MVVM In Practice

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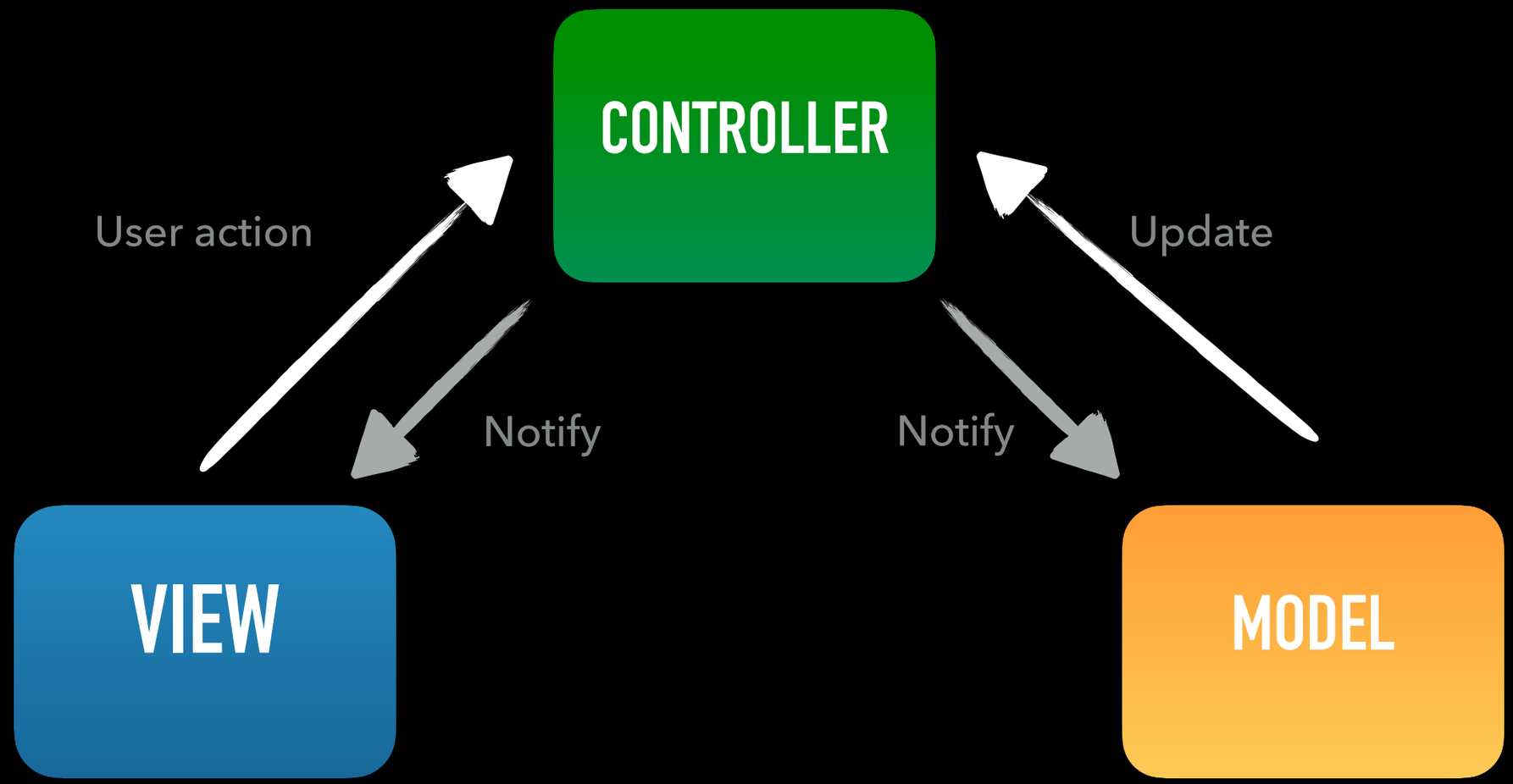
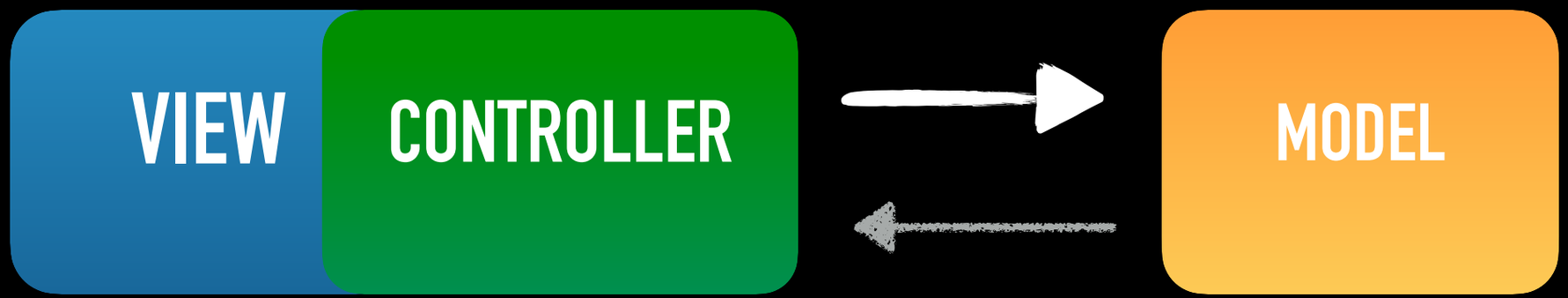


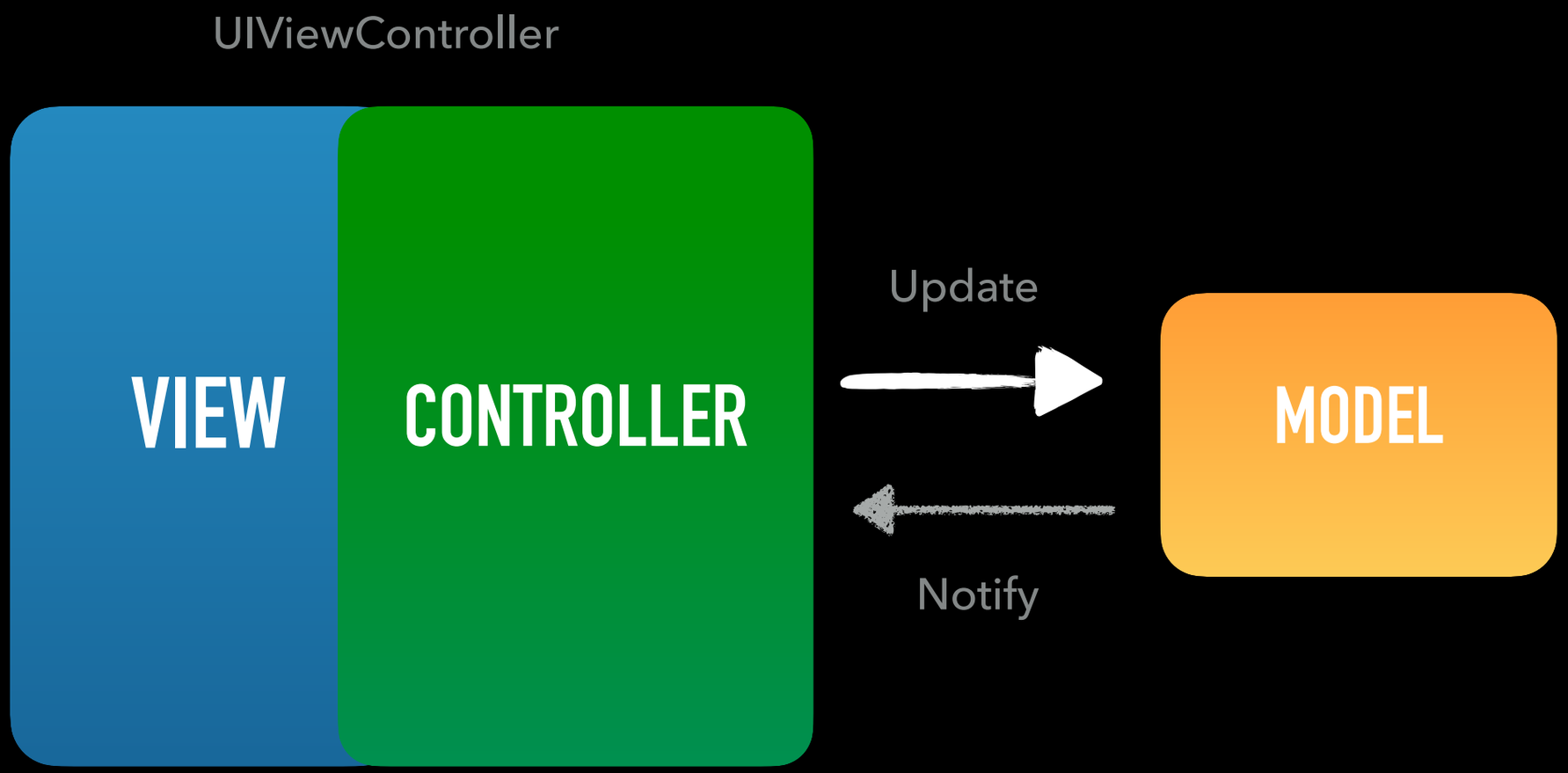
Apple's MVC

https://developer.apple.com/library/archive/documentation/General/Conceptual/DevPedia-CocoaCore/MVC.html

UIViewController



Real Apple's MVC



- MVC
- Massive View Controller

VIEW CONTROLLER

Everything except model

Layout & display logic

Data transformation

Network fetcher

Screen state

UI Behaviour

Navigation

...

MODEL

Data Representation

JSON Parser

MVC ✗

High complexity UIViewController

Poor reusability

Poor testability


UH, HELLO, ANYONE?
HELP?!
imgflip.com

https://www.objc.io/issues/13-architecture/mvvm/

VIEW CONTROLLER

Layout & display logic

UI Behaviour

Navigation

Presentation layer

VIEW MODEL

Data transformation

Screen state

Business logic layer

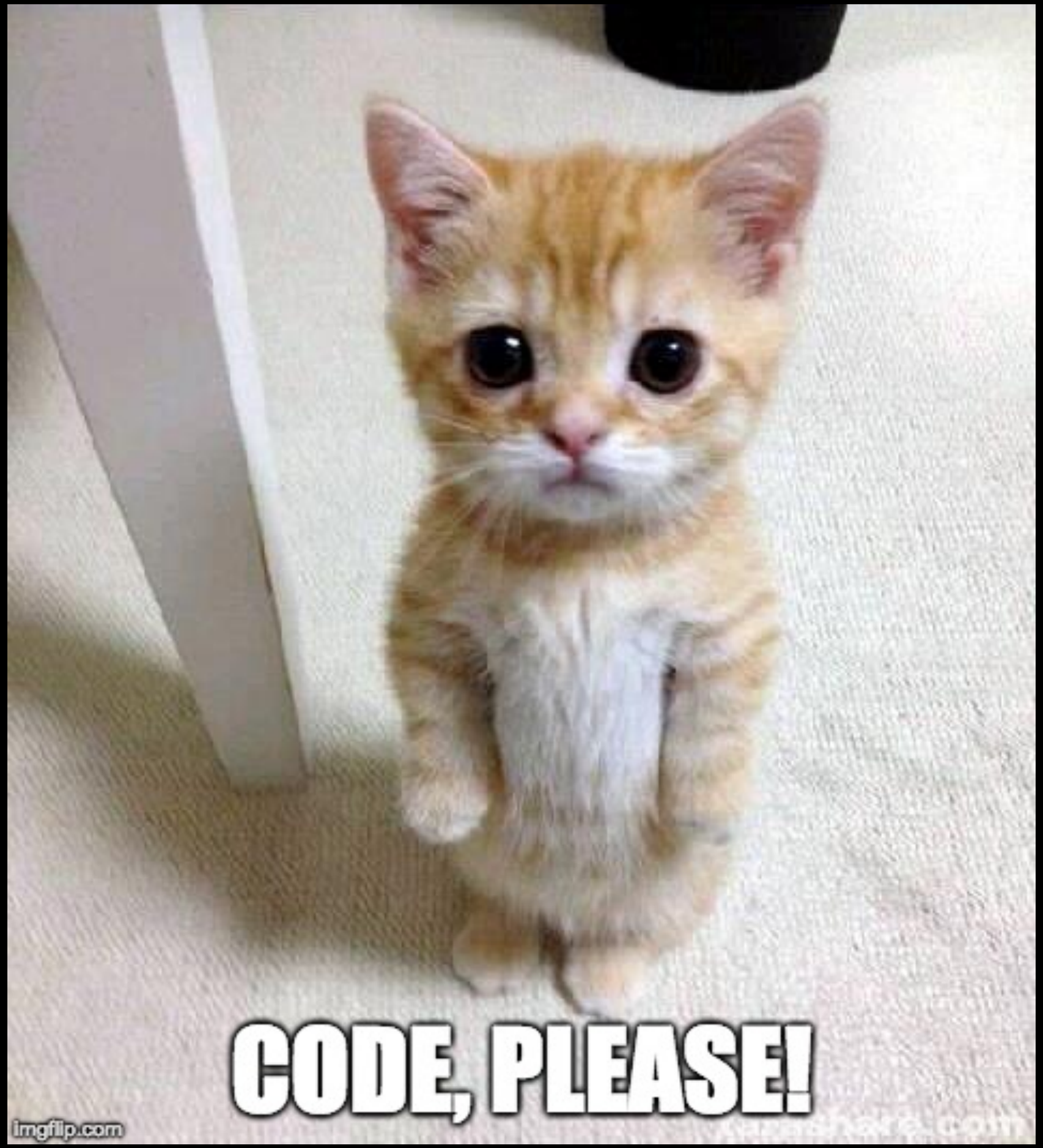
MODEL

Entities

Persistence

Network layer

Data layer


CODE, PLEASE!
imgflip.com

-112 Verizon 8:34 AM 30%

CP890

Arcanine

HP 83 / 83

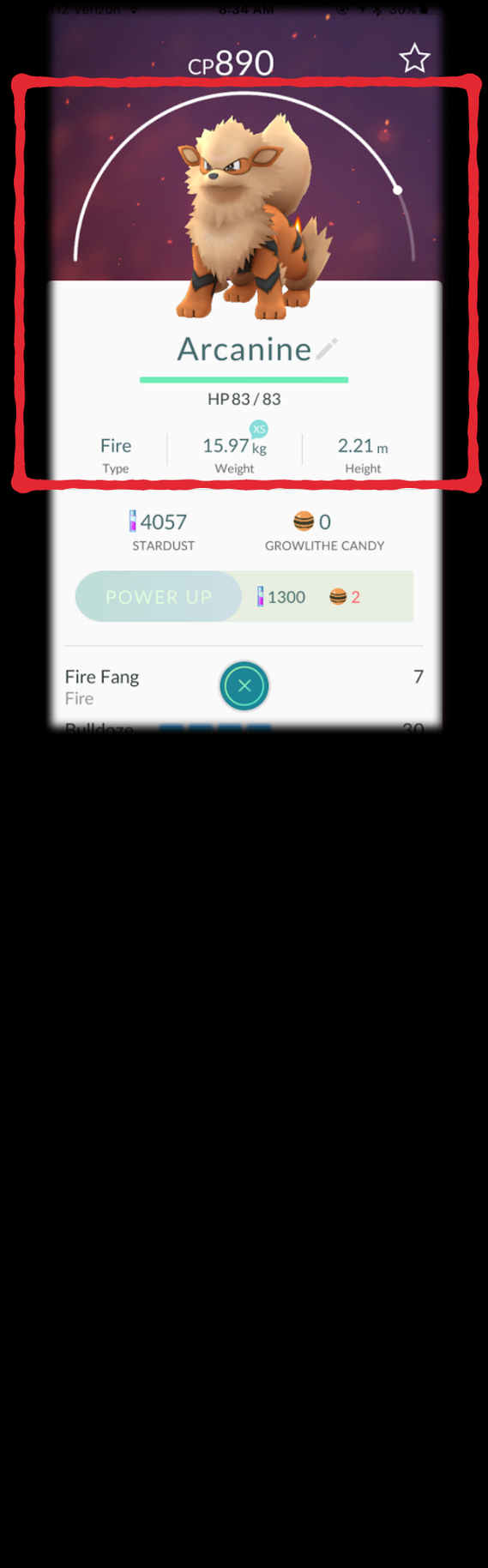
Fire	15.97 kg	2.21 m
Type	Weight	Height

4057	0
STARDUST	GROWLITHE CANDY

POWER UP 1300 2

Fire Fang Fire		7
Bulldoze		30

MODEL




```
struct Pokemon {
    // 137584931
    let id: Int64

    // URL of image
    let image: PokemonImage

    // "Arcanine"
    let name: String

    // Provide `PokemonType` with `String
    let type: PokemonType

    // 15.79
    let wight: Float

    // 2.21
    let height: Float
}
```

MODEL

```
enum PokemonType: String {
    case fire = "fire"
    case water = "water"
    case rock = "rock"
    case dragon = "dragon"

    var description: String {
        return NSLocalizedString(self.rawValue, comment: "")
    }
}

enum PokemonImage {
    case url(url: String)
    case placeholder(name: String, hexColor: UInt64)
}
```

MODEL

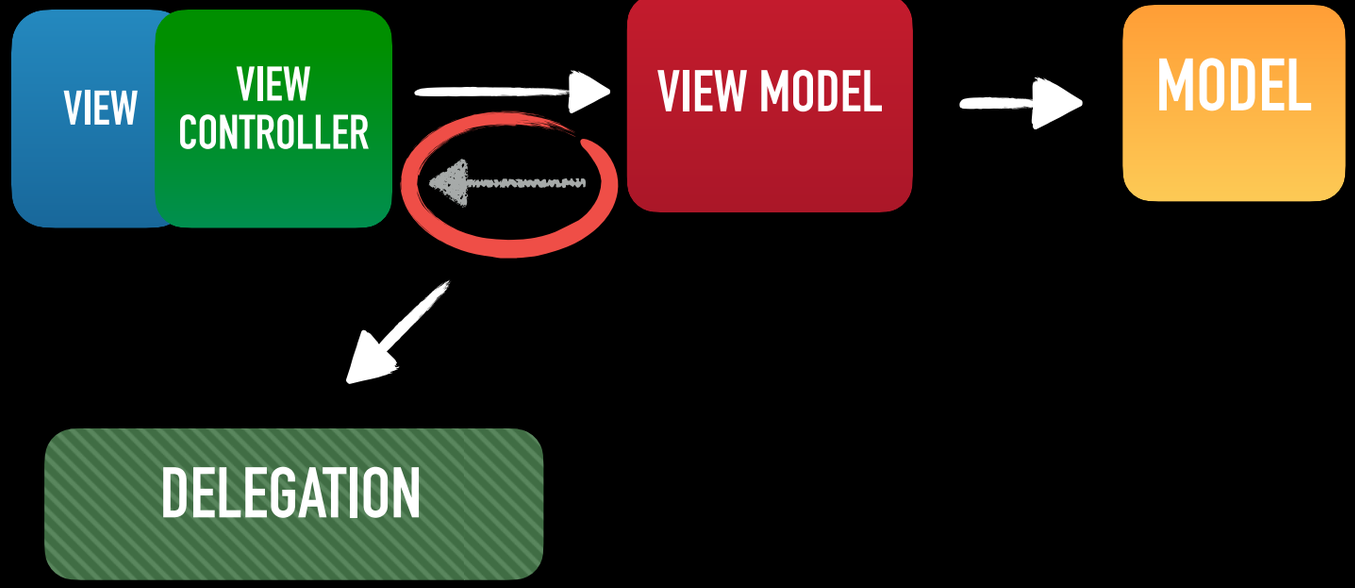

```
enum Result<T> {
    case success(value: T)
    case error
}

protocol PokemonNetworkModel {
    func changeName(with name: String, completionHandler: @escaping (Result<String>) ->())
}
```

VIEW MODEL

```
struct PokemonProfileViewModel {

    private let pokemon: Pokemon

    // Provide UIImage based on `PokemonType`
    let backgroundImage: UIImage

    // Provide UIColor based on weight or height perhaps
    let lineColor: UIColor

    // "15.79kg"
    let weight: String

    // "2.21m"
    let height: String

    init(pokemon: Pokemon) {
        // Code here
        //
        //
        //
        //
```

VIEW VIEW CONTROLLER


```swift
final class PokemonProfileViewController: UIViewController {

    @IBOutlet private weak var backgroundImageView: UIImageView!
    @IBOutlet private weak var nameLabel: UILabel!
    @IBOutlet private weak var lineView: UIView!
    @IBOutlet private weak var typeLabel: UILabel!
    @IBOutlet private weak var heightLabel: UILabel!

    var viewModel: PokemonProfileViewModel? {
        didSet {
            guard let viewModel = viewModel else {
                return
            }

            configureView(with: viewModel)
        }
    }


    func configureView(with viewModel: PokemonProfileViewModel) {
        backgroundImageView.image = viewModel.backgroundImage
        nameLabel.text = viewModel.pokemon.name
        lineView.backgroundColor = viewModel.lineColor
        typeLabel.text = viewModel.pokemon.type.description
        heightLabel.text = viewModel.height
    }
}
```


VIEW
VIEW CONTROLLER
VIEW MODEL
MODEL
DELEGATION


CP890
Arcanine
HP 83 / 83
Fire
Type
15.97 kg
Weight
2.21 m
Height
4057
STARDUST
0
GROWLITHE CANDY
POWER UP
1300
2
Fire Fang
Fire
7

DELEGATION

```swift
protocol PokemonProfileViewModelDelegate: class {
    func viewModel(_ viewModel: PokemonProfileViewModel, didChangeName name: String)
}

// PokemonProfileViewModel

    func changeName(with name: String) {
        networkModel.changeName(with: name) { [weak self] (result: Result) in
            guard let `self` = self else {
                return
            }

            switch result {

            case .success(let name):
                self.delegate?.viewModel(self, didChangeName: name)

            case .error: break
                // Handle error here
            }
        }
    }
```

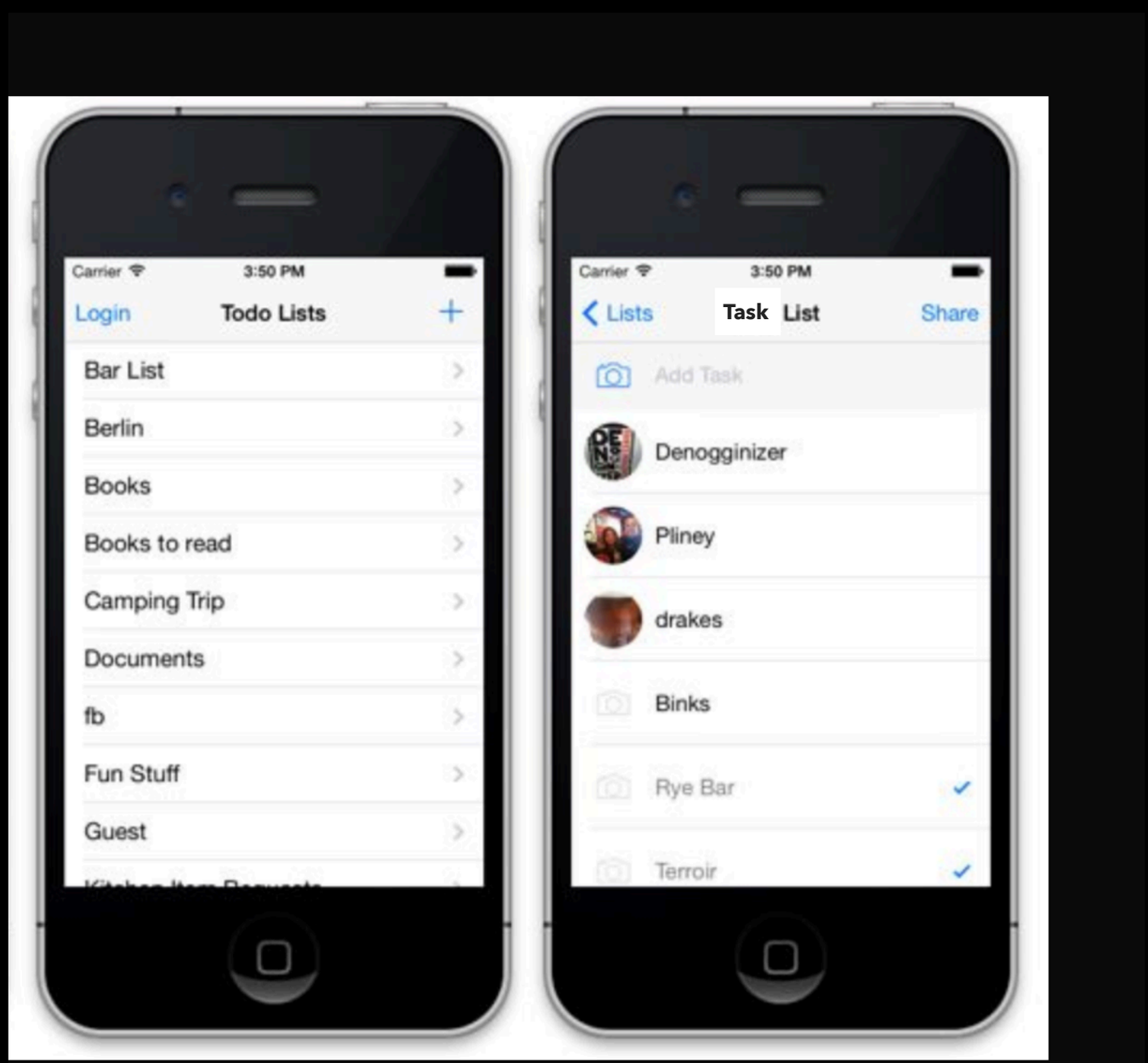
DELEGATION

```
extension PokemonProfileViewController: PokemonProfileViewModelDelegate {
    func viewModel(_ viewModel: PokemonProfileViewModel, didChangeName name: String) {
        nameLabel.text = name
    }
}
```

WHAT CAN WE DO BETTER

WHAT CAN WE DO BETTER

PROTOCOL



WHAT CAN WE DO BETTER

PROTOCOL


```
final class TodoListCellViewModel {
    var text: String?
    var textColor: UIColor?
    var font: UIFont?
}
```

```
final class TaskListCellViewModel {
    var text: String?
    var textColor: UIColor?
    var font: UIFont?

    var image: UIImage?
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```
final class TaskListCellViewModel {
    var text: String?
    var textColor: UIColor?
    var font: UIFont?
    var image: UIImage?

    var isSelected: Bool = true
    var onSelected: (() -> ())?
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```
final class TodoListCellViewModel {
    var text: String?
    var textColor: UIColor?
    var font: UIFont?
}
```

```
final class TaskListCellViewModel {
    var text: String?
    var textColor: UIColor?
    var font: UIFont?

    var image: UIImage?
}
```

WHAT CAN WE DO BETTER

PROTOCOL

```
protocol TextPresentable {
    var text: String { get }
    var textColor: UIColor { get }
    var font: UIFont { get }
}

extension TextPresentable {
    var text: String {
        return ""
    }

    var textColor: UIColor {
        return UIColor.black
    }

    var font: UIFont {
        return UIFont.systemFont(ofSize: 12)
    }
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```
protocol ImagePresentable {
    var image: UIImage? { get }
}

extension ImagePresentable {
    var image: UIImage? {
        return UIImage(named: "placeholder")
    }
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```
protocol Selectable {
    var isSelected: Bool { get }
    var onSelected: (() -> ())? { get }
}

extension Selectable {
    var isSeleted: Bool {
        return false
    }

    var onSelected: (() -> ())? {
        return nil
    }
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```swift
final class TodoListCellViewModel: TextPresentable {
    var text: String {
        return "List"
    }

    // init here
}

final class TaskListCellViewModel: TextPresentable, ImagePresentable, Selectable {

    var image: UIImage? {
        return UIImage(named: "list-placeholder")
    }

    // init here
}
```

WHAT CAN WE DO BETTER

PROTOCOL


```
class TodoListCell<T: TextPresentable>: UITableViewCell {

    var viewModel: T?

    func configure(with viewModel: T?) {
        // Configure view here
    }
}

class TasListCell<T>: UITableViewCell where T: TextPresentable, T: ImagePresentable, T: Selectable {

    var viewModel: T?

    func configure(with viewModel: T?) {
        // Configure view here
    }

}
```

WHAT CAN WE DO BETTER

VIEW CONTROLLER

Layout & display logic

UI Behaviour

Navigation

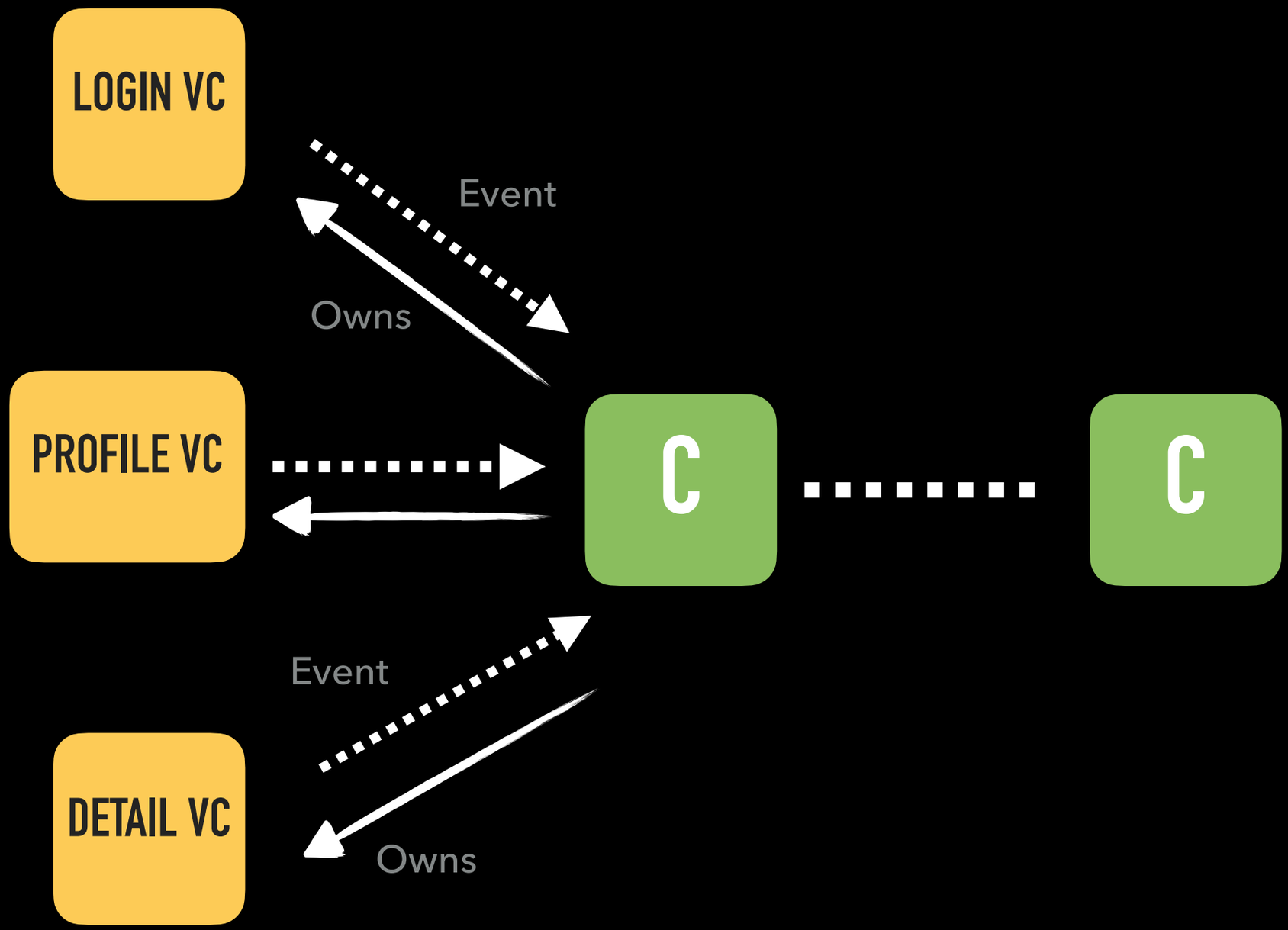
Presentation layer

COORDINATOR

MVVM-C

WHAT CAN WE DO BETTER

COORDINATOR



WHAT CAN WE DO BETTER

COORDINATOR

```
final class TodoListViewController: UIViewController {

    var onBackTapped:(() -> ())?

    var onListSelected:((List) -> ())?

}
```

WHAT CAN WE DO BETTER

COORDINATOR

```
final class TodoListCoordinator {

    private var navigationContoller: UINavigationController?

    init(navigationController: UINavigationController) {
        self.navigationContoller = navigationController
    }

    func pushTodoListScreen() {
        let todoListViewController = TodoListViewController()

        todoListViewController.onBackTapped = { [weak self] in
            self?.navigationContoller?.popViewController(animated: true)
        }

        todoListViewController.onListSelected = { [weak self] (list: List) in
            self?.pushTaskViewController(with: list)
        }

        self.navigationContoller?.pushViewController(todoListViewController, animated: true)
    }
```

WHAT CAN WE DO BETTER

COORDINATOR

```
func pushTaskViewController(with list: List) {
    let viewModel = TaskViewModel(list: list)
    let viewController = TaskViewController(viewModel: viewModel)

    // Handle navigation event here

    self.navigationContoller?.pushViewController(viewController, animated: true)
}
```

WHAT CAN WE DO BETTER

COORDINATOR

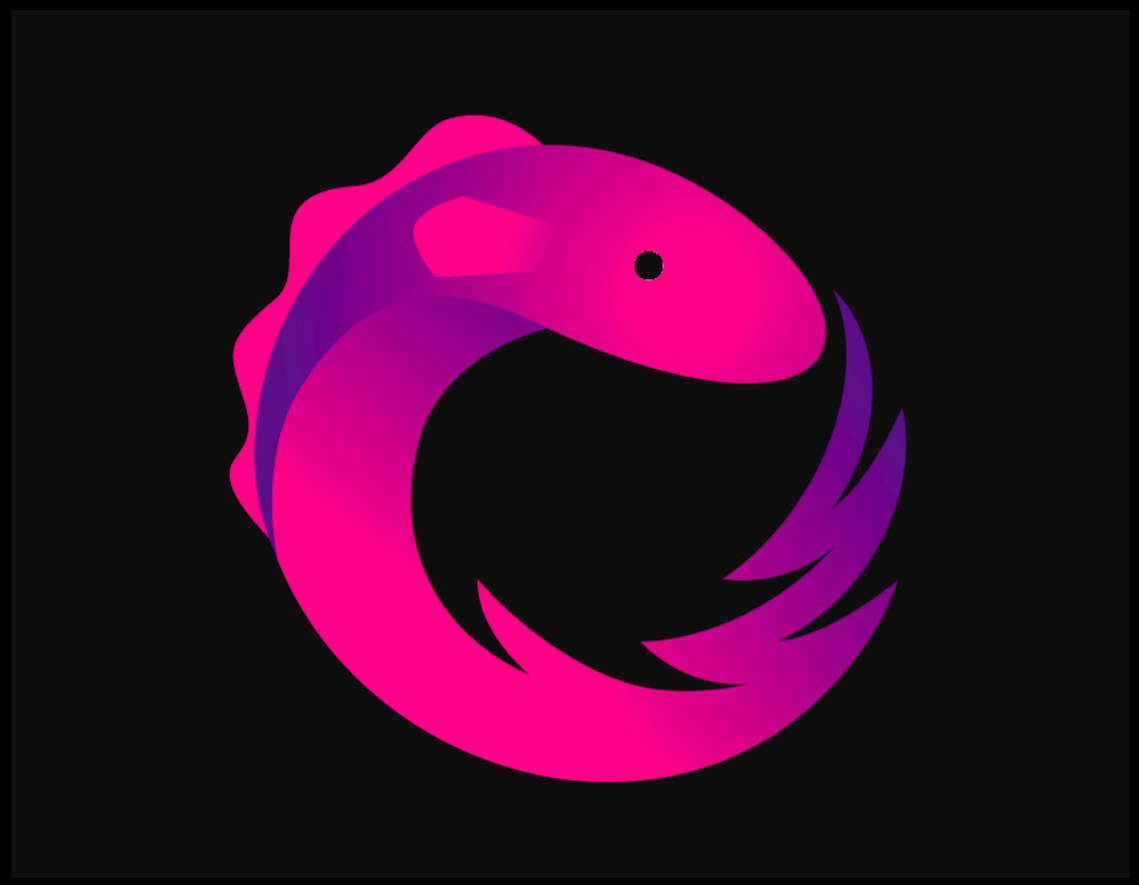
```
final class TodoListViewController: UIViewController {

    enum Event {
        case back
        case list(list: List)
    }
    var onEvent: ((Event) -> ())?
}
```

WHAT CAN WE DO BETTER

COORDINATOR

```
final class TodoListCoordinator {

    private var navigationContoller: UINavigationController?

    init(navigationController: UINavigationController) {
        self.navigationContoller = navigationController
    }

    func pushTodoListScreen() {
        let todoListViewController = TodoListViewController()

        todoListViewController.onEvent = { [weak self] (event: TodoListViewController.Event) in
            switch event {
            case .back:
                self?.navigationContoller?.popViewController(animated: true)
            case .list(let list):
                self?.pushTaskViewController(with: list)
            }
        }

        self.navigationContoller?.pushViewController(todoListViewController, animated: true)
    }
```

WHAT CAN WE DO BETTER



MVVM OFFERS BETTER REUSABILITY & TESTABILITY

PROTOCOL

MVVM-C

RXSWIFT

http://bit.ly/mvvminpractice

Q & A