

# Theory Assignment-1

## 1 Questions

1. Consider the game with the payoff matrix as given in Table 1. Does it have a dominant strategy equilibrium? Do the players have pure minimax strategies? If yes, what are they? Explain.

	<b>B1</b>	<b>B2</b>
<b>A1</b>	-1,1	0,0
<b>A2</b>	3,-3	2,-2
<b>A3</b>	4,-4	-1,1

Table 1: **Pay-off Matrix**

2. Prove that every dominant strategy equilibrium of a two-player zero-sum game is a saddle point of the matrix.
3. For a general strategic form game  $\Gamma = \langle N, (S_i)_{i \in N}, (u_i)_{i \in N} \rangle$ , prove the following

$$U_i(\sigma_i, \sigma_{-i}) = \sum_{s_i \in S_i} \sigma_i(s_i) U_i(s_i, \sigma_{-i})$$

where  $\sigma_i(s_i)$  is the probability with which player  $i$  plays strategy  $s_i$ , given its mixed strategy  $\sigma_i$ . And  $U_i(\sigma_i, \sigma_{-i})$  is the expected utility of player  $i$  when it plays  $s_i$  while other players play the mixed strategy  $\sigma_{-i}$ .

4. Recall the Robot game (refer, the first lecture slides). Formulate this as a strategic form game along with their utilities in matrix form representation. Does it have any Pure Strategy Nash Equilibrium (PSNE)? If yes, why? Otherwise, prove it.
5. Find out a Mixed Strategy Nash Equilibrium (MSNE) for the game with the payoff matrix given as follows.

	<b>B1</b>	<b>B2</b>
<b>A1</b>	5,3	3,4
<b>A2</b>	4,5	4,3

Table 2: **Pay-off Matrix**

## 2 Submission Instructions

Submit a scanned copy of handwritten answers in a single PDF named  $\langle rollnumber \rangle$ .pdf.