Jason Tu

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### EDUCATION

Georgia Institute of Technology (CS: 3.42/4.00)

Atlanta, GA

Dean's List, Pursuing Bachelor of Science in Computer Science

August 2017 - May 2021

Conestoga High School

Berwyn, PA

Computer Science Scholar, John Philip Sousa Band Award Winner

September 2013 - June 2017

## EXPERIENCE

### NCR (National Cash Register)

Atlanta, GA

Innovation Lab & Silver Software Engineering Summer Intern

May 2018 - August 2018

- o Worked in an Android app with over one million lines of code, 19 modules, and hundreds of thousands of users worldwide.
- o Finished UI/UX redesign estimated for 700 hours in 70 hours.
- Introduced instrumentation tests by implementing Espresso and UI Automator.
- Assisted in architecting push notifications. Eliminated 5 minute order wait times.
- Actively contributed in daily standups, retrospectives, and sprint plannings.
- Solely responsible for development of the Innovation Lab's Android app.

## Adaptive Digital Media Lab - Georgia Institute of Technology

Atlanta, GA

Researcher, QA analyst, and developer

September 2017 - May 2018

- Assisted in creating a NSF-funded project designed to introduce computing concepts using OpenFrameworks and C++. Created overlays and hardware simulators to allow development without hardware.
- Brought a research project into a stable environment for deployment via QA testing.

Irvine, CA; Singapore

Insider Community Moderator, beta tester, and QA analyst

July 2014 - Present

• One of four global moderators that ensures day-to-day functionality of Razer's official forum of over 700,000 users. Communicates with a global team to coordinate events and manage situations.

**Drexel University** Philadelphia, PA

Summer Intern June 2014 - June 2017

- o Developed a web interface and created a data set generator for procedural video game map generation using hierarchical Markov data chains.
- Assisted in developing a program for visualization of driver data for medical diagnosis using Java OpenGL.

# Projects

# Synople - https://synople.io

Social Tech Startup

Founder, CEO, and Chief Developer - Responsible for all programming and expansion

April 2016 - Present

- o oneShare Modern contact information sharing. Created the Android application and back-end.
- sAudio Adjusting music to fit your life. Created the Android application.

# SKILLS

- Technologies: Java, Kotlin, Javascript, Python, Git, Android, OpenFrameworks, Espresso, UI Automator, AWS (DynamoDB, S3, Lambda, Cognito, IAM, Mobile Hub), Firebase (Authentication, Firestore, Cloud Messaging, Cloud Functions), JIRA, Confluence, **TeamCity**
- Languages & Communication: English, Chinese (Mandarin, native), Spanish (elementary), pitching, forum moderating
- Concepts: Object-orientated programming, mobile development, MVC, MVP, MVVM, Agile/Scrum, QA testing
- Hobbies: Bassoon PMEA All-State Concert Band, Martial Arts 9 years

#### AWARDS

### Programming Competition Awards (>13 awards)

Lead Developer

o InVenture Prize: 2018: Semifinalist o PennApps XVII: 2018: Semifinalist

- o hackGT: 2017: Most Innovative Hack • hackBCA: 2017: Top 10 + Best Mobile App
- o MIT Blueprint: 2017: Best Continued Hack, 2016: 3rd Place Novice Division
- Swarthmore College Local Hack Day: 2016: Best Overall