James Ting

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jamesbting.github.io

Programming Skills

Programming

Languages

Java Python C

JavaScript Bash

Frameworks / Technologies

React PyTorch

TensorFlow / Keras

NodeJS Git / GitHub Rest APIs

General skills

Languages

English French Cantonese

Certifications

Private Pilot License

- Night Rating
- Multi-Engine Rating

Other Skills

Microsoft Office Suite

Collaboration Slack

Communcation
Passion for learning

Education

Bachelor of Science, Computer Science Major - McGill University

MONTRÉAL, CANADA

cGPA: 3.85 / 4.00

Expected Graduation: April 2022

Experience

VP Web Developer - McGill Student's Flying Club

MONTRÉAL, CANADA JUNE 2020 TO PRESENT

VOLUNTEER POSITION

Spearheaded the construction and maintenance a static website using **HTML and CSS** to promote the club to new members and potential sponsors. Currently developing a **dynamic website** using **React for front-end.**

SEPT 2018 TO PRESENT

Personal Projects

SuperHero Team Builder - React, REST APIs

JUNE 2020

Constructed a superhero team builder web app where users can create a team of superheroes based around their stats. The web calls the Superhero REST API for information about superheroes from the Marvel and DC universes.

Fluent-C Programming Language - C, Lexer, ASTs, Parser

JUNE 2020

Used C to design a dynamically typed, interpreted programming language, with a lexer, parser and a visitor that supports functionality for variables and custom functions.

Pathfinding Algorithm Visualizer - ReactJS, NodeJS

JUNE 2020

Created a pathfinding algorithm visualizer **web app** using **ReactJS** and deployed on **Github Pages** to demonstrate algorithms such as **Dijkstra's**, **A Star search**, and more.

<u>League of Legends Deep Learning Match Outcome Prediction - PyTorch, Riot</u> Games API

MAY 2020

Constructed, prepared and cleaned a custom dataset of 10 019 matches to train a binary classification neural network to predict the outcomes of Ranked matches of League of Legends, achieving a validation accuracy of 97% on post-match data, and 63% on prematch data.

strike_pose - wrnchAl API, Python

JANUARY 2020 HACKATHON PROJECT Built a pose similarity detection program using the wrnchAl API and Python and a custom trained algorithm to determine the similarity of a user's pose to a previously set pose.

Personal Website - HTML, CSS, Javascript

DECEMBER 2019 TO PRESENT

Used HTML, CSS, and JavaScript to design a static, responsive website as an online resume and as the first learning tool in web development.