

CS487

Project Part 2

Jordan Cantrell

1.

System Choice

In this benchmark, we investigate a single DBMS system, MySQL. This system was chosen for investigation due to its ease of use and free price tag, and to investigate the feasibility of running a database on consumer hardware, at home.

2.

System Research

5 (mysql) parameters from Memory or Query Planner options, and describe them.

1. `innodb_buffer_pool_size` (default value is 128M) This variable controls the size (in bytes) of the buffer pool, which is where table and index data are cached.
2. `block_nested_loop` (default is on) This flag controls the use of the Block-Nested Loop algorithm to join relations.
3. `semijoin` (default on) This flag controls whether semi joins are used during a query.
4. `condition_fanout_filter` (default on) This flag allows the optimizer to use information about conditions on the rows being selected to estimate the number of row combinations during a join, and choose an appropriate execution plan.
5. `skip_scan` (default on) This flag toggles the use of the Skip Scan method to more more efficiently select queries by scanning through the distinct values of the index, and then doing a subrange scan on the other attribute.

3.

Performance experiment Design

1. Experiment 1: Different relation sizes
 - i. This experiment investigates the performance difference of different-sized relations in Mysql.
 - ii. This experiment involves different relations of various sizes, from 10k tuples and 100k tuples to 100m tuples.
 - iii. This query involves running queries 1 and 2.
 - iv. This experiment only varies the sizes of the relations, and does not involve changing the values of any options or parameters.
 - v. I expect to see little slow down, until the tables get too large to fit entirely in memory and then see a significant slowdown.
2. Experiment 2: `condition_fanout_filter`
 - i. We examine the affect of disabling the condition fanout filter which helps estimate the selectivity of a where clause and uses that to put smaller (more selective) tables early in execution to prevent the number of row combinations from exploding in magnitude.
 - ii. This experiment will be run over the 100k tuple data set.
 - iii. We will use a modified version of query 10 from the Wisconsin benchmark which includes a condition comparing a field to a constant value. This is to ensure condition filtering will apply to the query.
 - iv. This experiment turns off the “`condition_fanout_filter`” flag.
 - v. I expect turning off condition filter will make some queries with constants in the where clause to run more slowly.
3. Experiment 3: `innodb_buffer_pool_size` (default value is 128M)
 - i. In this experiment, we investigate how the size of the buffer pool affects query run time.
 - ii. We will run this experiment over a 100k tuple data set, which follows the general outline of the data used for the Wisconsin benchmark.
 - iii. In this experiment, we use queries 6 and 9.
 - iv. The buffer pool size is controlled by the parameter `innodb_buffer_pool_size`, so we will run the queries for this experiment with a large and small value for that option.
 - v. I expect performance to be faster for selections with a larger pool size.
4. Experiment 4: `block_nested_loop`
 - i. We examine the affect of different join algorithms on database performance. Specifically, the effect of disallowing the nested block loop algorithm for joins.
 - ii. This experiment will be run over the 100k tuple data set.
 - iii. We will use queries 10 and 11 from the Wisconsin benchmark to test if disabling `block_nested_loop` will affect join queries.

- iv. This experiment turns off the “block_nested_loop” flag.
- v. I expect turning off nested loops will make the join queries run slowly