



# Logistic Regression

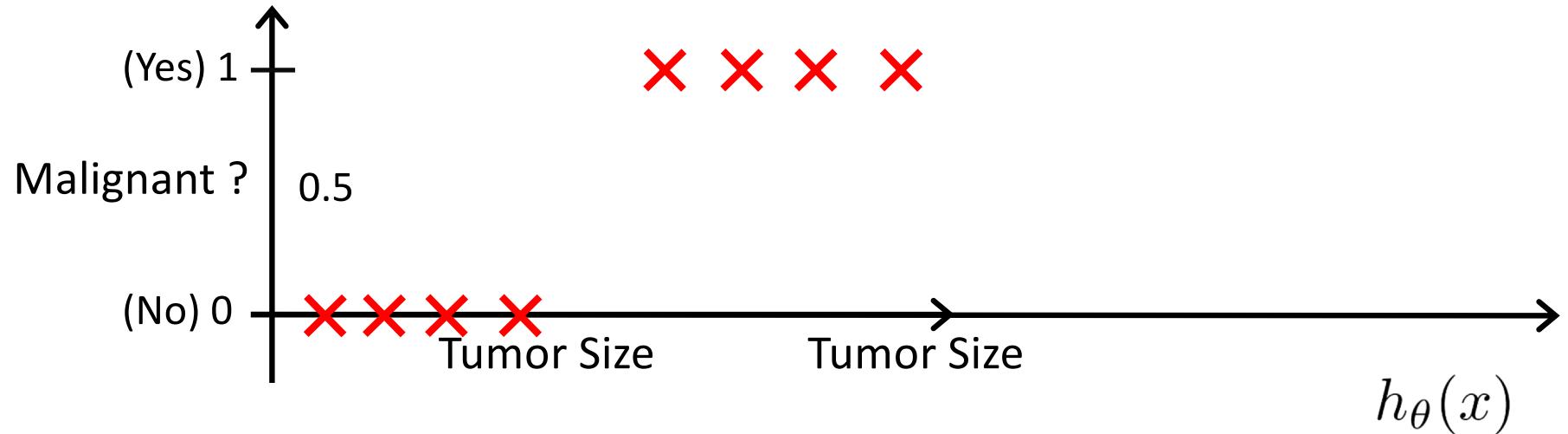
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# Topics

- Linear Regression for Classification
- Logistic regression
- Model interpretation
- Predicting default rates
- Q & A

# Linear Regression for classification

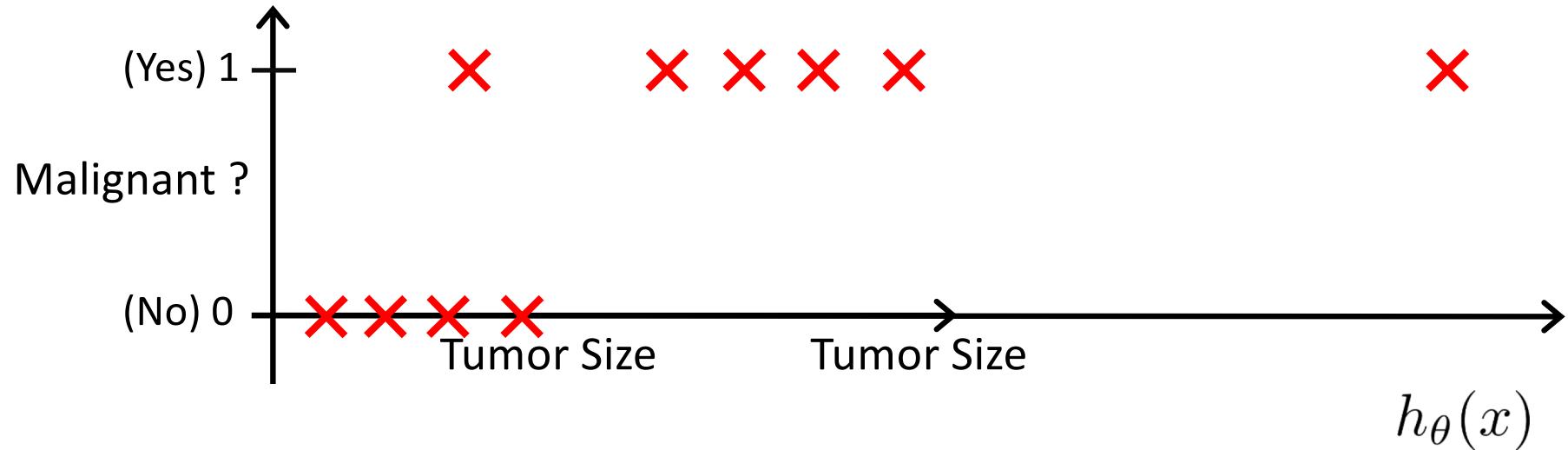
- Linear regression can be used for classification in domains with numeric attributes.
  - Perform a regression for each class, set output to 1 for instances that belong to the class, and 0 for those that do not.
  - The result is a linear expression for each class.
  - Then, given a test instance of an unknown class, calculate the value of each linear expression and choose the one that is **largest**.
  - *Called multinomial linear regression.*
  - Problems: output is not a proper probability, assumes errors are not statistically significant.



Threshold classifier output  $h_\theta(x)$  at 0.5:

If  $h_\theta(x) \geq 0.5$ , predict “y = 1”

If  $h_\theta(x) < 0.5$ , predict “y = 0”



Threshold classifier output  $h_{\theta}(x)$  at 0.5:

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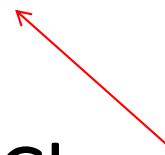
Classification:  $y = 0$  or  $1$

$h_\theta(x)$  can be  $> 1$  or  $< 0$       **With regression**

Logistic Regression:  $0 \leq h_\theta(x) \leq 1$

**Want proper probability**

Classification



# Logistic Regression

Q: What is logistic regression?

A: A generalization of the linear regression model to *classification* problems.

[Start Here!](#)

# Logistic Regression – basic form

In linear regression, we used a set of input variables to predict the value of a continuous response variable.

In logistic regression, we use a set of input variables to predict *probabilities* of class membership.

These probabilities can then mapped to *class labels*, thus predicting the class for each observation.

Note: Class membership is not always binary, could be categorical.

# Logistic Regression – basic form

When performing *linear regression*, we use the following function:

$$y = \beta_0 + \beta_1 x$$

When performing *logistic regression*, we use the logistic function:

$$\pi = \Pr(y = 1 | x) = \frac{e^{\beta_0 + \beta_1 x}}{1 + e^{\beta_0 + \beta_1 x}}$$

$$\pi = \frac{1}{1 + e^{-z}}$$

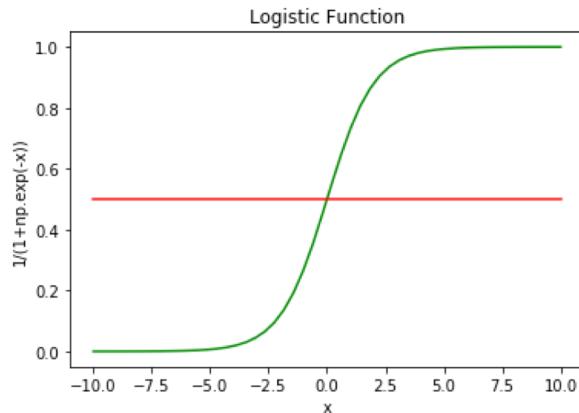
Probability of  $y = 1$ , given  $x$

# Logistic Regression – basic form

**Optional in-class exercise:** Create a plot of the logistic function.

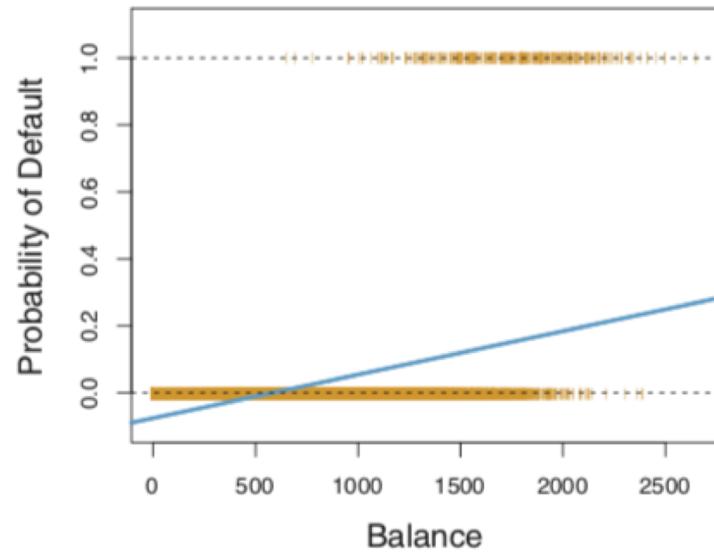
$$\pi = \frac{e^{\beta_0 + \beta_1 x}}{1 + e^{\beta_0 + \beta_1 x}}$$

How would you describe the shape of the function?

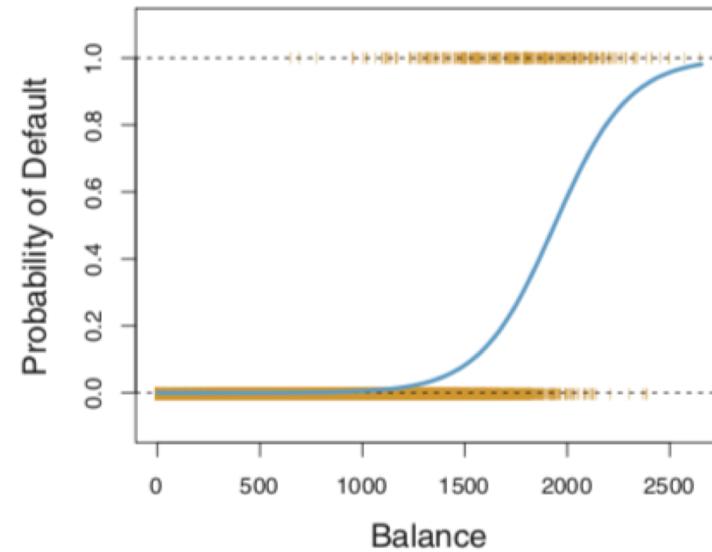


```
x = np.linspace(-10, 10)
y = 1/(1+np.exp(-x))
plt.plot(x,y, color="green")
plt.plot(x, [0.5]*50, color="red")
plt.title("Logistic Function")
plt.xlabel("x")
plt.ylabel("1/(1+np.exp(-x))")
plt.show()
```

# Linear Regression vs. Logistic Regression – Default Dataset



Probability of default using linear regression



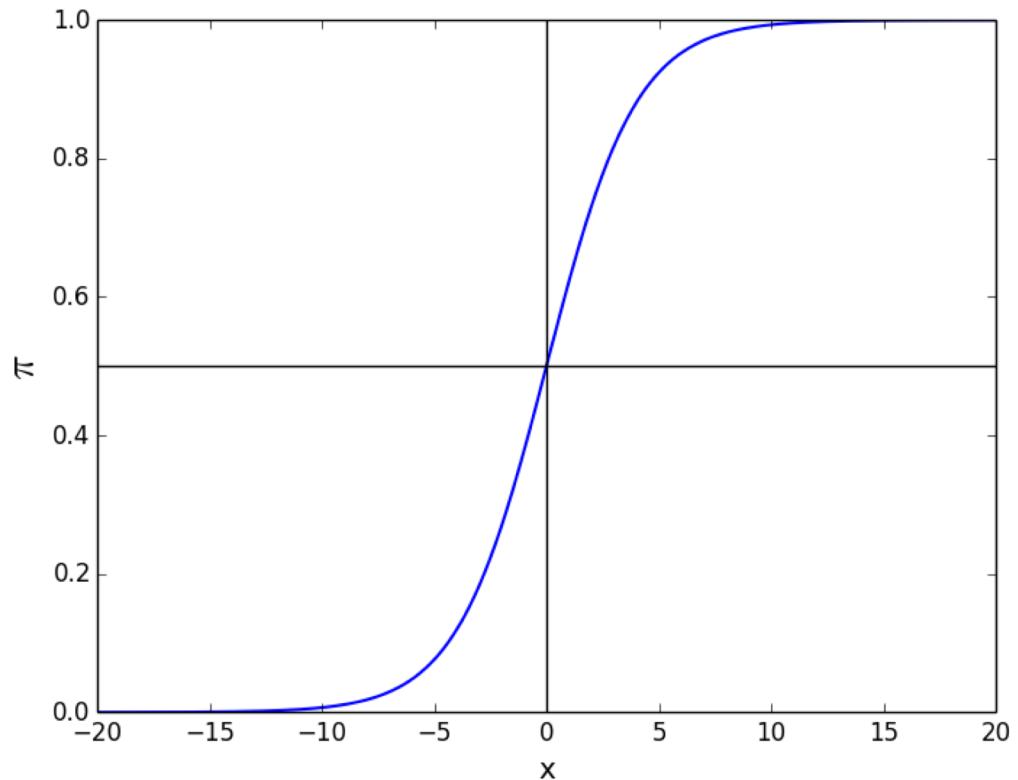
Probability of default using logistic regression

# Logistic Regression – basic form

Why does this shape make sense?

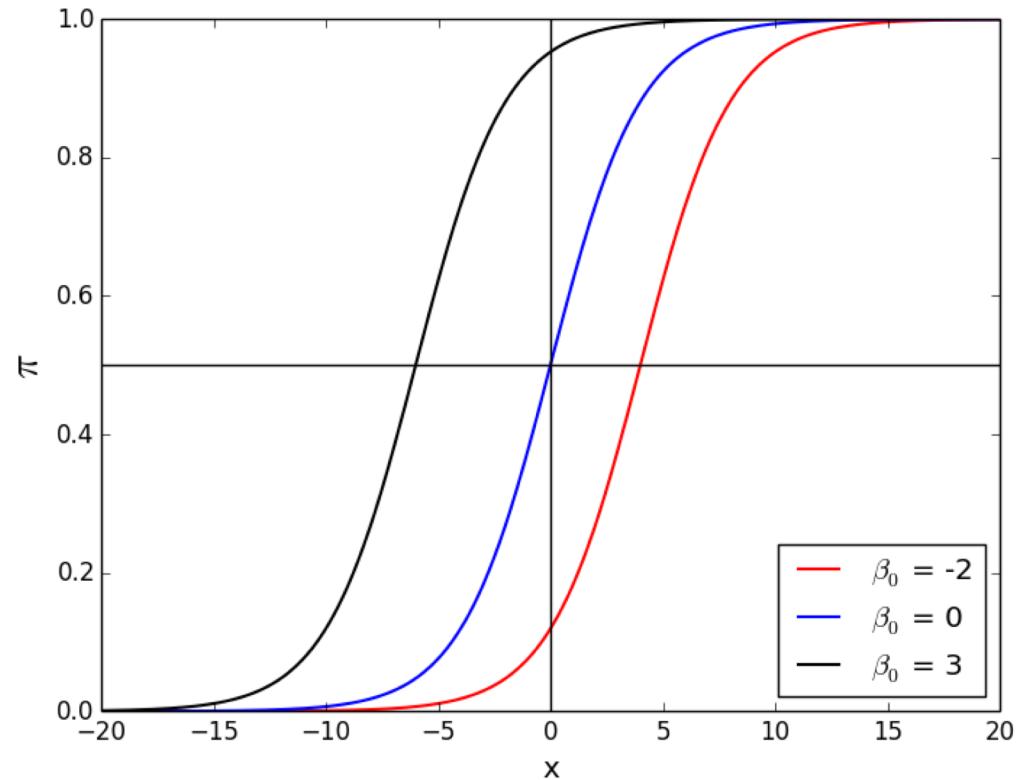
The logistic function takes on an “S” (sigmoid) shape, where  $y$  is bounded by  $[0,1]$

$$\pi = \frac{e^{\beta_0 + \beta_1 x}}{1 + e^{\beta_0 + \beta_1 x}}$$



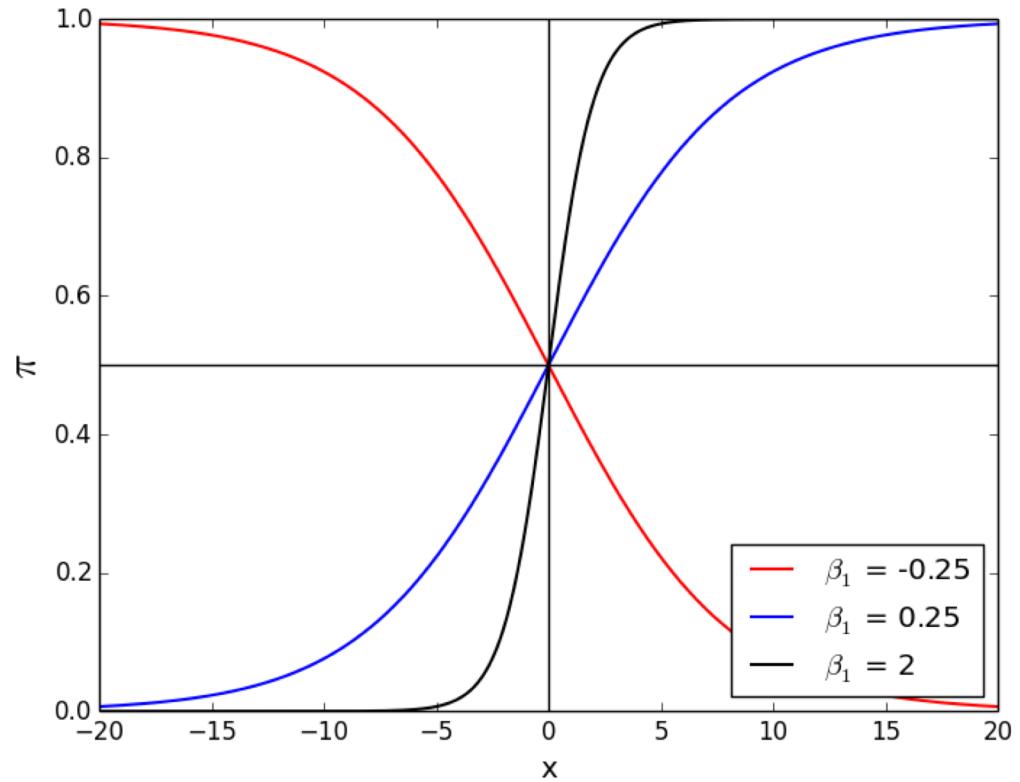
# Logistic Regression – basic form

Changing the  $\beta_0$  value  
shifts the function  
horizontally.



# Logistic Regression – basic form

Changing the  $\beta_1$  value  
changes the slope of the  
curve



## Interpreting results

In order to interpret the outputs of a logistic function we must understand the difference between *probability* and *odds*.

The odds of an event are given by the ratio of the probability of the event by its complement:

$$Odds = \frac{\pi}{1 - \pi}$$

What is the range of the odds ratio?

## Interpreting results

**Question:** You're trying to determine whether a customer will convert or not. The customer conversion rate is 33.33%.

***What are the odds that a customer will convert?***

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## Interpreting results

**Question:** You're trying to determine whether a customer will convert or not. The customer conversion rate is 33.33%.

***What are the odds that a customer will convert?***

$$Odds = \frac{\pi}{1-\pi} = \frac{.3333}{.6666} = \frac{1}{2}$$

This means that for every customer that converts you will have two customers that do not convert

## Interpreting results

What would happen if we took the odds of the logistic function?

$$\frac{\pi}{1-\pi} = \frac{e^{\beta_0 + \beta_1 x}}{1 - e^{\beta_0 + \beta_1 x}}$$

## Interpreting results

What would happen if we took the odds of the logistic function?

$$\frac{\pi}{1-\pi} = \frac{e^{\beta_0 + \beta_1 x} / (1 + e^{\beta_0 + \beta_1 x})}{1 - e^{\beta_0 + \beta_1 x} / (1 + e^{\beta_0 + \beta_1 x})}$$

$$= \frac{e^{\beta_0 + \beta_1 x} / (1 + e^{\beta_0 + \beta_1 x})}{(1 + e^{\beta_0 + \beta_1 x}) / (1 + e^{\beta_0 + \beta_1 x}) - e^{\beta_0 + \beta_1 x} / (1 + e^{\beta_0 + \beta_1 x})} = e^{\beta_0 + \beta_1 x}$$

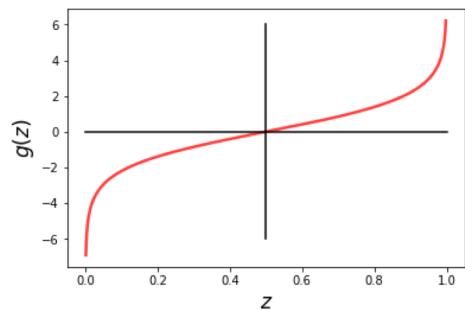
# Interpreting results

Notice if we take the logarithm of the odds, we return a linear equation

the **logit function** or the log-odds is the logarithm of the odds  $p/(1 - p)$

$$\log\left(\frac{\pi}{1 - \pi}\right) = \log(e^{\beta_0 + \beta_1 x}) = \beta_0 + \beta_1 x$$

Figure 1.  $\log(x/(1-x))$



The value of the logit function heads towards infinity as  $z$  approaches 1 and towards negative infinity as it approaches 0.

## Interpreting results

Notice if we take the logarithm of the odds, we return a linear equation

$$\log\left(\frac{\pi}{1-\pi}\right) = \log(e^{\beta_0 + \beta_1 x}) = \beta_0 + \beta_1 x$$

This simple relationship between the odds ratio and the parameter  $\beta$  is what makes logistic regression such a powerful tool.

## Interpreting results

In linear regression, the parameter  $\beta_1$  represents the change in the **response variable** for a unit change in x.

In logistic regression,  $\beta_1$  represents the change in the **log-odds** for a unit change in x.

$$\log\left(\frac{\pi}{1-\pi}\right) = \log(e^{\beta_0 + \beta_1 x}) = \beta_0 + \beta_1 x$$

This means that  $e^{\beta_1}$  gives us the change in the **odds** for a unit change in x.

## Interpreting results

Q: How to determine whether a coefficient is significant?

A: This is based off of the *p-value*, just as with the linear regression

## Interpreting results

**Example:** Suppose we are interested in mobile phone purchase behavior. Let  $y$  be a class label denoting purchase (no purchase), and let  $x$  denote whether a phone was an iPhone.

We perform a logistic regression, and we get  $\beta_1 = 0.693$ .

*Q: What does this mean?*

## Interpreting results

**Example:** Suppose we are interested in mobile purchase behavior. Let  $y$  be a class label denoting purchase/no purchase, and let  $x$  denote whether phone was an iPhone.

We perform a logistic regression, and we get  $\beta_1 = 0.693$ .

*Q: What does this mean?*

In this case the odds ratio is  $e^{0.693} = 2$ , meaning the likelihood of purchase is twice as high if the phone is an iPhone.

*Q: What is the probability of buying an iPhone?*

# Interpreting results

Once we understand the basic form for logistic regression, we can easily extend the definition to include multiple input values.

$$\log\left(\frac{\pi}{1-\pi}\right) = \log(e^{\beta_0 + \beta_1 x}) = \beta_0 + \beta_1 x$$

Logit  
function

$$\log\left(\frac{\pi}{1-\pi}\right) = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_p x_p$$

Logistic  
function

$$\pi = \frac{e^{\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_p x_p}}{1 + e^{\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_p x_p}}$$

# Estimating Logistic Regression Coefficients

- Likelihood function:

$$\ell(\beta_0, \beta_1) = \prod_{i:y_i=1} p(x_i) \prod_{i':y_{i'}=0} (1 - p(x_{i'})).$$

---

The estimates  $\hat{\beta}_0$  and  $\hat{\beta}_1$  are chosen to *maximize* this likelihood function.

- Seek coefficients that maximize the likelihood of the classification given the data.

**Training set:**  $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})\}$

**$m$  examples**

$$x \in \begin{bmatrix} x_0 \\ x_1 \\ \dots \\ x_n \end{bmatrix} \quad x_0 = 1, y \in \{0, 1\}$$

$$h_{\theta}(x) = \frac{1}{1 + e^{-\theta^T x}}$$

**How to choose parameters  $\theta$  ?**

Cost function to maximize likelihood

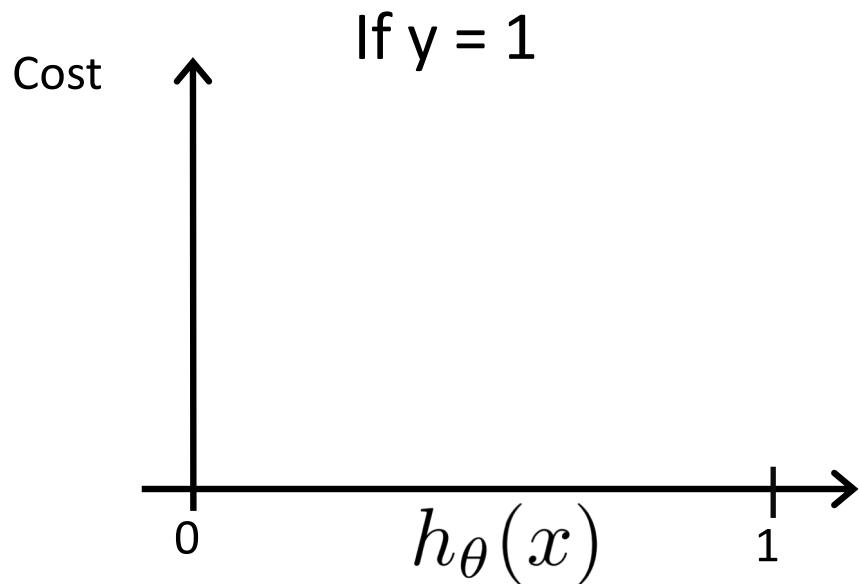
$$\ell(\beta_0, \beta_1) = \prod_{i:y_i=1} p(x_i) \prod_{i':y_{i'}=0} (1 - p(x_{i'})).$$

$$\text{Cost}(h_\theta(x), y) = \begin{cases} -\log(h_\theta(x)) & \text{if } y = 1 \\ -\log(1 - h_\theta(x)) & \text{if } y = 0 \end{cases}$$

## Logistic regression cost function

```
>>> -math.log(0.0000001,2)  
23.25  
>>> -math.log(1,2)  
-0.00
```

$$\text{Cost}(h_\theta(x), y) = \begin{cases} -\log(h_\theta(x)) & \text{if } y = 1 \\ -\log(1 - h_\theta(x)) & \text{if } y = 0 \end{cases}$$

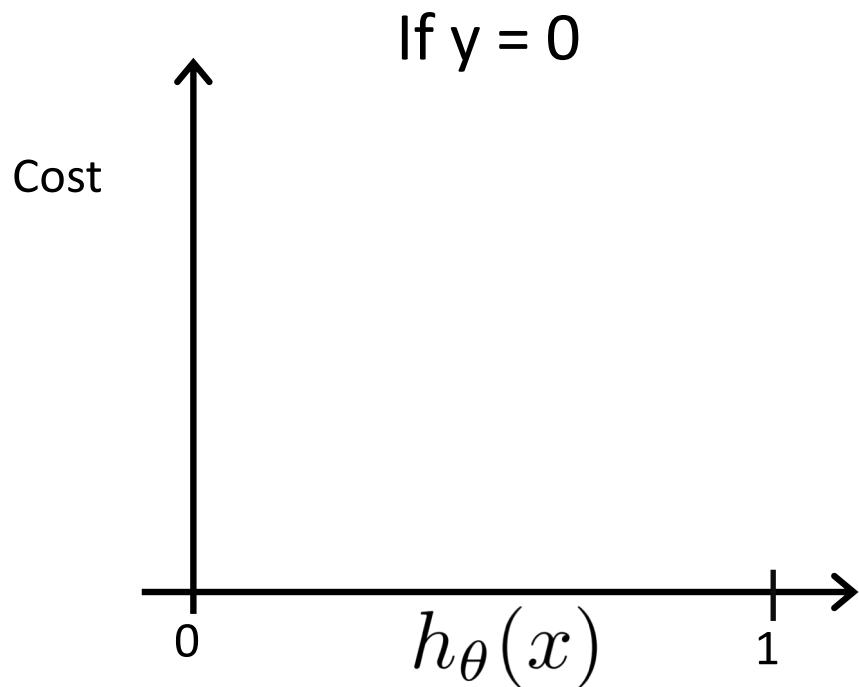


Cost = 0 if  $y = 1, h_\theta(x) = 1$   
But as  $h_\theta(x) \rightarrow 0$   
 $Cost \rightarrow \infty$

Captures intuition that if  $h_\theta(x) = 0$ ,  
(predict  $P(y = 1|x; \theta) = 0$ ), but  $y = 1$ ,  
we'll penalize learning algorithm by a very  
large cost.

## Logistic regression cost function

$$\text{Cost}(h_\theta(x), y) = \begin{cases} -\log(h_\theta(x)) & \text{if } y = 1 \\ -\log(1 - h_\theta(x)) & \text{if } y = 0 \end{cases}$$



# Solvers

- Seek to minimize quadratic function.
- Many quadratic optimization methods:
  - *newton-cg, lbfgs, liblinear, sag, saga.*
- *Gradient-descent (also used for deep learning, large datasets)*

## Logistic regression cost function with gradient Descent

$$J(\theta) = \frac{1}{m} \sum_{i=1}^m \text{Cost}(h_\theta(x^{(i)}), y^{(i)})$$

$$\text{Cost}(h_\theta(x), y) = \begin{cases} -\log(h_\theta(x)) & \text{if } y = 1 \\ -\log(1 - h_\theta(x)) & \text{if } y = 0 \end{cases}$$

Note:  $y = 0$  or  $1$  always

## Logistic regression cost function

$$\begin{aligned} J(\theta) &= \frac{1}{m} \sum_{i=1}^m \text{Cost}(h_\theta(x^{(i)}), y^{(i)}) \\ &= -\frac{1}{m} \left[ \sum_{i=1}^m y^{(i)} \log h_\theta(x^{(i)}) + (1 - y^{(i)}) \log (1 - h_\theta(x^{(i)})) \right] \end{aligned}$$

To fit parameters  $\theta$ :

$$\min_{\theta} J(\theta)$$

To make a prediction given new  $x$  :

$$\text{Output } h_\theta(x) = \frac{1}{1+e^{-\theta^T x}}$$

## Gradient Descent

$$J(\theta) = -\frac{1}{m} \left[ \sum_{i=1}^m y^{(i)} \log h_\theta(x^{(i)}) + (1 - y^{(i)}) \log (1 - h_\theta(x^{(i)})) \right]$$

Want  $\min_{\theta} J(\theta)$ :

Repeat {

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

}

(simultaneously update all  $\theta_j$ )

## Gradient Descent

$$J(\theta) = -\frac{1}{m} \left[ \sum_{i=1}^m y^{(i)} \log h_\theta(x^{(i)}) + (1 - y^{(i)}) \log (1 - h_\theta(x^{(i)})) \right]$$

Want  $\min_{\theta} J(\theta)$ :

Repeat {

$$\theta_j := \theta_j - \alpha \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

} (simultaneously update all  $\theta_j$ )

Algorithm looks identical to linear regression!

## Review

Q: What is the difference between  $\frac{e^{\beta_0 + \beta_1 x}}{1 + e^{\beta_0 + \beta_1 x}}$  and  $\frac{1}{1 + e^{-\beta_0 - \beta_1 x}}$ ?

A: Nothing, these are equivalent expressions.

If you want to prove this to yourself (a) plot both equations, or (b) multiply both numerator and denominator by  $\frac{1}{e^{\beta_0 + \beta_1 x}}$ .

# Review

Q: Why not use a linear regression to predict probabilities of class membership?

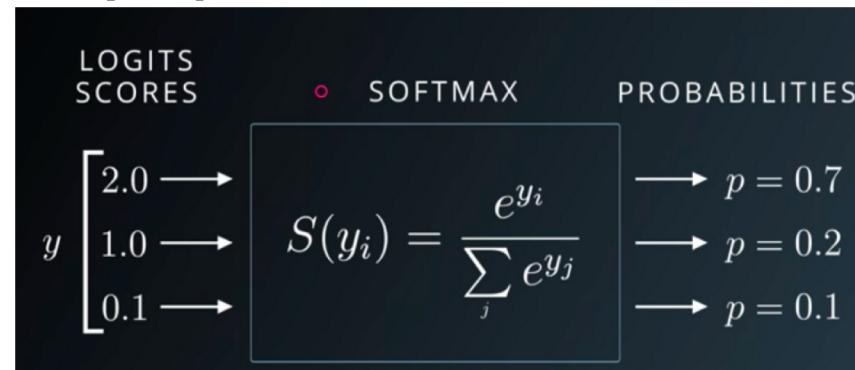
A: The linear regression will make predictions that don't make sense (e.g., probability outside of [0,1])

A: Transforming the linear regression into a step function will produce *heteroskedastic* errors and will not be continuously differentiable.

When the scatter of the errors is different, varying depending on the value of one or more of the independent variables, the error terms are *heteroskedastic*.

# Softmax: generalizing binary classification to multi-class (multinomial) classification

- The *softmax* function takes an un-normalized vector, and normalizes it into a probability distribution [0, 1].



```
logits = [2.0, 1.0, 0.1]
import numpy as np
exp = [np.exp(i) for i in logits]
sum_of_exps = sum(exp)
softmax = [j/sum_of_exps for j in exp]
>>> softmax
[0.6590011388859679, 0.2424329707047139, 0.09856589040931818]
>>> sum(softmax)
1.0
```

# Softmax

- [ 0.6590011388859679 , 0.2424329707047139 , 0.09856589040931818 ]
- If we hardcore our label data to the vectors below:
- [1,0,0] #cat  
[0,1,0] #dog  
[0,0,1] #bird
- The output probabilities are saying 70% sure it is a cat, 20% a dog, 10% a bird.