



# Scientific Computing and (Big) Data Analysis with Julia

Prof.Dr.Mehmet Hakan Satman  
mhsatman@istanbul.edu.tr

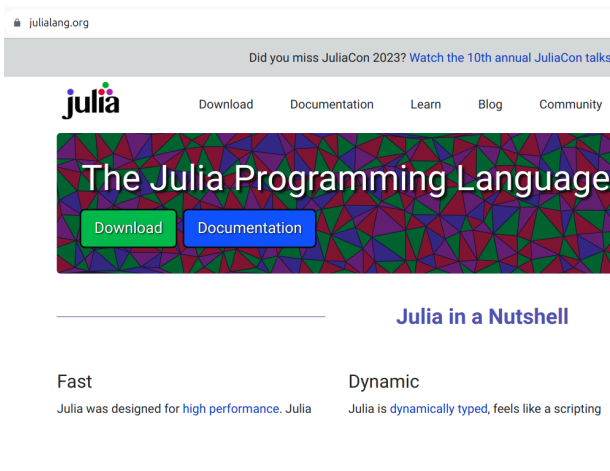
Istanbul University

2023.12.01



# Julia Programming Language

julialang.org



The screenshot shows the homepage of the Julia Programming Language website. At the top, there is a navigation bar with the Julia logo and links for Download, Documentation, Learn, Blog, and Community. Below the navigation bar is a large banner with a colorful geometric pattern. The banner contains the text "The Julia Programming Language" and two buttons: "Download" and "Documentation". Below the banner, there is a section titled "Julia in a Nutshell" with two columns. The left column is titled "Fast" and states "Julia was designed for high performance. Julia". The right column is titled "Dynamic" and states "Julia is dynamically typed, feels like a scripting". In the bottom right corner, there is a small image of a classical building.

julialang.org

Did you miss JuliaCon 2023? [Watch the 10th annual JuliaCon talks](#)

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## The Julia Programming Language

Download Documentation

### Julia in a Nutshell

**Fast**  
Julia was designed for high performance. Julia

**Dynamic**  
Julia is dynamically typed, feels like a scripting

# Julia Programming Language

High Performance Computing & Dynamic

- Julia was designed for high performance. Julia programs automatically compile to efficient native code via LLVM, and support multiple platforms (Windows, MacOS, Linux, etc.).
- Julia is dynamically typed, feels like a scripting language, and has good support for interactive use, but can also optionally be separately compiled<sup>1</sup>.

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<sup>1</sup><https://julialang.org/>



# Julia Programming Language

Composable & Open Source

- Julia uses multiple dispatch as a paradigm, making it easy to express many object-oriented and functional programming patterns. The talk on the Unreasonable Effectiveness of Multiple Dispatch explains why it works so well.
- Julia is an open source project with over 1,000 contributors. It is made available under the MIT license. The source code is available on GitHub<sup>2</sup>.

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<sup>2</sup><https://julialang.org/>



# Julia Programming Language

## Compilation to Binary

Julia code is compiled into binary executable via LLVM (Low-Level Virtual Machine).

```
julia> @code_native 2 - 5
.text
.file "-"
.globl "julia_._199"                # -- Begin function julia_._199
.p2align 4, 0x90
.type "julia_._199",@function
"julia_._199":                      # @julia_._199
; r @ int.jl:86 within `~`
# %bb.0:                            # %top
    push    rbp
    mov     rax, rdi
    mov     rbp, rsp
    sub     rax, rsi
    pop     rbp
    ret
.Lfunc_end0:
    .size   "julia_._199", .Lfunc_end0-"julia_._199"
; L
                                # -- End function
.section ".note.GNU-stack","",@progbits
```



# Julia Programming Language

First things first!

helloworld.jl file

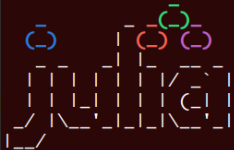
```
println("Hello , world!")
```

```
julia> include("helloworld.jl")  
Hello , world!
```



# Julia Programming Language

Welcome!



```
Documentation: https://docs.julialang.org
Type "?" for help, "]"? for Pkg help.
Version 1.10.0-rc1 (2023-11-03)
Official https://julialang.org/ release

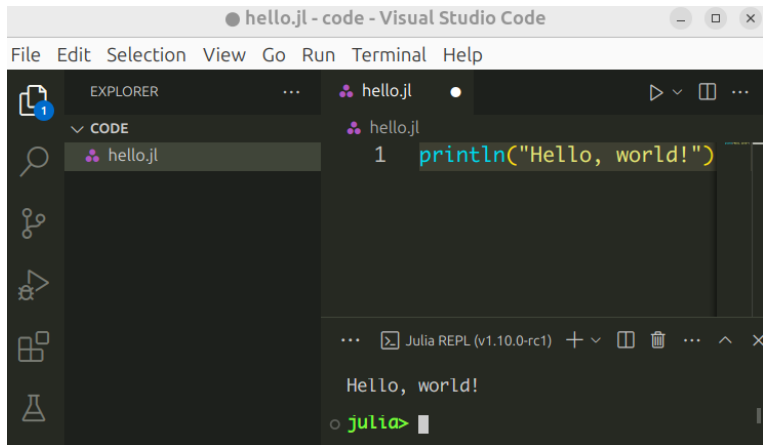
julia> println("Hello, world!")
Hello, world!

julia> 
```



# Julia Programming Language

The editor: Visual Studio Code





# Julia Programming Language

## Basics

Variables have types (Int, Float, Bool, String, etc.)

```
julia> a = 3
3
julia> b = 3.14159265
3.14159265
julia> typeof(a)
Int64
julia> typeof(b)
Float64
```



# Julia Programming Language

## Vectors

Vectors and Matrices are first-class citizens (no need for external libs)

```
julia> v = [1, 42, -8, 10]  
4-element Vector{Int64}:  
 1  
42  
-8  
10
```



# Julia Programming Language

## Matrices

```
julia> hcat(zeros(5), ones(5), 1:5, 5:(-1):1)
5x4 Matrix{Float64}:
 0.0  1.0  1.0  5.0
 0.0  1.0  2.0  4.0
 0.0  1.0  3.0  3.0
 0.0  1.0  4.0  2.0
 0.0  1.0  5.0  1.0
```



# Julia Programming Language

## Matrices

```
julia> m = zeros(5, 3)
```

```
5x3 Matrix{Float64}:
```

```
0.0  0.0  0.0
```

```
0.0  0.0  0.0
```

```
0.0  0.0  0.0
```

```
0.0  0.0  0.0
```

```
0.0  0.0  0.0
```

```
julia> size(m)
```

```
(5, 3)
```



# Julia Programming Language

## Installing packages

```
julia> using Pkg  
julia> Pkg.add("JMcDM")
```

```
julia> ]  
@v1.10) pkg> add JMcDM
```



# Julia Programming Language

## Importing Data

```
using CSV, DataFrames

mydata = CSV.read("data.csv",
                  delim = ";",
                  DataFrame)

show(mydata)
```



# Julia Programming Language

## Importing Data

```
julia> using Latexify  
julia> latexify(mydata, env = :table) |> println
```

$X$	$Y$
1	2
2	4
3	5
4	-1
5	2



# Julia Programming Language

if/elseif/else

```
function numberofrealroots(delta)
    if delta > 0
        return 2
    elseif delta == 0
        return 1
    else
        return 0
    end
end
```





# Julia Programming Language

## Pattern Matching

```
using Rematch

function numberofrealroots(delta)
    @match delta begin
        x where x > 0    => 2
        x where x == 0  => 1
        -                => 0
    end
end
```



# Julia Programming Language

Sum Types a.k.a. tagged unions (just like enum in Rust)

```
using SumTypes

@sum_type Expression begin
    ConstantI64 (:: Int64)
    Add (:: Expression, :: Expression)
end

function eval(e :: Expression)
    result = @cases e begin
        ConstantI64(i) => i
        Add(e1, e2)    => eval(e1) + eval(e2)
        -              => error("Cannot understand :")
    end
    return result
end

eval(Add(ConstantI64(6), ConstantI64(5)))
```



# Julia Programming Language

## Loops

For loops are single threaded by design

```
results = zeros(10)

for i in 1:10
    results[i] = dosomethingwith(i)
end
```



# Julia Programming Language

## Threads

Using multiple threads<sup>3</sup>

```
using Base.Threads

results = zeros(10)

@threads for i in 1:10
    results[i] = dosomethingwith(i)
end
```

---

<sup>3</sup># julia -t 10



# Julia Programming Language

## Distributed Programming

```
julia> using Distributed
julia> addprocs(5);
julia> pmap(abs, [1, 2, -5, 10, 100, -6])
6-element Vector{Int64}:
 1
 2
 5
10
100
 6
```



# Julia Programming Language

Functions are first-class citizens

```
function apply(f, x)
    return f(x)
end

julia> apply(abs, -10)
10
```

- Functions can take functions as arguments.
- Functions can return functions as values.



# Julia Programming Language

## Multiple Dispatch

```
struct Point2D
    x::Float64
    y::Float64
end
```

- Structs are user-defined concrete data types.
- An object instance can be created like `Point2D(1, 2)`.
- Object fields can be accessed like `p.x` and `p.y`.



# Julia Programming Language

## Multiple Dispatch

```
function Base.+(p::Point2D, other::Point2D)::Point2D
    Point2D(p.x + other.x, p.y + other.y)
end
```

```
julia> Point2D(1, 2) + Point2D(4, 5)
Point2D(5.0, 7.0)
```

- Operator `+` is overloaded for the type `Point2D`.
- Now, both `2 + 2` and `p1 + p2` are legal Julia codes where `p1` and `p2` are in type of `Point2D`.





# Julia Programming Language

## Multiple Dispatch

```
function Base.:*(p::Point2D, other::Point2D)::Float64
    return p.x * other.x + p.y * other.y
end
```

```
julia> Point2D(1, 2) * Point2D(4, 5)
12.0
```

- The operator `*` is overloaded for the type `Point2D`.
- `*` now operates like the *dot product* of vectors in linear algebra.



# Linear Regression

## The formulation

$$y = \beta_0 + \beta_1 x + \varepsilon \quad (1)$$

$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x \quad (2)$$

$$\hat{\beta} = (X'X)^{-1}X'y \quad (3)$$



# Linear Regression

## Sample Data

$$X = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \\ 1 & 5 \end{bmatrix}, y = \begin{bmatrix} 2 \\ 5 \\ 5 \\ 8 \\ 12 \end{bmatrix} \quad (4)$$



# Linear Regression

## The Matrix Solution

```
using LinearAlgebra
```

```
x = [1, 2, 3, 4, 5]
```

```
y = [2, 5, 5, 8, 12]
```

```
X = hcat(ones(5), x)
```

```
betahats = inv(X'X)X'y
```

```
println(betahats)
```

```
julia> include("reg-matrix.jl")
```

```
[-0.5, 2.3]
```



# Linear Regression

## Pseudo Inverse - Numerical Fit

```
x = [1, 2, 3, 4, 5]
y = [2, 5, 5, 8, 12]

betahats = hcat(ones(5), x) \ y
println(betahats)
```

```
julia> include("reg-simple.jl")
[-0.5, 2.3]
```



# Linear Regression

## The GLM package

```
using GLM

x = [1, 2, 3, 4, 5]
y = [2, 5, 5, 8, 12]

result = lm(hcat(ones(5), x), y)

println(result)
```



# Linear Regression

## The GLM package - Results

```
julia> include("reg-glm.jl")
```

Coefficients:

	Coef.	Std. Error	t	Pr(> t )	Lower 95%	Upper 95%
x1	-0.5	1.25565	-0.40	0.7171	-4.49605	3.49605
x2	2.3	0.378594	6.08	0.0090	1.09515	3.50485

```
julia> GLM.r2(result)
0.9248251748251748
```



# MLJ

## A Machine Learning Framework for Julia

```
julia> using MLJ
julia> models = MLJ.models()
julia> for m in models
           println(m[:name])
       end
ARDRegressor
AdaBoostClassifier
AdaBoostRegressor
AdaBoostStumpClassifier
...
KMedoids
KNNClassifier
...
NeuralNetworkRegressor
...
RandomForestClassifier
RandomForestImputer
RandomForestRegressor
...
SRRegressor
```





# XOR

eXclusive OR

$x_1$	$x_2$	$y$
1	1	0
1	0	1
0	1	1
0	0	0

Table:  $y = \text{xor}(x_1, x_2)$



# Symbolic Regression

```
using SymbolicRegression, MLJ

x = (
  x1 = Float64[1, 1, 0, 0],
  x2 = Float64[1, 0, 1, 0]
)

y = Float64[0, 1, 1, 0]
```



# Symbolic Regression

```
model = SRRegressor(  
    iterations = 50,  
    binary_operators = [+ , - , *] ,  
    unary_operators = [abs] ,  
    should_simplify = true ,  
    save_to_file = false)
```



# Symbolic Regression

```
mach = machine(model, x, y)
fit!(mach)
report(mach)
@info predict(mach, x)
```



# Symbolic Regression

Hall of Fame:

```
-----  
Complexity    Loss          Score      Equation  
1             2.500e-01    3.604e+01   y = 0.5  
4             0.000e+00    1.201e+01   y = abs(x1 - x2)  
-----  
[ Info: [0.0, 1.0, 1.0, 0.0]
```



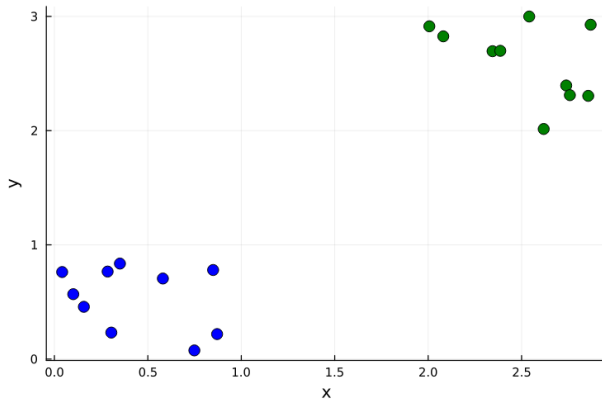


*one more cup of coffee?*



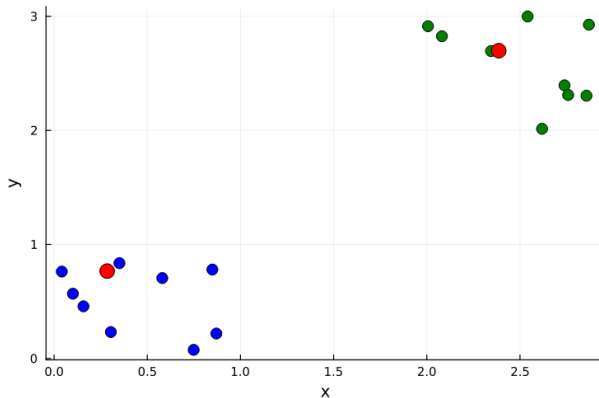
# Clustering Multivariate Data

## kmedoids



# Clustering Multivariate Data

## kmedoids





# Clustering Multivariate Data

## Problem of Distance Matrices

```
using Clustering, Plots, Distances

# data = Code for loading data...
plt = scatter(data[:, 1], data[:, 2])

dist = pairwise(euclidean, eachrow(data))

result = kmedoids(dist, 2)
centers = data[result.medoids, :];
scatter!(centers[:, 1], centers[:, 2])
```



# A Distance Matrix

$$D = \begin{bmatrix} D_{11} & D_{12} & D_{13} & \dots & D_{1n} \\ D_{21} & D_{22} & D_{23} & \dots & D_{2n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ D_{n1} & D_{n2} & D_{n3} & \dots & D_{nn} \end{bmatrix}_{n \times n}$$



# Clustering Multivariate Data

## Problem of Distance Matrices

```
dist = pairwise(euclidean, eachrow(data))
```

- A distance matrix holds the distance data of  $i$ th and  $j$ th points, e.g.,  $D_{ij} = D_{ji}$  due to the symmetry.
- If data has  $n$  rows then the distance matrix is in dimension of  $n \times n$ .
- Each distance is measured in 64-bits float numbers (Float64).
- If  $n$  is large, your machine will probably throw an *Out of Memory* error!



# Big Distance Matrices

## On-demand Distance Matrix

```
struct OnDemandDistanceMatrix <: AbstractMatrix{Float64}  
    rawdata::Matrix  
end  
  
function Base.getindex(odm::OnDemandDistanceMatrix, i::Int, j::Int)::Float64  
    return euclidean(odm.rawdata[i, :], odm.rawdata[j, :])  
end  
  
function Base.size(odm::OnDemandDistanceMatrix)  
    n, _ = size(odm.rawdata)  
    return (n, n)  
end
```



# Big Distance Matrices

## On-demand Distance Matrix

```
# Example  
data = Float64[  
    1 2;  
    0 5;  
    1 2]  
  
d = OnDemandDistanceMatrix(data)  
  
println(d[1, 3])
```



# Big Distance Matrices

## On-demand Distance Matrix

```
data = Float64[  
    1 2;  
    0 5;  
    1 2]  
  
d = OnDemandDistanceMatrix(data)  
  
# d is a usual distance matrix now!  
kmedoids(d, 2)
```



# Big Distance Matrices

## On-demand Distance Matrix

- On-demand distance matrix costs zero memory
- Caution: But it's really slow just because the requested distance is calculated on demand!
- But it makes it possible! 😊



# Big Matrices

## Memory Mapped IO

- We need an efficient way to cope with big distance matrices
- Memory-mapped IO is an OS level solution to this problem
- The content of a matrix is stored in files (on disk!)
- Access to data is really fast 😊 (contrast to the previous one!)





# Big Matrices

## Memory-mapped IO

```
import Mmap

xio = open("/tmp/X.dat", "w+")
yio = open("/tmp/y.dat", "w+")

X = Mmap.mmap(xio, Matrix{Float64}, (n, 2))
y = Mmap.mmap(yio, Vector{Float64}, n)
```

- $X$  and  $y$  are stored in files  $X.dat$  and  $y.dat$
- But they are stored in files and mapped to memory (RAM).



# Big Matrices

## Memory-mapped IO

$X$  and  $y$  are processed and accessed as normal matrices and vectors

```
X[1, :] = [1, 3]
y[5] = 9.7
betahats = inv(X'X)X'y
```



# Distributions

## The Normal Distribution

$$f(x; \mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}, \quad -\infty < x < \infty \quad (5)$$

$$f(x; 0, 1) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}x^2}, \quad -\infty < x < \infty \quad (6)$$



# Distributions

## The Normal Distribution

```
julia> using Distributions

julia> quantile(Normal(), 0.05/2)
-1.9599639845400592

julia> quantile(Normal(), 0.10/2)
-1.6448536269514729

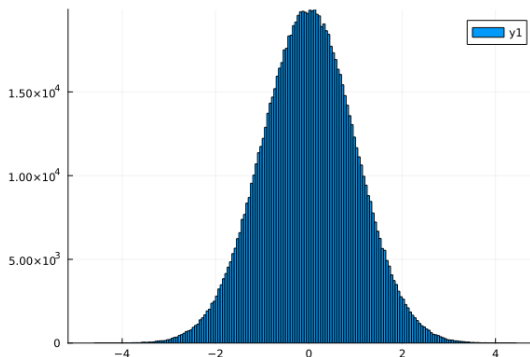
julia> quantile(Normal(), 0.01/2)
-2.5758293035489053
```



# Distributions

## Monte Carlo Simulations - Drawing Random Numbers

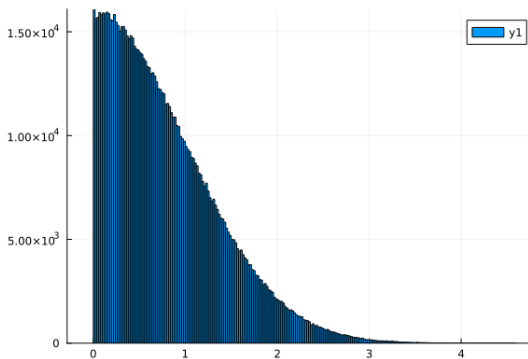
```
julia> using Plots, Distributions  
julia> x = rand(Normal(), 1000000);  
julia> histogram(x)
```



# Distributions

## Monte Carlo Simulations - Drawing Random Numbers

```
julia> histogram(abs.(x))
```



# Hypothesis Tests

## Jarque-Bera Test for Normality

```
julia> using HypothesisTests  
julia> x = randn(30);  
julia> JarqueBeraTest(x)
```

The null hypothesis is a joint hypothesis of the skewness being 0 and the kurtosis being 3.

$H_0$  : Data comes from a Normal distribution

$H_a$  : 



# Hypothesis Tests

## Jarque-Bera Test for Normality

### Jarque-Bera normality test

---

#### Population details:

parameter of interest:	skewness <b>and</b> kurtosis
value under $h_0$ :	"0 and 3"
point estimate:	"-0.065 and 1.873"

#### Test summary:

outcome with 95% confidence:	fail to reject $h_0$
one-sided p-value:	0.4474

#### Details:

number of observations:	30
JB statistic:	1.60881





# Numerical Integration

## QuadGK

$$\int_{-1}^1 \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}x^2} dx =? \quad (7)$$

```
using QuadGK

function f(x)
    return 1/sqrt(2pi) * exp(-0.5x^2)
end

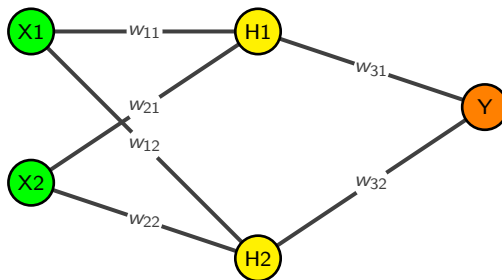
quadgk(f, -1.0, 1.0)
```



# Optimizations

## Simple Neural Network

$$H_1 = f(w_0 + x_1 w_{11} + x_2 w_{21})$$



# Optimizations

## Simple Neural Network

$$H_1 = f(w_{01} + x_1 w_{11} + x_2 w_{21})$$

$$H_2 = f(w_{02} + x_1 w_{12} + x_2 w_{22})$$

$$Y = f(w_{03} + w_{31}H_1 + w_{32}H_2)$$

What are the values of  $w_{ij}$ 's that minimize the total network error?



# Optimizations

## Simple Neural Network

```
function sigmoid(x)
    return 1.0/(1.0 + exp(-x))
end

function cost(w)
    error = 0.0
    for i in 1:4
        H1 = sigmoid(w[1] + w[2]*x1[i] + w[3]*x2[i])
        H2 = sigmoid(w[4] + w[5]*x1[i] + w[6]*x2[i])
        yhat = sigmoid(w[7] + w[8] * H1 + w[9] * H2)
        error += (yhat - y[i])^2
    end
    return error
end
```



# Optimizations

## Simple Neural Network

```
using Metaheuristics
```

```
x1 = [1, 1, 0, 0]
```

```
x2 = [1, 0, 1, 0]
```

```
y = [0, 1, 1, 0]
```

```
bounds = vcat([-10000.0 for i in 1:9]',  
               [10000.0 for i in 1:9]')
```

```
result = Metaheuristics.optimize(cost, bounds, MCCGA())
```

```
display(result)
```



# Feeding the trained network

```
function forward(w)
    yhat = zeros(length(y))
    for i in 1:4
        H1 = sigmoid(w[1] + w[2]*x1[i] + w[3]*x2[i])
        H2 = sigmoid(w[4] + w[5]*x1[i] + w[6]*x2[i])
        H3 = sigmoid(w[7] + w[8] * H1 + w[9] * H2)
        yhat[i] = H3
    end
    return yhat
end
```



# Optimizations

## Mathematical Programming

$$\max z = 2x_1 + 3x_2$$

Subject to:

$$x_1 + 2x_2 \leq 100$$

$$2x_1 + x_2 \leq 150$$

$$x_1, x_2 \geq 0$$



# Optimizations

## JuMP

```
using JuMP, HiGHS

m = Model(HiGHS.Optimizer)

@variable(m, x1 >= 0)
@variable(m, x2 >= 0)

@objective(m, Max, 2x1 + 3x2)

@constraint(m, x1 + 2x2 <= 100)
@constraint(m, 2x1 + x2 <= 150)
```





# Optimizations

JuMP

```
julia> optimize!(m)
Solving LP without presolve or with basis
Model      status      : Optimal
Objective value      : 1.83333333333e+02
HiGHS run time       : 0.00
```

```
julia> value.([x1, x2])
2-element Vector{Float64}:
66.66666666666667
16.666666666666657
```



# SQL Integration

## SQLite

```
using SQLite

db = SQLite.DB("database.db")

sqlst = """
    select item, price from Prices
    where date = '2023.12.01'
    order by price
"""

resultsql = DBInterface.execute(db, sqlst)

for row in resultsql
    println(row[:item], ": ", row[:price])
end

close(db)
```



- Julia can operate with R and Python.
- R and Python objects can be transferred in both ways.
- We don't need to give up on them, let's talk to the strangers!



# Talking to Strangers

## Calling into R

```
using RCall

x = [1, 2, 3, 4, 5]
y = [2, 5, 5, 8, 12]

@rput x y

R"result <- lm(y~x)"

jresult = @rget result
```



```
julia> jresult
:coefficients    => [-0.5, 2.3]
:residuals       => [0.2, 0.9, -1.4, -0.7, 1.0]
:rank           => 2
:fitted_values   => [1.8, 4.1, 6.4, 8.7, 11.0]
:assign          => [0, 1]
:df_residual     => 3
:xlevels         => OrderedDict{Symbol, Any}()
:terms           => y ~ x
```



# Talking to Strangers

## Calling into Python

```
using PyCall

np = pyimport("numpy")
linalg = pyimport("numpy.linalg")

x = np.matrix([1.0 1; 1 2; 1 3; 1 4; 1 5])
y = np.array([2.0, 5, 5, 8, 12])

result = linalg.lstsq(x, y)
```



# Talking to Strangers

## Calling into Python

```
julia> include("pycaller.jl")  
(  
    [-0.500000000000000023, 2.300000000000000003] ,  
    [4.2999999999999995] ,  
    2,  
    [7.69121313410482, 0.9193696350073228]  
)
```





Thank you!  
Any questions? ☕

