

Optimization Techniques for Big Data Analysis

Chapter 3. Review of Fundamentals of Convex Optimization

Master of Science in Signal Theory and Communications

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Universidad Politécnica de Madrid

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① Introduction

Convex functions

Convergence rates

② Accelerated gradient descend

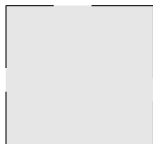
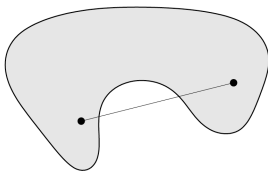
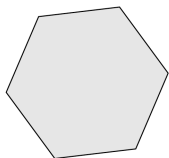
③ Non smooth functions

Proximal algorithms

Convex sets

A set C is **convex** if the line segment between any two points of C lies in C , i.e., if for any $\mathbf{x}, \mathbf{y} \in C$ and any λ with $0 \leq \lambda \leq 1$, we have

$$\lambda \mathbf{x} + (1 - \lambda) \mathbf{y} \in C$$



*Figure 2.2 from S. Boyd, L. Vandenberghe

left Convex

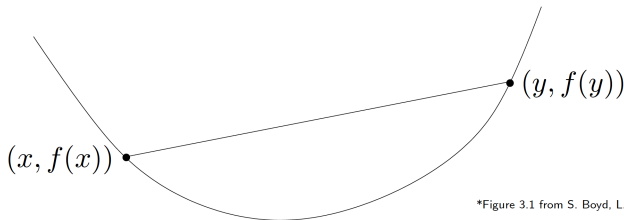
Middle Not Convex, since line segment not in set

Right Not convex, since some, but not all boundary points are contained in the set

Convex functions

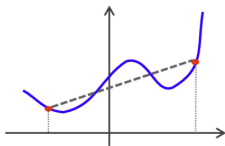
A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is **convex** if (i) $\text{dom}(f)$ is a convex set and (ii) for all $\mathbf{x}, \mathbf{y} \in \text{dom}(f)$, λ with $0 \leq \lambda \leq 1$, we have

$$f(\lambda \mathbf{x} + (1 - \lambda) \mathbf{y}) \leq \lambda f(\mathbf{x}) + (1 - \lambda) f(\mathbf{y})$$

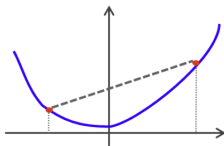


Geometrically: The line segment between $(\mathbf{x}, f(\mathbf{x}))$ and $(\mathbf{y}, f(\mathbf{y}))$ lies above the graph of f (called epigraph)

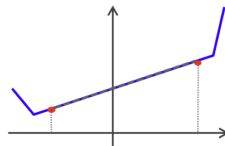
Convex functions



non-convex

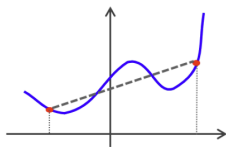


strictly convex

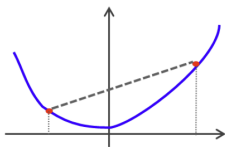


convex, not strictly

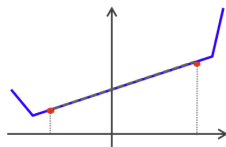
Convex functions



non-convex



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Let's think about the following functions, are they convex?

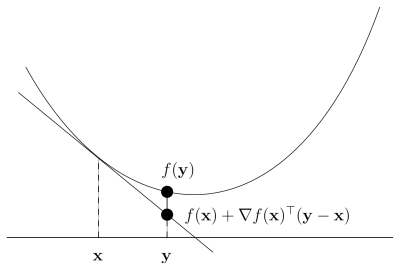
- $f(x) = \exp(x)$
- $f(x) = \log(x)$
- $f(x) = \sin(x)$
- $f(x) = \max\{x, 0\}$
- $f(x) = \log(1 + \exp(-x))$
- $f(x) = \sqrt{x}$

Convex functions

If the function $f(\cdot)$ is differentiable, the Jensen inequality can also be expressed in an alternative way:

$$f(\mathbf{y}) \geq f(\mathbf{x}) + \nabla f(\mathbf{x})^T (\mathbf{y} - \mathbf{x}) \quad \forall \mathbf{x}, \mathbf{y} \in \mathbb{R}$$

which establishes that the graph of f is above all its tangent hyperplanes.

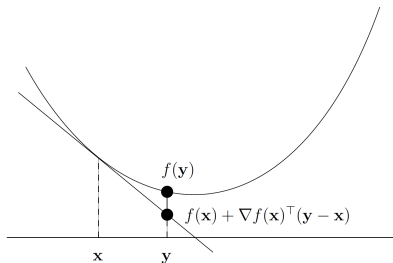


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Besides, if $f(\cdot)$ is twice differentiable, convexity implies

$$\nabla^2 f(\mathbf{x}) \succeq 0, \quad \forall \mathbf{x} \in \mathbb{R}^d$$

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From the first-order Taylor's expansion, we know that the rule:

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \eta \nabla f(\mathbf{x}_k), \quad k = 1, 2, \dots$$

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is a descent algorithm for small values of η . So, Gradient descent can find one minimizer if $f(\cdot)$ is convex.

Smooth optimization

Assuming a Lipschitz (L is the Lipschitz constant) continuous function:

$$|f(\mathbf{x}) - f(\mathbf{y})| \leq L \|\mathbf{x} - \mathbf{y}\|_2$$

That basically means that it can not change very quickly.

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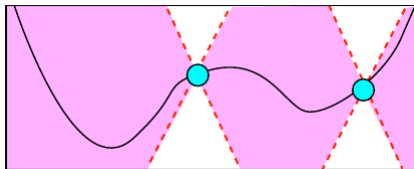
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A differentiable function is Lipschitz on a convex domain iff:

$$\|\nabla f(\mathbf{x})\|_\infty = \max_j |\nabla f(x_j)| \leq \infty$$

where x_j represents any component of variable \mathbf{x} and $\max_j |\nabla f(x_j)| = L$.



Smooth optimization

In the literature, functions whose derivatives are Lipschitz continuous are also known as L -smooth functions ($L > 0$), i.e.:

$$\|\nabla f(\mathbf{x}) - \nabla f(\mathbf{y})\|_2 \leq L \|\mathbf{x} - \mathbf{y}\|_2$$

This added condition is very remarkable because the Hessian is upper bounded as follows:

$$\nabla^2 f(\mathbf{x}) \preceq L\mathbf{I} \quad \forall \mathbf{x} \in \mathbb{R}^d$$

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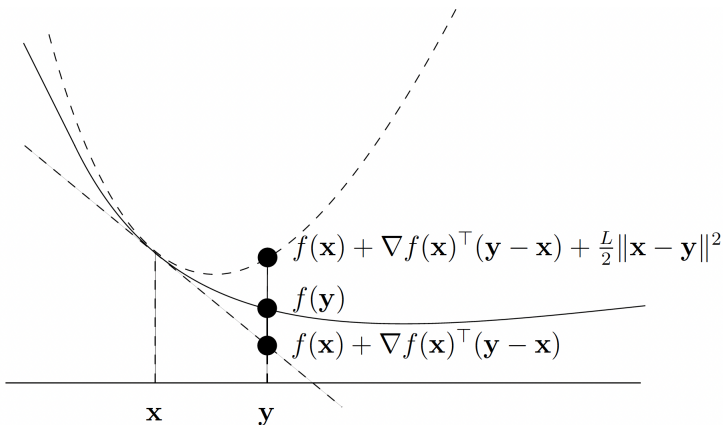
If we approximate the original function by a second-order Taylor series:

$$f(\mathbf{y}) \approx f(\mathbf{x}) + \nabla f(\mathbf{x})^T (\mathbf{y} - \mathbf{x}) + \frac{1}{2} (\mathbf{y} - \mathbf{x})^T \nabla^2 f(\mathbf{x}) (\mathbf{y} - \mathbf{x})$$

we have the following quadratic upper bound:

$$f(\mathbf{y}) \leq f(\mathbf{x}) + \nabla f(\mathbf{x})^T (\mathbf{y} - \mathbf{x}) + \frac{L}{2} \|\mathbf{y} - \mathbf{x}\|_2^2$$

Smooth optimization



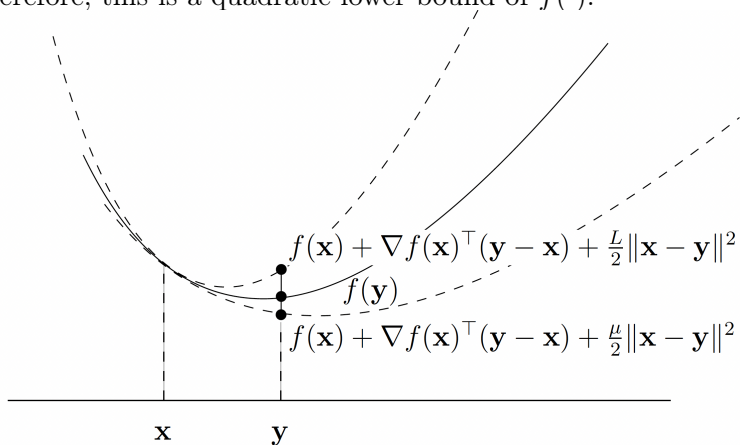
Meaning: we can set a bound on the function rate of variation. It defines the maximum speed of convergence of an iterative algorithm (step-size bound).

Strong convexity

Another important concept is related to **strong** convexity. We define a μ -strong convex ($\mu > 0$) if this inequality fulfills:

$$f(\mathbf{y}) \geq f(\mathbf{x}) + \nabla^T f(\mathbf{x})(\mathbf{y} - \mathbf{x}) + \frac{\mu}{2} \|\mathbf{y} - \mathbf{x}\|_2^2$$

Therefore, this is a quadratic lower bound of $f(\cdot)$.



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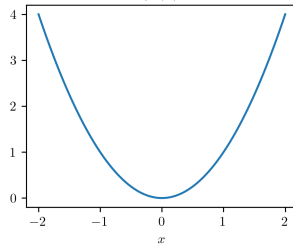
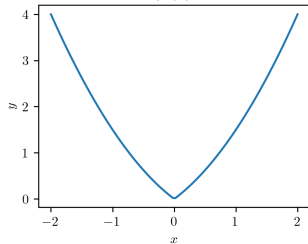
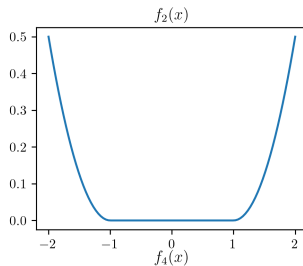
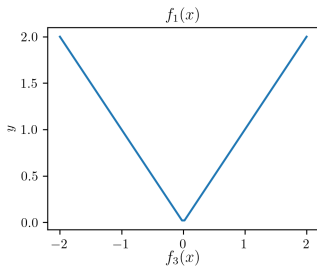
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Why is it relevant?

- 1 Provides “self-tuning” property to the gradient regarding gradient descent algorithm.
- 2 Guarantee of faster convergence
- 3 Guarantee of the existence of a single minimum

Classify the following functions



Example 3.1

Calculate L and μ for the Ridge regressor (norm-2 regularizer)

$$\min_{\mathbf{w} \in \mathbb{R}^{d+1}} \left(\frac{1}{n} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right)$$

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Since the Hessian matrix $\mathbf{H} = \frac{2}{n} \mathbf{X}^T \mathbf{X} + \lambda \mathbf{I}$ is symmetric, the eigendecomposition is $\mathbf{H} = \mathbf{U}(\Sigma + \lambda \mathbf{I})\mathbf{U}^T$

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Considering that \mathbf{X} is not full rank ([Why?](#)), what can be said about \mathbf{H} for:

■ $\lambda = 0$

■ $\lambda = 1$

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We know that $\mathbf{H} = \sum_{j=0}^d \lambda_j \mathbf{u}_j \mathbf{u}_j^T$. \mathbf{H} is known to be positive semidefinite $\mathbf{H} \succeq 0$ implying that all eigenvalues are non negative $\lambda_j \geq 0 \ \forall j$ and matrices $\mathbf{u}_j \mathbf{u}_j^T \succ 0$. Therefore

$$\begin{cases} \sum_{j=0}^d \lambda_j \mathbf{u}_j \mathbf{u}_j^T \leq \sum_{j=0}^d \lambda_{\max} \mathbf{u}_j \mathbf{u}_j^T = \lambda_{\max} \sum_{j=0}^d \mathbf{u}_j \mathbf{u}_j^T = \lambda_{\max} \mathbf{U} \mathbf{U}^T = \lambda_{\max} \mathbf{I} \\ \sum_{j=0}^d \lambda_j \mathbf{u}_j \mathbf{u}_j^T \geq \sum_{j=0}^d \lambda_{\min} \mathbf{u}_j \mathbf{u}_j^T = \lambda_{\min} \sum_{j=0}^d \mathbf{u}_j \mathbf{u}_j^T = \lambda_{\min} \mathbf{U} \mathbf{U}^T = \lambda_{\min} \mathbf{I} \end{cases}$$

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Finally, we have

$$\lambda_{\min}(\mathbf{H}) \mathbf{I} \preceq \nabla^2 f(\mathbf{w}) \preceq \lambda_{\max}(\mathbf{H}) \mathbf{I} \quad \forall \mathbf{w} \in \mathbb{R}^{d+1}$$

The quotient $\lambda_{\max} / \lambda_{\min} = L/\mu$ is known as the condition number and affects the convergence rate.

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What does data normalization have to do with these characteristics?

Example 3.2

Review the corresponding notebook.

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- For this analysis, you need to calculate the eigenvalues and check that the rank is related to the number of nonzeros eigenvalues. In this case, you can notice that the last two are negligible.
- However, if we add a full rank matrix as the (scaled) identity matrix, the combination is full rank (7), and the system is strongly convex because you have a determined system of equations with a single solution.

Rates of convergence: Nomenclature

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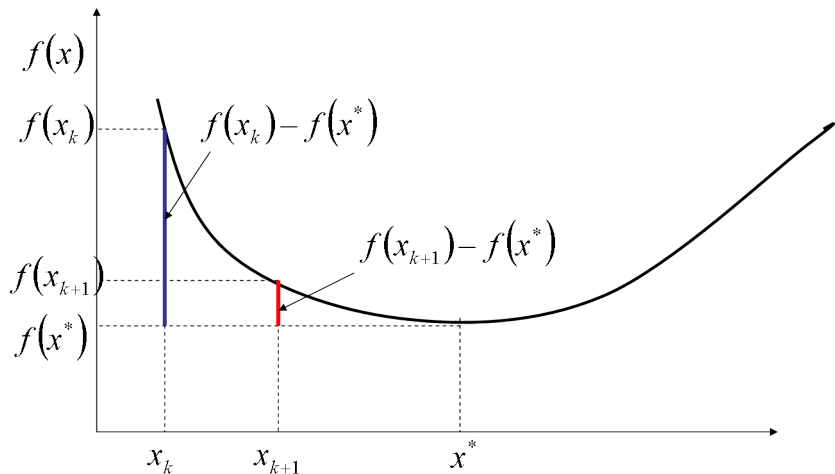
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- Bounds are expressed in terms of the order of magnitude $\mathcal{O}(\zeta_k)$ of the rate.
- It is also interesting to calculate the number of iterations requested in order to achieve a certain accuracy ϵ . That calculation just required to solve $\zeta_k < \epsilon \rightarrow k < \lceil \zeta_k^{-1}(\epsilon) \rceil$ where notation $\lceil \cdot \rceil$ refers to the next integer.

Rates of convergence



Rates of convergence

Types of convergence:

Sublinear : $\zeta_k \rightarrow 0$, but $\zeta_{k+1}/\zeta_k \rightarrow 1$.

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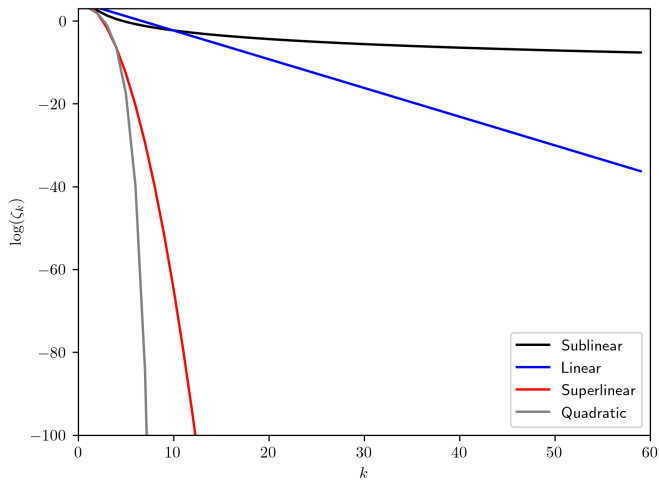
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Quadratic : $\zeta_{k+1} \leq \zeta_k^2$

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$$\frac{1}{k^2} \leq \varepsilon \rightarrow k \geq \sqrt{\frac{1}{\varepsilon}} = 316.28 \rightarrow k = 317.$$

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Calculate the minimum number of iterations in order to reach an accuracy $\varepsilon = 10^{-5}$ in the following cases:

- 1 $\zeta_k = \frac{1}{k^2}$. In this case,
$$\frac{1}{k^2} \leq \varepsilon \rightarrow k \geq \sqrt{\frac{1}{\varepsilon}} = 316.28 \rightarrow k = 317.$$
- 2 $\zeta_k = e^{-2k}$. In this case,
$$e^{-2k} \leq \varepsilon \rightarrow k \geq \frac{1}{2} \ln \frac{1}{\varepsilon} = 5.36 \rightarrow k = 6.$$

Example 3.3

Calculate the minimum number of iterations in order to reach an accuracy $\varepsilon = 10^{-5}$ in the following cases:

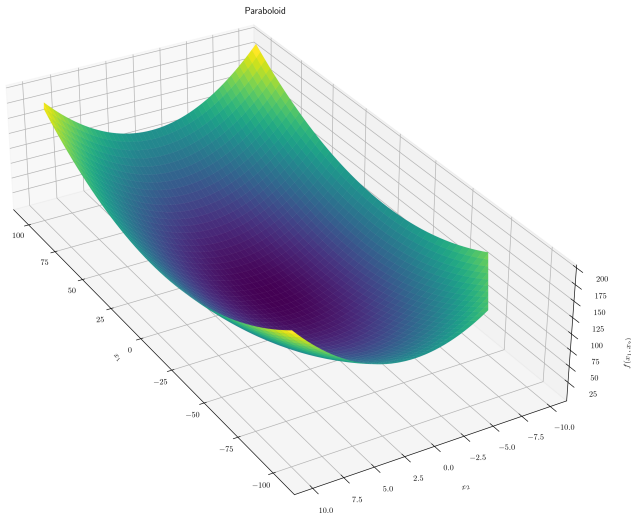
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- 3 $\zeta_k = e^{-2k^2}$. In this case,
$$e^{-2k^2} \leq \varepsilon \rightarrow k \geq \sqrt{\frac{\ln \frac{1}{\varepsilon}}{2}} = 2.4 \rightarrow k = 3.$$

The effect of strong-convexity: convergence rates

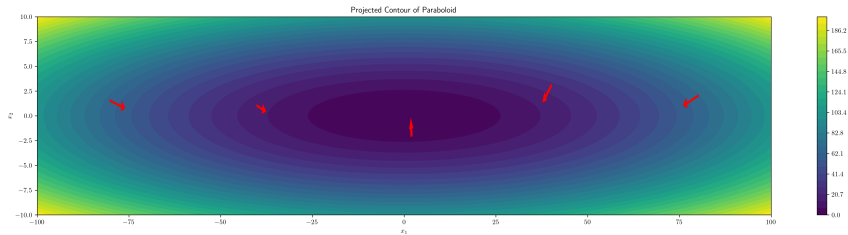
Some theoretical results [1]:

Gradient Alg.	Bound (Upper / Lower)	Rate
Conv $\eta = \frac{1}{L}$	$f(x_k) - f(x^*) \leq \frac{2L}{k+4} \ x_0 - x^*\ _2^2$	$\mathcal{O}(1/k)$
Conv $\eta = \frac{1}{L}$	$f(x_k) - f(x^*) \geq \frac{3L}{32(k+1)^2} \ x_0 - x^*\ _2^2$	$\mathcal{O}(1/k^2)$
Str. conv $\eta = \frac{2}{\mu+L}$	$f(x_k) - f(x^*) \leq \frac{L}{2} \left(\frac{\kappa-1}{\kappa+1} \right)^{2k} \ x_0 - x^*\ _2^2$	$\mathcal{O}(q^k)$
Str. conv $\eta = \frac{2}{\mu+L}$	$f(x_k) - f(x^*) \geq \frac{\mu}{2} \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1} \right)^{2k} \ x_0 - x^*\ _2^2$	$\mathcal{O}(q^k)$

The effect of strong-convexity: condition number



The effect of strong-convexity: condition number



The effect of strong-convexity: example

Let us consider the Ridge problem

$$\arg \min_{\mathbf{w} \in \mathbb{R}^d} f(\mathbf{w}) = \arg \min_{\mathbf{w} \in \mathbb{R}^d} \left(\frac{1}{2} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right)$$

where $\mathbf{X} \in \mathbb{R}^{n \times d}$ with i.i.d. zero mean unit variance Gaussian entries. The optimum $\mathbf{w}^* \sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \rightarrow \mathbf{y} = \mathbf{X}\mathbf{w}^*$.

The effect of strong-convexity: example

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- Example 3.4: Run gradient descend for $\lambda = 0$
- Example 3.5: Run gradient descend for $\lambda = 0.04L$

The effect of strong-convexity: example

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$$\arg \min_{\mathbf{w} \in \mathbb{R}^d} f(\mathbf{w}) = \arg \min_{\mathbf{w} \in \mathbb{R}^d} \left(\frac{1}{2} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right)$$

where $\mathbf{X} \in \mathbb{R}^{n \times d}$ with i.i.d. zero mean unit variance Gaussian entries. The optimum $\mathbf{w}^* \sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \rightarrow \mathbf{y} = \mathbf{X}\mathbf{w}^*$.

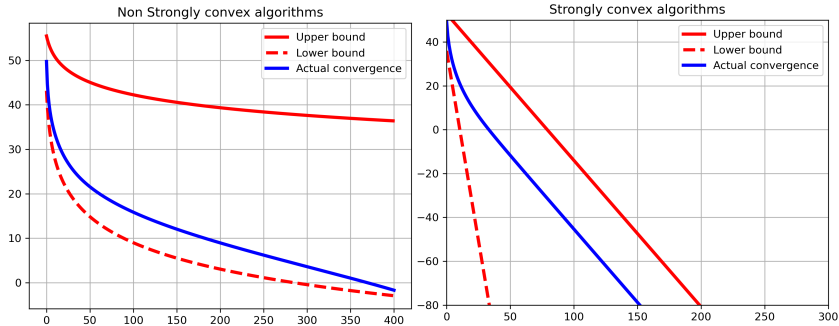
■ Example 3.4: Run gradient descend for $\lambda = 0$

■ Example 3.5: Run gradient descend for $\lambda = 0.04L$

Plot the evolution of $f(\mathbf{w}) - f(\mathbf{w}^*)$ in both cases and compare it with the theoretical results, assuming $\mathbf{w}_0 = \mathbf{0}$. Use $n = 400$ and $d = 500$.

Note: The function `bounds` contains the values for the theoretical bounds.

The effect of strong-convexity: results



Is the gradient method an optimal first-order method?

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Is the gradient method an optimal first-order method?

- In the previous table, we have seen that there is a gap between the upper bounds of gradient-like methods and the best achievable performance (lower bound).
- We have also seen that the gradient does not always point to the optimum.
- There is a straightforward alternative update rule named accelerated method, or momentum method, that approaches the optimality.

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- We have also seen that the gradient does not always point to the optimum.
- There is a straightforward alternative update rule named accelerated method, or momentum method, that approaches the optimality.
- The alternative update rule looks as follows:

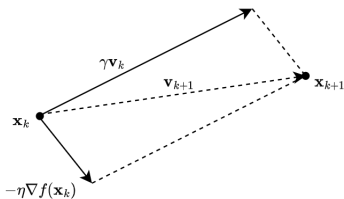
$$\begin{aligned}\mathbf{v}_{k+1} &= \gamma \mathbf{v}_k - \eta \nabla f(\mathbf{z}_k) \\ \mathbf{x}_{k+1} &= \mathbf{x}_k + \mathbf{v}_{k+1}\end{aligned}$$

where:

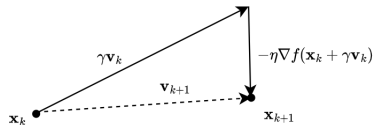
Accelerated gradient descend

- Polyak's momentum: $\mathbf{z}_k = \mathbf{x}_k$
- Nesterov's momentum: $\mathbf{z}_k = \mathbf{x}_k + \gamma \mathbf{v}_k$

Polyak's momentum



Nesterov's momentum



Accelerated gradient descend

The key idea in accelerated methods is the addition of a **momentum term**, whereby the next iterate \mathbf{x}_{k+1} depends not only on the gradient and previous point \mathbf{x}_k but also on the point previous to that, \mathbf{x}_{k-1} .

If parameters L , μ are known, we use $\eta = \frac{1}{L}$ and $\gamma = \frac{\sqrt{L}-\sqrt{\mu}}{\sqrt{L}+\sqrt{\mu}}$

If L , μ are not known, η can be determined as a constant step-size or applying a line search procedure, and $\gamma_k = \frac{k-2}{k+1}$ (making it dependent on the iteration).

Convergence rates. Overview

The upper bounds of accelerated methods are much closer to the optimum bounds:

Gradient Alg.	Upper Bound	Rate
Acc. Conv. $\eta = \frac{1}{L}$ $\gamma_k = g(\gamma_{k-1})$	$f(x_k) - f(x^*) \leq \frac{4L}{(k+2)^2} \ x_0 - x^*\ _2^2$	$\mathcal{O}(1/k^2)$
Conv $\eta = \frac{1}{L}$	$f(x_k) - f(x^*) \leq \frac{2L}{k+4} \ x_0 - x^*\ _2^2$	$\mathcal{O}(1/k)$
Acc. Str.conv. $\eta = \frac{1}{L}$ $\gamma = \frac{\sqrt{L}-\sqrt{\mu}}{\sqrt{L}+\sqrt{\mu}}$	$f(x_k) - f(x^*) \leq L \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}} \right)^k \ x_0 - x^*\ _2^2$	$\mathcal{O}(c^k)$
Str. conv $\eta = \frac{2}{\mu+L}$	$f(x_k) - f(x^*) \leq \frac{L}{2} \left(\frac{\kappa-1}{\kappa+1} \right)^{2k} \ x_0 - x^*\ _2^2$	$\mathcal{O}(q^k)$

Notice that in general $c = \frac{\sqrt{\kappa}-1}{\sqrt{\kappa}} < q = \left(\frac{\kappa-1}{\kappa+1} \right)^2$

Example 3.6

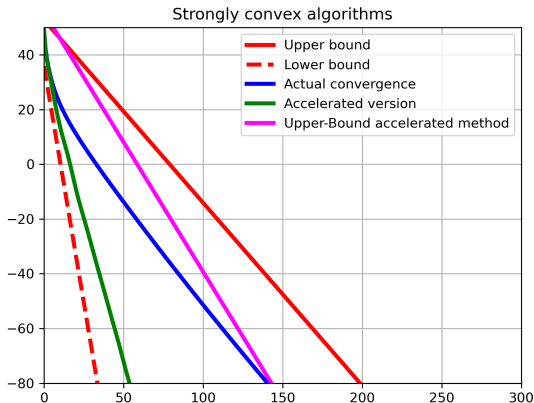
Let us consider the Ridge problem again

$$\arg \min_{\mathbf{w} \in \mathbb{R}^d} f(\mathbf{w}) = \arg \min_{\mathbf{w} \in \mathbb{R}^d} \left(\frac{1}{2} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right)$$

Plot the evolution of $f(\mathbf{w}) - f(\mathbf{w}^*)$ adding the curves corresponding to the upper bound of the accelerated method given and the implementation of the accelerated algorithm. Use the following parameters:

$$\eta = \frac{1}{L} \quad \gamma = \frac{\sqrt{L} - \sqrt{\mu}}{\sqrt{L} + \sqrt{\mu}}$$

Example 3.6: result



You can notice that the simulated result is very close to the optimum performance.

Non smooth functions. Subgradient methods

Let us recall that if the function is continuous and convex, then $f(\mathbf{y}) \geq f(\mathbf{x}) + \nabla^T f(\mathbf{x})(\mathbf{y} - \mathbf{x})$.

If the function is non-smooth, we use a different concept: the subdifferential denoted as $\partial f(\mathbf{x})$ is a set of vectors such that $f(\mathbf{y}) \geq f(\mathbf{x}) + \partial^T f(\mathbf{x})(\mathbf{y} - \mathbf{x})$.

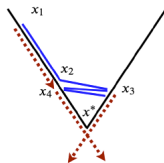
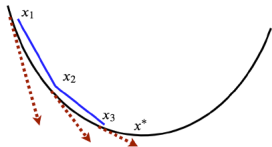
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Consequences:

- \mathbf{x}^* is a minimizer if and only if 0 is a subgradient of f at \mathbf{x}^* .
- We have lost the “self-tuning” property of the gradient.
- The subgradient method is not a descent method!



Non smooth functions. LASSO

However, if a decreasing step is used, the following update converges:

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \eta_k \mathbf{g}_k$$

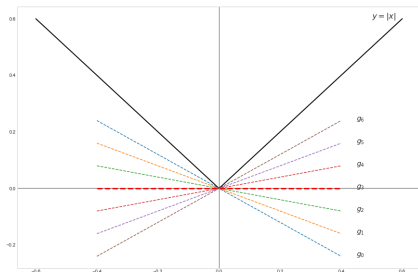
where η_k is the step size and $\mathbf{g} \in \partial f(\mathbf{x})$. In fact, the analysis of convergence reveals that optimum $\eta_k \sim \frac{1}{\sqrt{k+1}}$.

Non smooth functions. LASSO

However, if a decreasing step is used, the following update converges:

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where η_k is the step size and $\mathbf{g} \in \partial f(\mathbf{x})$. In fact, the analysis of convergence reveals that optimum $\eta_k \sim \frac{1}{\sqrt{k+1}}$.



LASSO: The subgradient of the absolute value is:

$$\partial |x| = \begin{cases} 1 & x > 0 \\ -1 & x < 0 \\ [-1, 1] & x = 0 \end{cases}$$

Take a look at some loss functions in ML

	Function	gradient or subgrad.
Hinge loss	$\max \{0, 1 - y\mathbf{x}^T \mathbf{w}\} \quad y \in \{\pm 1\}$	$\begin{matrix} -y\mathbf{x} & \text{if } y\mathbf{x}^T \mathbf{w} < 1 \\ 0 & \text{otherwise} \end{matrix}$
Logistic loss	$\ln (1 + \exp (-y\mathbf{x}^T \mathbf{w})) \quad y \in \{\pm 1\}$	$-y \left(\frac{1}{1 + \exp(y\mathbf{x}^T \mathbf{w})} \right) \mathbf{x}$
Square loss	$\frac{1}{2} (\mathbf{x}^T \mathbf{w} - y)^2$	$(\mathbf{x}^T \mathbf{w} - y) \mathbf{x}$
L2 reg.	$\frac{1}{2} \ \mathbf{w}\ _2^2$	\mathbf{w}
L1 reg.	$\ \mathbf{w}\ _1$	$\text{sgn}(\mathbf{w})$

Non smooth functions. Convergence rates

Regarding convergence rates, it can be shown that:

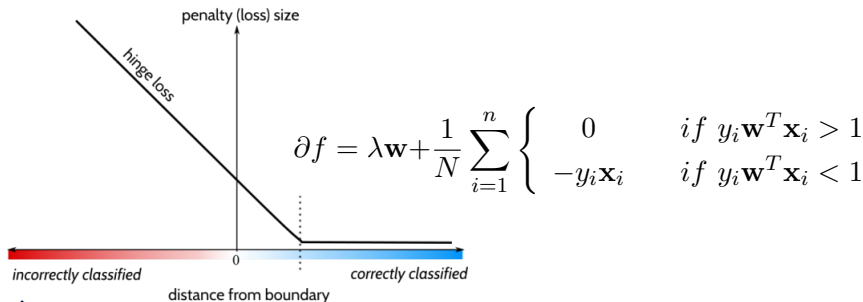
- 1 If $f(x)$ is only known to be convex, using the subgradient descent method, the convergence rate is $\mathcal{O}(1/\sqrt{k})$, i.e., to achieve ε accuracy, we need $\mathcal{O}(1/\varepsilon^2)$ iterations.
- 2 If $f(x)$ is known to be strongly convex, using the subgradient descent method, the convergence rate is $\mathcal{O}(1/k)$, i.e., to achieve ε accuracy, we need $\mathcal{O}(1/\varepsilon)$ iterations.

Note that subgradient methods are not very competitive methods either in terms of convergence rate or in terms of convergence level.

Case study 3.1. SVM

Calculation_subgrad_svm: Recall how the hinge function looks like.

$$\arg \min_{\mathbf{w} \in \mathbb{R}^{d+1}} \left(\frac{1}{n} \sum_{i=1}^n \max(1 - y_i (\mathbf{w}^T \mathbf{x}_i), 0)^p + \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right)$$

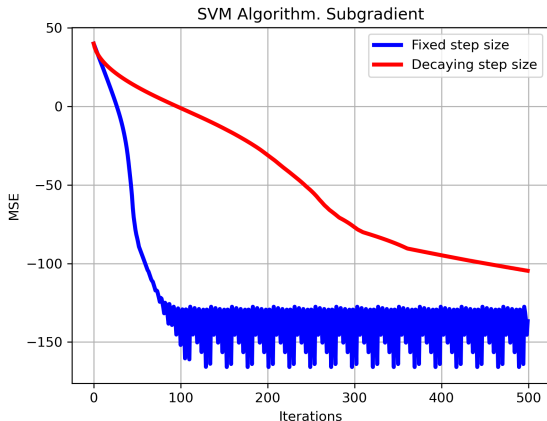


Case study 3.1: Results

Plot the evolution of $f(\mathbf{w}) - f(\mathbf{w}^*)$ for the subgradient method for constant learning rate and for $\eta_k = \frac{1}{\sqrt{k+1}}$.

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Proximal operator

Can we do better for non-smooth convex functions?

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The essential reason for the slow convergence of those functions is because there are plenty of subgradients that are large near and even at the solution

The proximal operator solves this problem by adding a smooth regularization term:

$$\text{Prox}_{\eta_k f}(\mathbf{z}) = \arg \min_{\mathbf{x} \in \mathbb{R}^d} \left(f(\mathbf{x}) + \frac{1}{2\eta_k} \|\mathbf{x} - \mathbf{z}\|_2^2 \right)$$

Note that for a convex function $f(\cdot)$, $\text{Prox}_{\eta_k f}(\cdot)$ is strictly convex for $1/2\eta_k > 0$.

Example 3.7

$$f(\mathbf{x}) = \lambda \|\mathbf{x}\|_1 \rightarrow \text{Prox}_{\eta f}(\mathbf{z}) = \arg \min_{\mathbf{x}} \left(\frac{1}{2\eta} \|\mathbf{x} - \mathbf{z}\|_2^2 + \lambda \|\mathbf{x}\|_1 \right)$$

which is separable in indexes. So, we can optimize separately obtaining for the j -coordinate:

$$\text{Prox}_{\eta f}(z_j) = \arg \min_x \left(\frac{1}{2\eta} (x - z_j)^2 + \lambda |x| \right)$$

If we take derivatives we have: $0 \in \frac{1}{\eta} (x - z_j) + \lambda \partial |x|$, so we have $x_j = z_j - \lambda \eta \text{sgn}(x_j)$ whose solution is:

$$\begin{array}{ll} x_j = z_j - \lambda \eta & z_j > \lambda \eta \\ x_j = z_j + \lambda \eta & z_j < -\lambda \eta \\ x_j = 0 & |z_j| \leq \lambda \eta \end{array}$$

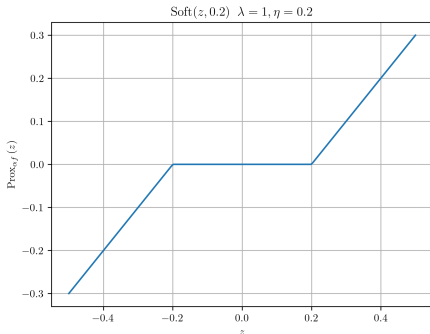
Example 3.7

This is usually expressed in a compact way as

$x_j = \text{Soft}(a, b) = (a - b)^+ - (-a - b)^+$ where in this case $a = z_j$ and $b = \lambda\eta$ and $(\bullet)^+ = \max\{0, \bullet\}$. Therefore, we have:

$$\text{Prox}_{\eta f}(z_j) = \text{Soft}(z_j, \lambda\eta)$$

This function is known as *Soft Thresholding* operator and is shown in the next figure.



Example 3.8

Calculate

$$\text{Prox}_{\eta f}(\mathbf{z}) = \arg \min_{\mathbf{x}} \left(\frac{1}{2} \mathbf{x}^T \mathbf{A} \mathbf{x} + \mathbf{b}^T \mathbf{x} + c + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{z}\|_2^2 \right)$$

Example 3.8

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$$\text{Prox}_{\eta f}(\mathbf{z}) = \arg \min_{\mathbf{x}} \left(\frac{1}{2} \mathbf{x}^T \mathbf{A} \mathbf{x} + \mathbf{b}^T \mathbf{x} + c + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{z}\|_2^2 \right)$$

The Proximal operator of a Quadratic problem is defined as:

$$f(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T \mathbf{A} \mathbf{x} + \mathbf{b}^T \mathbf{x} + c$$

Taking derivatives: $\mathbf{A} \mathbf{x} + \mathbf{b} + \frac{1}{\eta} (\mathbf{x} - \mathbf{z}) = 0$ we get

$\mathbf{x} = \left(\mathbf{A} + \frac{1}{\eta} \mathbf{I} \right)^{-1} \left(\frac{1}{\eta} \mathbf{z} - \mathbf{b} \right)$. So, we have:

$$\text{Prox}_{\eta f}(\mathbf{z}) = \left(\mathbf{A} + \frac{1}{\eta} \mathbf{I} \right)^{-1} \left(\frac{1}{\eta} \mathbf{z} - \mathbf{b} \right)$$

Proximal gradient

$$\mathbf{x}_{k+1} = \text{Prox}_{\eta f}(\mathbf{x}_k) = \arg \min_{\mathbf{x} \in \mathbb{R}^d} \left(f(\mathbf{x}) + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{x}_k\|_2^2 \right)$$

If $f(\cdot)$ is differentiable, this is equivalent to gradient descent.

Proximal gradient

$$\mathbf{x}_{k+1} = \text{Prox}_{\eta f}(\mathbf{x}_k) = \arg \min_{\mathbf{x} \in \mathbb{R}^d} \left(f(\mathbf{x}) + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{x}_k\|_2^2 \right)$$

If $f(\cdot)$ is differentiable, this is equivalent to gradient descent.

Composite functions: Consider an objective function broken into two parts:

$$f(\mathbf{x}) = g(\mathbf{x}) + h(\mathbf{x})$$

where both g and h are convex, but g is smooth and h is a non-smooth function with an easy-to-evaluate Prox.

Proximal gradient

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$$f(\mathbf{x}) = g(\mathbf{x}) + h(\mathbf{x})$$

where both g and h are convex, but g is smooth and h is a non-smooth function with an easy-to-evaluate Prox.

The Proximal gradient, in this case, is equal to [2]:

$$\begin{aligned} \mathbf{x}_{k+1} &= \text{Prox}_{\eta h}(\mathbf{x}_k - \eta \nabla g(\mathbf{x}_k)) \\ &= \arg \min_{\mathbf{x} \in \mathbb{R}^d} \left(h(\mathbf{x}) + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{x}_k + \eta \nabla g(\mathbf{x}_k)\|_2^2 \right) \end{aligned}$$

Iterative Soft-thresholding algorithm (ISTA)

The LASSO case:

Iterative Soft-thresholding algorithm (ISTA)

The LASSO case:

$$\min_{\mathbf{w} \in \mathbb{R}^{d+1}} \left(\frac{1}{n} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \lambda \|\mathbf{w}\|_1 \right)$$

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We take $g(\mathbf{w}) = \frac{1}{n} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2$ and $h(\mathbf{w}) = \lambda \|\mathbf{w}\|_1$

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Defining the residual vector $r_k = (\mathbf{w}_k - \eta \nabla g(\mathbf{w}_k))$ with $\nabla g(\mathbf{w}_k) = \mathbf{X}^T(\mathbf{X}\mathbf{w}_k - \mathbf{y})$, the problem can be formulated component-wise:

$$w_{k+1,j} = \arg \min_{w_j} \left(\frac{1}{2\eta} (w_j - r_{k,j})^2 + \lambda |w_j| \right)$$

Iterative Soft-thresholding algorithm (ISTA)

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$$\begin{aligned} w_{k+1,j} &= \arg \min_{w_j} \left(\frac{1}{2\eta} (w_j - r_{k,j})^2 + \lambda |w_j| \right) \\ &= \text{Soft}(r_{k,j}, \lambda\eta) \end{aligned}$$

Iterative Soft-thresholding algorithm (ISTA)

The LASSO case:

$$\min_{\mathbf{w} \in \mathbb{R}^{d+1}} \left(\frac{1}{n} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2 + \lambda \|\mathbf{w}\|_1 \right)$$

We take $g(\mathbf{w}) = \frac{1}{n} \|\mathbf{X}\mathbf{w} - \mathbf{y}\|_2^2$ and $h(\mathbf{w}) = \lambda \|\mathbf{w}\|_1$

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Convergence rate increases to $\mathcal{O}(1/k)$!

Fast ISTA

The FISTA algorithm is essentially the same procedure, including the momentum term (there are several possible implementations):

$$\mathbf{w}_{k+1} = \arg \min_{\mathbf{w}} \left(\frac{1}{2\eta} \|\mathbf{w} - (\mathbf{v}_k - \eta_k \nabla g(\mathbf{v}_k))\|_2^2 + \lambda \|\mathbf{w}\|_1 \right)$$
$$\mathbf{v}_{k+1} = \mathbf{w}_k + \frac{k-2}{k+1} (\mathbf{w}_{k+1} - \mathbf{w}_k)$$

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$$\begin{aligned}\mathbf{w}_{k+1} &= \arg \min_{\mathbf{w}} \left(\frac{1}{2\eta} \|\mathbf{w} - (\mathbf{v}_k - \eta_k \nabla g(\mathbf{v}_k))\|_2^2 + \lambda \|\mathbf{w}\|_1 \right) \\ \mathbf{v}_{k+1} &= \mathbf{w}_k + \frac{k-2}{k+1} (\mathbf{w}_{k+1} - \mathbf{w}_k)\end{aligned}$$

Defining a new residual $r_k = (\mathbf{v}_k - \eta_k \nabla g(\mathbf{v}_k))$, we reach the final compact expression also component-wise:

$$\begin{aligned}w_{k+1,j} &= \text{Soft}(r_{k,j}, \lambda\eta) \quad \forall j \\ v_{k+1,j} &= w_{k+1,j} + \frac{k-2}{k+1} (w_{k+1,j} - w_{k,j})\end{aligned}$$

Fast ISTA

The FISTA algorithm is essentially the same procedure, including the momentum term (there are several possible implementations):

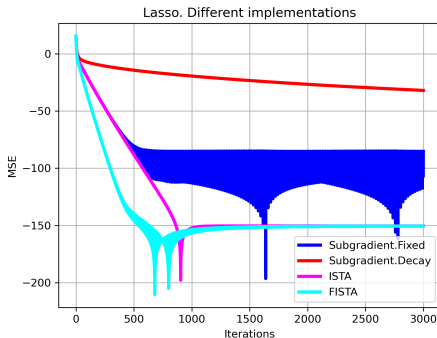
$$\begin{aligned}\mathbf{w}_{k+1} &= \arg \min_{\mathbf{w}} \left(\frac{1}{2\eta} \|\mathbf{w} - (\mathbf{v}_k - \eta_k \nabla g(\mathbf{v}_k))\|_2^2 + \lambda \|\mathbf{w}\|_1 \right) \\ \mathbf{v}_{k+1} &= \mathbf{w}_k + \frac{k-2}{k+1} (\mathbf{w}_{k+1} - \mathbf{w}_k)\end{aligned}$$

Defining a new residual $r_k = (\mathbf{v}_k - \eta_k \nabla g(\mathbf{v}_k))$, we reach the final compact expression also component-wise:

$$\begin{aligned}w_{k+1,j} &= \text{Soft}(r_{k,j}, \lambda\eta) \quad \forall j \\ v_{k+1,j} &= w_{k+1,j} + \frac{k-2}{k+1} (w_{k+1,j} - w_{k,j})\end{aligned}$$

Case study 3.2.

Implement ISTA and FISTA and compare with subgradient implementations. Complete the code provided in the notebook `case_study_3_2.ipynb`. Results should be similar to the following:



Before completing the code, take a look at the following functions included in the **utils** package:

- `ista_lasso`
- `fista_lasso`
- `prox_normL1`

Acknowledgments

I would like to acknowledge several sources I have used to create slides

- Martin Jaggi & Nicolas Flammarion's course at EPFL
https://github.com/epfml/OptML_course
- Constantine Caramanis course at University of Texas
<https://www.youtube.com/@constantine.caramanis>

Questions?

References

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Thank You

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