

Push-Button Verification of File Systems via Crash Refinement

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File systems are hard to get right

- Complex hierarchical on-disk data structures
- Maintain consistency in the face of crashes



Example: Missing flush in ext4

```
269 + /* Make sure all replayed data is on permanent storage */
270 + if (journal->j_flags & JBD2_BARRIER)
271 + blkdev_issue_flush(journal->j_fs_dev, GFP_KERNEL, NULL);
```

Bugs are hard to reproduce

Hard to test fixes

It's unlikely this will be necessary [..] but we need this in order to guarantee correctness.

File System Developers

Verification: Effective at eliminating bugs, but costly

- Prove the absence of bugs
 - ▶ BilbyFS [ASPLOS 2016]
 - FSCQ [SOSP 2015]
- Requires expertise and are labor intensive

```
impl ___ 2,000
proof _____ 20,000
```

Goal: Push-button verification

- No manual annotation / proof of implementation
- Get a concrete test case for any bug
- Our approach: System design to leverage a state-of-the-art automated theorem prover, Z3.



Push-button verification: Challenges

Need a formalization of correctness

- Needs to capture crash & recovery
- Needs to be automatically verifiable

Too many states to exhaust

- Disks are large
- Many execution paths
- Non-determinism

Prior work focused on bug finding

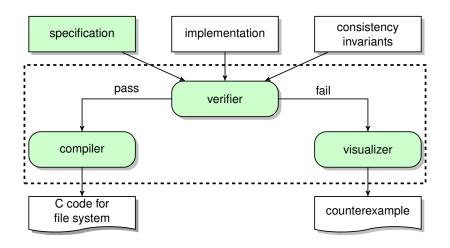
- eXplode [OSDI '06], EXE [CCS '06]
- Useful, but incomplete

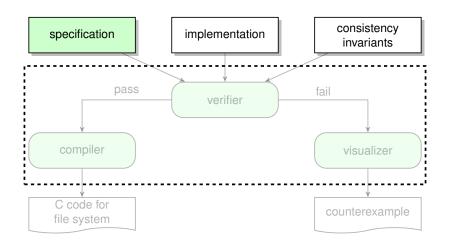


Contributions and outlines

- Yggdrasil ['ygx,drasilx]:
 A toolkit for building verified file systems
- Crash refinement
 - A new definition of file-system correctness
 - Enable modularity to scale verification
- Case study: The Yxv6 file system
 - Similar to ext3 and xv6, but guarantees functional correctness and crash safety





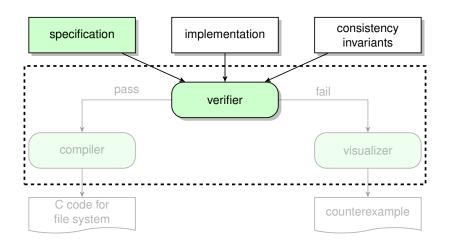


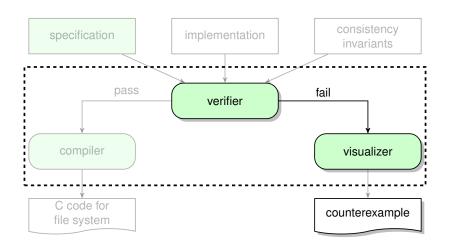
specification

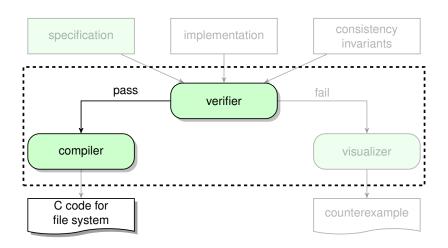
implementation

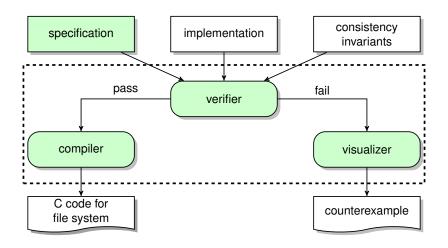
consistency invariants

```
class TxnDisk(BaseSpec):
    def begin_tx(self):
        self._txn = []
    def write_tx(self, bid, data):
        self._cache = self._cache.update(bid, data)
        self._txn.append((bid, data))
    def commit_tx(self):
        with self._mach.transaction():
            for bid, data in self._txn:
                self._disk = self._disk.update(bid, data)
```







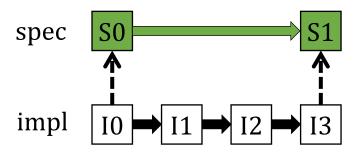


Summary of the Yggdrasil toolkit

- Easy to use, no complex logic required
- Useful test-cases for bugs
- Limitations
 - No concurrency
 - Unverified Python to C compiler and FUSE

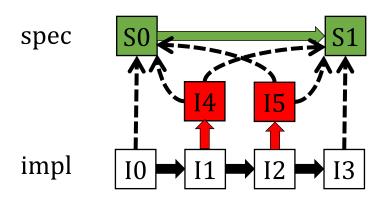
Straw-man approach to verify FS

 Model FS as a state machine with a set of operations {mknod, rename, etc.}.



Limitation: Doesn't capture crashes

Crash refinement: Intuition



- Formalize this intuition
 - Capture crashes explicitly with a crash schedule
 - Use the crash schedule to define correctness

- Explicit crash-schedule
 - A set of boolean variables
 - Captures crashes and disk reorderings

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Operation	Schedule	Disk state
write(a1, v1)		
write(<i>a</i> 2, <i>v</i> 2)		

- Explicit crash-schedule
 - A set of boolean variables
 - Captures crashes and disk reorderings

	Operation	Schedule	Disk state
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	Operation	Schedule	Disk state
\Rightarrow	write(a1, v1)	{ <i>b</i> 1}	
	write(<i>a</i> 2, <i>v</i> 2)		

- Explicit crash-schedule
 - A set of boolean variables
 - Captures crashes and disk reorderings

	Operation	Schedule	Disk state
\Rightarrow	write(a1, v1)	{ <i>b</i> 1}	$d[a1 \mapsto if b1 then v1 else old(a1)]$
	write(<i>a</i> 2, <i>v</i> 2)		

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\Rightarrow	write(<i>a</i> 2, <i>v</i> 2)	{ <i>b</i> 1, <i>b</i> 2}	$d\begin{bmatrix} a1 \mapsto if \ b1 \ then \ v1 \ else \ old(a1) \\ a2 \mapsto if \ b2 \ then \ v2 \ else \ old(a2) \end{bmatrix}$	

- Explicit crash-schedule
 - A set of boolean variables
 - Captures crashes and disk reorderings

Operation	Schedule		
write(<i>a</i> 1, <i>v</i> 1)	{ <i>b</i> 1}	$d[a1 \mapsto if b1 \text{ then } v1 \text{ else } old(a1)]$	
write(<i>a</i> 2, <i>v</i> 2)	{b1,b2}	$d\begin{bmatrix} a1 \mapsto if \ b1 \ then \ v1 \ else \ old(a1) \\ a2 \mapsto if \ b2 \ then \ v2 \ else \ old(a2) \end{bmatrix}$	

• Note: this program can produce 4 possible states

Crash refinement 1/2: Definition

Augment each op in FS with an explicit crash schedule: op(disk, inp, sched) → disk

• For each op \in *FS*, prove:

```
\forall disk, inp, sched_{impl}. \exists sched_{spec}.
op_{spec}(disk, inp, sched_{spec}) = op_{impl}(disk, inp, sched_{impl})
```

Z3 is good at solving this particular form

Crash refinement ½: Definition

- Augment each op in FS with an explicit crash schedule: op(disk, inp, sched) → disk
- implementation states

```
\forall \textit{disk}, \mathsf{inp}, \mathsf{sched}_{\textit{impl}}. \exists \mathsf{sched}_{\textit{spec}}. op_{\textit{spec}}(\textit{disk}, \mathsf{inp}, \mathsf{sched}_{\textit{spec}}) = op_{\textit{impl}}(\textit{disk}, \mathsf{inp}, \mathsf{sched}_{\textit{impl}})
```

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Crash refinement 1/2: Definition

- Augment each op in FS with an explicit crash schedule: op(disk, inp, sched) → disk
- For each op ← specification states

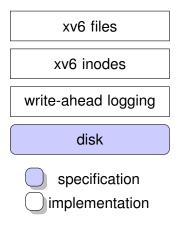
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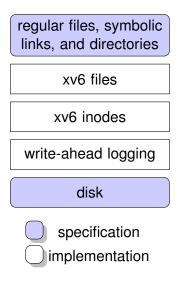
Crash refinement summary

- Amenable to automatic verification using Z3
- Enables modular, scalable verification
- Example: Decouple logical / physical data layout
 - Verify a simple layout first (ex. one inode per block)
 - Prove a separate crash-refinement for efficient layout
- Example: Stacking of layered abstractions

Verifying multiple layers: Straw-man approach

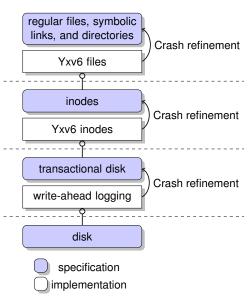


Verifying multiple layers: Straw-man approach



Yxv6 file system: Stack of layered abstractions

- Each layer has a specification
- Each layer builds upon a lower layer specification
- Limit verification to a single layer at a time



Implementation using Python and Z3

- Two Yxv6 variants
 - Yxv6+sync: similar to xv6, FSCQ and ext4+sync
 - Yxv6+group_commit: an optimized Yxv6+sync

component	specification	implementation	consistency inv
Yxv6	250	1,500	5
infrastructure	_	1,500	_
FUSE stub	_	250	_

- Also built: YminLFS, Ycp and Ylog
- No manual proofs!

Yxv6 evaluation

• How long does it take to verify?

Is the implementation actually correct?

What is the development effort for Yxv6?

Is the performance of Yxv6 reasonable?

Yxv6 evaluation 1/4: Verification time

Let's see how many days it takes to verify Yxv6+sync

Yxv6 evaluation ²/₄: Correctness

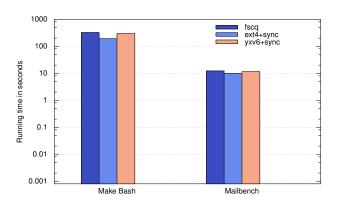
- Passed Linux testing project's fsstress
- Passed SibyIFS [SOSP '15] Posix compliance test
 - Except for incomplete features (ex. hard links, acl)
- Passed manual crash and inspection tests
- Self hosting its development on Linux

Yxv6 evaluation ³/₄: Development effort

- 4 months exploring ways to scale verification
- 2-3 months building Yxv6+sync until self hosting
- Past 6 months: Experiment with optimizations

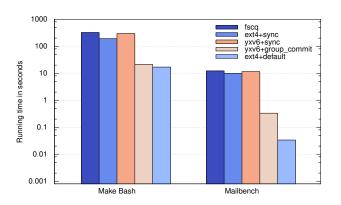
Yxv6 evaluation 4/4: Runtime performance

- Yxv6+sync similar to FSCQ and ext4+sync
- Yxv6+group_commit
 - ▶ 3–150× faster than ext4+sync
 - ▶ Within 10× of ext4+default



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Yxv6 evaluation 1/4: Verification time revisited

Yxv6 evaluation 1/4: Verification time revisited

- Yxv6+sync takes about a minute to verify
- Yxv6+group_commit
 - Larger log, longer verification time.
 - ▶ 1.6 hours using 24 cores

Conclusion

- Push-button verification is feasible for FS
 - No manual proofs on implementation
 - Generate test-cases for bugs
- Design systems to enable automatic, modular verification

 Towards integration of verification into daily development