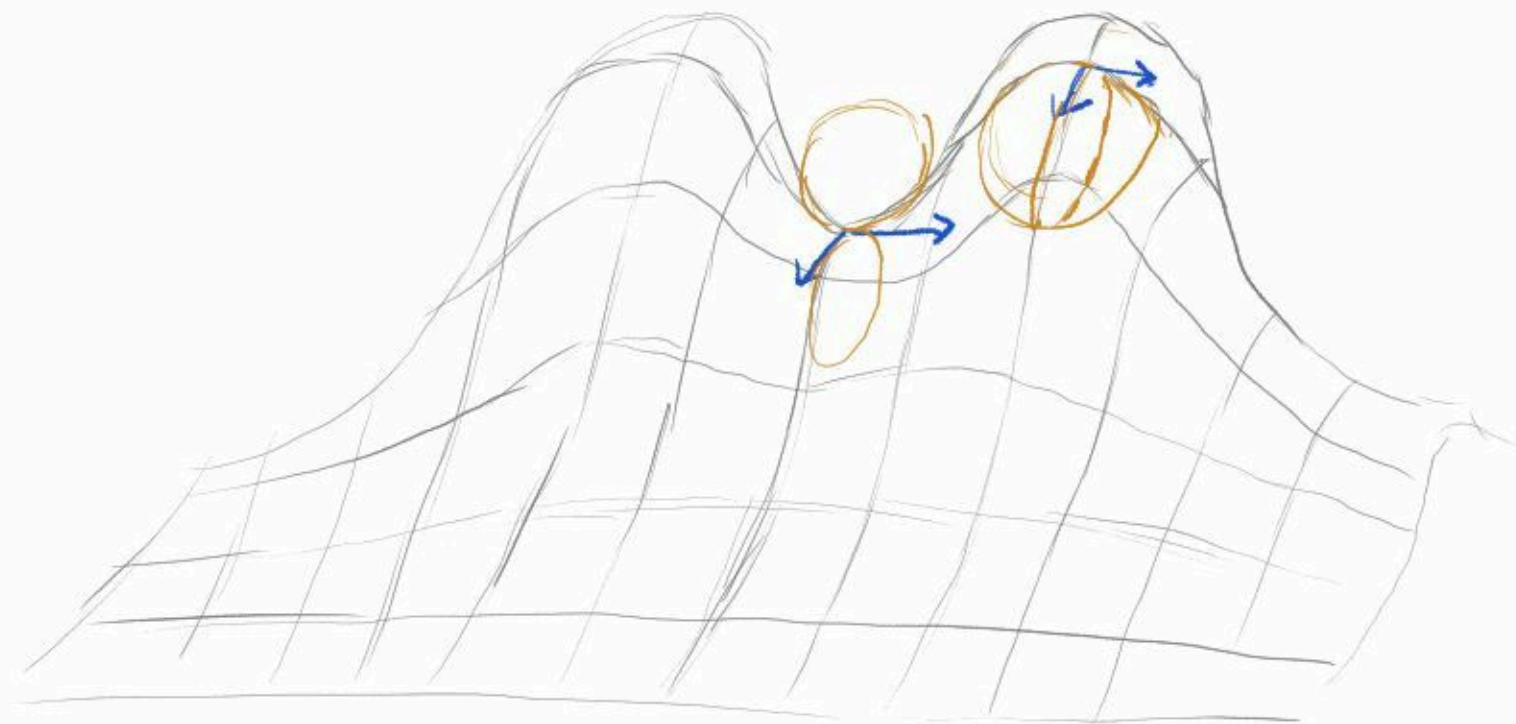
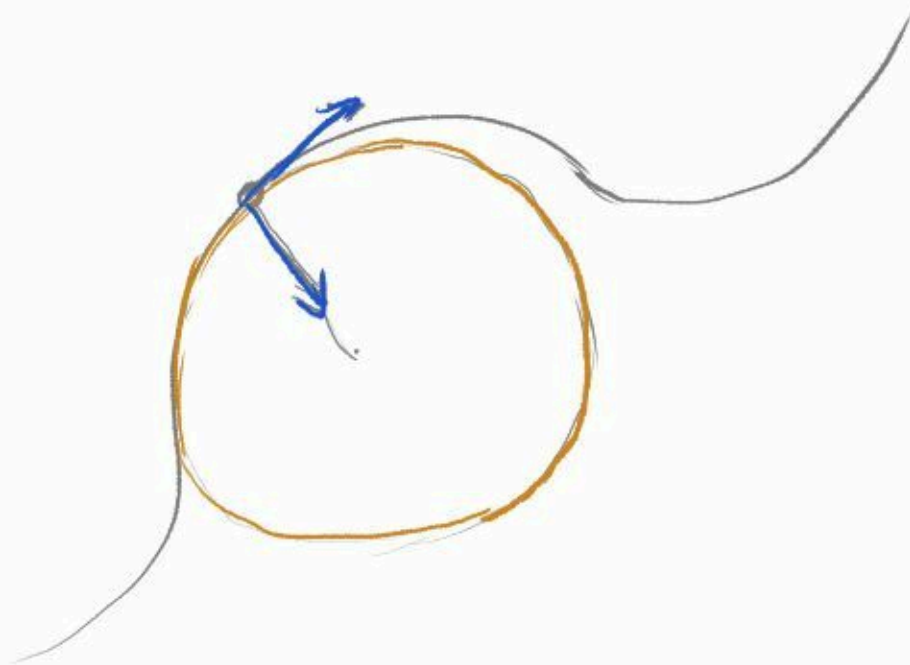


EAI Math Reading Group

Differential Geometry III

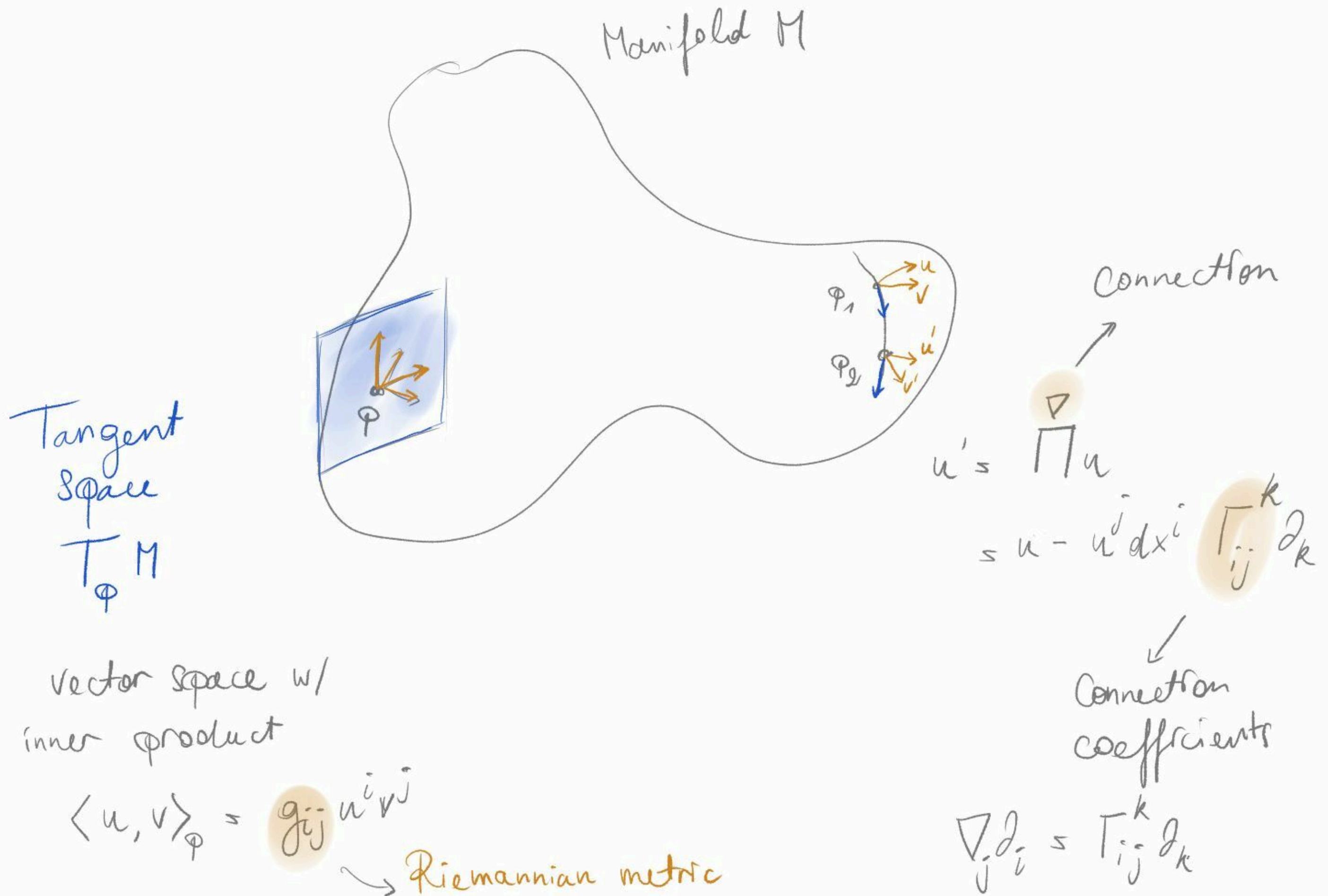
Curvature and Torsion



# Outline

- 1) Curvature and torsion for curves in Euclidean space
- 2) Riemann curvature and torsion for manifolds
- 3) Gauss curvature

# 0) Differential Geometry Refresher



1) Curves in  $\mathbb{R}^3$  ( $g_{ij} = f_{ij}$ ,  $\Gamma_{ij}^k = 0$ )

Consider  $\gamma: [a, b] \rightarrow \mathbb{R}^3$   
 $t \mapsto \gamma(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{pmatrix}$

s.t.  $x_1, x_2, x_3$  are  $C^1$  ( $C^k$  in general)

• tangent vector  $v_i = \frac{dx_i}{dt}$

• length of a curve  $s(t_0, t_1) = \int_{t_0}^{t_1} \|v(t)\| dt$

$\leadsto$  length parameterized curve  $\tilde{x}_i(s) = x_i(t(s))$   
 $\downarrow$   
unique  $t \geq t_0$  s.t.  
 $s(t_0, t) = s$



# Frenet - Serret Frame

At each point of the curve  $\gamma$ , we can associate an orthonormal basis  $\{\vec{t}, \vec{n}, \vec{b}\}$

$$\bullet \quad \vec{t} = \frac{\vec{v}}{\|\vec{v}\|} = \frac{dx}{d\alpha} \frac{d\alpha}{ds} = \frac{dx}{ds} \quad \text{tangent vector}$$

$$\bullet \quad \vec{n} = \frac{\frac{d\vec{t}}{d\alpha}}{\left\| \frac{d\vec{t}}{d\alpha} \right\|} = \frac{\frac{d\vec{t}}{ds}}{\left\| \frac{d\vec{t}}{ds} \right\|} \quad \text{normal vector}$$

$$\text{NB. } \langle \vec{n}, \vec{t} \rangle = 0 \quad \text{because} \quad 0 = \frac{d}{d\alpha} \langle \vec{t}, \vec{t} \rangle = 2 \langle \vec{t}, \underbrace{\frac{d\vec{t}}{d\alpha}}_{\vec{n}} \rangle$$

$$\bullet \quad \vec{b} = \vec{t} \times \vec{n} \quad \text{binormal vector}$$



# Curvature and torsion of a curve

By definition, we have

$$\frac{d\vec{t}}{ds} = \underbrace{K(s)}_{\text{Curvature}} \vec{n} \quad \text{with}$$

$$K(s) = \left\| \frac{d\vec{t}}{ds} \right\|$$

and

$$\frac{d\vec{b}}{ds} = \underbrace{\frac{d\vec{t}}{ds} \times \vec{n}}_0 + \vec{t} \times \frac{d\vec{n}}{ds} \Rightarrow \frac{d\vec{b}}{ds} \perp \vec{t} \quad \text{and} \quad \frac{d\vec{b}}{ds} \perp \vec{b}$$

$$\frac{d\vec{b}}{ds} = \underbrace{-\tau(s)}_{\text{torsion}} \vec{n}$$

$$\frac{d\vec{n}}{ds} = \frac{d\vec{b}}{ds} \times \vec{t} + \vec{b} \times \frac{d\vec{t}}{ds} = \tau(s) \vec{b} - K(s) \vec{t}$$

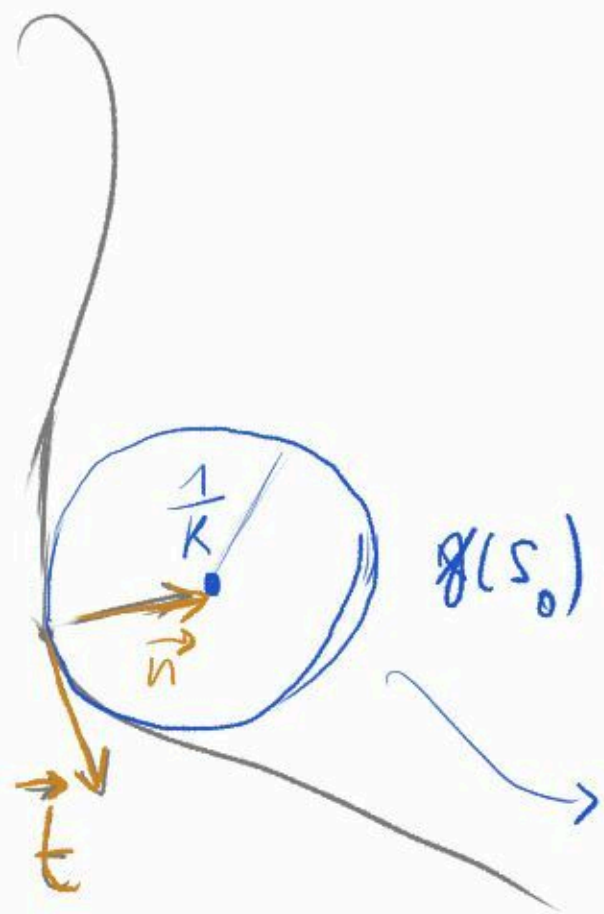
# Osculating circle

Consider the Taylor approximation of the curve around  $\gamma(s_0)$ :

$$\gamma(s_0 + ds) \approx \gamma(s_0) + \frac{d\vec{x}}{ds} ds + \frac{1}{2} \frac{d^2\vec{x}}{ds^2} ds^2 + \dots$$

$$\approx \gamma(s_0) + \vec{t} ds + \frac{1}{2} K(s_0) \vec{n} ds^2 + \dots$$

at second order,  $\gamma$  is a planar curve in  $\gamma(s_0) + \text{span}\{\vec{t}, \vec{n}\}$



$$\gamma(s_0) + \frac{1}{K} \vec{n} + \frac{\sin \alpha}{K} \vec{t} - \frac{\cos \alpha}{K} \vec{n}$$

osculating plane

osculating circle  $\equiv$  circle tangent to  $\gamma$  at  $\gamma(s_0)$  that fits best

## What about torsion?

• Curvature describes how much  $\gamma$  bends  
in the osculating plane

•  $\frac{d\vec{b}}{ds} = 0 = \tau(s) \vec{n} \Rightarrow \gamma$  is planar!

• torsion describes how much  $\gamma$  bends  
out of the plane



## 2) Back to the Manifold

Let  $(M, \nabla)$  be a manifold with connection  $\nabla$ , and

Consider a "2D slice" of  $M$   $(\sigma, z) \mapsto \varphi(\sigma, z)$

$U = \frac{\partial \varphi}{\partial \sigma}$ ,  $V = \frac{\partial \varphi}{\partial z}$  are tangent vector fields to  $\varphi$

$$T(U, V) = \nabla_z \frac{\partial \varphi}{\partial \sigma} - \nabla_\sigma \frac{\partial \varphi}{\partial z}$$

$$= T_{ij}^k U^i V^j \frac{\partial}{\partial x^k}$$

$$T(X, Y) = \nabla_X Y - \nabla_Y X - [X, Y]$$

where  $T_{ij}^k = \Gamma_{ij}^k - \Gamma_{ji}^k$  is the torsion tensor

Morally, torsion measures how "commutative" the covariant derivative is (curvature)

let  $W$  be a vector field along  $\mathcal{P}$   
"  $W(\sigma, z)$

$$R(U, V)W = \nabla_z \nabla_\sigma W - \nabla_\sigma \nabla_z W$$

$$= R^i_{mkl} U^k V^l W^m \frac{\partial}{\partial x^i}$$

$$R(x, y)z = \nabla_x \nabla_y z$$

$$- \nabla_y \nabla_x z$$

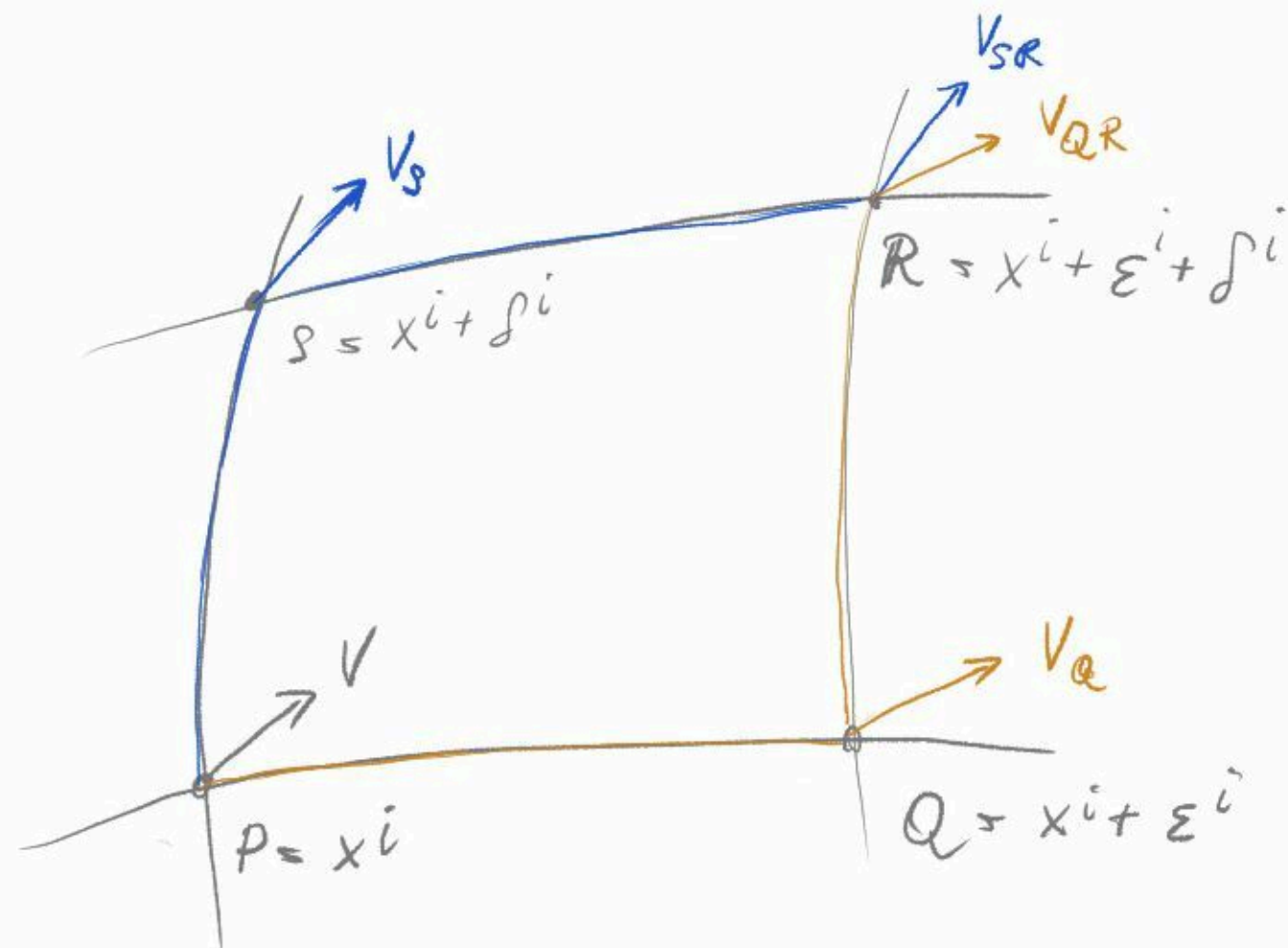
$$= \nabla_{[x, y]} z$$

$$R^i_{mkl} = \left( \partial_l \Gamma^i_{mk} - \partial_k \Gamma^i_{ml} + \Gamma^p_{mk} \Gamma^i_{pl} - \Gamma^p_{ml} \Gamma^i_{pk} \right)$$

↳ curvature tensor

# Interpretation

Consider the vector  $V \in T_p M$  being parallel-transported along two different paths to the same point



At second order we have

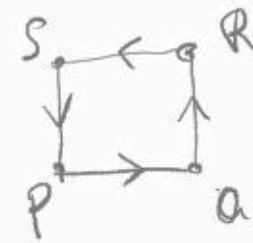
$$V_{QR}^i \approx V^i - V^k \Gamma_{jk}^i \epsilon^j - V^k \Gamma_{jk}^i \delta^j - V^k (\partial_l \Gamma_{jk}^i - \Gamma_{lk}^m \Gamma_{jm}^i) \delta^j \epsilon^l$$

$$V_{SR}^i \approx V^i - V^k \Gamma_{jk}^i \delta^j - V^k \Gamma_{jk}^i \epsilon^j - V^k (\partial_j \Gamma_{lk}^i - \Gamma_{jk}^m \Gamma_{lm}^i) \delta^j \epsilon^l$$

$$\Rightarrow V_{QR}^i - V_{SR}^i \approx V^k R_{klj}^i \delta^j \epsilon^l$$



# Interpretation of torsion



Consider the effect of  $[\nabla_i, \nabla_j] = \nabla_i \nabla_j - \nabla_j \nabla_i$  on a vector field  $X^m$

$$\begin{aligned}
 [\nabla_i, \nabla_j] X^m &= \left( \partial_i \Gamma_{jn}^m - \partial_j \Gamma_{in}^m + \Gamma_{il}^m \Gamma_{jn}^l - \Gamma_{jl}^m \Gamma_{in}^l \right) X^n \\
 &\quad - \left( \Gamma_{ij}^l - \Gamma_{ji}^l \right) \nabla_l X^m \\
 &= \underbrace{R_{nij}^m}_{\text{curvature}} X^n - \underbrace{T_{ij}^l}_{\text{torsion}} \nabla_l X^m
 \end{aligned}$$

curvature measures  
the part of parallel transport  
proportional to  $X$    
  $\downarrow$   
on the loop

torsion measures  
the part of parallel transport  
proportional to the covariant  
derivative

# Gauss curvature

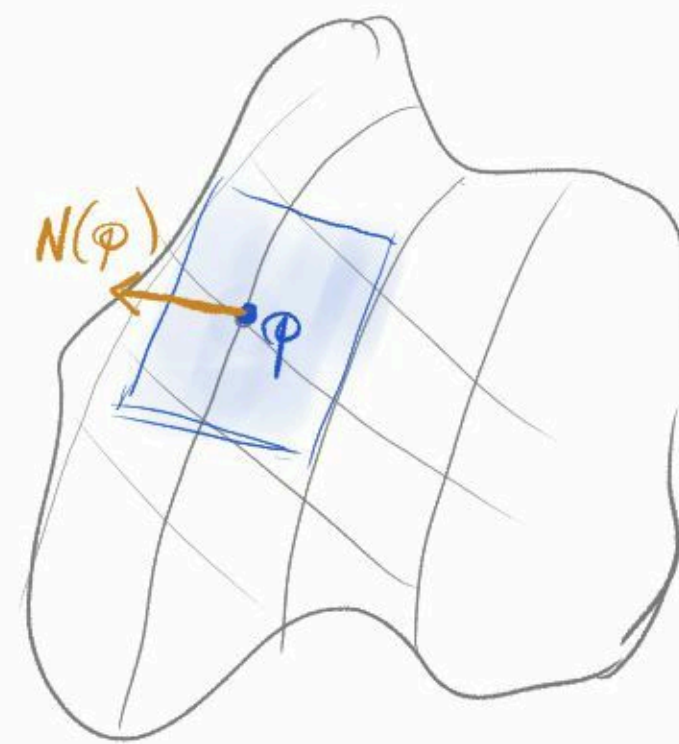
Consider a surface  $S$  embedded in  $\mathbb{R}^3$

- Gauss map  $\varphi \mapsto N(\varphi) =$  a <sup>unit</sup> normal vector to  $T_\varphi S$

$$N: S \rightarrow S^2$$

$\hookrightarrow$  unit sphere

• taking the differential  $dN$  yields  
a self-adjoint linear map  $T_\varphi S \rightarrow T_N S^2 = T_\varphi S$   
i.e.  $\langle dN U, V \rangle = \langle U, dN V \rangle$





## Induced Connection

We have an affine connection  $\nabla$  on  $S$  defined by the euclidean connection  $\nabla^{\mathbb{R}^3} = \mathcal{D}$  on  $\mathbb{R}^3$ :

$$\begin{aligned}\nabla_Y X &= \text{Proj}_{T_\varphi S} \mathcal{D}_Y X \\ &= \mathcal{D}_Y X - \langle \mathcal{D}_Y X, N \rangle N\end{aligned}$$

$$\Rightarrow \cdot \quad T\left(\frac{\partial \varphi}{\partial \sigma}, \frac{\partial \varphi}{\partial \tau}\right) = \text{Proj}_{T_\varphi S} \left( \underbrace{\frac{\partial}{\partial \tau} \frac{\partial \varphi}{\partial \sigma} - \frac{\partial}{\partial \sigma} \frac{\partial \varphi}{\partial \tau}}_{=0} \right)$$

$$\cdot \quad R\left(\frac{\partial \varphi}{\partial \sigma}, \frac{\partial \varphi}{\partial \tau}\right)W = \dots = \left\langle W, \frac{\partial N}{\partial \sigma} \right\rangle \frac{\partial N}{\partial \tau} - \left\langle W, \frac{\partial N}{\partial \tau} \right\rangle \frac{\partial N}{\partial \sigma}$$

$$R(U, V)W = \langle W, dN U \rangle dN V - \langle W, dN V \rangle dN U$$

Taking one more inner product:

$$\langle R(U, V)W, Z \rangle = \langle W, dNU \rangle \langle dNV, Z \rangle - \langle W, dNV \rangle \langle dNU, Z \rangle$$

$$= \det \begin{bmatrix} \langle W, dNU \rangle & \langle W, dNV \rangle \\ \langle Z, dNU \rangle & \langle Z, dNV \rangle \end{bmatrix}$$

$\approx \dots$

$$= \underbrace{\det dN}_{K} \det \begin{bmatrix} \langle W, U \rangle & \langle W, V \rangle \\ \langle Z, U \rangle & \langle Z, V \rangle \end{bmatrix}$$

$K$  (gaussian curvature)

## Examples

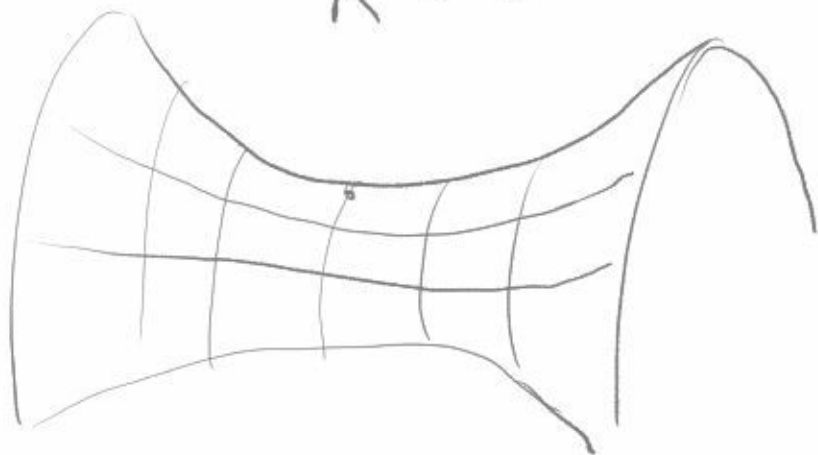
1)  $S = \{ \varphi \in \mathbb{R}^3 \mid \|\varphi\|^2 = r^2 \} \leadsto N = r^{-1} \varphi$

$$\Rightarrow K = \frac{\det\left(\frac{1}{r} \varphi_i \varphi_j\right)}{\det(\varphi_i \varphi_j)} = \frac{1}{r^2}$$

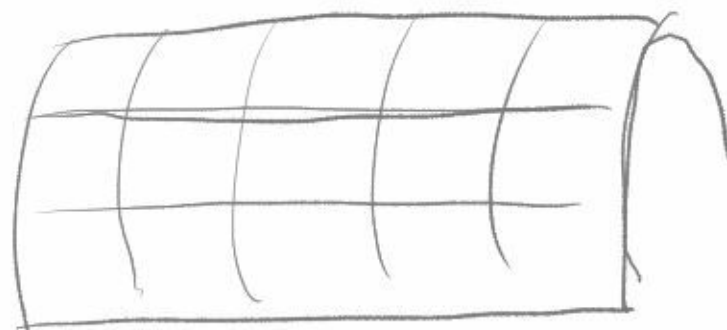
2)  $S = ax^2 + by^2 - z = 0$

$$K = \frac{4ab}{(4a^2x^2 + 4b^2y^2 + 1)^2}$$

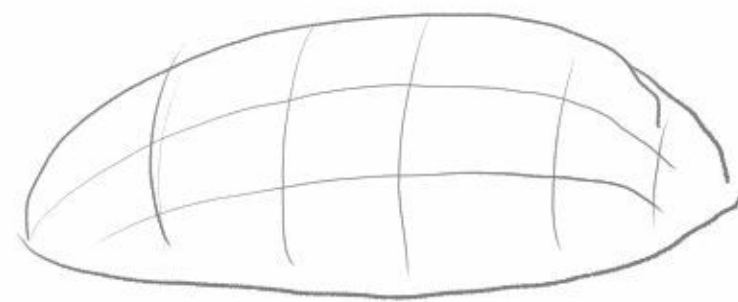
$$K < 0$$



$$K = 0$$



$$K > 0$$



## Other interpretation

$dN$  is a symmetric map on  $T_p S$

↪ it admits real eigenvalues  $K_1, K_2$   
with orthogonal eigenvectors  $u_1, u_2$

