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MODULE *AtomicBroadcast*

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This module is the abstraction for the Atomic Broadcast, a primitive for group communication. A process can broadcast a message to its local group, where all members will deliver in the same order.

We use a sequence to maintain the same order on all processes. New messages are added to the back and removed from the front. A group has its own order within, whereas there are no ordering requirements across groups.

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LOCAL INSTANCE *Naturals*

LOCAL INSTANCE *Sequences*

Number of groups.

CONSTANT *NGROUPS*

Number of processes.

CONSTANT *NPROCESSES*

The sequences of initial messages.

CONSTANT *INITIAL\_MESSAGES*

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VARIABLES

The underlying buffer that holds all the messages.

*AtomicBroadcastBuffer*

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Broadcast the message to the given group. We add the message at the back of every process' sequence within this group.

$$\begin{aligned}
 ABroadcast(g, m) &\triangleq \\
 &\wedge AtomicBroadcastBuffer' = [ \\
 &\quad AtomicBroadcastBuffer \text{ EXCEPT } ![g] = [ \\
 &\quad \quad p \in \text{DOMAIN } AtomicBroadcastBuffer[g] \mapsto \\
 &\quad \quad \quad Append(AtomicBroadcastBuffer[g][p], m)] ]
 \end{aligned}$$

Deliver the message to the process in the specific group. If there is a message in the buffer, we pass it to the callback and consume it.

$$\begin{aligned}
 ABDeliver(g, p, Fn(-)) &\triangleq \\
 &\wedge Len(AtomicBroadcastBuffer[g][p]) > 0 \\
 &\wedge Fn(Head(AtomicBroadcastBuffer[g][p]))
 \end{aligned}$$

$$\wedge AtomicBroadcastBuffer' = [ \\ AtomicBroadcastBuffer \text{ EXCEPT } ![g][p] = \\ Tail(AtomicBroadcastBuffer[g][p])]$$

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Initialize the algorithm with the configuration values. The processes within a group will have the same sequence of messages in the same order.

*Init*  $\triangleq$

$$\wedge AtomicBroadcastBuffer = [ \\ g \in 1 \dots NGROUPS \mapsto [ \\ p \in 1 \dots NPROCESSES \mapsto INITIAL\_MESSAGES[g]]]$$


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