Straight-line Programs: A Practical Test

Ivan Burmistrov † and Lesha Khvorost †

†Department of Mathematics and Mechanics Ural State University

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Observation

With growing input size of classic string algorithms (**Pattern Matching**, **Longest Common Substring**, etc.) changes the algorithms that efficiently process the input.

There exist the following approaches

- Processing the input using a file system (I/O efficient algorithms);
- Store and process the input as compressed representation (algorithms on compressed representations);

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Straight-line Program Definition

Definition

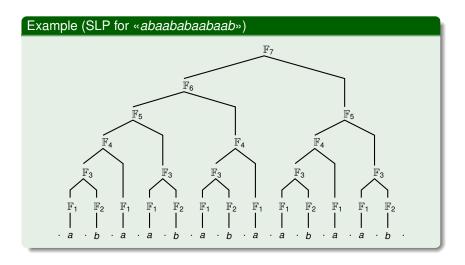
A straight-line program (SLP) $\mathbb S$ is a sequence of assignments of the form:

$$\mathbb{S}_1 = expr_1, \ \mathbb{S}_2 = expr_2, \dots, \mathbb{S}_n = expr_n,$$

where S_i are **rules** and *expr_i* are expressions of the form:

- $expr_i \in \Sigma$ (**terminal** rules), or
- $expr_i = \mathbb{S}_{\ell} \cdot \mathbb{S}_r \ (\ell, r < i) \ (nonterminal rules).$

The Fibonacci Word SLP



Introduction SLP Background Classic SLP Construction Approach Modern Approach Results Conclusion

Features of SLPs

Positive features

- Well-structured data representation;
- Polynomial relation between the size of SLP for a given text and the size of LZ77-dictionary for the same text;
- There are classic string problems that have polynomial time algorithms depends on size of SLPs (Pattern Matching, Longest Common Substring, Computing All Squares).

- Constants hidden in big-O notation for algorithms on SLPs are often very big;
- Polynomial relation between the size of an SLP for a given text and the size of the LZ77-dictionary for the same text doesn't ye quarantee that SLPs provide good compression ratio in practice

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Main Question

Whether or not there exist SLP-based compression models suitable to practical usage?

- How difficult is it to compress data to an SLP-representation?
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SLP Construction Problem

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INPUT: A text S;

OUTPUT: An SLP \mathbb{S} that derives text S;

Theorem

The problem of constructing a minimal size grammar generating a given text is NP-hard.

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Idea of Factorization

Definition

A **factorization** of a text S is a set of strings $F_1, F_2, \dots F_k$ such that $S = F_1 \cdot F_2 \cdot \dots \cdot F_k$.

Definition

The **LZ-factorization** of a text S is set of strings: $F_1 \cdot F_2 \cdot \ldots \cdot F_k$, where

- $F_1 = S[0];$
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Example (Factorizations of «abaababaabaab»)

- a · b · a · aba · baaba · ab:

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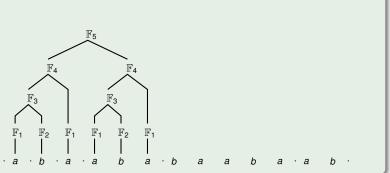
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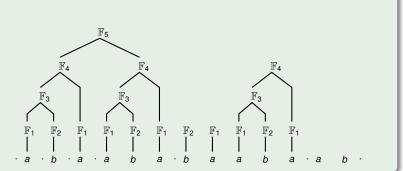
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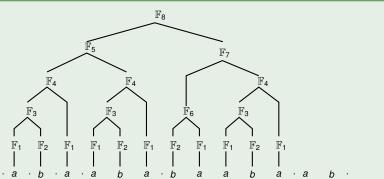
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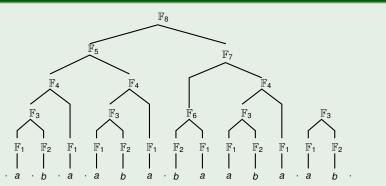
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Example \mathbb{F}_{11} \mathbb{F}_{10} \mathbb{F}_1

SLP Construction Example

Theorem (Rytter)

Given a string S of length n and its LZ-factorization of length k, one can construct an SLP for S of size $O(k \cdot \log n)$ in time $O(k \cdot \log n)$.

Features

- Sequential factors processing;
- Use AVL-trees as SLPs data representation:

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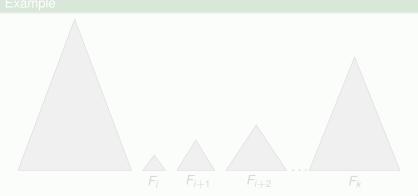
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Bottleneck of The Algorithm

Sequential factors processing

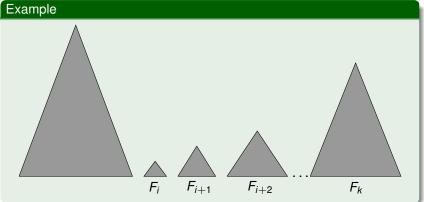
At every iteration the algorithm concatenates potentially huge and small AVL-trees.



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Modern Approach

Key idea

To optimize number of rotations by coupling factors into groups and calculating optimal concatenation order.

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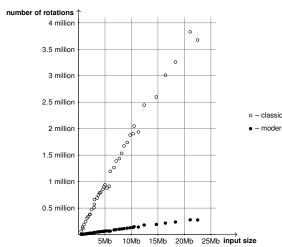
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Types of Input Data

- Fibonacci words;
- DNA sequences from DNA Data Bank of Japan (http://www.ddbj.nig.ac.jp/);
- Random texts on 4-letters alphabet;

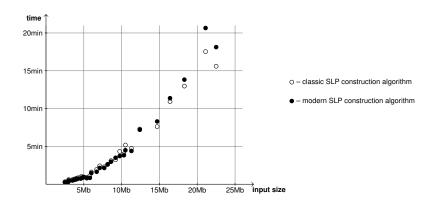
Number of Rotations Results



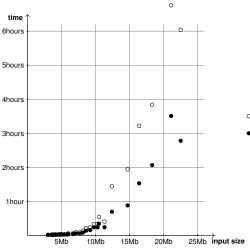
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• - modern SLP construction algorithm

Speed Results in Operational Memory



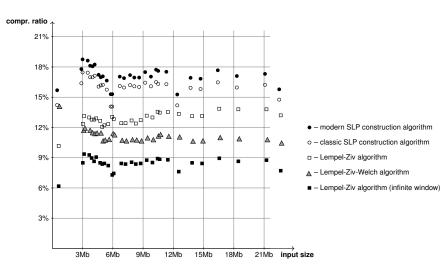
Speed Results on File System



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Compression Results



Conclusion

- We present modification of the algorithm for SLP Construction Problem;
- We compare performance of both algorithms on practise;
- We compare compression ratio provided by classic encoding algorithms and by two SLP-encoding algorithms;

Open Problem

How to optimally choose size of a group of factors?

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Questions?

