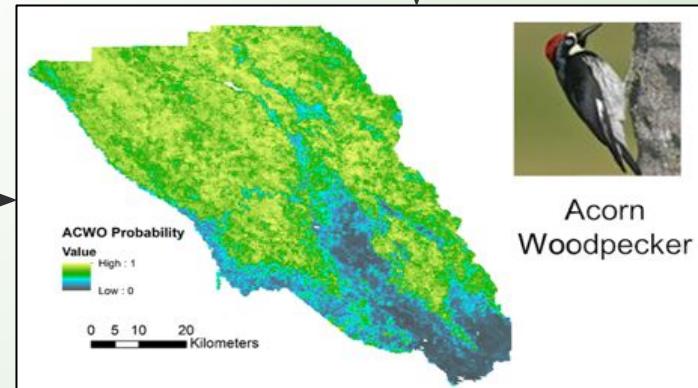
Biophony
Geophony
Anthrophony

Identify Layers

Source: <https://www.audubon.org>



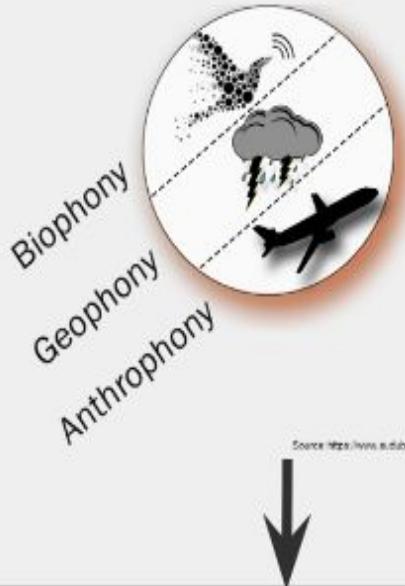
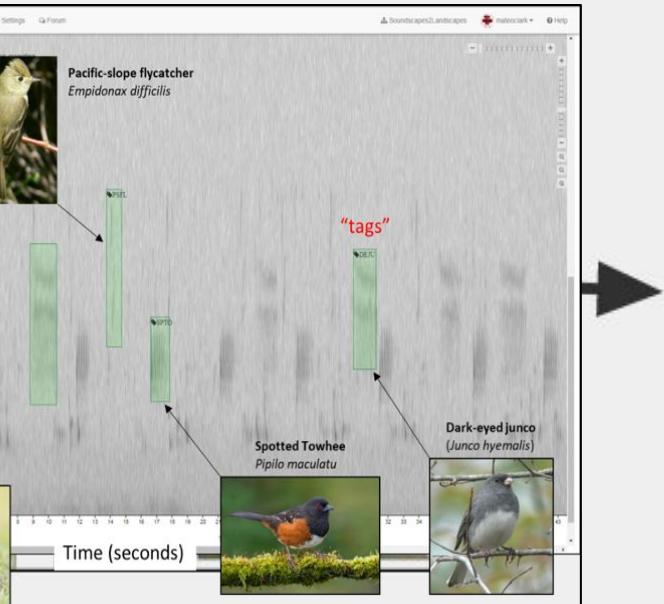
Satellite Imagery



Species Distribution Model

Sound Identification/Analysis

What's Wrong?

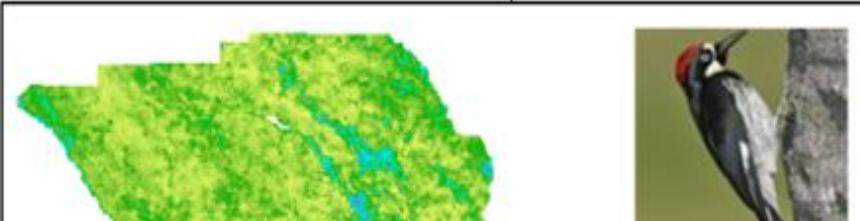


Time Consuming

10 TB of Audio Data and Sound identification is done manually

Not Volunteer Friendly

Volunteers are unable to use the current analysis tool



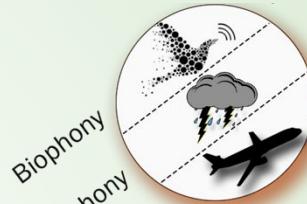
Soundscape Recording Data



SNAW
Manual Soundscape Noise
Analysis Workbench

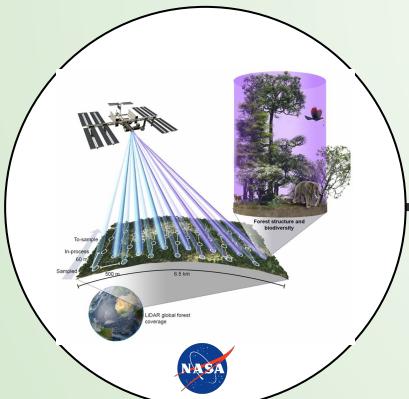


Current Process

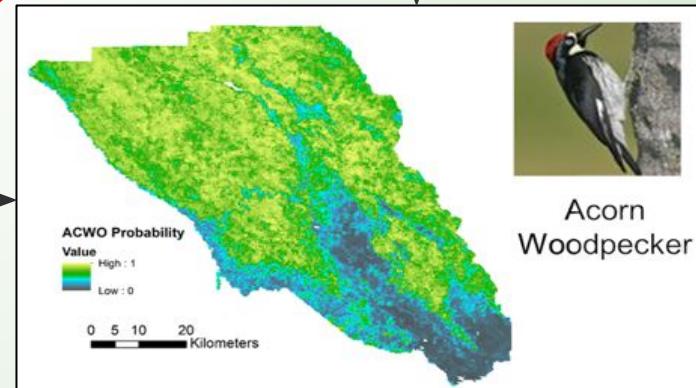


Identify
Layers

Source: <https://www.audubon.org>



Satellite Imagery



Species Distribution Model

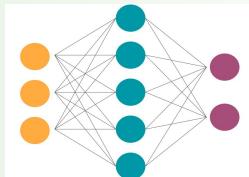
The Solution

Soundscape Noise Analysis Workbench (SNAW)

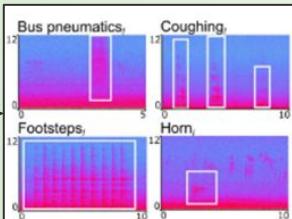
Web App



Upload Audio Files



Machine Learning Analysis

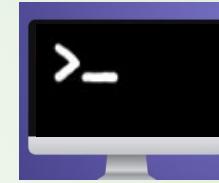


Visualize Results

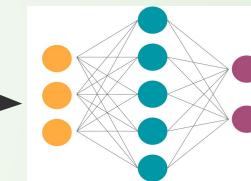


Export

Standalone Application



Point to Folder
of Audio Files



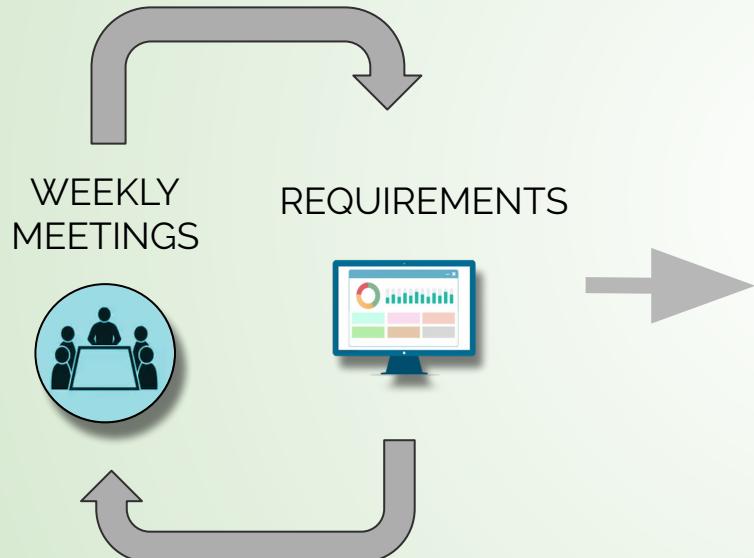
Machine Learning
Analysis



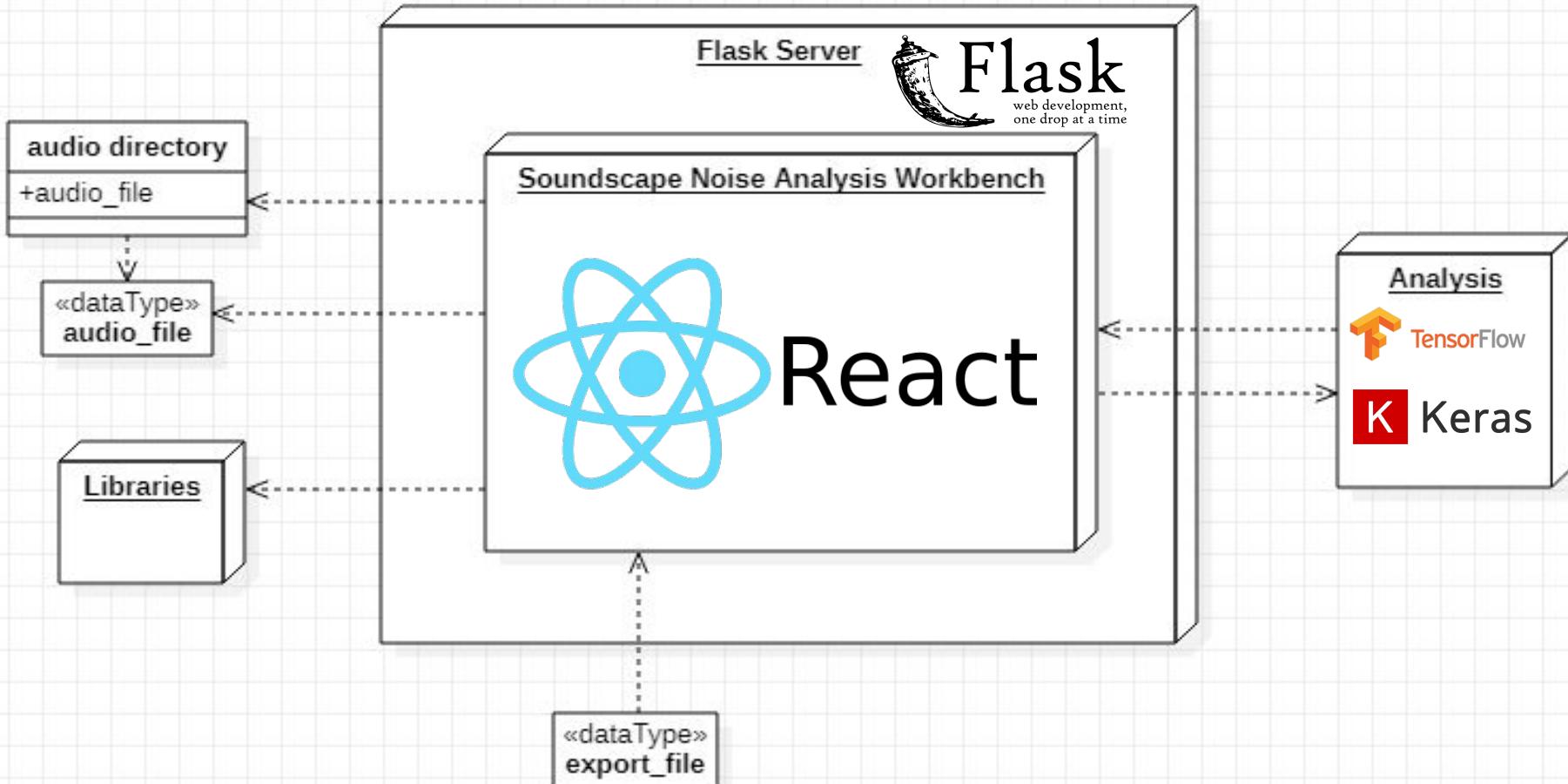
Export

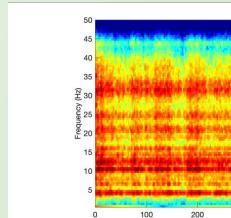
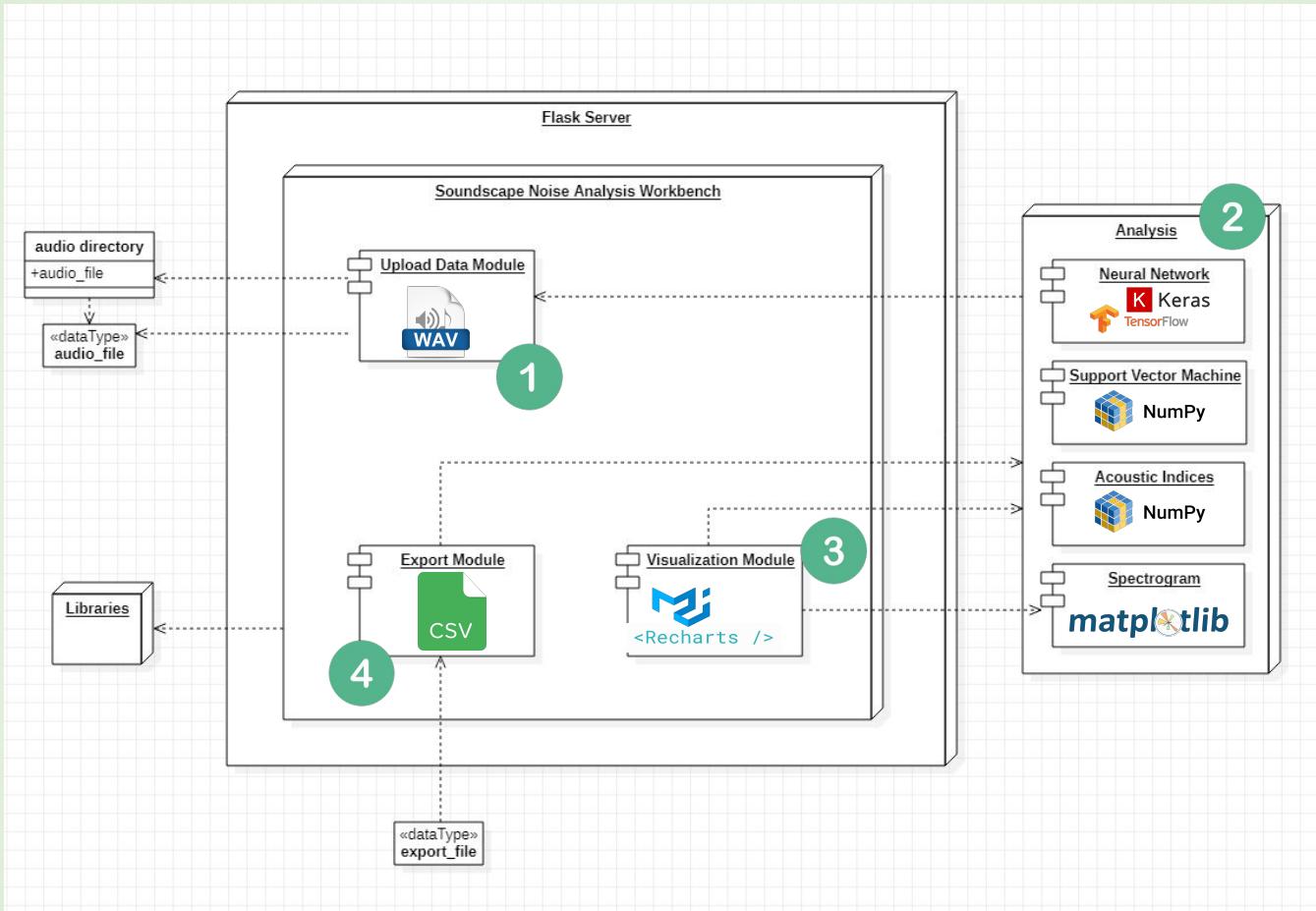
Requirements Overview

Acquisition → Key Requirements



-  Application will be able to **upload audio file/s** in **WAV** format.
-  M.L. algorithm will **classify individual sounds** in user uploaded audio file/s.
-  Application will **display the results** of the completed M.L. analysis.
-  Application will be able to **export the results** of the analysis.
-  The application will be able to be used **offline** in the field.





Demo - Intro

The screenshot shows a web browser window titled "Soundscape Noise Analysis Workbench Home". The address bar indicates the site is "Not secure" and the URL is "laptop-568ar9q4:5000". The main content area features a green header with the title "Soundscape Noise Analysis Workbench" and a large background image of a vineyard at dusk. Overlaid on the image is a green graphic of a bird's head and neck, with internal circuit board patterns visible, symbolizing sound analysis. Below the image, a white callout box contains the text "Classify your Soundscape Audio Files Below" and a "PLEASE UPLOAD FILE(S)" button. A file upload icon (+) and a "Selected Files:" label are also present. At the bottom, a descriptive paragraph explains the SNAW machine learning process for classifying sound components like Anthrophony, Biophony, and Geophony.

Soundscape Noise Analysis Workbench Home

Soundscape Noise Analysis Workbench

Classify your Soundscape Audio Files Below

Selected Files :

PLEASE UPLOAD FILE(S)

SNAW uses machine learning techniques to accurately classify individual sound components found in soundscape audio files. SNAW allows for automatic classification of Anthrophony, Biophony, and Geophony sound components. Simply upload one or many .WAV audio files above, click analyze, and the automatic analysis will begin to take place. For more information about how the analysis works and results of accuracy measures please click below.

Type here to search

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Demo - Upload

The screenshot shows a web browser window with the title "Soundscape Noise Analysis Workbench Home". The header bar includes a "Not secure" warning and the URL "laptop-568ar9q4:5000". The main content features a green bird icon with a circuit board pattern on its body, set against a background of a vineyard and hills. The text "Soundscape Noise Analysis Workbench" is displayed prominently. Below this, a white box contains instructions to "Classify your Soundscape Audio Files Below" and a "PLEASE UPLOAD FILE(S)" button. A "Selected Files:" section with an upload icon is also present. At the bottom, a descriptive paragraph explains the SNAW service.

Not secure | laptop-568ar9q4:5000

Soundscape Noise Analysis Workbench Home

Soundscape Noise Analysis Workbench

Classify your Soundscape Audio Files Below

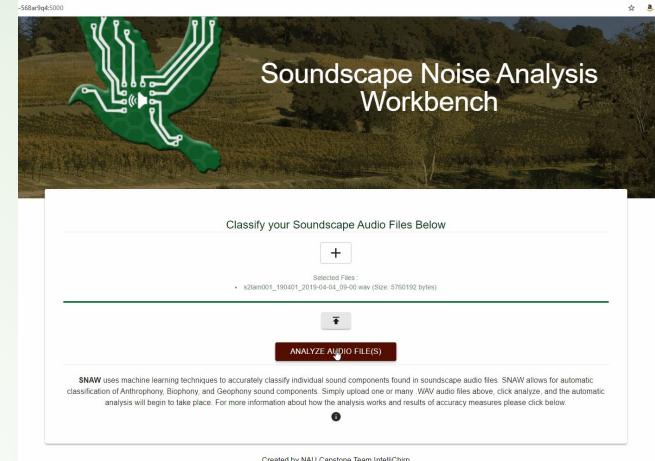
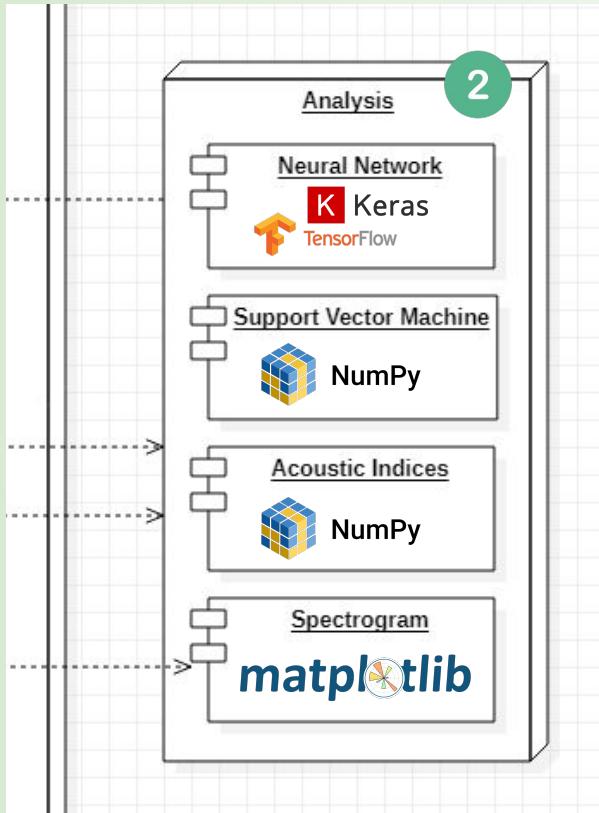
Selected Files :

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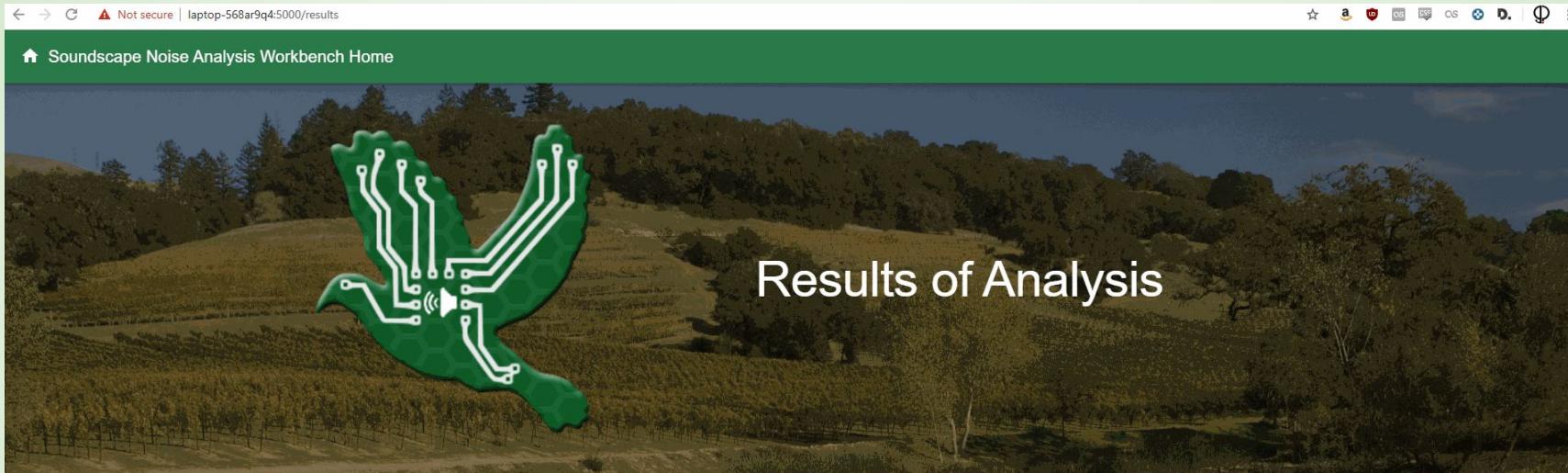
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Demo - Analysis



- **Neural Network Module**
 - Convolutional Neural Network trained on Sonoma County Data
 - Calculates a prediction for each sound component present at 1 second intervals
- **Acoustic Indices Module**
 - Calculates audio statistics used by researchers
- **Spectrogram Module**
 - Creates a spectrogram image for the audio file

Demo - Visualization



View your Classified Audio Soundscape File(s) Below

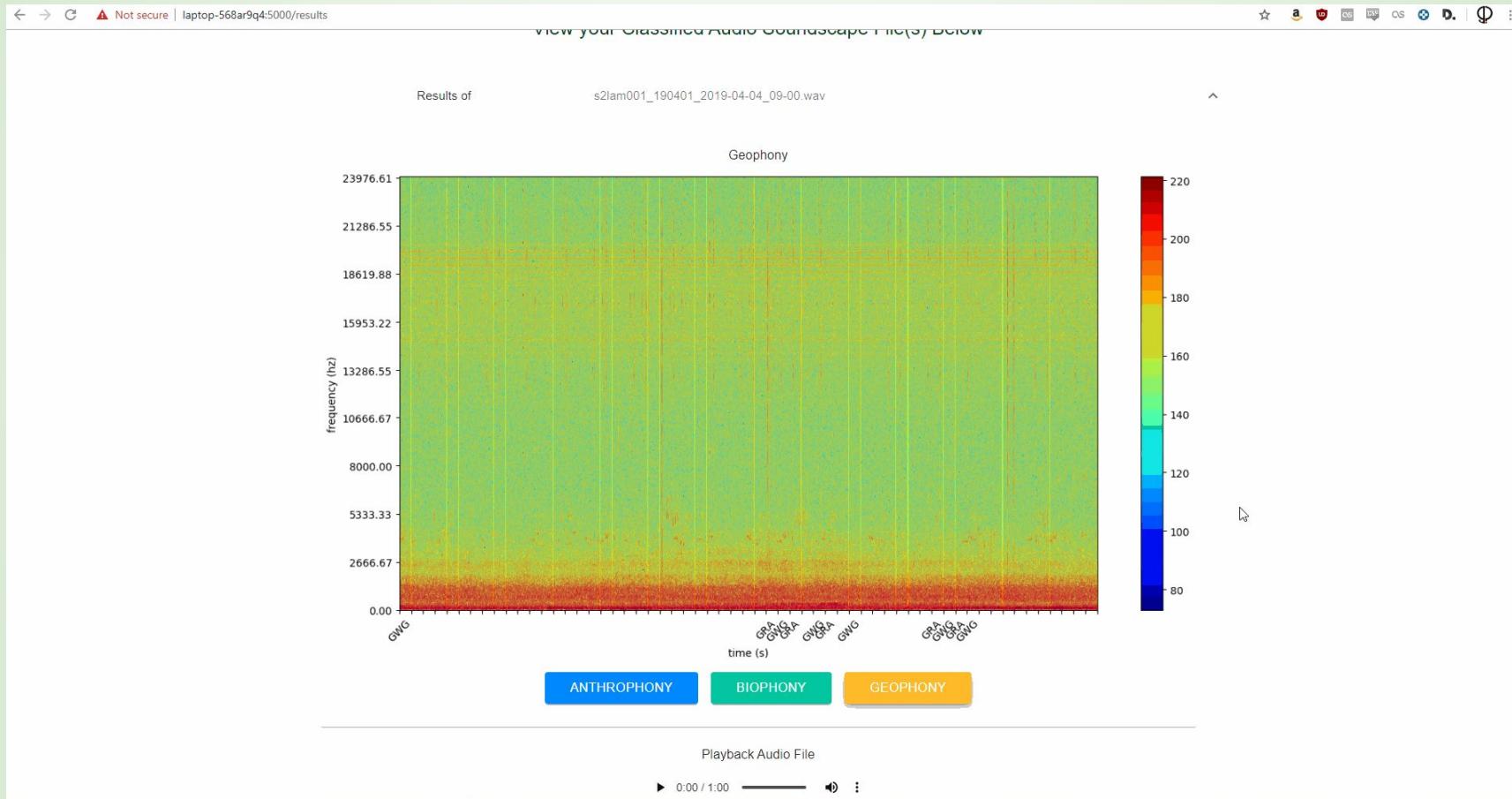
Results of

s2lam001_190401_2019-04-04_09-00.wav

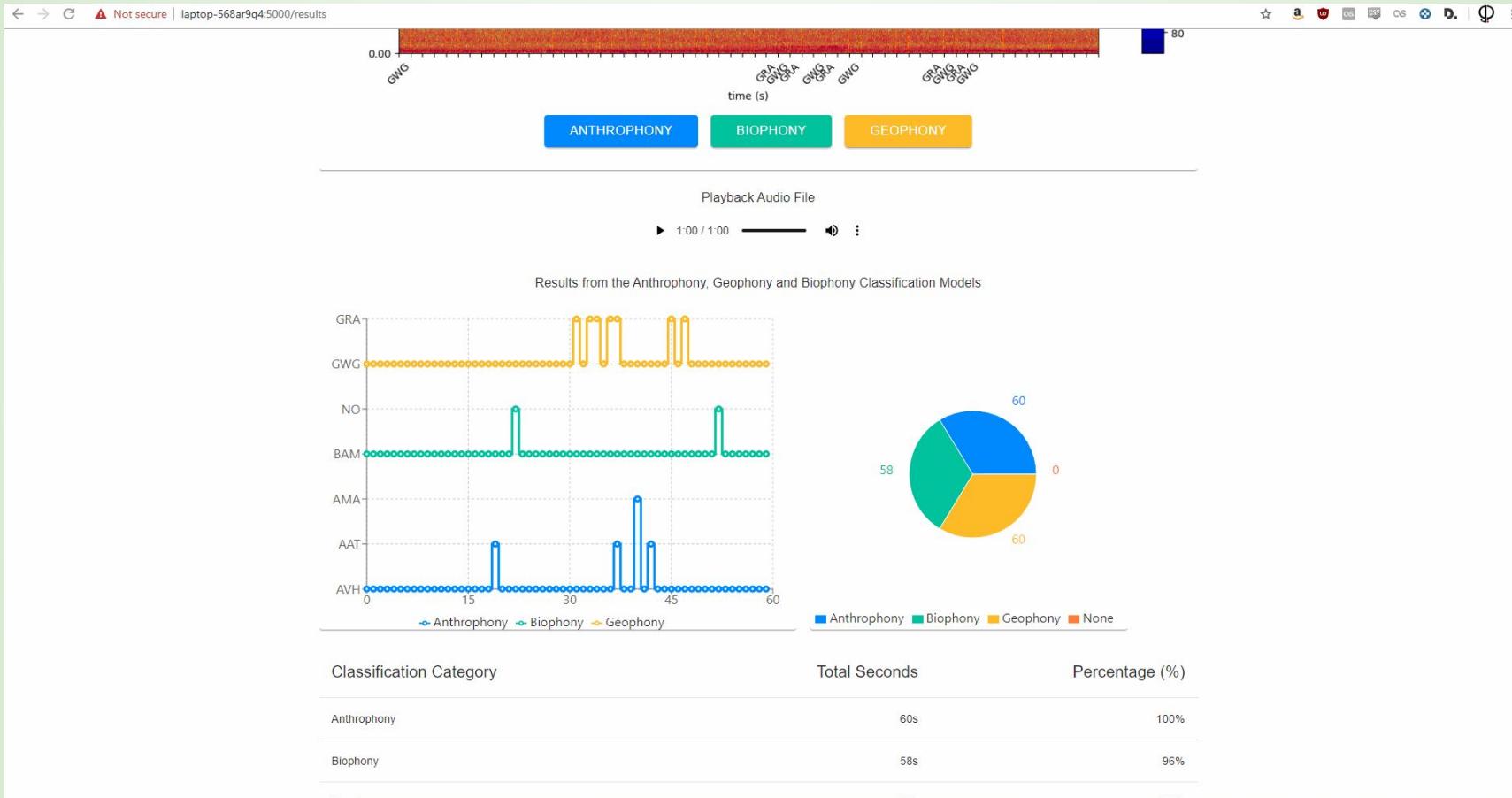
▼

Created by NAU Capstone Team IntelliChirp

Demo - Visualization



Demo - Visualization



Demo - Export

laptop-568ar9q4:5000/results	
Acoustic Events Average Duration	0.05159989921894684
Temporal Entropy	0.49092065814768626
Spectral Entropy	0.3064307465466128
Acoustic Entropy	0.15043318377134998
Anthrophony	0.8220250791090103
Biophony	0.05349888036144932
Normalized Difference Soundscape Index	0.061104987228227214
Acoustic Complexity Index	0.7581770441027579
Shannon Index	0.36119670974470913
Median Of Amplitude Envelope	0.6180860821256181
Mid Band Activity	0.23021854643277975
Entropy Of Spectral Maxima	0.5309809633549621
Entropy Of Spectral Average	0.6420970019602947
Entropy Of Spectral Variance	0.3139214443033359

EXPORT NEURAL NETWORK CLASSIFICATION

Challenges	Resolutions
Improving Neural Network Implementation	Training the Neural Network with a solid set of training data from onsite recorders and open source datasets.
Gathering more training data	Manual audio classification sessions with clients.
Create an offline version that can be run on a HPC cluster	Gradually adapting web application code base to have the same execution, all in one command line script.

Schedule

Today: Week 14

Plan Duration



Actual (beyond plan)



% Complete (beyond plan)

Actual Start

% Complete

	PLAN START	PLAN DURATION	ACTUAL START	ACTUAL DURATION	PERCENT COMPLETE	Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
MileStone I: MVP	2	4	2	3	100%																				
Software Design Document	2	4	2	4	100%																				
Upload Data Module	2	3	2	2	100%																				
Analysis Module	2	6	2	7	90%																				
Standalone Offline Module	2	6	2	6	100%																				
Export Module	2	6	2	7	100%																				
Visualization Module	2	6	2	7	100%																				
Phase 1: Application Optimization	2	9	2	9	100%																				
Phase 2: Improving Neural Network	4	13	4	11	90%																				
Phase 3: Front-End Improvements	4	7	4	7	100%																				
Phase 4: Implementation	4	7	4	7	100%																				
MileStone II: Full Prototype Tech Demo	8	2	8	2	100%																				
Phase 5: Testing and Bug Fixing	11	4	11	3	80%																				
MileStone III: Almost Deliverable Product	13	4	13	2	80%																				
Phase 6: Official Release	13	5	N/A	N/A	0%																				
Final Project Delivery	17	1	N/A	N/A	0%																				

Unit Testing



Upload Module



Analysis Module



Visualization Module



Export Module

Integration Testing



Upload Module connected to the Analysis Module



Analysis Module connected to the Visualization Module



Visualization Module connected to the Export Module

Usability Testing



Observe users interaction with our application

Testing Plan

Future Work



- Further improve the machine learning algorithms
- Can analyze sound more detailedly, such as identifying bird species



In Conclusion

Problem

An application that determines biodiversity through manual identification

SLOW

Solution

The Soundscape Noise Analysis Workbench which uses machine learning to automatically identify the biodiversity

FAST



IntelliChirp

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Mentor: Fabio Santos