

Unit 2.1: Understanding Parallelism I

Video lesson 2 – Expressing tasks

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Let's go back to the car retail database example.

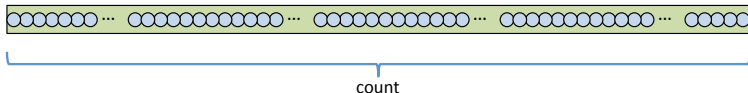
ID#	Model	Year	Color	Dealer	Price
4523	Civic	2002	Blue	MN	\$18,000
3476	Corolla	1999	White	IL	\$15,000
7623	Camry	2001	Green	NY	\$21,000
9834	Prius	2001	Green	CA	\$18,000
6734	Civic	2001	White	OR	\$17,000
5342	Altima	2001	Green	FL	\$19,000
3845	Maxima	2001	Blue	NY	\$22,000
8354	Accord	2000	Green	VT	\$18,000
4395	Civic	2001	Red	CA	\$17,000
7352	Civic	2002	Red	WA	\$18,000

And assume that we want to count how many Green cars are available to sell.

Motivation – I

- One could traverse all the records $X[0] \dots X[n-1]$ in the database X and check if the `Color` field matches the required value `Green`, storing the number of matches in variable `count`

database X



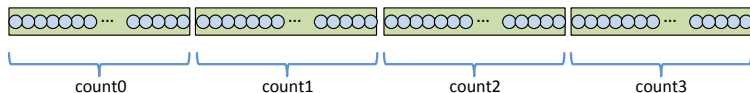
- A possible sequential program could be:

```
count = 0;  
for ( i = 0 ; i < n ; i++ )  
    if (X[i].Color == "Green") count++;
```

whose computation time on a single processor would be proportional to the number of records in the database $T_1 \propto n$

- One could divide the traversal in P groups (tasks), for example for $P = 4$:

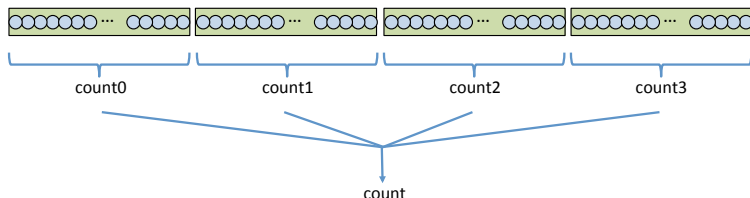
database X



checking the Color field for a subset of $n \div P$ consecutive records, and counting on a per-task "private" copy of variable count

- However, we still need to "globally" count the number of records found that match the condition by combining the individual "private" counts into the original count variable

database X



- Up to this point you could anticipate that the computation time would be divided by the number of tasks P if P workers are used to do the computation

$$T_P = T_1 \div P$$

with an additional "overhead" to perform this global reduction

$$T_p = T_1 \div P + T_{ovh}(P)$$

probably proportional to the number of workers P

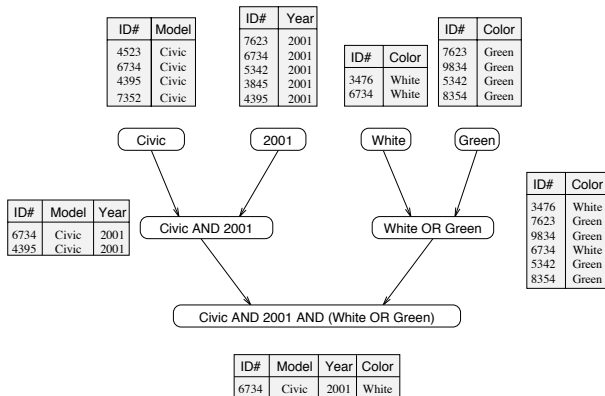
Consider now that we want to execute the following query:

```
MODEL = 'CIVIC' AND YEAR = 2001 AND  
(COLOR = 'GREEN' OR COLOR = 'WHITE')
```

on our car dealer database:

ID#	Model	Year	Color	Dealer	Price
4523	Civic	2002	Blue	MN	\$18,000
3476	Corolla	1999	White	IL	\$15,000
7623	Camry	2001	Green	NY	\$21,000
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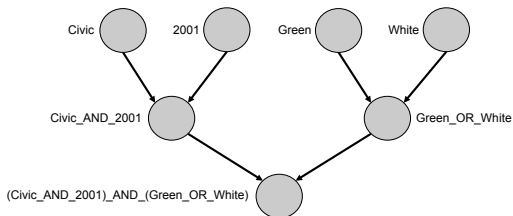
- A possible query plan could be:



- Each of these operations in the query plan could be a task, each computing an intermediate table of entries that satisfy particular conditions
- Are they independent?
 - Some of them are, for example tasks "*Civic*", "*2001*", "*Green*" and "*White*"
 - Others are not independent. For example, task "*Civic_AND_2001*" can not start its execution until both tasks "*Civic*" and "*2001*" complete

Tasks and dependences

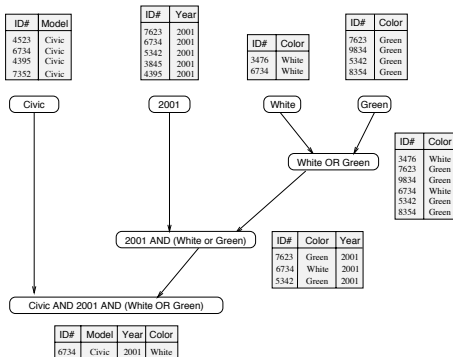
- Dependences impose task execution ordering constraints that need to be fulfilled in order to guarantee correct results



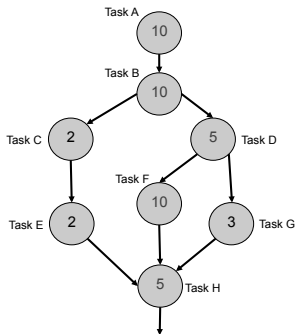
- **Task dependence graph:** graphical representation of the task decomposition

Tasks and dependences

- Other query plans are possible, for example



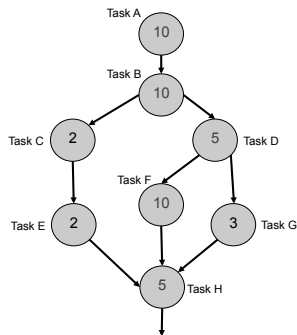
... with different task dependence graphs and potential to execute tasks in parallel



- **Task dependence graph** abstraction

- Directed Acyclic Graph
- Node = task, its weight represents the amount of work to be done
- Edge = dependence, i.e. successor node can only execute after predecessor node has completed

Computing the parallelism

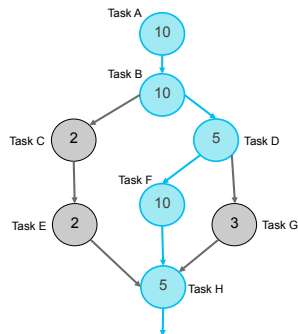


- Parallel machine abstraction

- P identical processors
- Each processor executes a node at a time

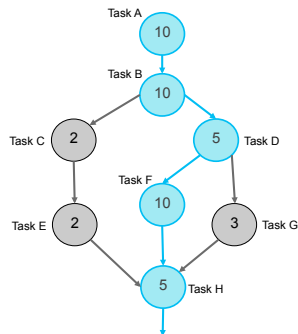
- $$T_1 = \sum_{i=1}^{nodes} (work_node_i)$$

Computing the parallelism



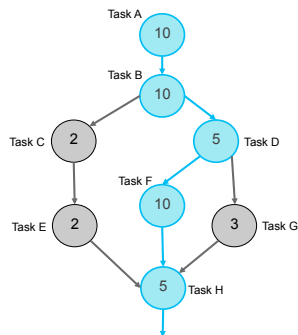
- Critical path: path in the task graph with the highest accumulated work
- $T_{\infty} = \sum_{i \in \text{criticalpath}} (\text{work_node}_i)$, assuming sufficient processors

Computing the parallelism



- $Parallelism = T_1/T_\infty$, if sufficient processors were available
- P_{min} is the minimum number of processors necessary to achieve *Parallelism*

Computing the parallelism



- $T_1 = Tasks_{ABCDEFGH} = 47$

- Possible paths:

$$Tasks_{ABCEH} = 29$$

$$Tasks_{ABDFH} = 40$$

$$Tasks_{ABDGH} = 33$$

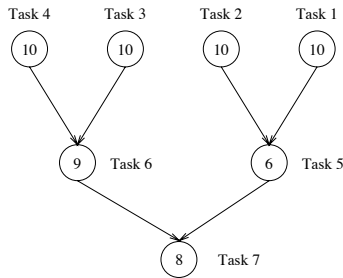
- $T_{\infty} = Tasks_{ABDFH} = 40$

- $Parallelism = 47/40 = 1.175$

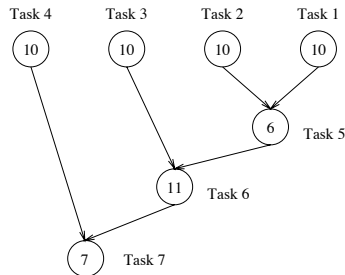
- $P_{min} = 2$

Going back to our database query example

Consider the task dependency graphs for the two database queries, assuming *work_node* is proportional to the number of inputs to be processed



(a)



(b)

Which are T_1 , T_∞ and *Parallelism* in each case?

Going back to our database query example

- For graph (a) the critical path is determined by any of the two task sequences $\{3, 6, 7\}$ or $\{4, 6, 7\}$

$$T_1^{(a)} = 63, T_\infty^{(a)} = 27, \textit{Parallelism}^{(a)} = 63/27 = 2.33$$

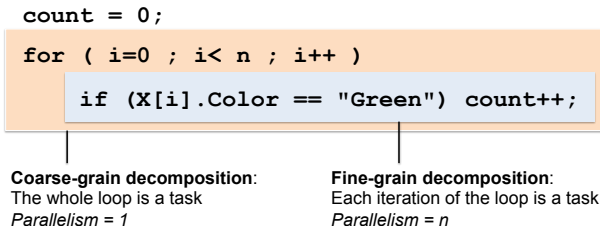
- However, for graph (b) the critical path is determined by any of the two task sequences $\{1, 5, 6, 7\}$ or $\{2, 5, 6, 7\}$

$$T_1^{(b)} = 64, T_\infty^{(b)} = 34, \textit{Parallelism}^{(b)} = 64/34 = 1.88$$

- Do both query plans require the same minimum number of processors P_{min} to achieve this potential *Parallelism*?

Granularity and parallelism

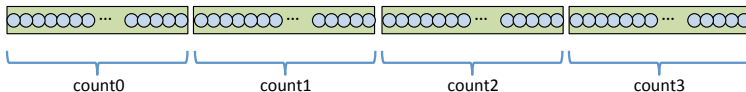
- The granularity of the task decomposition is determined by the computational size of the nodes (tasks) in the task graph
- Example: counting matches in our car dealer database



Granularity and parallelism

- Example: A task could be in charge of checking a number of consecutive elements m of the database:

database X



with a potential *parallelism* $= n \div m$

$$1 < (n \div m) < n$$

- It would appear that the parallelism is higher when going to fine-grain task decompositions

	Coarse grain	Fine grain	Medium grain
Number of tasks	1	n	n / m
Iterations per task	n	1	m
Parallelism	1	n	n / m

- However, tradeoff between potential parallelism and overheads related with its exploitation (e.g. creation of tasks, synchronization, exchange of data, ...)

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