



KNOWLEDGE REPRESENTATIONS + SCHEMATA

CIS-700 Interactive Fiction and Text Generation

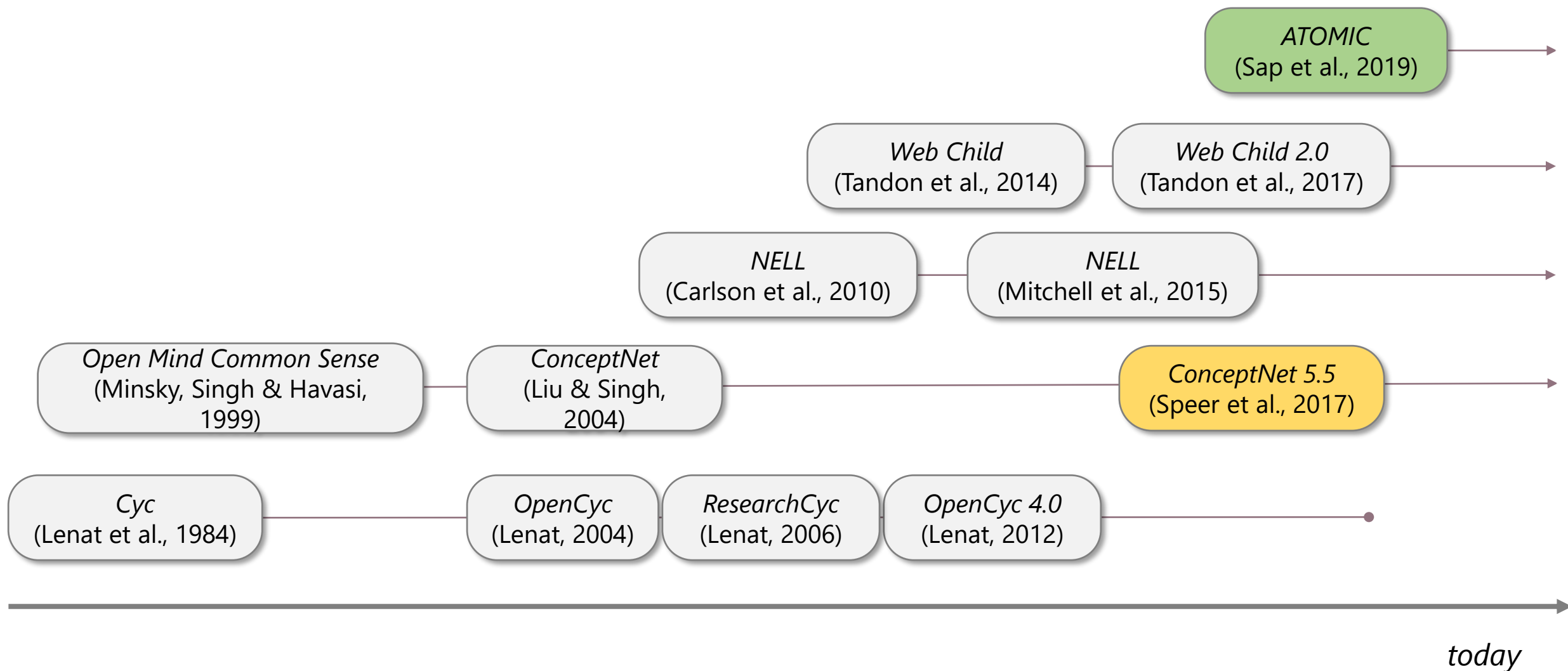
Module 4 - 3/3/2022

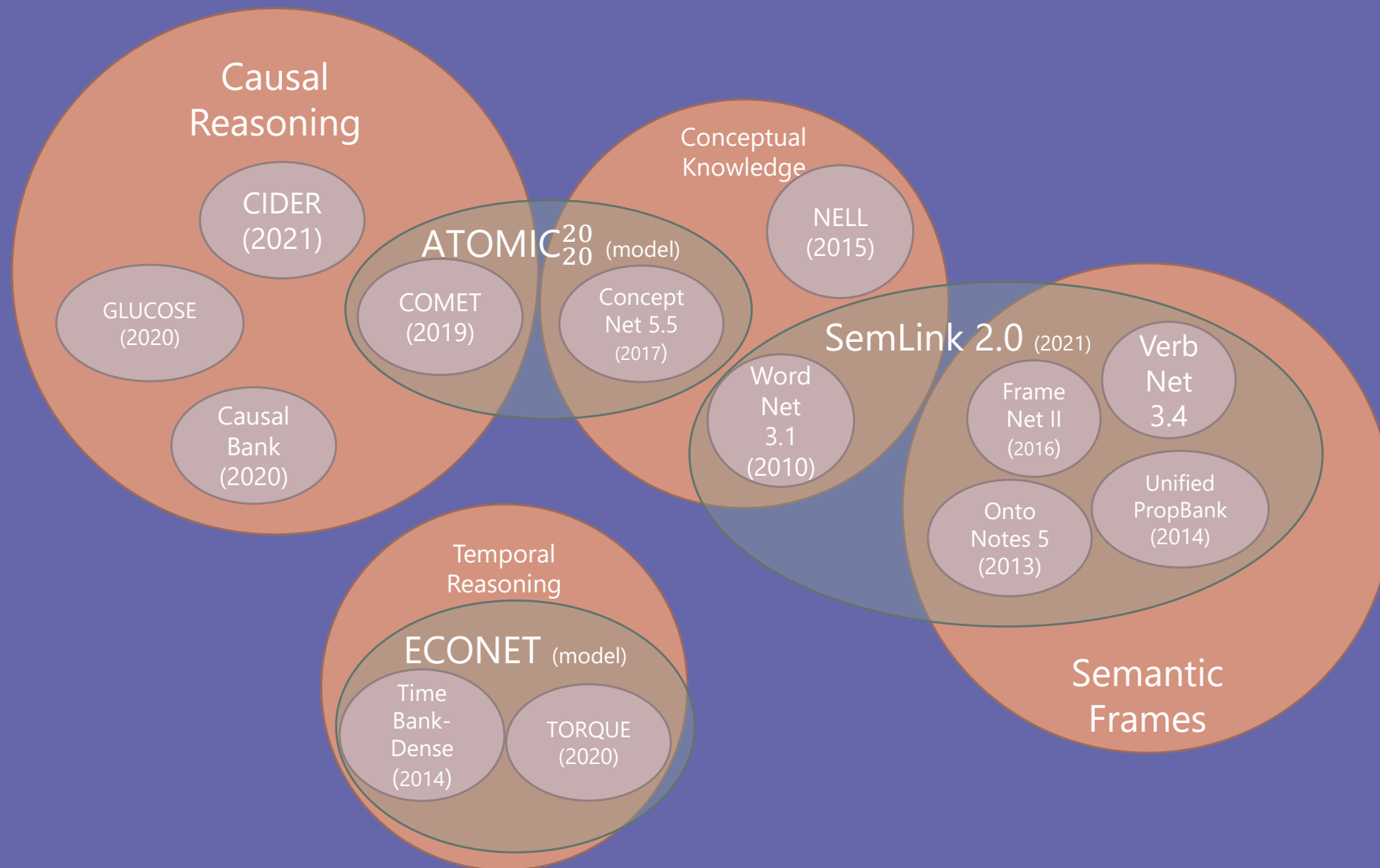
Dr. Lara J. Martin

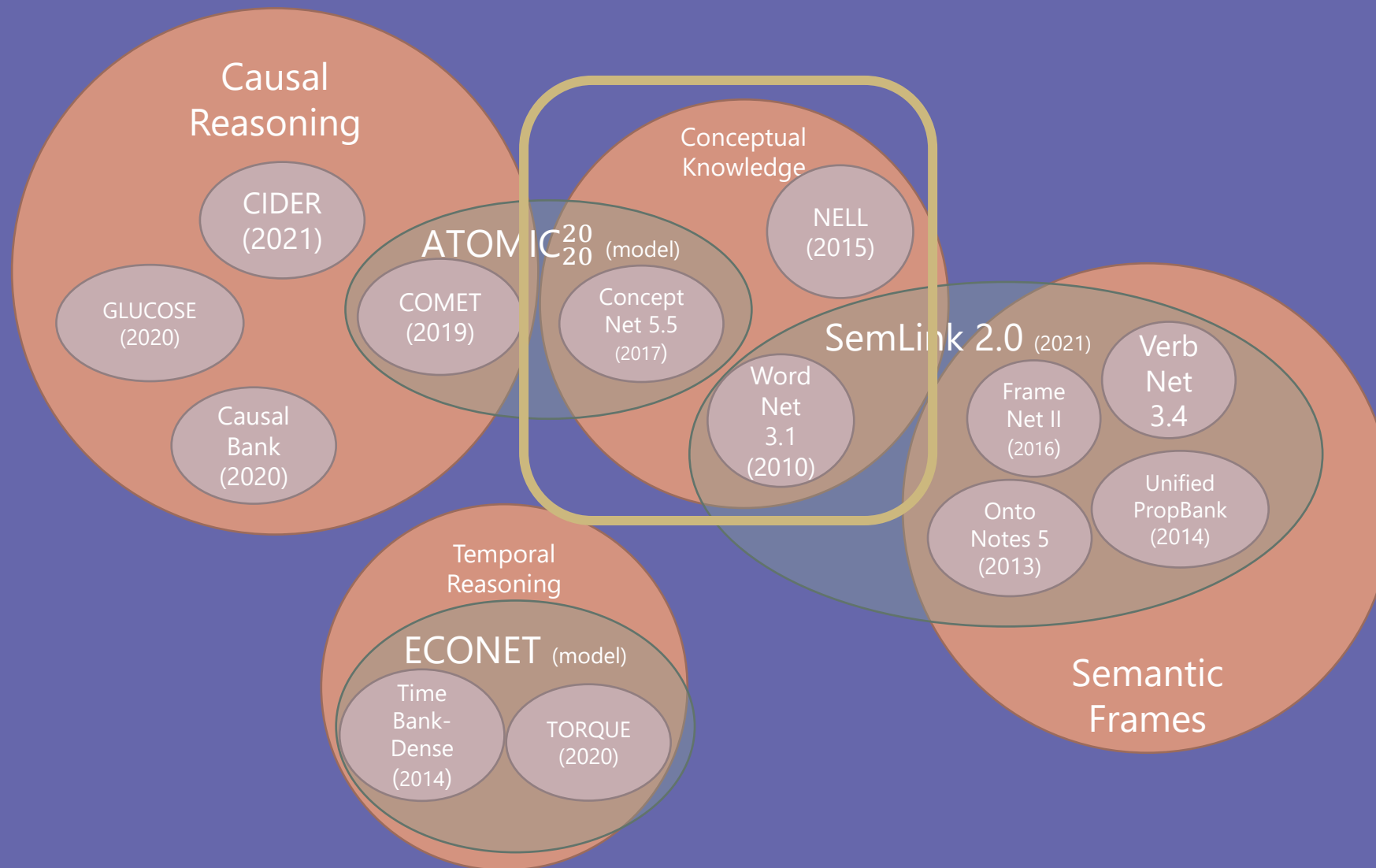
Learning Objectives

- Recognize what each knowledge representation can be used for and when to apply them
- Note where to find the knowledge databases, how to access them, and call their APIs
- Manipulate data from knowledge representations to form schemas

History of Knowledge Bases







The background of the slide is a solid blue color with a subtle gradient. Overlaid on this are several thin, white, wavy lines that flow from the left side towards the right, creating a sense of movement and depth. These lines are more densely packed in some areas, forming peaks and valleys, similar to a stylized landscape or a representation of data flow.

CONCEPTUAL KNOWLEDGE

Concepts

A mental representation/reference for something grounded in the real world

- Can be explained via a set of features (e.g. a CAT is a carnivore with fur, sharp claws, long tail, ...)
- Can be abstract (e.g. UNICORN)
- Can be composed to create more complex concepts (e.g. black cat = BLACK + CAT)

Lexical concepts

- Words to refer to ideas

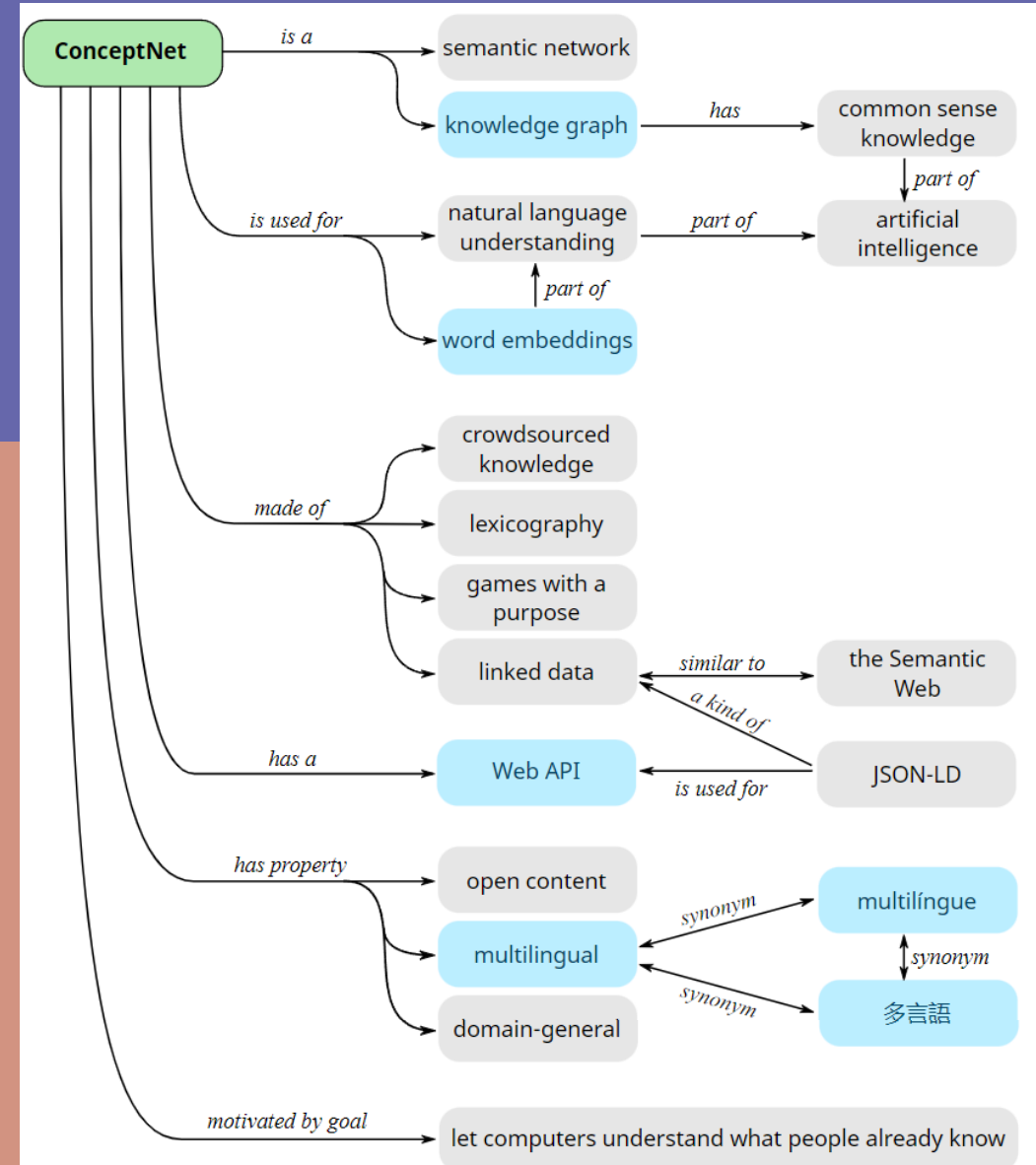
ConceptNet 5.5

<https://conceptnet.io/>

Data Source: crowdsourced + other sources like Wikis, OpenCyc

(Core) Languages: English, French, Italian, German, Spanish, Russian, Portuguese, Japanese, Dutch, Chinese

Use: [python package](#), [AWS](#), [raw data](#)



NELL

<http://rtw.ml.cmu.edu/rtw/>




















Data Source: web crawling

Languages: English

Use: [raw data](#)

Recently-Learned Facts

Refresh

instance	iteration	date learned	confidence	
the net tv show is a TV show	1111	06-jul-2018	99.9	 
philippians 2 15 16 is an ethnic group	1111	06-jul-2018	97.3	 
preservation meeting is a perception action	1111	06-jul-2018	95.4	 
media methods magazine is a magazine	1111	06-jul-2018	99.8	 
jane williams is a U.S. politician	1111	06-jul-2018	100.0	 
polo is a sport taught in the country __america	1116	12-sep-2018	99.2	 
burlington international is an attraction that will be fall in city burlington	1116	12-sep-2018	93.8	 
andrew jacobs is a journalist that writes for the publication times	1112	24-jul-2018	98.4	 
air france has acquired netherlands	1111	06-jul-2018	100.0	 
la voz is a newspaper in the city santa barbara	1116	12-sep-2018	100.0	 

WordNet 3.1

<https://wordnet.princeton.edu/>

Use: hierarchical dictionary of "cognitive synonyms"

Data Source: hand-crafted

Languages: English, but other have made similar efforts: <http://globalwordnet.org/>

Use: [nltk](#), [raw data](#)

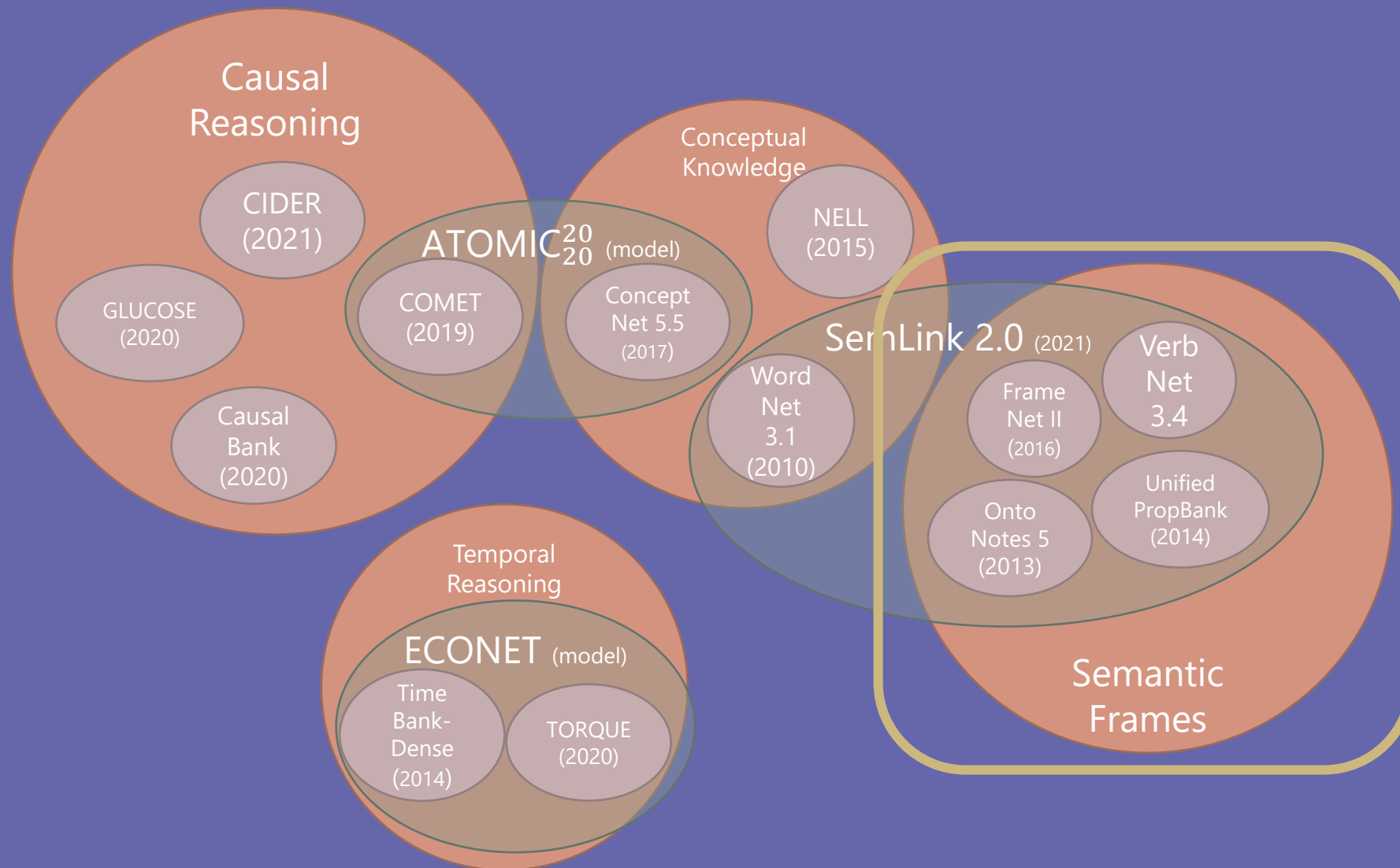
Demo: <http://wordnetweb.princeton.edu/perl/webwn>

Noun

- **S: (n) dog**, [domestic dog](#), [Canis familiaris](#) (a member of the genus *Canis* (probably descended from the common wolf) that has been domesticated by man since prehistoric times; occurs in many breeds) *"the dog barked all night"*
 - [direct hyponym](#) / [full hyponym](#)
 - [part meronym](#)
 - [member holonym](#)
 - [direct hypernym](#) / [inherited hypernym](#) / [sister term](#)
 - **S: (n) canine**, [canid](#) (any of various fissiped mammals with nonretractile claws and typically long muzzles)
 - [direct hyponym](#) / [full hyponym](#)
 - [part meronym](#)
 - [member holonym](#)
 - [direct hypernym](#) / [inherited hypernym](#) / [sister term](#)
 - **S: (n) carnivore** (a terrestrial or aquatic flesh-eating mammal) *"terrestrial carnivores have four or five clawed digits on each limb"*
 - [derivationally related form](#)
 - **S: (n) domestic animal**, [domesticated animal](#) (any of various animals that have been tamed and made fit for a human environment)

The background of the slide is a solid blue gradient. Overlaid on this are several sets of thin, white, curved lines that flow from the left side towards the right, creating a sense of movement and depth. These lines are more densely packed in some areas, forming peaks and valleys, similar to a stylized landscape or a representation of data flow.

SEMANTIC FRAMES & PROPOSITIONS



What is a semantic frame?

“people understand the meaning of words largely by virtue of the frames which they evoke”

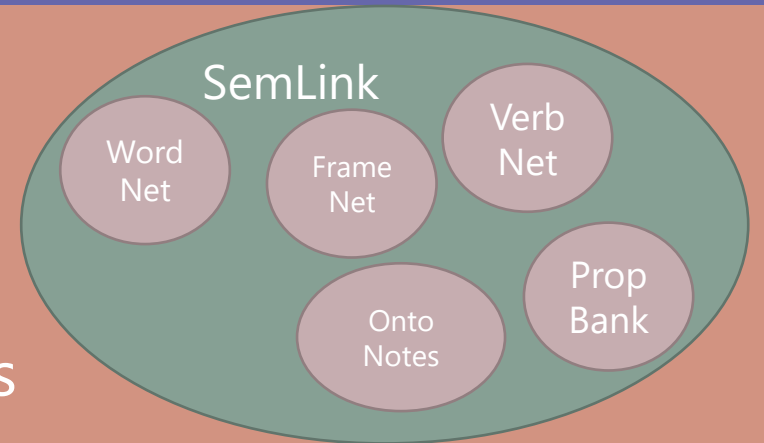
- Understanding words in context
- Based on recurring experiences

SemLink/Unified Verb Index 2.0

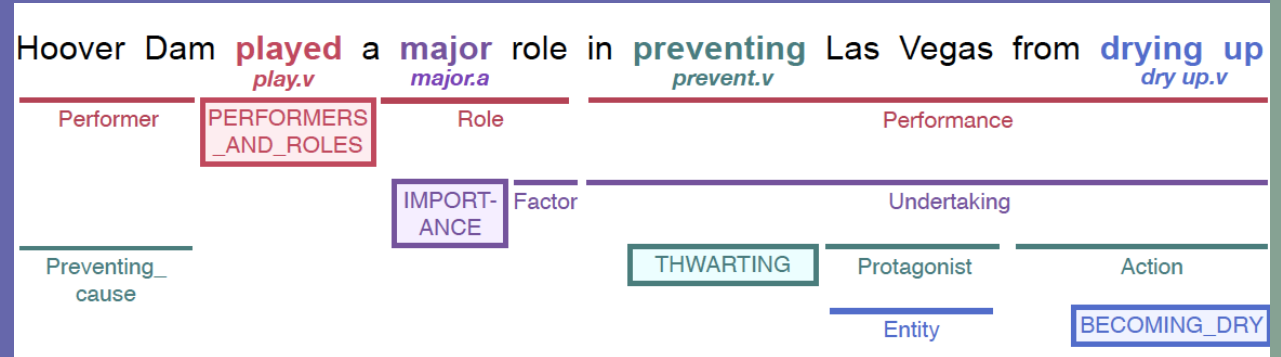
<https://github.com/cu-clear/semlink>

Combines 4 systems:
VerbNet, PropBank, FrameNet, WordNet and OntoNotes

Use: above link



FrameNet II



<https://framenet.icsi.berkeley.edu/fndrupal/>

Data Source: British National Corpus, US newswire, American National Corpus; annotated

Languages: English, global initiative: <https://www.globalframenet.org/>

Use: [Open-SESAME](#); [Raw data](#) needs to be requested

VerbNet v3.4

<https://verbs.colorado.edu/verbnet/>

Verb classes based on Beth Levin (1993)

Data Source: hand-crafted

Languages: English

Use: [raw data](#), my code (will be provided in upcoming homework), [semparse](#)

Demo: https://uvi.colorado.edu/uvi_search

The screenshot displays the VerbNet v3.4 web interface. At the top left, a 'Full Class View' box shows a class hierarchy for 'get-13.5.1' and 'get-13.5.1-1'. To the right, a 'Members' section lists 16 verb lemmas in a grid: ATTAIN, BOOK, BUY, CALL, CATCH, CHARTER, CHOOSE, FIND, GATHER, HIRE, LEASE, ORDER, PHONE, PICK, PLUCK, PROCURE, PULL, REACH, RENT, RESERVE, TAKE, and WIN. Below this, the 'Roles' section lists semantic roles with their constraints: Agent [+animate | +organization], Theme, Source [+concrete], Beneficiary [+animate | +organization], and Asset [-location & -region]. The 'Frames' section on the left shows a table of syntactic frames for the selected verb class. To the right of the frames, an 'EXAMPLE' section shows the sentence 'Carmen bought a dress.' with a 'SHOW DEPENDENCY PARSE TREE' button. Below the example, the 'SYNTAX' section shows the frame 'Agent VERB Theme' and the 'SEMANTICS' section lists the associated semantic network: HAS_POSSESSION(e1, ?Source, Theme) → HAS_POSSESSION(e1, Agent, Theme), TRANSFER(e2, Agent, Theme, ?Source), CAUSE(e2, e3), HAS_POSSESSION(e3, Agent, Theme) → HAS_POSSESSION(e3, ?Source, Theme). A vertical purple bar on the right side of the SEMANTICS section is labeled 'Predicates'.

Full Class View

get-13.5.1
get-13.5.1-1

Class Hierarchy

Members

Member Verb Lemmas:

ATTAIN BOOK BUY CALL CATCH CHARTER CHOOSE FIND GATHER
HIRE LEASE ORDER PHONE PICK PLUCK PROCURE PULL REACH
RENT RESERVE TAKE WIN

Roles

ROLES:
Agent [+animate | +organization]
Theme
Source [+concrete]
Beneficiary [+animate | +organization]
Asset [-location & -region]

Frames

NP V NP
NP V NP PP.source
NP V NP PP.beneficiary
NP V NP.beneficiary NP
NP V NP PP.asset
NP.asset V NP
NP V NP PP.source NP.asset

EXAMPLE:
Carmen bought a dress.
SHOW DEPENDENCY PARSE TREE

SYNTAX:
Agent VERB Theme **Syntax of this frame (NP V NP) with roles**

SEMANTICS:
HAS_POSSESSION(e1 , ?Source , Theme)
→ HAS_POSSESSION(e1 , Agent , Theme)
TRANSFER(e2 , Agent , Theme , ?Source)
CAUSE(e2 , e3)
HAS_POSSESSION(e3 , Agent , Theme)
→ HAS_POSSESSION(e3 , ?Source , Theme)

Predicates

K. Kipper Schuler, "VerbNet: A Broad-Coverage, Comprehensive Verb Lexicon," University of Pennsylvania, 2005.

Levin, B. (1993) "English Verb Classes and Alternations: A Preliminary Investigation", University of Chicago Press, Chicago, IL.

Unified* PropBank

<http://propbank.github.io/>

Proposition → true/false statement

Data Source: hand-crafted; added to PennTreebank

Languages: English, Hindi, Chinese, Arabic, Finnish, Portuguese, Basque, Turkish (Plus a way to map English to different languages)

Use: [raw data](#)

*semantic propositions regardless of part of speech (e.g. create & creation)

Martha Palmer, Dan Gildea, Paul Kingsbury, The Proposition Bank: A Corpus Annotated with Semantic Roles *Computational Linguistics Journal*, 31:1, 2005.
Claire Bonial, Julia Bonn, Kathryn Conger, Jena Hwang and Martha Palmer (2014) PropBank: Semantics of New Predicate Types. *The 9th edition of the Language Resources and Evaluation Conference*. Reykjavik, Iceland.

Event relation: Offer

25. **Predicate:** *offer-verb*

Roleset id: offer.01 transaction

Roles: Arg0: entity offering

Arg1: commodity

Arg2: price

Arg3: benefactive or entity offered to

Example: *He offered to buy the house.*

26. **Predicate:** *offer-noun*

Roleset id: offer.01 transaction

Roles: Arg0: entity offering

Arg1: commodity

Arg2: price

Arg3: benefactive or entity offered to

Example: *His offer to buy the house...*

He made an offer to buy the house.

27. **UNIFIED ROLESSET**

Predicate aliases: *offer-verb, offer-noun*

Roleset id: offer.01 transaction

Roles: Arg0: entity offering

Arg1: commodity

Arg2: price

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Example: *He offered to buy the house.*

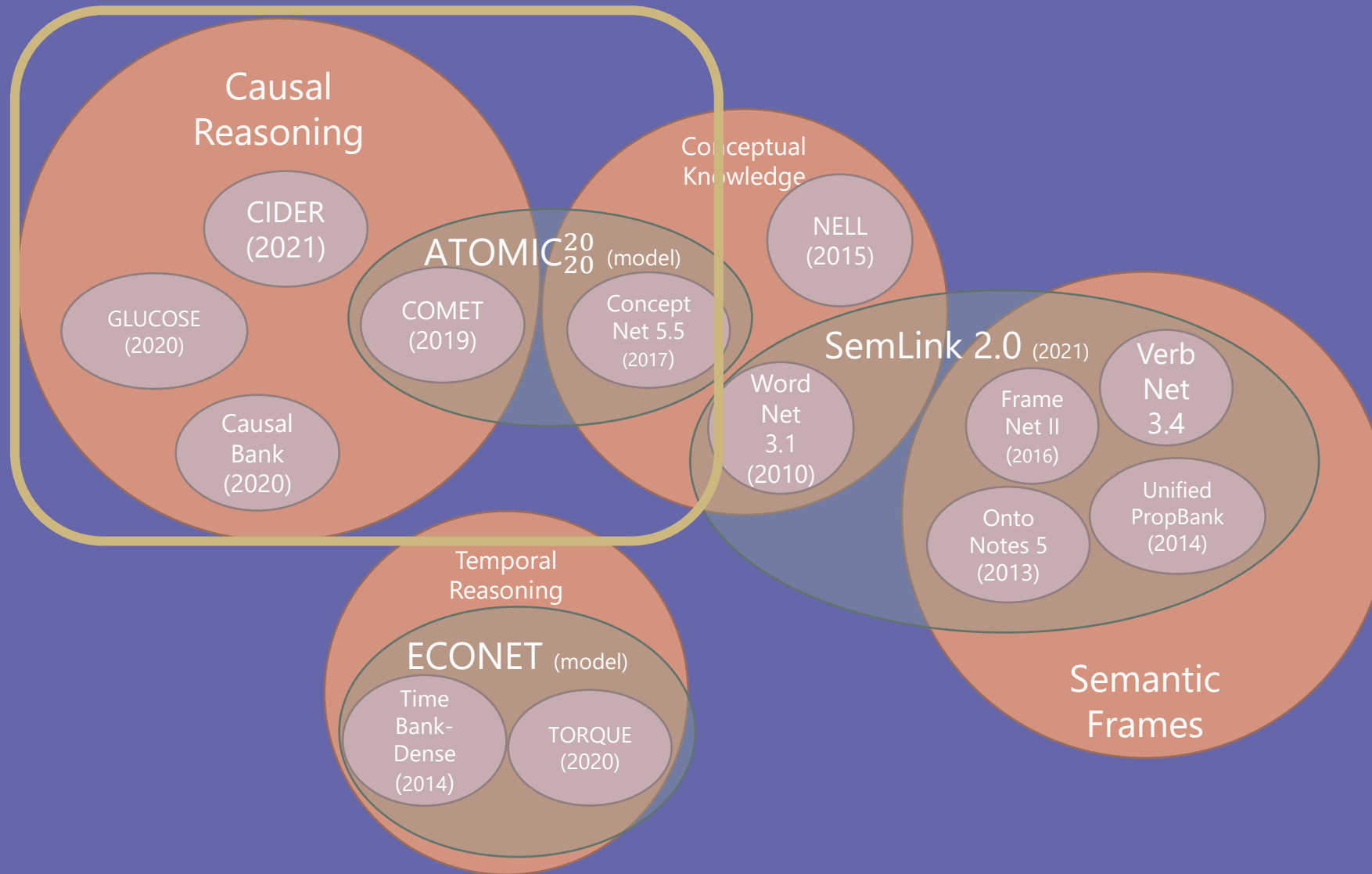
His offer to buy the house..

He made an offer to buy the house.

```
(o / offer-01
  :ARG0 (h2 / he)
  :ARG1 (b2 / buy-01
    :ARG0 h2
    :ARG1 (h3 / house)))
```


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CAUSAL ORDERINGS



RECAP: CAUSAL VS PROBABILISTIC ORDERINGS

CAUSAL

Occur because of one another

Example:

I pour dog food in my dog's bowl.

My dog eats dog food.

PROBABILISTIC

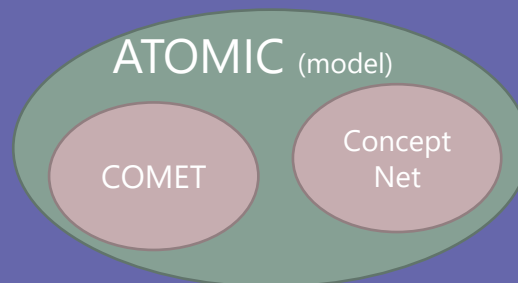
Occur frequently together (not necessarily because they had to)

Example:

I pour dog food in my dog's bowl.

I pet my dog.

ATOMIC₂₀₂₀



<https://github.com/allenai/comet-atomic-2020>

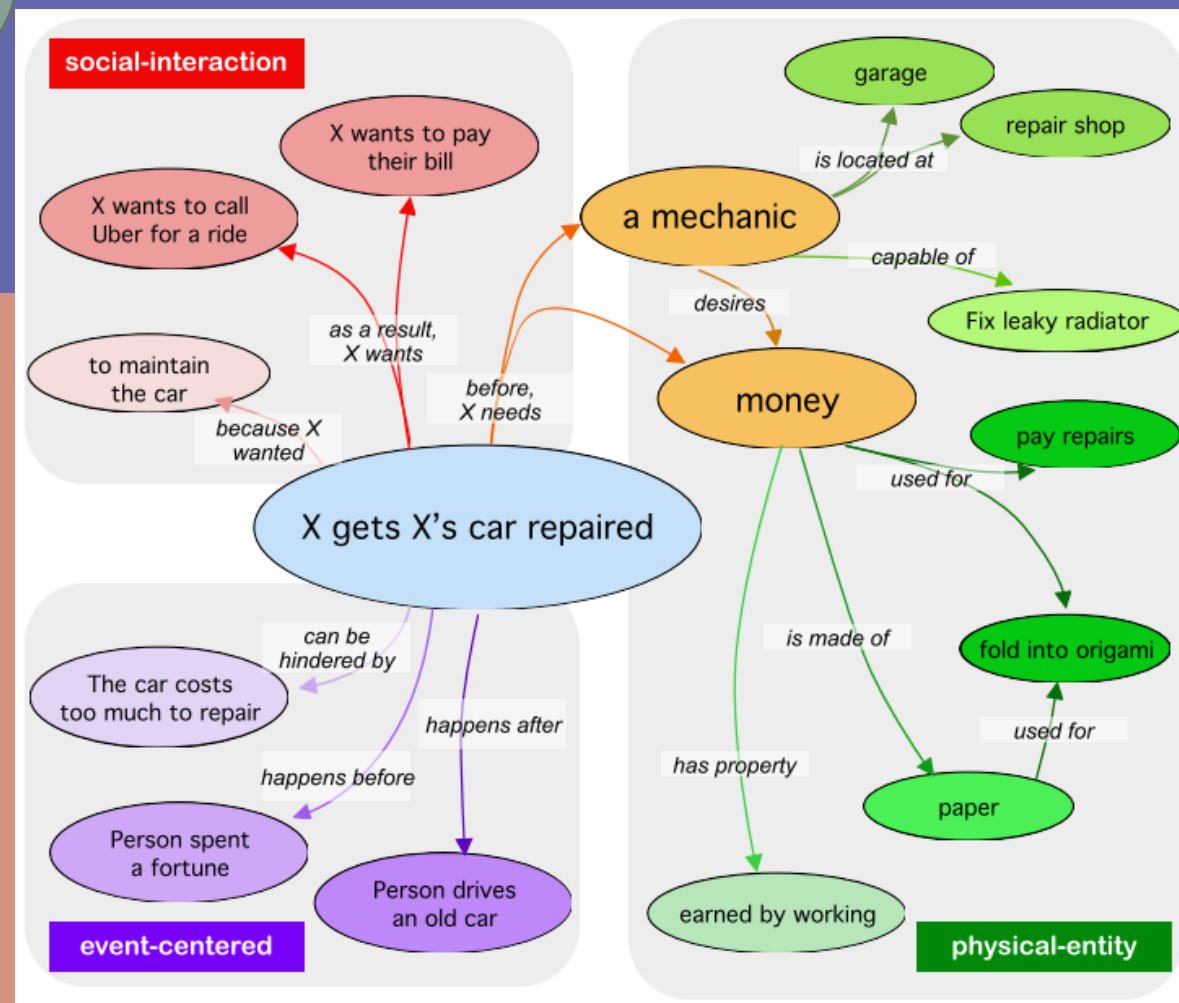
GPT-3 ATOMIC With ConceptNet + COMET

Data Source: crowdsourcing

Languages: English

Use: above link

Demo: https://mosaickg.apps.allenai.org/kg_atomic2020



GLUCOSE

<https://github.com/ElementalCognition/glucose>

Causal relations within ROCStories

Data Source: crowdsourcing

Languages: English

Use: above link

Dimension	Semi-structured Specific Statement and Inference Rule: antecedent <i>connective</i> consequent
1: Event that directly causes or enables X	<div>A car turned in front of him Causes/Enables Gage turned his bike</div> <div>Sth_A turns in front of Sth_B (that is Someone_A's vehicle) Causes/Enables Someone_A turns Sth_B away from Sth_A</div>
2: Emotion or basic human drive that motivates X	<div>Gage wants safety Causes/Enables Gage turned his bike</div> <div>Someone_A wants safety Causes/Enables Someone_A moves away from Something_A (that is dangerous)</div>
3: Location state that enables X	<div>Gage was close to a car Enables Gage turned his bike away from the car</div> <div>Someone_A is close to Something_A Enables Someone_A moves away from Something_A</div>
4: Possession state that enables X	<div>Gage possesses a bike Enables Gage turned his bike</div> <div>Someone_A possesses Something_A Enables Someone_A moves Something_A</div>
5: Other attributes enabling X : N/A (the dimension is not applicable for this example)	
6: Event that X directly causes or enables	<div>Gage turned his bike Causes/Enables He fell off his bike</div> <div>Someone_A turns Sth_B (that is Someone_A's vehicle) Causes/Enables Someone_A falls off Sth_B</div>
7: An emotion that is caused by X : N/A	
8: A change in location that X results in	<div>Gage turned his bike away from the car Results in Gage was further from the car</div> <div>Someone_A moves away from Something_A Results in Someone_A is further from Something_A</div>

CausalBank

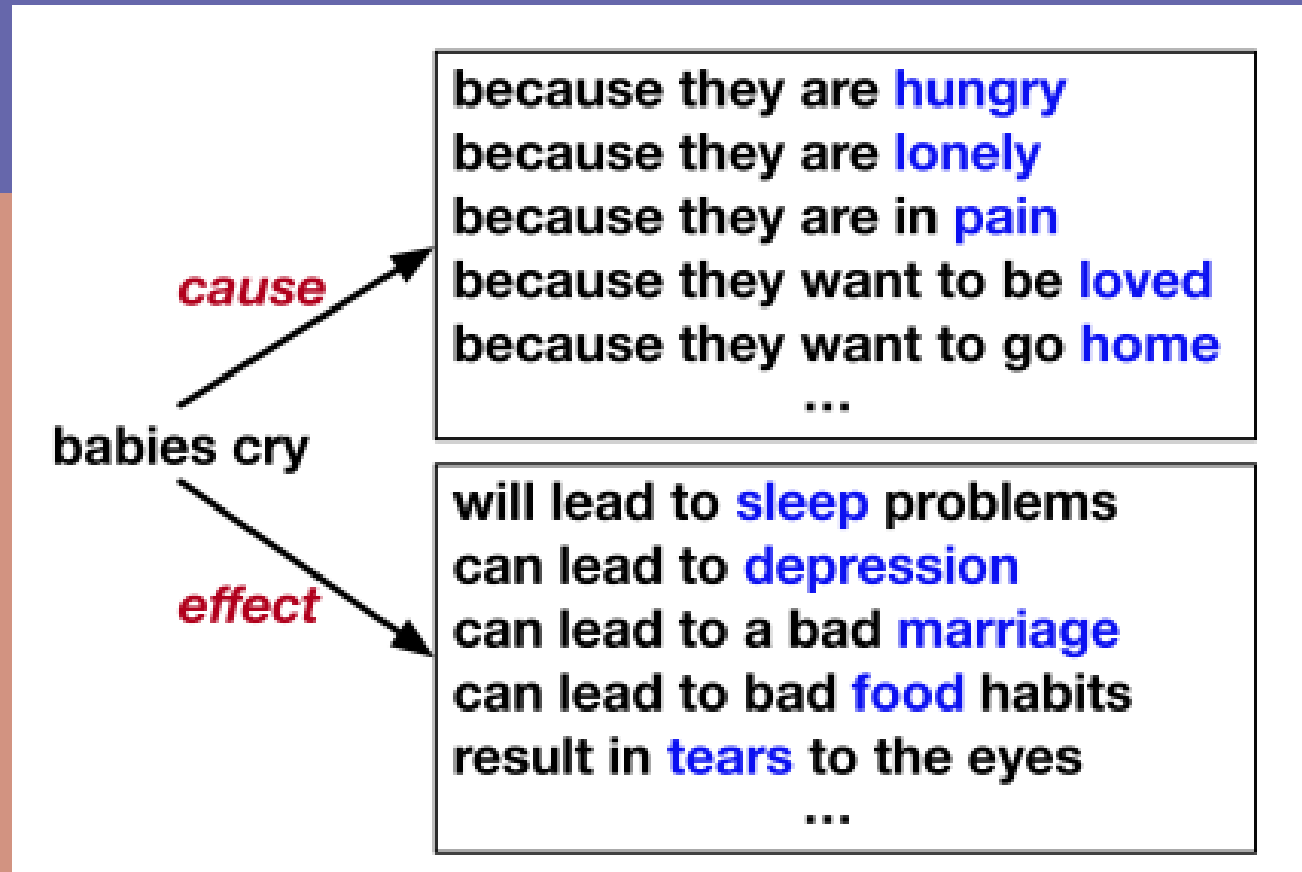
<https://nlp.jhu.edu/causalbank/>

Large, graph-based cause & effect

Data Source: Common Crawl
Corpus

Languages: English

Use: [raw data](#), [COD3S](#)



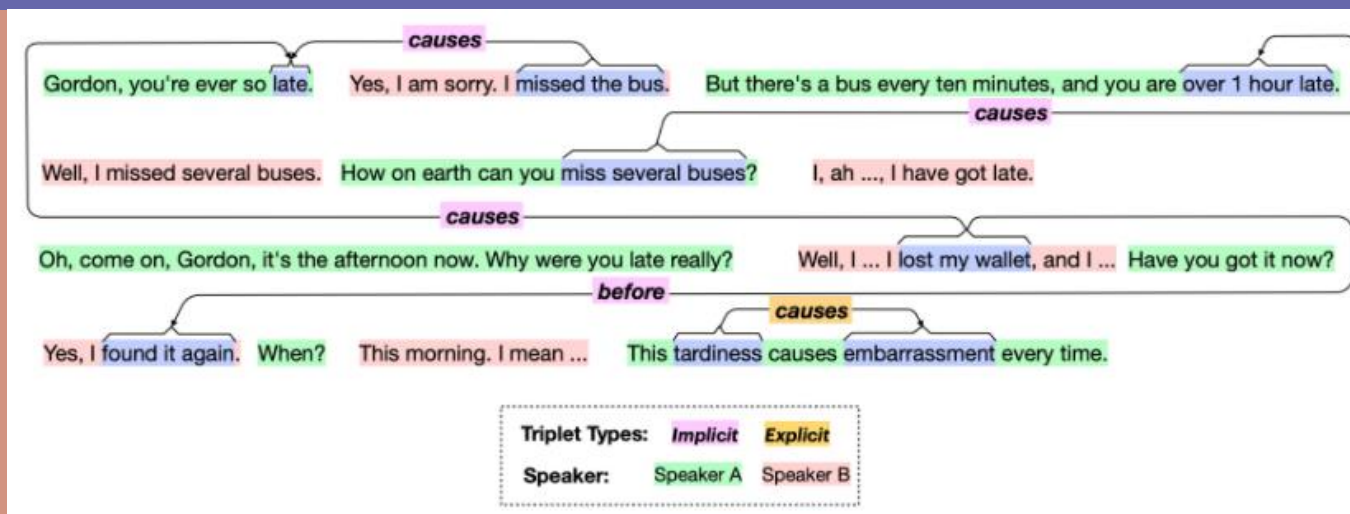
CIDER

<https://cider-task.github.io/cider/>

Data Source: annotated dyadic
(2-person) dialogues

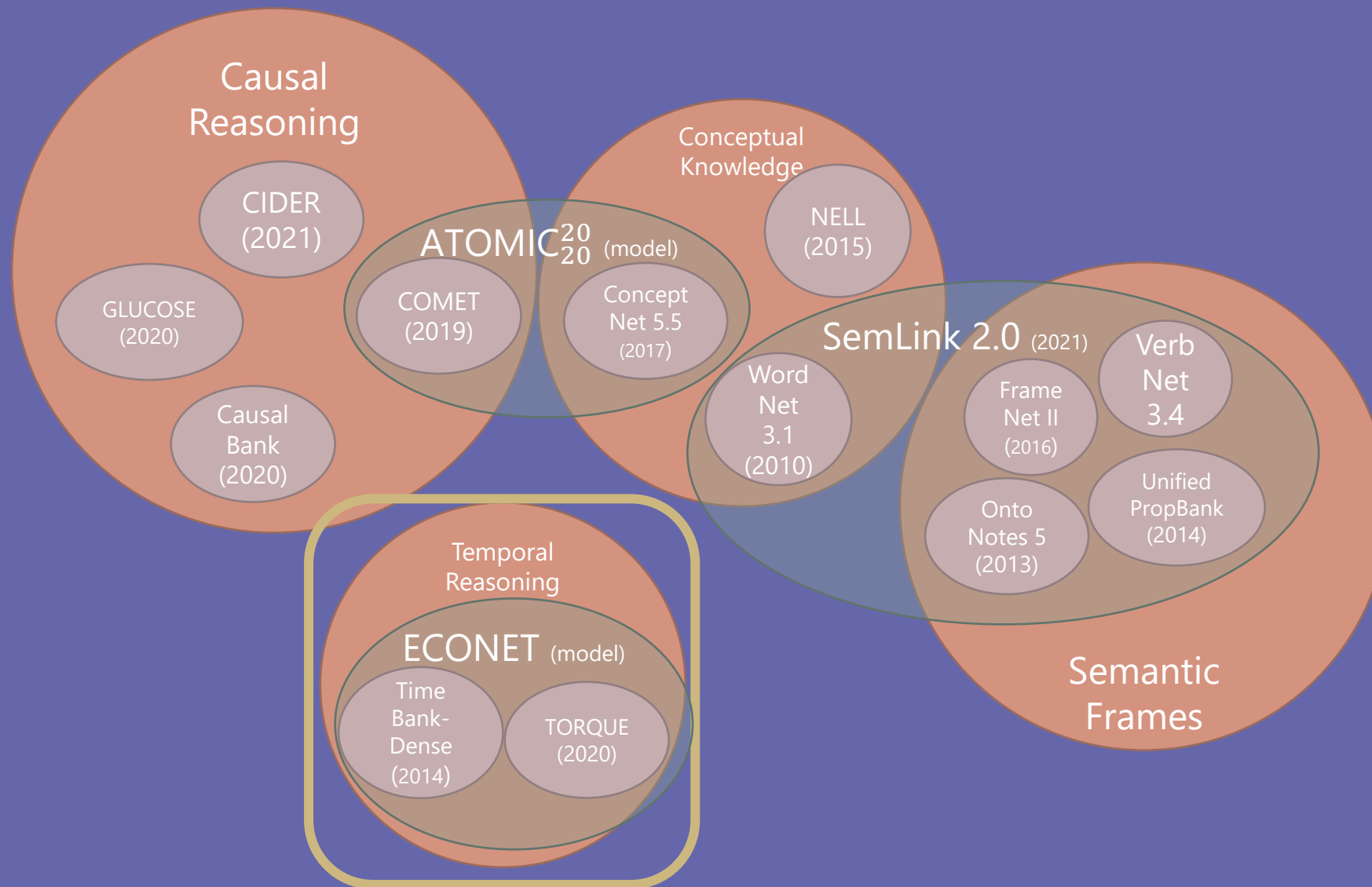
Languages: English

Use: [repo](#)



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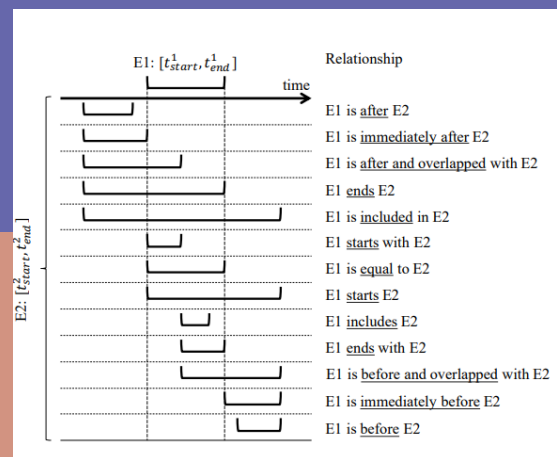
TEMPORAL ORDERINGS



TORQUE

<https://allenai.org/data/torque>

Contains information about time span



Data Source: crowdsourcing

Languages: English

Use: [raw data](#), [ECONET](#)

Heavy snow is causing disruption to transport across the UK, with heavy rainfall bringing flooding to the south-west of England. Rescuers searching for a woman trapped in a landslide at her home in Looe, Cornwall, said they had found a body.

Q1: What events have already finished?

A: searching trapped landslide said found

Q2: What events have begun but has not finished?

A: snow causing disruption rainfall bringing flooding

Q3: What will happen in the future?

A: No answers.

warm-up

Q4: What happened before a woman was trapped?

A: landslide

Q5: What had started before a woman was trapped?

A: snow rainfall landslide

Q6: What happened while a woman was trapped?

A: searching

Q7: What happened after a woman was trapped?

A: searching said found

User-provided

Q8: What happened at about the same time as the snow?

A: rainfall

Q9: What happened after the snow started?

A: causing disruption bringing flooding searching trapped landslide said found

Q10: What happened before the snow started?

A: No answers.

User-provided

TimeBank-Dense

<https://www.usna.edu/Users/cs/nchamber/caevo/>

Data Source: re-annotated TimeBank
(news articles annotated)

Languages: English

Use: [CAEVO](#), [ECONET](#)

The TimeBank

There were four or five people inside, and they just **started firing**

Ms. Sanders was **hit** several times and was **pronounced dead** at the scene.

The other customers **fled**, and the police **said** it did not **appear** that anyone else was **injured**.

TimeBank-Dense

There were four or five people inside, and they just **started firing**

Ms. Sanders was **hit** several times and was **pronounced dead** at the scene.

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SCHEMAS

Schema

"a representation of a plan or theory in the form of an outline or model." (from www.lexico.com/)

- Holds a set of facts/information (extracted from input text using knowledge representation)
- Can be used to capture the state of a fictional world and be updated when the fictional world changes (can be changed over time)

Using VerbNet

Jen sent the book to Remy from Atlanta.

ROLES	Agent	Theme	Destination	Initial_Location
-------	-------	-------	-------------	------------------

```
has_location(e1, book, Atlanta)
```

do(e2, **Jen**)

cause(e2, e3)

motion(e3, book)

```
!has_location(e3, book, Atlanta)
```

```
has_location(e4, book, Remy)
```

Initial Location : location

Theme : concrete

Agent : animate or organization

PREDICATES

SELECTIONAL RESTRICTIONS

Pre-Conditions and Effects

Jen sent the book to Remy from Atlanta.

Pre-Conditions

has_location(e1, book, Atlanta)

do(e2, **Jen**)

cause(e2, e3)

motion(e3, book)

!has_location(e3, book, Atlanta)

has_location(e4, book, Remy)

Effects

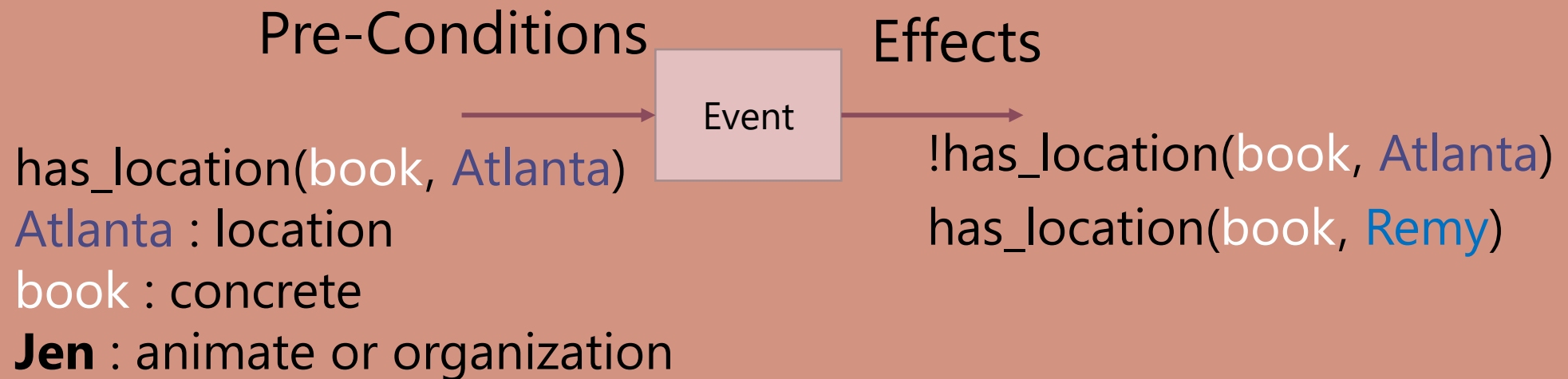
~~Atlanta : location~~

~~book : concrete~~

~~Jen : animate or organization~~

Pre-Conditions and Effects

Jen sent the **book** to **Remy** from **Atlanta**.



Resulting State Representation

Jen sent the **book** to **Remy** from **Atlanta**.

Atlanta : location
book : concrete
Jen : animate or organization
!has_location(**book**, **Atlanta**)
has_location(**book**, **Remy**)



What's the difference between a schema
and a concept?

What's the difference between a schema and a concept?

structured representation
scope
hypernym - hyponym
structure
representation
dynamic vs static
size
explicit - implicit
meaning



IN-CLASS ACTIVITY

https://interactive-fiction-class.org/in_class_activities/schemas/schemas.html

Please fill out this mid-semester survey

<https://forms.gle/bQXZz3y8x zrU7wJ68>

Have a good spring break!