## Cryptography 111

Attack on Titan

#### Table of Contents

自古OP多劇透

- Key recovery attack on
  - Classical Cipher
  - Side channel
  - Old Modern Cipher
  - Old Modern Hashes
- Factorization
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## Goal 現在,我的手中抓住了未來

## **Key Recovery**

謎已經全部解開了

Given plaintext and ciphertext, a key-recovery attack is an adversary's attempt to recover the cryptographic key of an encryption scheme.

### Some General Tools 少這個...就很不方便...

### **Brute Force**

爆搜雖可恥,但有用



## Solving with \$\$

你想用錢來收買我嗎!? 這是對我的侮辱!我本想這麼大 聲斥責他,但錢實在是太多了

```
// gcc main.c -fopenmp -03
#pragma omp parallel for num_threads(32)
for (uint64_t i = 0; i < (1ULL<<32); i++) {
    if (hash(i) == target) {
        printf("%llu\n", i);
        exit(0);
    }
}</pre>
```

### Birthday Paradox

現在想起來 那也是理所當然的事情

- The goal of the attack is to find two different inputs  $x_1$ ,  $x_2$  such that  $f(x_1) = f(x_2)$ .
- The function *f* has *H* outcomes.
- Expected to find after evaluating the function for  $1.25\sqrt{H}$  times.

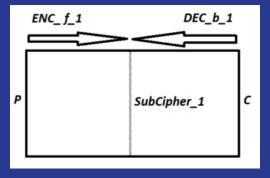
## Meet In The Middle

此時此刻,他不是一個人在戰鬥

• 
$$c = E_k(m) = E_{0k_0}(E_{1k_1}(m))$$

$$\bullet \Rightarrow D_{0k_0}(c) = E_{1k_1}(m)$$

• Complexity is O(2N) not  $O(N^2)$ .



## Toy Classics 戰鬥力只有5的渣渣

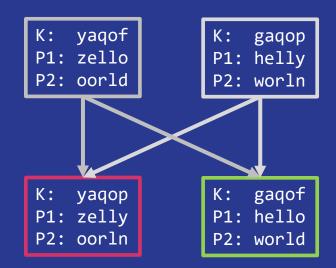
### Our Target

懶惰可是人類的天性呢

```
# Vigenère cipher
def encrypt(plain, key):
   N, ksz = len(charset), len(key)
   return ''.join(charset[(c + key[i % ksz]) % N]
        for i, c in enumerate(plain))
```

### Diffusion

快看他畫風和我們不一樣



### Genetic Algo.

不就是一塊石頭麼, 看我用鋼彈把它推回去

- Initial population
  - Randomly generate N candidates
- Selection with fitness function

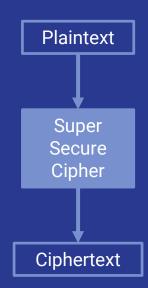
- Select best N candidates
- Generate second generation
  - Crossover / Mutation

## [LAB] Classical Cipher

## Side Channel 不要跟他硬拼,試著切他中路

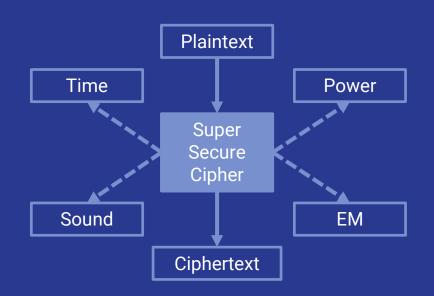
### Side Channel

不要跟他硬拼, 試著切他中路



### Side Channel

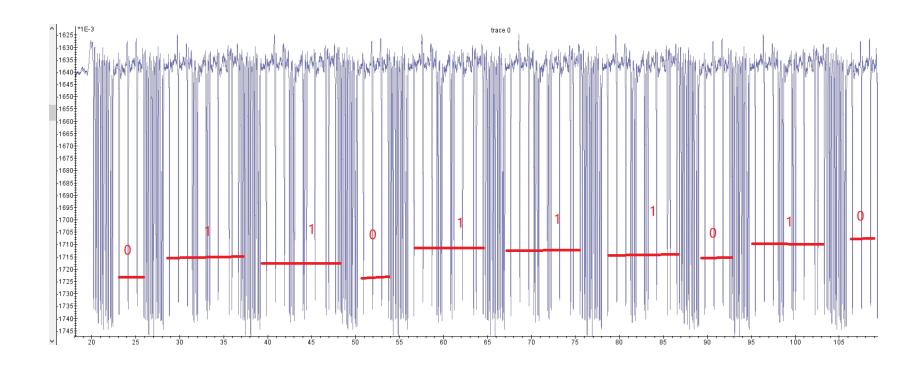
不要跟他硬拼, 試著切他中路

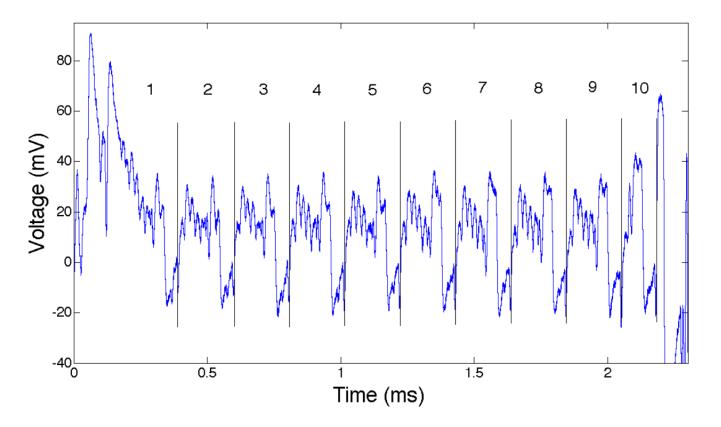


## Simple Power Analysis

前方高能反應

Variations in power consumption occur as the device performs different operations.





# Differential Power Analysis

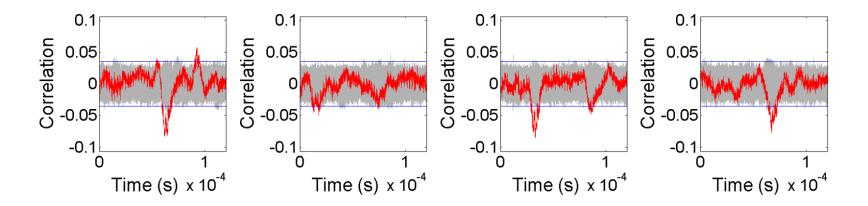
難道藏了我所不知道的武器?

- No timing difference
- 1 consume more power than 0
- But noise is much larger than that tiny power difference.

# Differential Power Analysis

今天的風兒好喧囂啊

- Statistics to the rescue
- Split power traces to two groups
- Group 1 is expected to consume more power than group 2
- Compare their average / median
- Check correlation if split to more than two groups



Side-Channel Attacks on the Yubikey 2 One-Time Password Generator

## [LAB] Differential Power Analysis

## Weaker Goal 可是那一天,我有了新的想法

### Distinguish

這味道......是說謊的味道。

Given plaintext (possibly chosen by attacker) and a message, the attacker can tell whether the message is its corresponding ciphertext or just a random string.

With probability larger than ½.

## Gimme the Key!

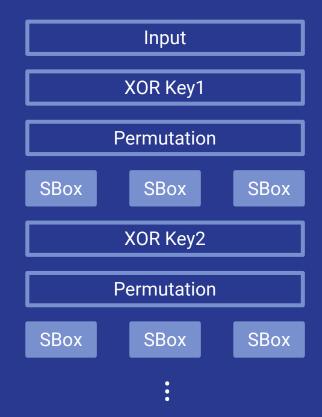
計画通りむ

- $\bullet \quad E_k(m) \coloneqq E_{1k_1} \Big( E_{0k_0}(m) \Big)$
- An algorithm to distinguish  $E_{0k_0}(m)$  from random oracle.
- Decrypt  $E_k(m)$  using all possible  $k_1$  and check whether the output is  $E_{0k_0}(m)$  or not.

## Cryptoanalysis 看啊,你的死兆星在天上閃耀

### Our Target

警察叔叔,就是這個人



### Without SBox

如果去掉就是神作了

Input

XOR Key1

Permutation

XOR Key2

Permutation

### Without SBox

如果去掉就是神作了

Input

XOR Key1

Permutation

XOR Key2

Permutation

$$E_k(m) = P(m) + Key'$$

Distinguishing oracle:  $E_k(m) + P(m)$  are all the same

你為什麼不問問神奇海螺呢?

#### Linear approximation of SBox

ab c	00	01	10	11
0	1	0	0	0
1	0	1	1	1

Linear Equation o = b + c + 1 holds with probability of  $\frac{6}{8}$ 

你為什麼不問問神奇海螺呢?

#### Linear approximation of SBox

$X_1$	<i>X</i> <sub>2</sub>	<i>X</i> <sub>3</sub>	<i>X</i> <sub>4</sub>	<i>Y</i> <sub>1</sub>	<i>Y</i> <sub>2</sub>	<i>Y</i> <sub>3</sub>	<i>Y</i> <sub>4</sub>	<i>X</i> <sub>2</sub> ⊕ <i>X</i> <sub>3</sub>	<i>Y</i> <sub>1</sub> ⊕ <i>Y</i> <sub>3</sub>	<i>X</i> <sub>1</sub> ⊕ <i>X</i> <sub>4</sub>	<i>Y</i> <sub>2</sub>	<i>X</i> <sub>3</sub> ⊕ <i>X</i> <sub>4</sub>	$Y_1$ $\oplus Y_4$
									$\oplus Y_4$				
0	0	0	0	1	1	1	0	0	0	0	1	0	1
0	0	0	1	0	1	0	0	0	0	1	1	1	0
0	0	1	0	1	1	0	1	1	0	0	1	1	0
0	0	1	1	0	0	0	1	1	1	1	0	0	1
0	1	0	0	0	0	1	0	1	1	0	0	0	0
0	1	0	1	1	1	1	1	1	1	1	1	1	0
0	1	1	0	1	0	1	1	0	1	0	0	1	0
0	1	1	1	1	0	0	0	0	1	1	0	0	1
1	0	0	0	0	0	1	1	0	0	1	0	0	1
1	0	0	1	1	0	1	0	0	0	0	0	1	1
1	0	1	0	0	1	1	0	1	1	1	1	1	0
1	0	1	1	1	1	0	0	1	1	0	1	0	1
1	1	0	0	0	1	0	1	1	1	1	1	0	1
1	1	0	1	1	0	0	1	1	0	0	0	1	0
1	1	1	0	0	0	0	0	0	0	1	0	1	0
1	1	1	1	0	1	1	1	0	0	0	1	0	1

A Tutorial on Linear and Differential Cryptanalysis

你為什麼不問問神奇海螺呢?

Calculate probability bias table for all equations of input and equations of output

$$f(x; a, b) = ax + bS(x)$$

$$v_{ij} = \sum_{k=1}^{2^n} f(x_k; a_i, b_j) - \frac{2^n}{2}$$

$$\Pr(f(x; a_i, b_j) = 1) = \frac{1}{2} + \frac{v_{ij}}{2^n}$$

你為什麼不問問神奇海螺呢?

Calculate probability bias table for all equations of input and equations of output

		- 1	Output Sum															
			0	1	2	3	4	5	6	7	8	9	A	В	C	D	Е	F
Г		0	+8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
- 1		1	0	0	-2	-2	0	0	-2	+6	+2	+2	0	0	+2	+2	0	0
- 1		2	0	0	-2	-2	0	0	-2	-2	0	0	+2	+2	0	0	-6	+2
- 1	Ι	3	0	0	0	0	0	0	0	0	+2	-6	-2	-2	+2	+2	-2	-2
	n	4	0	+2	0	-2	-2	-4	-2	0	0	-2	0	+2	+2	-4	+2	0
	p u	5	0	-2	-2	0	-2	0	+4	+2	-2	0	-4	+2	0	-2	-2	0
- 1	t	6	0	+2	-2	+4	+2	0	0	+2	0	-2	+2	+4	-2	0	0	-2
- 1		7	0	-2	0	+2	+2	-4	+2	0	-2	0	+2	0	+4	+2	0	+2
- 1	S	8	0	0	0	0	0	0	0	0	-2	+2	+2	-2	+2	-2	-2	-6
-1	u	9	0	0	-2	-2	0	0	-2	-2	-4	0	-2	+2	0	+4	+2	-2
- [	m	Α	0	+4	-2	+2	-4	0	+2	-2	+2	+2	0	0	+2	+2	0	0
- 1		В	0	+4	0	-4	+4	0	+4	0	0	0	0	0	0	0	0	0
- 1		C	0	-2	+4	-2	-2	0	+2	0	+2	0	+2	+4	0	+2	0	-2
- 1		D	0	+2	+2	0	-2	+4	0	+2	-4	-2	+2	0	+2	0	0	+2
- [		Е	0	+2	+2	0	-2	-4	0	+2	-2	0	0	-2	-4	+2	-2	0
- [		F	0	-2	-4	-2	-2	0	+2	0	0	-2	+4	-2	-2	0	+2	0

A Tutorial on Linear and Differential Cryptanalysis

### **Linear Path**

今天我生日で

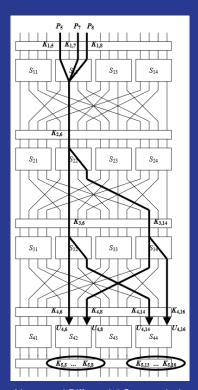
Let's assume that we are sooooooo lucky that all the approximations we choose hold respect to our input.

## **Linear Path**

今天我生日で

Chaining
different
approximation
to get full cipher
linear
approximation

$$P_5 + P_7 + P_8$$
  
+  $U_{4,6} + U_{4,8} \dots$   
+  $K' = 0$ 



A Tutorial on Linear and Differential Cryptanalysis

# [HW] Linear Cryptoanalysis

### Differential

有奇怪的東西混進去了

- We can get ciphertext of any plaintext we choose.
- What will the cipher output if we send x and  $x + \Delta$ ?

## Without SBox

有奇怪的東西混進去了

Input

XOR Key1

Permutation

XOR Key2

Permutation

:

$$E_k(m) = P(m) + Key'$$

$$E_k(m + \Delta) = P(m + \Delta) + Key'$$

$$P(m + \Delta) = P(m) + P(\Delta)$$

$$E_k(m + \Delta) = E_k(m) + P(\Delta)$$

### Without SBox

有奇怪的東西混進去了

Input

XOR Key1

Permutation

XOR Key2

Permutation

:

Distinguishing oracle: Check if  $E_k(m + \Delta) = E_k(m) + \Delta'$ 

## Differential

有奇怪的東西混進去了

## Approximate SBox's differences instead of function value

X	Y	$\Delta Y$		
		$\Delta X = 1011$	$\Delta X = 1000$	$\Delta X = 0100$
0000	1110	0010	1101	1100
0001	0100	0010	1110	1011
0010	1101	0111	0101	0110
0011	0001	0010	1011	1001
0100	0010	0101	0111	1100
0101	1111	1111	0110	1011
0110	1011	0010	1011	0110
0111	1000	1101	1111	1001
1000	0011	0010	1101	0110
1001	1010	0111	1110	0011
1010	0110	0010	0101	0110
1011	1100	0010	1011	1011
1100	0101	1101	0111	0110
1101	1001	0010	0110	0011
1110	0000	1111	1011	0110
1111	0111	0101	1111	1011

A Tutorial on Linear and Differential Cryptanalysis

## Interpolation

人之亡死來招乃我但, 喜討又愛可然雖

- Pure cipher / KN Cipher
- Feistel cipher structure
- $\bullet \quad F_k(x) = (x+k)^3$
- Cube function is provably secure against conventional linear and differential cryptoanalysis

## Interpolation

人之亡死來招乃我但, 喜討又愛可然雖

- The cipher is just a polynomial...
- $E_k(m) = a_{279}m^{279} + a_{278}m^{278} \dots$
- Construct its coefficient using our favorite linear algebra

### Hash Collision

太相似的話就會有版權問題

- Goal: find A, B s.t. H(A) = H(B)
- $m \coloneqq (m_1, m_2, \dots, m_n)$
- $H(m) := S(A ... (A(A(IV, m_1), m_2), ...))$
- Merkle damgard:
  - S = Identity, A = round function
- Sponge Construction:
  - S = Squeeze, A = Absorb

$$s_0 = IV$$
,  $s_i = A(s_{i-1}, m_i)$ ,  $\Delta'_i = A(s_{i-1}, m_i + \Delta_i) - s_i$   
 $H(m + \Delta) = S(A \dots (A(A(s_0, m_1 + \Delta_1), m_2 + \Delta_2), \dots))$   
 $= S(A \dots (A(s_1 + \Delta'_1, m_2 + \Delta_2), \dots))$   
 $= S(A \dots (s_2 + \Delta'_2, \dots))$   
 $= S(s_n + \Delta'_n)$   
 $= output + \Delta'_0$ 

If  $\Delta'_o = 0$ , we found a collection! Two block pair (i.e.  $m = (m_1, m_2)$ ) is a good choice. (e.g. MD5)

## Sufficient cond.

圍繞著你的世界, 比你想像的要溫柔一些

- Different from ciphers, we have access to all the constants and intermediate outputs.
- We could derive some sufficient conditions that makes the difference holds (with high probability).

•  $c_{1,7} = 0$ ,  $c_{1,8} = b_{1,8}$ , ...

### **Brute Force**

我本來不想用這一招的...

- If we brute force for a input that satisfy all conditions, the complexity is about  $O(2^{\#cond})$
- We have hundreds of condition for MD5...

Take MD5 as an example, we can generate intermediate value based on conditions and reconstruct our input.

```
Q[1]=Q[0]+RL(F(Q[0],Q[-1],Q[-2])+Q[-3]+x[0]+0xd76aa478, 7); 0 c.
Q[2]=Q[1]+RL(F(Q[1],Q[0],Q[-1])+Q[-2]+x[1]+0xe8c7b756,12); 0 c.
Q[3]=Q[2]+RL(F(Q[2],Q[1],Q[0])+Q[-1]+x[2]+0x242070db,17); 17 c.
Q[4]=Q[3]+RL(F(Q[3],Q[2],Q[1])+Q[0]+x[3]+0xc1bdceee,22); 21 c.
Q[5]=Q[4]+RL(F(Q[4],Q[3],Q[2])+Q[1]+x[4]+0xf57c0faf, 7); 32 c.
Q[6]=Q[5]+RL(F(Q[5],Q[4],Q[3])+Q[2]+x[5]+0x4787c62a,12); 32 c.
Q[7]=Q[6]+RL(F(Q[6],Q[5],Q[4])+Q[3]+x[6]+0xa8304613,17); 32 c.
Q[8]=Q[7]+RL(F(Q[7],Q[6],Q[5])+Q[4]+x[7]+0xfd469501,22); 29 c.
Q[9]=Q[8]+RL(F(Q[8],Q[7],Q[6])+Q[5]+x[8]+0x698098d8, 7); 28 c.
Q[10]=Q[9]+RL(F(Q[9],Q[8],Q[7])+Q[6]+x[9]+0x8b44f7af,12); 18 c.
Q[11]=Q[10]+RL(F(Q[10],Q[9],Q[8])+Q[7]+x[10]+0xffff5bb1,17); 19 c.
Q[12]=Q[11]+RL(F(Q[11],Q[10],Q[9])+Q[8]+x[11]+0x895cd7be,22); 15 c.
Q[13]=Q[12]+RL(F(Q[12],Q[11],Q[10])+Q[9]+x[12]+0x6b901122, 7); 14 c.
Q[14]=Q[13]+RL(F(Q[13],Q[12],Q[11])+Q[10]+x[13]+0xfd987193,12); 15 c.
Q[15]=Q[14]+RL(F(Q[14],Q[13],Q[12])+Q[11]+x[14]+0xa679438e,17); 9 c.
Q[16]=Q[15]+RL(F(Q[15],Q[14],Q[13])+Q[12]+x[15]+0x49b40821,22); 6 c.
```

For latter parts, where we don't have enough freedom on input to control intermediate output, we have to modify previous intermediate output.

This technique could generate a message that satisfy all conditions up to Q[24] in MD5.

When the complexity goes too high for modification, we leave all other conditions to be fulfilled randomly.

Point of Verification 收了可觀的小費後,酒館老闆小聲道

## **Tunneling**

我已經用了二次啦

 Given an input which satisfied all conditions before PoV, we want to have an algorithm that generate more inputs with little effort.

#### If we trying to modifying Q[9], we need to fix conditions before PoV

```
Q[8]=Q[7]+RL(F(Q[7],Q[6],Q[5])+Q[4]+x[7]+0xfd469501,22);
Q[9]=Q[8]+RL(F(Q[8],Q[7],Q[6])+Q[5]+x[8]+0x698098d8, 7);
Q[10]=Q[9]+RL(F(Q[9],Q[8],Q[7])+Q[6]+x[9]+0x8b44f7af,12);
Q[11]=Q[10]+RL(F(Q[10],Q[9],Q[8])+Q[7]+x[10]+0xffff5bb1,17);
Q[12]=Q[11]+RL(F(Q[11],Q[10],Q[9])+Q[8]+x[11]+0x895cd7be,22);
Q[13]=Q[12]+RL(F(Q[12],Q[11],Q[10])+Q[9]+x[12]+0x6b901122, 7);
Q[14]=Q[13]+RL(F(Q[13],Q[12],Q[11])+Q[10]+x[13]+0xfd987193,12);
Q[19]=Q[18]+RL(G(Q[18],Q[17],Q[16])+Q[15]+x[11]+0x265e5a51,14);
Q[22]=Q[21]+RL(G(Q[21],Q[20],Q[19])+Q[18]+x[10]+0x02441453, 9);
Q[24]=Q[23]+RL(G(Q[23],Q[21])+Q[20]+x[4]+0xe7d3fbc8,20);
..... Here is the point of verification (POV) .......
Q[25]=Q[24]+RL(G(Q[24],Q[23],Q[22])+Q[21]+x[9]+0x21e1cde6, 5);
0[28]=0[27]+RL(G(0[27],0[26],0[25])+0[24]+x[8]+0x455a14ed,20);
```

#### If we add extra conditions that Q[10][i] = 0, Q[11][i] = 1

```
Q[8]=Q[7]+RL(F(Q[7],Q[6],Q[5])+Q[4]+x[7]+0xfd469501,22);
Q[9]=Q[8]+RL(F(Q[8],Q[7],Q[6])+Q[5]+x[8]+0x698098d8, 7);
Q[10]=Q[9]+RL(F(Q[9],Q[8],Q[7])+Q[6]+x[9]+0x8b44f7af,12);
Q[11]=Q[10]+RL( Q[8]+Q[7]+x[10]+0xfffff5bb1,17);
Q[12]=Q[11]+RL( Q[10] +Q[8]+x[11]+0x895cd7be,22);
Q[13]=Q[12]+RL(F(Q[12],Q[11],Q[10])+Q[9]+x[12]+0x6b901122, 7);
Q[14]=Q[13]+RL(F(Q[13],Q[12],Q[11])+Q[10]+x[13]+0xfd987193,12);
Q[19]=Q[18]+RL(G(Q[18],Q[17],Q[16])+Q[15]+x[11]+0x265e5a51,14); 2 c.(+1s.)
Q[22]=Q[21]+RL(G(Q[21],Q[20],Q[19])+Q[18]+x[10]+0x02441453, 9); 1 c.
Q[24]=Q[23]+RL(G(Q[23],Q[22],Q[21])+Q[20]+x[4]+0xe7d3fbc8,20); 1 c.
..... Here is the point of verification (POV) .......
Q[25]=Q[24]+RL(G(Q[24],Q[23],Q[22])+Q[21]+x[9]+0x21e1cde6, 5);
0[28]=0[27]+RL(G(0[27],0[26],0[25])+0[24]+x[8]+0x455a14ed,20);
F(X,Y,Z) = XY + X'Z
```

#### We can modify Q[9] for different PoV result.

```
Q[8]=Q[7]+RL(F(Q[7],Q[6],Q[5])+Q[4]+x[7]+0xfd469501,22);
Q[9]=Q[8]+RL(F(Q[8],Q[7],Q[6])+Q[5]+x[8]+0x698098d8, 7);
Q[10]=Q[9]+RL(F(Q[9],Q[8],Q[7])+Q[6]+x[9]+0x8b44f7af,12);
Q[11]=Q[10]+RL( Q[8]+Q[7]+x[10]+0xfffff5bb1,17);
Q[12]=Q[11]+RL( Q[10] +Q[8]+x[11]+0x895cd7be,22);
Q[13]=Q[12]+RL(F(Q[12],Q[11],Q[10])+Q[9]+x[12]+0x6b901122, 7);
Q[14]=Q[13]+RL(F(Q[13],Q[12],Q[11])+Q[10]+x[13]+0xfd987193.12);
Q[19]=Q[18]+RL(G(Q[18],Q[17],Q[16])+Q[15]+x[11]+0x265e5a51,14); 2 c.(+1s.)
Q[22]=Q[21]+RL(G(Q[21],Q[20],Q[19])+Q[18]+x[10]+0x02441453, 9); 1 c.
Q[24]=Q[23]+RL(G(Q[23],Q[22],Q[21])+Q[20]+x[4]+0xe7d3fbc8,20); 1 c.
..... Here is the point of verification (POV) .......
Q[25]=Q[24]+RL(G(Q[24],Q[23],Q[22])+Q[21]+x[9]+0x21e1cde6, 5);
0[28]=0[27]+RL(G(0[27],0[26],0[25])+0[24]+x[8]+0x455a14ed,20);
F(X,Y,Z) = XY + X'Z
```

# Factoring 徒手拆鋼彈

## **Quadratic Sieve**

你們兩個,乾脆交往算啦

- The second fastest method
- Fermat's factorization:

$$\circ \quad a^2 - b^2 = 0 \mod n$$

$$\circ \quad (a+b)(a-b) = 0 \mod n$$

 $\circ$   $O(\sqrt{N})$  if searching a, b directly

We defined a factor base:  $p \coloneqq \{p_0, p_1, p_2, \dots, p_{\pi(B)}\} \coloneqq \{2, 3, 5, \dots\}$ And then we finding some integers r s.t.  $(r^2 \mod N) = \prod_i^{\pi(B)} p_i^{e_{ri}}$ 

#### Notice that

$$r^2s^2=(rs)^2=\prod_i^{\pi(B)}p_i^{e_{ri}}\;\prod_i^{\pi(B)}p_i^{e_{si}}=\prod_i^{\pi(B)}p_i^{e_{ri}+e_{si}}.\;\;$$
 (mod N removed for simplicity)

After collecting enough pair of r and its corresponding e, our goal (finding  $a^2 = b^2$ ) can be changed to find a linear combination of e vectors such that all elements are even.

Gaussian elimination under GF(2) rocks.

To find some integers r s.t.  $(r^2 \mod N) = \prod_i^{\pi(B)} p_i^{e_{ri}}$ , we want:

- 1.  $(r^2 \mod N)$  is small that it's more likely to be fully factorized with our base.
- 2.  $r^2$  is larger then N that we won't got trivial relations.
- 3. We also need a fast algorithm to test whether it is fully factorizable.

Choose  $(r^2 \mod N) = f(r) = (x + \lceil \sqrt{N} \rceil)^2 - N$ , with small x. Condition 1, 2 are satisfied.

Notice that  $(r + kp)^2 = r^2 + 2rkp + k^2p^2 \equiv r^2 \pmod{p}$ We can solve  $f(r) \equiv 0 \pmod{p}$  first, got two root  $\alpha \& \beta$ . Then mark all  $f(\alpha + kp)$  and  $f(\beta + kp)$  has factor p.

Quadratic Sieve - Sieving 你們兩個,乾脆交往算啦

## Elliptic Curve

是擅長分解的朋友!すご一い!

- Elliptic Curve factorization method (ECM)
- The third fastest method
- Great for removing small factors

Define a group  $EC_n$  with random elliptic curve under modulo n=pq, It is actually a direct product of group  $EC_p \times EC_q$ .

P is a non-trivial point on  $EC_n$ , and  $P_p$  is its corresponding point on  $EC_p$ .

Assuming that order of  $EC_p$  is B-smooth,  $[k]P_p = \infty$ , [k]P is undefined, where k is  $\prod_i^{\pi(B)} p_i$  (i.e. product of small primes.) It also means when calculating the point, it's slope will be u/v with v % p = 0.

Now if gcd(v, n) = p, then we find it.

If [k]P is well defined, which means both  $EC_p$ ,  $EC_q$  aren't smooth, try again.

Elliptic Curve Method 是擅長分解的朋友!すごーい!

# Discrete logarithm

### Brute force

我們的戰鬥才剛剛開始

- Given y, find  $g^x = y$  where g, y are elements of a multiplicative finite group,  $x \in R$ .
- *N* is the order of the group.
- Brute force is O(N).



## Baby/Giant step

我終於... 終於踏出了第一步

- The baby-step giant-step is a meet-in-the-middle algorithm for computing the discrete logarithm.
- Complexity is  $O(\sqrt{N})$ .

• 
$$yg^{\sqrt{n}a} = g^b$$



### Pollard's rho

この瞬間を待っていたんだ!

Reduced to collision finding:

$$\circ \quad g^{\alpha}y^{\beta} = g^Ay^B$$

 Deterministic random walk based on last value:

$$\circ g^{\alpha_{i+1}}y^{\beta_{i+1}} = f(g^{\alpha}y^{\beta})$$

- Collision with histories:
  - $\circ$  We entered a loop in  $\mathrm{O}(\sqrt{N})$

### Pollard's rho

この瞬間を待っていたんだ!

#### Floyd's cycle-finding algorithm

$$\circ g^{\alpha_{i+1}}y^{\beta_{i+1}} = f(g^{\alpha_i}y^{\beta_i})$$

$$\circ g^{\alpha_{2i+2}}y^{\beta_{2i+2}} = f\left(f(g^{\alpha_{2i}}y^{\beta_{2i}})\right)$$

$$\circ g^{\alpha_{i+1}}y^{\beta_{i+1}} = g^{\alpha_{2i+2}}y^{\beta_{2i+2}} \text{ in } O(\sqrt{\frac{\pi n}{2}})$$

## Pohlig-Hellman

佛山一個能打的都沒有!

- Order of the group N has k factors  $N = \prod_{i=1}^{k} n_i$
- Solve  $g^{(x \bmod n_i)N/n_i} = y^{N/n_i}$
- Reconstruct with CRT







# [Lab] Pohlig-Hellman

## Index calculus

夏亞,你算計我!夏亞!

- Sub exponential complexity
- Prerequisite: a factor base, an efficient factor algorithm in underlying group

We defined a factor base:  $p \coloneqq \{p_0, p_1, p_2, \dots, p_{\pi(B)}\} \coloneqq \{-1, 2, 3, 5, \dots\}$ And then we finding some integers r s.t.  $g^r = \prod_i^{\pi(B)} p_i^{e_{ri}}$ 

Notice that

$$g^r g^s = g^{r+s} = \prod_i^{\pi(B)} p_i^{e_{ri}} \prod_i^{\pi(B)} p_i^{e_{si}} = \prod_i^{\pi(B)} p_i^{e_{ri} + e_{si}}.$$

After collecting enough pair of r and its corresponding e, A linear transformation to standard basis gives  $\log(p_i)$ .

Finally, find 
$$s$$
  $s.t.$   $g^s y = \prod_i^{\pi(B)} p_i^{e_{si}} \Rightarrow x = -s + \sum_i^{\pi(B)} e_{si} \log(p_i)$ 

Index calculus 夏亞,你算計我!夏亞!