

# Black Hat Europe - 2013



# **Meshing Stuff Up: Ad Hoc Mesh Networks with Android**

# /whoami (m0nk)

- ❖ ~ software engineer for the last 12 years
- ❖ I like to:
  - ❖ break / embed / repurpose things
  - ❖ solder things into other things
  - ❖ stare at asm
- ❖ Find Me:
  - ❖ [jthomas@accuvant.com](mailto:jthomas@accuvant.com)
  - ❖ [m0nk.omg.pwnies@gmail.com](mailto:m0nk.omg.pwnies@gmail.com)
  - ❖ [@m0nk\\_dot](https://twitter.com/m0nk_dot)

# /whoami (stoker)

- <insert infoz here>
- I like to:
  - thing 1
  - thing 2
- Find Me:
  - [jrobble@mitre.org](mailto:jrobble@mitre.org)
  - [mistr.stoker@gmail.com](mailto:mistr.stoker@gmail.com)

# echo \$PROJECT\_INFO

- SPAN is an Open Source research project initially funded by the MITRE Corporation for use in Emergency Preparedness and Response situations
- Team:
  - Josh Thomas (Accuvant LABS) - Geek with an idea that used to get paid to lead the effort
  - Jeff Robble (MITRE) - Lead Developer and currently running the MITRE effort
  - Oliver Chong (MITRE) - iOS and Security
  - Sheldon Durrent (MITRE) - Security

# echo \$PROJECT\_INFO

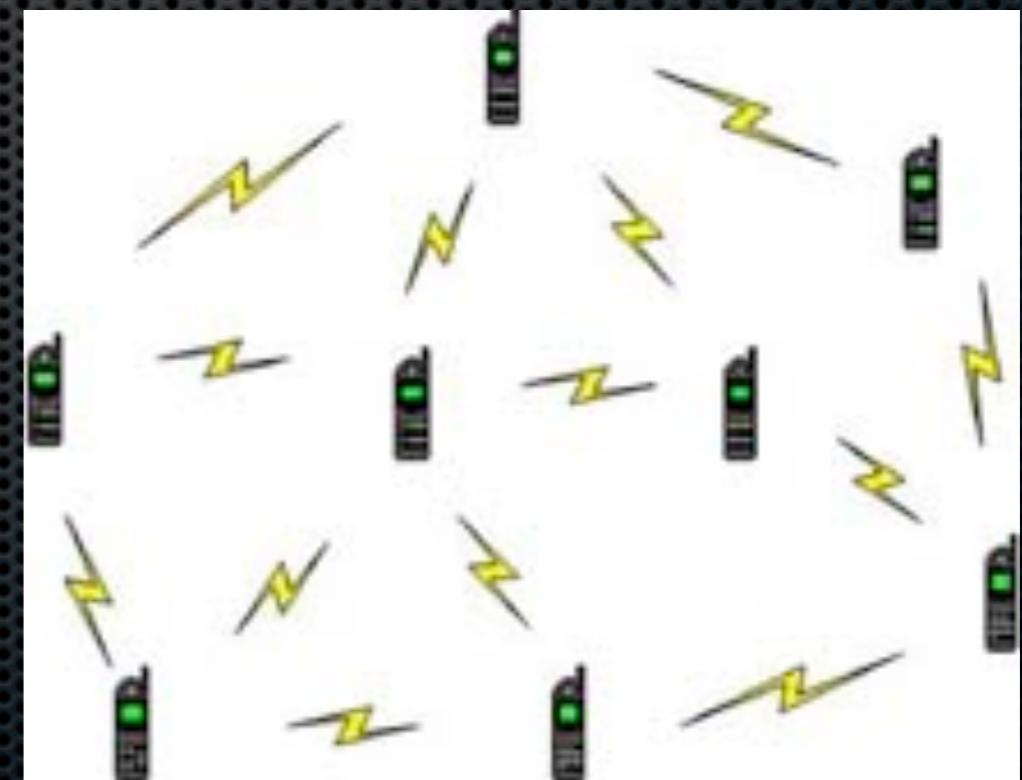
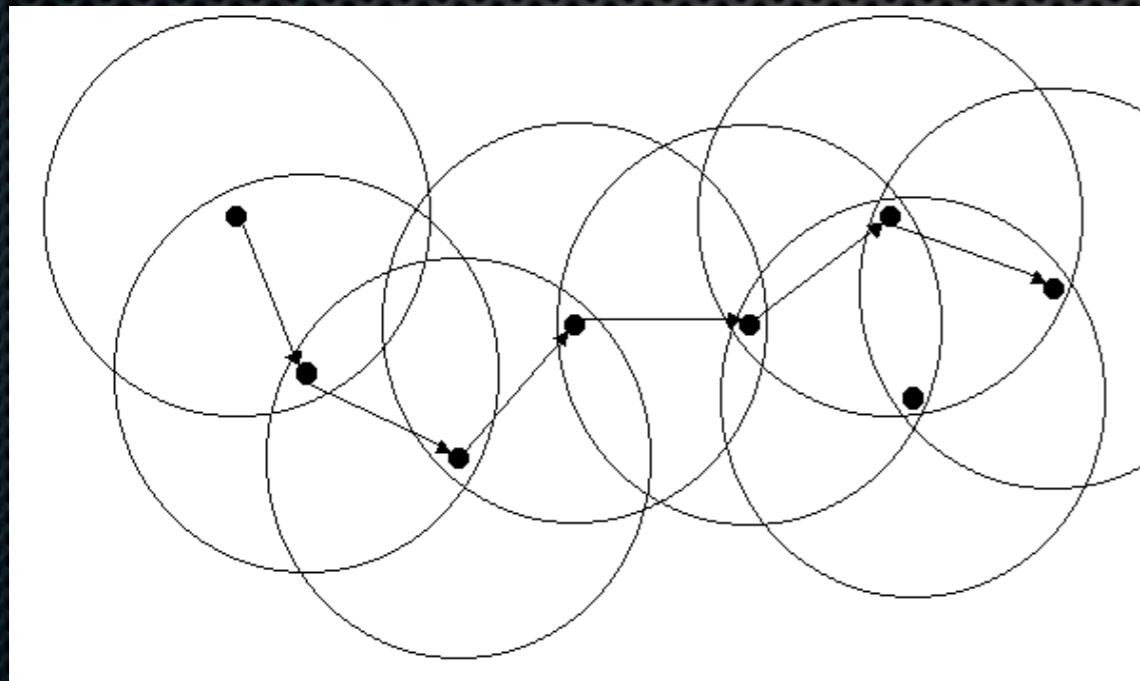
- SPAN is open source and released under the GPLv3
- SPAN is a collaborative effort of private, public and independent contributors worldwide.
- Associated and leveraged projects
  - Wireless Tether for Root Users: <http://code.google.com/p/android-wifi-tether/>
  - Serval: <http://www.servalproject.org/>
  - Freifunk: <http://start.freifunk.net/>
  - OpenWRT: <https://openwrt.org/>
  - Commotion: <https://code commotionwireless.net/projects/commotion>
  - tinc: <http://www.tinc-vpn.org/>
  - pttdroid: <http://code.google.com/p/pttdroid/>

# Will he start already?

- Mesh? / Why do I care about mesh networks?
- What are they and how do they work?
  - Rooting and Routing
- Notes on Android Development at the Hardware level
- Chat, SMS & VoIP
- Securing the Mesh
- Lessons learned and moving forward!
- </end\_session>
- TL;DR:
  - [www.omg-pwnies.com](http://www.omg-pwnies.com)
  - <https://github.com/monk-dot>
  - <https://github.com/ProjectSPAN>

# What's a Mesh Network?

- It's exactly like graph theory except:
- Nodes are shiny electronic gadgets that run out of battery and move around a bunch
- Vertices are unstable and based on arbitrary signal strength
- The pics are uglier



# Ok, but why?



# Hurricane Katrina

August 2005

- Over 3,000,000 phone lines went down
- 2000 cell towers knocked out
- Land Mobile Radio (LMR) communications highly degraded
- HAM Radio Operators assisted standard 911 dispatchers
- On scene field reporters exchanged information between victims and authorities

# Haiti Earthquake

January 2010

- The 2 main public telephone service providers (Digicel and Comcel) networks went completely down
- Haitian cellular service networks quickly failed with the influx of Red Cross volunteers
- Fiber-Optic and other networks highly degraded

# Tohoku Earthquake

March 2011

- Earthquake and the following Tsunami lead to the Fukushima Daiichi Nuclear Power Plant meltdowns
- Degraded and disabled infrastructure across the island
- Forced service providers to limit mobile phone traffic by 90-95%

# Recent Worldwide Events

2011 - 2012

- Egyptian Arab Spring Protests
  - President Mubarak cuts off cellular communications during protest
- Hurricane Sandy
  - Twitter proved itself as a viable news and communication outlet when other technologies failed
  - Phones have power when TVs don't
- Middle East / Israel and Anonymous
  - VoIP & Twitter monitored and manipulated

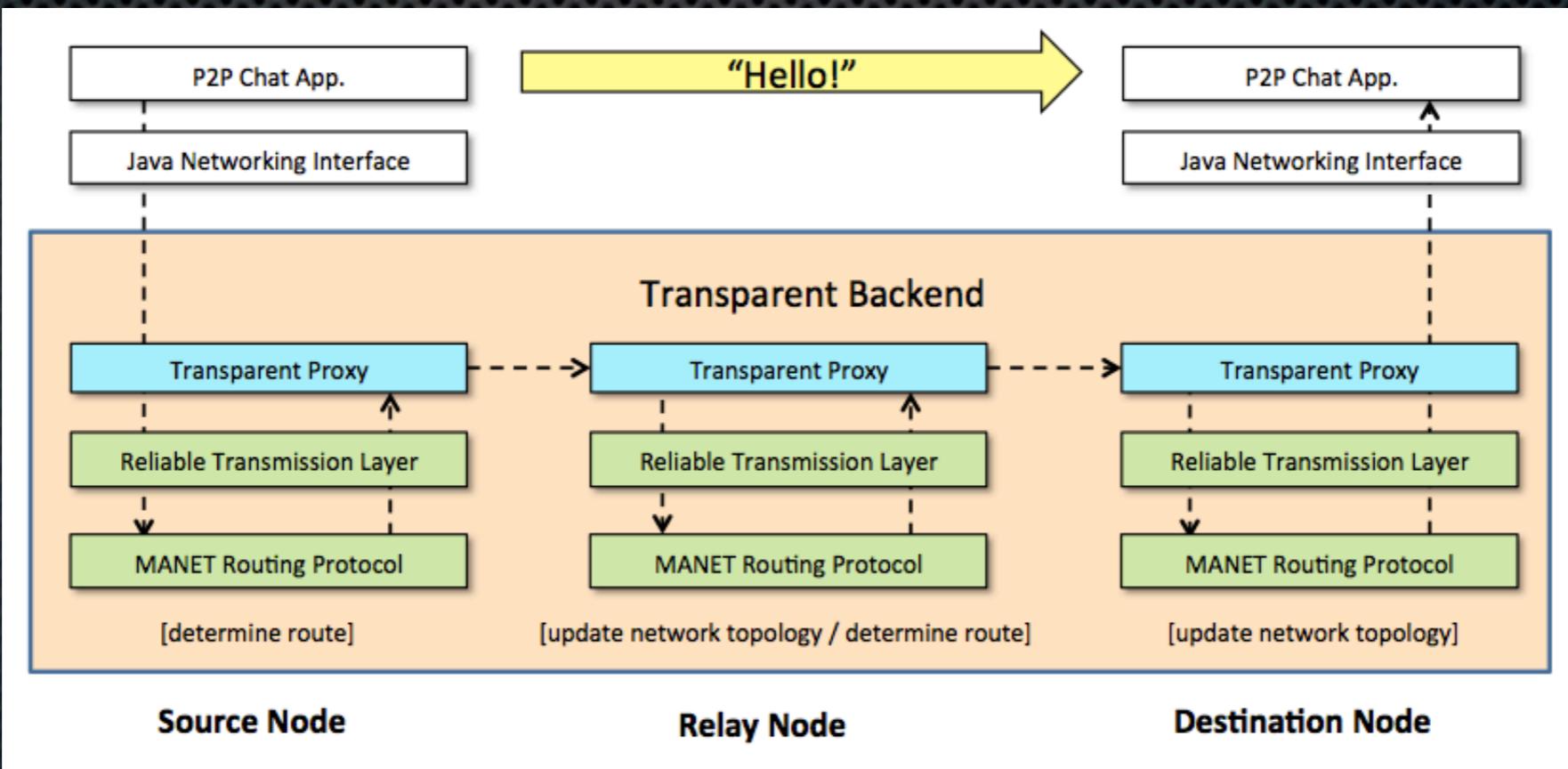


# Solution?

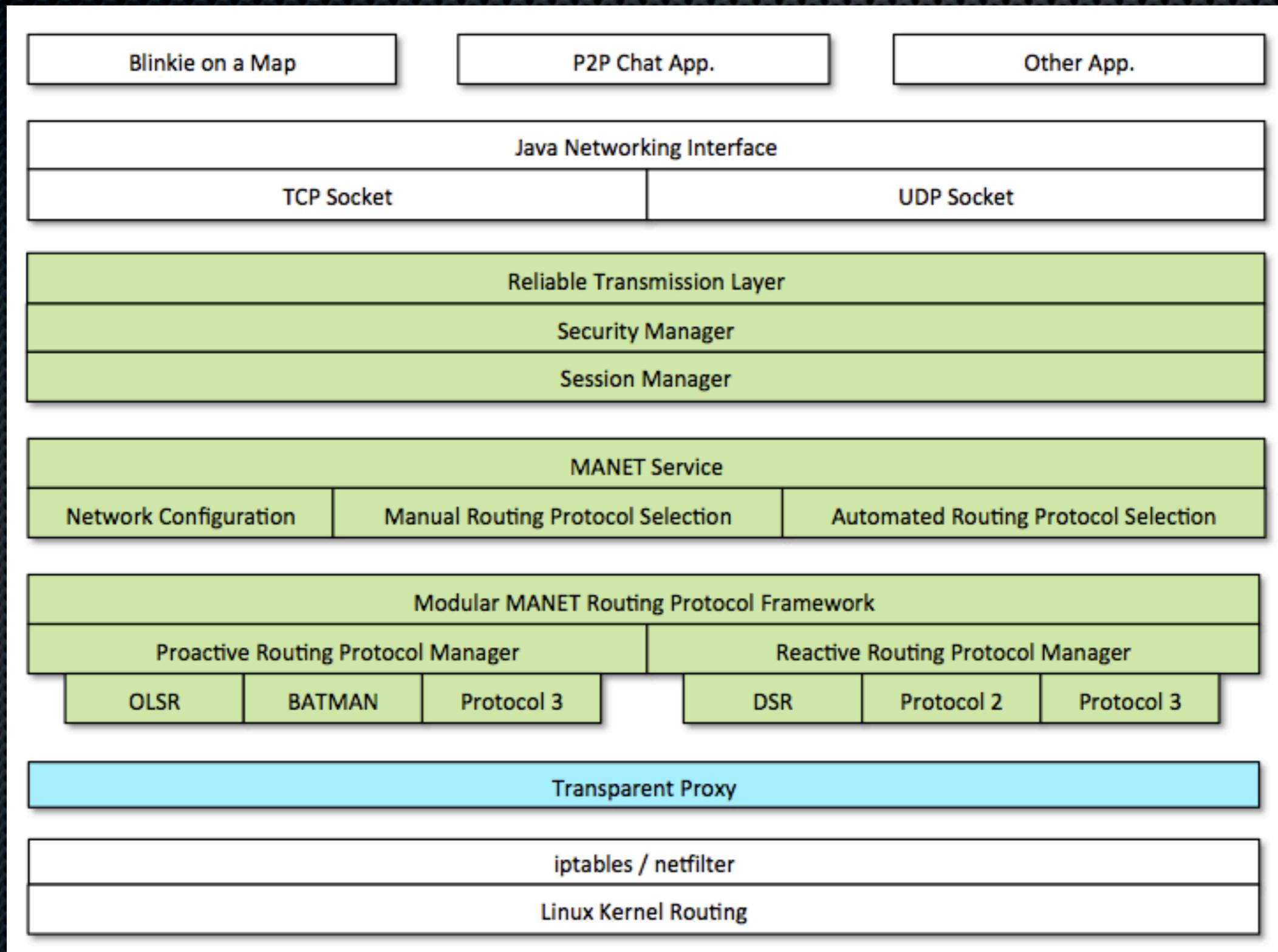


# The SPAN Project

- There are too many headaches involved in starting MANET research before you actually get to the hard problems
- Simple framework implementation for MANET - Smart Phone AdHoc Networking
- A transparent proxy so normal applications just work



# The Stack



# Easy Problems that are in fact hard

- Getting it running overall
- Per device specialization
  - Hardware diffs
  - AOSP / Kernel customizations
- Network configuration / Ad Hoc joins

# Hard Problems that are in fact hard

- Routing
  - Proactive vs. Reactive
  - Sensor based routing
  - Other mesh & routing projects
    - OLSRd
    - SERVAL / BATMAN
    - Byzantium Mesh
    - FreiFunk
  - Network Scale / Speed and Power consumption
  - Security

# Mesh Routing 101 - Proactive vs Reactive

# Lesson 1: Proactive Routing

# Lesson 2: Reactive Routing

What can we actually do  
with the Mesh?

Security - It's never too  
early / it's always too late

# Lessons Learned and Stories told

# Questions? Comments?

Slides and Papers:

<https://github.com/monk-dot>

Actual Code:

<https://github.com/ProjectSPAN>

Easy link:

<http://www.omg-pwnies.com>

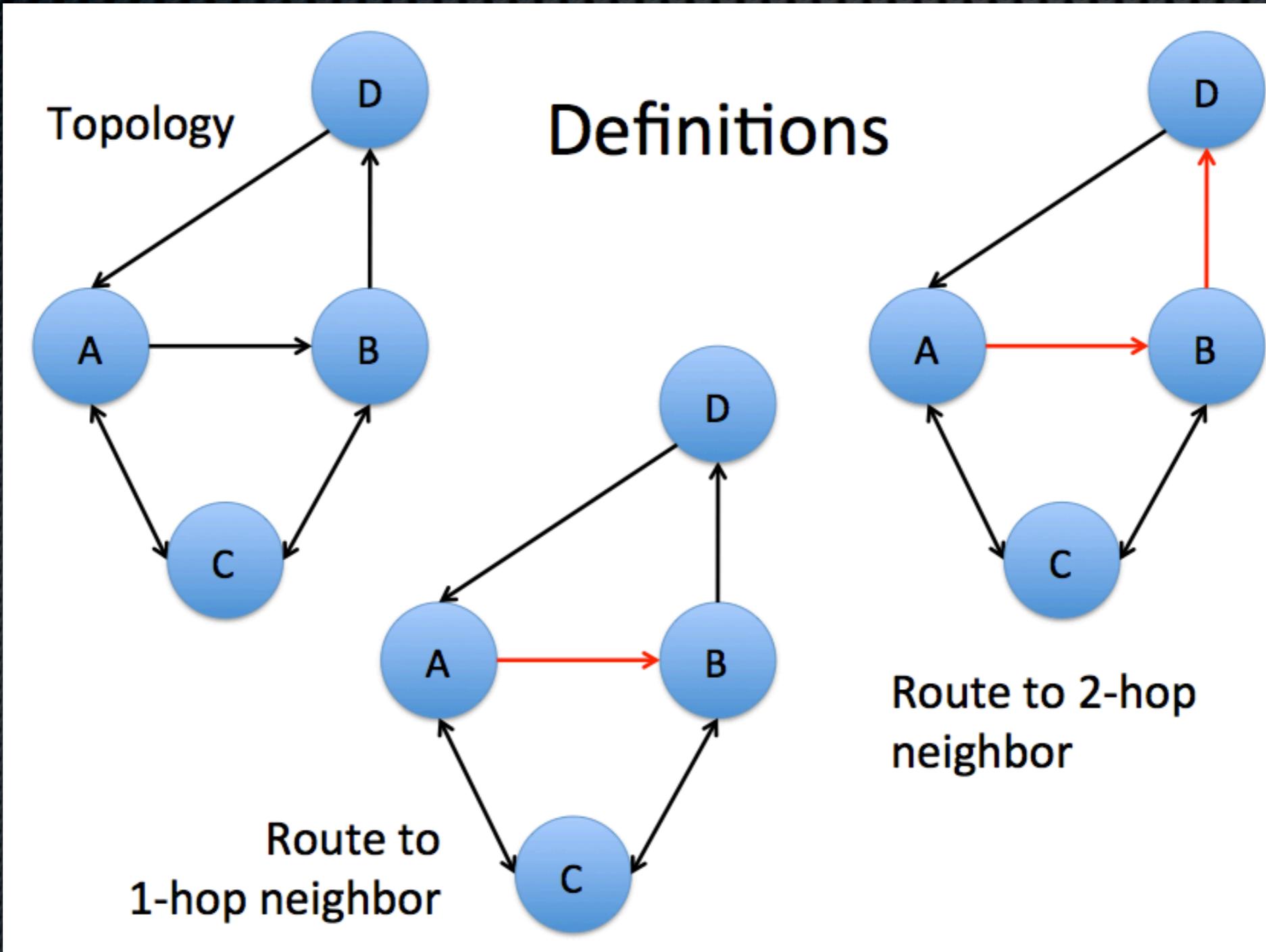
- </talk>

# The Links

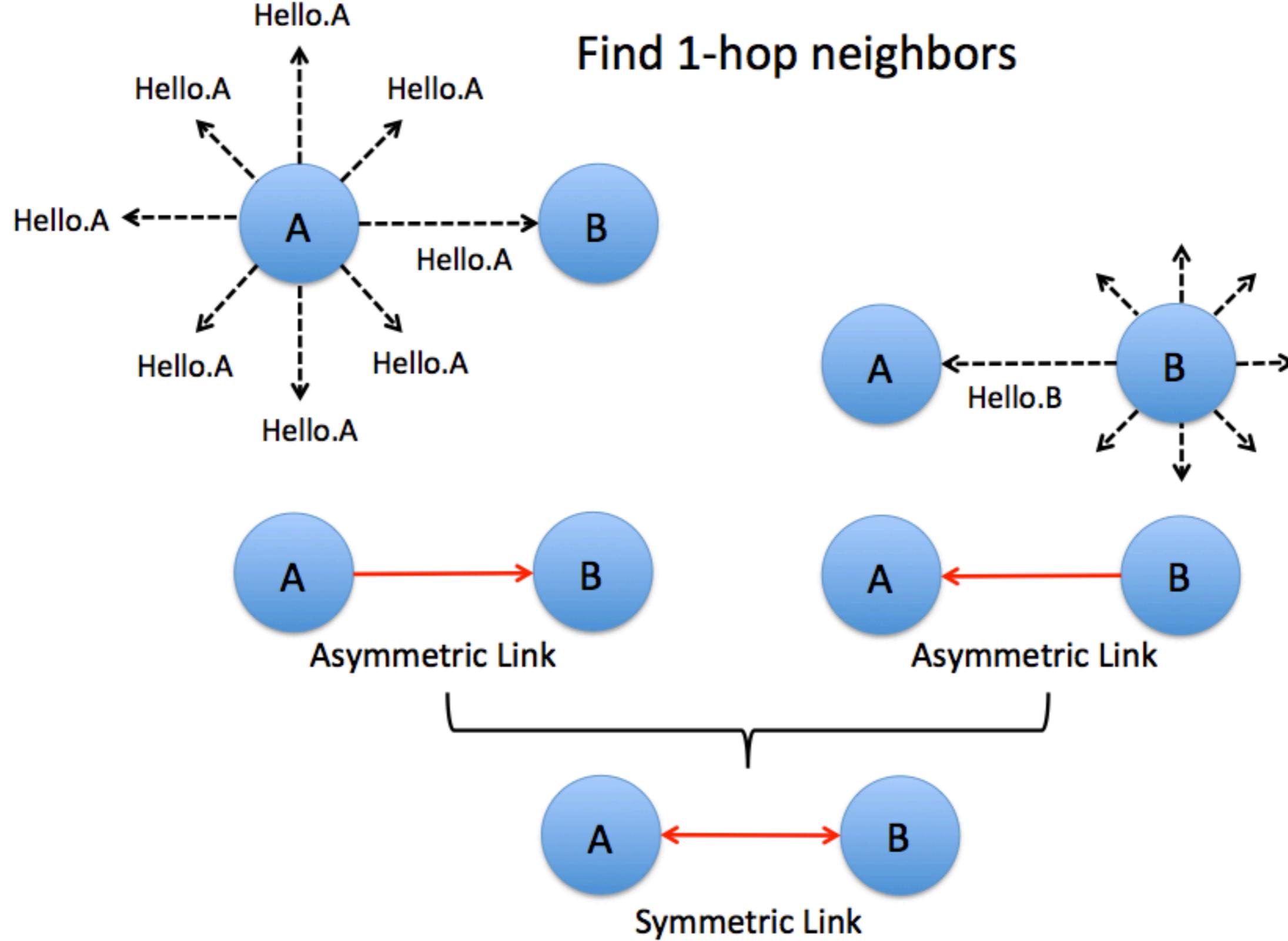
- <http://code.google.com/p/android-wifi-tether/>
- <http://www.olsrd.org>
- <http://www.servalproject.org>
- <http://berlin.freifunk.net>
- <http://project-byzantium.org>

# Backup Slides

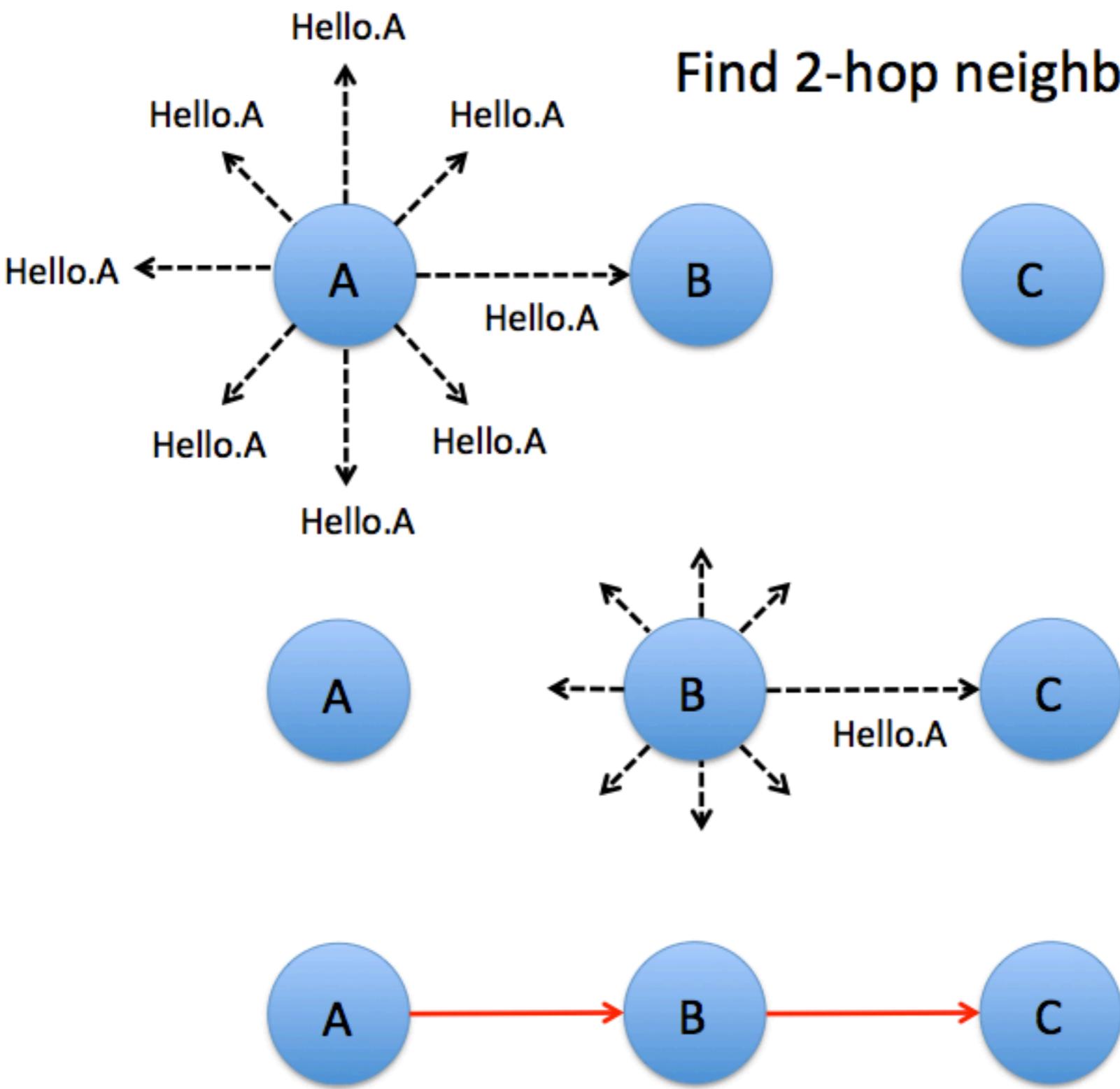
# Routing Protocols (Pics or it didn't happen)



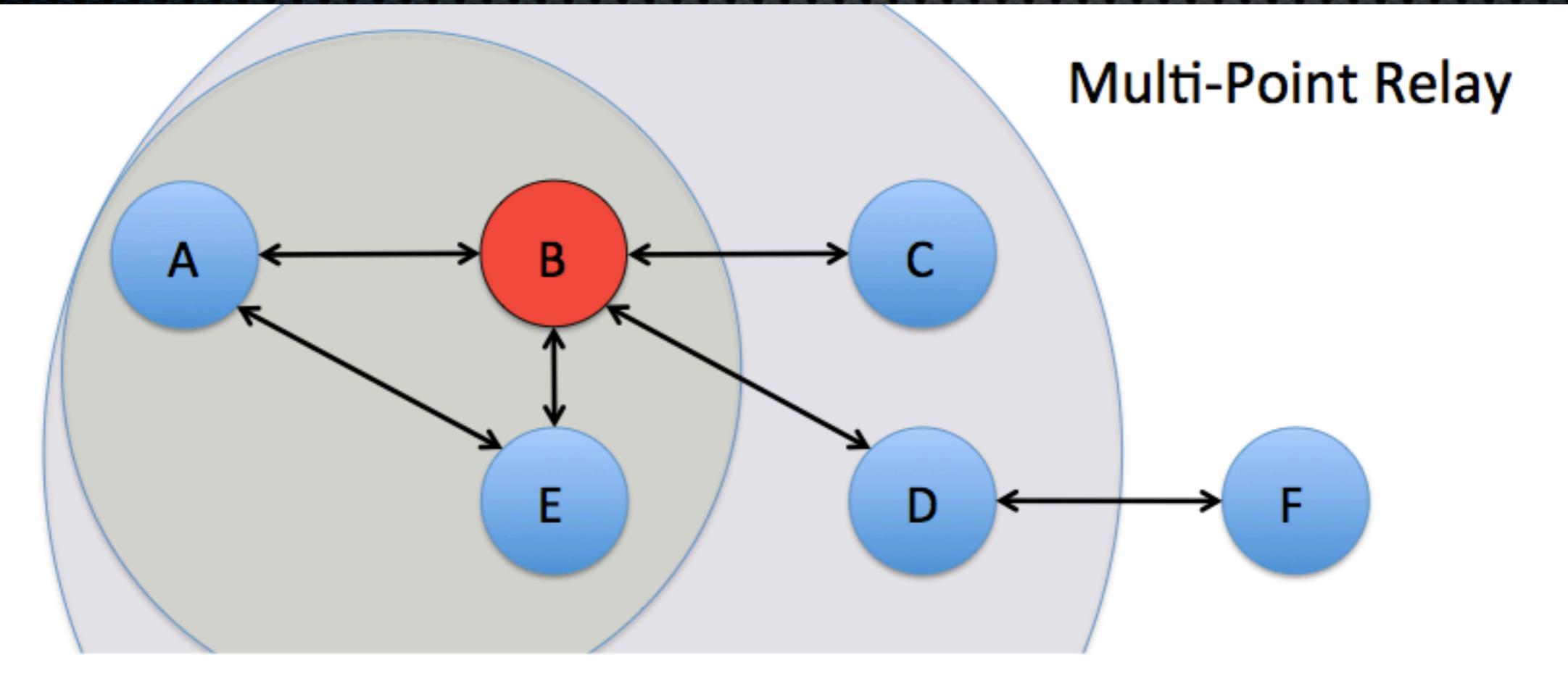
## Find 1-hop neighbors



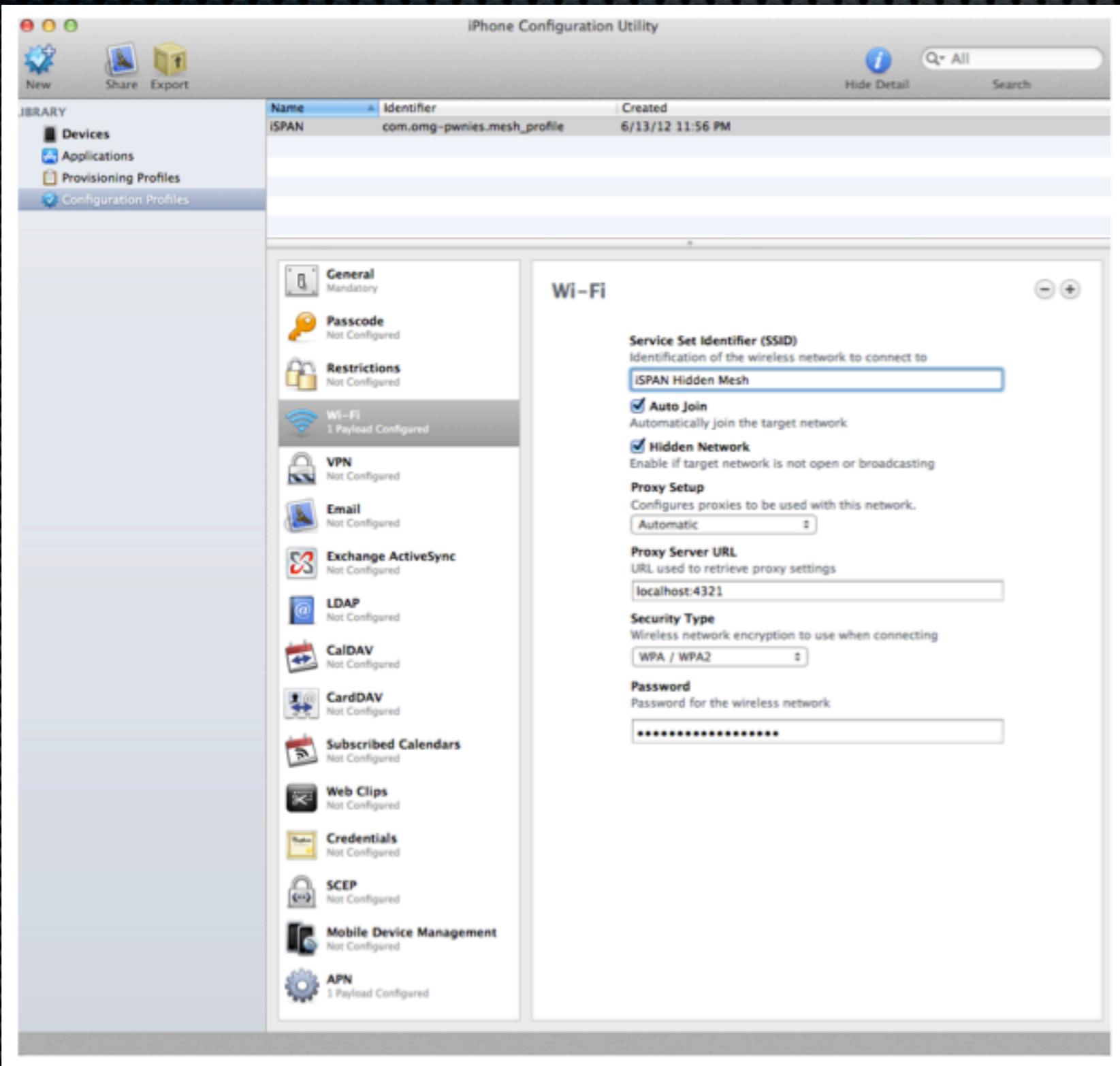
## Find 2-hop neighbors



## Multi-Point Relay



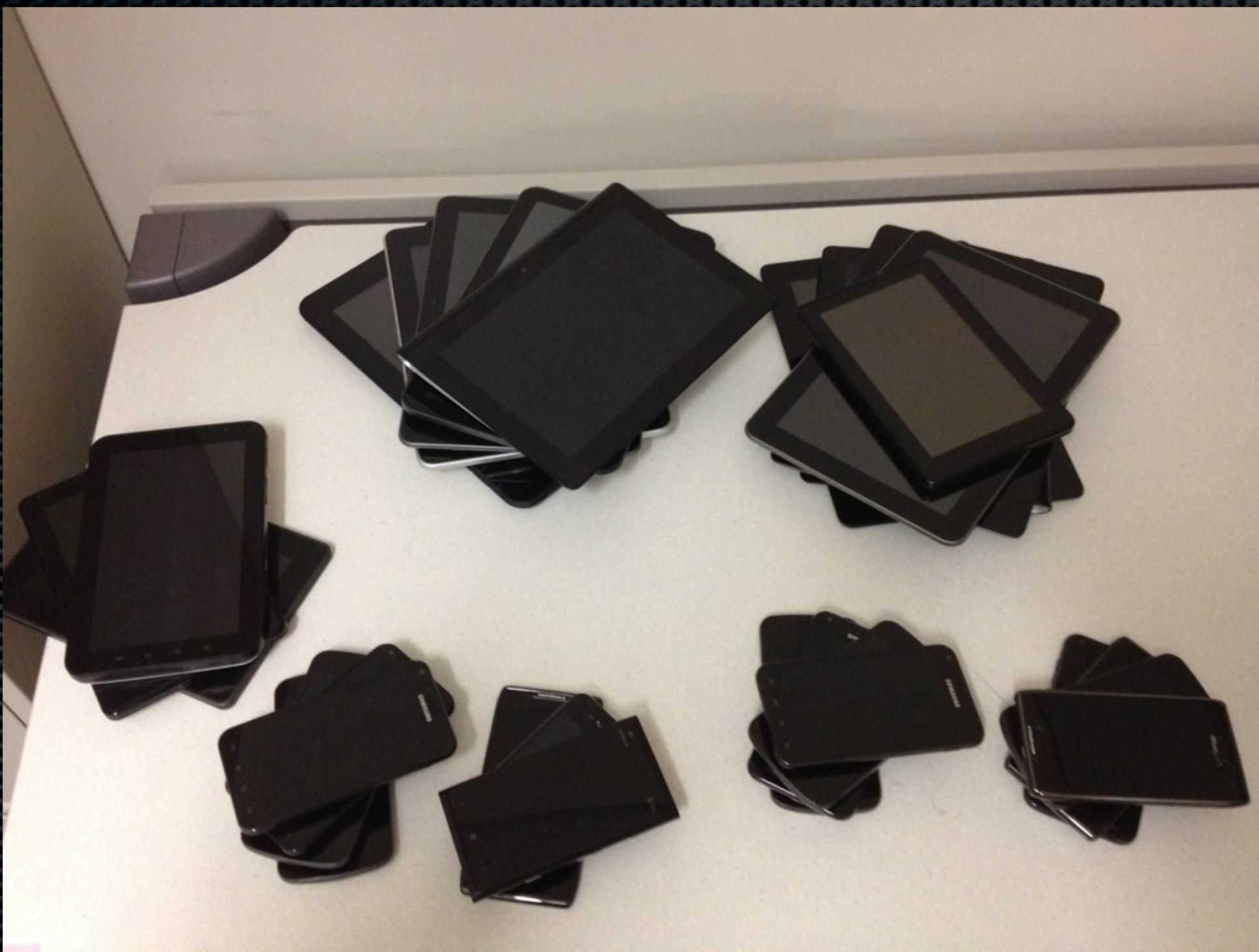
# What about iOS?



# Getting to know your friendly chip vendors!

- Broadcom 4329 - Samsung Galaxy Nexus, Samsung Nexus S 4G, Nokia Lumia 900, older iPhones, Asus Transformer Prime, many more
- Broadcom 4330 - Samsung Galaxy TAB 10.1, Samsung Galaxy S II / Epic Touch 4G, iPhone 4S, many many more
- Broadcom 4334 - iPhone 5, Samsung Galaxy S III
- TI WL1285C - Motorola Razr / MAXX
- Qualcomm - A ton of Android Phones
- All behave differently, all are quirky

# A Short story in 7 Pictures & 9 Words



# Terrorists love Baseball



# Hotels hate me



# Snipers hate Engineers

