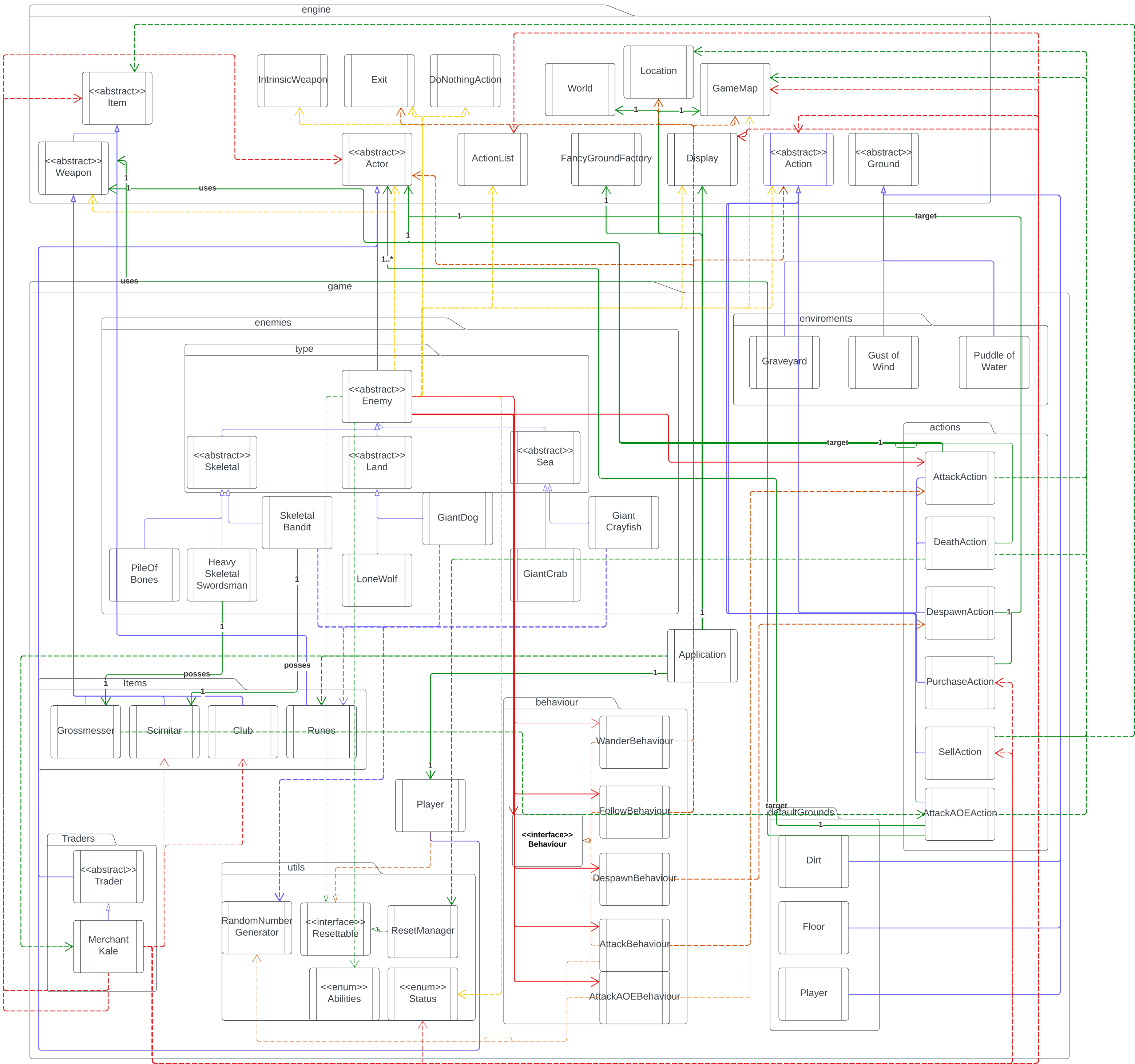


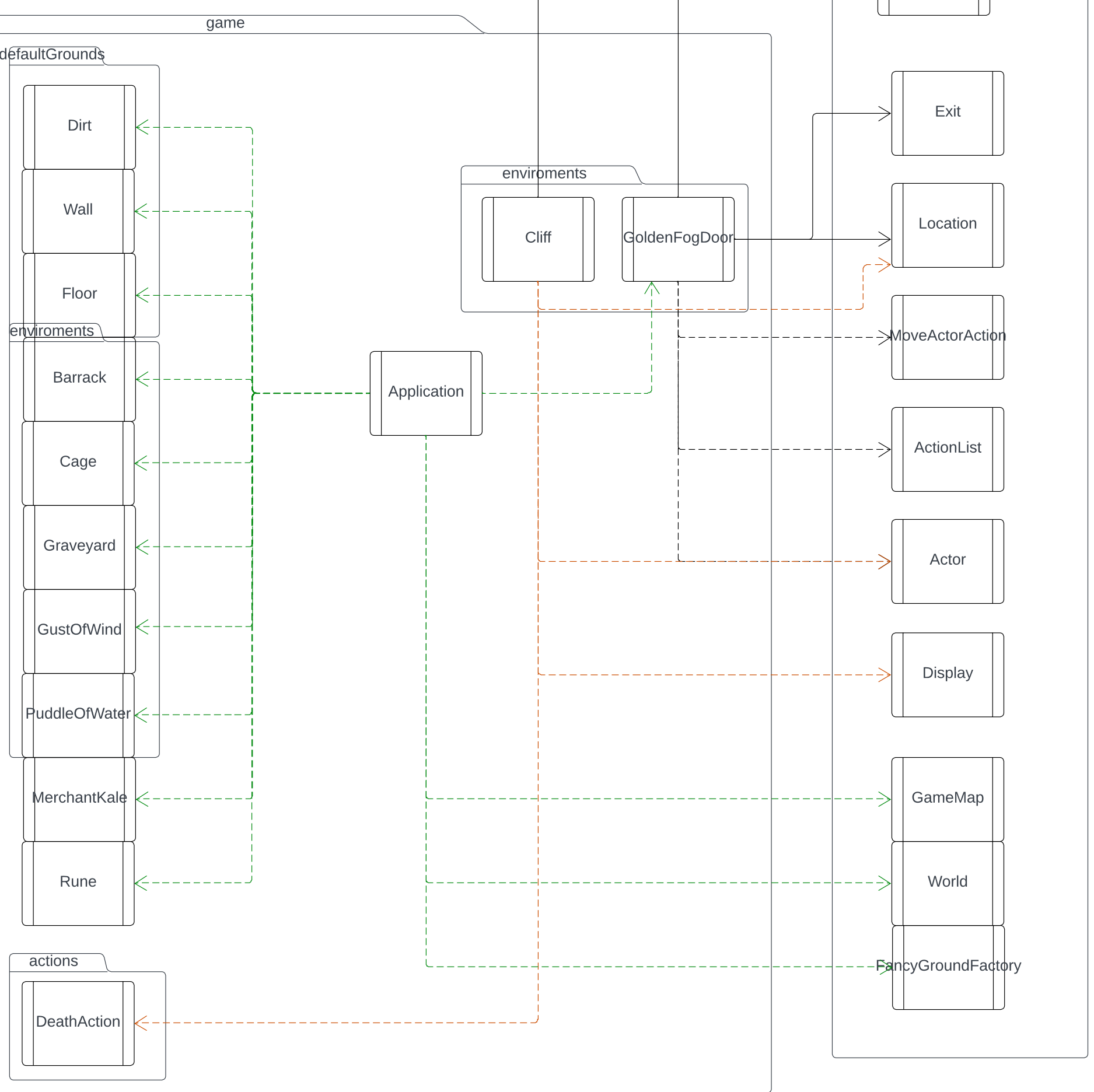
Assignment 2: Develop

REQ1: Environments & Enemies REQ5: More Enemies (HD requirement)



Assignment 3: Further Design and Implementation

REQ1: Travelling between Maps



Assignment 3: Further Design and Implementation

REQ2: Inhabitant of the Stormveil Castle

