20b Geodesic Embeddings$^\varnothing$

This is by far the least developed chapter, even in my head.

20b.1 Flat Torus

20b.1.1 Spring Embeddings

20b.2 Spring Embeddings on Other Surfaces

Colin de Verdière, Hass: simplicial complexes, negative curvature

Ideally: essentially (strongly) 3-connected, homotopic to embedding $\implies$ strictly convex embedding.

20b.3 Circle Packing on Other Surfaces

Algorithms: Colin de Verdière, Mohar (Rivin, Bobenko/Springborn, Stephenson?)

20b.4 References

20b.5 Named Sir Not