

Some text i es on and on.
With Norm G

Some t x that goes on and on.
With N eSpAcInG

Som at goes on and
on.
With AcInG

Some text in 12px that goes on and on.
With BigLi

Some t x that goes on and on.
With Big LiNeSpAcInG

Some text in 28px that goes on and
on.
With G