# NFM Ballistic Solution

# Overview

# Description

The document describes the specifications of the requirements and the proposed approach for the project aimed at changing the processes related to ordering and testing tests at the shooting range, as well as designing the ballistic system.

# Change justification

- 1. Speed, security (access and availability) and functionality of the current solution (Excel)
- 2. Increased efficiency through improvements such as structure search, etc.
- 3. Integration with IoT devices
- 4. Lack of transparent UX of the current solution
- 5. Possibility for future improvements like AI/machine learning

#### Goal

Users have an intuitive system for creating test orders, performing tests, designing new ballistic systems and carrying out their tests (in the shortened path). Solution allows Power BI analysis of collected data from SQL DB.

## **Construction Creator**

#### Description

App for creating Material, Material Stack, Operation, Construction, Product and Ballistic System

#### Requirements

- 1. Construction Creator app
  - 1.1. User can create Material, Material Stack, Operation, Construction, Product and Ballistic System.
  - 1.2. User can create Material, Material Stack, Operation, Construction, Product and Ballistic System from existing Material, Material Stack, Operation, Construction, Product and Ballistic System.
  - 1.3. During the creation of Material Stack and Construction costs, thickness and weight have to automatically calculate in case of add/remove new Material or Material Stack
  - 1.4. User can display all Material, Material Stack, Operation, Construction, Product and Ballistic System and edit Material
  - 1.5. Weight, Thickness and price are sum up to the final construction
  - 1.6. Materials as well as Material Stacks can be stitched with specific type of stitching

## Approach

# PowerApps, Canvas

- Data Visualization
- Custom UI and UX design
- Connectors with CDS

#### CDS

- Database

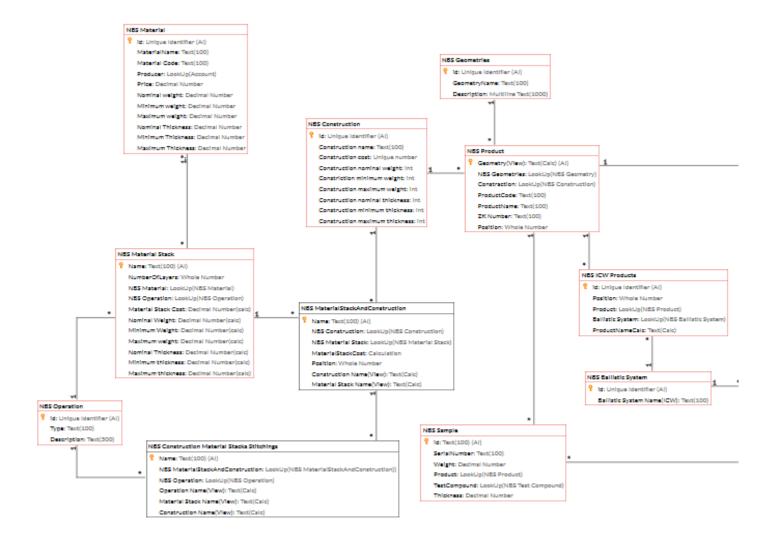
#### Microsoft Flow:

Name	Category	Description
Create Material Stack And	Workaround/Integration	Create new record in NBS
Construction record		MaterialStackAndConstruction Entity.
		Relate selected "Material Stacks"
		with "Construction"
Create Construction Material Stack	Workaround/integration	Create new record in NBS
Stitching record		ConstructionMaterialStackOperation
		Entity. Relate selected
		MaterialStackAndConstruction with
		"Operation"
Create New ICW Product	Workaround/integration	Create new record in NBS ICW
		Product Entity. Relate selected
		"Products" with "Ballistic System"

#### Dictionary

Word/Phrase	Meaning	Synonyms
Construction	It's compound of multiple	Composite,
	"Material stacks" in specific order	Solution
	and "Operation"	

Product	It is a "Construction" with a	Component of the System
	specific geometry	
Ballistic System	"Product" or set of "Products"	ICW, In Conjunction With,
	that will be tested with "Tested	Panel, Soft ballistic
	Product"	
Material	Basic ingredient of every	
	"Construction". It has its own	
	price, weight and thickness	
Material Stack	Is a "Material" of 1 type stacked	
	in a number of layers	
Operation	Type of stitching for "Materials"	
	in "Material Stack" and for	
	"Material Stacks" in	
	"Construction"	
Shooting Order App	App to request a "Shooting Test"	
	for the specific "Product". Such	
	test may be described with	
	multiple properties i.e. client,	
	project, custom standard detail	
	etc	
Testing Dashboard App	App for conducting a "Shooting	
	test"	
Construction Creator App	App for creating ballistic	
	constructions	



#### CDS Entities Description

NBS Material				
Display name	Data type	Required	Additional notes	
NBS Material	Unique Identifier	Yes		
Material Name	Text(100)		Primary field	
Material Code	Text(100)			
Producer	Lookup		Account	
Price	Decimal Number			
Nominal weight	Decimal Number			
Minimum weight	Decimal Number			
Maximum weight	Decimal Number			
Nominal Thickness	Decimal Number			
Minimum Thickness	Decimal Number			
Maximum Thickness	Decimal Number			

NBS Material Stack			
Display name	Data type	Required	Additional notes
NBS Material Stack	Unique Identifier	Yes	
Name	Text(100)		Primary field
Number of Layers	Whole Number		
NBS Material	Lookup		NBS Material
NBS Operation	Lookup		NBS Operation
Material Stack Cost	Decimal Number		Calculation field
MS Nominal weight	Decimal Number		Calculation field
MS Minimum weight	Decimal Number		Calculation field
MS Maximum weight	Decimal Number		Calculation field
MS Nominal Thickness	Decimal Number		Calculation field
MS Minimum Thickness	Decimal Number		Calculation field
MS Maximum Thickness	Decimal Number		Calculation field

NBS Operation			
Display name	Data type	Required	Additional notes
NBS Operation	Unique Identifier	Yes	
Туре	Text(100)		Primary field
Description	Text(300)		

NBS Product				
Display name	Data type	Required	Additional notes	
Geometry (View)	Text		Calculation field	
Position	Whole Number			
Product Code	Text			
Construction	Lookup		NBS Construction	
Product Name	Text	Yes	Primary Field	
NBS Geometries	Lookup		NBS Geometry	
ZK Number	Text			

NBS Geometry			
Display name	Data type	Required	Additional notes
NBS Geometry	Unique Identifier	Yes	
Geometry Name	Text(100)		Primary field
Description	Multiline Text(1000)		

NBS Construction				
Display name	Data type	Required	Additional notes	
NBS Construction	Unique Identifier	Yes		
Construction Name	Text(100)		Primary field	
Construction Cost	Decimal Number		Calculation field	
Construction Nominal weight	Decimal Number		Calculation field	
Construction Minimum weight	Decimal Number		Calculation field	
Construction Maximum weight	Decimal Number		Calculation field	

Construction Nominal	Decimal Number	Calculation field
Thickness		
Construction Minimum	Decimal Number	Calculation field
Thickness		
Construction Maximum	Decimal Number	Calculation field
Thickness		

NBS ICW Product			
Display name	Data type	Required	Additional notes
Id	Autonumber		Primary Field
BallisticSystem	Lookup		NBS Ballistic System
Product	Lookup		NBS Product
Product Name Calc	Text		Calculation field
Position	Whole Number		

NBS Ballistic System				
Display name Data type Required Additional notes				
Ballistic System Name(ICW)	Text	Yes	Primary Field	

NBS MaterialStackAndConstruction						
Display name	Data type	Required	Additional notes			
Name	Text(100)		Primary field			
NBS Construction	Lookup		NBS Construction			
NBS Material Stack	Lookup		NBS Material Stack			
MaterialStackCost	Decimal Number		Calculation field			
Position	Whole Number					
Construction Name(View)	Text(100)		Calculation field			
Material Stack Name(View)	Text(100)		Calculation field			

NBS Construction MaterialStack Stitching						
Display name	Data type	Required	Additional notes			
Name	Text(100)		Primary field			
NBS	Lookup	NBS MaterialStackAndConstruction				
MaterialStackAndConstruction						
NBS Operation	Lookup		NBS Operation			
Operation Name(View)	Text(100)		Calculation field			
Construction Name(View)	Text(100)		Calculation field			
Material Stack Name(View)	Text(100)		Calculation field			

#### Components

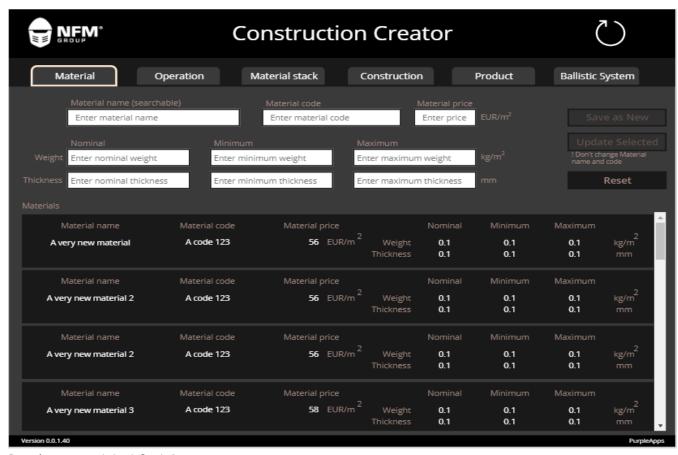
1. Navbar component.



Requirements 1.1.

#### Screens

1. Screen 1: Material

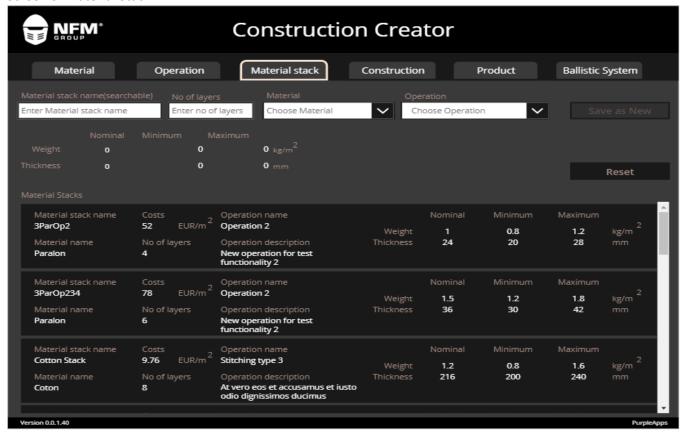


Requirements: 1.1., 1.2., 1.4.

NFM° GROUP	Constructi	$\bigcirc$		
Material	Operation Material stack	Construction	Product	Ballistic System
Operation name (searchable) Enter Operation name	Operation description Enter Operation description			Save as New Reset
Operations				
Operation name	Operation description			î
Operation 1	New operation for test functionality			
Operation name	Operation description			
Operation 112233				
Operation name	Operation description			
Operation 2	New operation for test functionality 2			
Operation name	Operation description			
Operation 5	Test only			· · · · · · · · · · · · · · · · · · ·
Version 0.0.1.40				PurpleApps

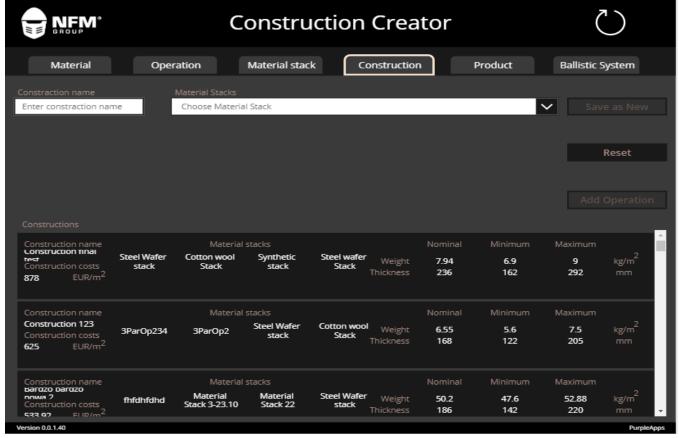
Requirements: 1.1, 1.2, 1.4.

3. Screen 3. Material Stack



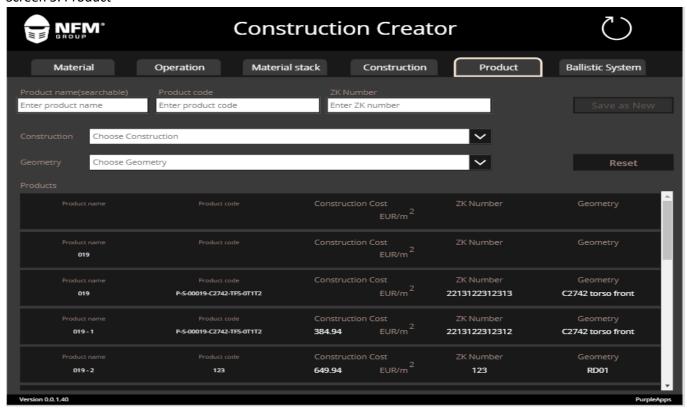
Requirements: 1.1., 1.2., 1.3., 1.4., 1.6..

#### 4. Screen 4. Construction



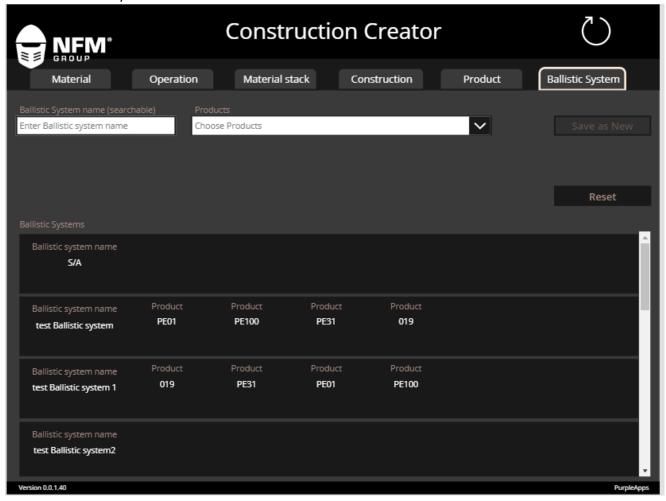
Requirements: 1.1, 1.2., 1.3., 1.4., 1.5., 1.6.

# 5. Screen 5. Product



Requirements: 1.1., 1.2., 1.4.

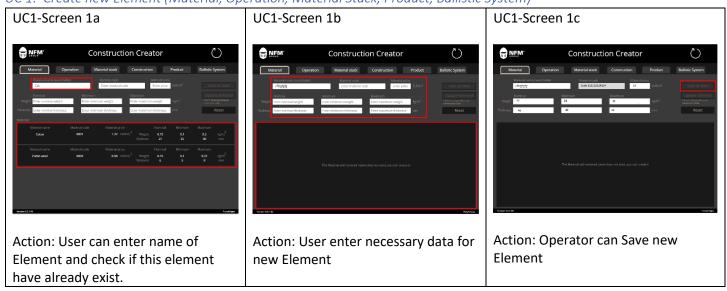
#### 6. Screen 6. Ballistic System



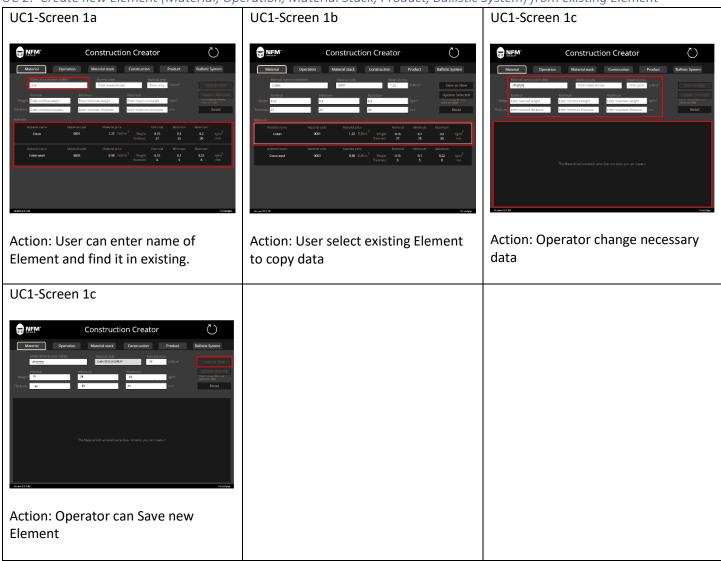
Requirements: 1.1., 1.2., 1.4.

## **Use Cases**

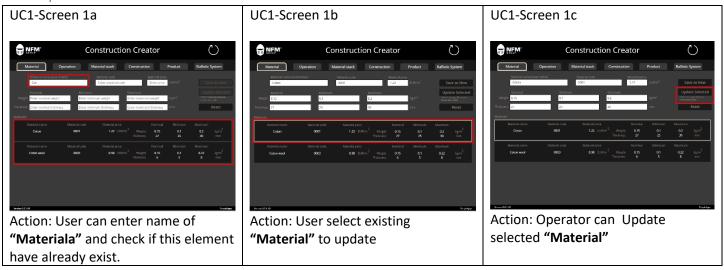
UC 1: Create new Element (Material, Operation, Material Stack, Product, Ballistic System)

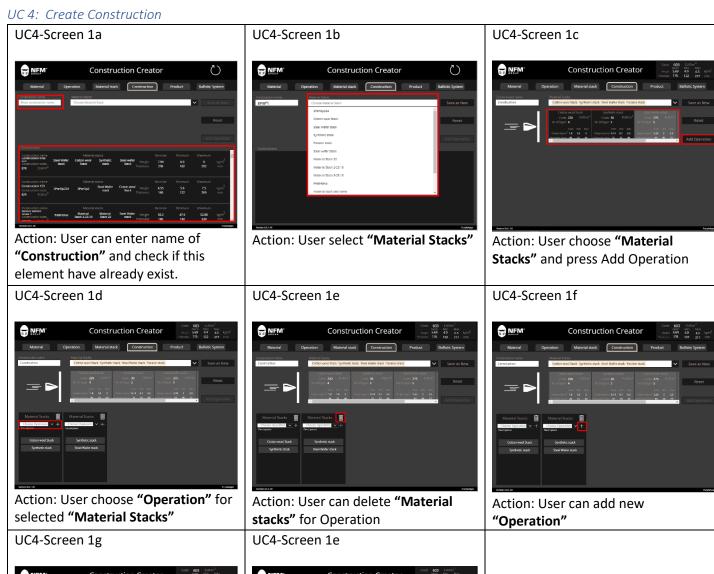


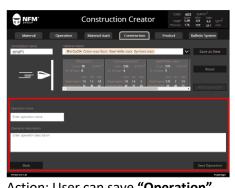
UC 2: Create new Element (Material, Operation, Material Stack, Product, Ballistic System) from existing Element



# UC 3: Update Material







Action: User can save "Operation" data or return back to Screen 1f



Action: User saved New Construction