

Bayesian A/B testing Introduction to

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Agenda

- Setting the scene
- Priors and probability distributions
- Running a Bayesian A/B test
- Posterior analysis
- When to stop a Bayesian A/B test?
- Summary and some final remarks
- Questions?





Setting the scene

Randomised Control Trials (RCTs)

A simplistic example:

- Users are assigned at random to two groups, A and B, with equal probability.
- Let A be our control group and B be our treatment group.

We want to know what effect our treatment has.

participants. As the groups get larger, those random differences will diminish, bringing us closer to the difference caused by Early on during an experiment, differences between these group could simply be due to the random allocation of

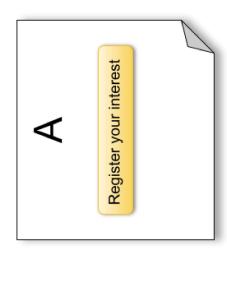
Applying Bayesian inference effectively gives the experiment a guided head start by including more data in the form of

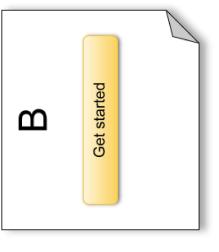


Hypothetical scenario

We have a button on a landing page that takes users to a sign up form. At present, the button is labelled "Register your interest".

"Get started" will result in an increased We want to test whether changing it to click-through rate (CTR). The idea of "Get started" was suggested by an experienced and skilled UX design professional.









Priors and probability distributions

Prior knowledge and beliefs

Before running an experiment, we form opinions about what we expect to see. We gather evidence such as:

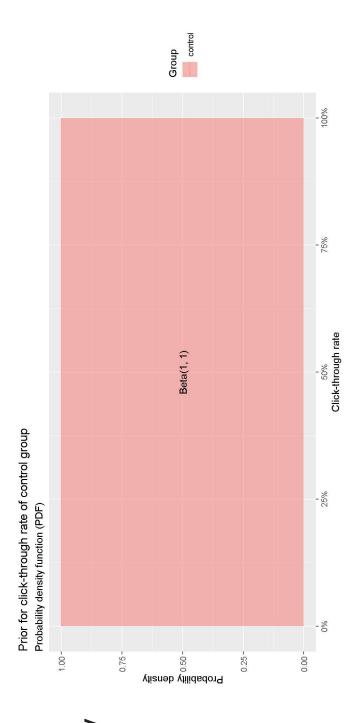
- The baseline click-through rate of the button (with its current label) and knowledge of any outside variables that affects click-through rate, e.g. seasonality
- Effects we have seen from similar previous experiments
- Qualitative research, such as usability tests, focus groups, and surveys that are related to the test
- Opinions (including critical views) from interested parties, including experts



Priors are probability distributions

group using a probability beliefs about the control We express our prior distribution.

every outcome is equally example of an extremely uninformative prior – a uniform prior that says This plot shows an likely, i.e. naive.

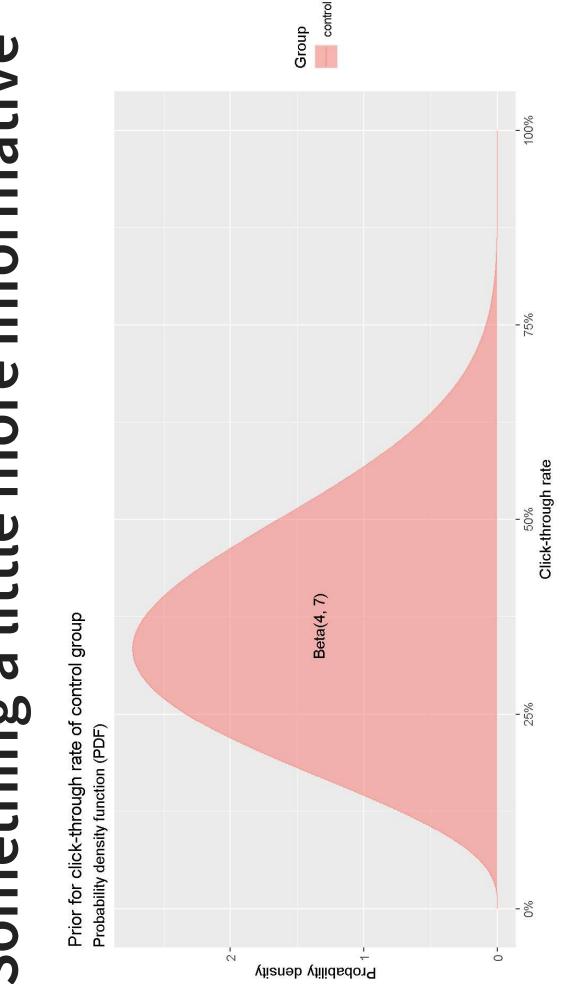




The Beta distribution is a probability density function (PDF) with two shape parameters: B(shape1,shape2) . It's used to describe proportions, such click-through rate.



Something a little more informative

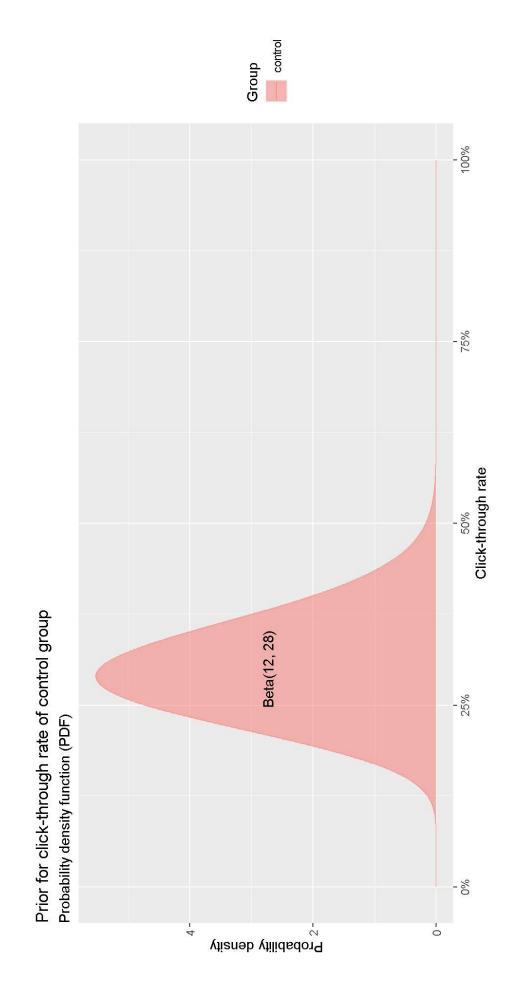


As the curve narrows, notice how the shape parameters of the Beta distribution increase.

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Something even more informative

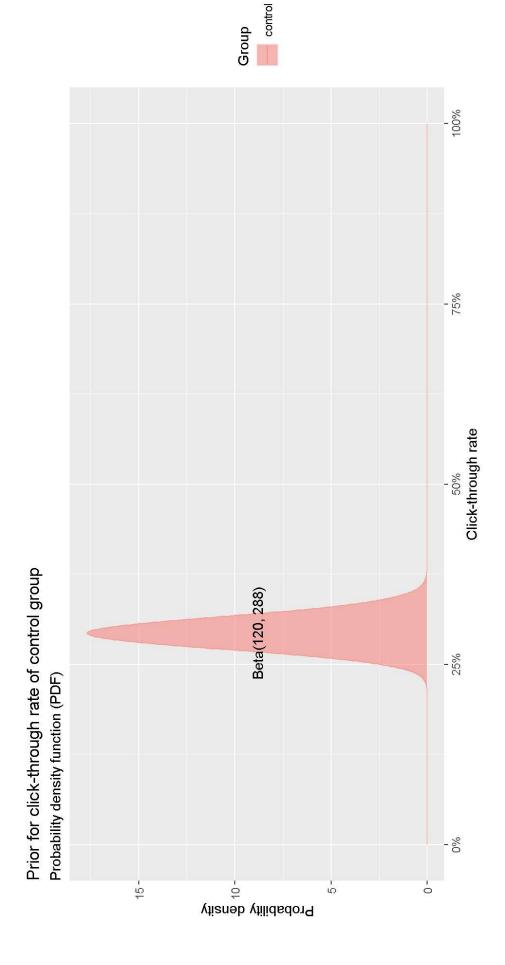


The shape parameters (shape1 and shape2) of the Beta distribution can be thought of as counts of successes and failures, respectively. Therefgr मित्रकान मित्रकान महत्रकान । स्थित हिंदि हिंदि वर्ण वर्ण वर्ण व through rate) is simply calculated with this formula:





Let's say we've settled on this:



The more confident we are about our beliefs, the narrower the curve.



What about the treatment group?

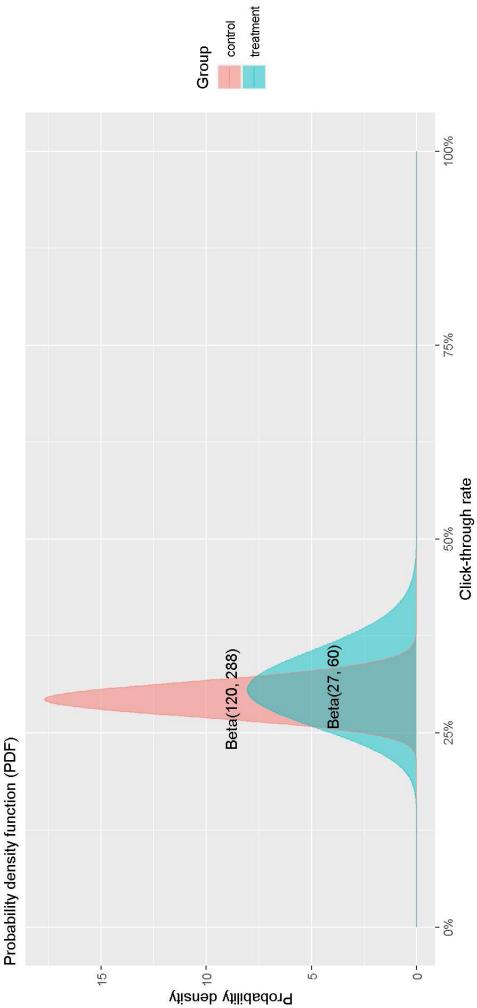
- We expect that the click-through rates of the treatment and control groups will be correlated.
- We don't know how correlated they will be, but we're not expecting a dramatic difference between them.
- We hope that the click-through rate of the treatment group will be an improvement, but we're open to other possibilities.
- We're more confident than not that the click-through rate of the treatment group will be an improvement over control.
- We don't want to bias the results of the experiment in favour of treatment or control, or towards a conclusion of there being a different or no difference.



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We've settled on these priors:









Bayesian A/B O Running test

Prior agreement

Agreement must be reached on the priors before collecting and analysing data from the experiment. Once we've agreed on the priors and have locked them in, we can start the experiment.

Here's a summary of the priors we have chosen:

```
((shape1 + shape2) ^ 2 * (shape1 + shape2 + 1))
                                                              mean = (shape1 / (shape1 + shape2)) %>%
                                                                                                                                                                                                                                                                scales::percent(suffix = "p.p.")
                                                                                                 scales::percent(),
                                                                                                                                                             shapel * shape2 /
                                 mutate (
priors %>%
```

2.3 p.p.	4.9 p.p.
29.4%	31.0%
288	09
120	27
control	treatment
	120 288 29.4%



Let's run a simulated experiment

Let's pretend that there's some true theoretical click-through rate for the control and treatment groups, 32% and 35% respectively. That equates to a relative uplift of 9.4%.

(i) Note

Remember that this is just a hypothetical simulation. We wouldn't know these in a real experiment $^{(\vee)}/^{-}$.

should hope to see (but can't guarantee due to randomness) If we're successful at applying Bayesian inference then we results that somewhat match with these theoretical CTRs.



1 day since the experiment started.

Let's pretend that on average 150 users enter our experiment each day, and we've received the following data from day 1:

group	total_users	clicked	not_clicked	CTR
control	73	25	48	34.2%
treatment	75	24	51	32.0%



Let's now incorporate our priors

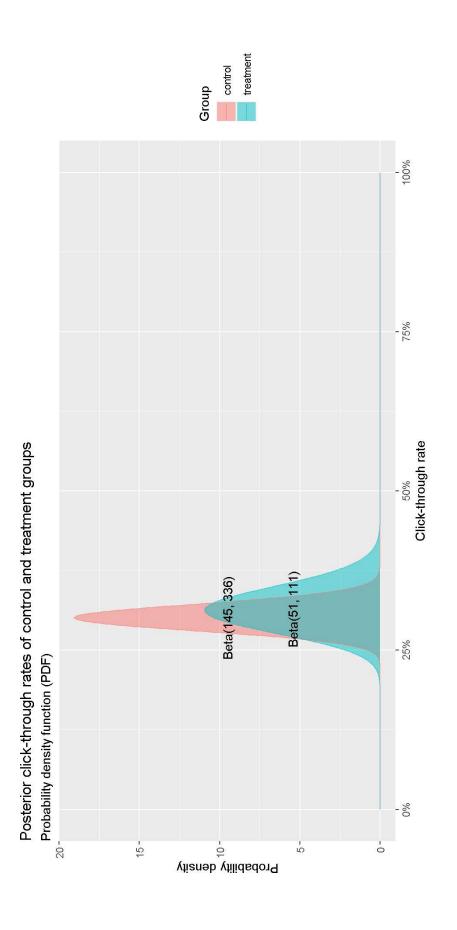
For each experiment group, we derive our posterior shape parameters through simple arithmetic addition:

- Increment the first shape parameter by the count users who had clicked
- Increment the second shape parameter
 by the count users who didn't click

count	control	treatment
prior_shape1	120	27
clicked	25	24
posterior_shape1	145	51
count	control	treatment
prior_shape2	288	09
not_clicked	48	51
posterior_shape2	336	111



Posterior distribution of each group



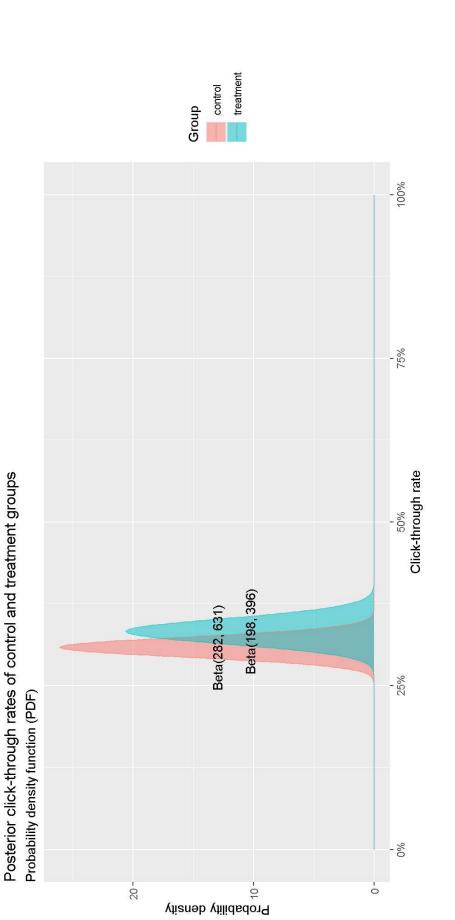
We have now updated our beliefs. These posteriors can now be thought of as our updated priors.



Another six days later..

We've now collected more data, so let's update our priors to



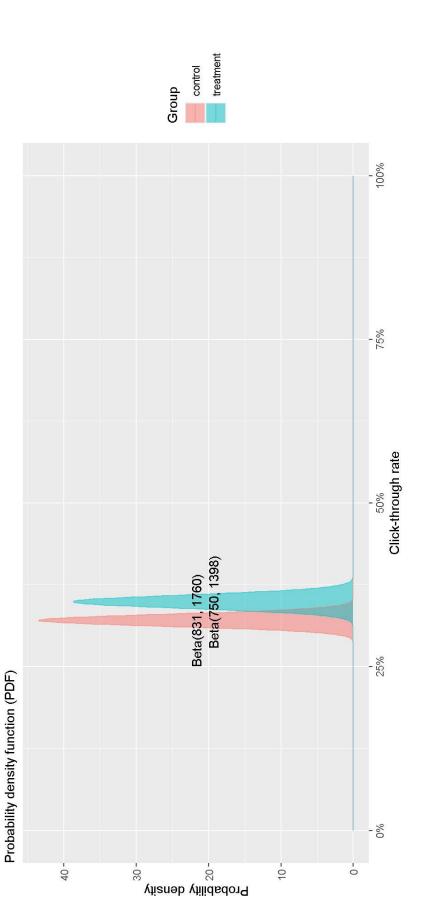




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Another three weeks later.









Posterior analysis

Statistical inferences using the posterior distributions

Monte Carlo simulation

samples from our posterior distributions to make We can draw a very very large number of random inferences about the experiment. This is called Monte Carlo simulation – named after a well known casino.



memory. Nowadays, computer processing speed and memory are more than inferences you make, but this comes at the cost of computational time and The more samples drawn, the greater the reliability and precision of the adequate for what we need.



Credits: Sam Garza from Los Angeles, USA, CC BY 2.0, via Wikimedia Commons

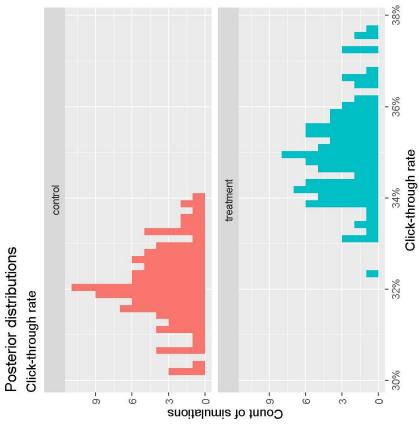


100 simulations

Let's start slowly by drawing 100 random samples from our distributions and plotting them using histograms...

Here's are some of our Monte Carlo samples:

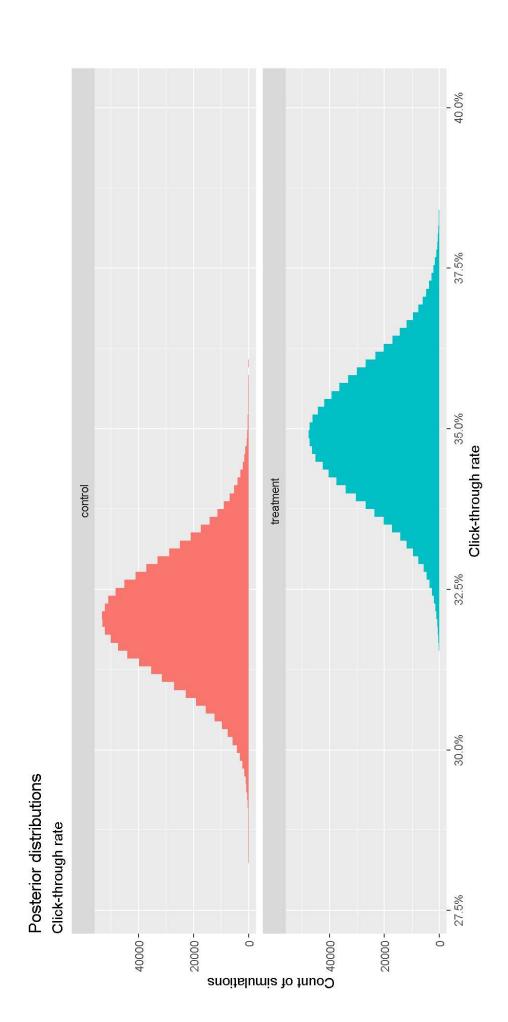
		* •	adoitelue	uia 10 tai	100		
uplift beats_control	TRUE	TRUE	TRUE	TRUE	TRUE	TRUE	TRUE
uplift	0.069	0.357 0.115 TRUE	0.368 0.160 TRUE	0.360 0.136 TRUE	0.338 0.050 TRUE	0.343 0.083 TRUE	0.102
control treatment	0.340	0.357	0.368	0380	0.338	0.343	0.352
control	0.318	0.320	0.317	0.317	0.322	0.316	0.320





Let's now beef it up a bit.

We'll now draw 1 000 000 samples...





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We can now make some inferences

Here's a summary of our posterior predictive distributions as a results of the 1 000 000 simulations:

```
Mode : logical
beats control
                                                   IRUE: 98081
                                 FALSE: 19181
                                                                                                     Max. : 0.31758
                                                Median: 0.08872
                                                                   Mean : 0.08958
                                                                                   3rd Qu.: 0.11927
                                  1st Qu.: 0.05891
                                                                                                     Max. :0.3994
                                 1st Qu.:0.3422
                                                                    Mean :0.3492
                                                Median :0.3491
                                                                                   3rd Qu.:0.3561
treatment
                                                                                    3rd Qu.:0.3269
                                                                                                     :0.3648
                                 1st Qu.:0.3145
                                                 Median :0.3207
control
```

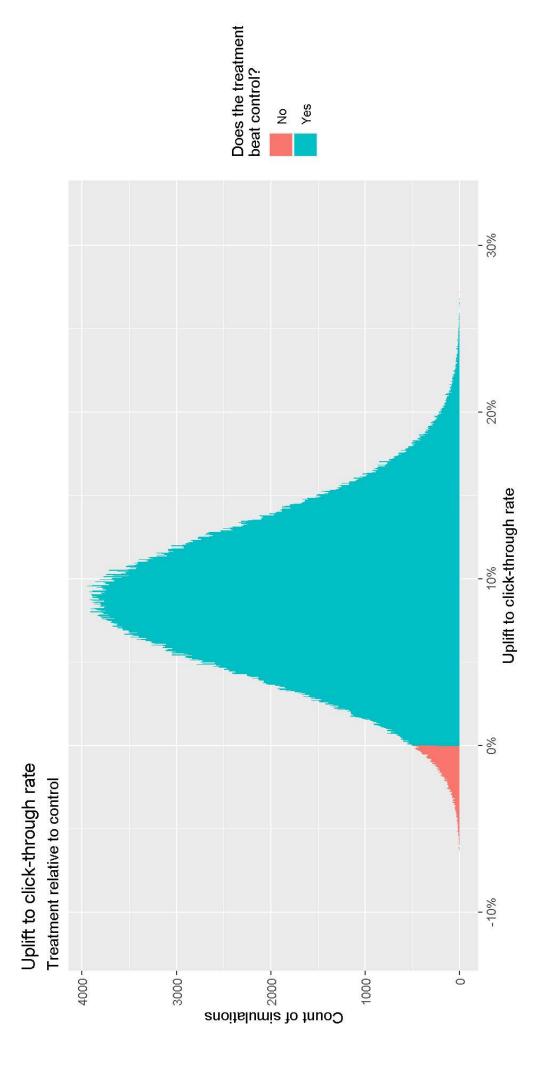
What is the probability that the CTR of the treatment is greater than that of control?

```
1 with(
2 posterior_comparison,
3 mean(beats_control)
4 ) %>% scales::percent(0.01)
```

[1] "98.08%"









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Bayesian When to stop a A/B test?

If using uninformative priors...

If your original priors are uninformative or too weak then you face the same risks as frequentist experiments. Perform power analysis ahead of running the experiment. This is to determine the required sample size before any inferences shall be made.

Prior to the experiment commencing, decide on:

- The minimum detectable effect size
- The accepted false positive rate
- The accepted false negative rate



If using informative priors...

If your priors are relatively informative and chosen carefully, then this can reduce the chances of false positives and negatives. But:

- Be careful to not bias the results of the experiment.
- worse case scenario for how long the experiment might run. Power analysis is still recommended in order to gauge the

Bayesian inference, with informative priors, can make it possible to end an experiment early.



If deciding to end early.

Ask yourself:

- Has the experiment run for at least a couple of cycles? (e.g. at least two full weeks)
- Have the results stabilised? Is there a clear winner?
- Could it be worth running longer to learn more?
- results you see are just a fluke and are therefore misguiding What are the risks of continuing or ending now? What if the you? What is the impact of making the wrong choice? What are the chances?





Summary and some final remarks

Before starting an experiment

Gather prior knowledge and articulate beliefs:

- Establish a baseline what do you know about the control group?
- What do you expect the effect of the treatment to be? How sure are you?

Express those beliefs and knowledge as distributions - these are your priors for your control and treatment groups.



Ensure that the priors encapsulate the collective knowledge and beliefs of all interested parties so that there is agreement. This helps to avoid the results from being challenged later. This is because everyone would have already had an opportunity to provide their opinions.



Running the experiment

- Start the experiment, gather data, and update your priors to form posteriors
- Draw inferences by running a large number of Monte Carlo simulations using the posteriors
- Know when to end the experiment try to plan for this ahead of running the experiment



Final remarks

Null-hypothesis significance testing (NHST) is not what Bayesian is for:

- Bayesian tells you the probability of some effect being within some range, given the data. I.e. Given everything we know so far, what are the risks associated with the choices we have?
- given there is no real effect. I.e. How ridiculous would this outcome be if it were due to NHST tells you the probability of data at least as extreme as what has been observed, chance alone?

NHST is often referred to as the frequentist approach, where decisions are made using pvalues and some arbitrary threshold lpha (i.e. false positive rate).

Unlike NHST, Bayesian A/B testing doesn't give you a yes/no answer – it instead informs you about the probabilities and risks associated with the choices you have.





Questions?



These presentation slides and simulations have been produced in RStudio using Quarto. You can download the source code and slides from Github at: https://github.com/jdeboer/measurecamp2022