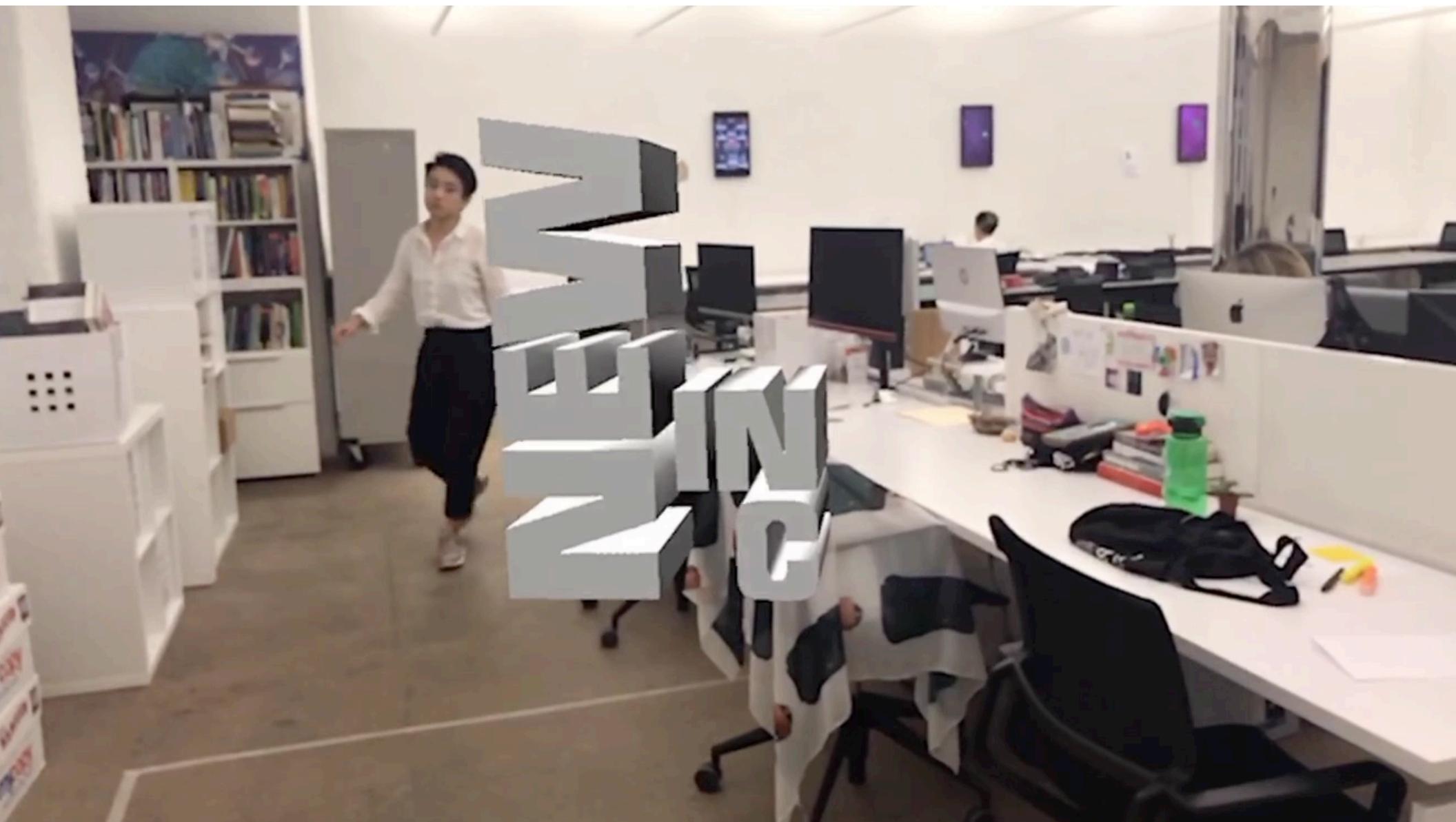




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Group Project Recap:

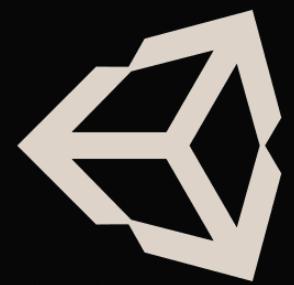
Working Laser Game MVP

- Obstacles that player must avoid
- Consequence for Success
- Penalty for Failure

Design Outline with visuals

Technical Outline with Pseudocode





unity



Midterm Proposals

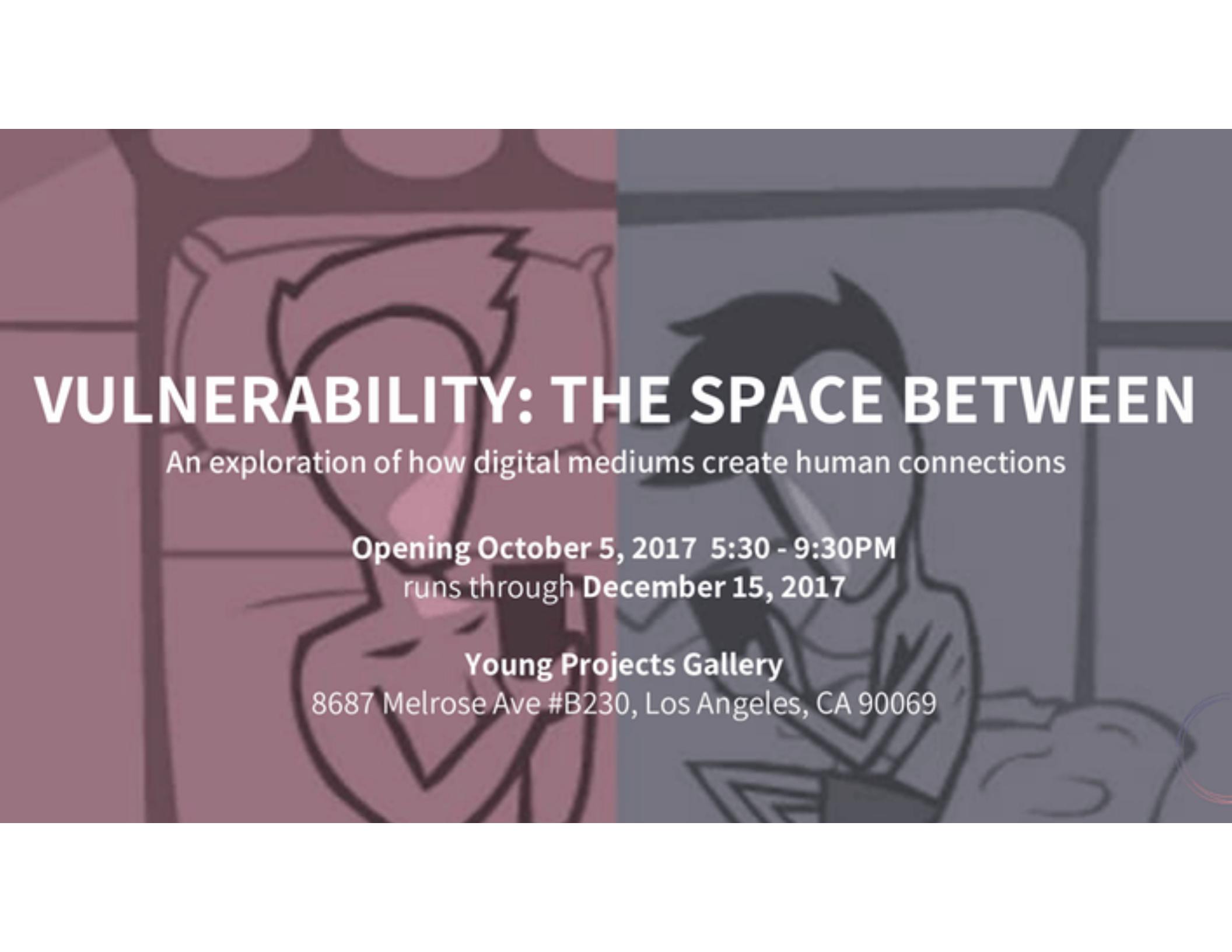
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