

Some text i es on and on.  
With Norm G

Some t x that goes on and on.  
With N eSpAcInG

Som at goes on and  
on.  
With AcInG

Some text in 12px that goes on and on.  
With BigLi

Some t x that goes on and on.  
With Big LiNeSpAcInG

Some text in 28px that goes on and  
on.  
With G