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**Algorithm 1** Multi-Paxos: Prepare Phase

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**Implements:**AbortableSequenceConsensus, **instance** *asc*.**Uses:**FIFOPerfectPointToPointLinks, **instance** *fpl*.

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1: upon event  $\langle asc, Init \rangle$  do
2:    $t := 0;$  ▷ logical clock
3:    $prepts := 0;$  ▷ acceptor: prepared timestamp
4:    $(ats, av, al) := (0, \langle \rangle, 0);$  ▷ acceptor: timestamp, accepted seq, length of decided seq
5:    $(pts, pv, pl) := (0, \langle \rangle, 0);$  ▷ proposer: timestamp, proposed seq, length of learned seq
6:    $proposedValues := \langle \rangle;$  ▷ proposer: values proposed while preparing
7:    $readlist := [\perp]^N;$ 
8:    $accepted := [0]^N;$  ▷ proposer's knowledge about length of acceptor's longest accepted seq
9:    $decided := [0]^N;$  ▷ proposer's knowledge about length of acceptor's longest decided seq

10: upon event  $\langle asc, Propose \mid v \rangle$  do
11:    $t := t + 1;$ 
12:   if  $pts = 0$  then
13:      $pts := t \times N + rank(self);$ 
14:      $p_v := prefix(av, al);$ 
15:      $pl := 0;$ 
16:      $proposedValues := \langle v \rangle;$ 
17:      $readlist := [\perp]^N;$ 
18:      $accepted := [0]^N;$ 
19:      $decided := [0]^N;$ 
20:     for all  $p \in \Pi$  do
21:       trigger  $\langle fpl, Send \mid p, [PREPARE, pts, al, t] \rangle;$ 
22:   else if  $\#(readlist) \leq \lfloor N/2 \rfloor$  then
23:      $proposedValues := proposedValues + \langle v \rangle;$  ▷ append to sequence
24:   else if  $v \notin pv$  then
25:      $p_v := p_v + \langle v \rangle;$ 
26:     for all  $p \in \Pi$  such that  $readlist[p] \neq \perp$  do
27:       trigger  $\langle fpl, Send \mid p, [ACCEPT, pts, \langle v \rangle, \#(pv) - 1, t] \rangle;$ 

28: upon event  $\langle fpl, Deliver \mid q, [PREPARE, ts, l, t'] \rangle$  do
29:    $t := \max(t, t') + 1;$ 
30:   if  $ts < prepts$  then
31:     trigger  $\langle fpl, Send \mid q, [NACK, ts, t] \rangle;$ 
32:   else
33:      $prepts := ts;$ 
34:     trigger  $\langle fpl, Send \mid q, [PREPAREACK, ts, ats, suffix(av, l), al, t] \rangle;$ 

35: upon event  $\langle fpl, Deliver \mid q, [NACK, pts', t'] \rangle$  do
36:    $t := \max(t, t') + 1;$ 
37:   if  $pts' = pts$  then
38:      $pts := 0;$ 
39:     trigger  $\langle asc, Abort \rangle$ 
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**Algorithm 2** Multi-Paxos: Accept Phase

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40: upon event  $\langle fpl, Deliver \mid q, [PREPAREACK, pts', ts, vsuf, l, t'] \rangle$  do
41:    $t := \max(t, t') + 1;$ 
42:   if  $pts' = pts$  then
43:      $readlist[q] := (ts, vsuf);$ 
44:      $decided[q] := l;$ 
45:     if  $\#(readlist) = \lfloor N/2 \rfloor + 1$  then
46:        $(ts', vsuf') := (0, \langle \rangle);$ 
47:       for all  $(ts'', vsuf'') \in readlist$  do
48:         if  $ts' < ts'' \vee (ts' = ts'' \wedge \#(vsuf') < \#(vsuf''))$  then
49:            $(ts', vsuf') := (ts'', vsuf'');$ 
50:        $pv := pv + vsuf';$ 
51:       for all  $v \in proposedValues$  such that  $v \notin pv$  do
52:          $pv := pv + \langle v \rangle;$ 
53:       for all  $p \in \Pi$  such that  $readlist[p] \neq \perp$  do
54:          $l' := decided[p];$ 
55:         trigger  $\langle fpl, Send \mid p, [ACCEPT, pts, suffix(pv, l'), l', t] \rangle;$ 
56:     else if  $\#(readlist) > \lfloor N/2 \rfloor + 1$  then
57:       trigger  $\langle fpl, Send \mid q, [ACCEPT, pts, suffix(pv, l), l, t] \rangle;$ 
58:       if  $pl \neq 0$  then
59:         trigger  $\langle fpl, Send \mid q, [DECIDE, pts, pl, t] \rangle;$ 

60: upon event  $\langle fpl, Deliver \mid q, [ACCEPT, ts, vsuf, offs, t'] \rangle$  do
61:    $t := \max(t, t') + 1;$ 
62:   if  $ts \neq prepts$  then
63:     trigger  $\langle fpl, Send \mid q, [NACK, ts, t] \rangle;$ 
64:   else
65:      $ats := ts;$ 
66:     if  $offs < \#(av)$  then
67:        $av := prefix(av, offs);$   $\triangleright$  truncate sequence
68:      $av := av + vsuf;$ 
69:     trigger  $\langle fpl, Send \mid q, [ACCEPTACK, ts, \#(av), t] \rangle;$ 

70: upon event  $\langle fpl, Deliver \mid q, [ACCEPTACK, pts', l, t'] \rangle$  do
71:    $t := \max(t, t') + 1;$ 
72:   if  $pts' = pts$  then
73:      $accepted[q] := l;$ 
74:     if  $pl < l \wedge \#(\{p \in \Pi \mid accepted[p] \geq l\}) > \lfloor N/2 \rfloor$  then
75:        $pl := l;$ 
76:     for all  $p \in \Pi$  such that  $readlist[p] \neq \perp$  do
77:       trigger  $\langle fpl, Send \mid p, [DECIDE, pts, pl, t] \rangle;$ 

78: upon event  $\langle fpl, Deliver \mid q, [DECIDE, ts, l, t'] \rangle$  do
79:    $t := \max(t, t') + 1;$ 
80:   if  $ts = prepts$  then
81:     while  $al < l$  do
82:       trigger  $\langle asc, Decide \mid av[al] \rangle;$   $\triangleright$  zero-based indexing
83:        $al := al + 1;$ 
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