A functor is a mapping from one category to another. A functor, F, preserver structure, Specifically, it maps the hom-set from category C to the hom-set of D  $C(a,b) \rightarrow D(Fa,Fb)$ Structure preservation specifically means preserving composition and identity. F(gof) = Fg o Ff composition  $F(i\partial_{\alpha}) = i\partial_{F_{\alpha}}$  identity Notice a functor does not need to be injective or surjective. It only needs to preserve the structure that it does map.

A faithful functor is injective on hom-sets
A full functor is susjective on hom-sets An example in Haskell To define a functor that maps a to a Maybe type. ≥. Maybe a trap:: (a -> b) -> (Maybe a -> Maybe b) fmap takes a function from a to b and returns a function from Maybe a to Maybe b. frap can be defined as: fmap f Nothing = Nothing fmap f Just x = Just (f x)To prove this is a functor, we must show it preserves identity and composition.

The following metho	d of proof is called
two sides of the f match eachother.	preserved, consider the downtion definition can
fmap id Just x =	
(using the det	x + x = x = x = x
The Nothing case	is equally trivial to
The following statem	rent on composition:
	ap g o frap f
is a free theorem polymorphic function th	because this is a last preserves identity.

The frap function as defined in
trap:: (a > b) > f a > f b  utilizes adhoc polymorphism. That is, a  specific implementation of frap is defined for every type it is used for.
This is achieved by defining a typeclass, a family of types that adhere to the class interface.
class Functor f where fmap:: (a > b) -> (f a -> f b)
Haskell can actually infer that f is a type constructor, not a type itself.